

# Multiscale Simulations Using Particles

Petros Koumoutsakos

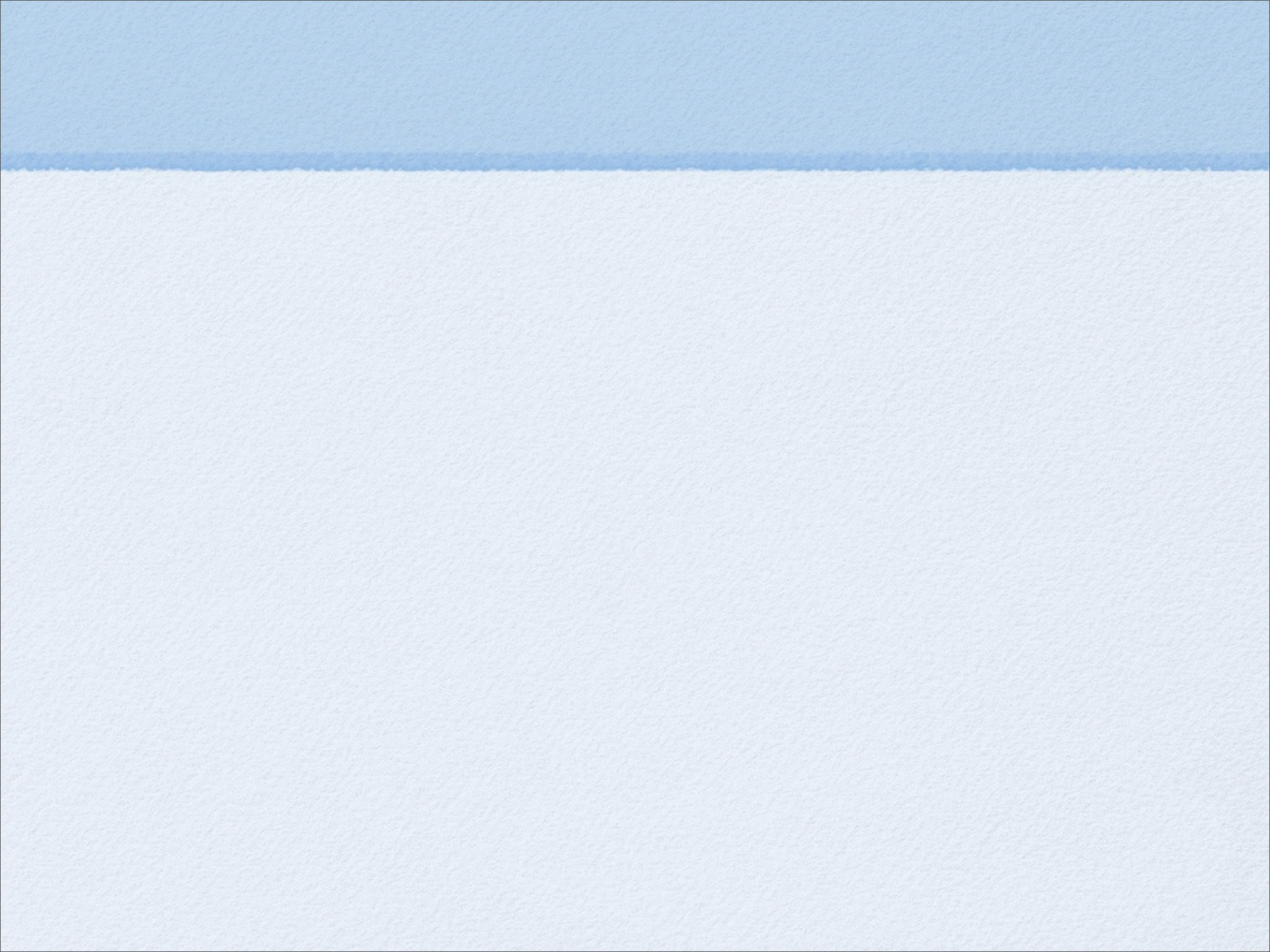
KITP

June 5, 2012





Troy, The movie



# MULTISCALING as CAUSALITY

# MULTISCALING as CAUSALITY

adapted from Robert E. Ulanowicz

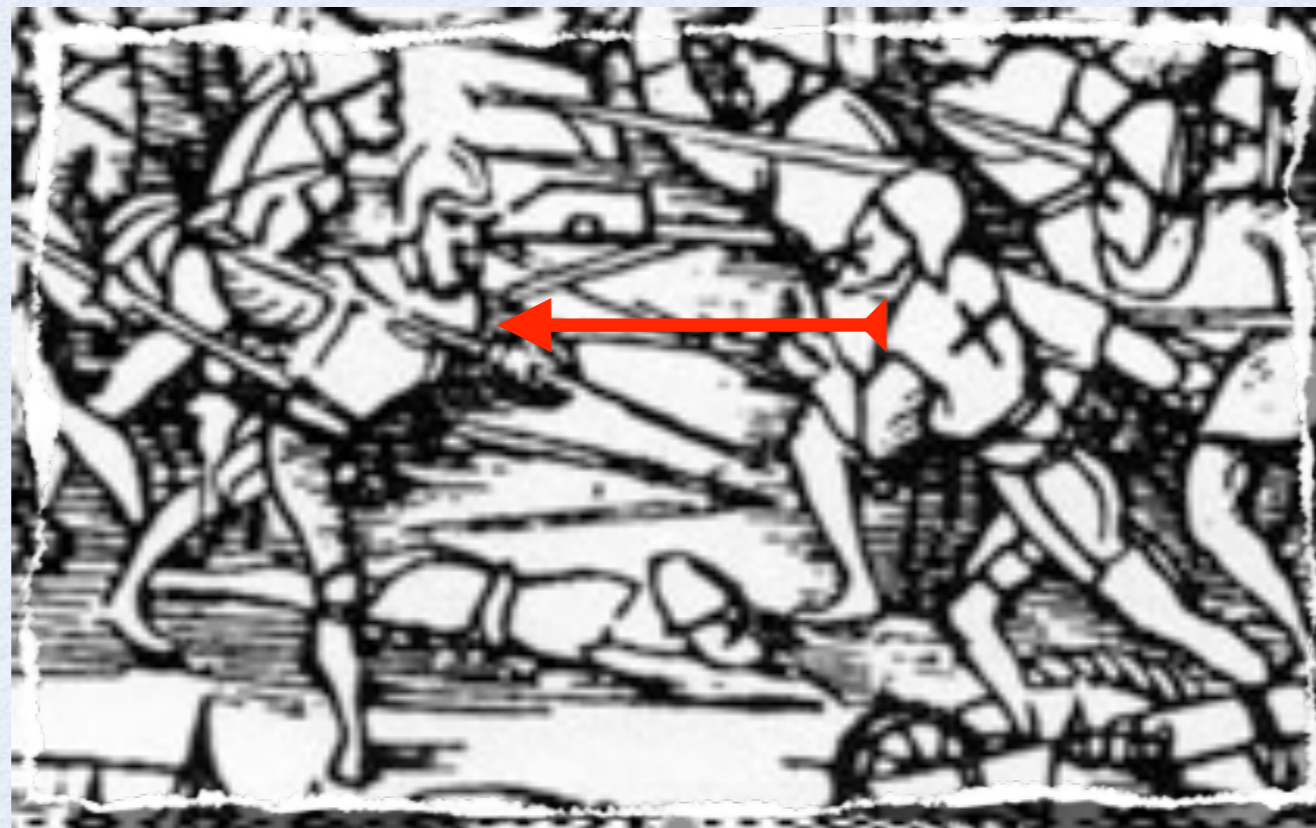
# MULTISCALING as CAUSALITY

adapted from Robert E. Ulanowicz



# MULTISCALING as CAUSALITY

adapted from Robert E. Ulanowicz



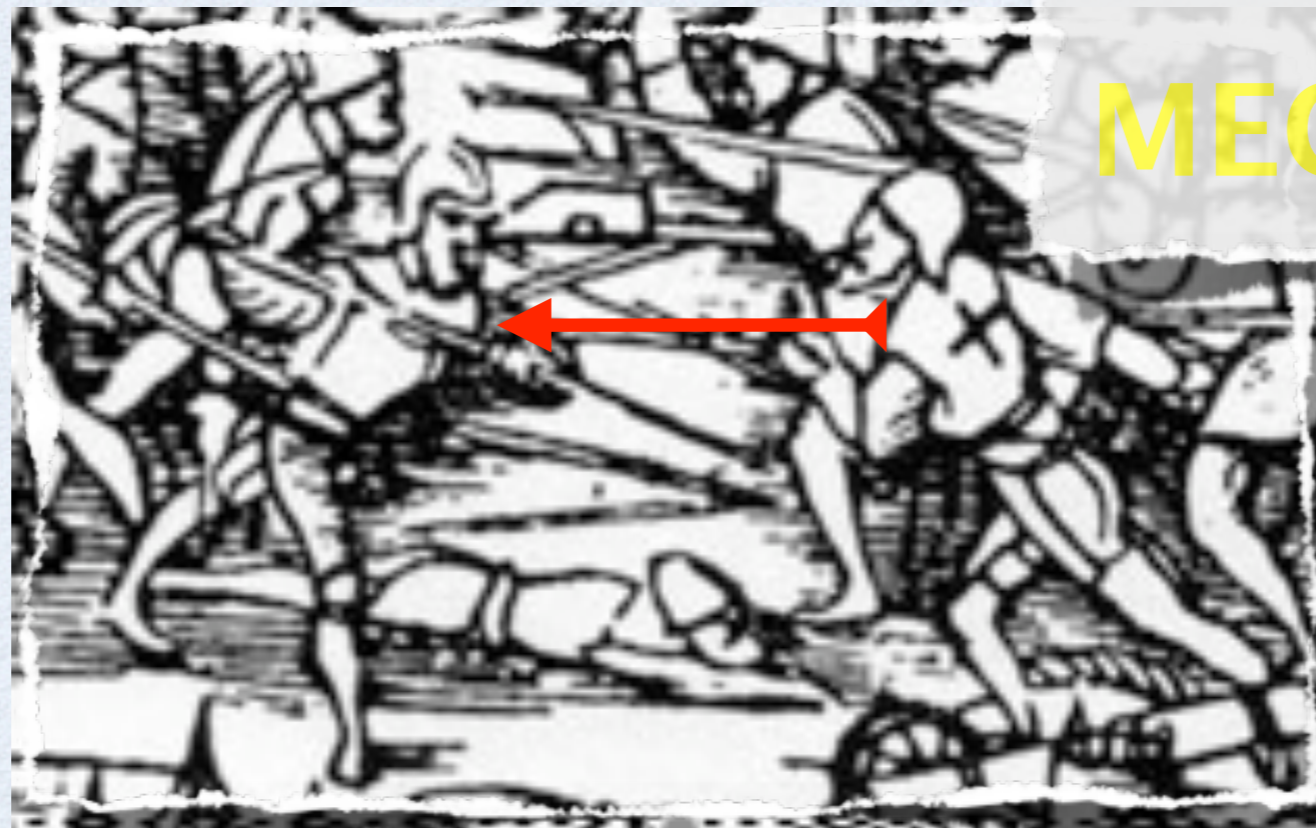


# MULTISCALING as CAUSALITY

adapted from Robert E. Ulanowicz

**MATERIAL**

**MECHANICAL**



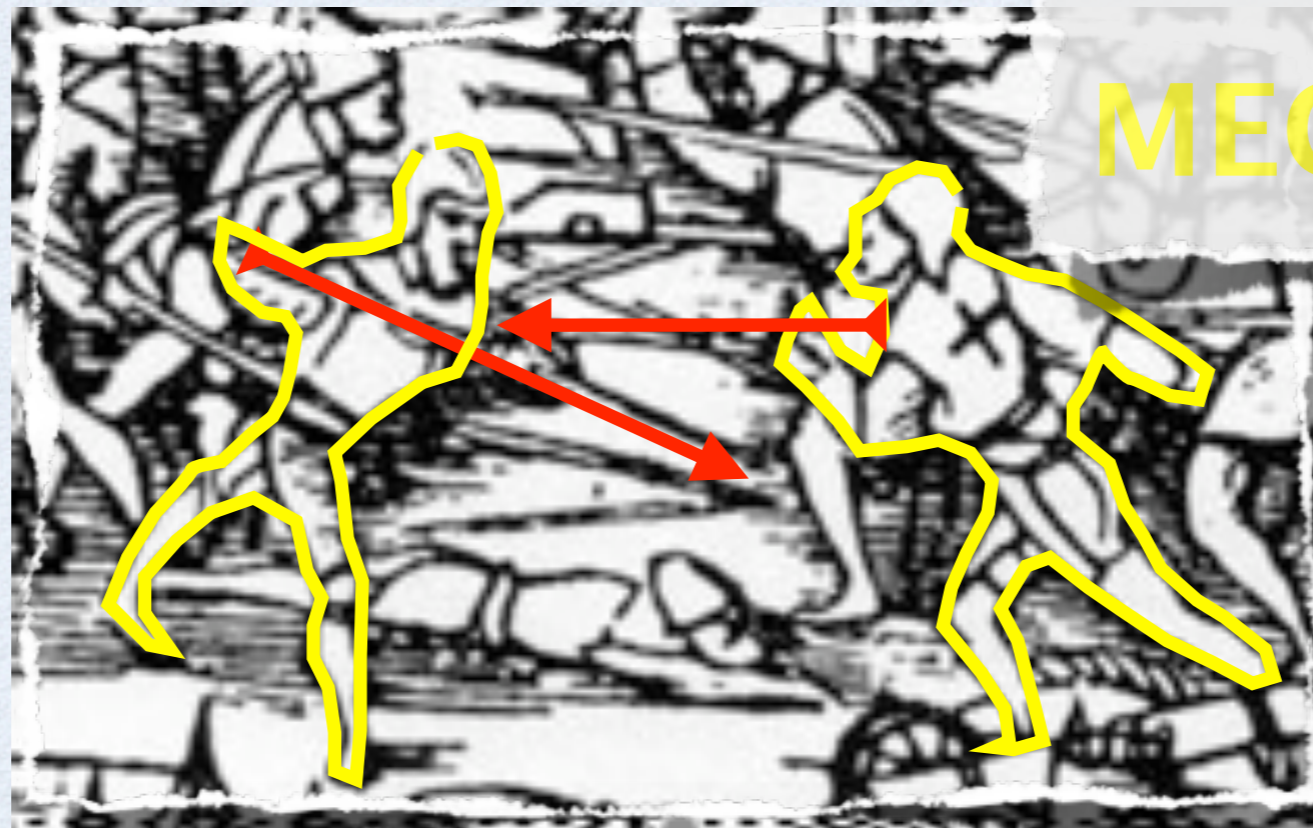
