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New p_\perp -ordered showers

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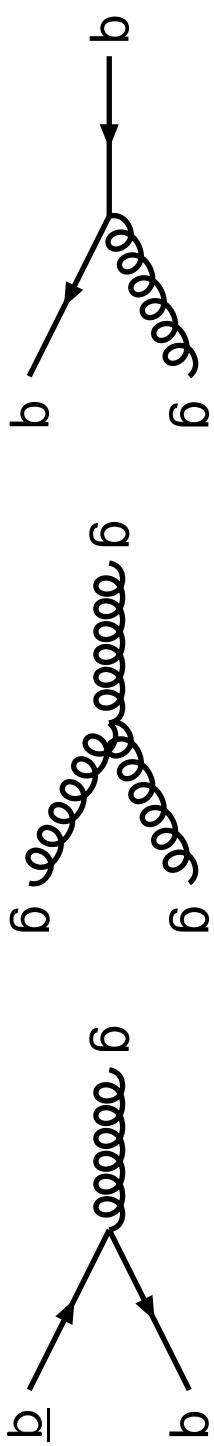
Motivation

The time-like shower (FSR)
The space-like shower (ISR)

Outlook

Background (1)

3 main approaches to showering in common use:



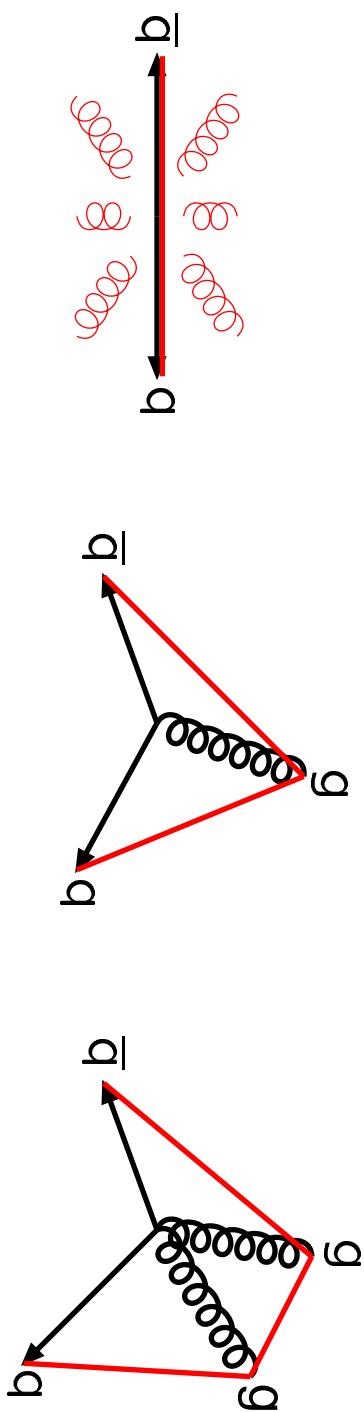
HERWIG: $Q^2 \approx E^2(1 - \cos \theta) \approx E^2\theta^2/2$

- + angular ordering \Rightarrow coherence inherent
- emissions not ordered in hardness
 - emissions do not cover full phase space (messy kinematics)
 - kinematics constructed at the very end

PYTHIA: $Q^2 = m^2$ (timelike) or $= -m^2$ (spacelike)

- + convenient merging with ME
- \pm emissions ordered in (some measure of) hardness
 - coherence by brute force \Rightarrow approximate
 - kinematics constructed when daughter masses known

Background (2)



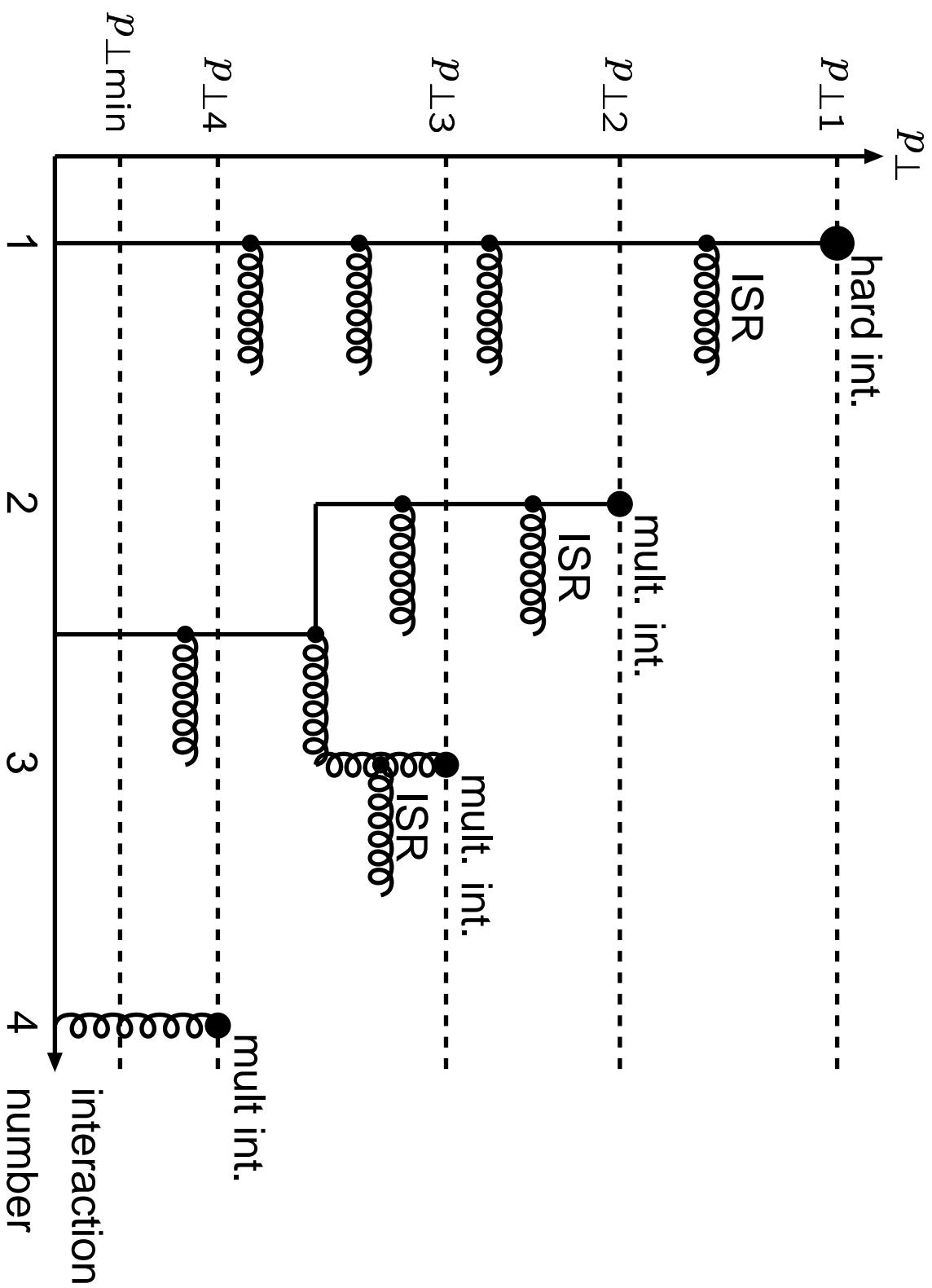
- ARIADNE: $Q^2 = p_{\perp}^2$, (final-state) dipole emission
 - + p_{\perp} ordering \Rightarrow coherence inherent
 - + Lorentz invariant
 - + emissions ordered in hardness
 - + kinematics constructed after each branching
(partons explicitly on-shell until they branch)
 - + showers can be stopped and restarted at given p_{\perp} scale
 - \Rightarrow well suited for L-CKKW (real and fictitious showers)
 - $g \rightarrow q\bar{q}$ artificial
 - not suited for pp on its own: ISR is primitive in ARIADNE; is sophisticated (CCFM) but complicated (forward evolution, unintegrated parton densities) in LDGMC

