# Noise in bacterial gene expression: Experiments and models

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#### My history

- PhD: University of Toronto engineering
  - Gabe D'Eleuterio, Space Robotics group (aerospace)
  - Models of coupled neural oscillators to control a walking robot
- Postdoc: Center for BioDynamics, Boston University
  - Neural/genetic oscillator synchronization with Nancy Kopell
  - Gene modelling with Jim Collins
- Faculty: Chemistry/Physics, Toronto (since July 2003)

## People

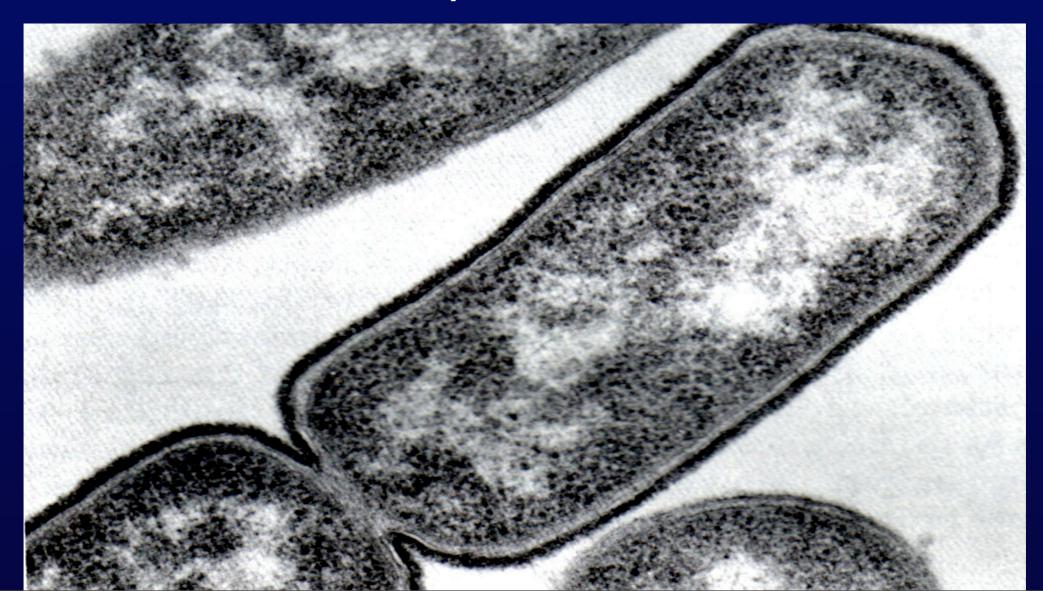


# People



#### The cell

- A little package of goo, in a wrapper
- Key molecules:
  - Proteins: do most of the work
  - DNA: codes for proteins



#### Genome sequencing projects

## Genome sequencing projects

Secret of Life Solved!

# Cells fully understood!

#### Molecular biology finished!

- Why is this not true?
- Having the pieces doesn't mean we know how they function and fit together (dynamics, network behaviour)

#### Questions

- Big Question #1: How do we predict cellular behaviour?
  - Sequence data gives us the components, now how do we understand the system?
- Big Question #2: How can we control cellular behaviour?
  - Diseases, pathogenic invasions: involve alterations of natural dynamics
  - Can we reestablish normal function?

#### Dynamics of the cell

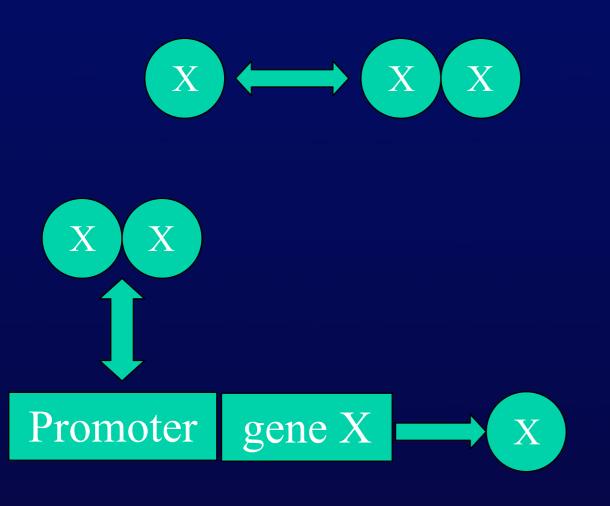
- Dynamics: How a system's state evolves over time
- State of a cell:
  - Numbers of biomolecules/complexes
  - Proteins, mRNA, DNA-protein complexes ...
- Time evolution:
  - Driven by biochemical reactions
  - Transcription, translation, binding ...

#### If cells were beakers ...

- 1. Use standard kinetics to form models
- 2. Identify the set of relevant biochemical reactions
  - List all species of interest
  - Include all reactions that affect those species
- 3. Determine rate constants
  - Production, degradation, binding
- 4. Derive dynamics from the chemical kinetics
- 5. Main problem: sheer scale

#### Formulating models

- Represent production, binding, degradation as a set of reactions
- Use chemical kinetics to turn reactions into a mathematical model



$$D + X_{2} \stackrel{k_{1}/k_{-1}}{\longleftrightarrow} D_{X}$$

$$X + X \stackrel{k_{2}/k_{-2}}{\longleftrightarrow} X_{2}$$

$$D \stackrel{k_{T}}{\longleftrightarrow} D + X$$

$$D_{X} \stackrel{\alpha k_{T}}{\longleftrightarrow} D_{X} + X$$

$$X \stackrel{k_{x}}{\longleftrightarrow}$$

#### Formulating models

 Translate reactions into rate equations for each species

$$D + X_{2} \stackrel{k_{1}/k_{-1}}{\longrightarrow} D_{X}$$

$$X + X \stackrel{k_{2}/k_{-2}}{\longrightarrow} X_{2}$$

$$D \stackrel{k_{T}}{\longrightarrow} D + X$$

$$D_{X} \stackrel{\alpha k_{T}}{\longrightarrow} D_{X} + X$$

$$X \stackrel{k_{x}}{\longrightarrow}$$

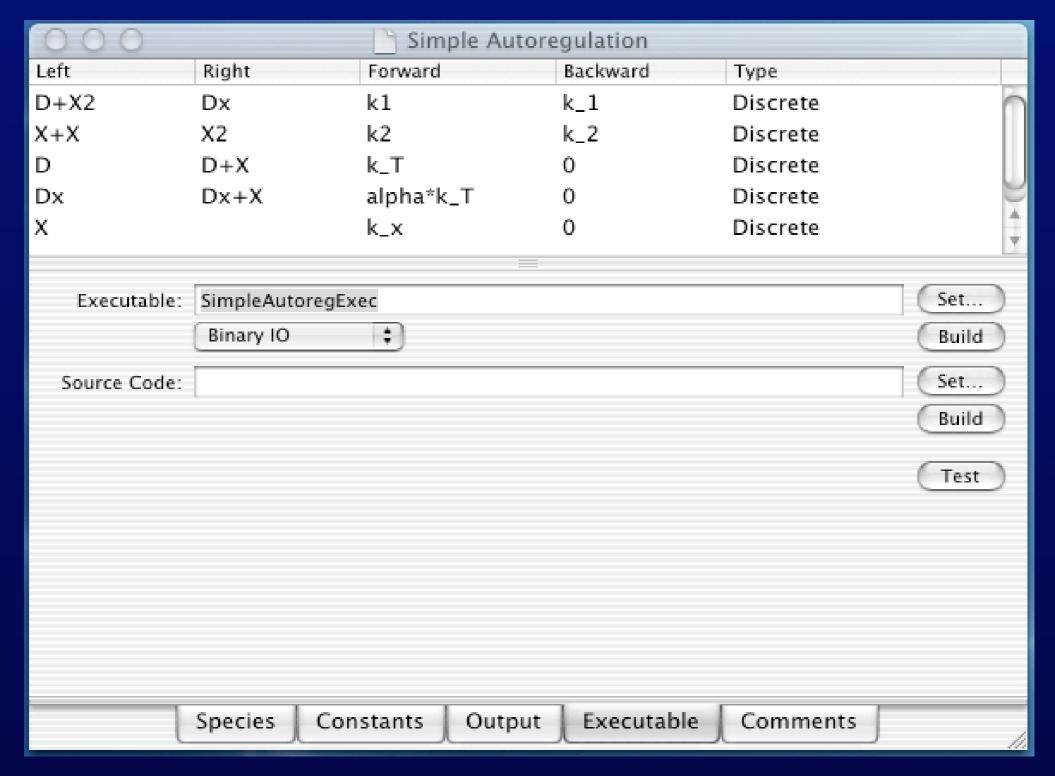
$$\dot{x} = -2k_2x^2 + 2k_{-2}x_2$$

$$+ k_T d$$

$$+ \alpha k_T d_x$$

$$- k_x x$$

## Autoregulation in BioNetS



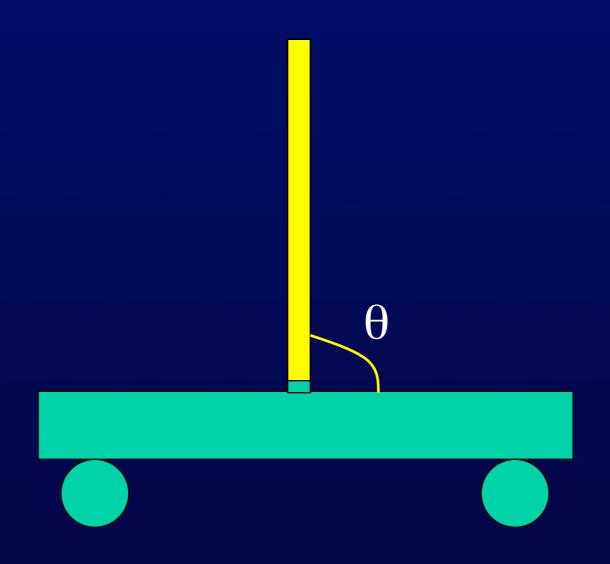
Adalsteinsson, McMillen, and Elston. BMC Bioinformatics 5:24 (2004).

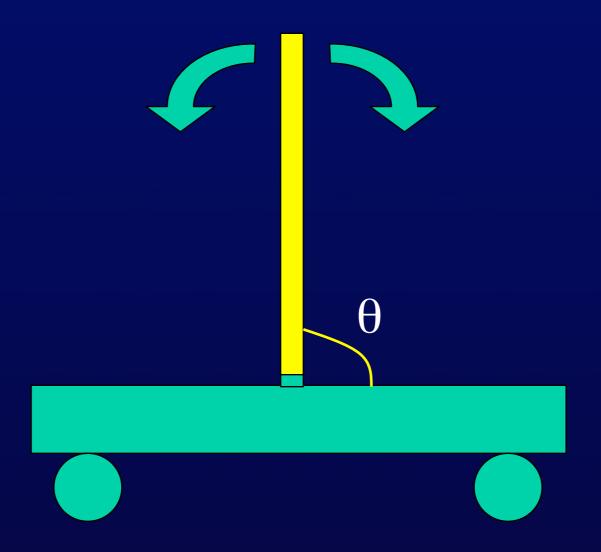
#### But cells differ from beakers ...

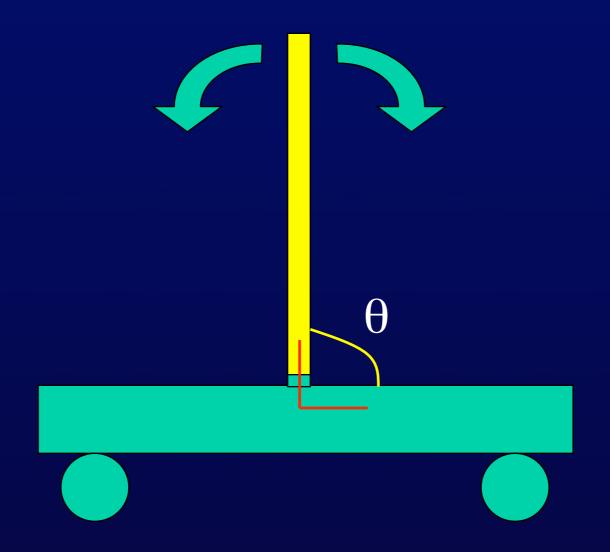
- 1. Hard to reach into and control
  - Design of synthetic network controllers
- 2. Small size / small numbers
- 3. Growth and division
  - Cells double, cut in half
- 4. Individual histories and identities
  - Cell-to-cell variation
- 5. High complexity
  - Model reduction methods are valuable
- 6. Crowded molecular environment
  - How do crowded kinetics change?

