

# Learning and memory

Arvind Murugan

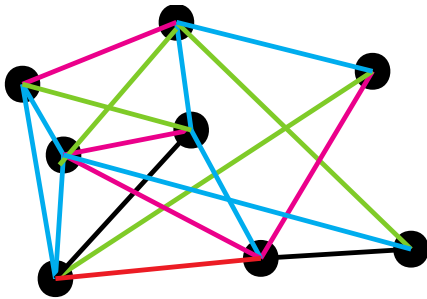
Assistant Professor, Physics

U Chicago

Nov 2017

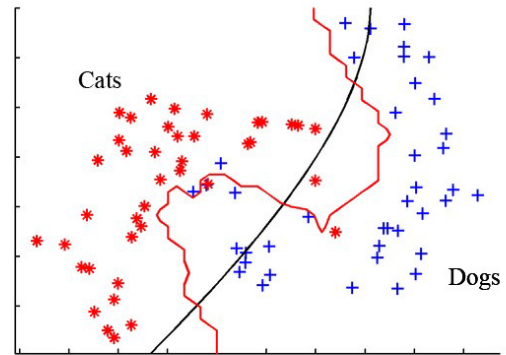
## Associative memory

How do you keep multiple memories from interfering?



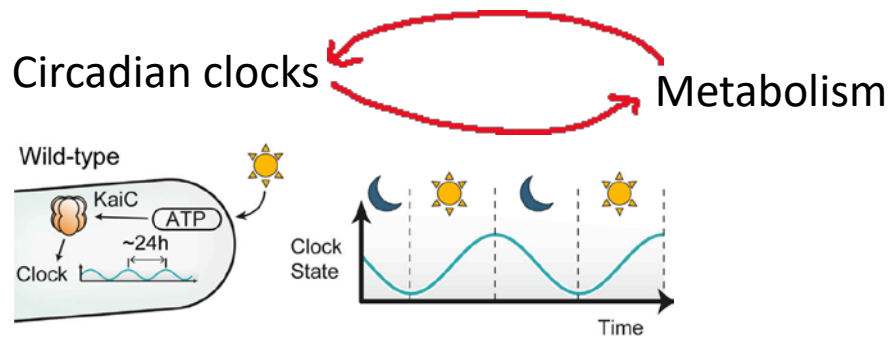
## Learning and memory

Memory of examples vs learning from examples



*Not for today*

## Temporal dynamics in biology

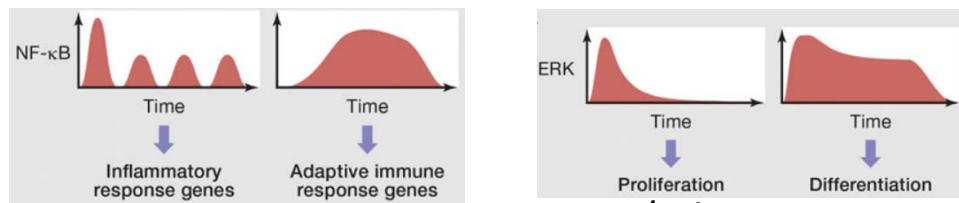


*w/ Rust lab (U Chicago)*

*Kalman filter..*

Temporal control of gene regulation, fate etc

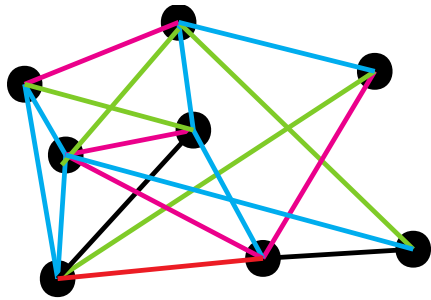
*w/ Tay lab (U Chicago) + others*



Purvis/Lahav 2014

*Specificity, allostery/  
cooperativity in time..*

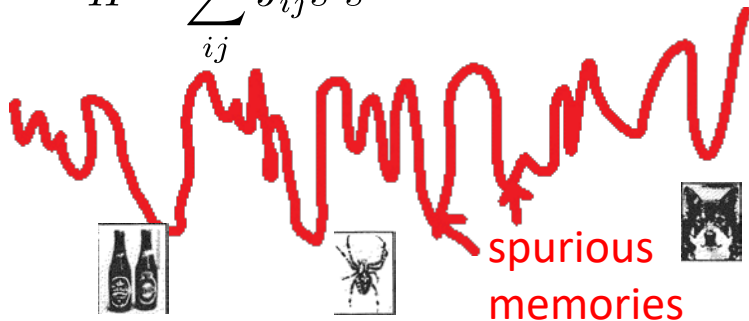
# Associative memory in neural networks



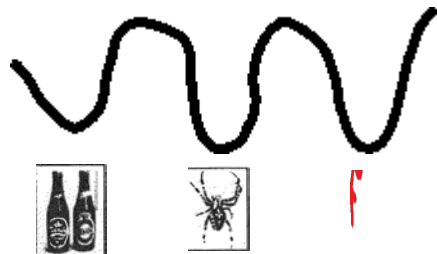
$$J_{ij} = J_{ij} + J_{ij} + J_{ij}$$



$$H = \sum_{ij} J_{ij} s^i s^j$$

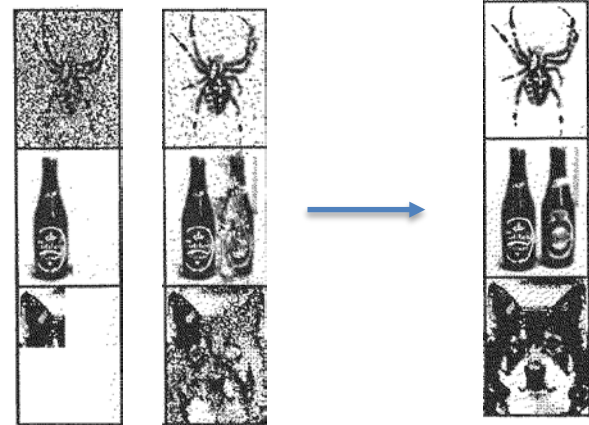


Above capacity



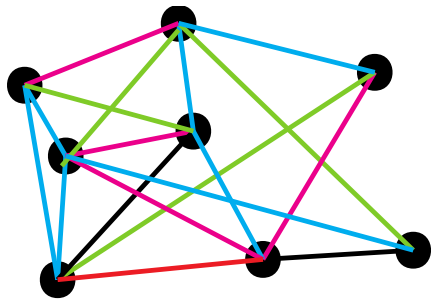
Under capacity  
(Hopfield 1982)

Initial Cond.



Retrieval by association

# Associative memory in neural networks



$$J_{ij} = J_{ij} + J_{ij} + J_{ij}$$



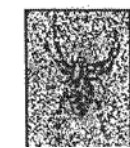
$$H = \sum_{ij} J_{ij} s^i s^j$$

$$J_{ij} = x_i x_j, \quad \vec{x} = \text{spider}$$

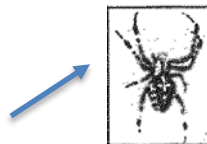
$$J_{ij} = x_i x_j, \quad \vec{x} = \text{bottles}$$

$$J_{ij} = x_i x_j, \quad \vec{x} = \text{wolf}$$

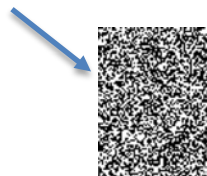
⋮



Initial  
Cond.

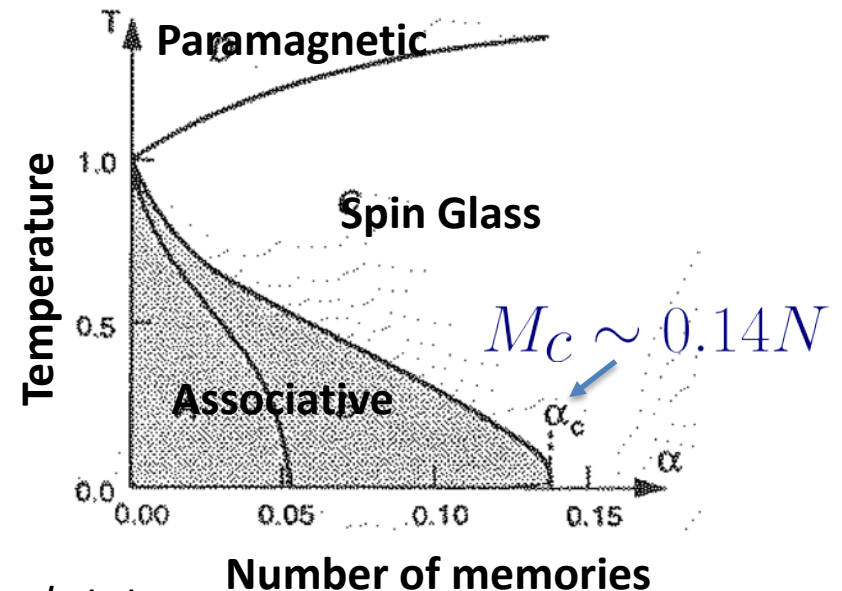


Success



Failure

Hopfield 1982  
Amit et al 1985



# Associative memory in neural networks

1. Correlations between memories reduce capacity



Ideally:  $\vec{x} \cdot \vec{x} = 0$

2. Complex learning rules can (slightly) increase capacity

Hopfield w/ linear Hebbian rule

$$J_{ij} = J_{ij} + J_{ij} + J_{ij}$$

$$M_C = 0.14N$$

E. Gardner

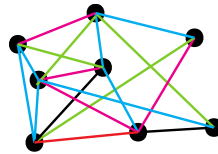
Optimal  $J_{ij}$

$$M_C = 2N$$

# Associative memory in neural networks

## 3. Range of interactions is important

Fully connected  
(infinite dimensions)



$$J_{ij} = x_i x_j, \quad \vec{x} = \text{spider}$$

$$M_C = 0.14N$$

Finite dimensions

$$M_C = O(1)$$

## 4. Nature of memories is important

Original model :

Each memory = point attractor



Place cell model (spatial memories):

Each memory = continuous attractor



# Associative memory in materials



Zorana Zeravcic



Stanislas Leibler



Michael Brenner

*PNAS 2015*

*J. Stat. Phys. 2017*

- W Zhong, D. Schwab



Menachem Stern

*Nat. Comm. 2017,*

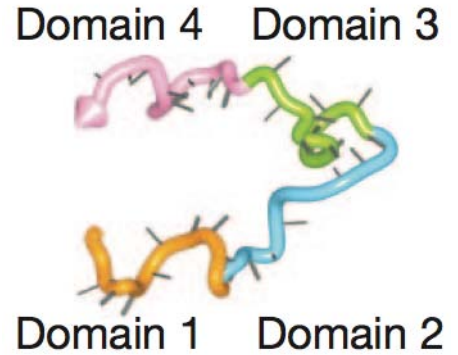
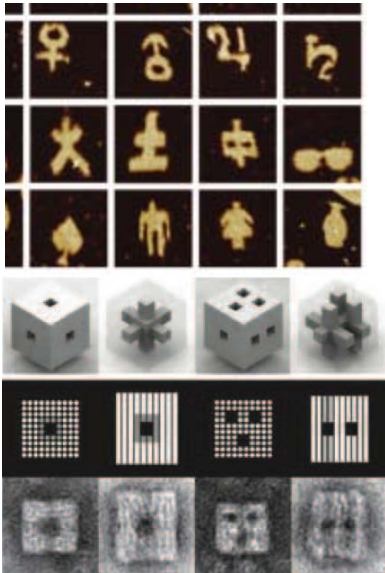
*PRX 2017*