Objective

**Incorporate several of the good points of the dipole formalism
within the shower approach**

- + explore alternative p_{\perp} definitions
- + p_{\perp} ordering \Rightarrow coherence inherent
- + ME merging works as before (unique $p_{\perp}^2 \leftrightarrow Q^2$ mapping; same z)
- + $g \rightarrow q\bar{q}$ natural
- + kinematics constructed after each branching
(partons explicitly on-shell until they branch)
- + showers can be stopped and restarted at given p_{\perp} scale
(not yet worked-out for ISR+FSR)
- + \Rightarrow well suited for L-CKKW (real and fictitious showers)
- + \Rightarrow well suited for simple match with $2 \rightarrow 2$ hard processes

$+ \Rightarrow$ well (?) suited for intertwined multiple interactions

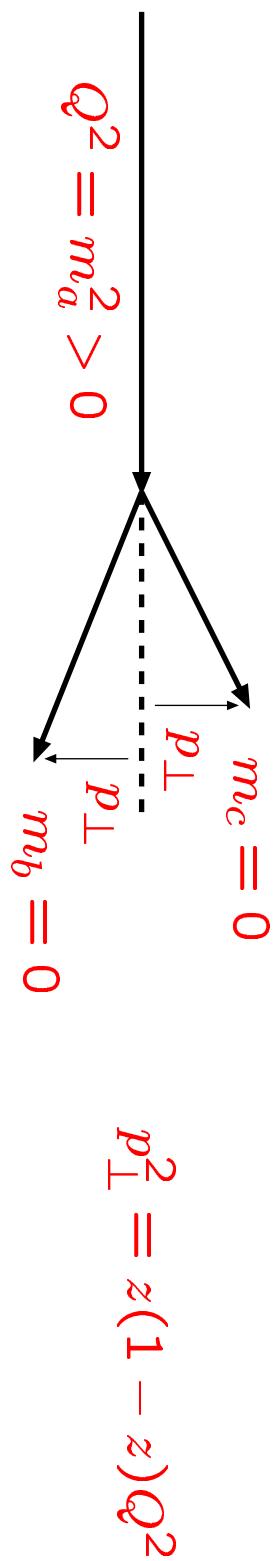


Simple kinematics

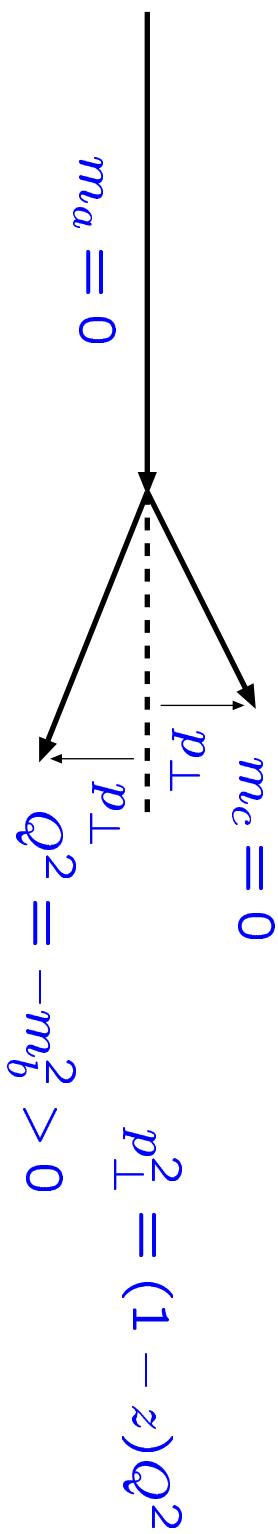
Consider branching $a \rightarrow bc$ in lightcone coordinates $p^\pm = E \pm p_z$

$$\left. \begin{aligned} p_b^+ &= z p_a^+ \\ p_c^+ &= (1-z) p_a^+ \\ p^- \text{ conservation} \end{aligned} \right\} \implies m_a^2 = \frac{m_b^2 + p_\perp^2}{z} + \frac{m_c^2 + p_\perp^2}{1-z}$$

Timelike branching:



Spacelike branching:



cf. LUCIUS/PyCLUS p_\perp vs. Durham k_\perp

Strategy

- 1) Define
 $p_{\perp \text{evol}}^2 = z(1-z)Q^2$ for FSR
 $p_{\perp \text{evol}}^2 = (1-z)Q^2$ for ISR

2) Evolve downwards in $p_{\perp \text{evol}}^2$

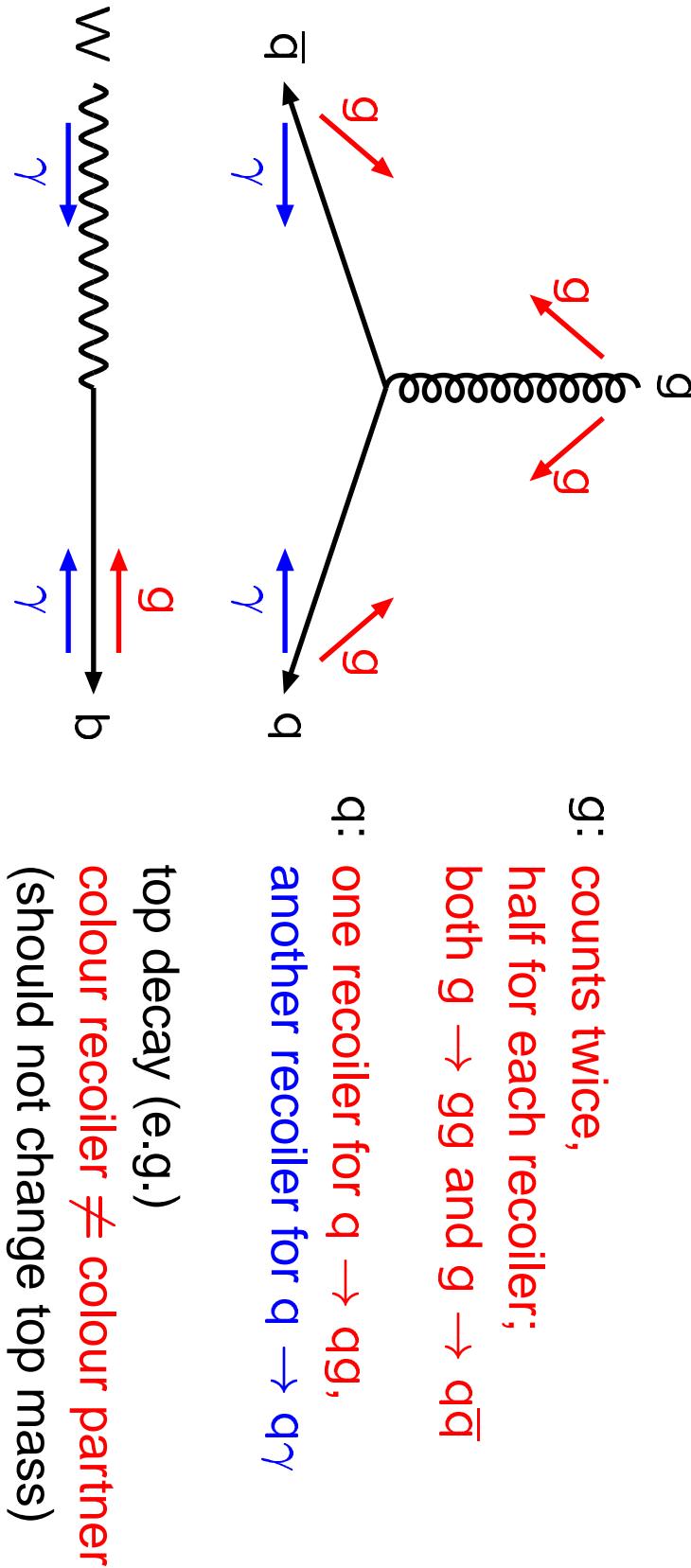
$$\begin{aligned} dP_a &= \frac{dp_{\perp \text{evol}}^2}{p_{\perp \text{evol}}^2} \frac{\alpha_s(p_{\perp \text{evol}}^2)}{2\pi} P_{a \rightarrow bc}(z) dz \exp \left(- \int_{p_{\perp \text{evol}}^2}^{p_{\perp \text{max}}^2} \dots \right) \\ dP_b &= \frac{dp_{\perp \text{evol}}^2}{p_{\perp \text{evol}}^2} \frac{\alpha_s(p_{\perp \text{evol}}^2)}{2\pi} \frac{x' f_a(x', p_{\perp \text{evol}}^2)}{x f_b(x, p_{\perp \text{evol}}^2)} P_{a \rightarrow bc}(z) dz \exp(-\dots) \end{aligned}$$

