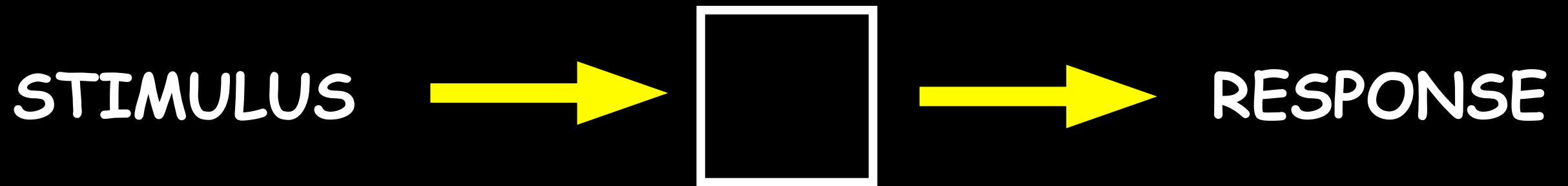


SIMPLE MEASURES OF  
VISUAL ENCODING

VS.

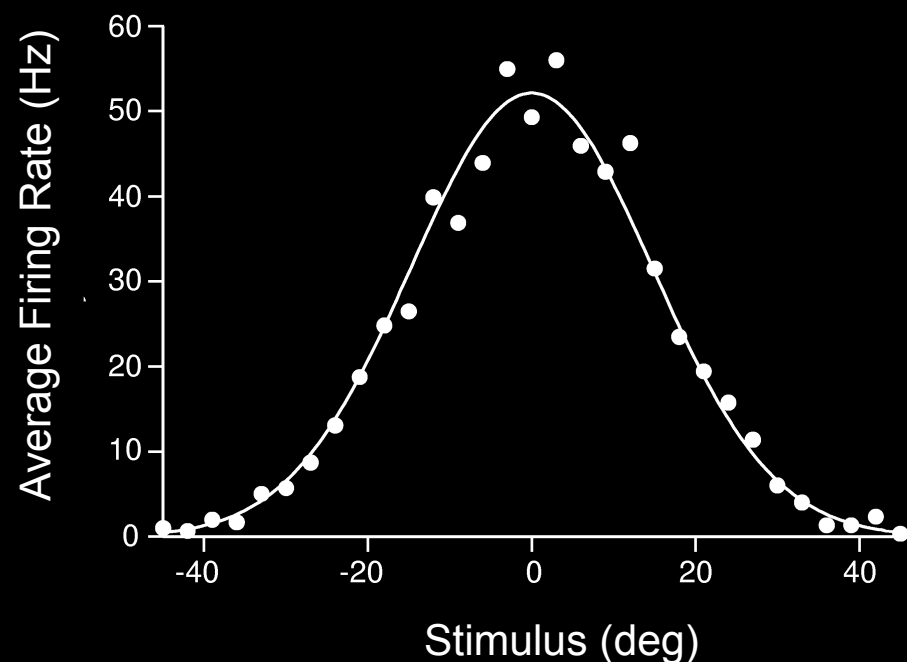
INFORMATION  
THEORY

# Simple Measures of Visual Encoding

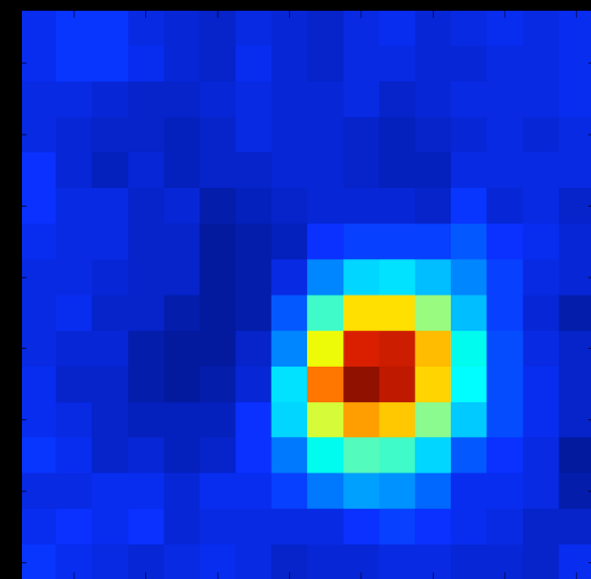


What does a [visual] neuron do?

## Tuning Curves



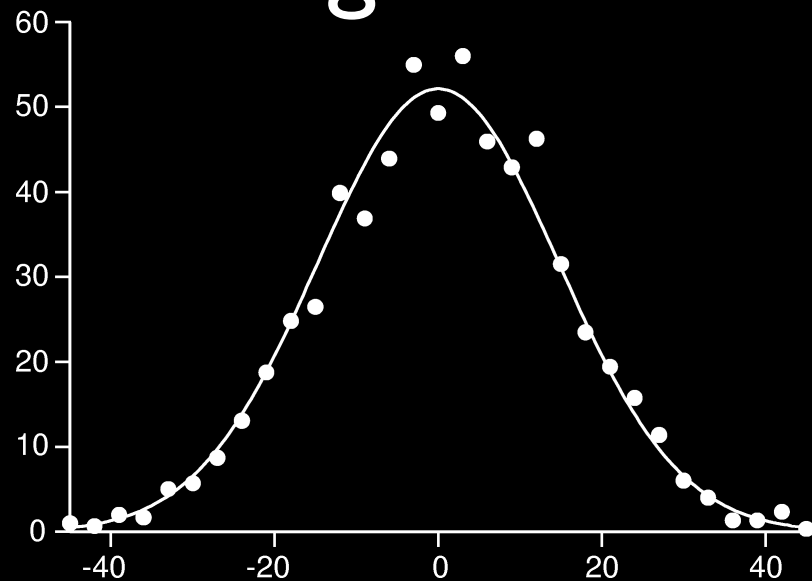
## Receptive Fields



Visual Space

# Neurons as information encoders

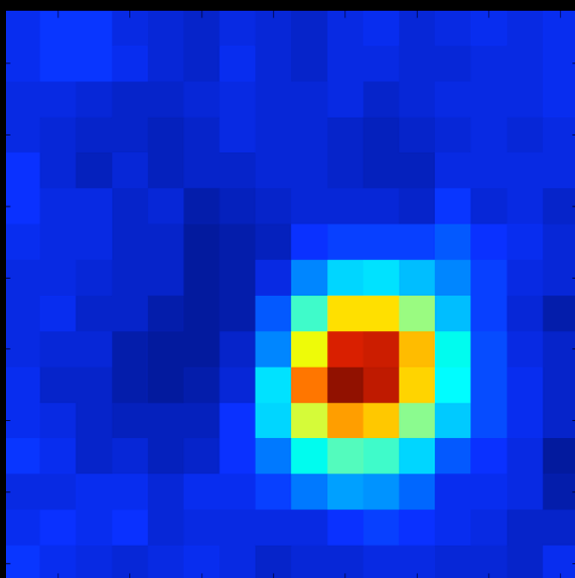
## Tuning Curves



What stimuli are best-encoded by the neuron?

Stimuli a neuron respond to may not be best-encoded (Fisher Info)

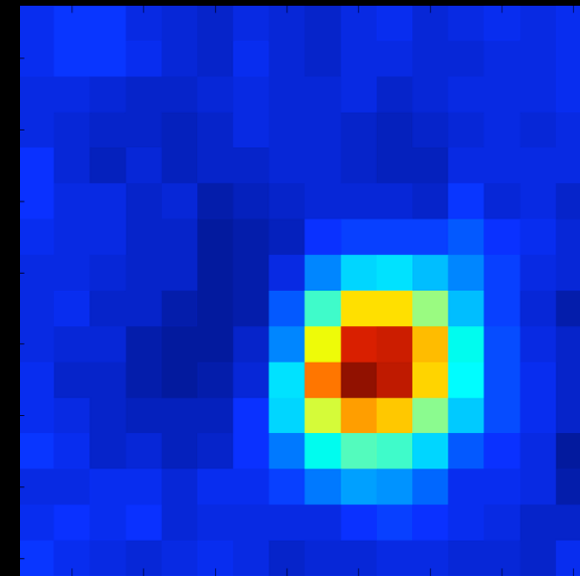
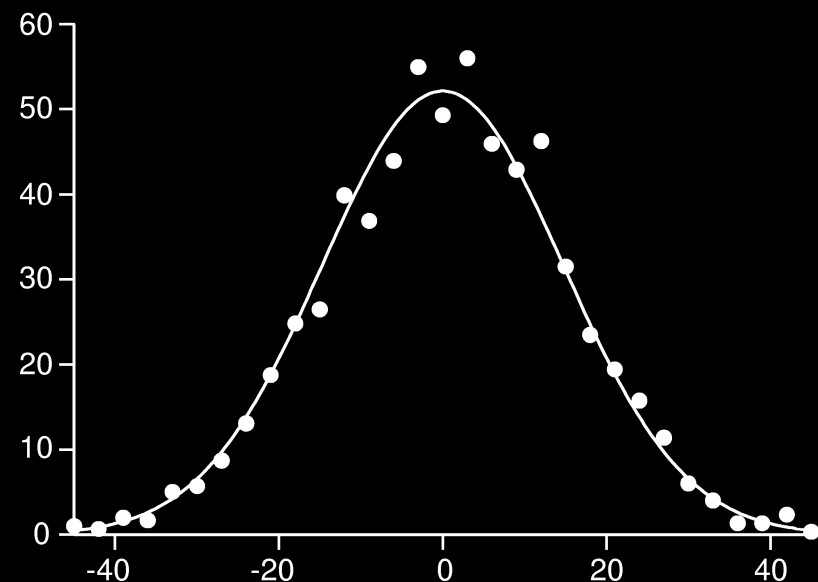
## Receptive Fields



How are STRFs related to info in spike trains?

Spiking precision of neuron (and Shannon info) not predicted by RF alone

# GOAL: Link information measures to neural function

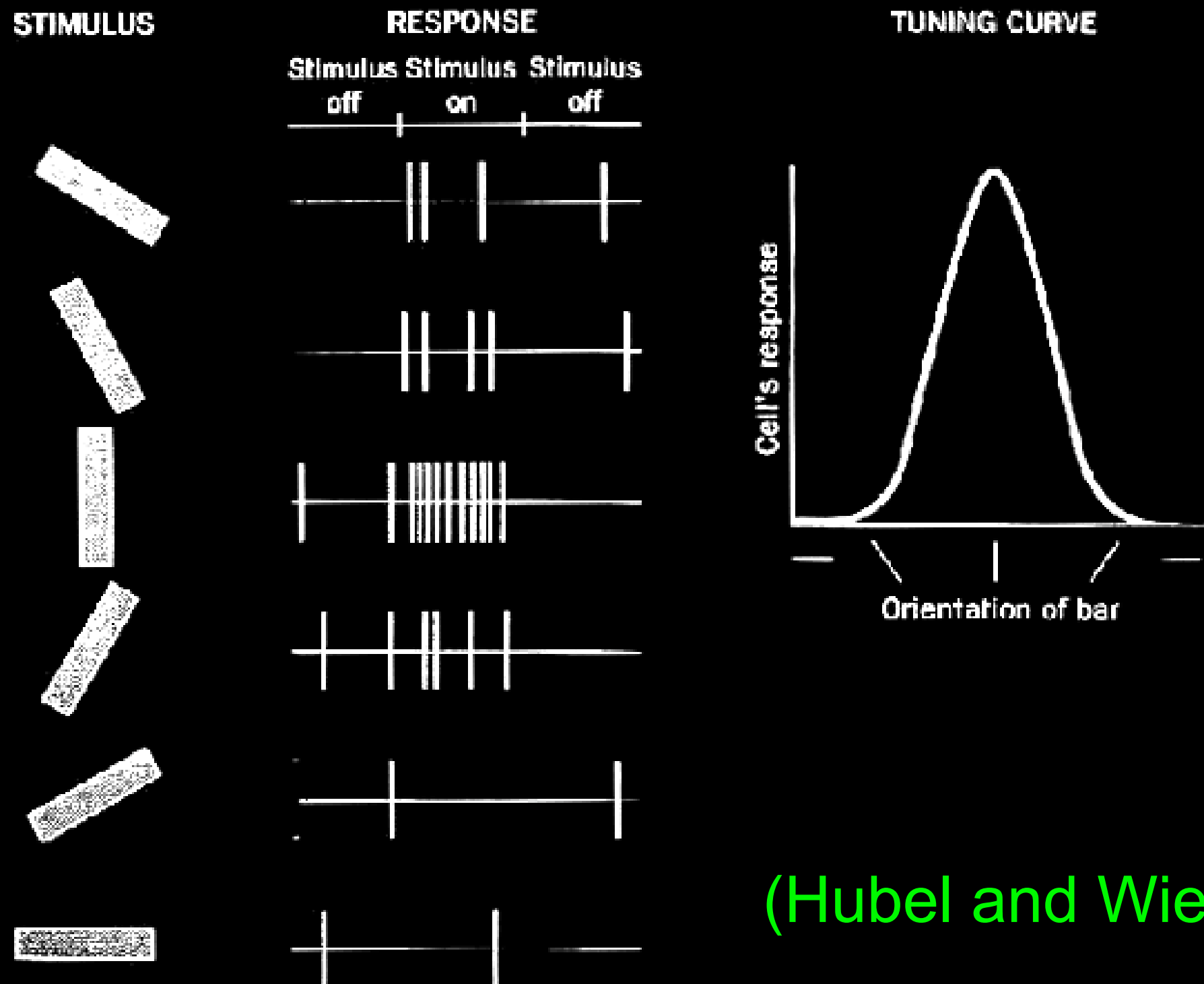


Mark Goldman  
(Wellesley College)

Garrett Stanley  
(Harvard University)