# MULTISCALING as CAUSALITY

adapted from Robert E. Ulanowicz



**MATERIAL**

**MECHANICAL**



# MULTISCALING as CAUSALITY

adapted from Robert E. Ulanowicz



**MATERIAL**  
**MECHANICAL**

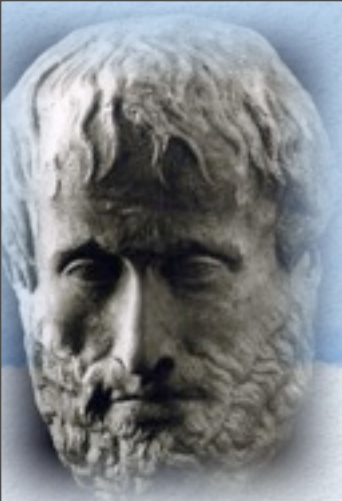
# MULTISCALING as CAUSALITY

adapted from Robert E. Ulanowicz



**MATERIAL**  
**MECHANICAL**





# MULTISCALING as CAUSALITY

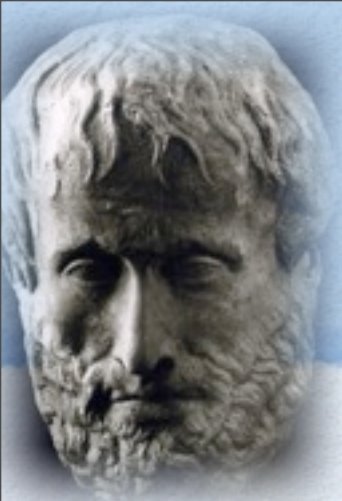
adapted from Robert E. Ulanowicz



**MATERIAL**  
**MECHANICAL**

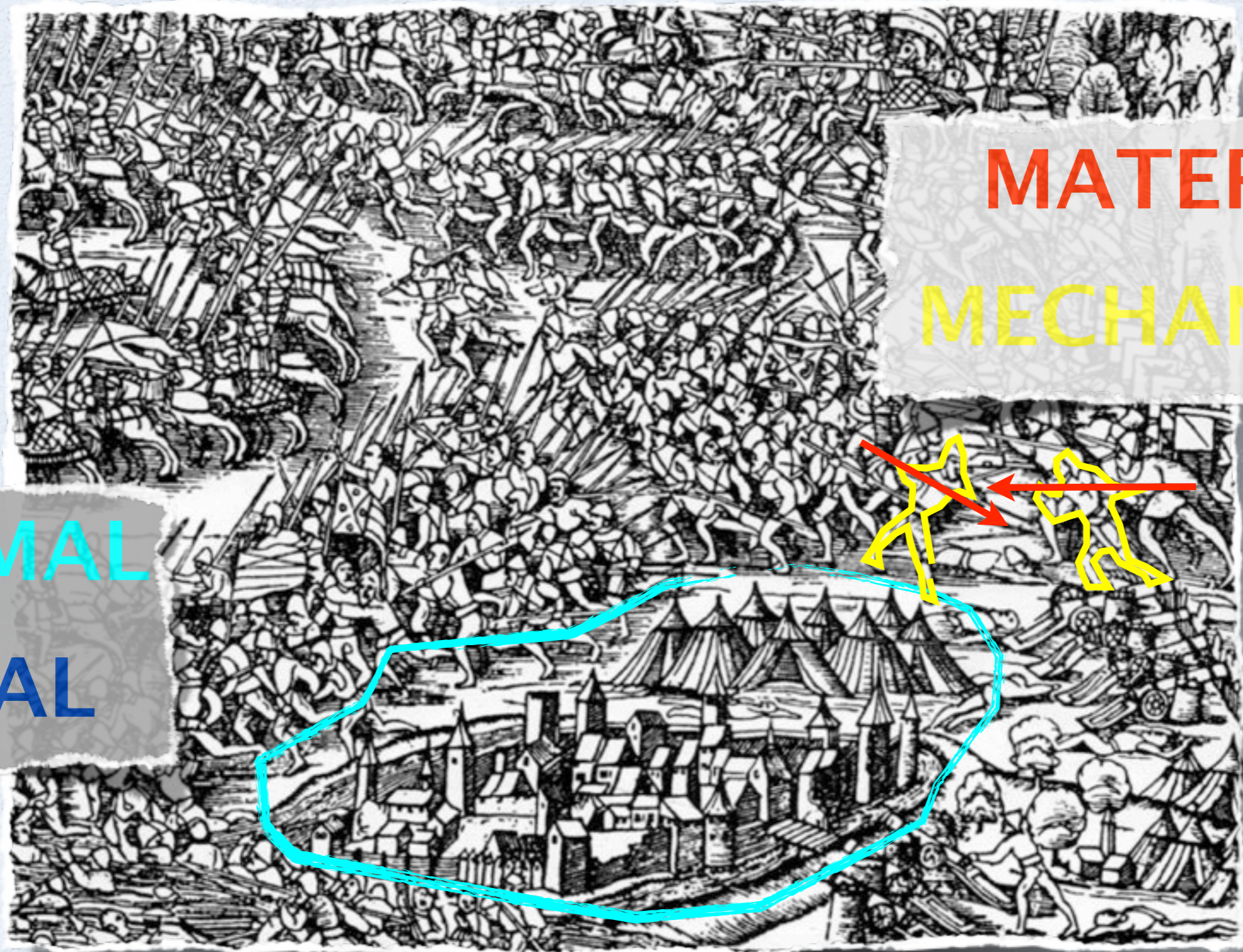
**FORMAL**  
**FINAL**





# MULTISCALING as CAUSALITY

adapted from Robert E. Ulanowicz