- 3) Derive
 $Q^2 = p_{\perp \text{evol}}^2/z(1-z)$ for FSR
 $Q^2 = p_{\perp \text{evol}}^2/(1-z)$ for ISR

- 4) Do kinematics based on Q^2 and z ,
 a) assuming yet unbranched partons on-shell,
 b) shuffling energy-momentum from recoil partner as required

The FSR algorithm

1) Find radiators and recoilers from initial list of on-shell partons

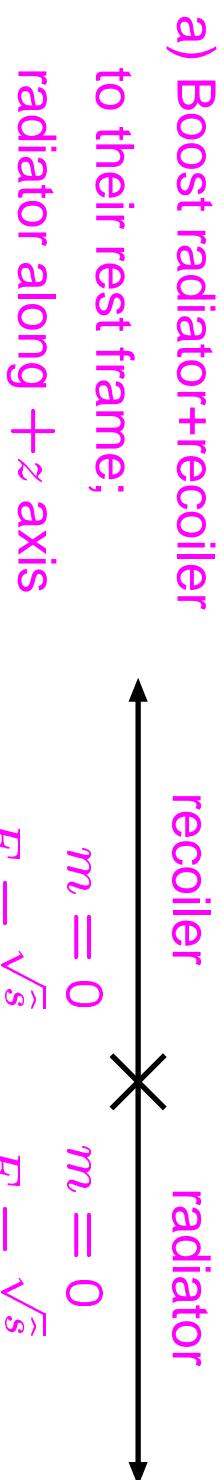


2) Evolve all radiators downwards from common $p_{\perp\text{max}}$.

Pick the one that branches at the largest actual $p_{\perp\text{evol}}$.

- a) Massive quarks: $p_{\perp\text{evol}}^2 = z(1-z)(m^2 - m_0^2)$.
- b) $z_{\min}(p_{\perp\text{evol}}^2, \hat{s}) < z < z_{\max}(p_{\perp\text{evol}}^2, \hat{s})$ with $\hat{s} = (p_{\text{rad}} + p_{\text{rec}})^2$.
- c) Matrix-element merging by veto for many SM+MSSM decays.

3) Construct kinematics of branching:



b) Replace mod. rec. by

$$E_2 = \frac{\hat{s} - m_1^2}{2\sqrt{\hat{s}}} \quad E_1 = \frac{\hat{s} + m_1^2}{2\sqrt{\hat{s}}}$$

$$\text{Actual } p_{\perp}^2 = m^2 \frac{z(1-z)(\hat{s} + m_1^2)^2 - \hat{s}m_1^2}{(\hat{s} - m_1^2)^2} < p_{\perp}^2_{\text{levol}}$$

since now z energy fraction, not lightcone

(so that simpler merging matrix elements).

- c) φ angle nonisotropic by g polarization.
- d) Rotate and boost back.

4) Continue evolution of all radiators from recently picked $p_{\perp \text{levol}}$.

Iterate until no branching above $p_{\perp \text{min}}$.

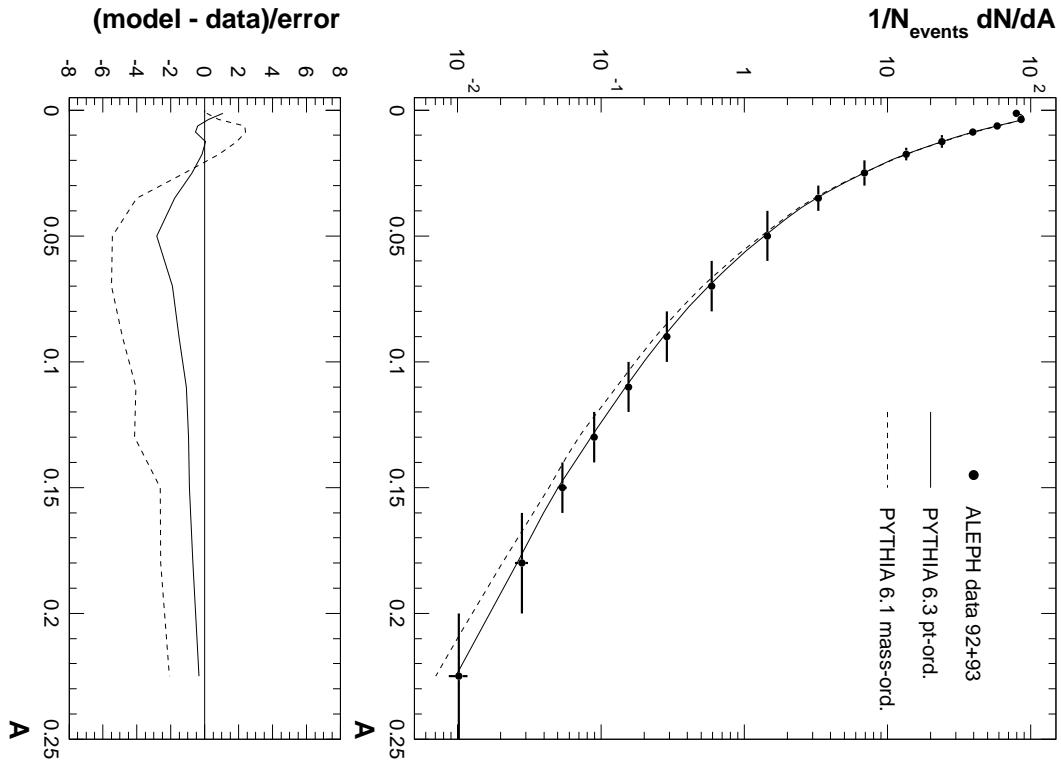
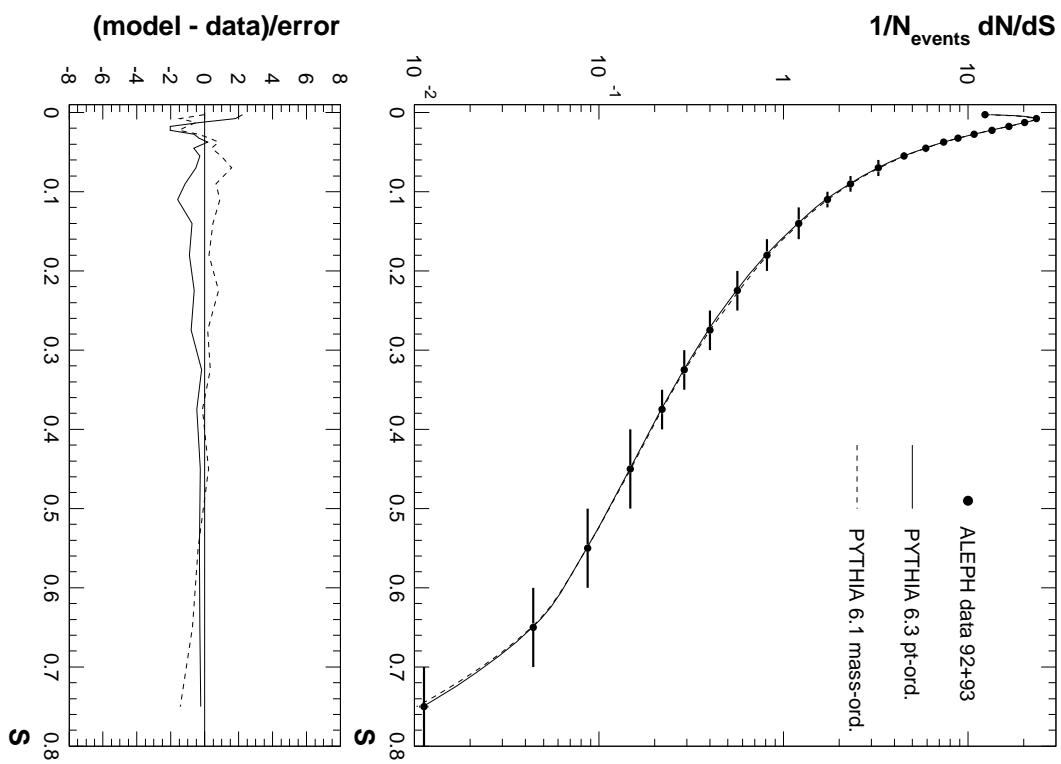
\Rightarrow One combined sequence $p_{\perp \text{max}} > p_{\perp 1} > p_{\perp 2} > \dots > p_{\perp \text{min}}$.