Also thanks to KITP crew for explaining  
Fisher info and many other things

# What does a neuron respond to?

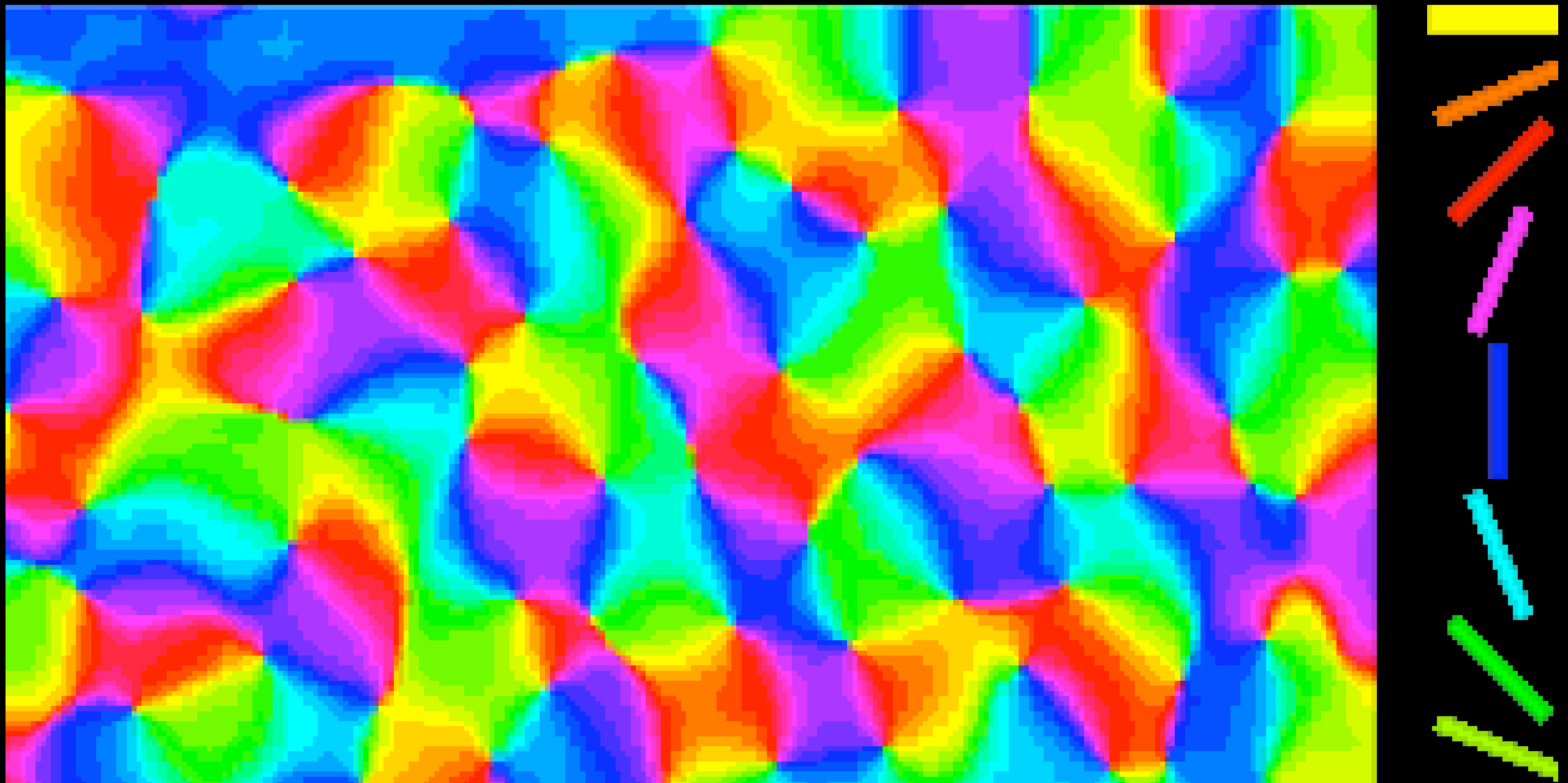


(Hubel and Wiesel, 1959)

FIGURE 4.8 Response of a single cortical cell to bars presented at various orientations.

# Jumping to conclusions?

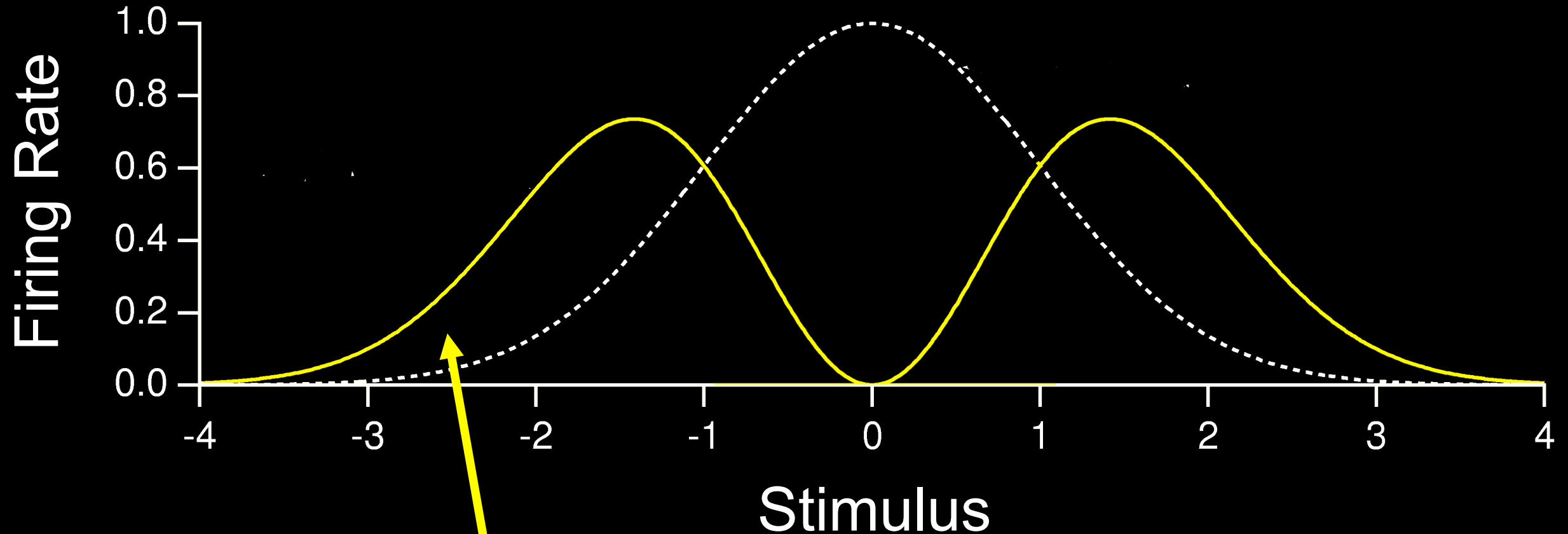
“Functional Map” of the V1 (Visual Cortex)



# Discriminability and Fisher Info

Slope is zero at the peak firing rate

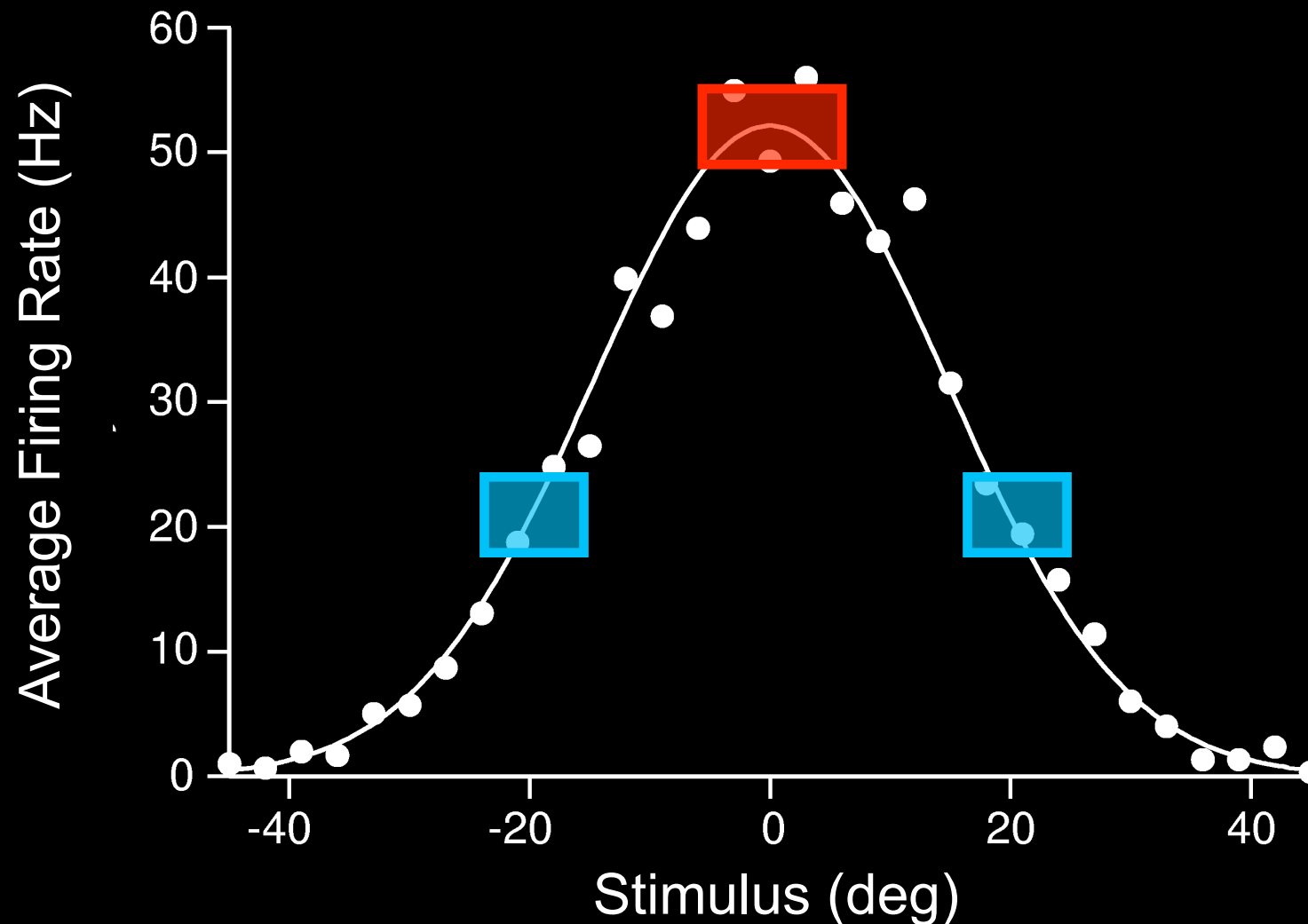
from Dayan & Abbott



## Fisher Information

$$J[\theta] = - \left\langle \left[ \frac{\partial}{\partial \theta} \log p(r|\theta) \right]^2 \right\rangle_r = \frac{1}{\sigma^2} [f'(\theta)]^2$$

# What is a well-encoded stimulus?



Stimuli that make the neuron fire the most?

Spikes convey info

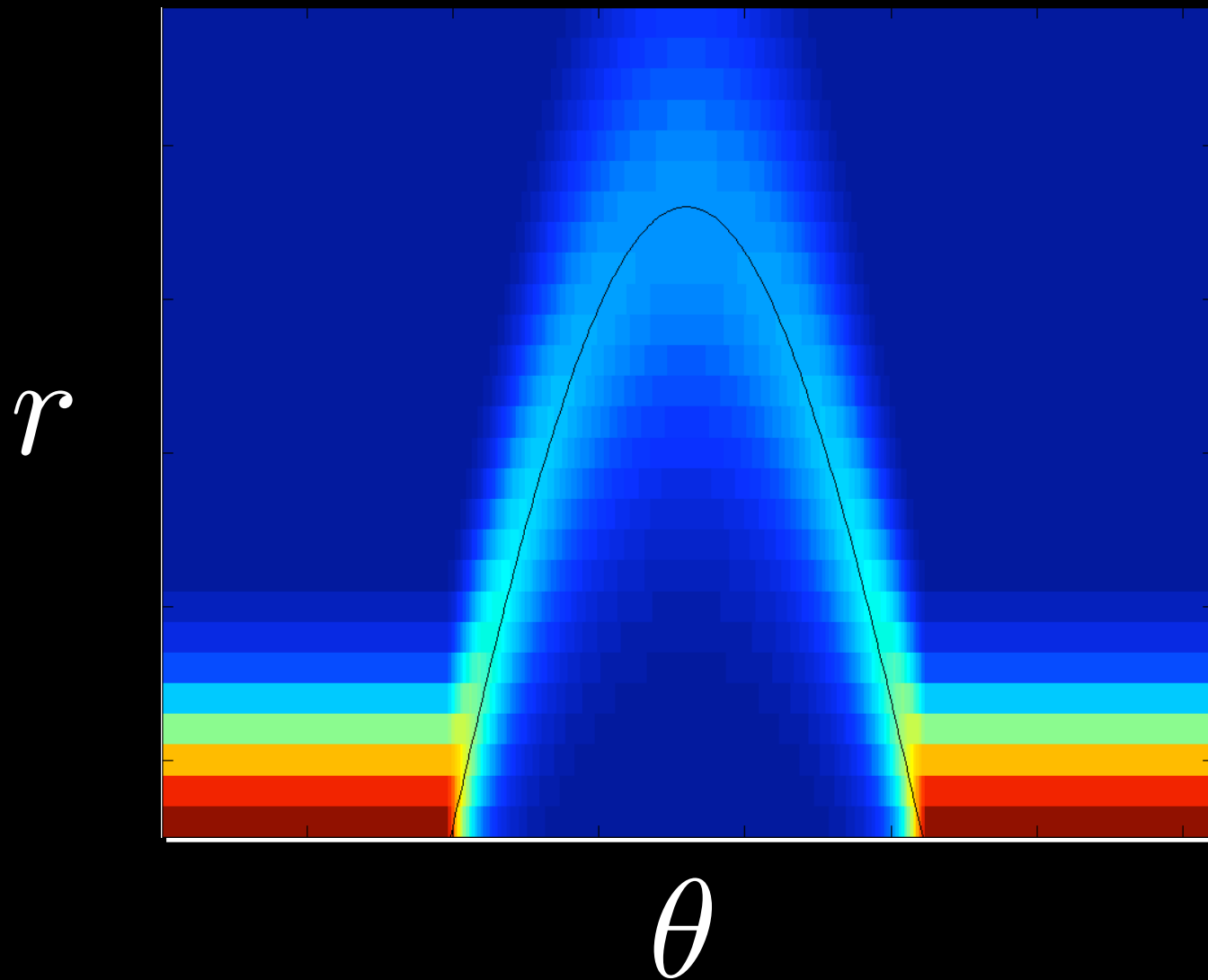


Stimuli to which a neuron's firing rate is most sensitive?

Other spike train properties (?)



# “Model independence”



How to simplify the JPDF?

Mutual information

Receptive fields

....

# Decomposing the mutual information

$$I[\Theta, R] = \sum_{\theta} \sum_r p(\theta, r) \log_2 \left[ \frac{p(\theta, r)}{p(\theta)p(r)} \right]$$

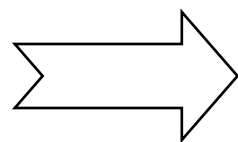
**Just a  
number**

Decompose  $I[R, S]$  into stimulus- or response-specific quantities:

$$I[R, S] = \sum_{s \in S} p(s) i(s) = \sum_{r \in R} p(r) i(r)$$

...that represent the contribution of particular symbols to  $I[R, S]$ .

Many ways to  
decompose  $I[R, S]$



Choice of 'i' depends on  
what you want to mean.

Investigated in DeWeese and Meister (1999)

**Specific Information**

~~Specific Surprise~~

# Information measure of a response

$$I[S,R] \begin{cases} S - \text{ensemble of possible stimuli } p(s) \\ R - \text{ensemble of possible responses} \end{cases}$$



Uncertainty in the stimulus ensemble  $\longrightarrow$  ENTROPY  $H[S]$

$$H[S] = -\sum_{s \in S} p(s) \log_2 p(s)$$

$$H[S|r] = -\sum_{s \in S} p(s|r) \log_2 p(s|r)$$

$$H[S] - H[S|r]$$

reduction in uncertainty in the stimulus ensemble

# Specific information is the appropriate decomposition for responses

$$i_{sp}(r) = H[S] - H[S|r]$$

Specific information is the only additive decomposition.

$$i_{sp}(r_1, r_2) = i_{sp}(r_1) + i_{sp}(r_2|r_1)$$

$$I[R, S] = \sum_{r \in R} p(r) i_{sp}(r)$$

Mutual information is the average reduction in uncertainty from any response.