*+ in progress*

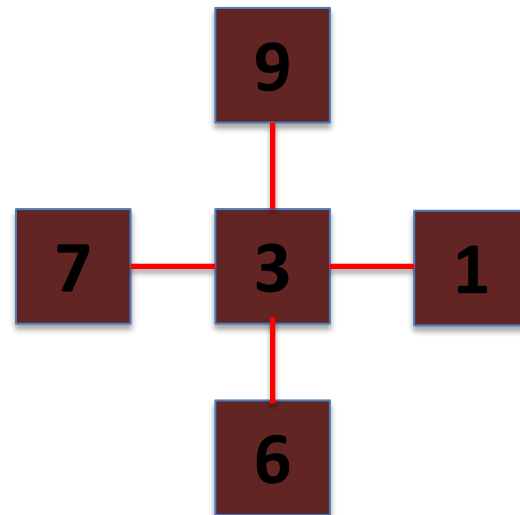
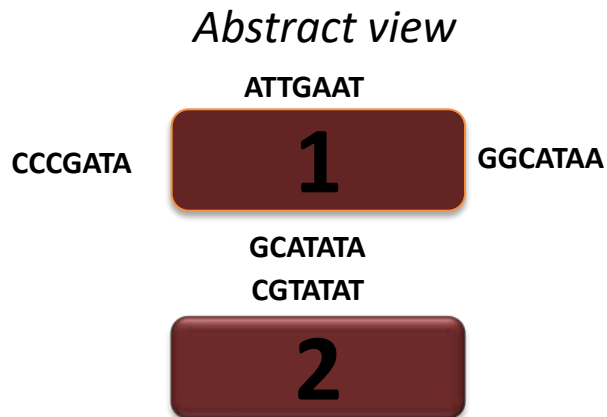


# DNA Brick assembly

Yin lab,  
Harvard Medical School

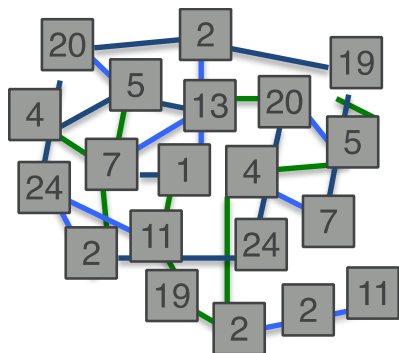


Exactly 1 partner for every binding site

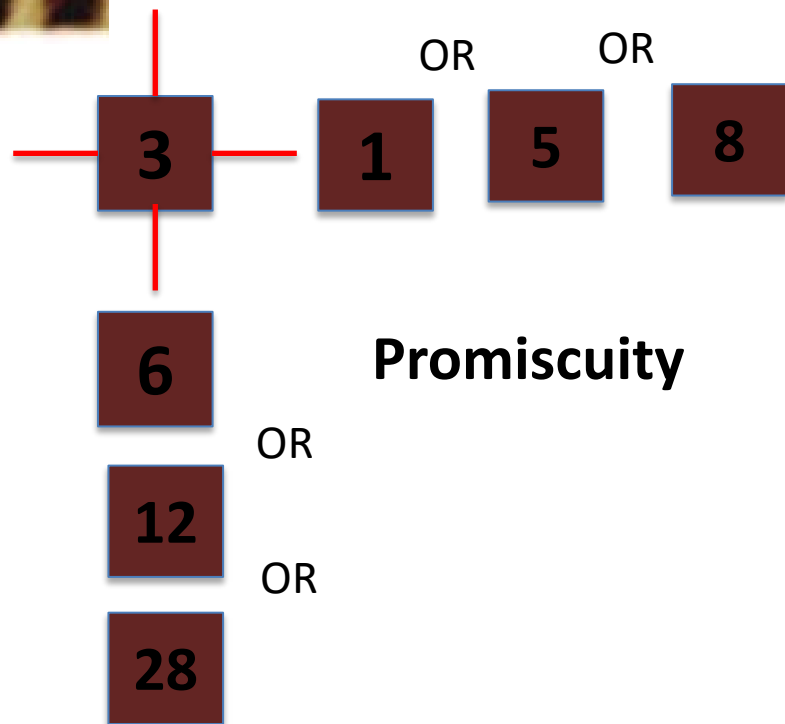


# Assembly mixtures

- We ask:

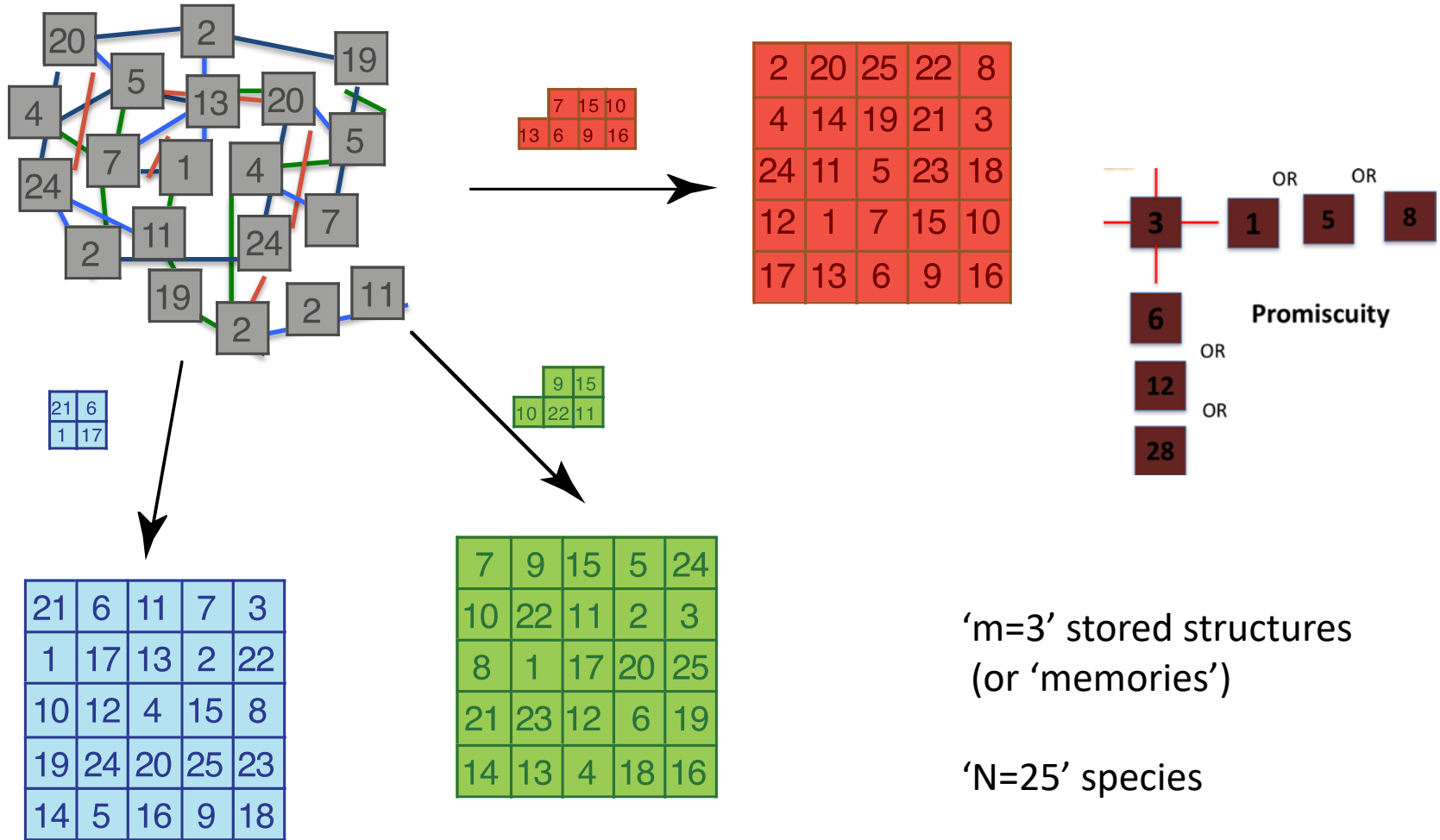


Cue A



# Assembly mixtures

- General model:

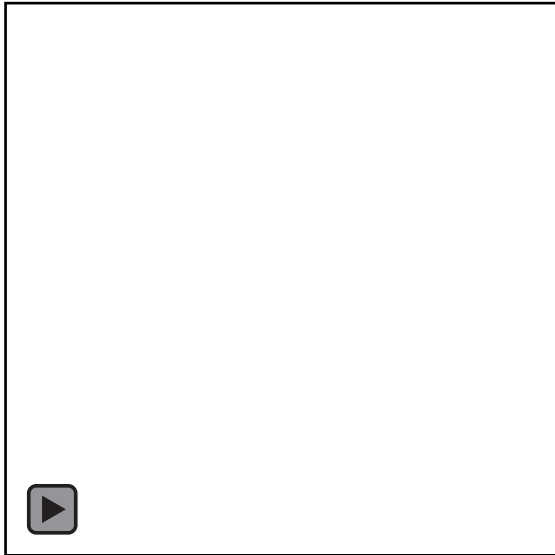


'm=3' stored structures  
(or 'memories')

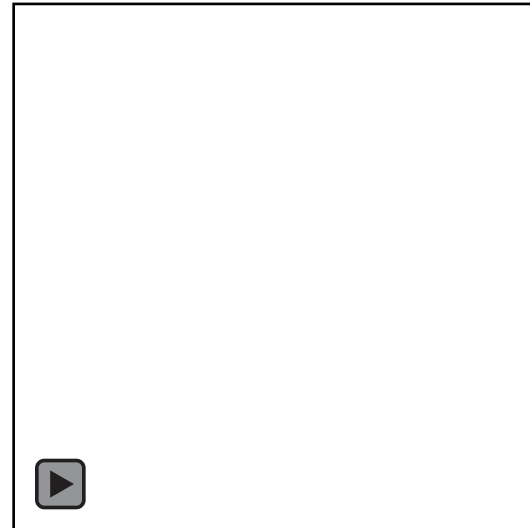
'N=25' species

# Monte-Carlo Simulations

**m=5** stored memories



**m=25** stored memories



Monomers not shown

Parameters:

$N = 400$  species (20x20),

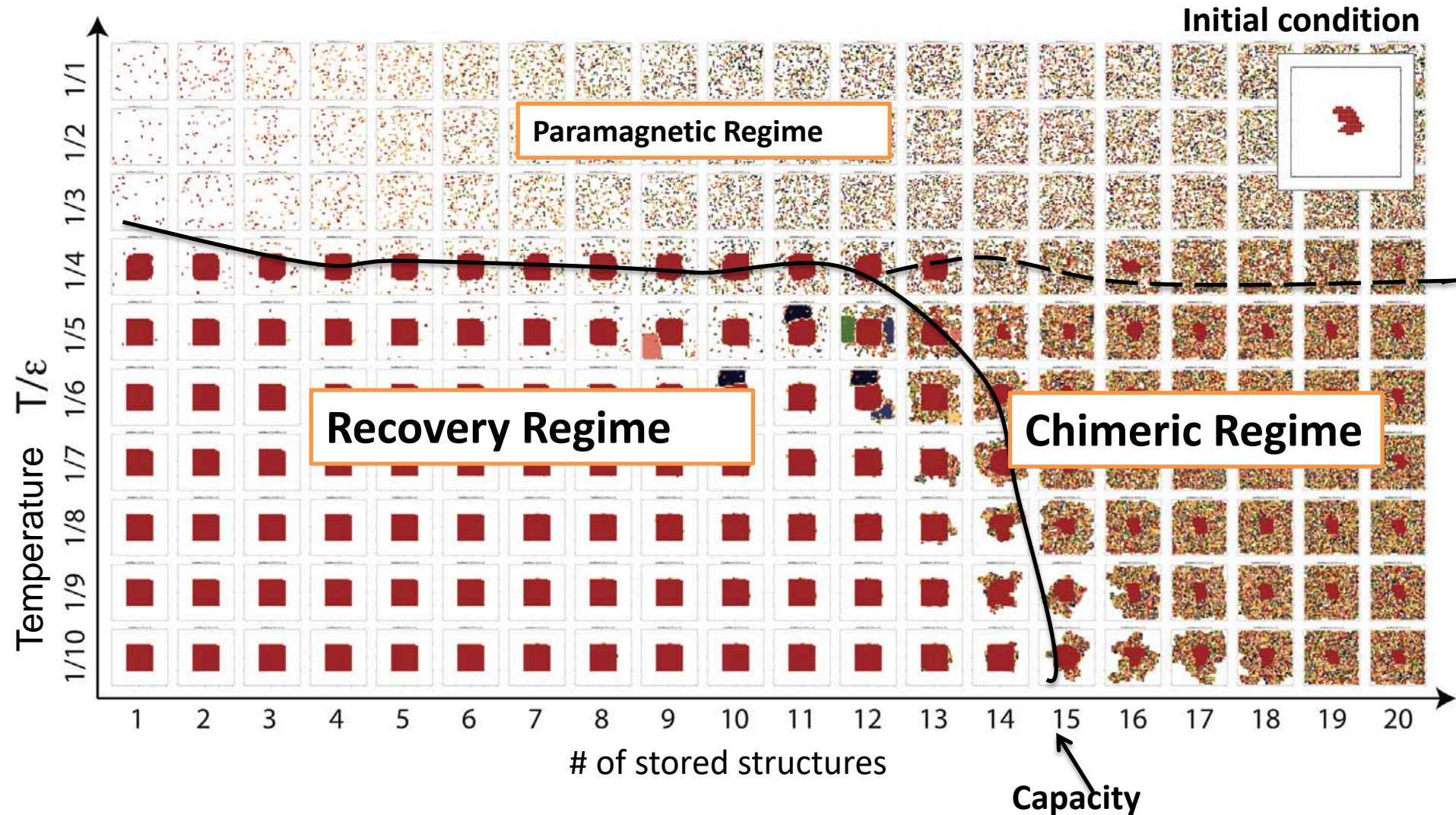
Bond energy =  $E$ ,

$T = 0.15 E$

Conc. =  $\exp(1.8 E)$ ,

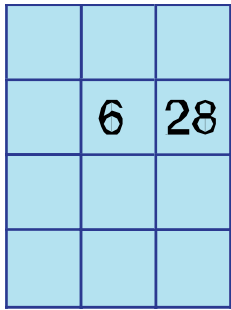
# Phase diagram

N = 400 components (20x20)

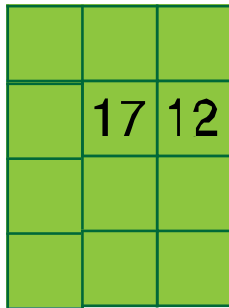


# Promiscuity balanced by frustration

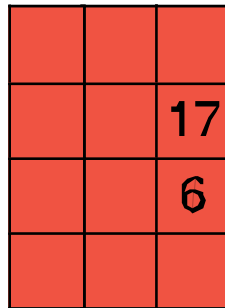
Memory 1



Memory 2

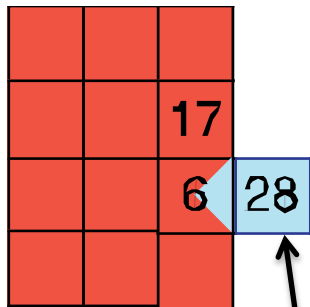


Memory 3



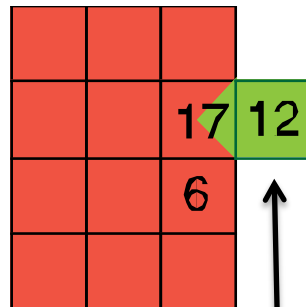
'm' stored memories

Total of 'N' species

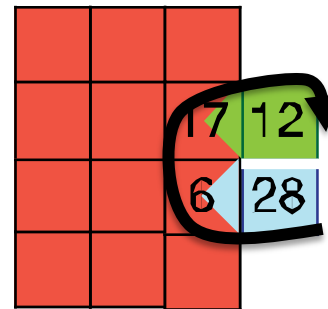


**Promiscuity:**

'm' local choices



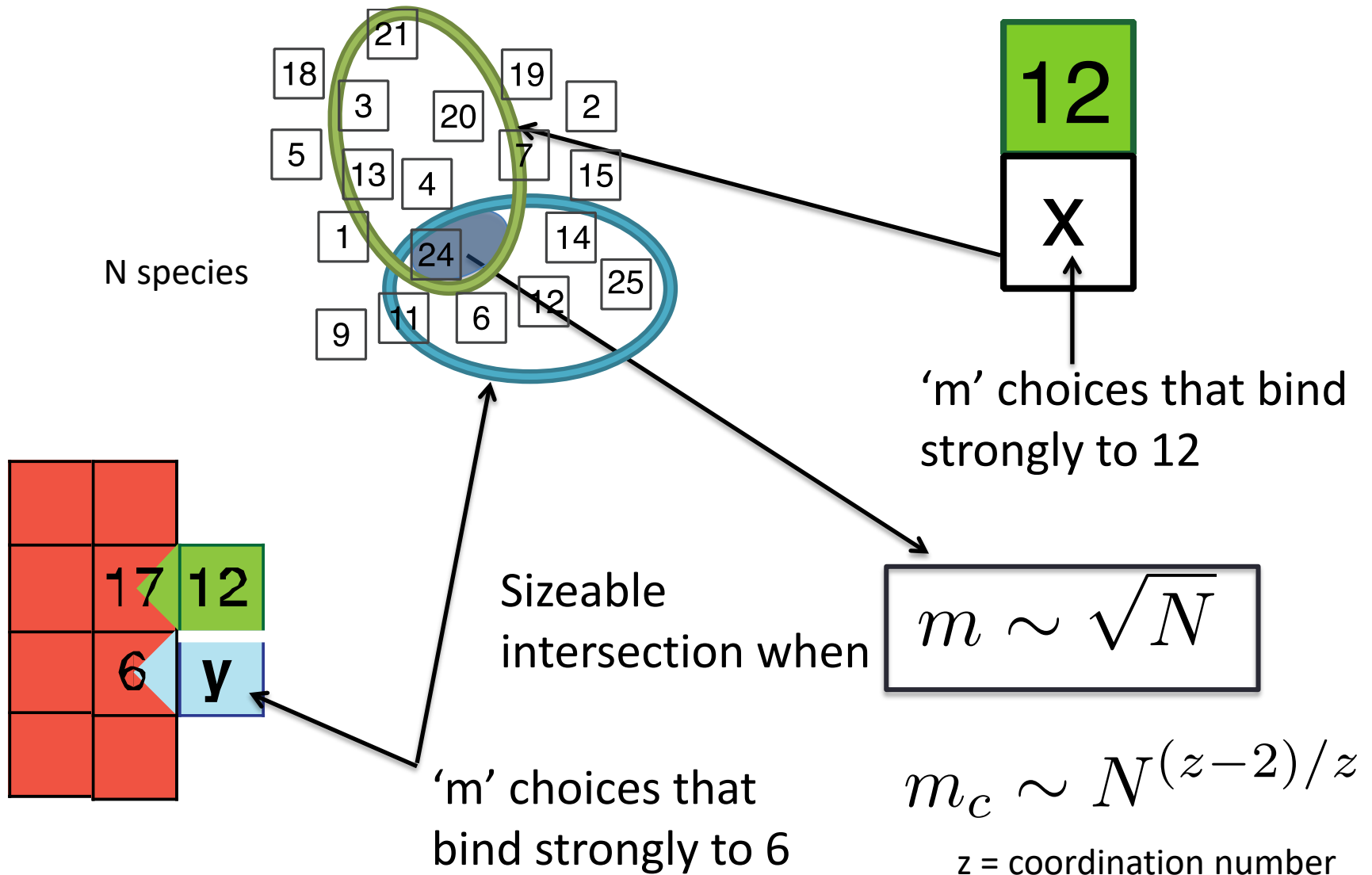
'm' local choices



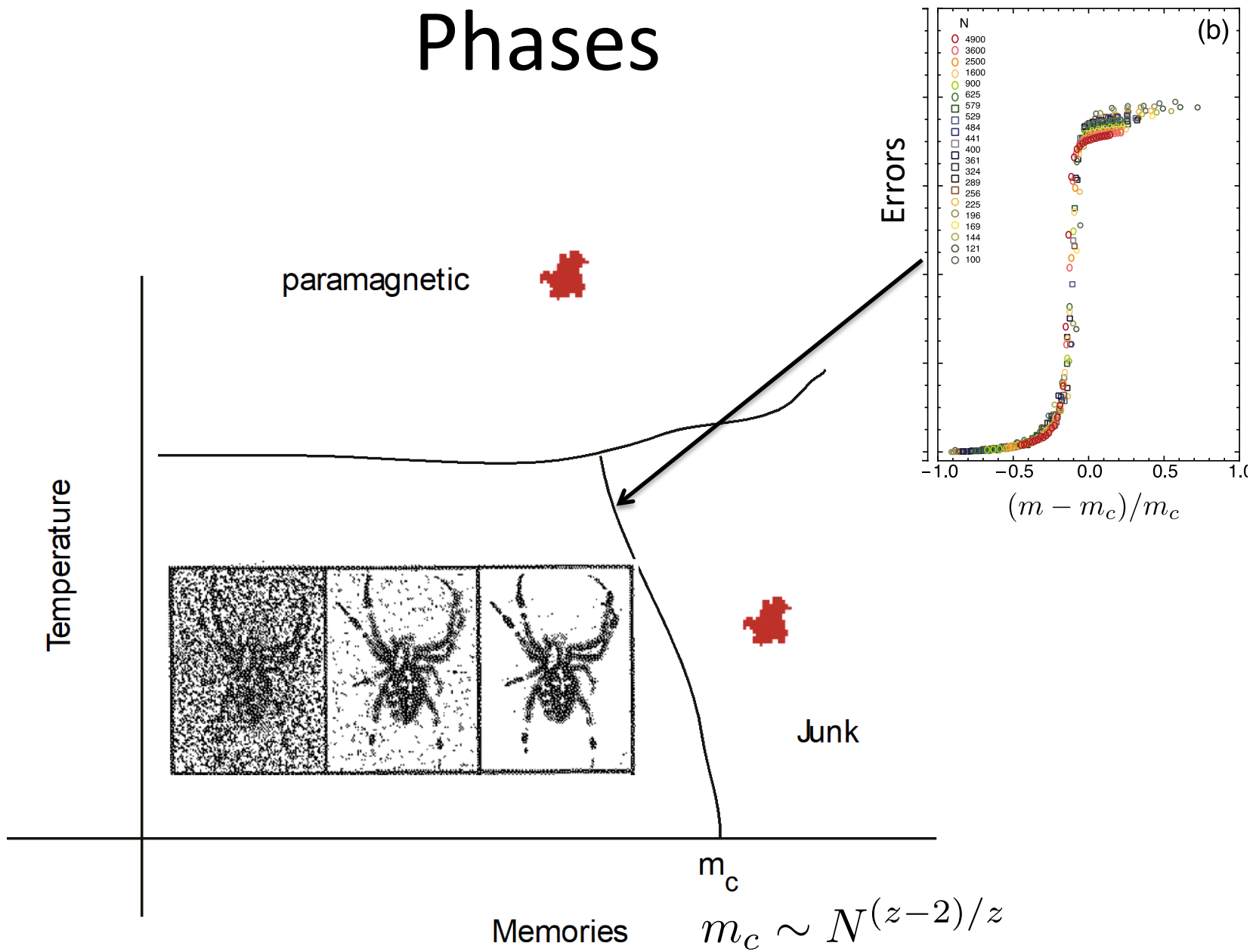
The friend (12) of a friend (17) of a friend (6) .. may **not** be a friend (of 28).