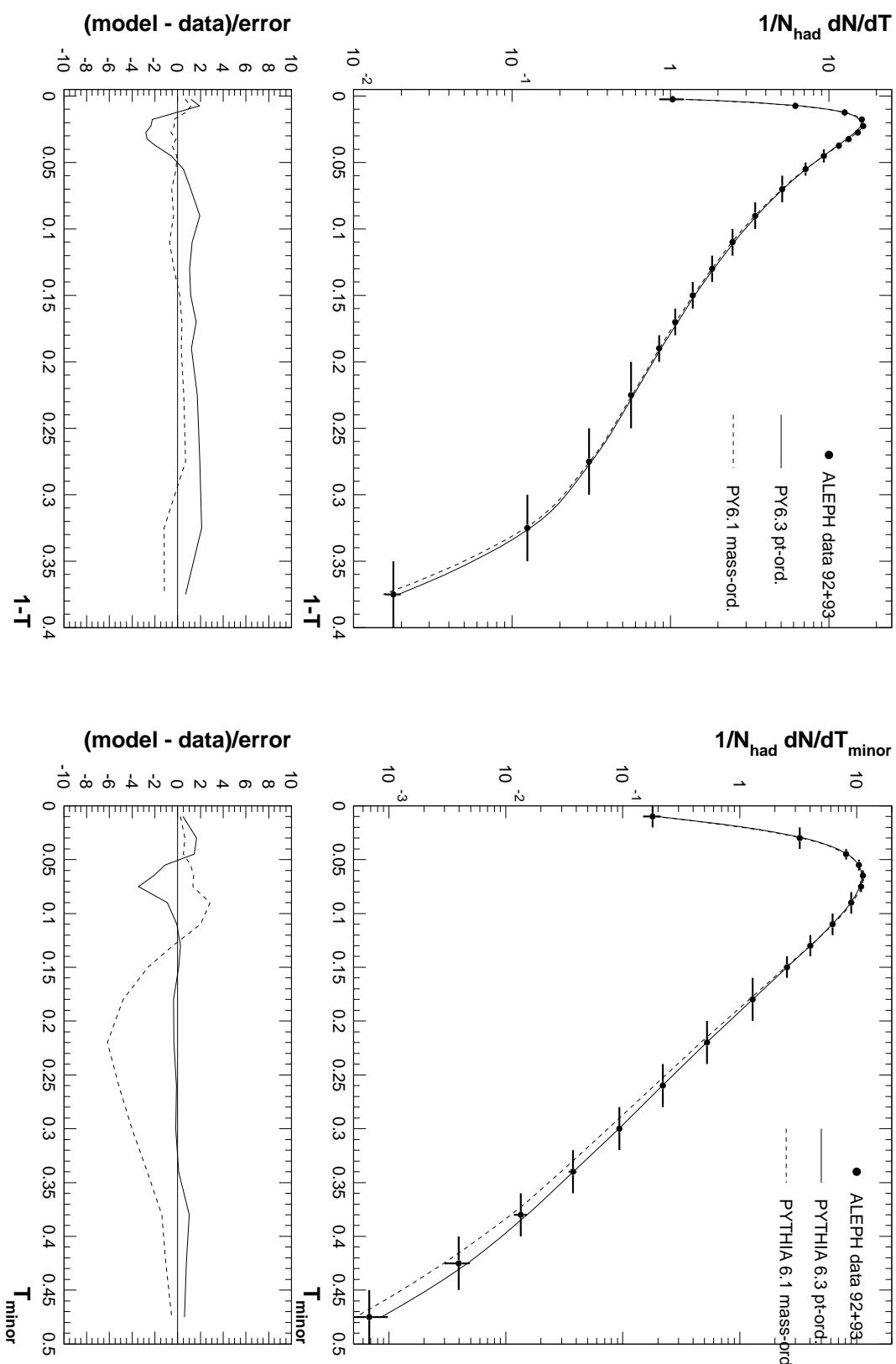
Testing the FSR algorithm

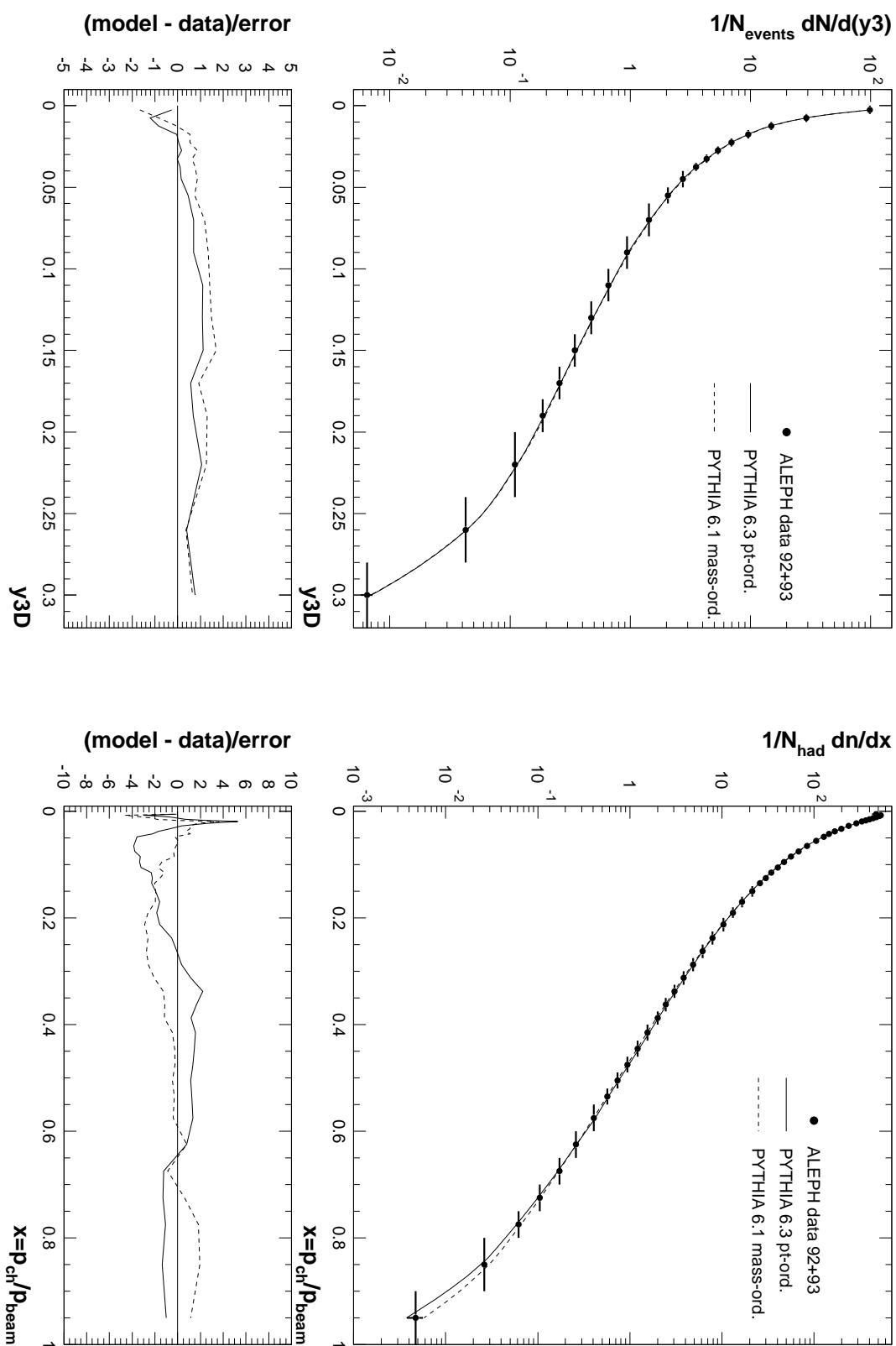
Tune performed by Gerald Rudolph (Innsbruck)
based on ALEPH 1992+93 data:

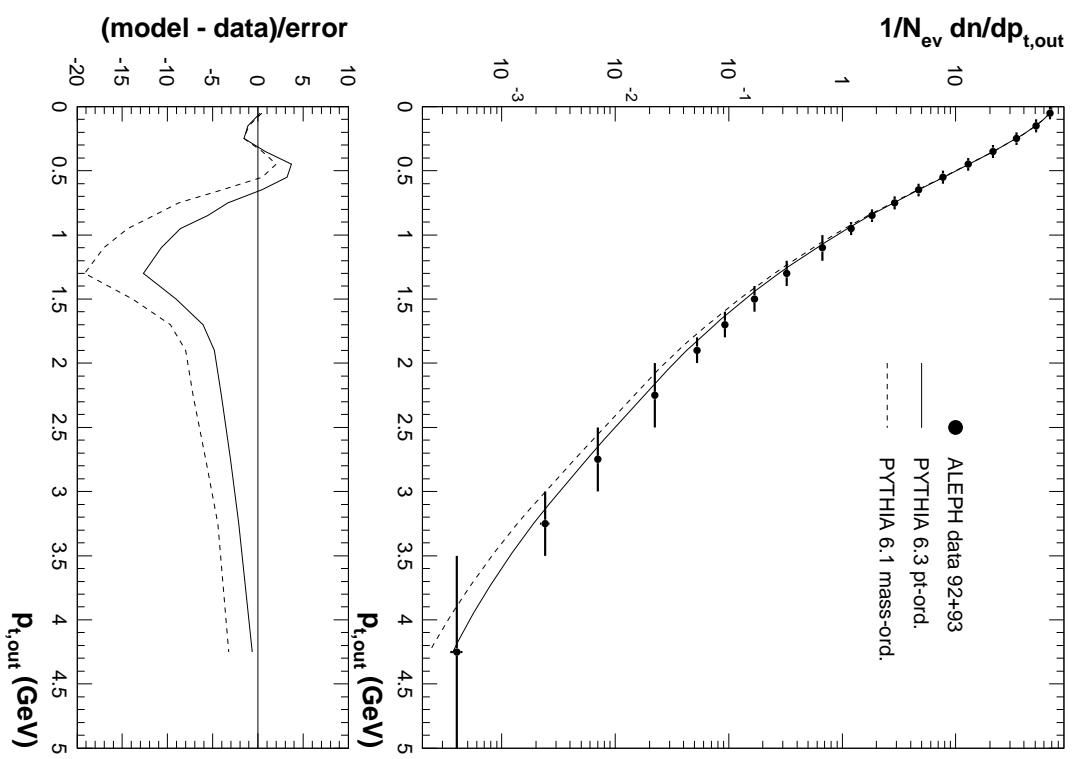
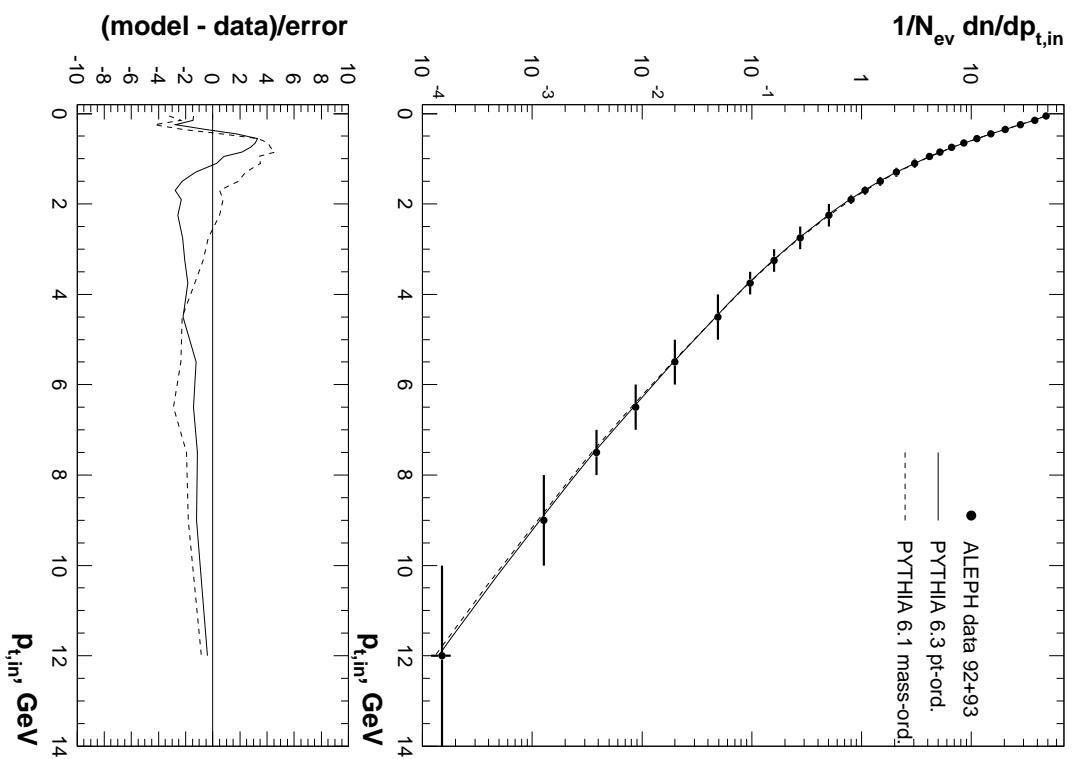
parameter	name	value	comment
Λ_{QCD}	PARJ(81)	$0.141 \pm .001$	~half of old
$2p_{\perp\text{min}}$	PARJ(82)	0.62 ± 0.04	rather low
σ	PARJ(21)	0.360 ± 0.002	
a	PARJ(41)	0.400 fixed	
b	PARJ(42)	$1.044 \pm .025$	
ϵ_C	-PARJ(54)	.040 fixed	
ϵ_b	-PARJ(55)	0.0012 ± 0.0001	
qq/q	PARJ(1)	0.115 ± 0.002	up down
s/u	PARJ(2)	0.270 ± 0.004	