Is specific information the "best" decomposition for stimuli?

$$i_{sp}(s) = H[R] - H[R|s]$$

# Which is the best-encoded stimulus?

Joint Probability Distribution  
 $p(r,s)$

$s_2$	$1/4$	$0$
$s_1$	$1/4$	$1/2$
	$r_1$	$r_2$

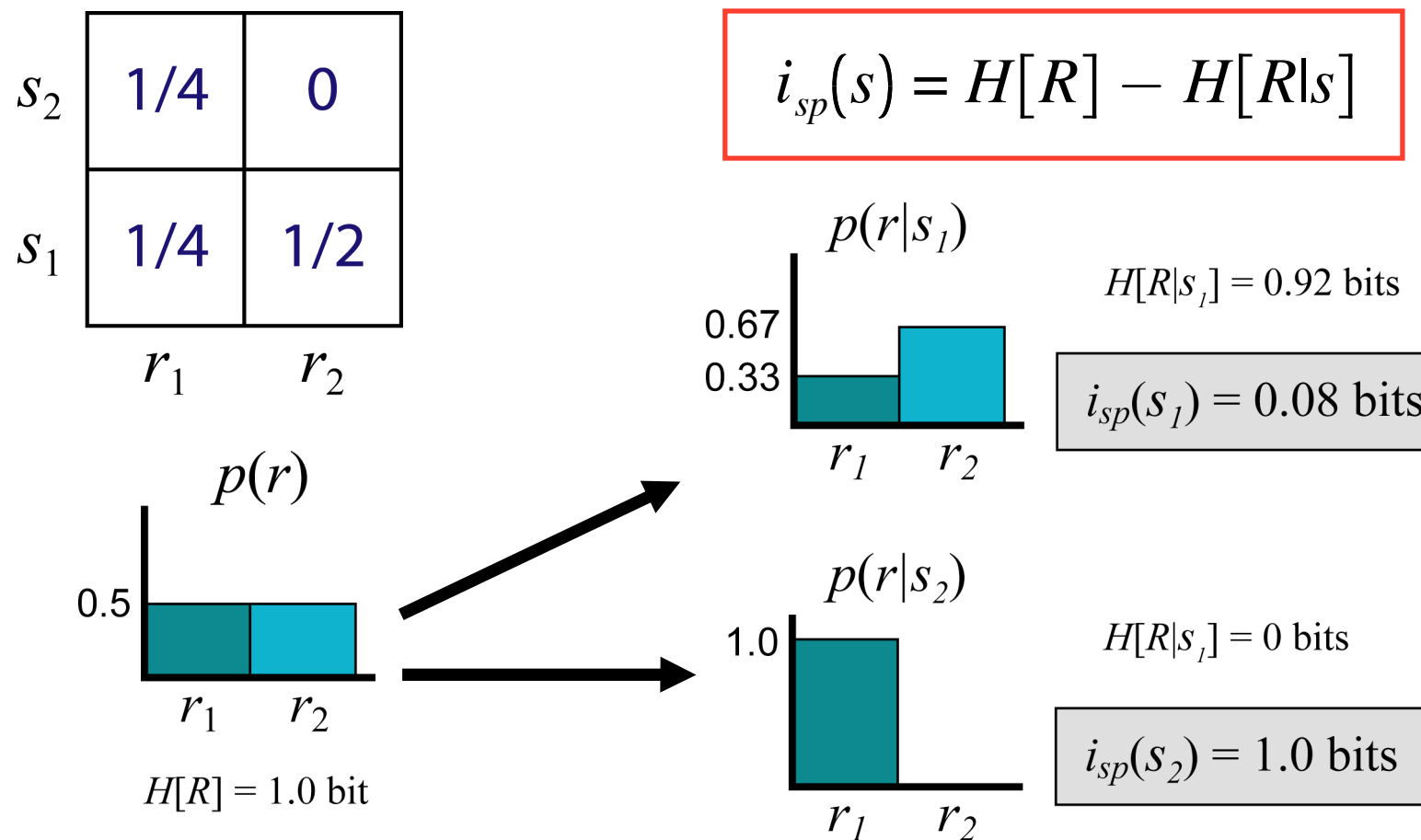
1. Equal probability ( $1/2$ ) of measuring each response

2. If  $r_1$  is measured:  
Equal chance that the stimulus is  $s_1$  or  $s_2$

3. If  $r_2$  is measured:  
The stimulus must be  $s_1$

➔  $s_1$  is better encoded than  $s_2$

# Specific information selects stimuli associated with few responses



# Causality breaks the symmetry of specific measures

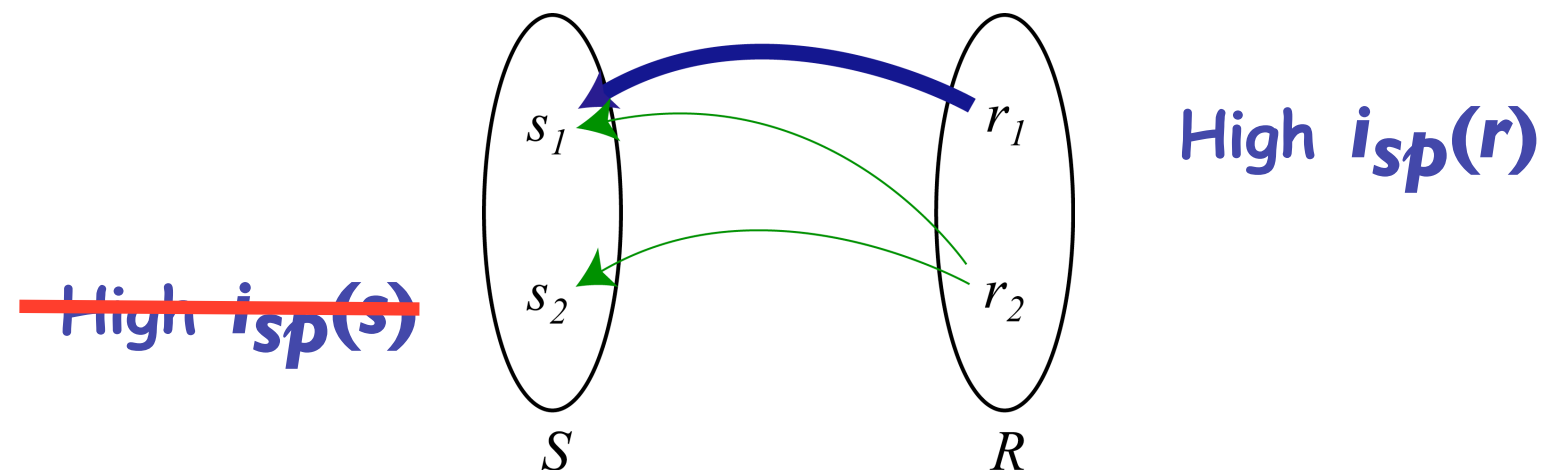
$$i_{sp}(r) = H[S] - H[S|r]$$

Response  $r$  is observed.  
 $i_{sp}(r)$  tells you how well  
you know  $S$ .

~~$$i_{sp}(s) = H[R] - H[R|s]$$~~

~~Stimulus  $s$  occurs.  
 $i_{sp}(s)$  tells you how well  
you can predict  $R$ .~~

Responses convey information about stimuli



# A well-encoded stimulus is...

... a stimulus that is associated with informative responses.

Information of a  
response:

$$i_{sp}(r) = H[S] - H[S|r]$$

$i_{sp}(r)$  is the reduction in uncertainty about the stimulus ensemble given a particular response  $r$ .

Information of a  
stimulus:

$$i_{SSI}(s) = \sum_r p(r|s) i_{sp}(r)$$

$i_{SSI}(s)$  is the average reduction in uncertainty gained by a response given the presence of a particular stimulus  $s$ .



# SSI works in the toy example...

$s_2$	1/4	0
$s_1$	1/4	1/2
	$r_1$	$r_2$

Ambiguous  
response!

$$i_{sp}(r_1) = -0.19 \text{ bits}$$

Clear  
response!

$$i_{sp}(r_2) = 0.81 \text{ bits}$$

$$i_{SSI}(s) = \sum_{r \in R} p(r|s) i_{sp}(r)$$

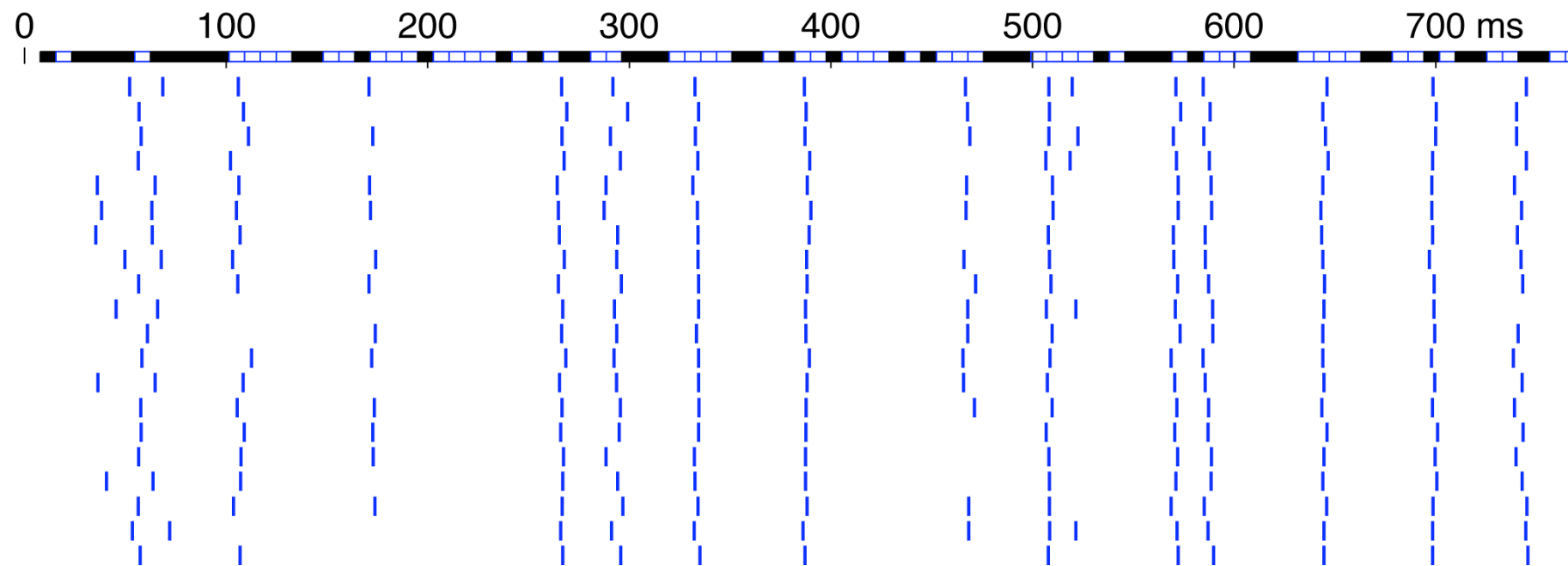
$$i_{SSI}(s_2) = 1 \cdot (-0.19 \text{ b}) + 0 \cdot (0.81 \text{ b}) \\ = -0.19 \text{ bits}$$

$$i_{SSI}(s_1) = 1/3 \cdot (-0.19 \text{ b}) + 2/3 \cdot (0.81 \text{ b}) \\ = 0.48 \text{ bits}$$

The best-encoded stimuli are those that lead to the least ambiguous responses.

# Specific Application: Neurons in the Early Visual System

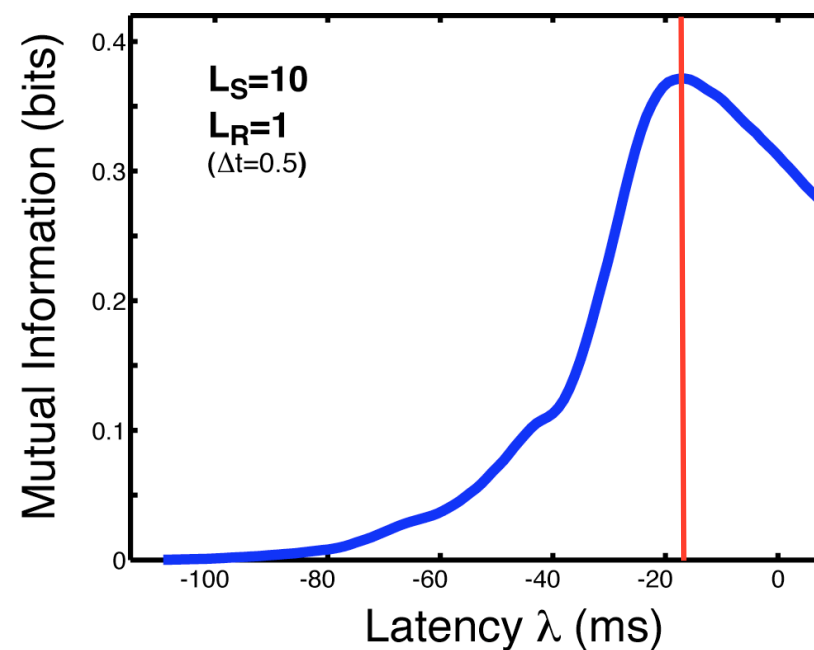
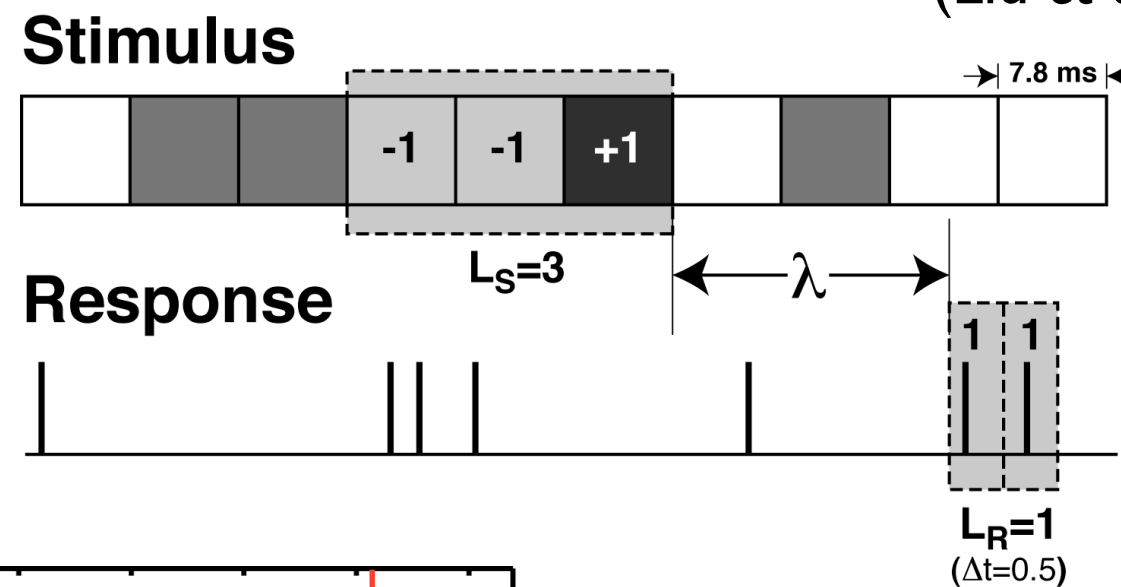
Keat, Reinagel, Reid, and Meister (2001)