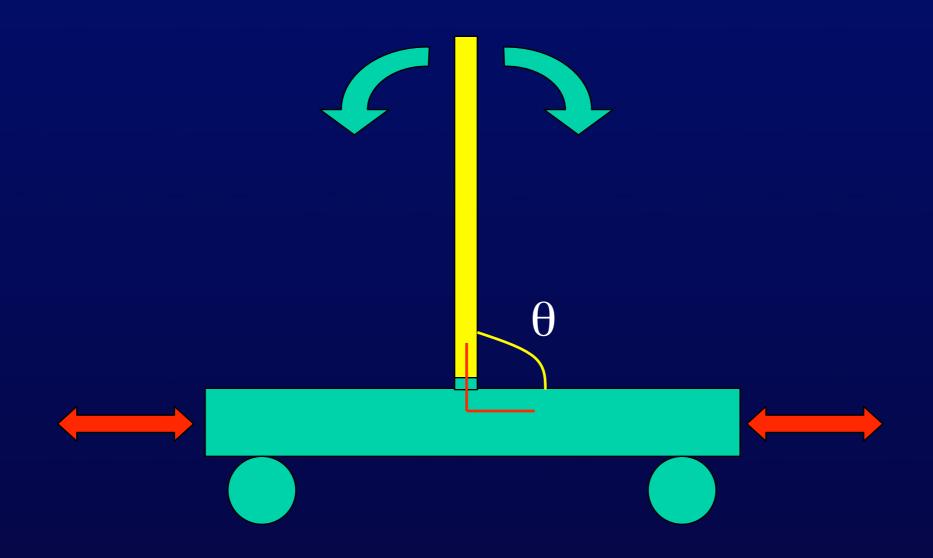
#### 1. Cells are stubborn

- By "stubborn," we mean: hard to control (fiendishly uncooperative!)
- Want to be able to exert control over cells from the inside
  - "Killer app": the in-cell cancer detector that kicks cell into apoptosis
- Hope is to learn to design synthetic regulatory networks capable of this
  - We're working on a system that cures disease - but only in bacteria