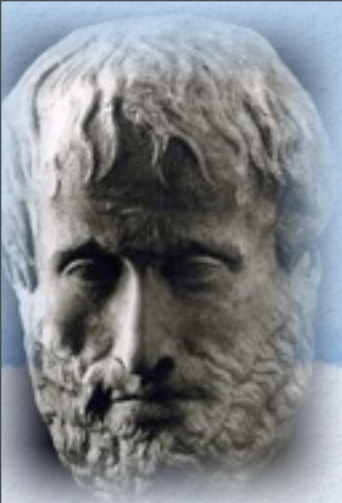
**MATERIAL**  
**MECHANICAL**

**FORMAL**  
**FINAL**



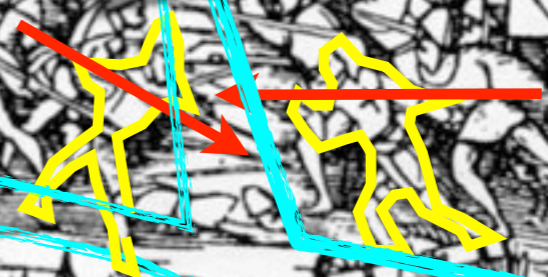
# MULTISCALING as CAUSALITY

adapted from Robert E. Ulanowicz



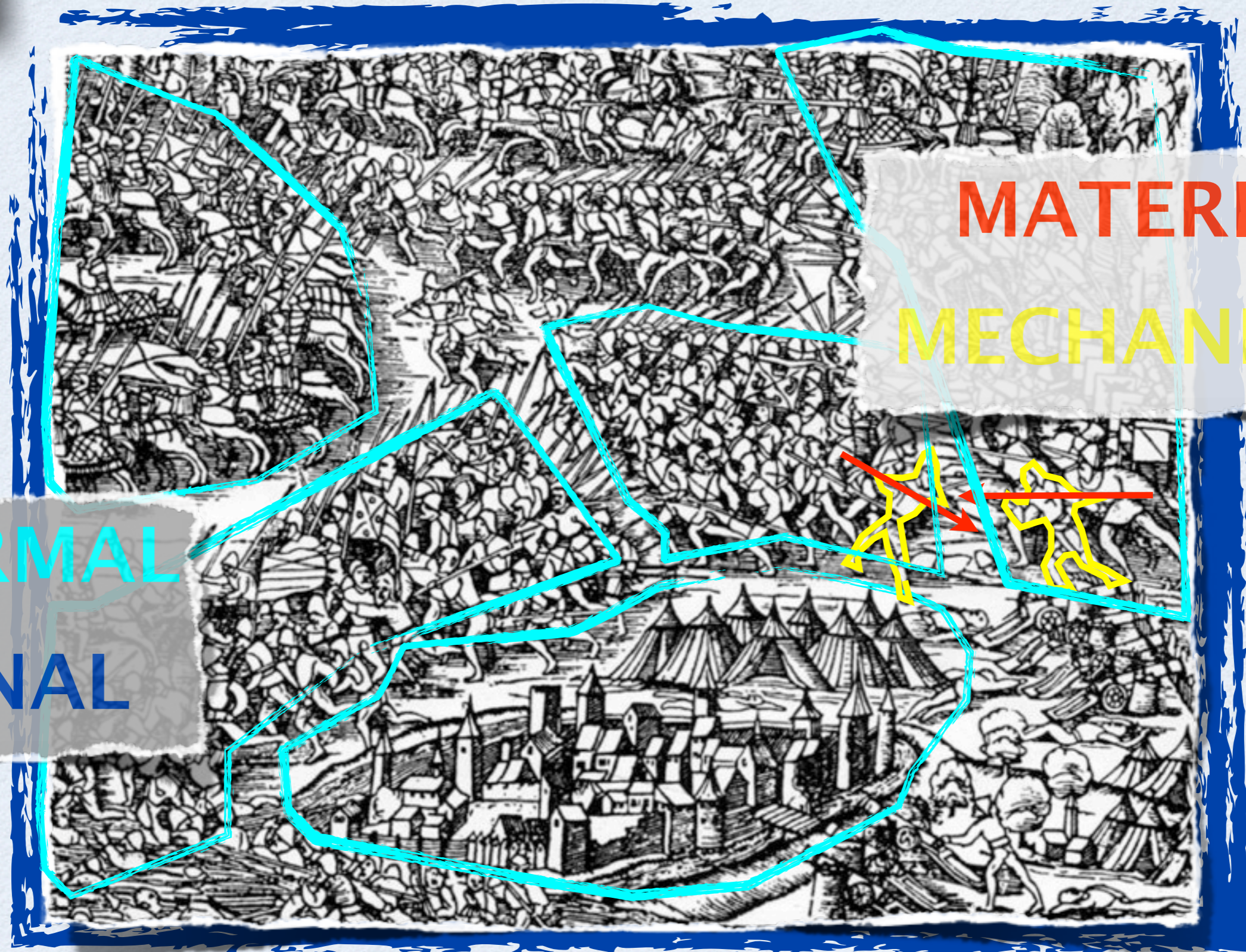
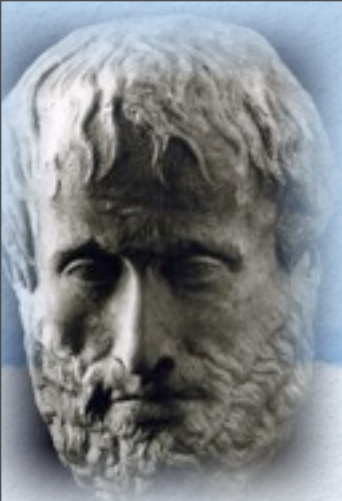
**MATERIAL**  
**MECHANICAL**

**FORMAL**  
**FINAL**



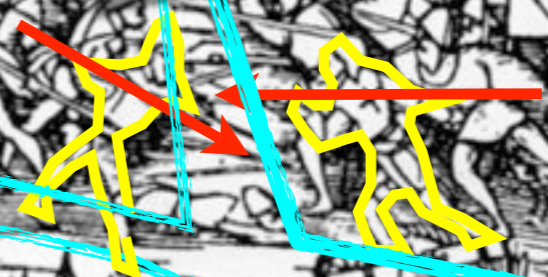
# MULTISCALING as CAUSALITY

adapted from Robert E. Ulanowicz



**MATERIAL**  
**MECHANICAL**

**FORMAL**  
**FINAL**





# OUTLINE

# OUTLINE

- INTRODUCTION

# OUTLINE

- INTRODUCTION
  - Particles: a superset of Grids

# OUTLINE

- INTRODUCTION
  - Particles: a superset of Grids
- PARTICLES AND MULTI-RESOLUTION

# OUTLINE

- INTRODUCTION
  - Particles: a superset of Grids
- PARTICLES AND MULTI-RESOLUTION
  - Particles + Wavelets

# OUTLINE

- INTRODUCTION
  - Particles: a superset of Grids
- PARTICLES AND MULTI-RESOLUTION
  - Particles + Wavelets
- BOUNDARIES AND INTERFACES

# OUTLINE

- **INTRODUCTION**
  - Particles: a superset of Grids
- **PARTICLES AND MULTI-RESOLUTION**
  - Particles + Wavelets
- **BOUNDARIES AND INTERFACES**
  - A bridge between Flux and Domain Decomposition Algorithms