+ a few more flavour parameters









Quality of fit (1)

Distribution	nb.of interv.	$\sum \chi^2$ of model	
		PY6.3	PY6.1
Sphericity	23	25	16
Aplanarity	16	23	168
1-Thrust	21	60	8
Thrust _{minor}	18	26	139
jet res. $y_3(\text{D})$	20	10	22
$x = 2p/E_{\text{cm}}$	46	207	151
$p_{\perp \text{in}}$	25	99	170
$p_{\perp \text{out}} < 0.7 \text{ GeV}$	7	29	24
$p_{\perp \text{out}}$	(19)	(590)	(1560)
$x(\text{B})$	19	20	68
sum	$N_{\text{dof}} =$	190	497
			765

Quality of fit (2)

Generator is not assumed to be perfect, so
add fraction p of value in quadrature to the definition of the error:

	0%	0.5%	1%
$\sum \chi^2$	523	364	234
Λ_{QCD}	0.141	0.141	0.140
$2p_{\perp\text{min}}$	0.62	0.66	0.69
σ	0.360	0.361	0.364
b	1.044	1.009	0.980
ϵ_b	0.012	0.0012	0.013

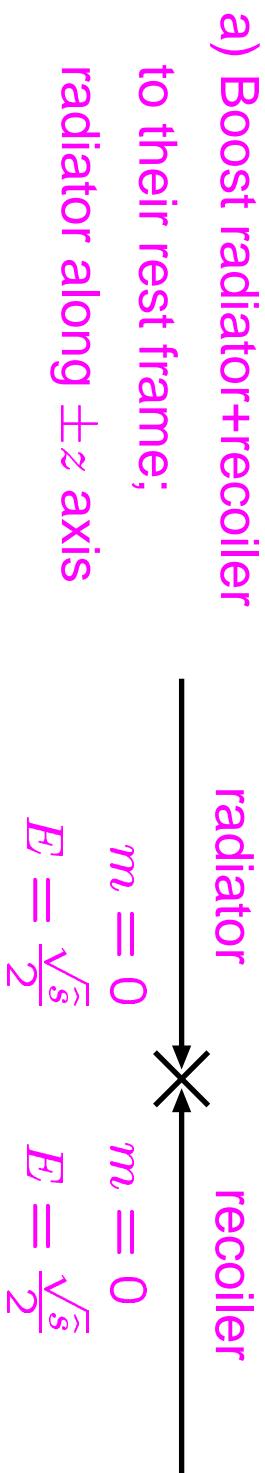
for $N_{\text{dof}} = 196 \Rightarrow$ generator is ‘correct’ to $\sim 1\%$
except $p_{\perp\text{out}} > 0.7 \text{ GeV}$ ($10\%–20\%$ error)
and parameters reasonably stable

Increasing $p_{\perp\text{min}}$ desirable since

$\langle n_{\text{gluons}} \rangle =$ 4.5 in PY6.1 with $m_{\text{min}} \approx 1.6 \text{ GeV}$
13.0 in PY6.3 with $2p_{\perp\text{min}} = 0.6 \text{ GeV}$
and also higher $g \rightarrow q\bar{q}$ rates

The ISR algorithm

- 1) Start with two incoming partons at hard interaction.
 - 2) Evolve both radiators downwards from common $p_{\perp \text{max}}$.
Pick the one that branches at the largest actual $p_{\perp \text{evol}}$.
 - a) Massive quarks: not yet considered.
 - b) $z_{\min}(p_{\perp \text{evol}}^2, \hat{s}, x) < z < z_{\max}(p_{\perp \text{evol}}^2, \hat{s})$
with $\hat{s} = m_{12}^2 = (p_1 + p_2)^2 = x_1 x_2 s$.
 - c) Matrix-element merging by veto for Z/W/H production.
- 3) Construct kinematics of branching:



b) Replace

by

$$m_{32}^2 = \frac{\hat{s}}{z} = x_3 x_2 s$$

$$\begin{aligned} Q_1^2 &= \frac{p_{\perp \text{evol}}^2}{1-z} & m_2 &= 0 \\ E_1 &= \frac{\hat{s} - Q_1^2}{2\sqrt{\hat{s}}} & E_2 &= \frac{\hat{s} + Q_1^2}{2\sqrt{\hat{s}}} \end{aligned}$$

c) φ angle currently isotropic

d) Rotate and

new radiator

boost back

to final state

mod. rad.

restored recoil

$$E = x_3 \frac{\hat{s}}{2} = \frac{x_1 \hat{s}}{z^2}$$

$$E = x_2 \frac{\hat{s}}{2}$$

$$\text{Actual } p_{\perp}^2 = (1-z)Q_1^2 - z \frac{Q_1^4}{\hat{s}} < p_{\perp \text{evol}}^2$$

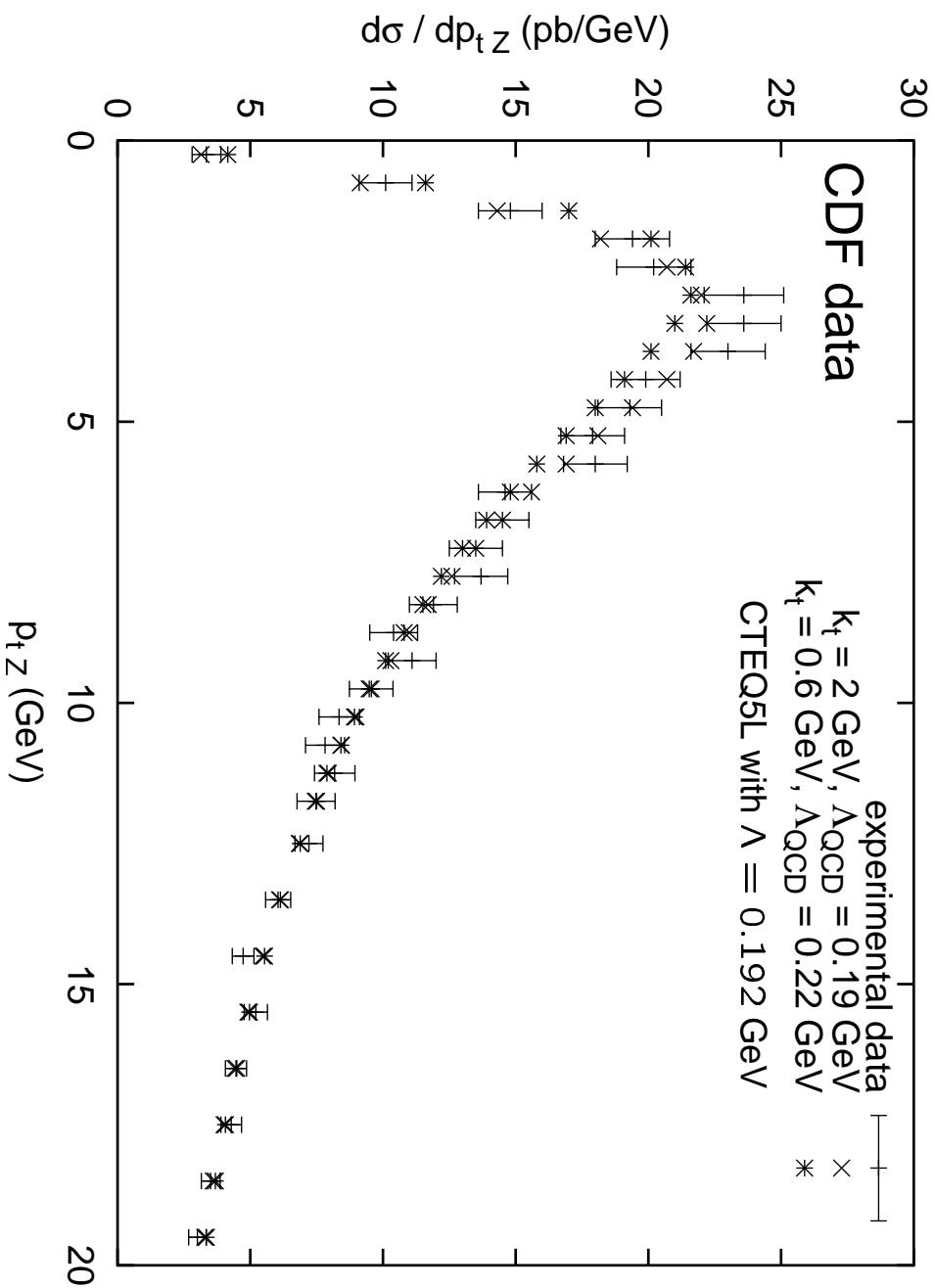
since now z invariant-mass² fraction, not lightcone