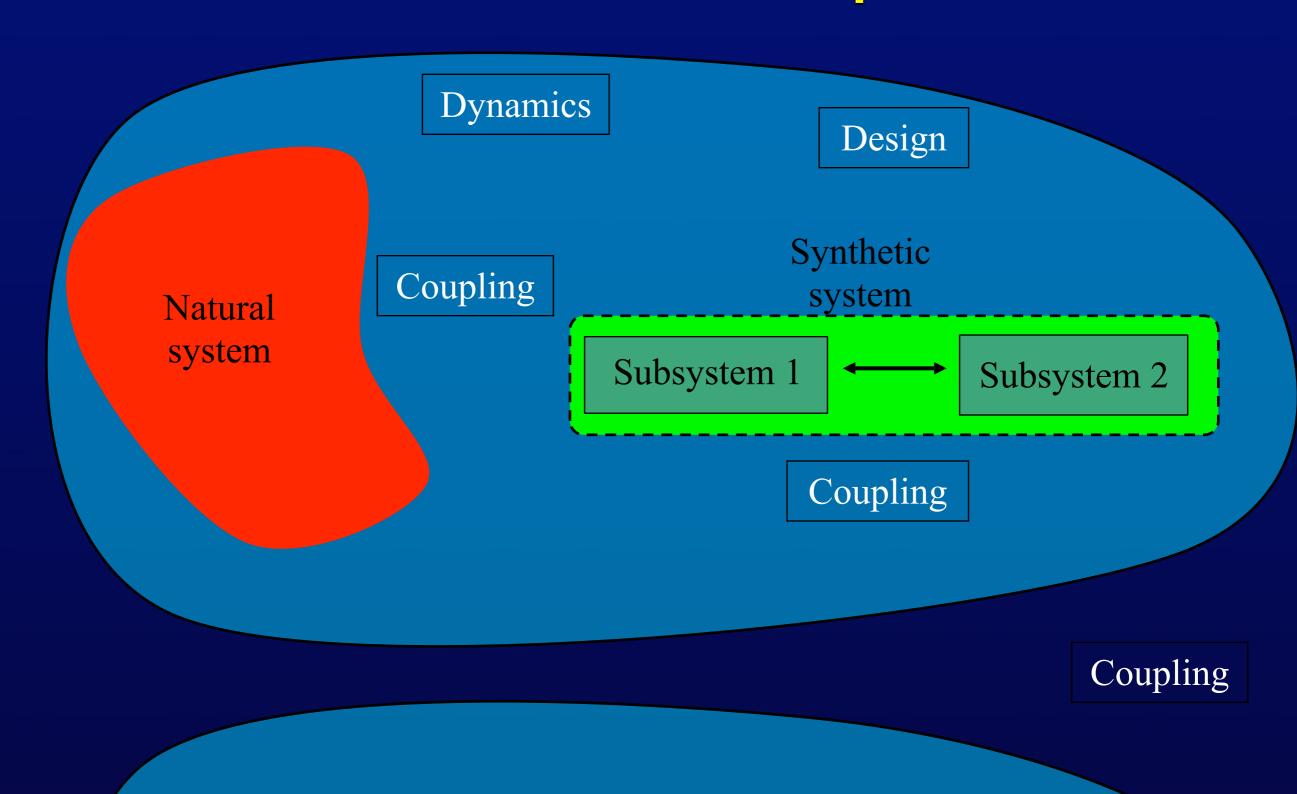




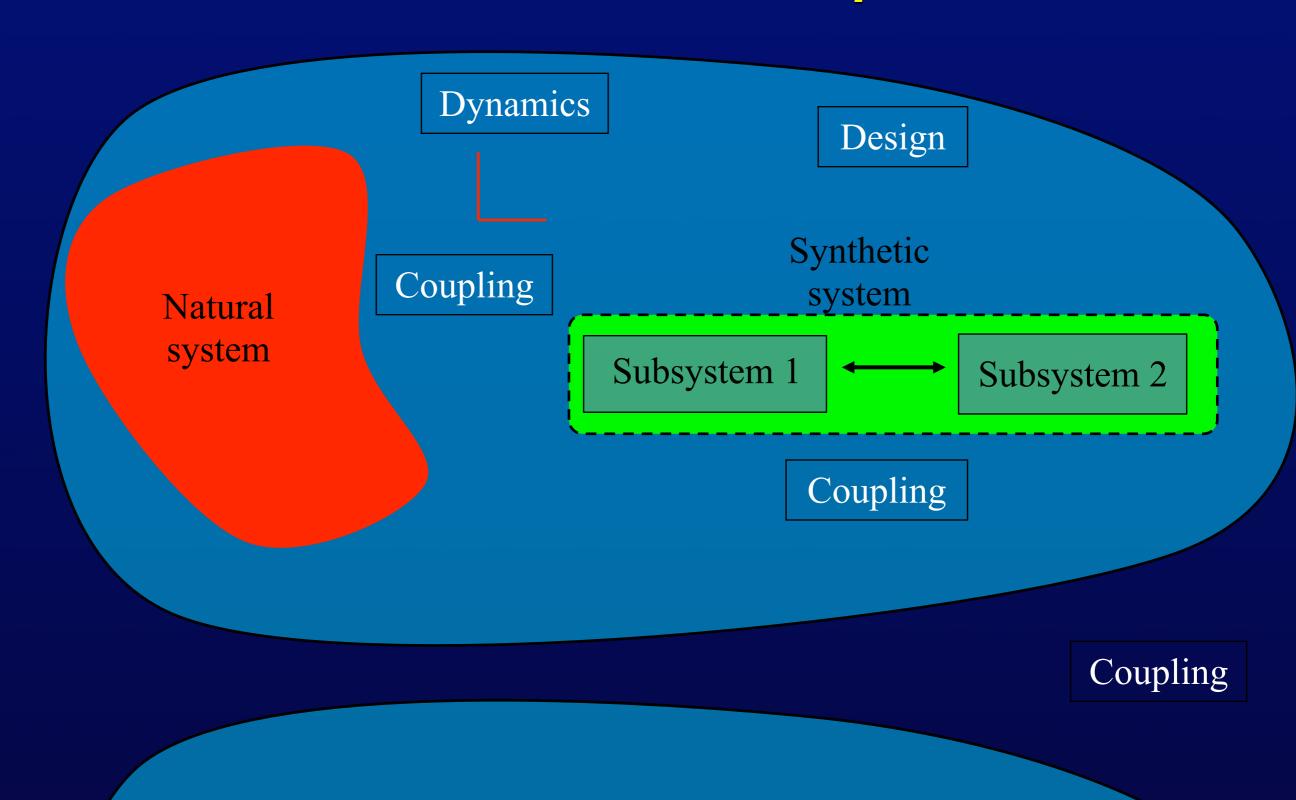




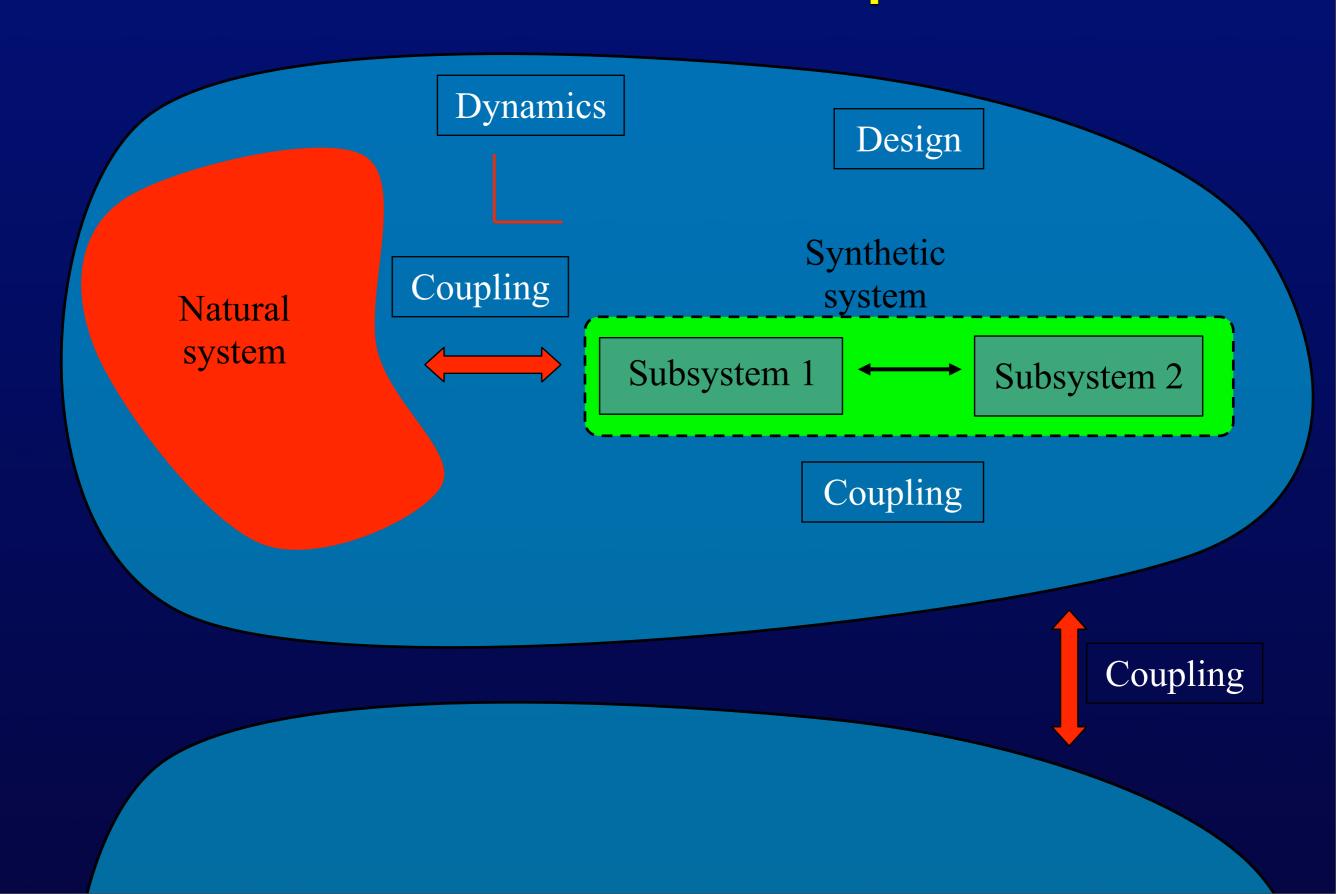
#### Cellular control - requirements



#### Cellular control - requirements

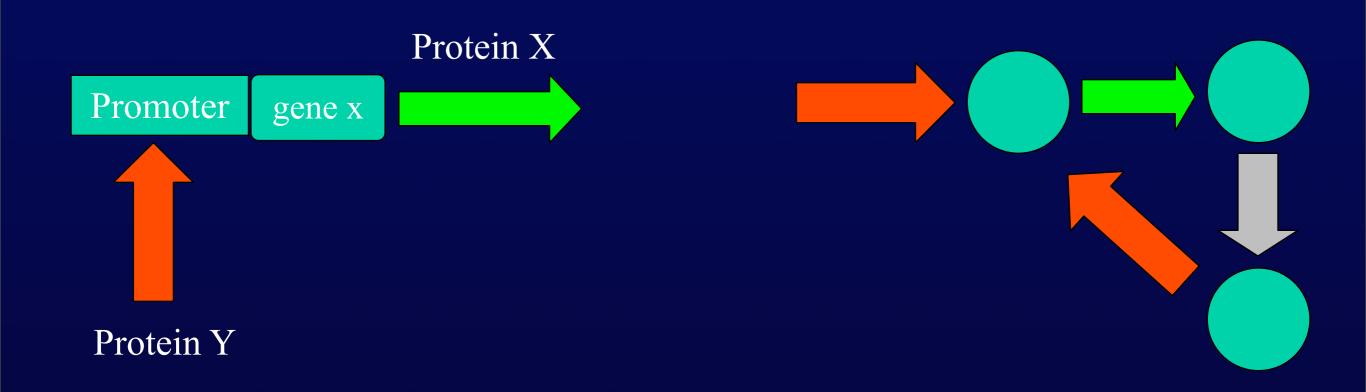


#### Cellular control - requirements

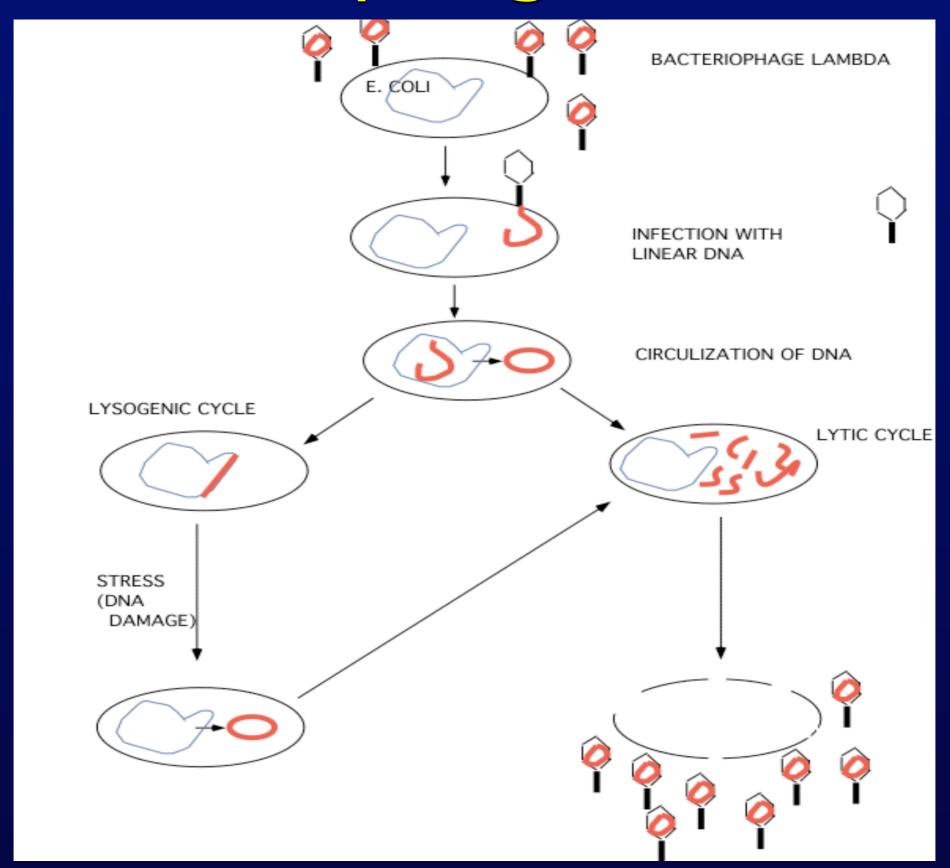


#### Designing synthetic networks

- Node in the network = a promoter/gene pair
- Choice of promoter = choice of input(s)
  - Sets which proteins affect the node
- Choice of gene = choice of output(s)
  - Sets which genes are affected by the node



#### Bacteriophage lambda

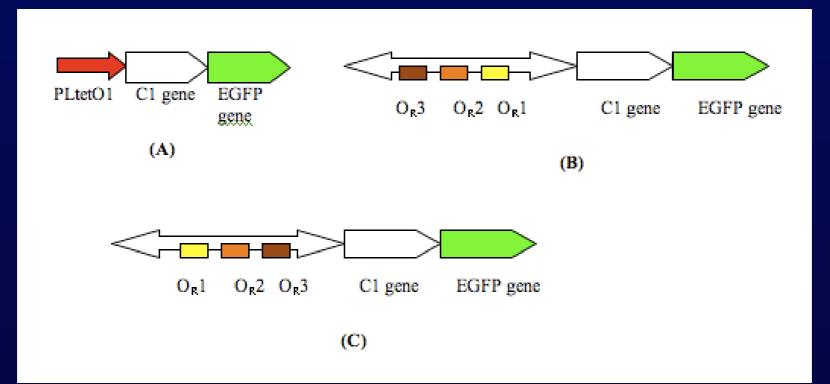


#### Lysis prevention

- Use a cell-resident network to prevent a fatal disease
  - Currently in bacteria, but looking to the future, and human medical applications
- Prevent lysis in E. coli infected by λ
  - Protein CI: maintains lysogeny, prevents lysis; SOS response causes RecA to cleave CI monomers, CI drops
  - Protein Cro: expression leads to lysogeny

#### Lysis prevention

- Sense onset of lytic pathway using a CI-repressed promoter
- When CI level drops, (lysis coming!), produce extra CI to maintain lysogeny
- Status: Working towards it



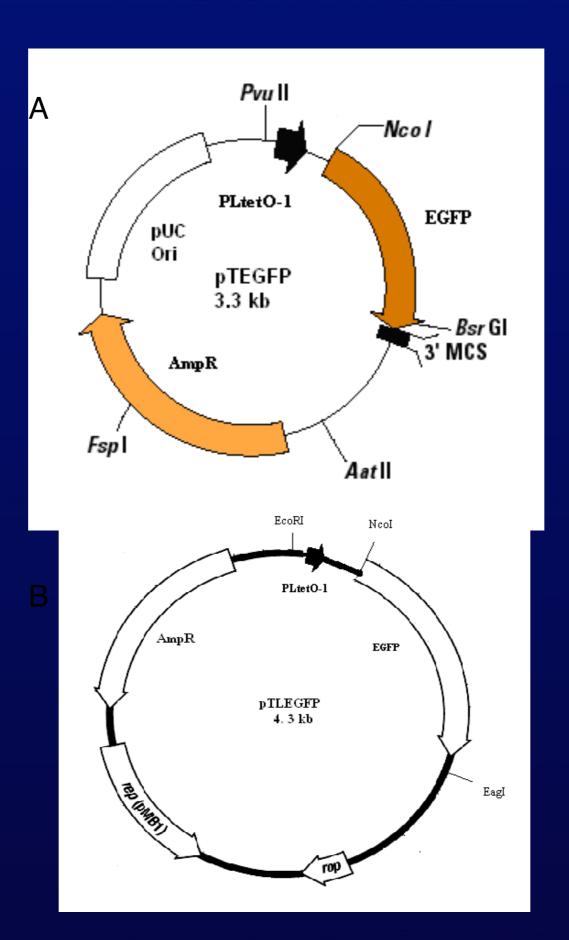
#### 2. Cells are small

- Chemical kinetics:
  - Random interactions of molecules
  - For moles of particles, rates effectively deterministic
- But for small numbers of molecules, fluctuations become significant
- Inside a cell:
  - Small numbers of molecules, not moles
- Question: What are the actual numbers?
  - Recent work: Swain and Elowitz (binomial division); Ghaemmaghami (blotting); Barkai (fluorescence)

## Unregulated system

- Constructed a simplified system:
  - Promoter with no (known) regulatory feedback present, P<sub>L</sub>tetO1
  - Expressing EGFP directly
- Inserted into *E. coli* cells on plasmids with two different replication patterns:
  - High copy number plasmid: replicates as rapidly as it can, circa 400 copies/cell
  - Medium copy number plasmid: feedback reduces replication, circa 40 copies/cell
- Examined four strains of bacteria

## Plasmids



## Strains

Strain	Characteristics
DH5a	$F^-$ endA1 glnV44 thi-1 recA1 relA1 gyrA96 deoR nupG 80dlacZ $\Delta$ M15 $\Delta$ (lacZYA-argF)U169, hsdR17 ( $r_{K^-}$ $m_{K}^+$ ), $\lambda$ –
Top10	F <sup>-</sup> mcrA (mrr-hsdRMS-mcrBC) 80dlacZM15 lacX74 recA1 ara139 (ara-leu)7697 gal/U gal/k rpsL (str <sup>R</sup> ) endA1 nupG
B/r	F26 his thy
BL21*	(r <sub>k</sub> -, m <sub>k</sub> +) phoA supE44 - thi-1 gyrA96 relA1

#### Measurement/calibration

- Measure the "output" (protein expression) by quantifying fluorescence, through flow cytometry and microscopy
- Calculate mean number of EGFP per cell using bulk fluorimetry:
  - Calibrate against known numbers of EGFP in PBS solution (matches cellular pH): yields equivalent # of EGFP in cell culture
  - Use optical absorbance to get cells/ml
  - Divide one by the other to get <EGFP>/cell

#### Protein numbers

Cell strain	Plasmid	<egfp>/cell</egfp>	Div time (min)	Proteins /min
DH5a	High	156,000	36.8	2900
	Medium	23,400	30.5	530
Top10	High	119,000	29.5	2800
	Medium	17,400	29.8	400
B/r	High	144,000	27.9	3600
	Medium	11,000	33.1	230
BL21*	High	46,400	49.9	640
	Medium	5,800	31.6	130

- Order of magnitude: tens to hundreds of thousands of proteins/cell
- Substantial differences across strains