- Visual neuron responding to full-field flicker stimulus
- Realistic "data" (including trial-to-trial variability)

# Mutual Information Calculation

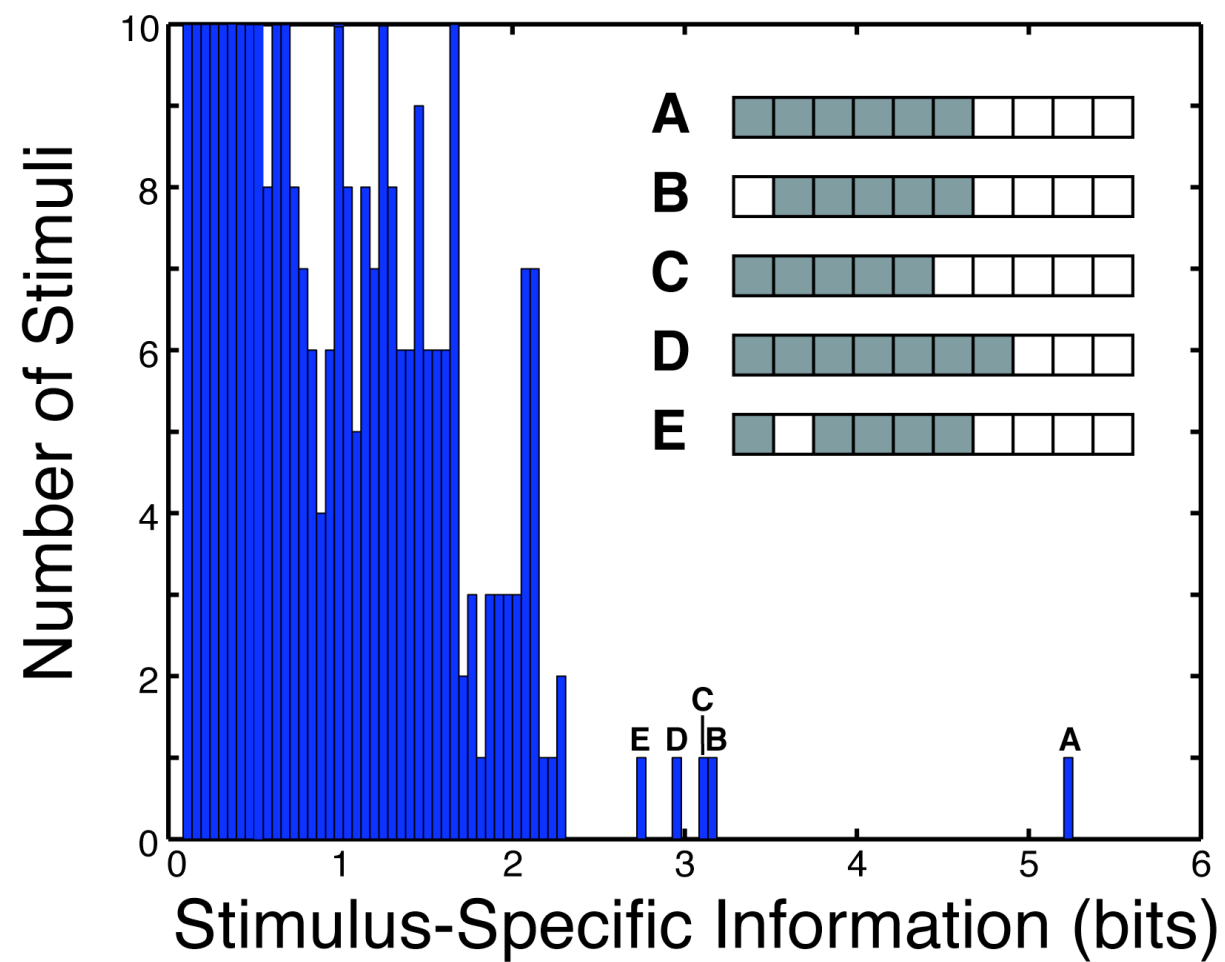
(Liu et al., 2001)



Mutual information depends on  $L_S$ ,  $L_R$ , and latency.

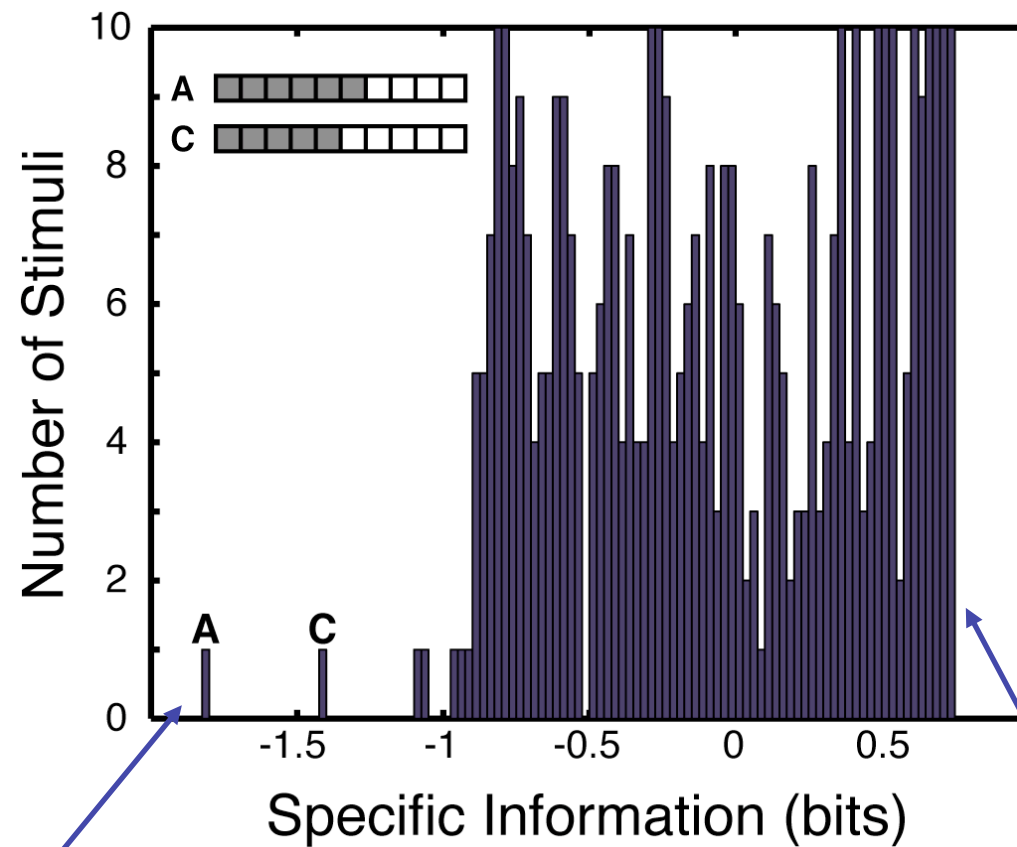
# SSI of visual stimuli

$$i_{SSI}(s) = \sum_{r \in R} p(r|s) i_{sp}(r)$$



# Specific information of visual stimuli

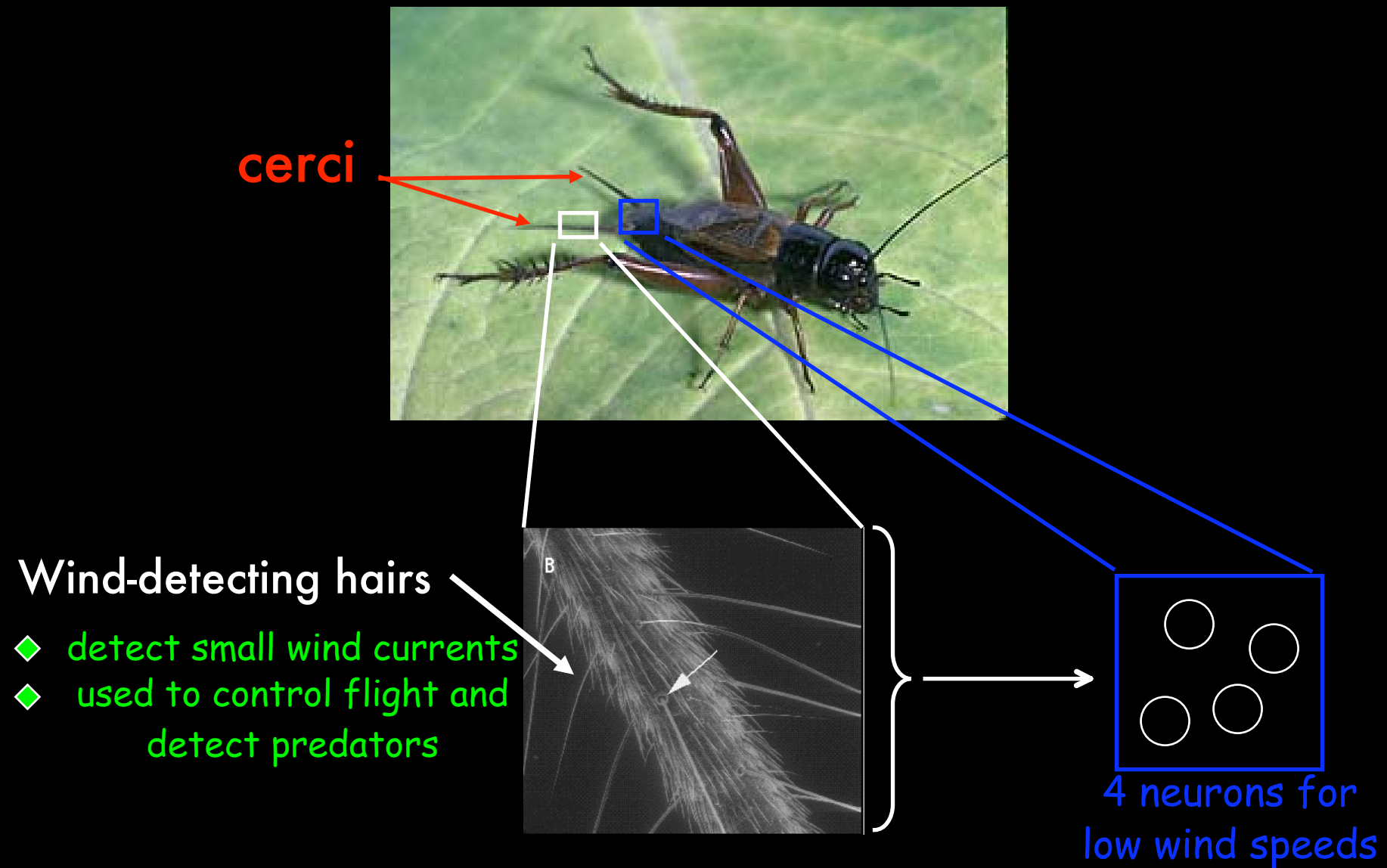
$$i_{sp}(s) = H[R] - H[R|s]$$



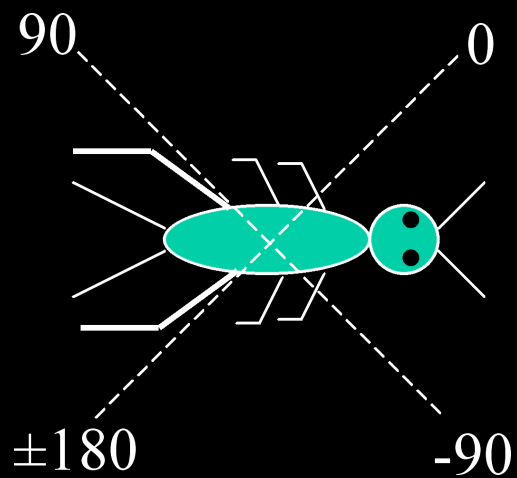
Stimuli that often  
cause spikes.

Stimuli the neuron does not  
respond to

# The Cricket Cercal System



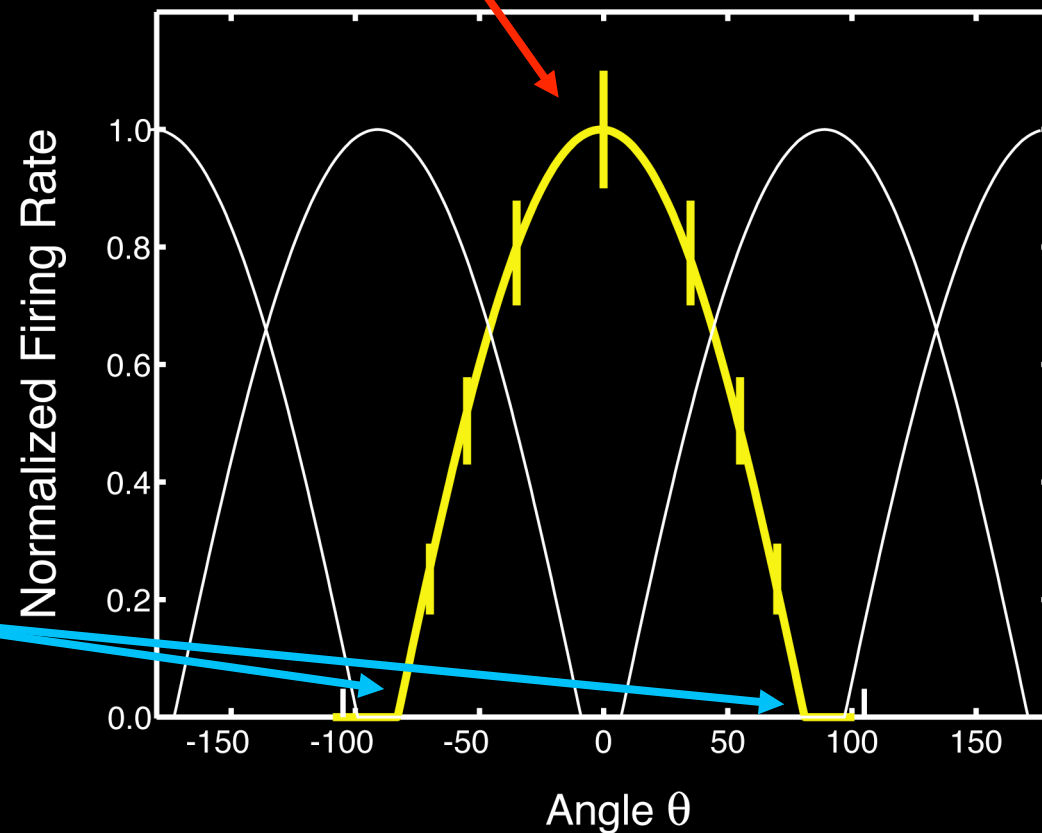
# Tuning Curves of Wind-Sensitive Neurons



Adapted from  
Miller et al., 1991

...or stimuli at the  
maximum slopes?