# OUTLINE

- INTRODUCTION
  - Particles: a superset of Grids
- PARTICLES AND MULTI-RESOLUTION
  - Particles + Wavelets
- BOUNDARIES AND INTERFACES
  - A bridge between Flux and Domain Decomposition Algorithms
- RESULTS and OUTLOOK



# PARTICLES : Lagrangian, Conservation and Other Laws

$$\frac{d\mathbf{x}_p}{dt} = \mathbf{u}_p$$

# PARTICLES : Lagrangian, Conservation and Other Laws

## SPH, Vortex Methods

$$\rho_p \frac{D\mathbf{u}_p}{Dt} = (\nabla \cdot \sigma)_p$$

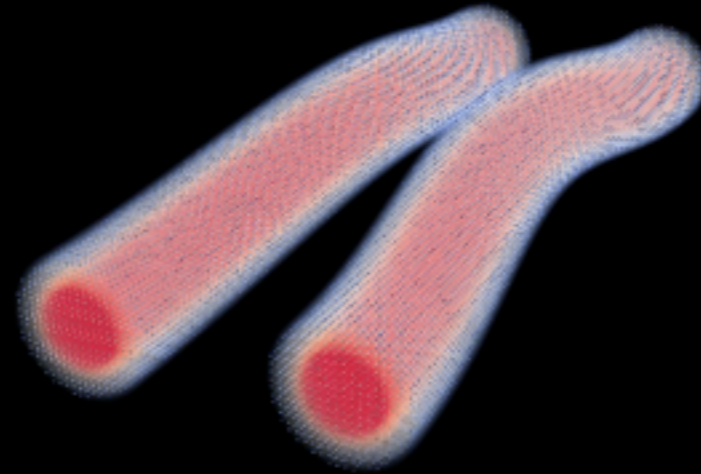
$$\frac{d\mathbf{x}_p}{dt} = \mathbf{u}_p$$