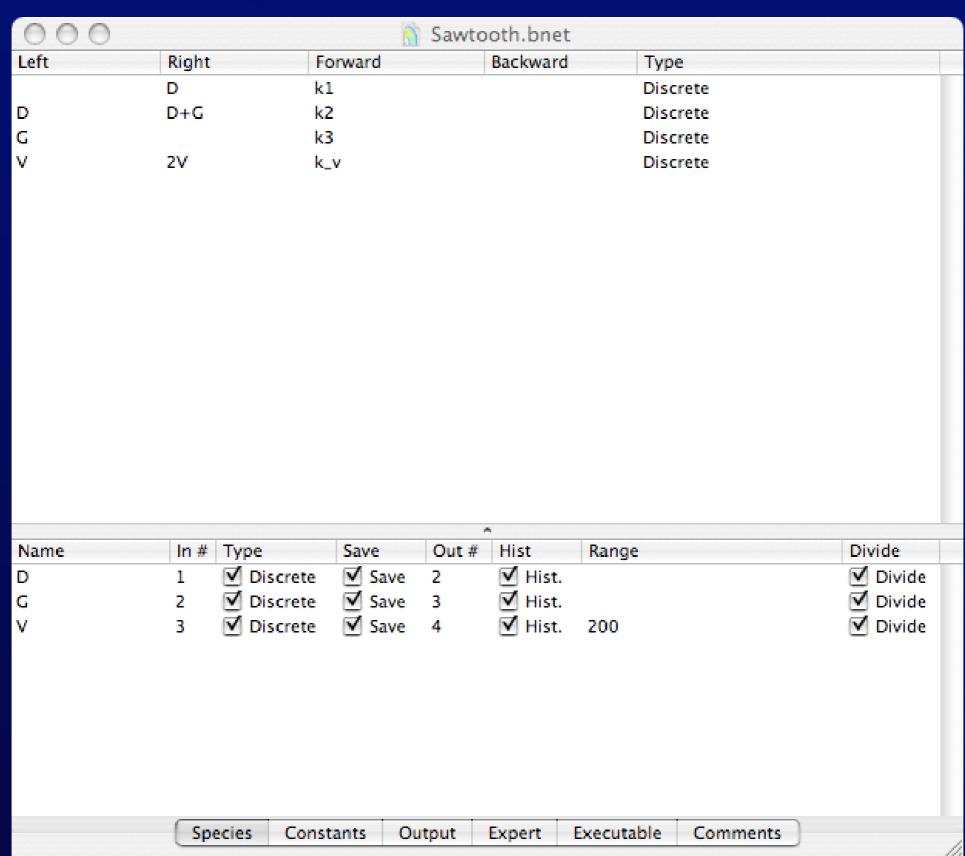
#### 3. Cells grow and divide

- Unlike beakers, our bacteria double in size every 20-40 min, then cut themselves in half
- Implications for kinetics
  - May need to work in number space rather than concentration space
  - Rates are volume-dependent
  - Differential equations --> maps (maybe?)
- Range of cell sizes complicates matters if you can't reliably scale away cell size (as in flow cytometry)

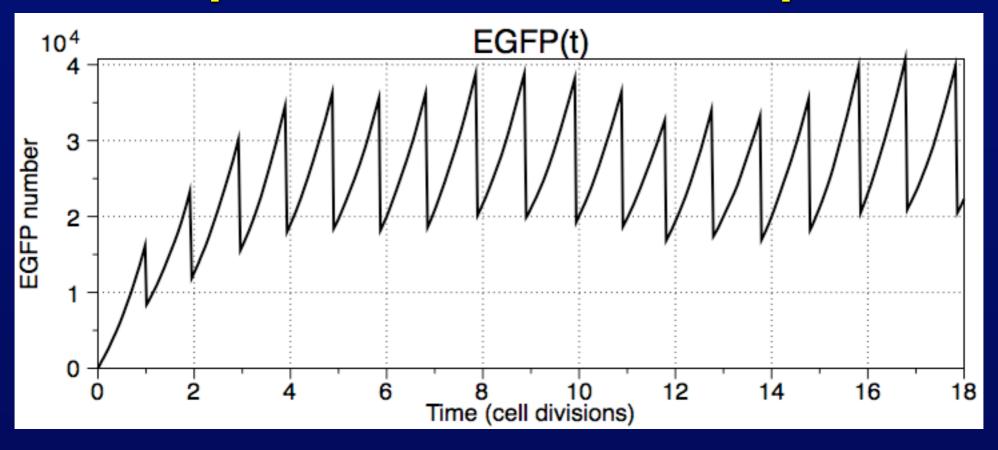
#### "Sawtooth" gene expression

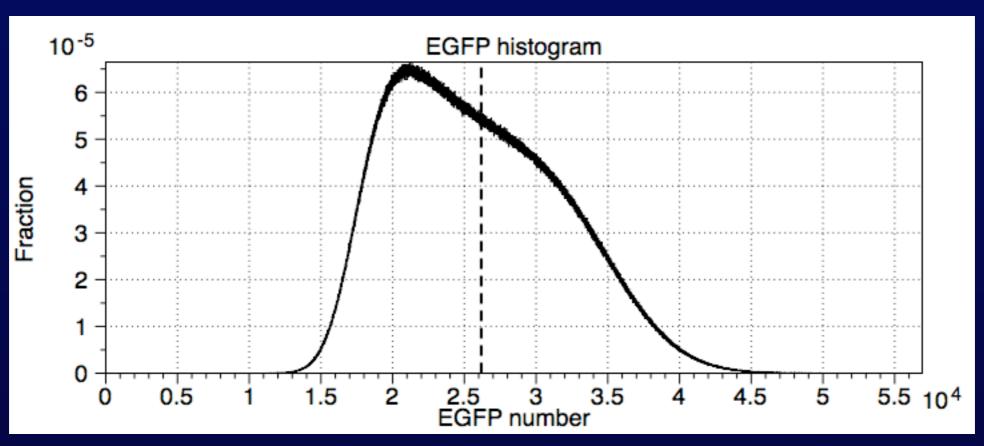
- For high rates of expression, the process of gene expression becomes near-deterministic
  - (In simple-ish models)
- Growth and division induces a sawtooth pattern of protein vs time
- If you see only total fluorescence intensity rather than intensity/size, there's a contribution to "variability" from the size range