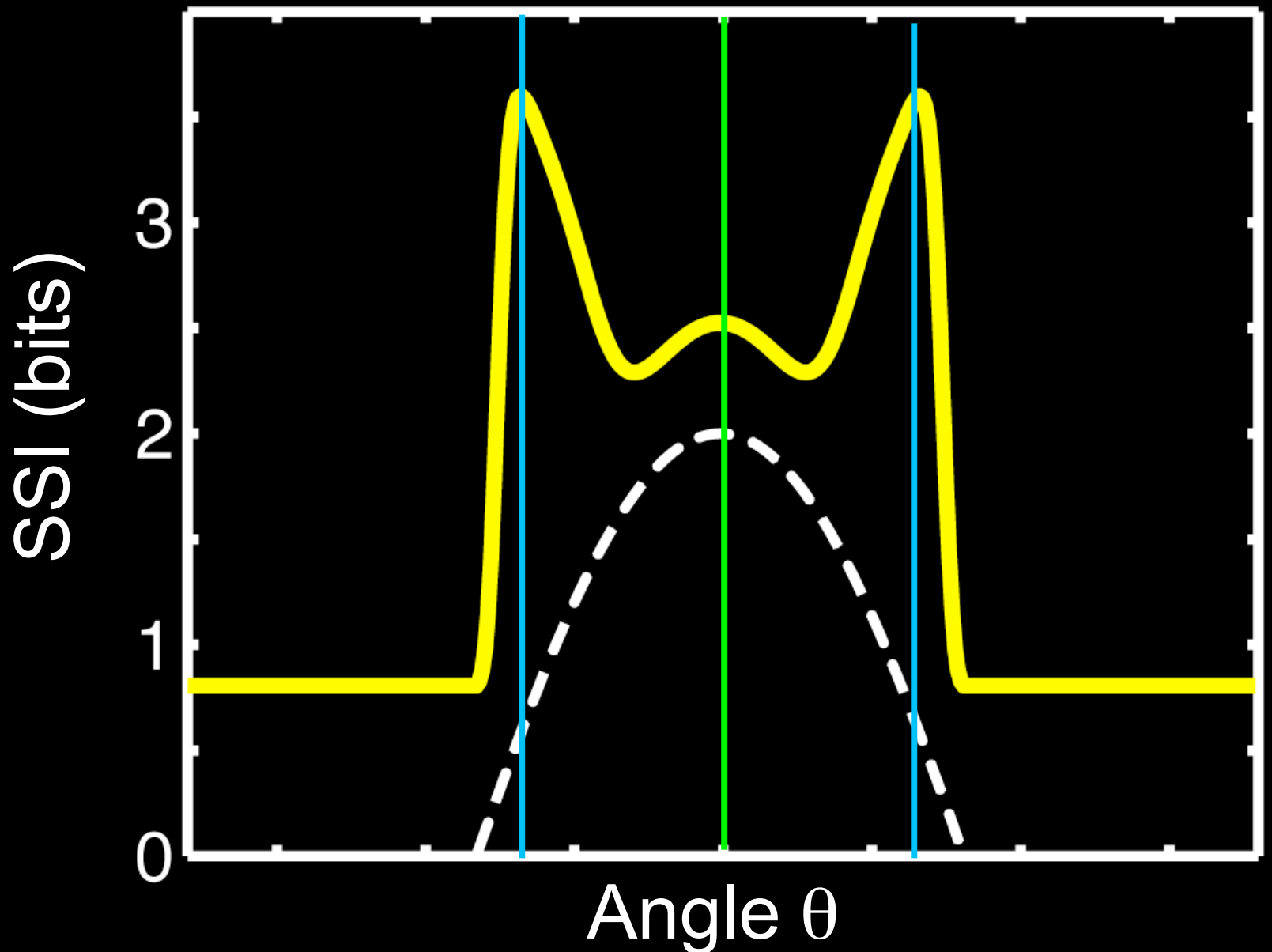
Do these neurons best encode  
stimuli at their peak firing rates?



# SSI for a single isolated neuron

SSI calculated directly  
from  $p(r,s)$  given by  
Miller *et al.*, 1991

Peaks are near  
maximum slope

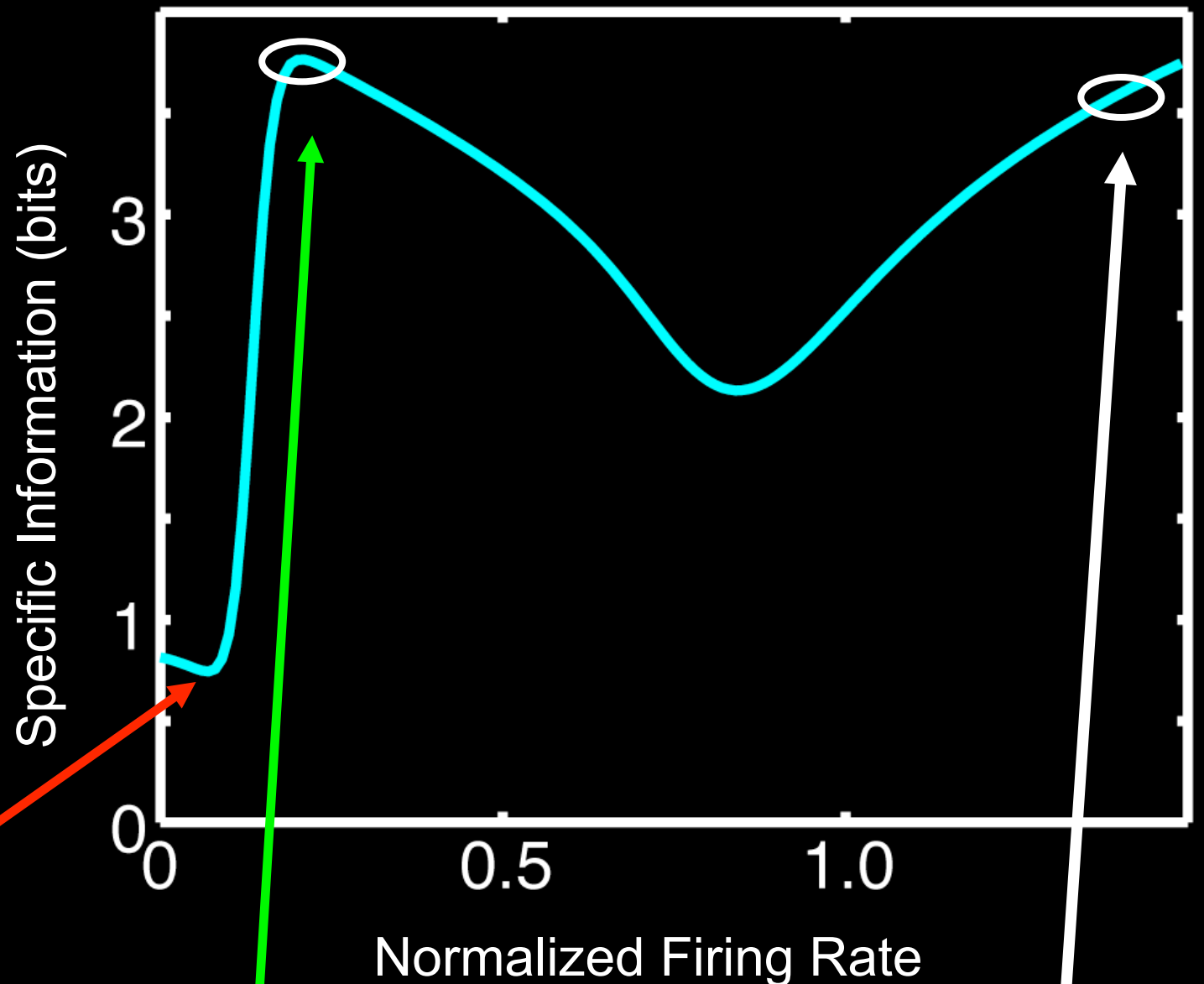
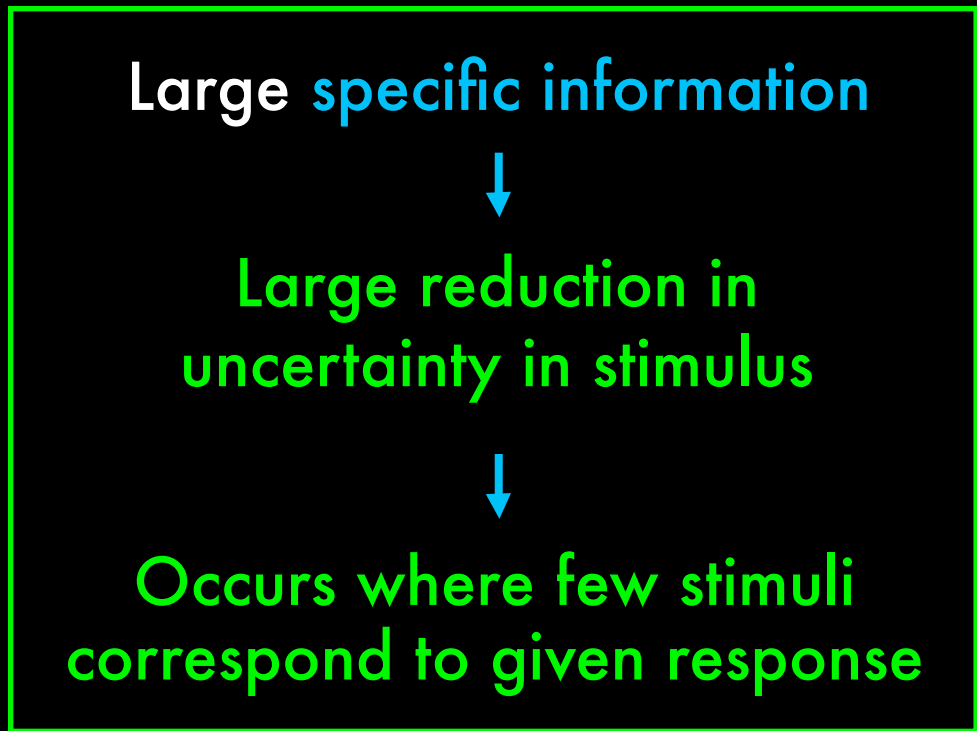


1) but peak is not exactly  
at maximum slope

2) local maximum at  
peak firing rate



# Which responses are informative?



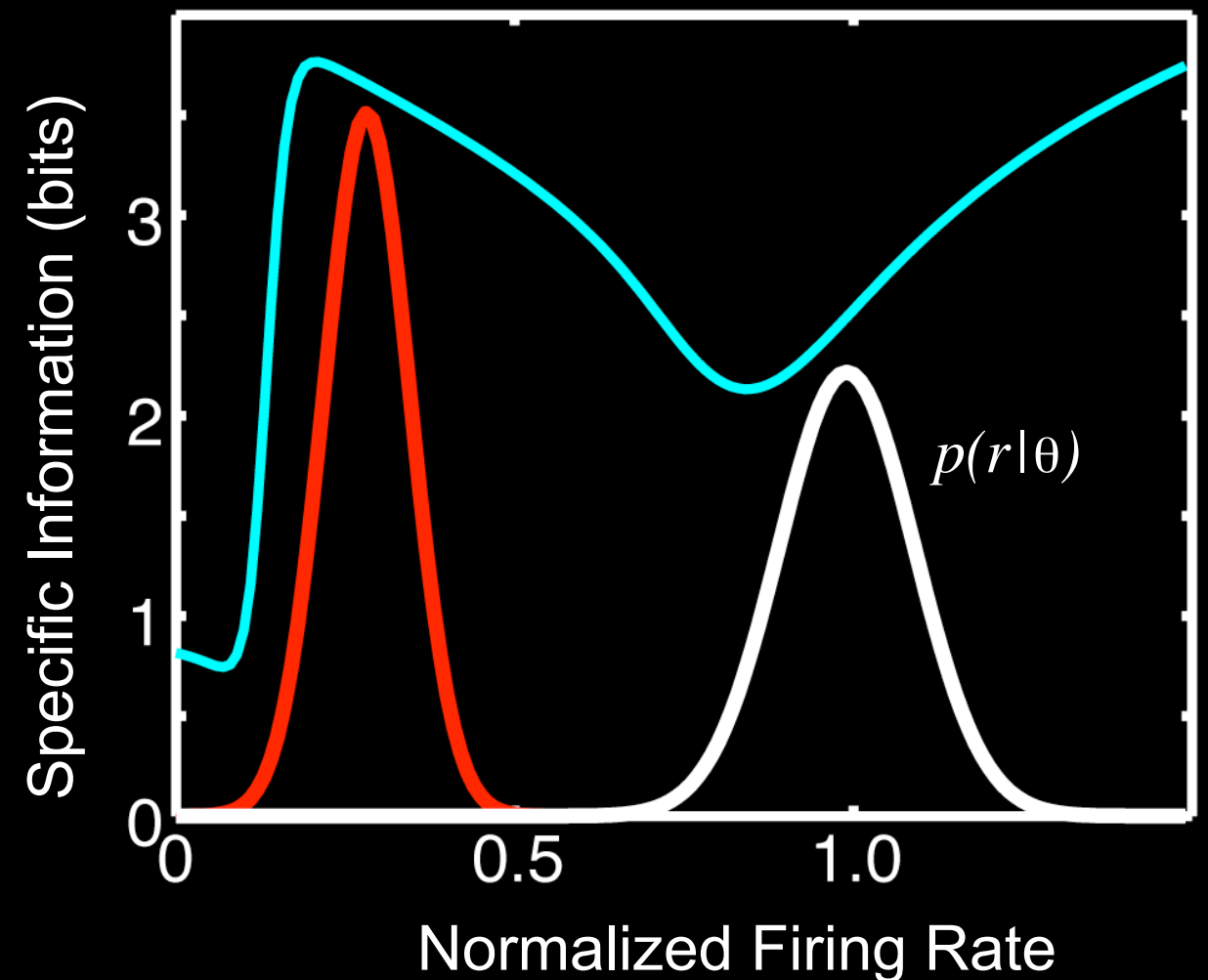
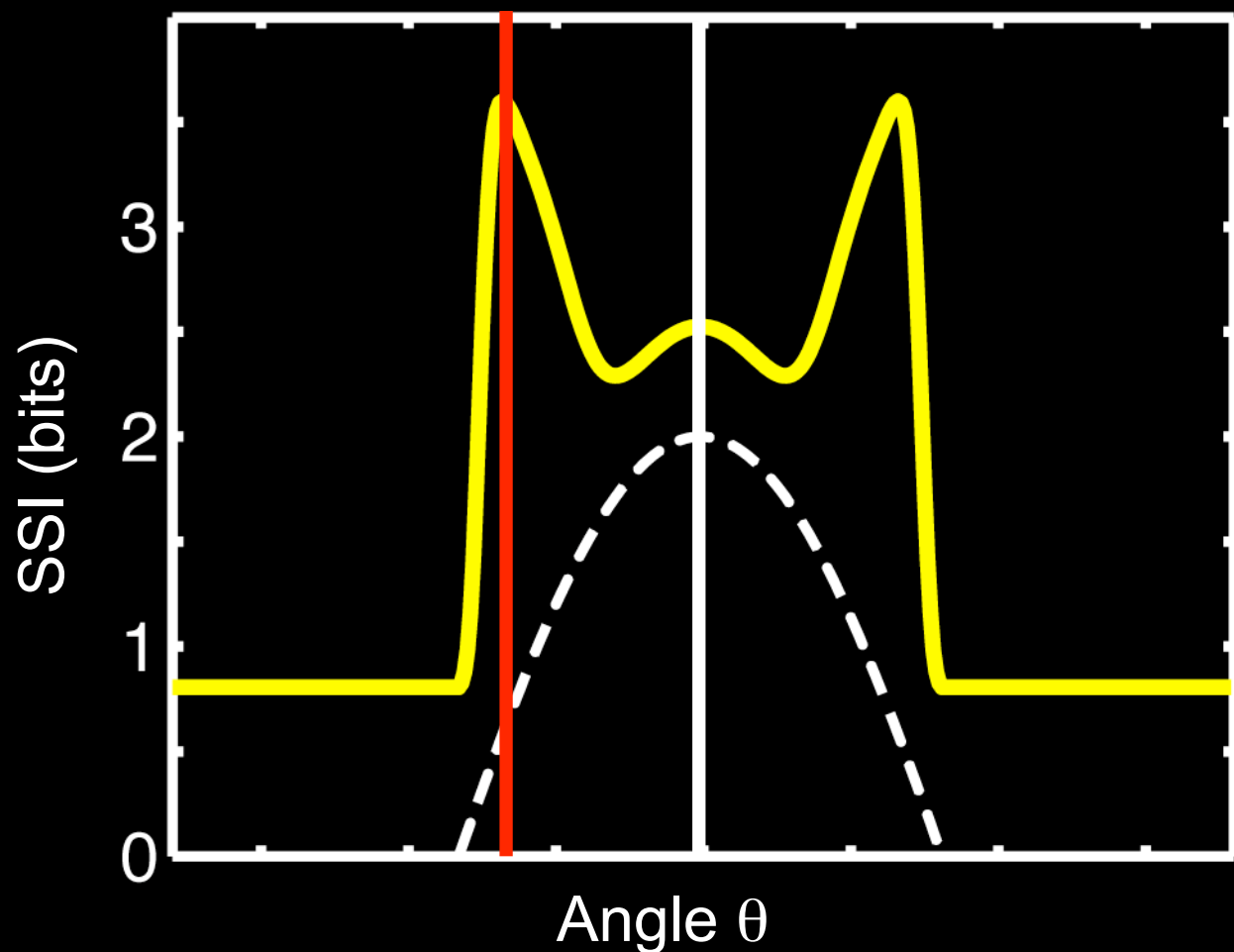
Small because many stimuli can lead to low rates (due to noise)