**Frustration**

# Promiscuity balanced by frustration



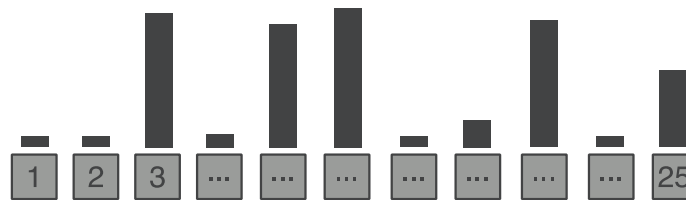
# Phases





# Pattern recognizer

*Patterns in concentrations*



↓  
*replot*



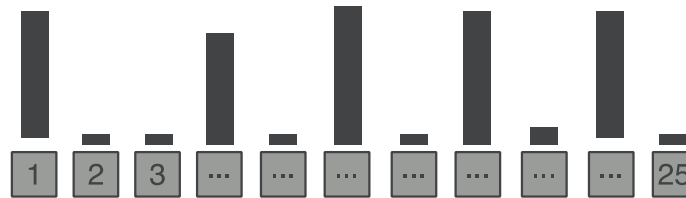
↓  
*Selective assembly*



7	9	15	5	24
10	22	11	2	3
8	1	17	20	25
21	23	12	6	19
14	13	4	18	16

# Pattern recognizer

*Patterns in concentrations*



*replot*



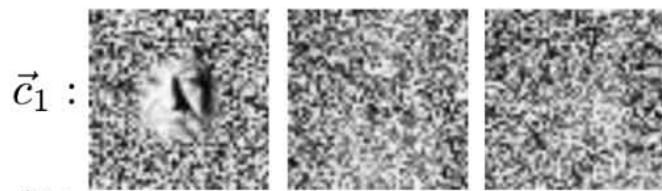
*Selective assembly*

2	20	25	22	8
4	14	19	21	3
24	11	5	23	18
12	1	7	15	10
17	13	6	9	16

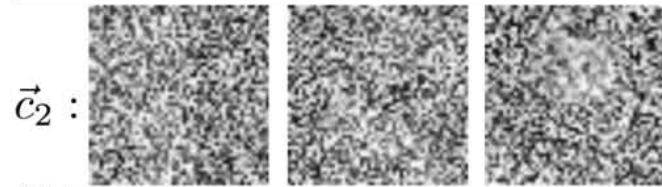
# Pattern recognizer

(a) Conc. pattern

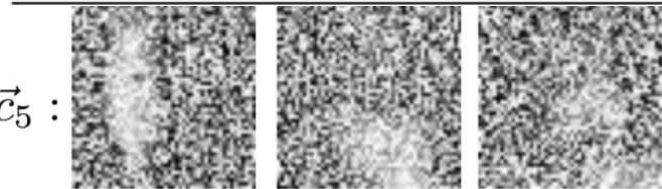
*Leo*      *Einstein*      *Cat*



$\chi$  :      1.0      0.46      0.33



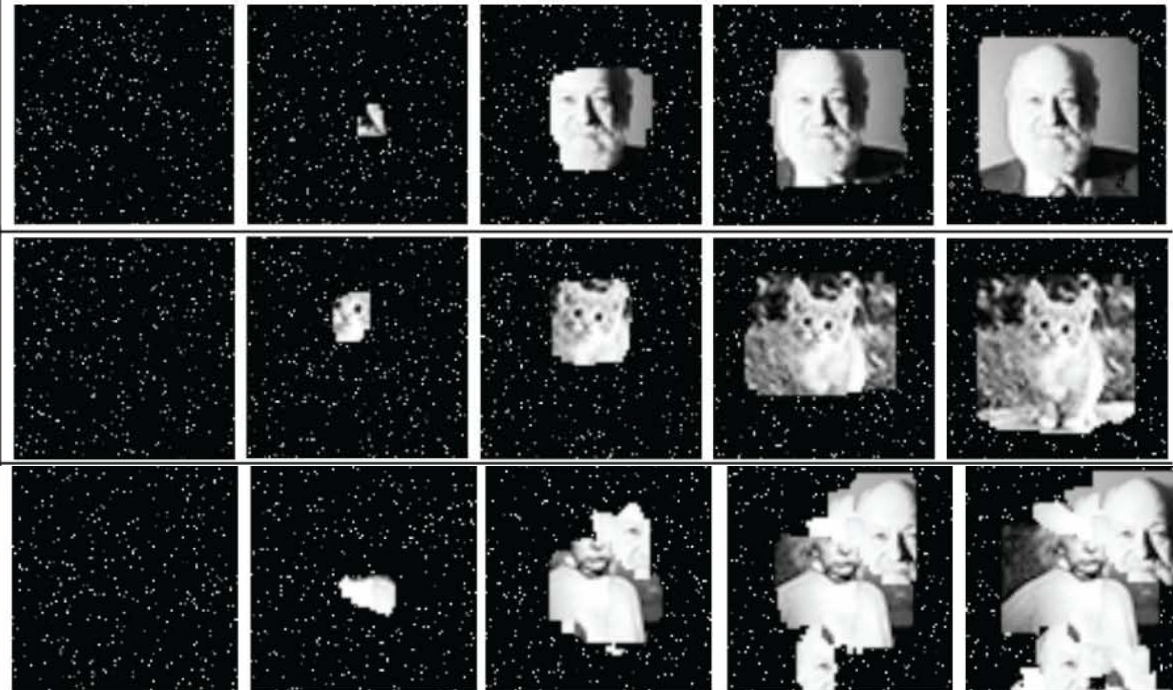
$\chi$  :      0.28      0.31      0.70



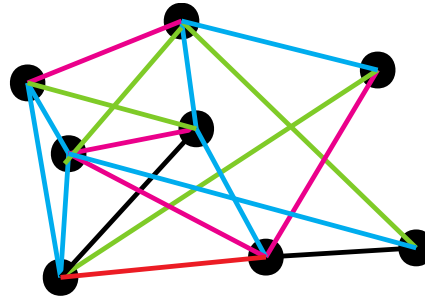
$\chi$  :      0.80      0.80      0.57

(b) Self-assembly dynamics

Time  $\longrightarrow$

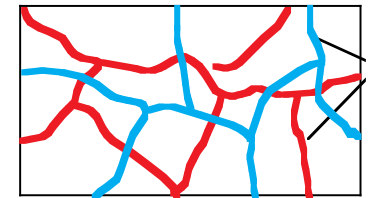
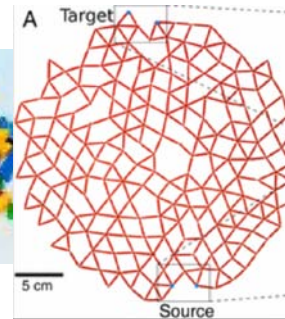
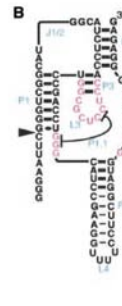
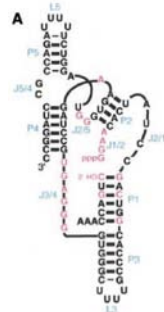


# Associative memory



$$J_{ij} = J_{ij} + J_{ij} + J_{ij}$$

Neural networks



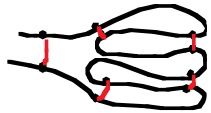
**Self-folding polymers**  
*(Ribozymes, DNA origami)*  
*(Schultes et al 2000)*

**Self-assembling particles**

**Mechanical networks**  
*(metamaterials)*  
*(Rocks et al 2017)*

**Self-folding sheets**  
*(Origami)*  
*(Stern et al 2017)*

# Self-folding polymers



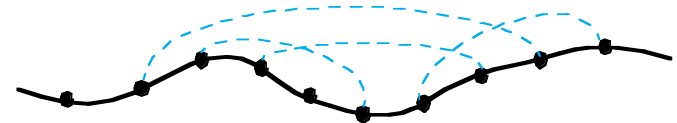
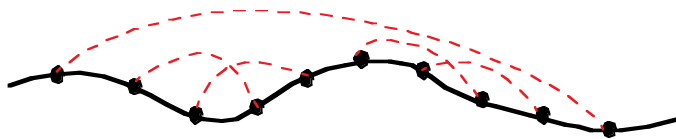
Contacts in desired structure



*Design*  
(find sequence)