# PARTICLES : Lagrangian, Conservation and Other Laws

## SPH, Vortex Methods

$$\rho_p \frac{D\mathbf{u}_p}{Dt} = (\nabla \cdot \sigma)_p$$

$$\frac{d\mathbf{x}_p}{dt} = \mathbf{u}_p$$



# PARTICLES : Lagrangian, Conservation and Other Laws

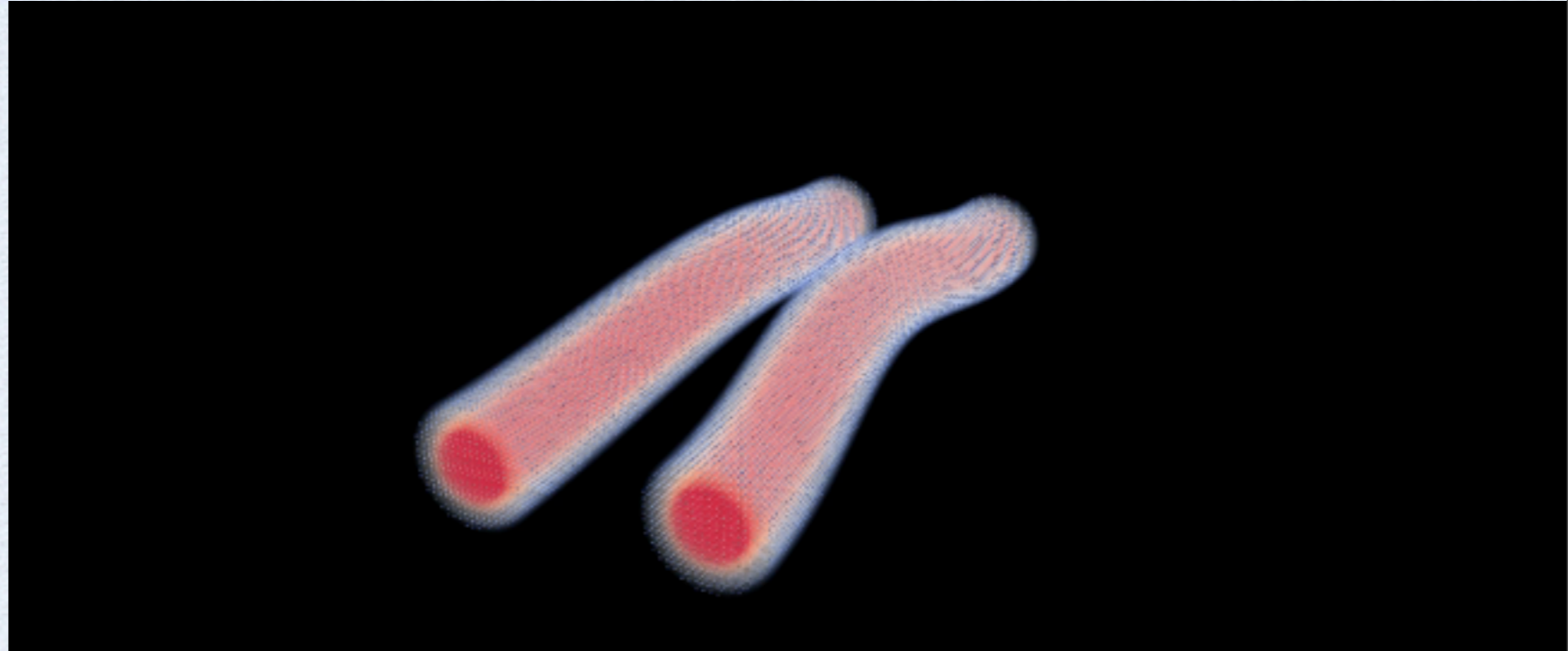
## SPH, Vortex Methods

$$\rho_p \frac{D\mathbf{u}_p}{Dt} = (\nabla \cdot \sigma)_p$$

$$\frac{d\mathbf{x}_p}{dt} = \mathbf{u}_p$$

$$m \frac{d\mathbf{u}_p}{dt} = F_p$$

MD, DPD, CGMD



# PARTICLES : Lagrangian, Conservation and Other Laws

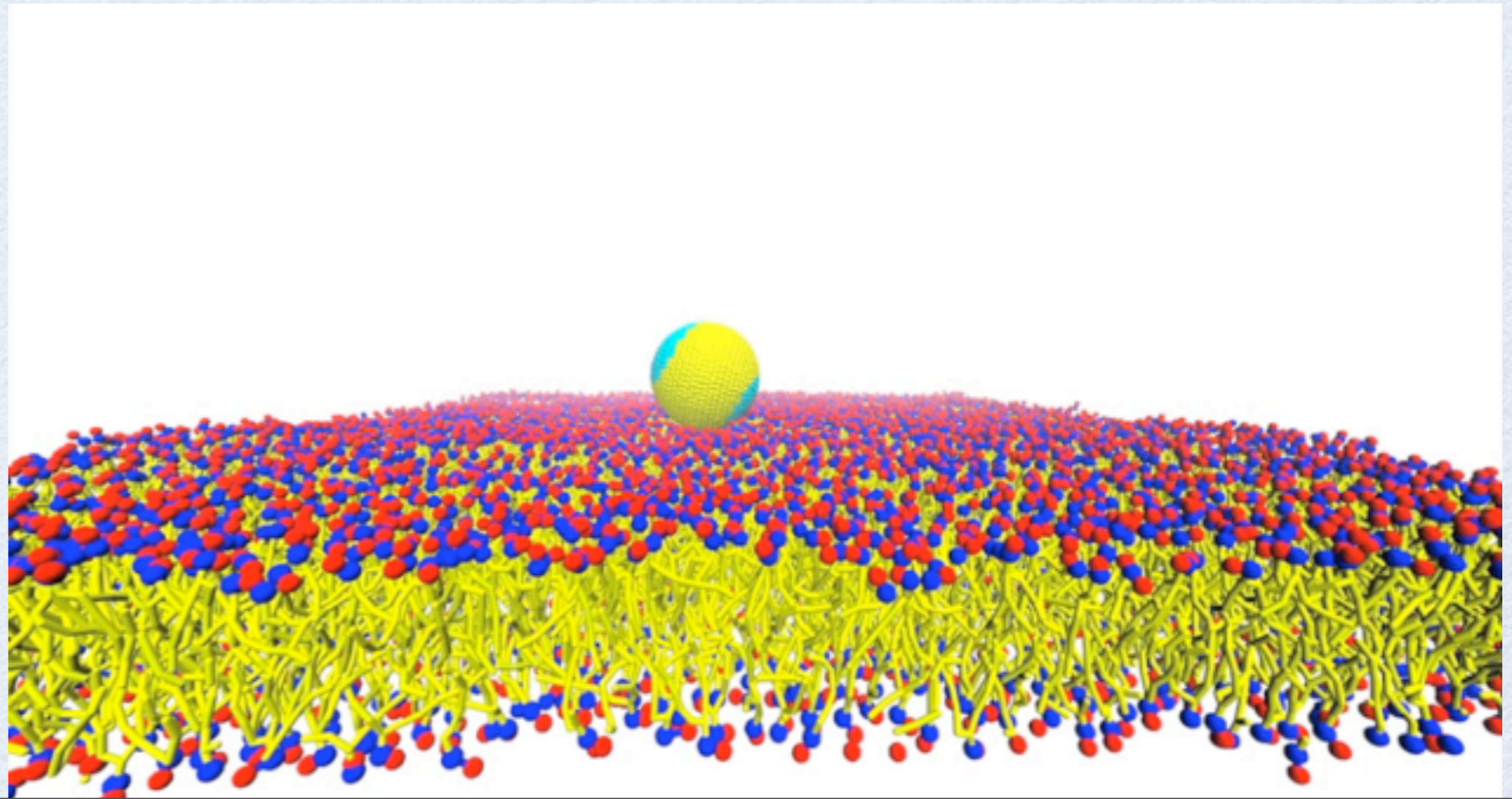
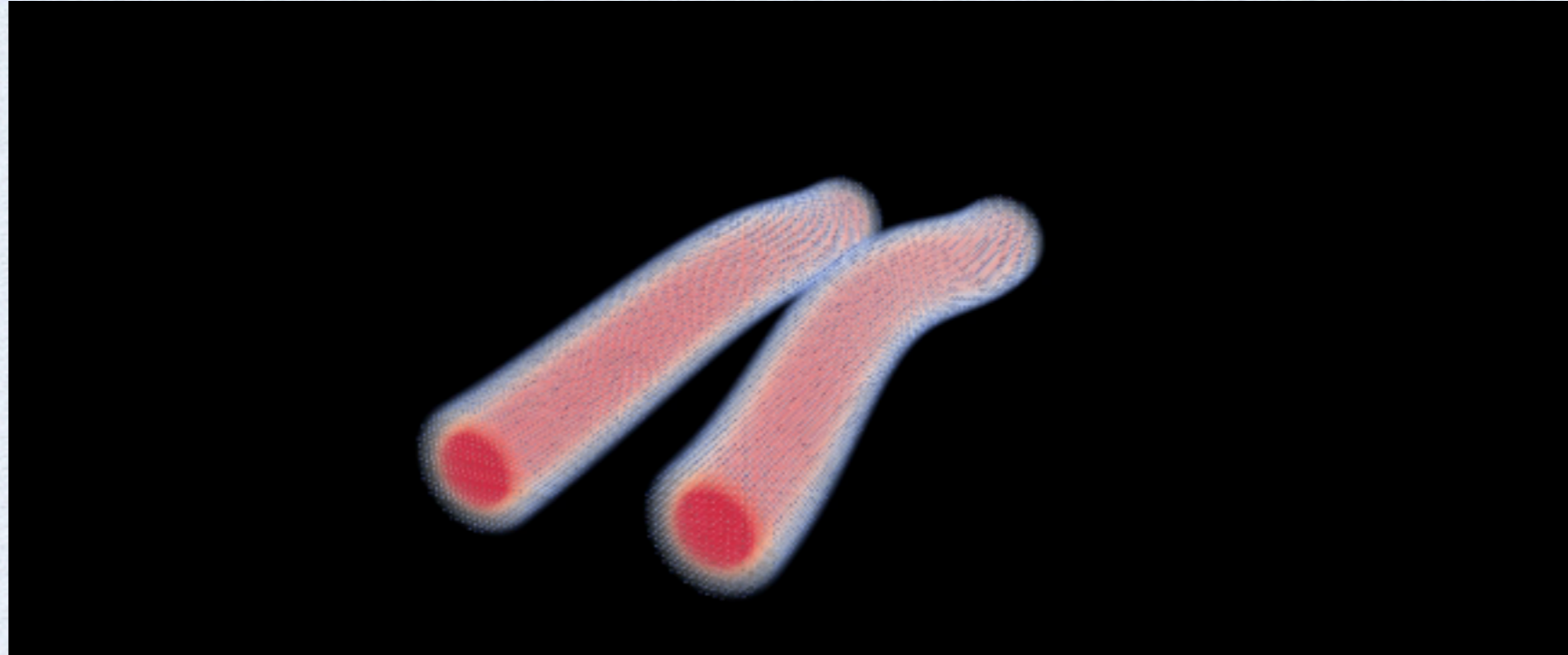
## SPH, Vortex Methods