Large because of the tuning curve slope

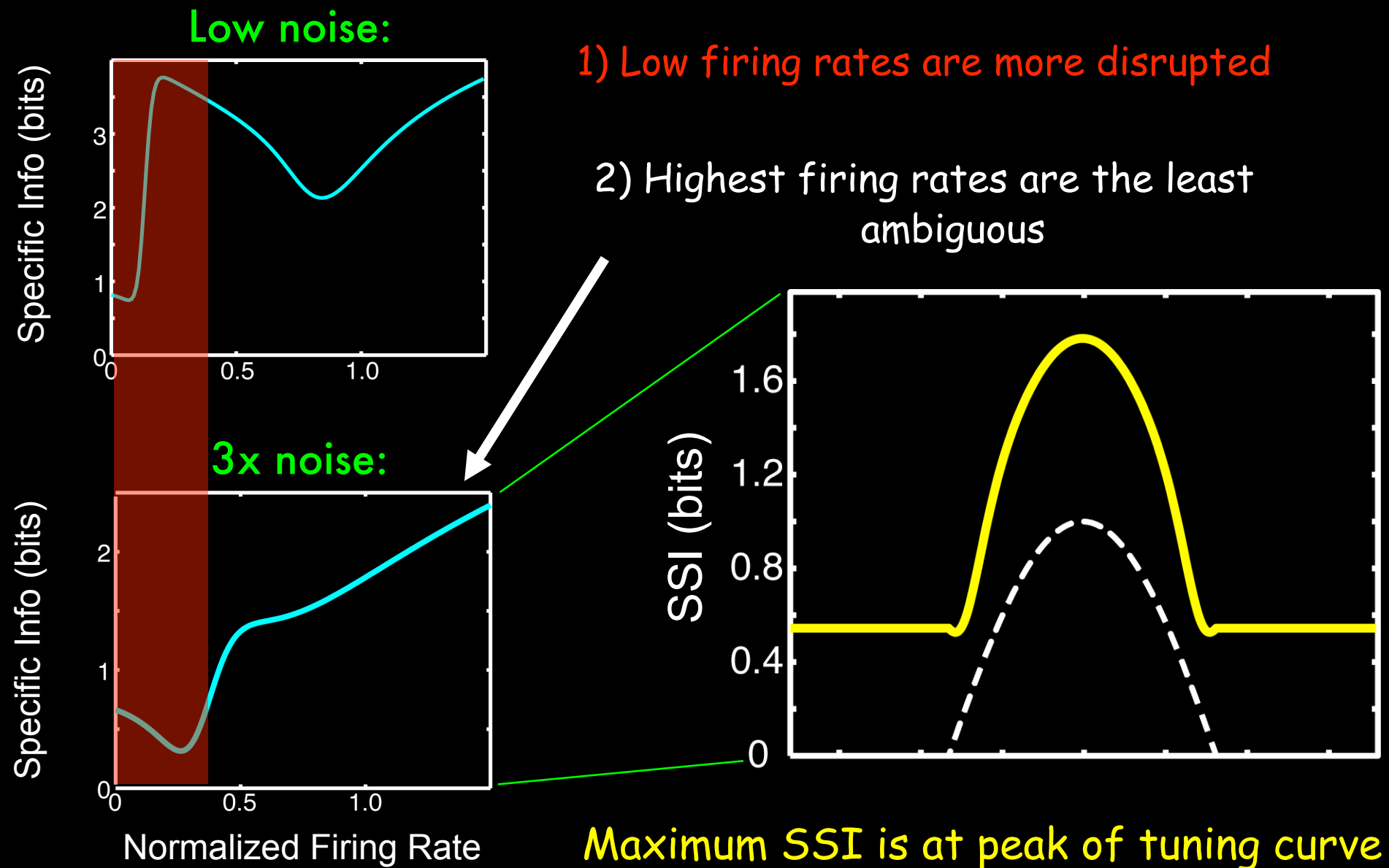
Large because few stimuli can lead to very high rates

# Explanation for SSI curve shape

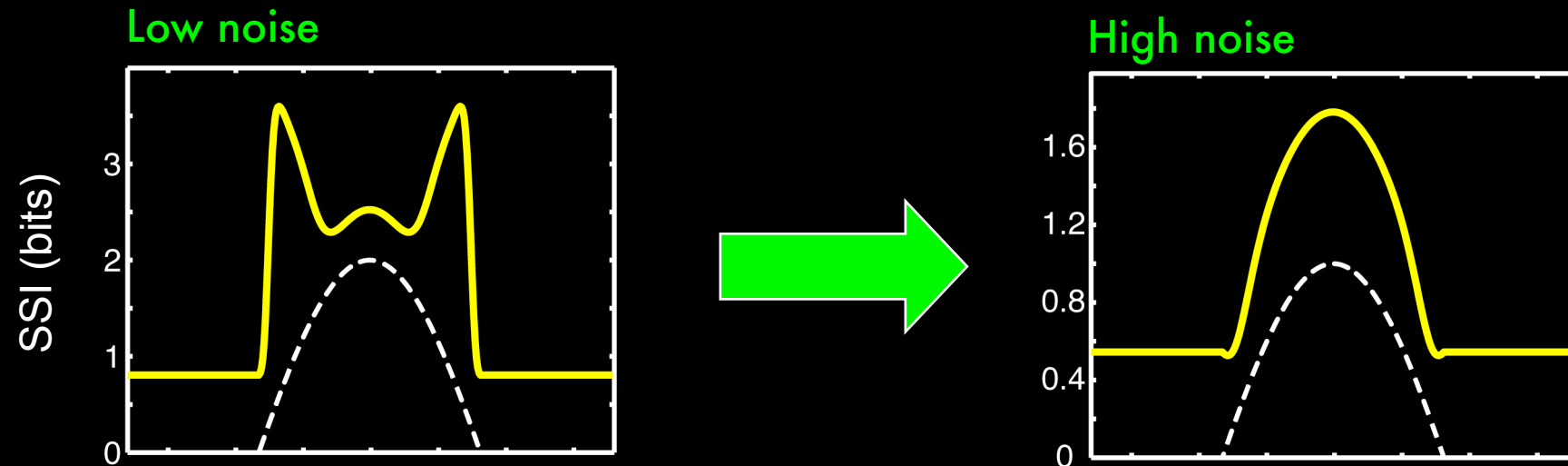
$$i_{SSI}(s) = \sum_{r \in R} p(r|s) i_{sp}(r) = \text{average specific information for a given stimulus}$$



# Increasing the noise leads to a transition



# Neuron Variability Causes a Transition



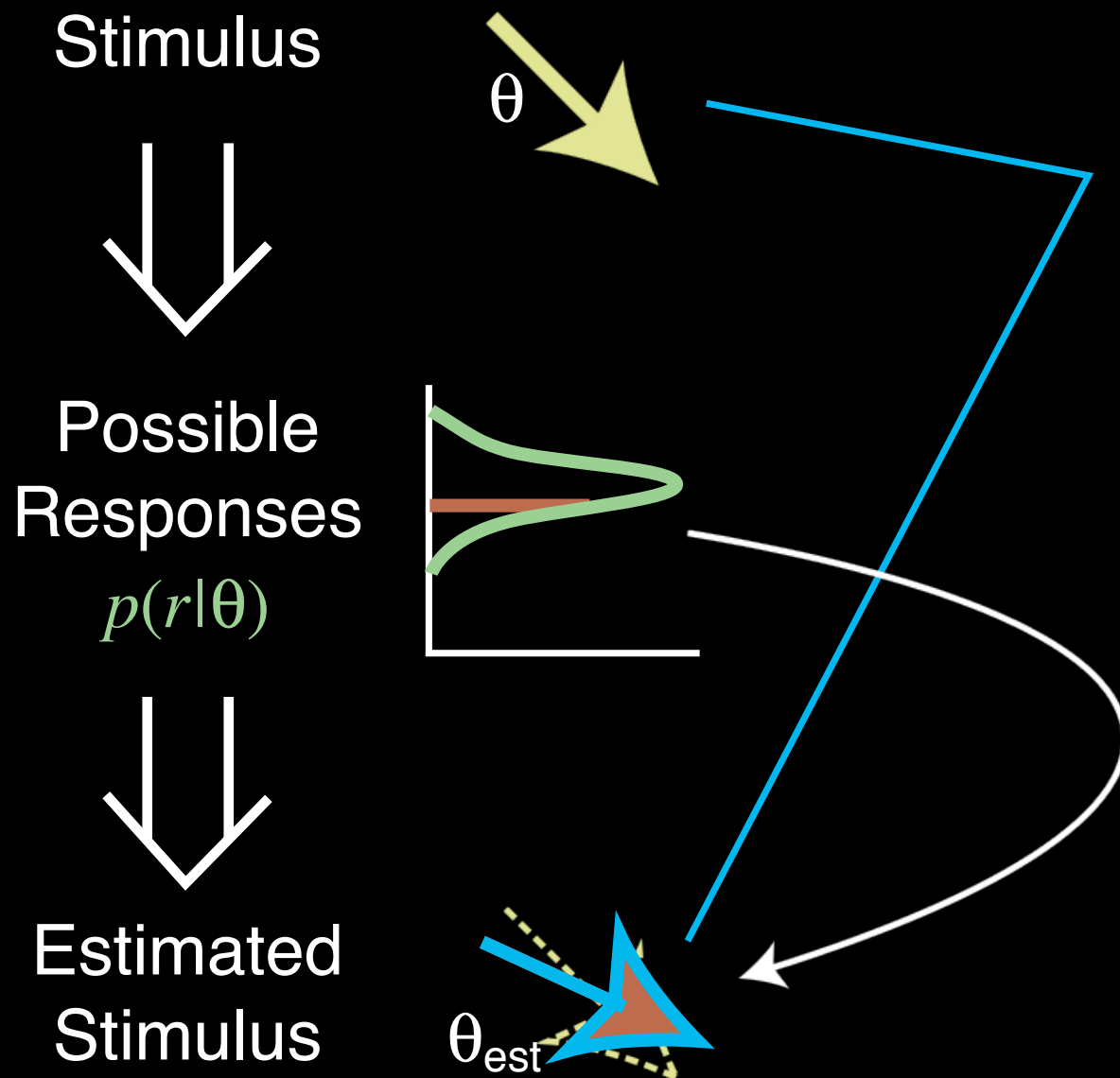
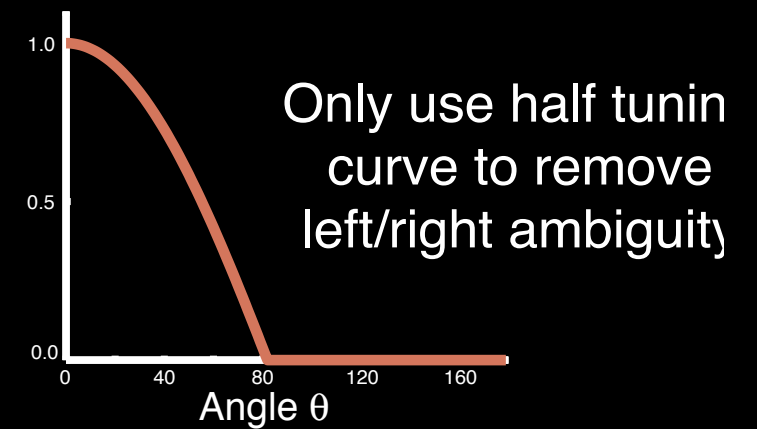
The meaning of a tuning curve can be dramatically different for single neurons.

1. Why does this disagree with Fisher information?
2. What happens in the context of a population?

Do effects of cooperativity change the relative importance of stimuli to a neuron?