Programmed  
interactions

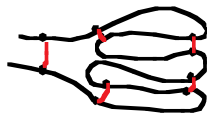


Seq. A

Seq. B

*Fold*

*Fold*

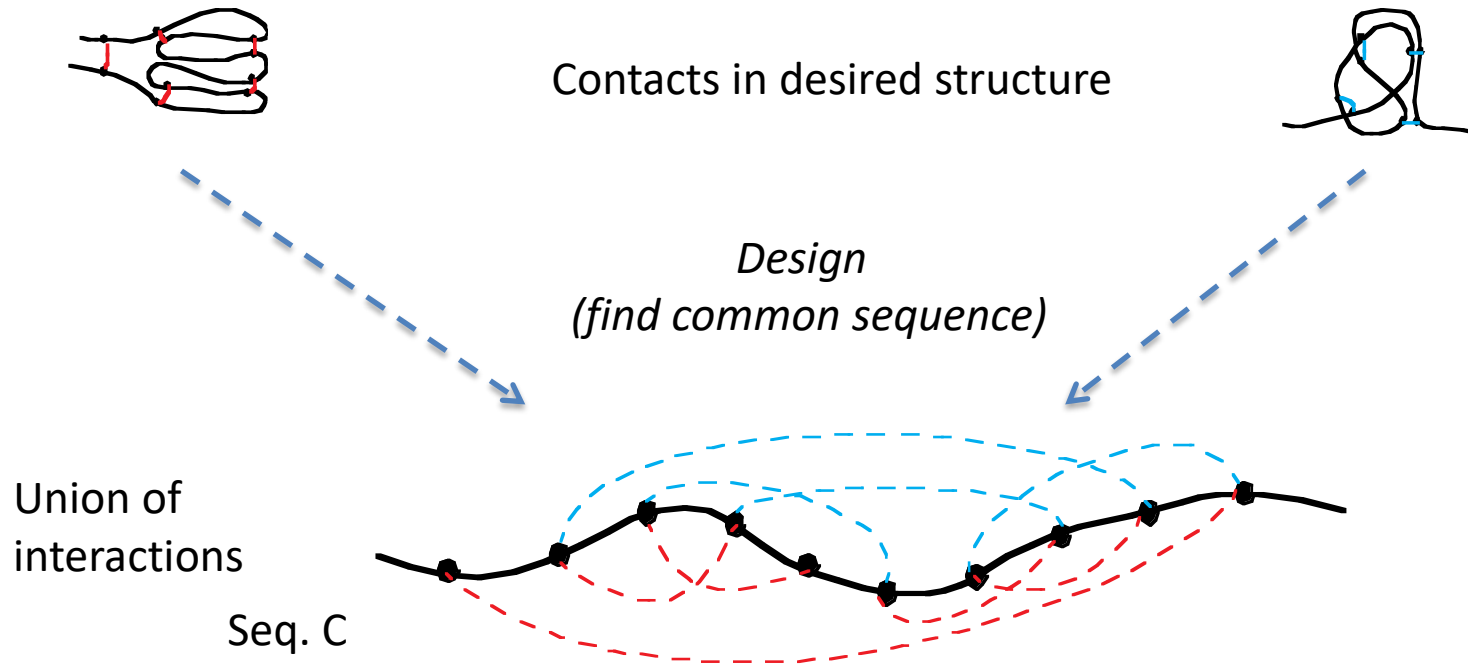


Examples:

- DNA origami (dots = stapling region)
- RNA secondary structure (dots = stem regions)

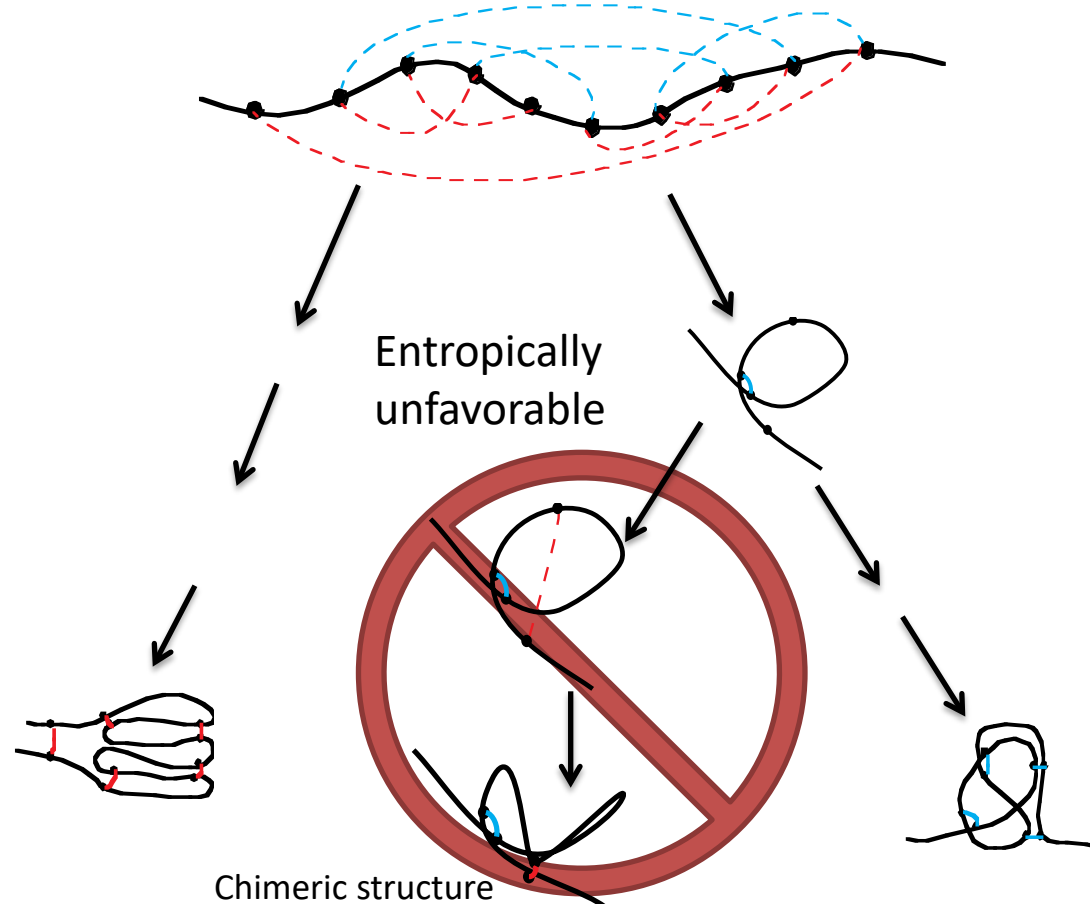


# Associative memory in polymer folding



# Promiscuous polymers

In how many ways can promiscuous polymers fold?



Specific kinetic simulations:  
Abkevich et al , JCP 1994  
Isambert et al 2000s..

Equilibrium theory:  
Ball, Fink PRL 2001

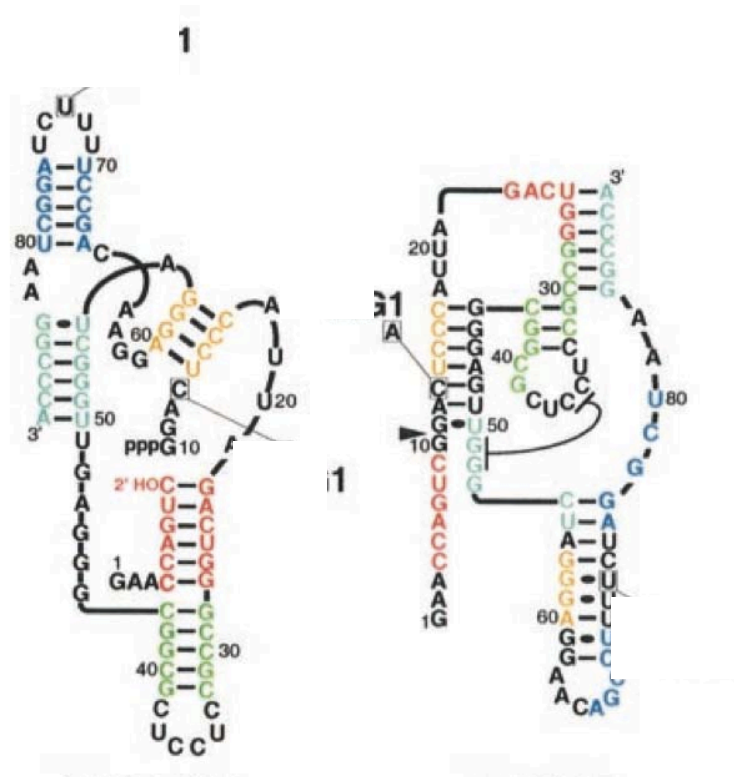
DNA Origami experiments:  
Dunn et al, Nature 2015

# One Sequence, Two Ribozymes: Implications for the Emergence of New Ribozyme Folds

Erik A. Schultes and David P. Bartel\*

*Science* 2000

Useful evolutionary  
intermediate



Ligase fold

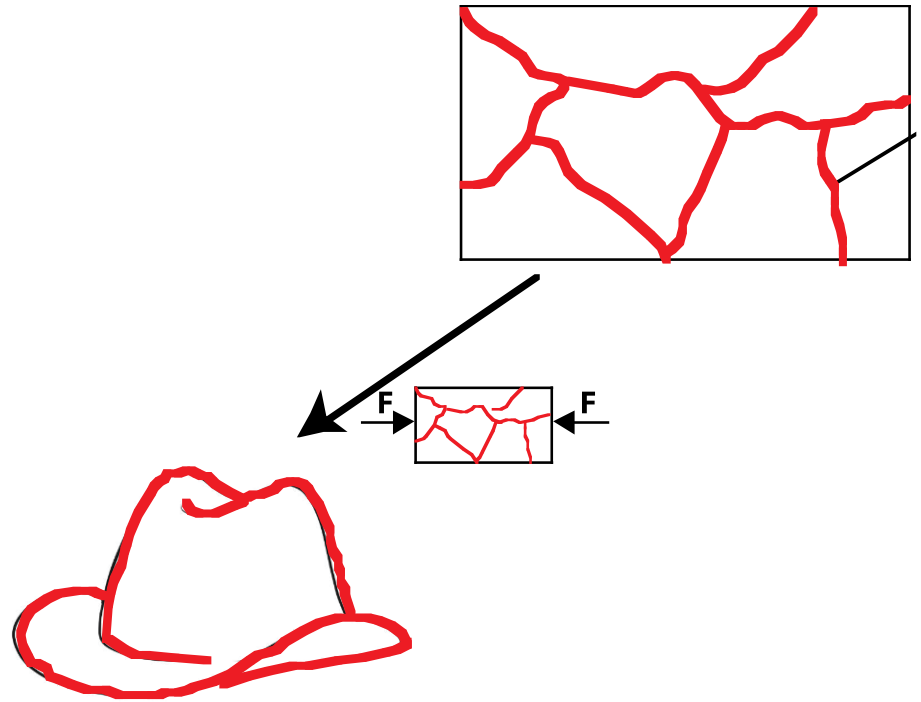
Cleaving fold  
(Hepatitis D Virus  
ribozyme)