## Very simple model

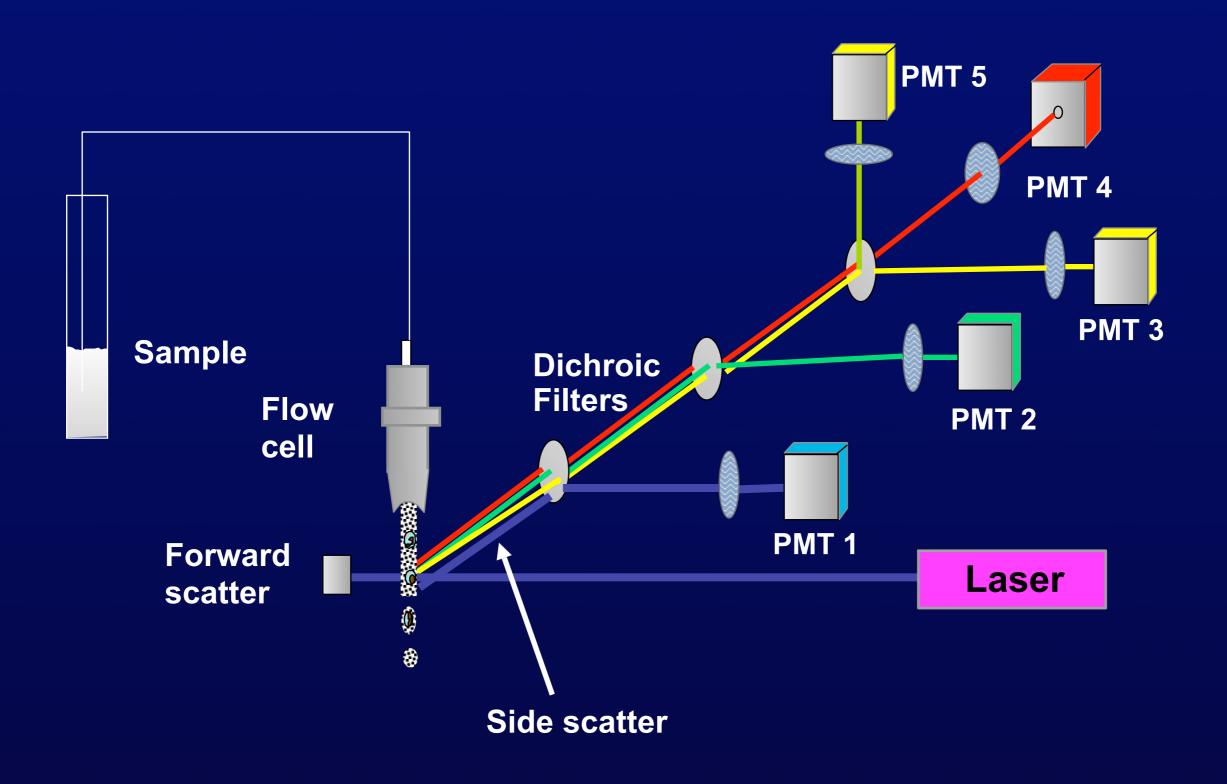


#### Simple model outputs



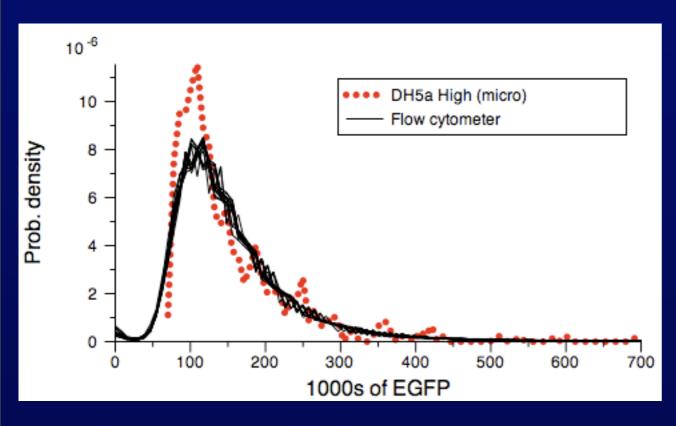


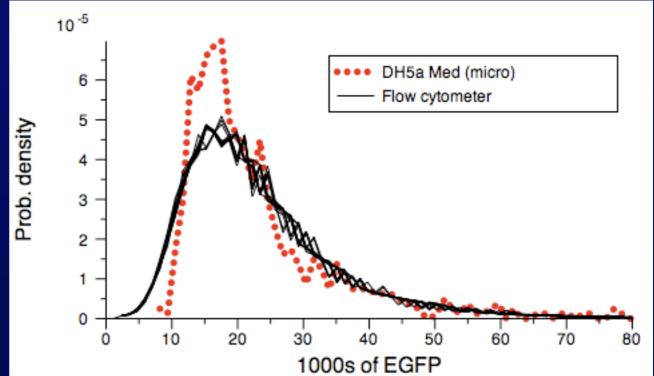
# Experiments: Flow cytometry



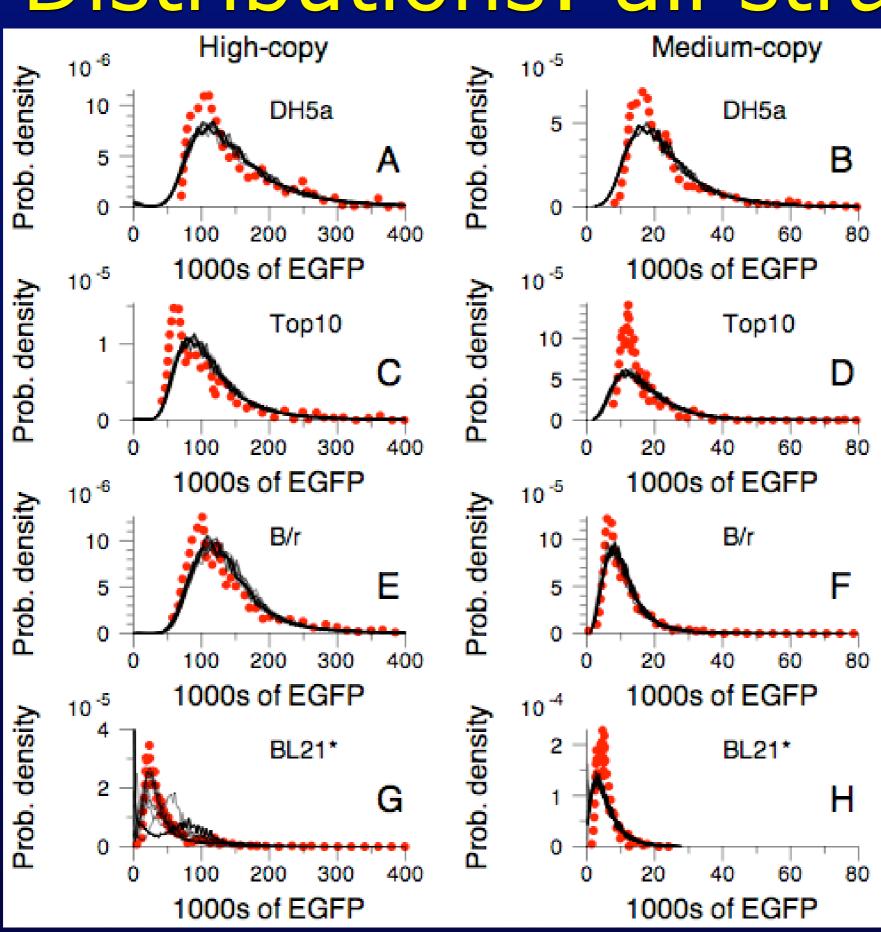
#### Protein distributions

By flow cytometry and microscopy:

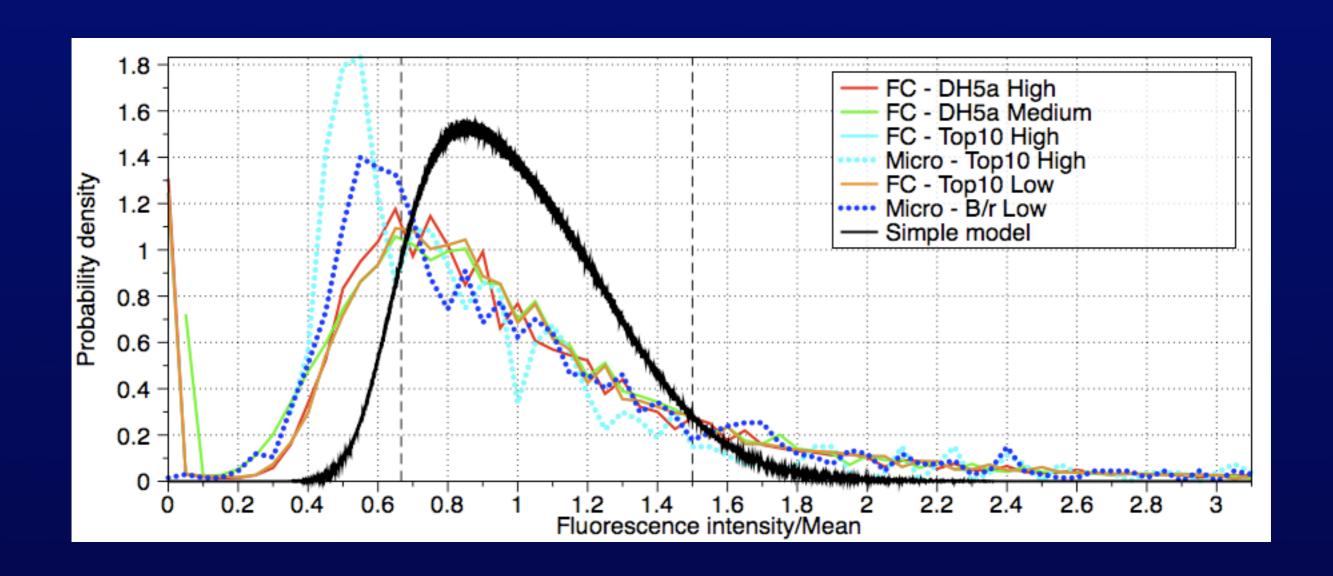




#### Distributions: all strains

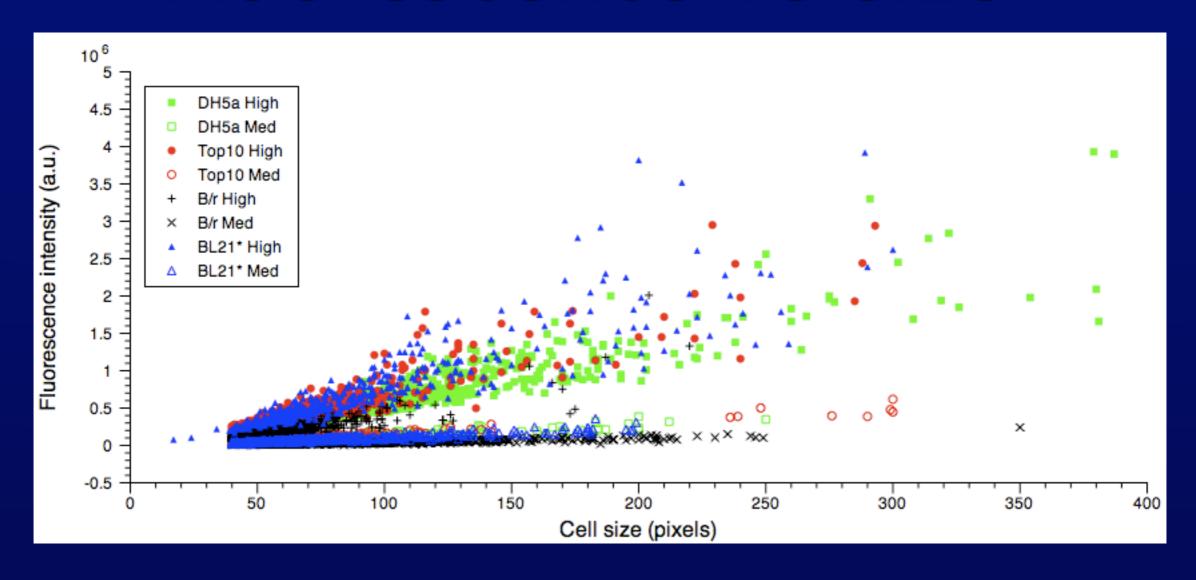


## Comparing to model



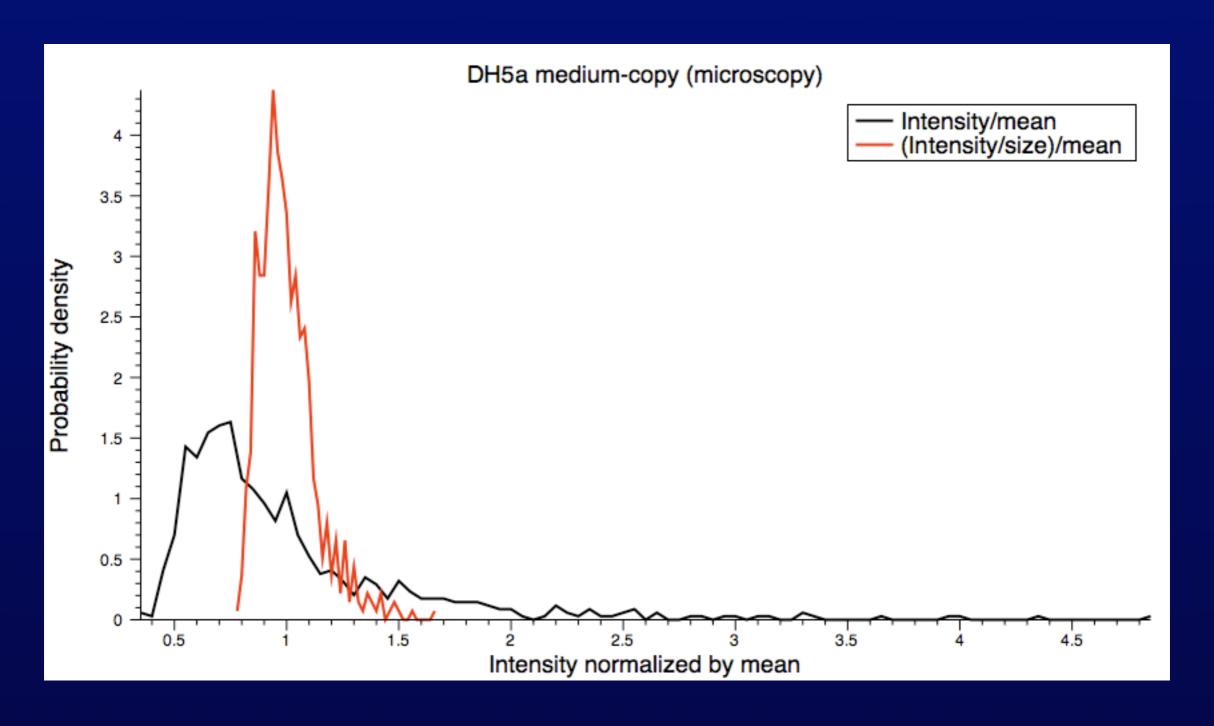
• Simple cell growth picture (V->2V) doesn't suffice to reproduce actual cell size distributions

#### Fluorescence vs size



- Strong correlation
- Stronger for medium-copy than high-
- Effect of cell division

## Size-scaled histogram



# Variability of gene expression

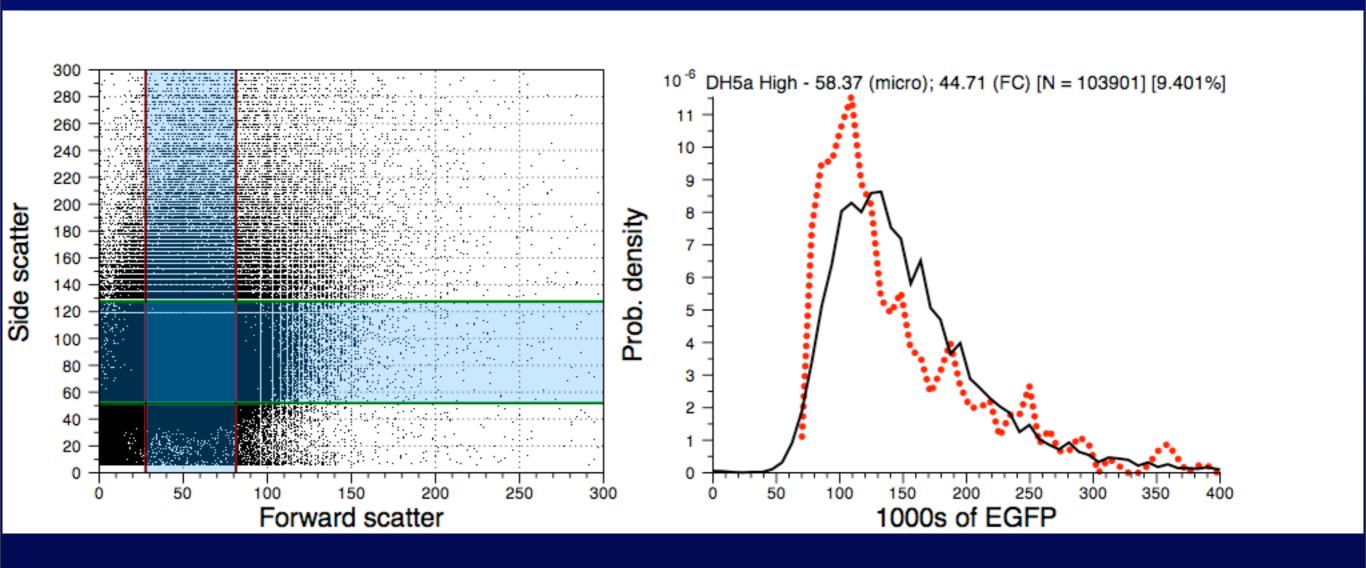
Cell strain	Plasmid	%CV (cytom.)	%CV (micro.)	%CV (micro.) (size scaled)
DH5a	High	55.0	58.4	20.2
	Medium	52.9	56.0	12.6
Top10	High	55.7	76.4	25.0
	Medium	57.7	74.1	12.8
B/r	High	51.5	66.8	24.2
	Medium	58.5	61.0	12.4
BL21*	High	86.0	78.4	29.0
	Medium	75.2	51.7	12.1

 Substantial drop in CV (std dev/mean) when size is scaled away; note also the consistently lower CVs for the medium plasmid (fewer proteins, but less variable!)