$$\rho_p \frac{D\mathbf{u}_p}{Dt} = (\nabla \cdot \sigma)_p$$

$$\frac{d\mathbf{x}_p}{dt} = \mathbf{u}_p$$

$$m \frac{d\mathbf{u}_p}{dt} = F_p$$

MD, DPD, CGMD



# MODELING – APPROXIMATION

**"To let a drop of ink fall into water is a simple and most beautiful experiment."**

**D'Arcy Wentworth Thompson**

***On Growth and Form***

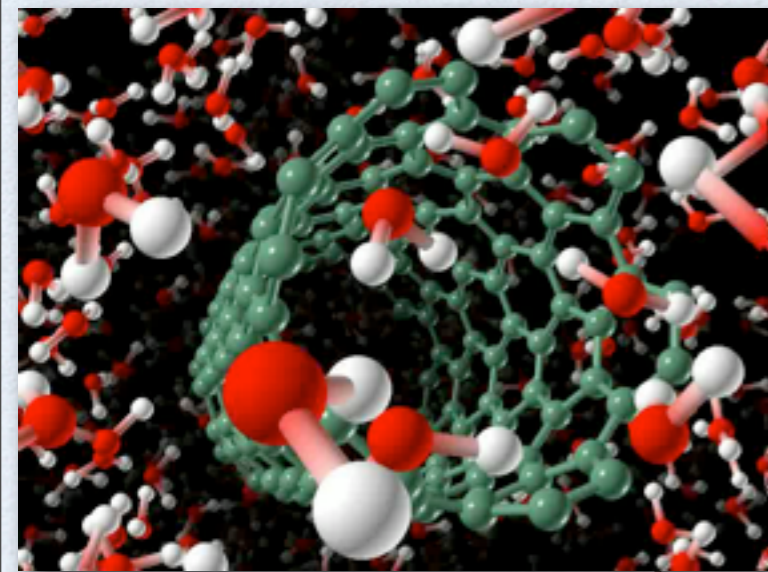
# multi Scale Simulations using Particles