(so that simpler merging with matrix elements, e.g. resonance mass).

- 4) Continue evolution on both sides from recently picked $p_{\perp \text{evol}}$.
 Iterate until no branching above $p_{\perp \text{min}}$.
 \Rightarrow One combined sequence $p_{\perp \text{max}} > p_{\perp 1} > p_{\perp 2} > \dots > p_{\perp \text{min}}$.

Testing the ISR algorithm

Still only begun...



... but so far no showstoppers

Why variable Λ_{QCD} ?

E. Thomé, master's thesis, LU TP 04–01 [hep-ph/0401121]
J. Huston et al., Les Houches, LU TP 04–07 [hep-ph/0401145]

Old evolution in Q^2 is not equivalent to PDF LO evolution:

- (i) angular ordering
 - (ii) $\hat{u} = Q^2 - \hat{s}(1-z) < 0$
 - (iii) $\alpha_S((1-z)Q^2)$ rather than $\alpha_S(Q^2)$ and thus cut $(1-z)Q^2 > Q_0^2$
 - (iv) further minor issues
- ⇒ slower evolution; can be compensated by raised Λ_{QCD}

For instance, with CTEQ5L, $\Lambda = 0.192 \text{ GeV}$, need

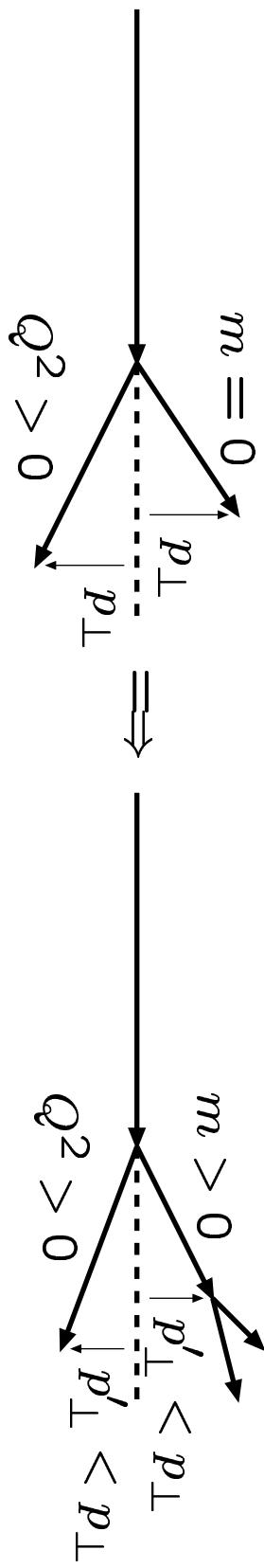
$$\begin{aligned}\Lambda &\approx 0.30 \text{ GeV} \text{ for } q\bar{q} \rightarrow Z^0 \\ \Lambda &\approx 0.48 \text{ GeV} \text{ for } gg \rightarrow H^0\end{aligned}$$

in shower to match PDF evolution rate.

Unfortunately, main effect of changed Λ is to reduce peak height and increase jet activity, not shift peak position.

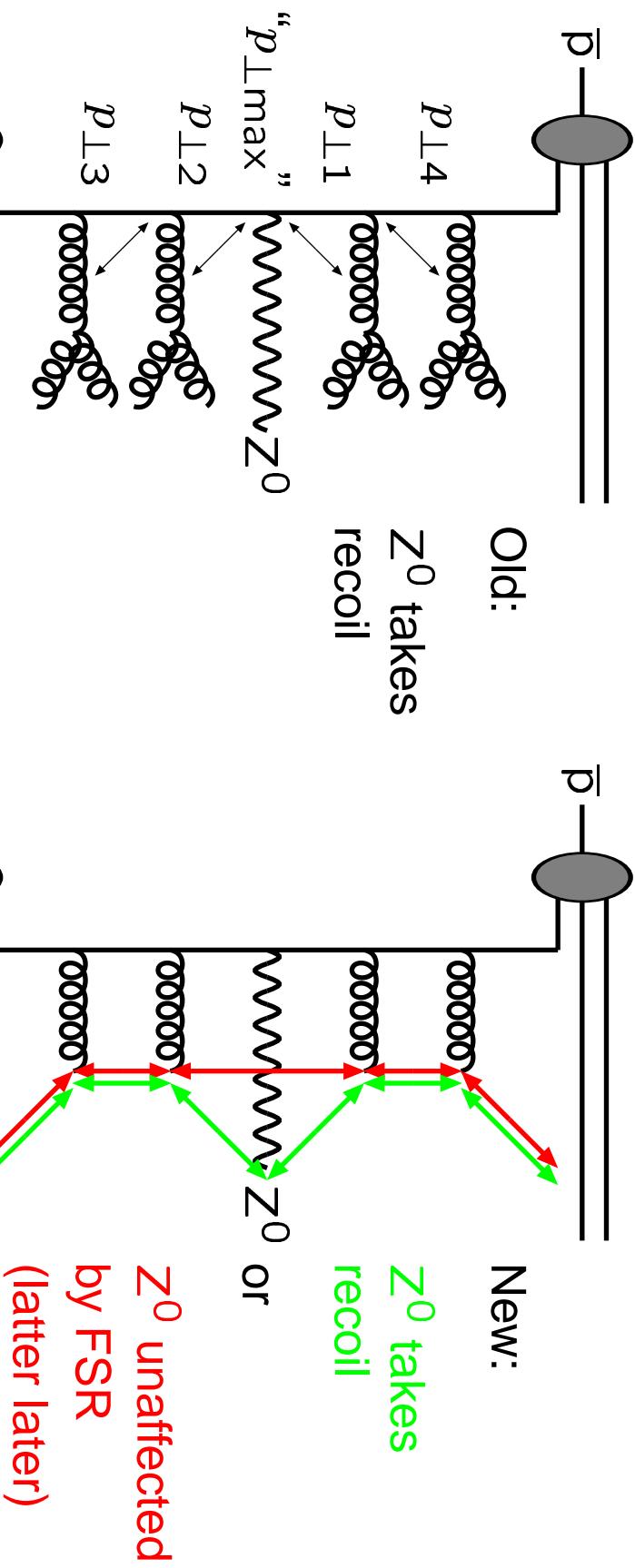
Combining FSR with ISR

Evolution of timelike sidebranch cascades can reduce p_{\perp} :