# Negative feedback in plasmid copy number

- High-copy plasmid (pUC ORI) replicates as fast as it can, constrained only by resources
- Medium-copy (ColE1 ORI) plasmid incorporates negative feedback: interferes with its own replication
- Lower size-scaled CVs for the mediumcopy plasmid suggest that the negative feedback keeps copy number less variable, and that shows up in protein CV

# Size from cytometry?



 Restricting forward/side scatter region does not have same size-scaling effect as in microscopy

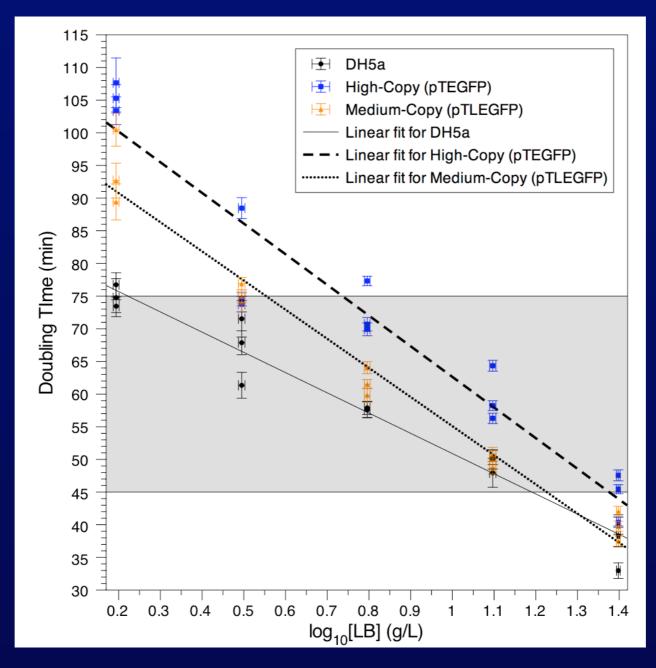
## "Dark proteins" I

- A problem affecting all studies using fluorescence as a measure of gene expression:
  - You can (of course) only see the proteins that have become fluorescent
- Proteins may be invisible ("dark"):
  - If they are misfolded
  - If they have yet to mature

### Inclusion body formation

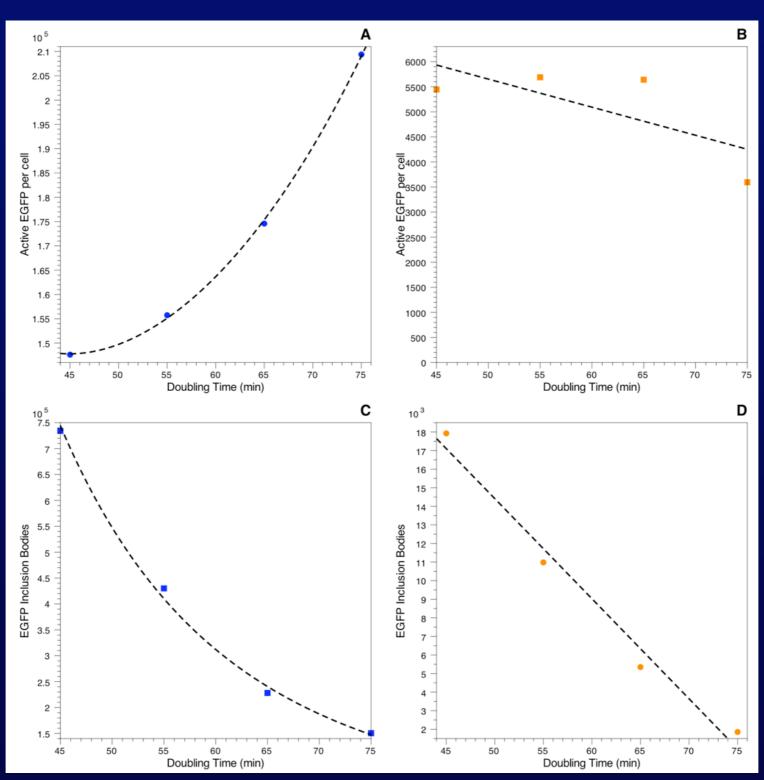
- Many studies (including ours) use plasmid-based expression
  - Useful as a means of inserting tailored gene networks, to study gene dynamics or as control mechanisms
- High expression levels from plasmids can lead to formation of inclusion bodies
  - Insoluble aggregates of misfolded, nonfunctional proteins
  - Fluorescent proteins caught in these bodies will not fluoresce

## Varying growth rates

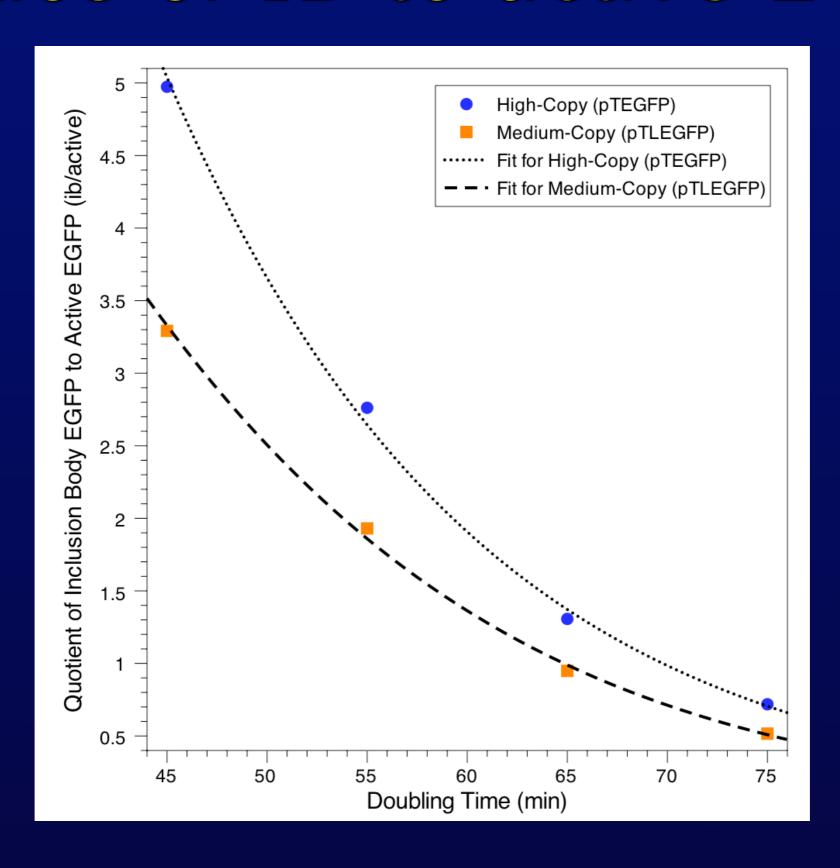


 Bremer and Dennis (1996): a very handy paper with many cellular parameters - all vary with growth rate