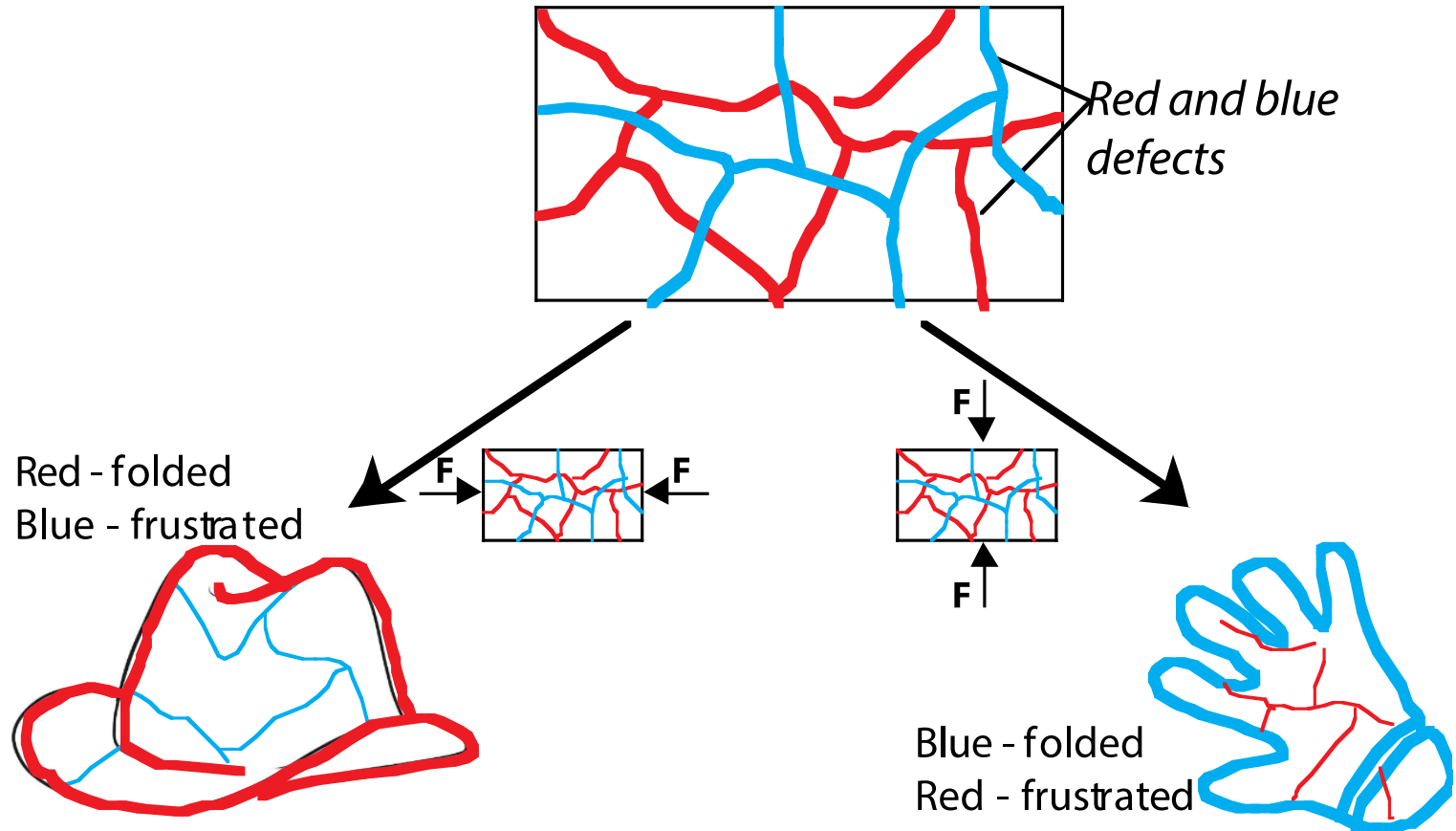
# Self-folding sheets



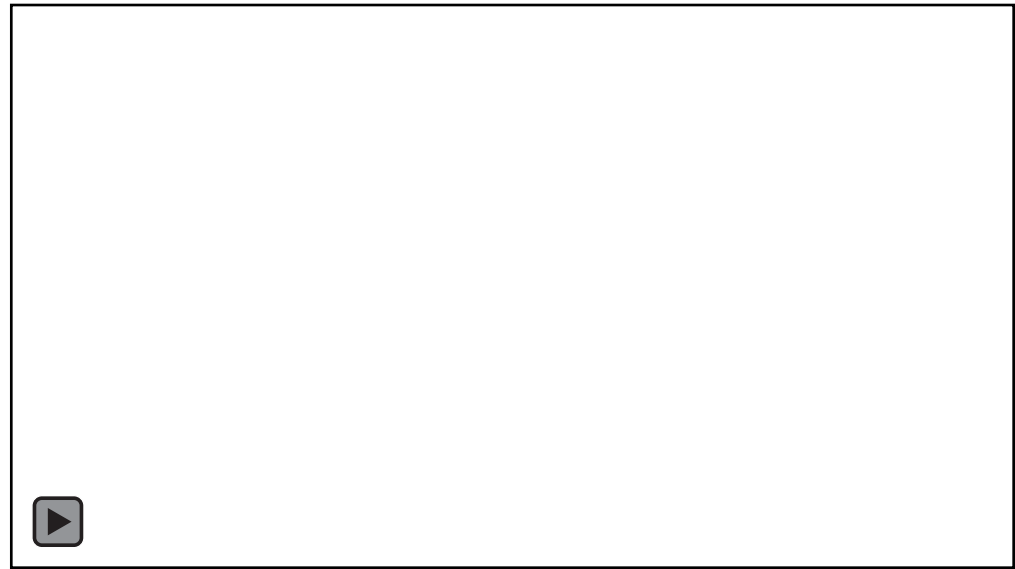
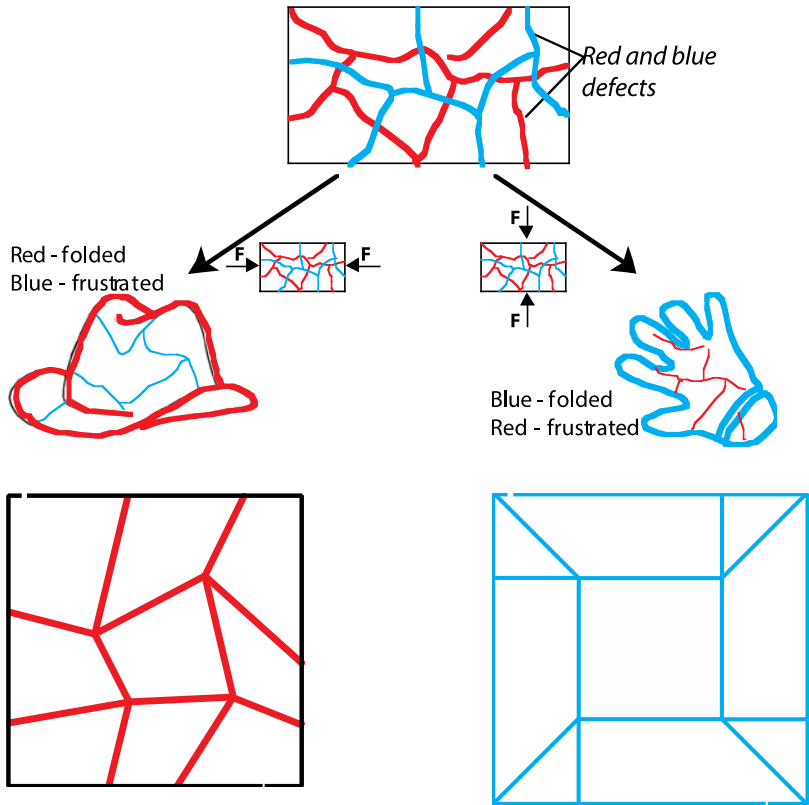
*Tomohiro Tachi*



# Multiple folding modes



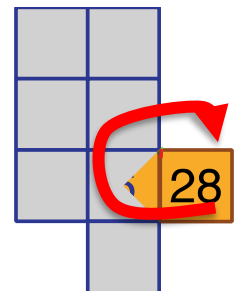
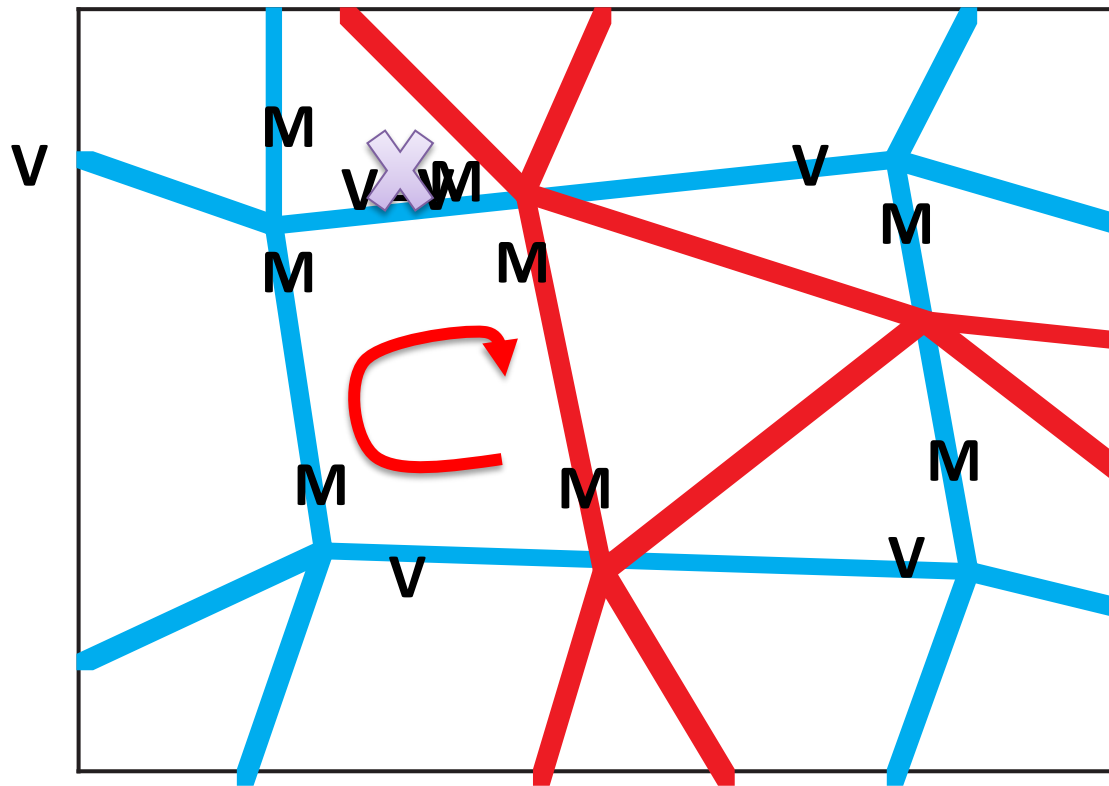
# Multiple folding modes