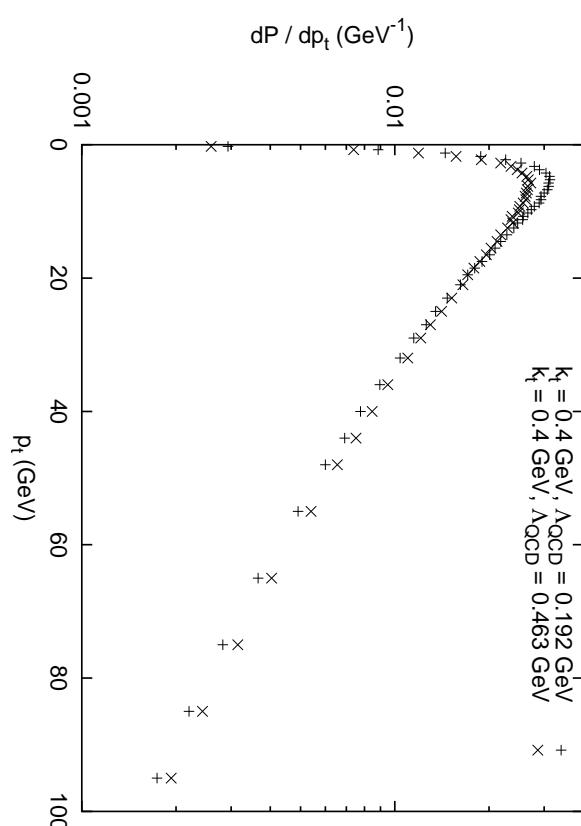
Old:
 Z^0 takes
 recoil

New:
 Z^0 takes
 recoil

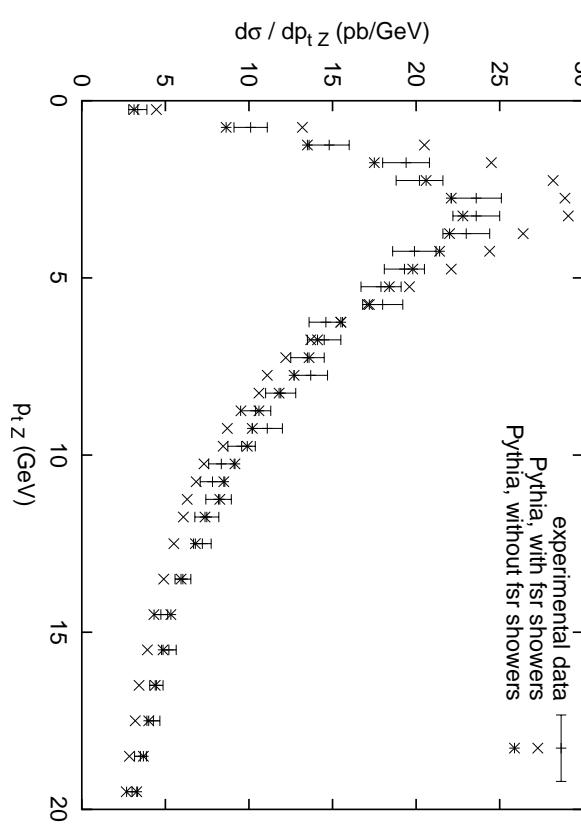


Examples with old shower

$gg \rightarrow H^0$ at the LHC:



$q\bar{q} \rightarrow Z^0$ at the Tevatron



$\Lambda = 0.192 \rightarrow 0.463 \text{ GeV}$

with CTEQ5L.

$m_H = 120 \text{ GeV}$.

Including or not final-state showers.
CTEQ5L with $\Lambda = 0.192 \text{ GeV}$.

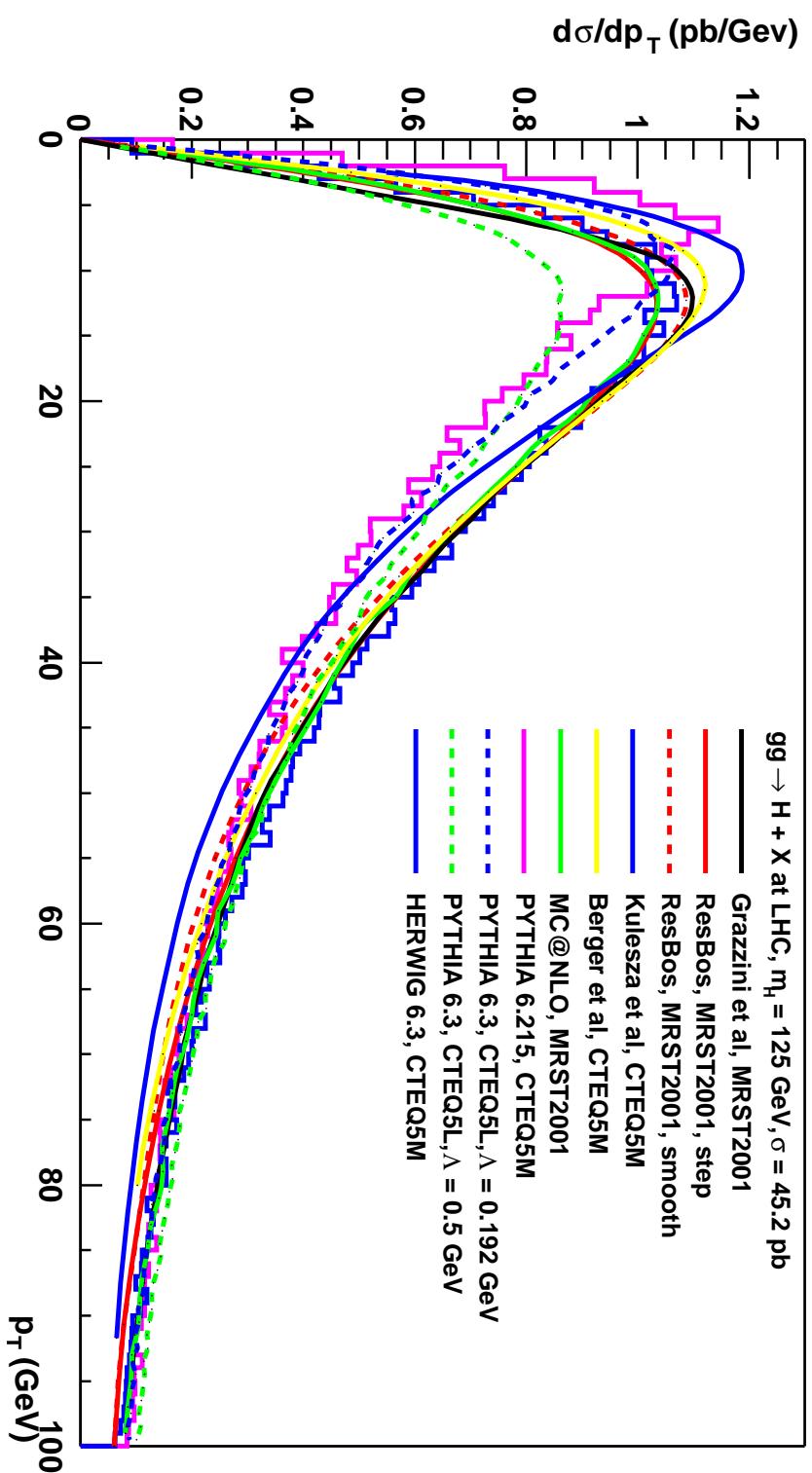
Primordial $k_\perp = 2 \text{ GeV}$.

(r.m.s. for Gaussian).

Including FSR effects.

Example with new shower

$gg \rightarrow H^0$ at the LHC:



To do

- Complete ISR: heavy flavours
 - Combine FSR with ISR
 - Test for pp
 - Write it up
- [**TS, Les Houches, LU TP 04–05 \[hep-ph/0401061\]**](#)
- Combine with multiple interactions
 - Rewrite in C++