# Extraction/quantification of inclusion bodies



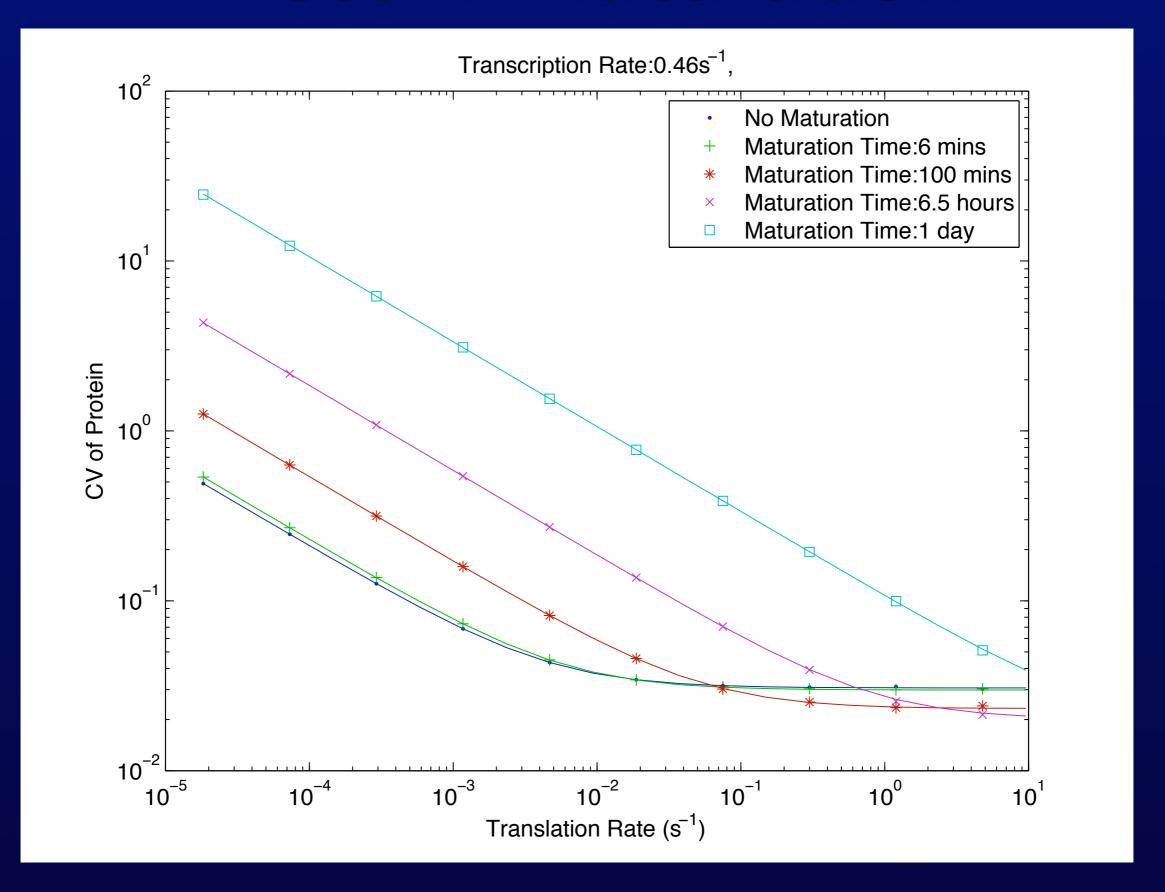
#### Ratios of IB to active EGFP



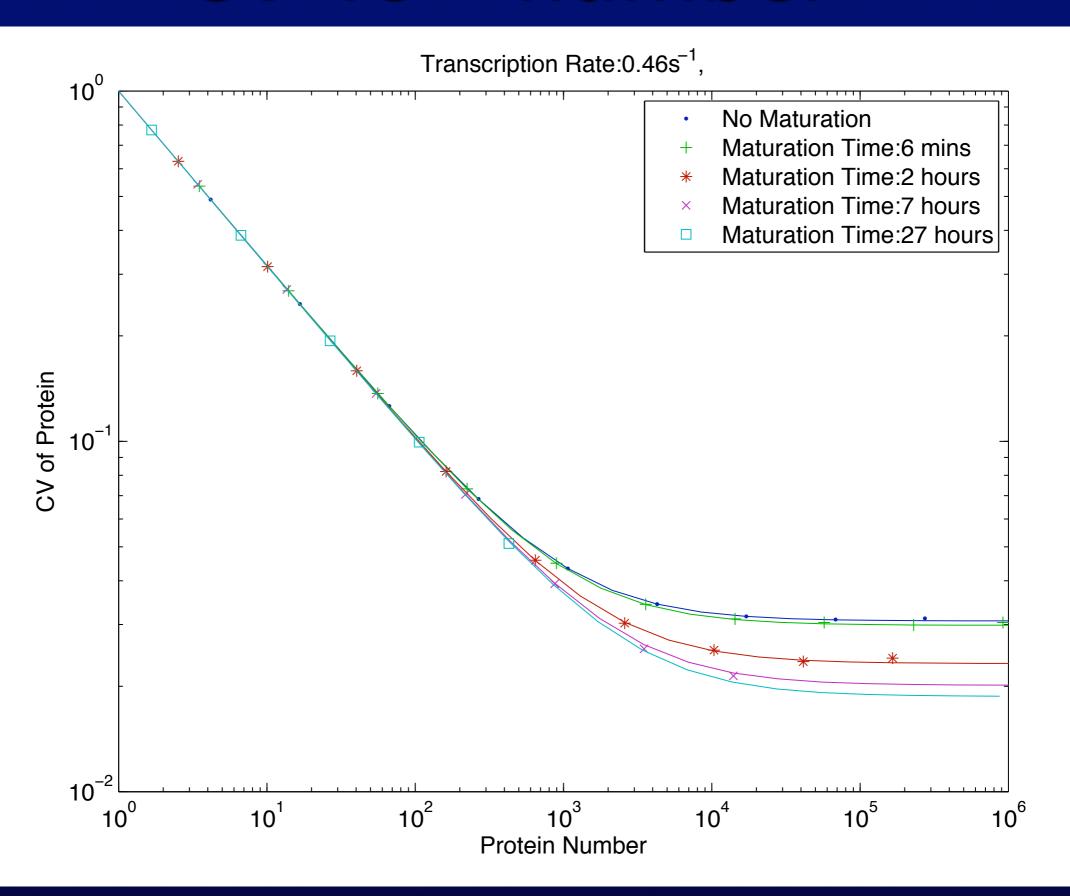
### "Dark proteins" II: The Return

- Proteins are also "dark" in the transient period before they mature and start fluorescing
  - Folding, cyclization, oxidation
  - Maturation rates vary from minutes to days
- Modelling work:
  - At small numbers of proteins expressed, maturation effect increases observed variability (just by reducing numbers)
  - At large numbers, maturation can actually decrease observed variability

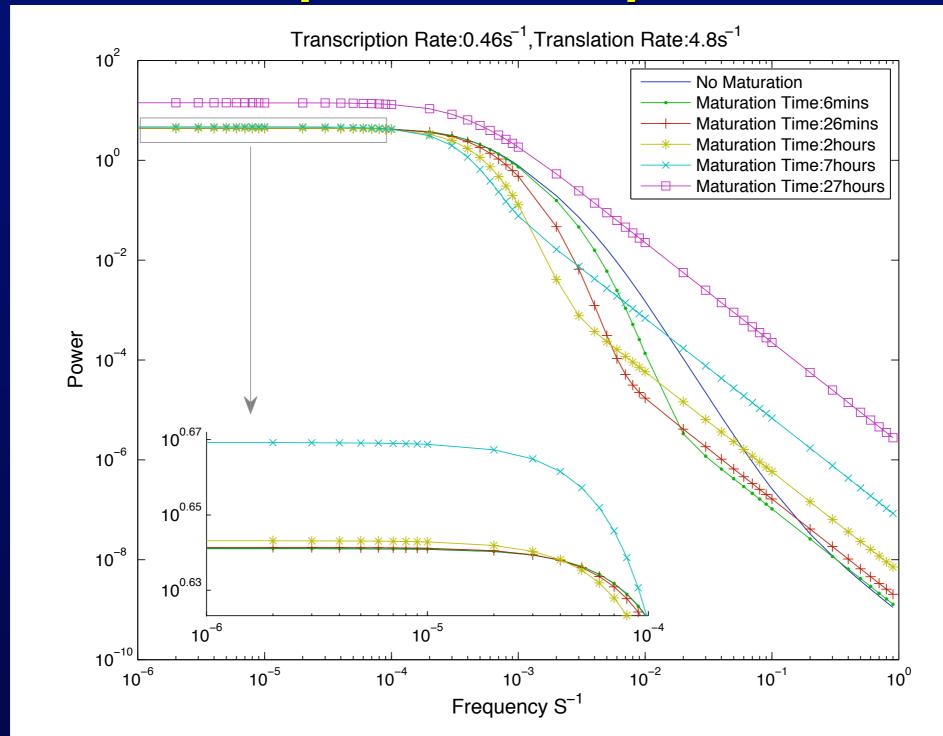
#### Protein maturation



#### CV vs <number>



### Noise power spectrum



• Coming soon: experiments! Vary: maturation rate (proteins), transcription rate (promoters), translation rate (RBS) (Sangram Bagh, C. Guangqiang Dong)

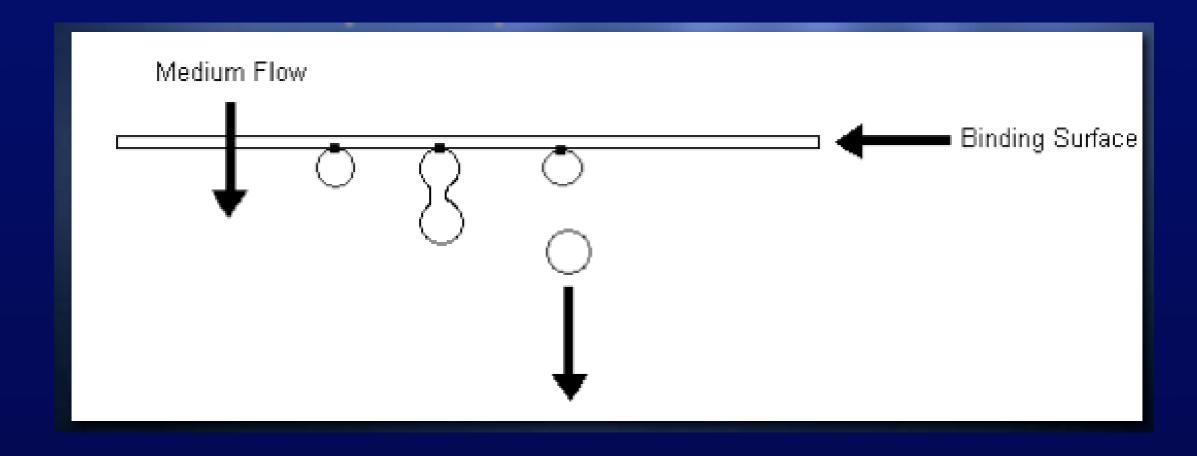
#### 4. Cells are "individuals"

- Cells even in an apparently homogeneous population can have varying individual histories (growth/ division events, nutrient exposure, cumulative effects of fluctuations)
  - Different histories lead to different states
  - Plasmid copy number and cell size: can be viewed as extrinsic or intrinsic noise sources
- We're interested in the effects of various perturbations on cells' behaviour

### Changing growth conditions

- Using a "baby machine" to examine synchronized cells
  - Early results: synchronized cells (all in nearly same phase of "cell cycle") are less variable than asynchronous cells
  - More than just a size effect: reduction is in the size-scaled variability levels
- Investigating effect of varying nutrient levels by growing cells in a chemostat
  - Early results: chemostat ("continuous culture") cells are more variable than exponentially growing cultures

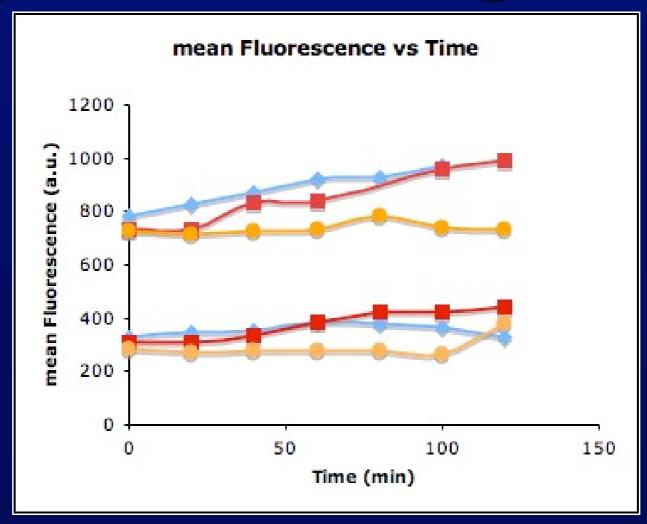
# The baby machine



## Perturbation by cell sorting

- Cell sorting: can use the flow cytometer to select cells based on any optical output, divert desired cells into a tube
- We're using this to sort out subpopulations based on brightness (related to EGFP expression level)
  - Observe the distribution of the perturbed population over time, see how (or if) it relaxes back to original distribution

# Early cell-sorting results



- Sorted top 10% brightest cells
- Population stays bright over 3 hours
- Grow overnight: back to original dist.(?)

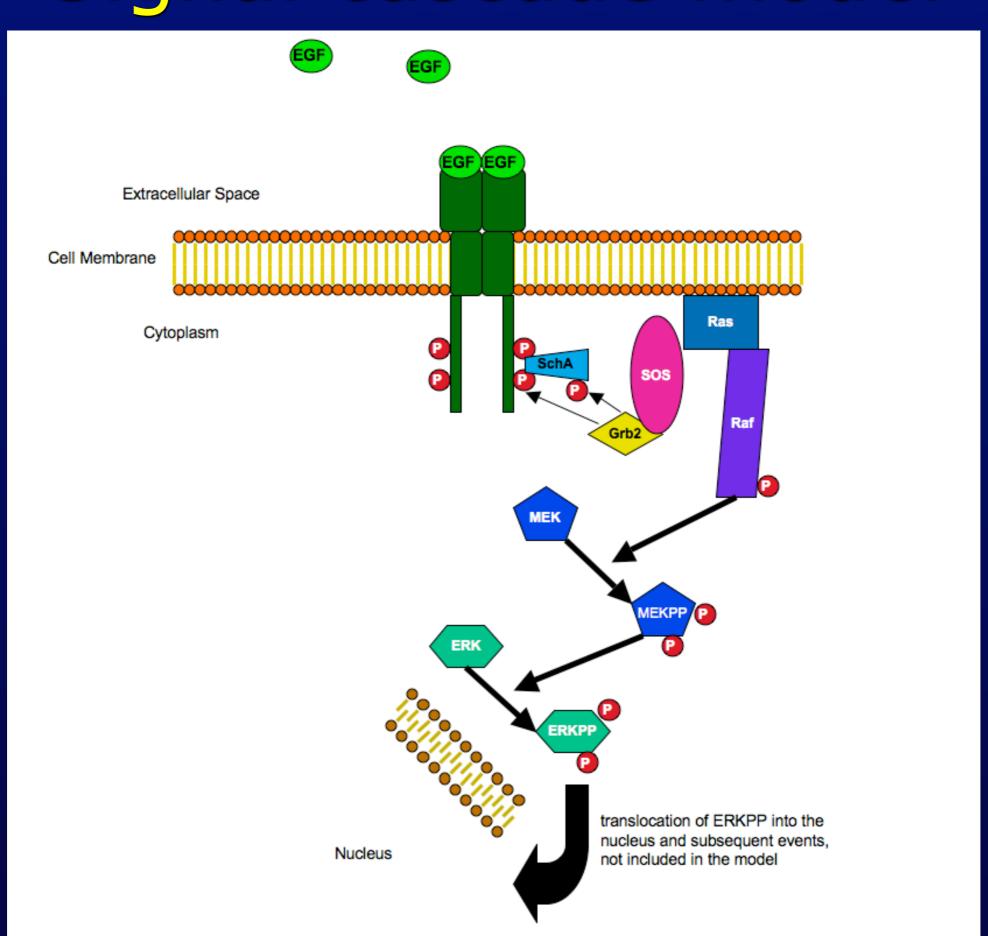
## 5. Cells are complicated

- Many species and reactions are involved in even a moderately complete description of any biological system
  - Complete model may require dozens (or literally millions!)
- Model reduction methods have been explored for deterministic ODEs
  - Based on time scales, quasi-steady states...
- We're working on methods that can be applied to stochastic systems as well