# Reconstruction Error and Encoding

A straight-forward way of evaluating the neuron's performance in coding stimuli:



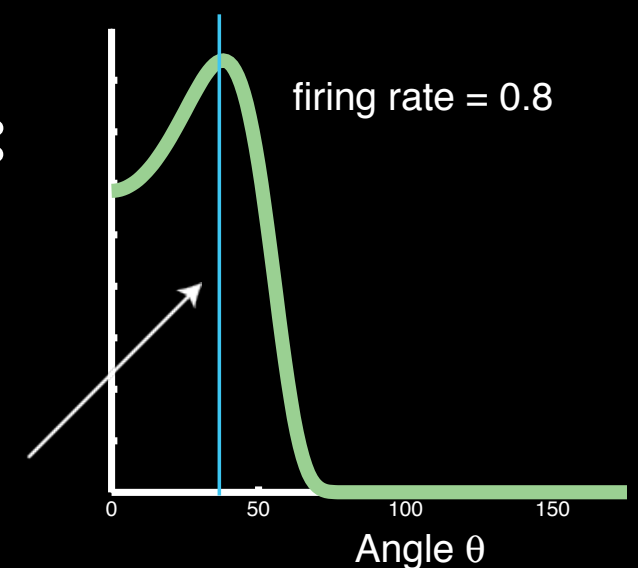
Error Term for each stimulus:

$$E[\theta] = \sum_r p(r|\theta) [\hat{\theta}(r) - \theta]^2$$

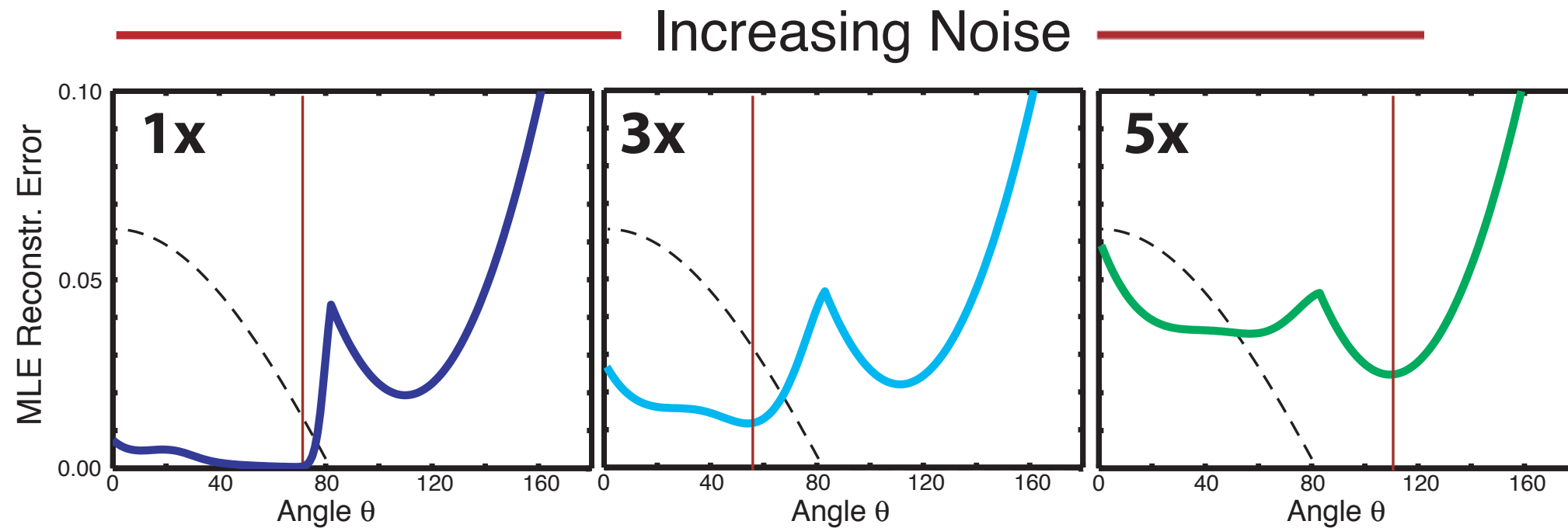
(averaged over all responses)

**ESTIMATOR:**  
(based on  $p(\theta|r)$ )

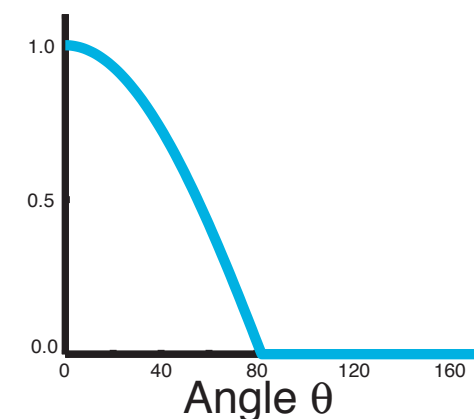
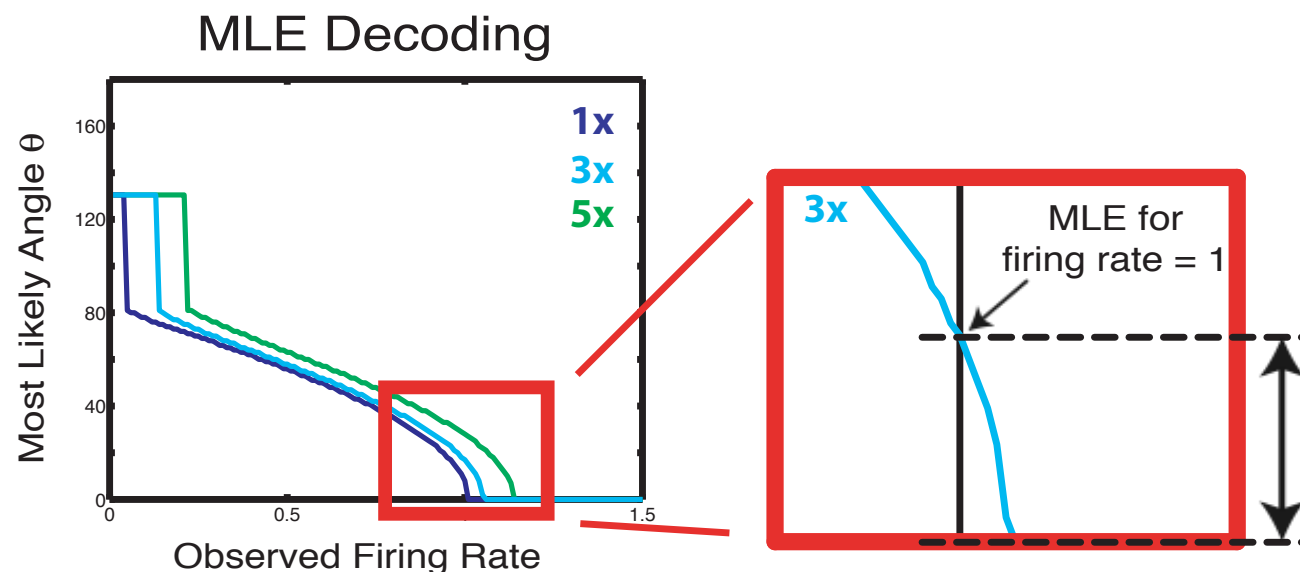
Maximum Likelihood Estimator



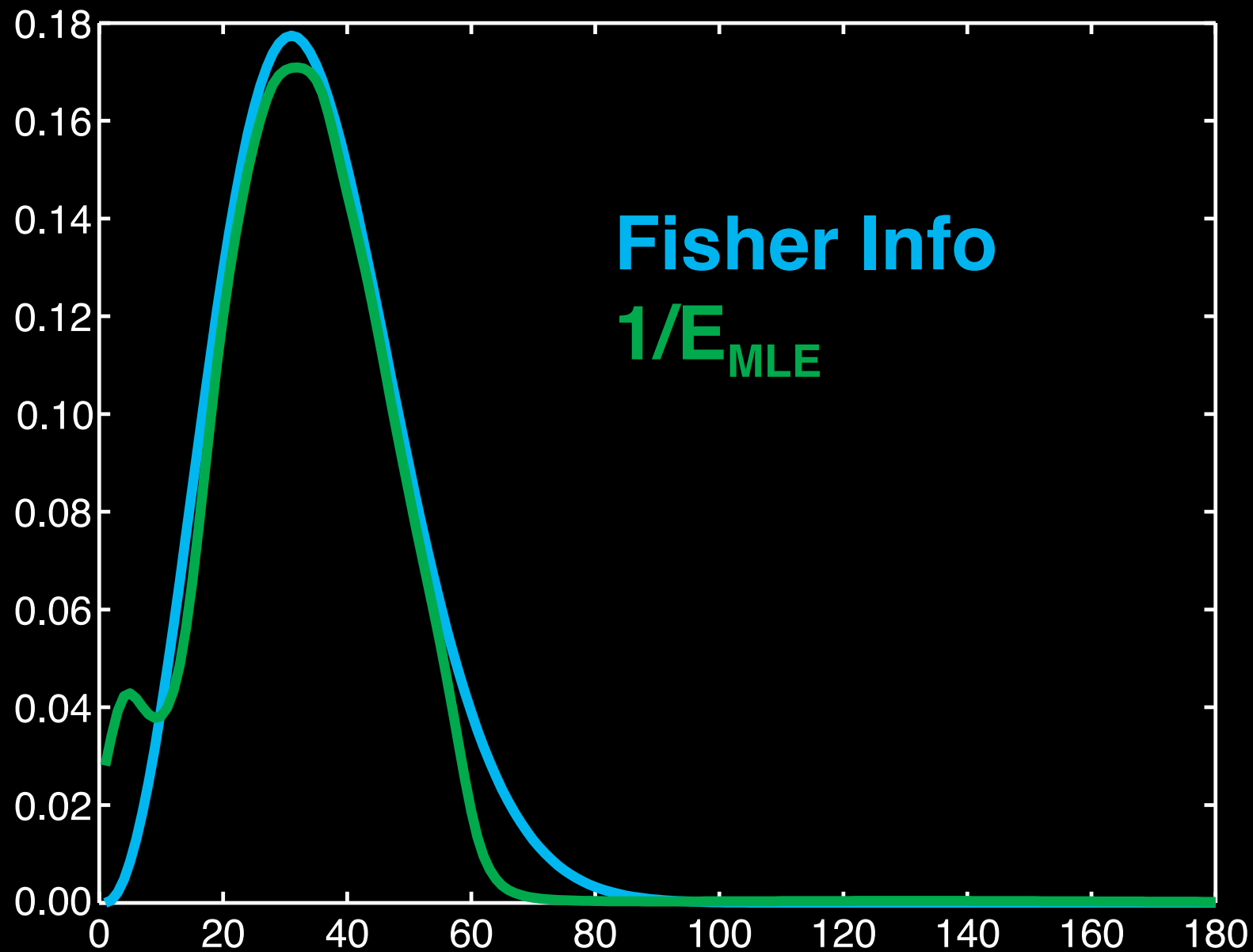
# Stimulus with Minimum Reconstruction Error Has No Slope-to-Peak Transition



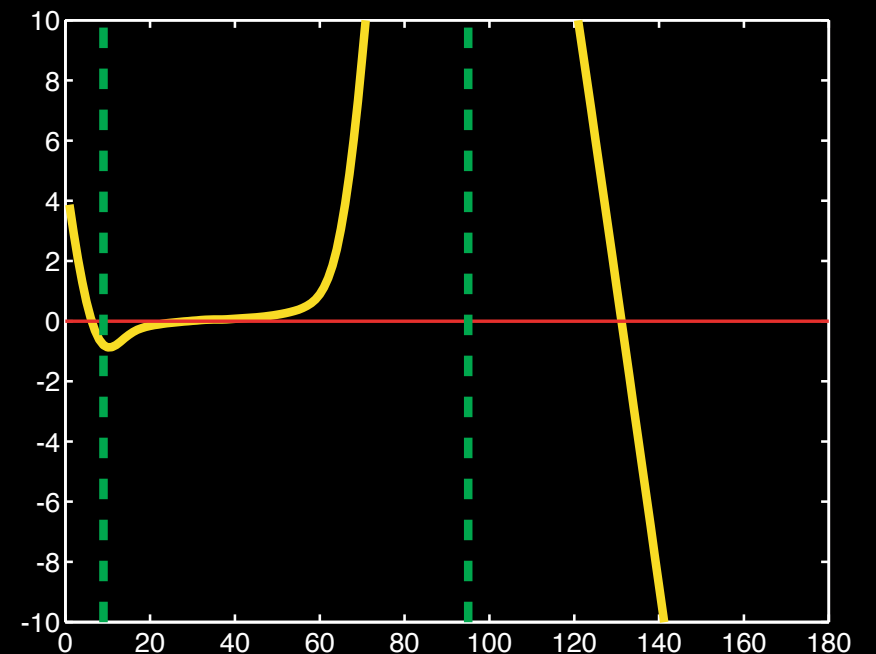
## Why Not?



# Fisher Info and Mean-Sq. Error



MLE Estimator  
is BIASED

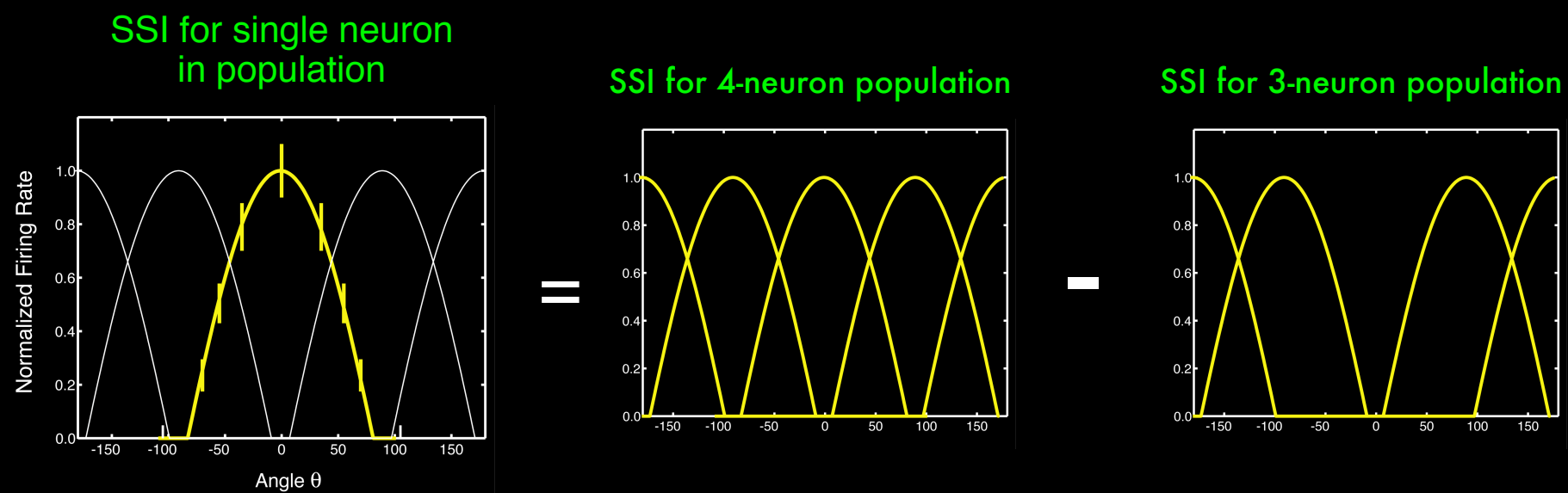


Cramer-Rao bound doesn't hold (?)

# Single Neuron in a Population Context

The population SSI can be calculated.