*No need to micromanage*

# Frustrated loops prevent chimeras

State of a crease = Mountain, Valley or Flat

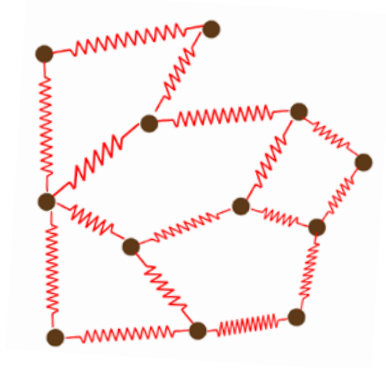


# of folding modes

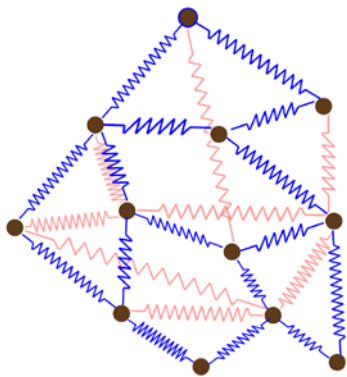
= # of zero E ground states of disordered frustrated spin-1 system

$$E = \sum_{\text{vertices } a} J^a x_{a1} x_{a2} x_{a3} \dots$$

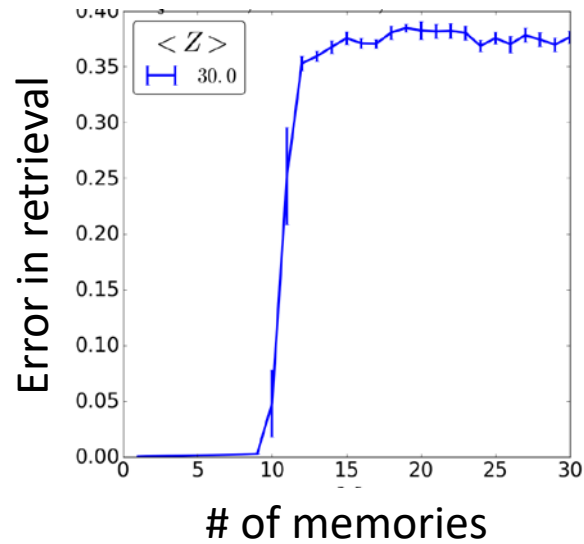
# Mechanical networks



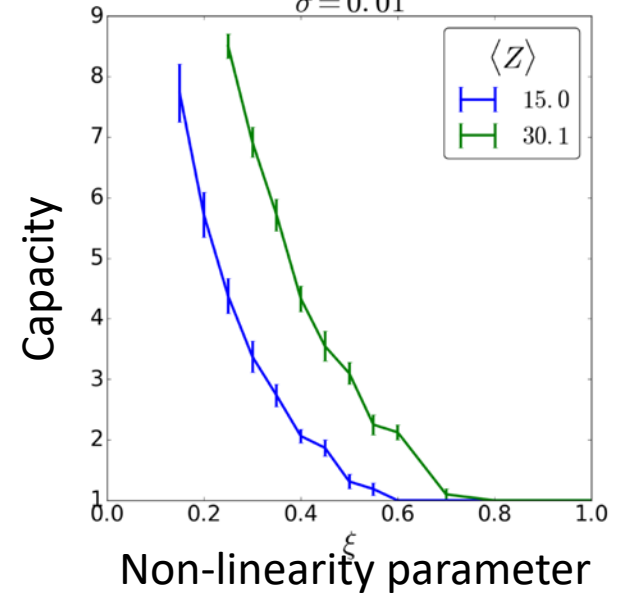
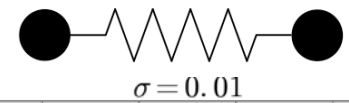
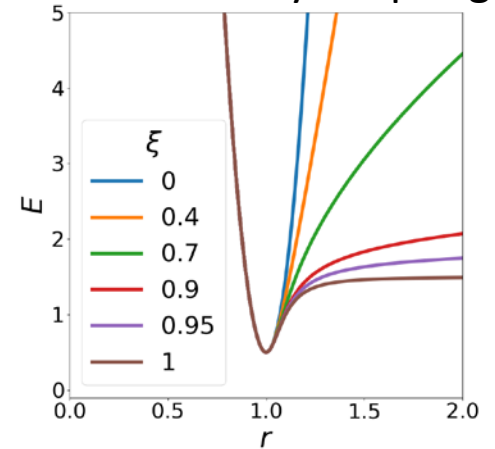
One memory



Two memories



Non-linearity of springs



# Sparsity through springs



Given: Sufficient pairwise distances between  $N$  cities ...  
Reconstruct geography.

Complication: A few distances are \*wrong\*

L2 minimization: Bad idea

$$E \sim x^2$$



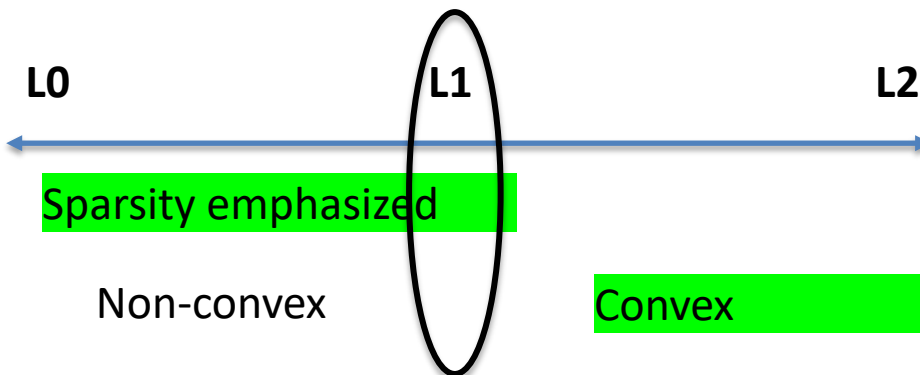
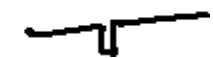
L1 minimization: Best idea

$$E \sim |x|$$

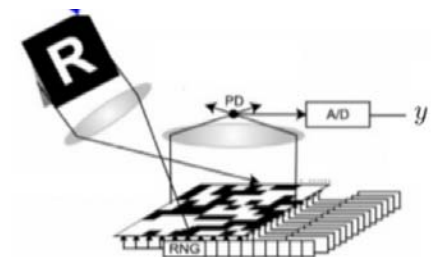


L0 minimization: Better idea

$$E \sim x^0$$

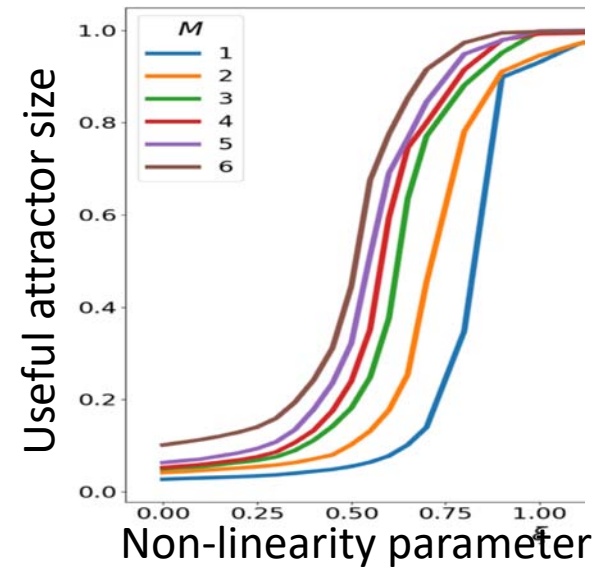
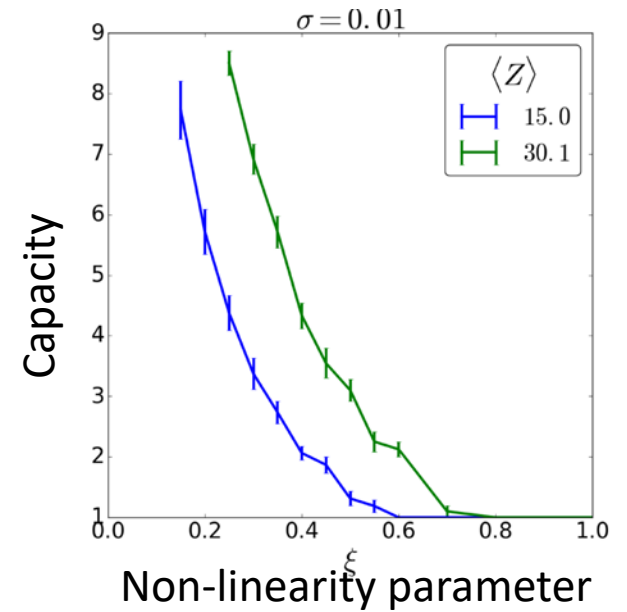
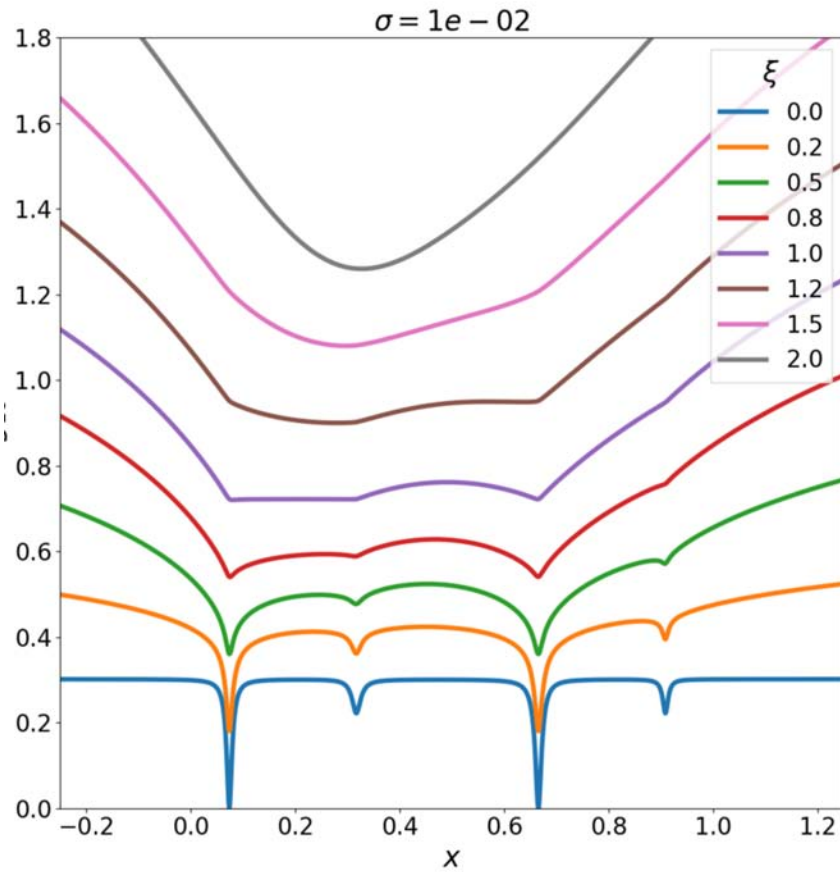


Compressed sensing

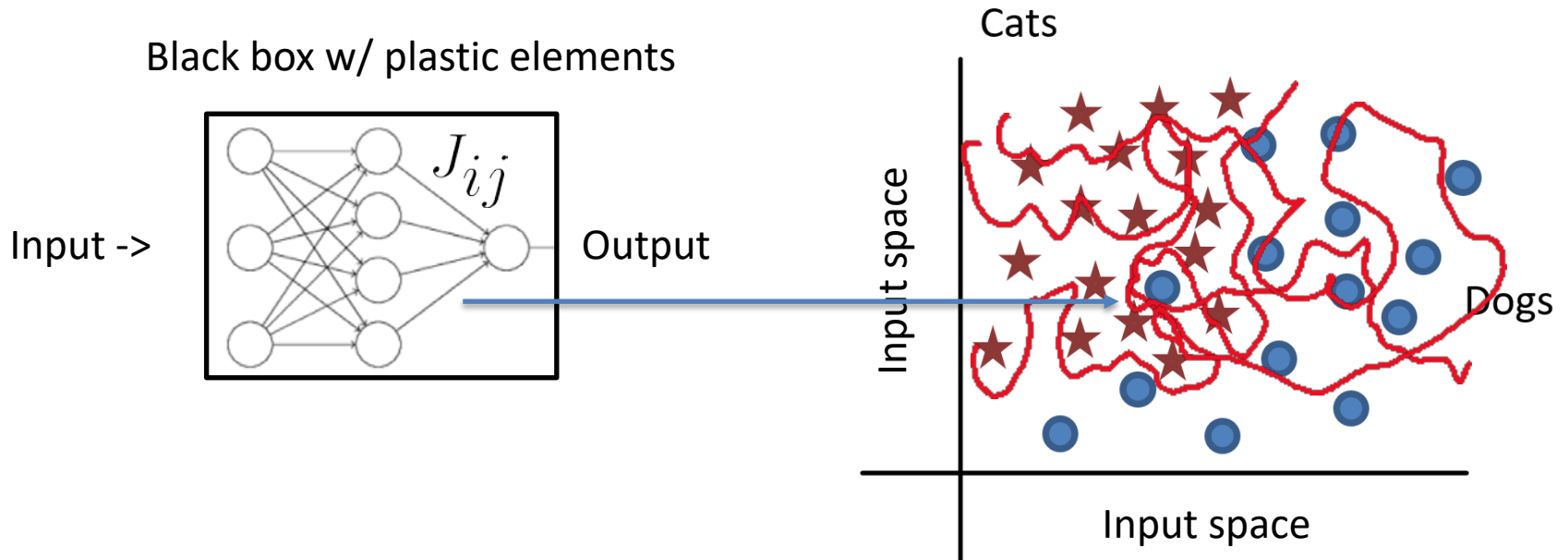


One pixel camera

# Sparsity through springs



# Learning vs memory



## Training phase:

Show examples of inputs that should evoke output  
Other inputs should not evoke output