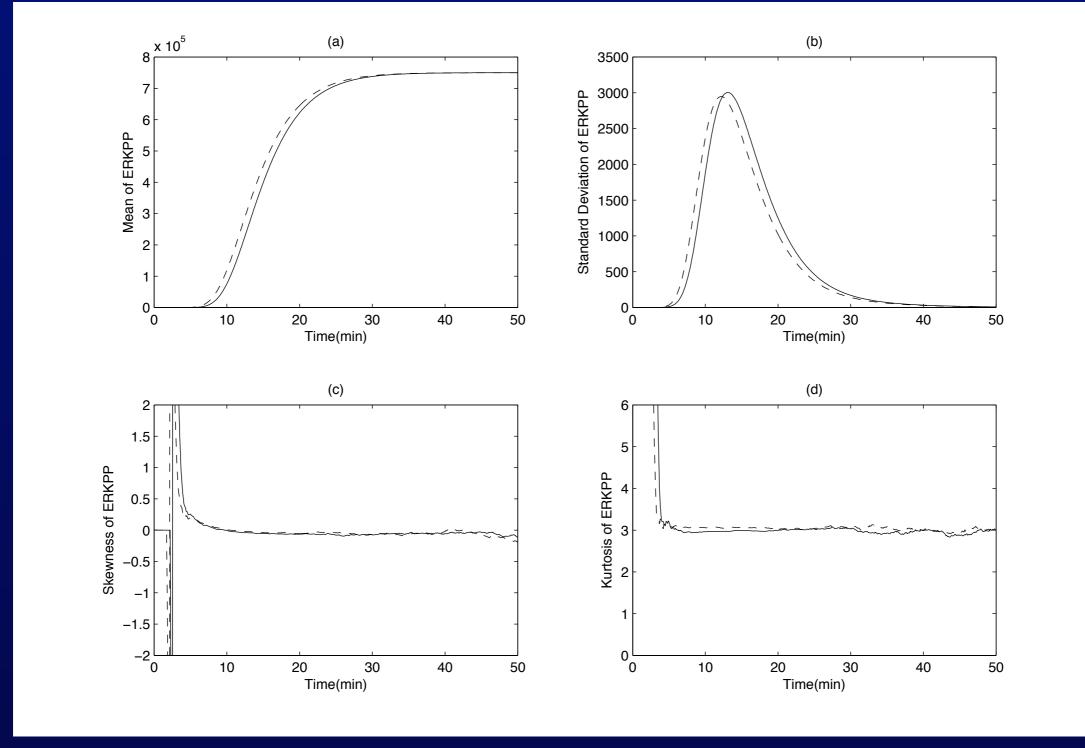
#### Stochastic model reduction

- Use a known deterministic ODE reduction method:
  - Partition reactions into fast/slow
  - Form reduced system by approximating fast steps as near-instantaneous
- Translate reduced system back into a reaction scheme
- Use stochastic simulator to run it, generate fluctuations
- Result: highly reduced systems still match statistical behaviour of original

# Signal cascade model

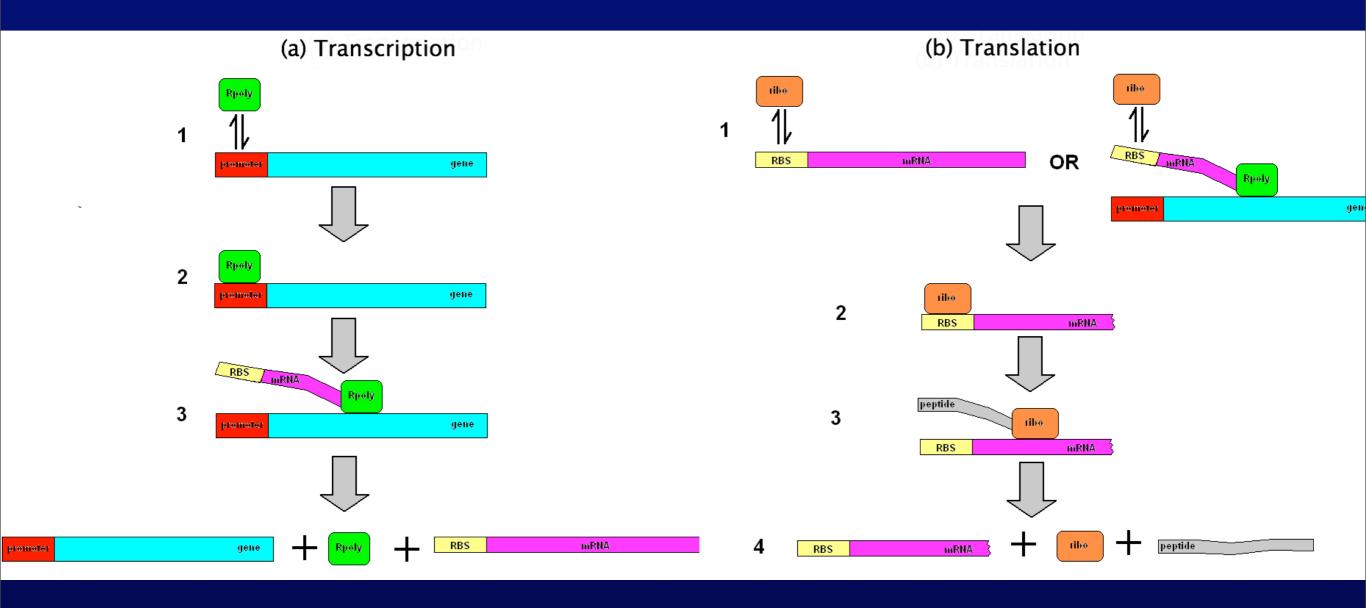


# Reduced vs original



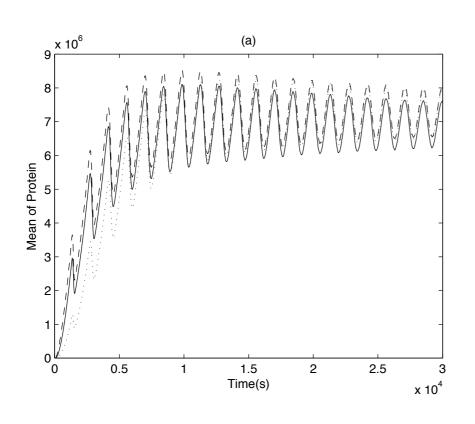
- Original: 63 reactions, 41 species
- Reduced: 34 reactions, 27 species
- Dong et al, *J Biol Phys* **32**: 173 (2006)
   C. Guangqiang Dong

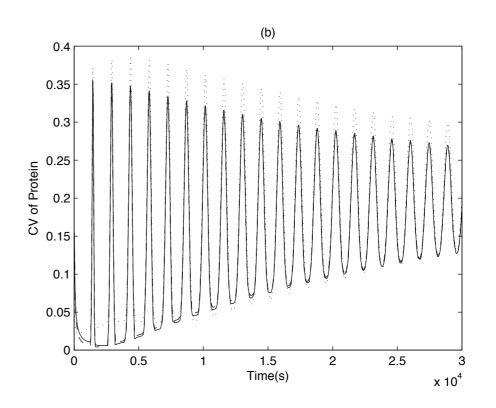
## Gene expression model

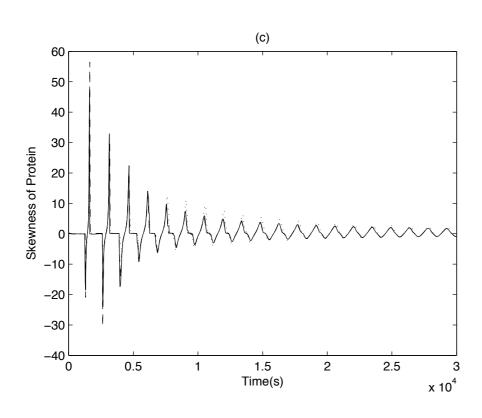


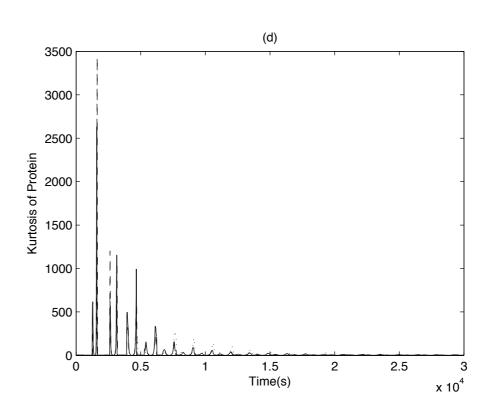
- Original: 71 reactions, 47 species [Iafolla and McMillen, *J Phys Chem-B* **110**: 22019 (2006)]
- Reduced to two different levels:
  - 28 reactions, 29 species
  - 10 reactions, 10 species

# Reduced vs original









#### Caveats

- Works near-perfectly for cascades (feed-forward)
- Still works well for "moderate" feedback
  - But as you crank up feedback strength enough, will eventually break down
- Method can fail with an non-invertible matrix in one of the steps
  - So far, we can't precisely identify the conditions for this to occur
- May need to adjust parameters to achieve an optimal fit

#### 6. Cells are crowded

- Interior of a cell is far from being a dilute solution; more like a paste/gel
- Standard modelling methods tend to assume a well-mixed system
  - Don't keep track of locations of individual molecules, just total concentration or #
  - Crowded environment can have impact on kinetics, and on variability
- We're working on experiments in vitro, to vary crowding level and observe effects
  - Collaboration with Ray Kapral (elegant, fast method of simulating spatial behaviour)

# Issues with biochemical kinetic models

- Sometimes I ponder the following two facts:
- Fact #1: Biochemical kinetic models yield useful results
  - Predictive abilities have been demonstrated
- Fact #2: Biochemical kinetics seemingly cannot be right, as usually written

#### Conclusions

- I have no Conclusions
- But some things to note:
  - Biology is interesting, even for physical scientists and mathematicians
  - It's a huge challenge: everything in biology is the least-tractable example of its class
    - Nonlinear, stochastic, far from equilibrium, nonideal, messy, actively uncooperative
  - Fortunately, we tend to love a challenge
  - There's something to be said for working closely with living cells: the daily weirdness tends to promote humility

## Acknowledgements

#### • Funding:

- NSERC Discovery grant
- CFI New Opportunities grant (shiny new cell-sorting flow cytometer, baby!)

#### People:

- Christopher McCulloch and Wilson Lee,
   UofT Dentistry (initial sorter access)
- The Quantitative Biology Lab students, who do all the real work

# Turn back! Extra slides past this point

#### Expression noise

- Gene expression noise is parcelled into two sources:
  - Intrinsic: from small-number effects on the gene itself
  - Extrinsic: everything else (cell-to-cell variation in components outside gene, e.g. numbers of the enzymes that drive transcription/translation)
- Extrinsic noise: individual cellular environments cause different behaviour
  - Different histories lead to different states
  - Plasmid copy number and cell size: can be viewed as extrinsic or intrinsic noise sources