What is the contribution of a single neuron to the population SSI?



SSI for a single neuron in a population equals information lost if this neuron were deleted.

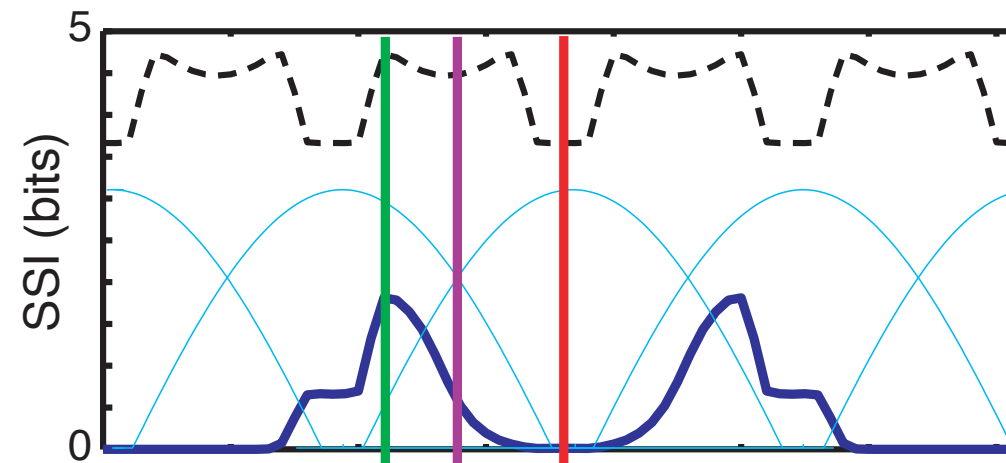


# Population transition from slope to peak at higher noise levels

## LOW NOISE

(T&M noise)

SSI peak near  
maximum slope

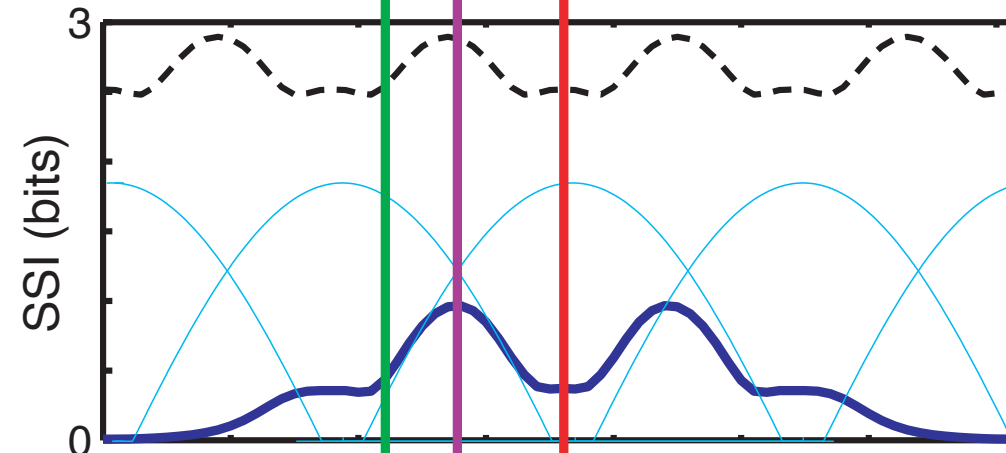


LOW  
NOISE

## HIGH NOISE

(3x T&M noise)

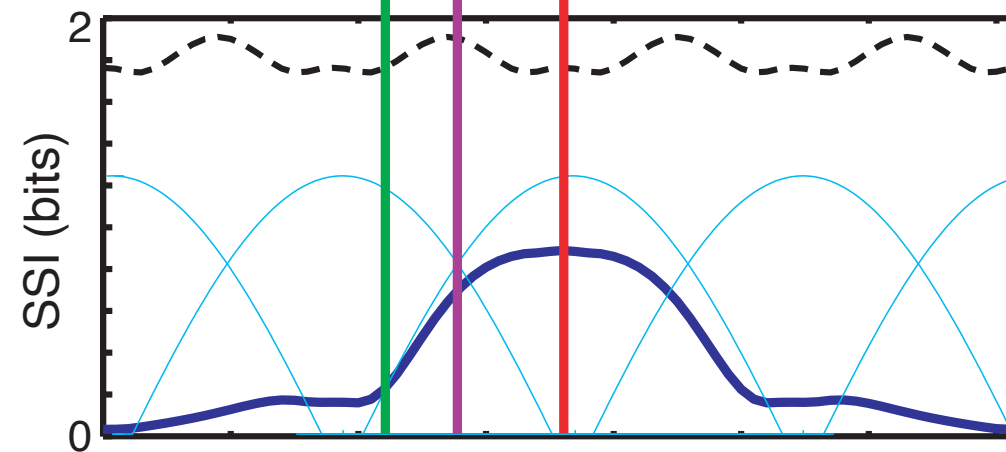
SSI peak at  
intersections



## HIGHEST NOISE

(5x T&M noise)

SSI peak at peak



HIGH  
NOISE

Angle  $\theta$

# What is the function of a sensory neuron?

Old way of characterizing:

Tuning curve



Which stimuli make a neuron fire the most?

New Way:

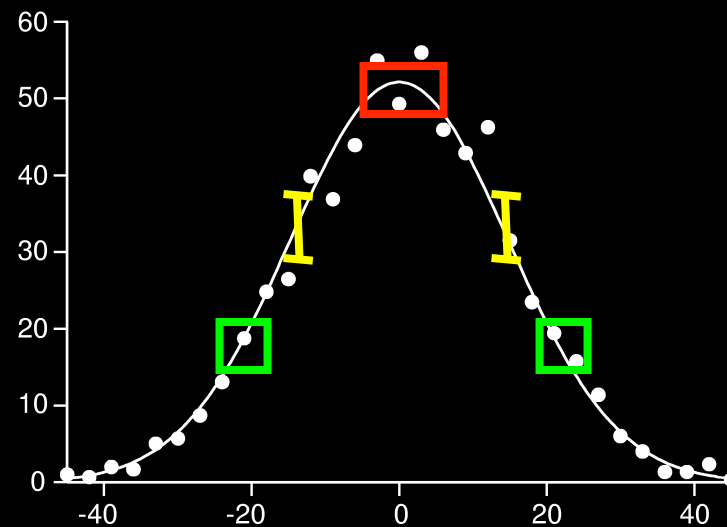
Stimulus-specific information (SSI)



Which stimuli are best-encoded by a neuron?

Single neuron SSI

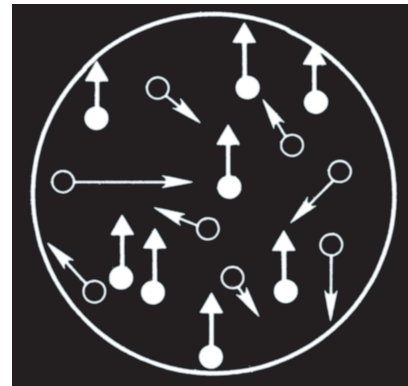
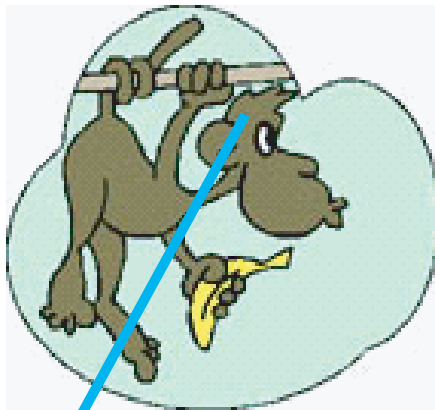
- Low noise -> large slope
- High noise -> peak



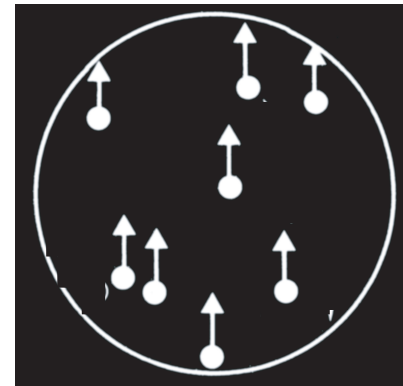
The meaning of the tuning curve depends on the amount of variability

# Experimental Test: Neuron-Behavior Correlation as a Function of Noise

1) Monkey points to perceived continuum direction of motion of random dots in both low noise and high noise conditions



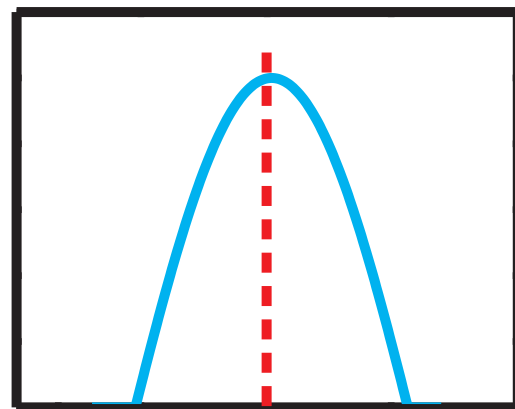
High Noise



Low Noise

2) Record from area MT neurons chosen so that direction of motion is along:

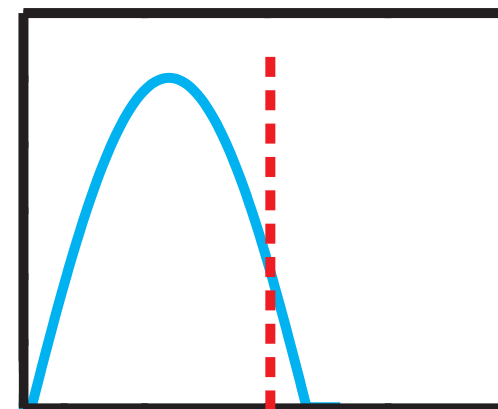
a) peak firing rate



orientation

-OR-

b) peak slope



orientation

**PREDICTION:** Monkey behavior correlates best with:

a) peak firing rate neuron in high noise condition

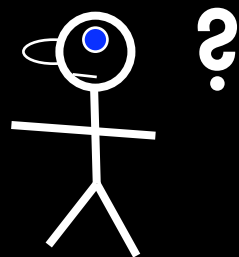
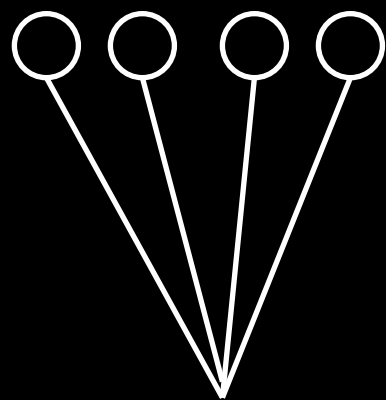
b) peak slope neuron in low noise condition

# Implications of Transition for Neural Coding

Sensory neurons operate at different noise levels

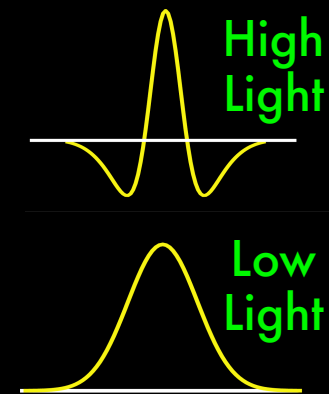
(Noise levels reported by Miller et al were for a given range of wind velocities and integration times)

How would this be reflected?



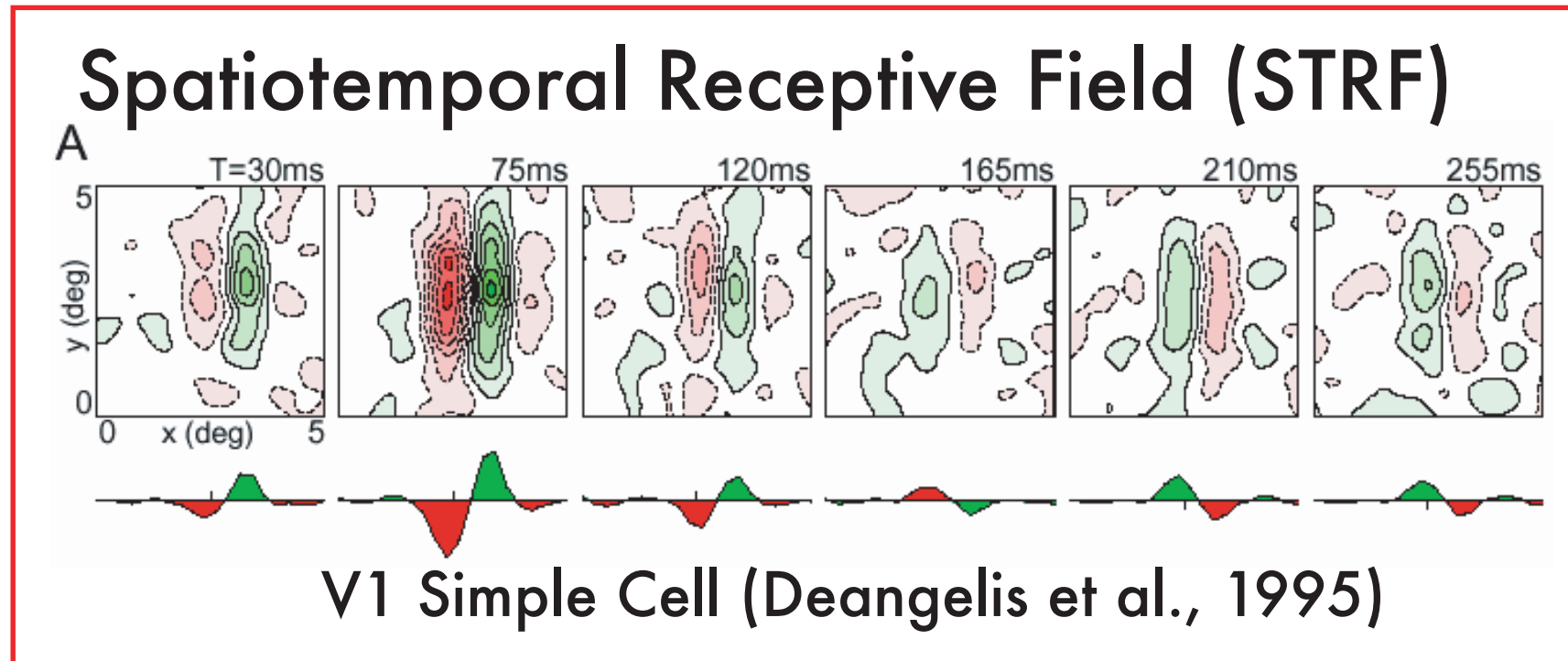
1. Change in tuning curve shape to preserve what individual neurons encode

(e.g. retinal ganglion cells?)



2. Change the strategy for decoding the neural information downstream?

Talk ended here (without getting to receptive field vs. information part of talk)



Paper on Stimulus-specific information SSI:

Butts DA (2003) What is the information associated with a particular stimulus? *Network* **14**: 177-187.

See <http://batman.med.harvard.edu/dbutts> for more info.