## Test phase:

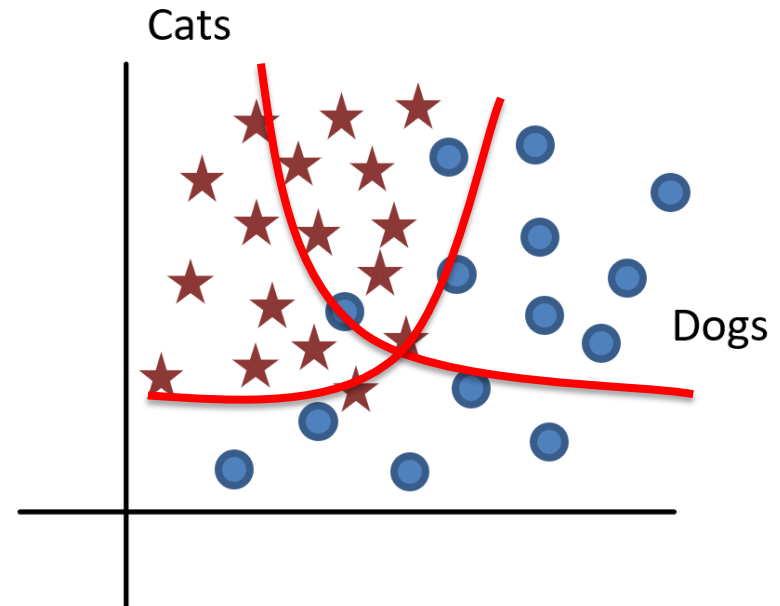
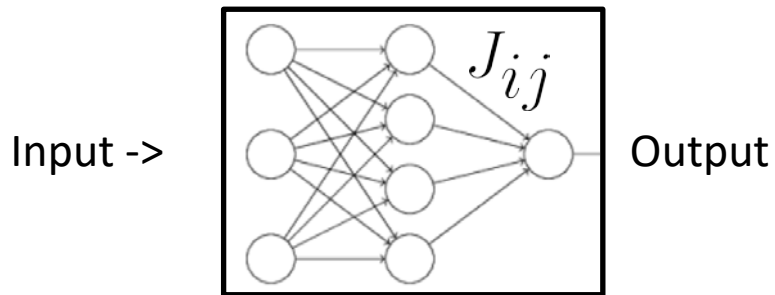
Try other inputs that should evoke output.

High plasticity



# Learning vs memory

Black box w/ plastic elements



## Training phase:

Show examples of inputs that should evoke output  
Other inputs should not evoke output

## Test phase:

Try other inputs that should evoke output.

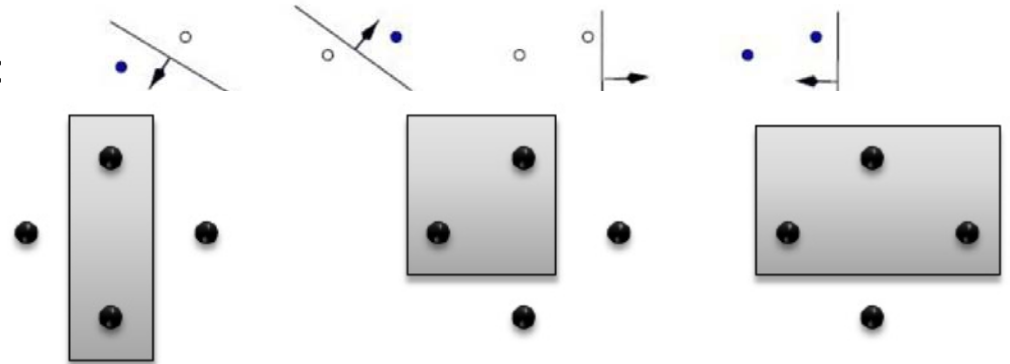
Restricted plasticity

Higher training error  
Lower test error

# Learning vs memory

Vapnik–Chervonenkis (VC) dimension:

Size of largest set of inputs that can always be 'shattered'.



Rectangles can shatter sets of four points..  
Lines can shatter any set of three points!  
but not sets of four points.

$$\Pr \left( \text{test error} \leq \text{training error} + \sqrt{\frac{1}{N} \left[ D \left( \log \left( \frac{2N}{D} \right) + 1 \right) - \log \left( \frac{\eta}{4} \right) \right]} \right) = 1 - \eta,$$

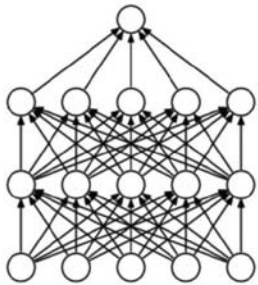
Conclusion:

Higher VC dim => low training error, high test error => more memorization/ less learning

Lower VC dim => high training error, low test error => less memorization / more learning

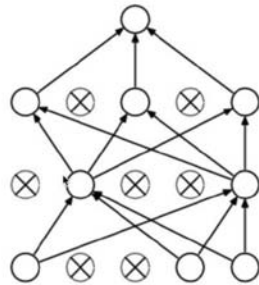
# How to force generalization

## Noise ('Dropout')



(a) Standard Neural Net

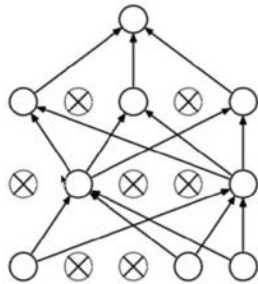
Full network



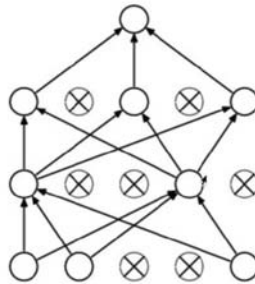
(b) After applying dropout.

Random dropout

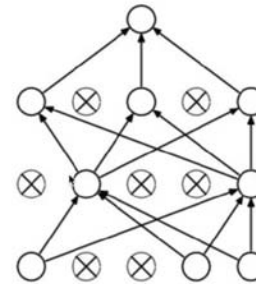
Randomly turn off (and on) plasticity in different parts during learning.



(b) After applying dropout.



(d) After applying dropout.



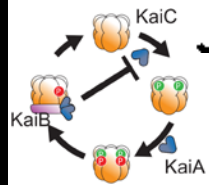
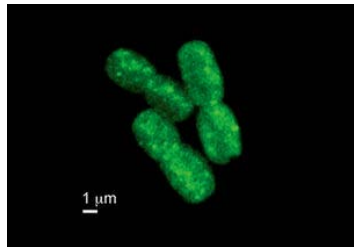
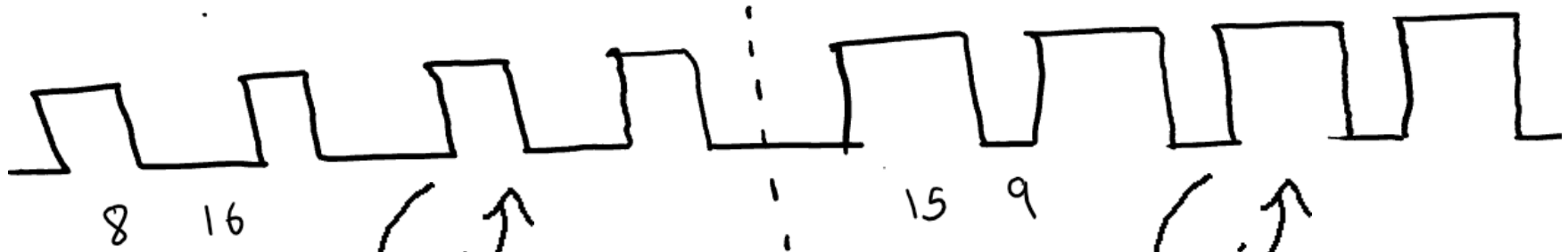
(b) After applying dropout.

Time during training ->

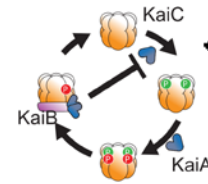
# How to force generalization

## Switching environments

Seasonal variation of photo period



Predict dawn/dusk



Predict dawn/dusk

*S. Elongatus*, Rust lab, eLife 2017

*Small T*

Rapid changes in day length

No fitness pressure  
to predict

*Intermediate T*

Genotypic mem: concept of  
seasons

Phenotypic mem: day length

*Large T*

Slow changes in day length

Genotypic mem. of day length  
(inflexible, memorized)

# How to force generalization

## Switching environments



- ‘Evolve’ antibody specific to mug
- But ignore handle
- All cups have handles

S. Wang et al, Cell 2015

Answer: Change mugs as a function of time



Time during training ->

# VC dim of dynamical systems

*Kyle Kawagoe  
Ambre Bourdier*

Different time series:

Series 1



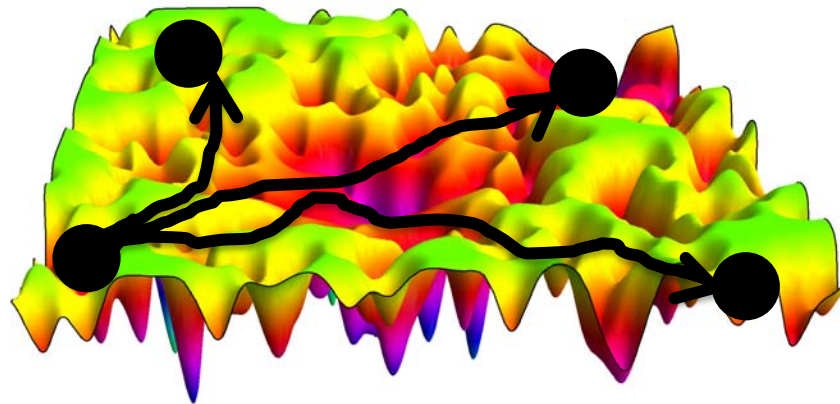
Series 2



Series 3



Can a dynamical system map these  
to different fixed points?



How large a set of time series can be `shattered' by a dynamical system?