PK, *Ann. Rev. Fluid Mechanics*, 2005



# multi Scale Simulations using Particles

PK, *Ann. Rev. Fluid Mechanics*, 2005



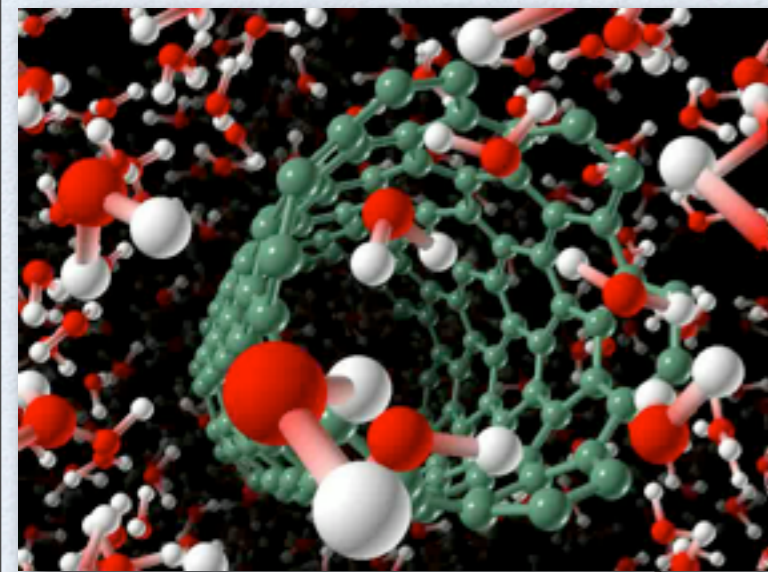
Water and CNTs



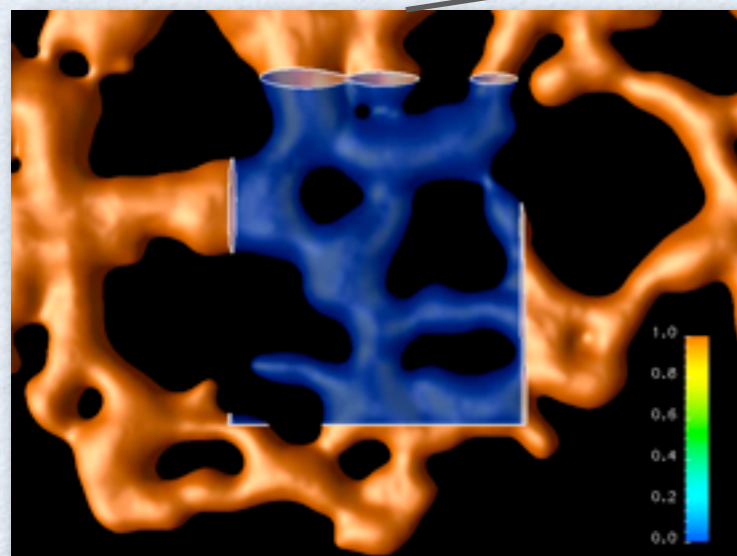


# multi Scale Simulations using Particles

PK, *Ann. Rev. Fluid Mechanics*, 2005



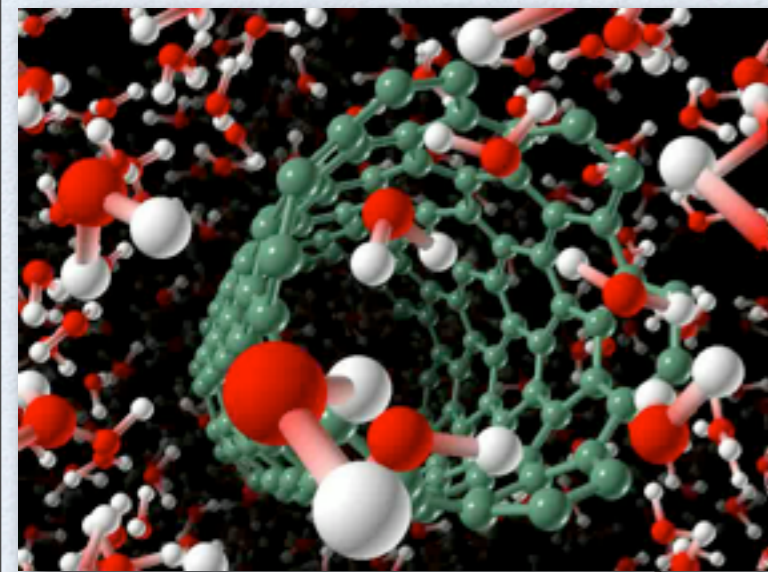
Water and CNTs



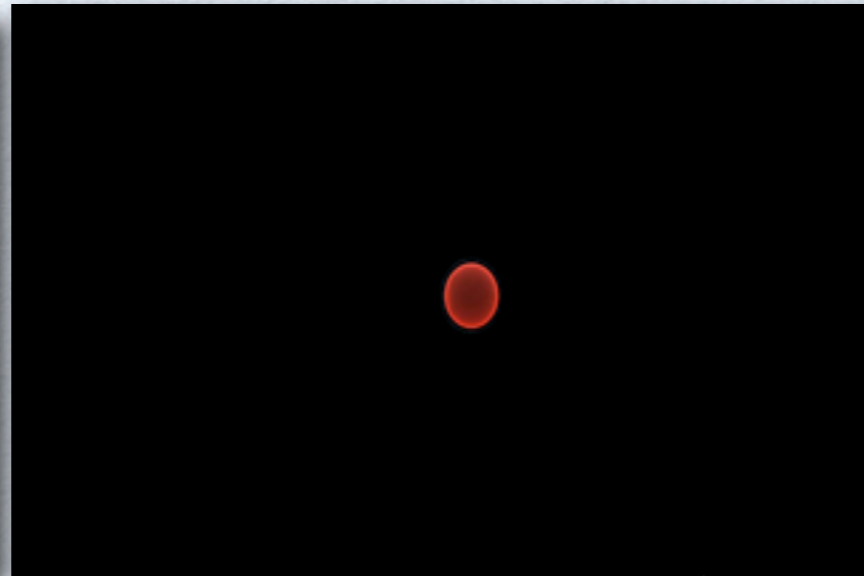
Diffusion in/on Cell Organelles

# multi Scale Simulations using Particles

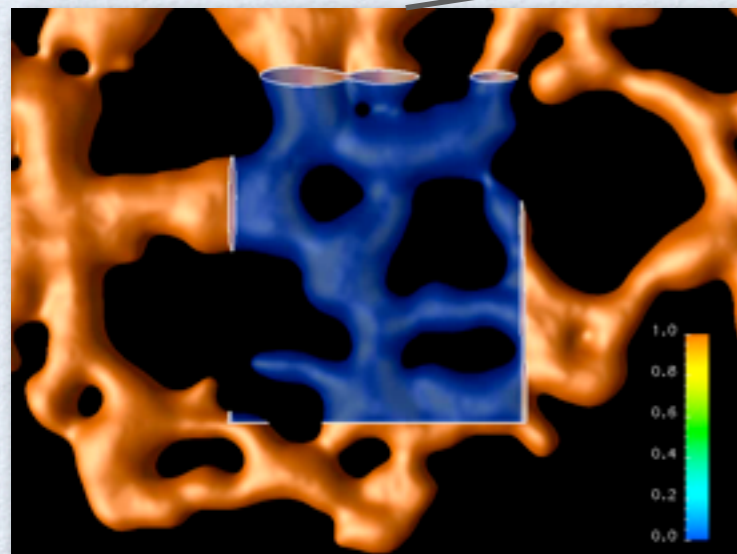
PK, *Ann. Rev. Fluid Mechanics*, 2005



Water and CNTs



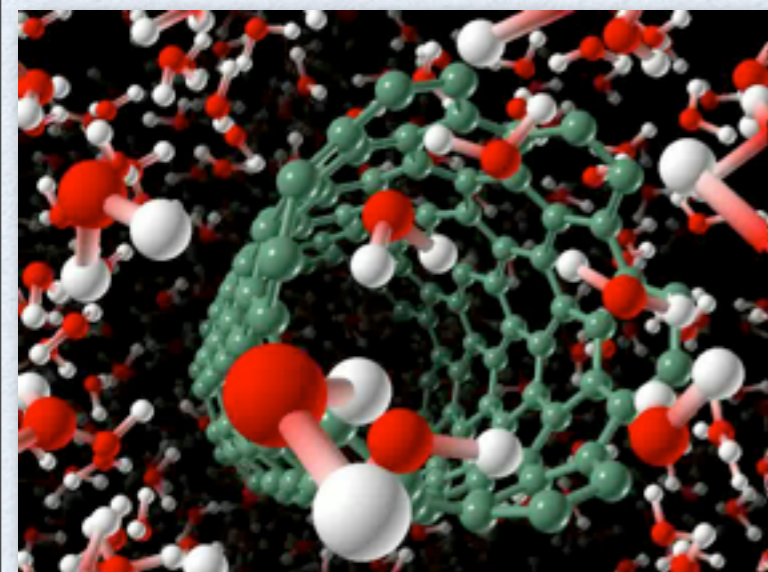
Cell Proliferation



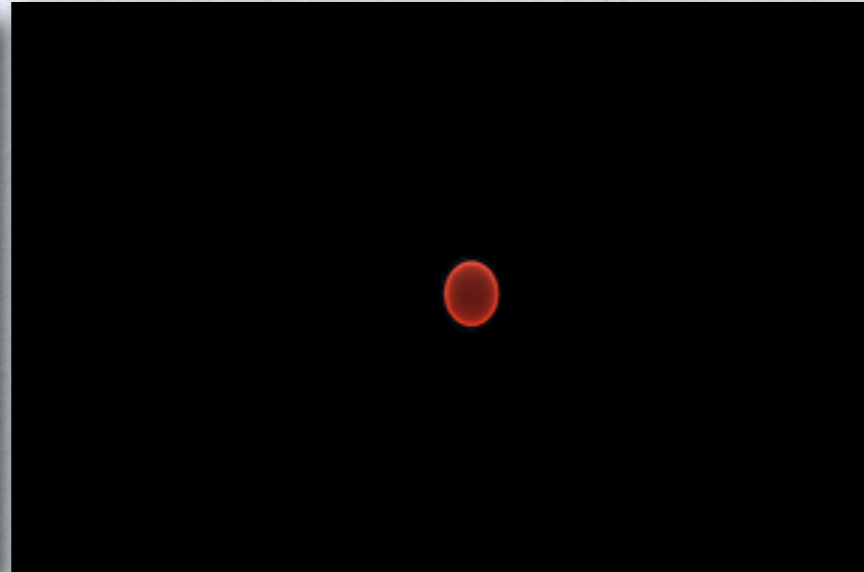
Diffusion in/on Cell Organelles

# multi Scale Simulations using Particles

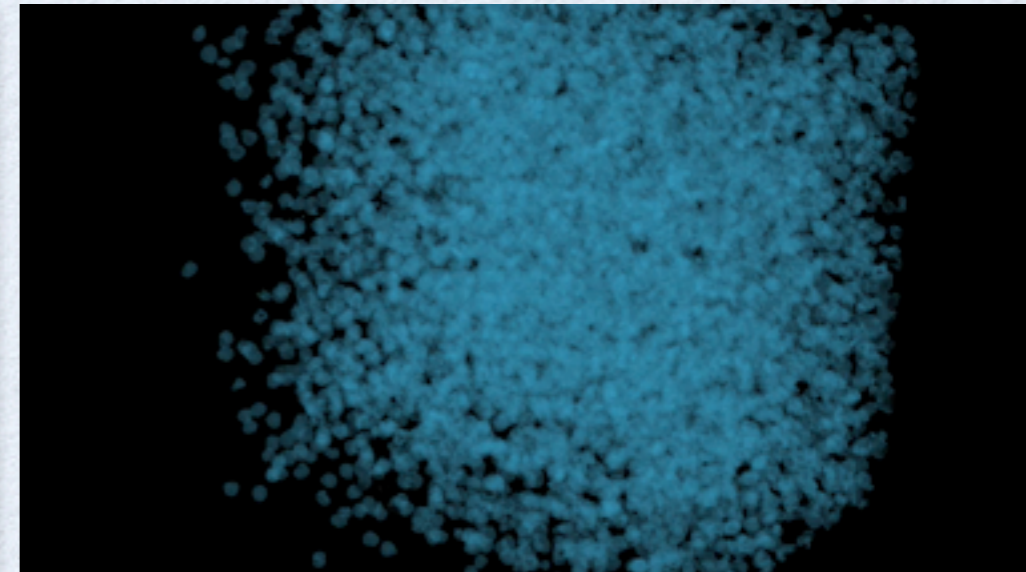
PK, *Ann. Rev. Fluid Mechanics*, 2005



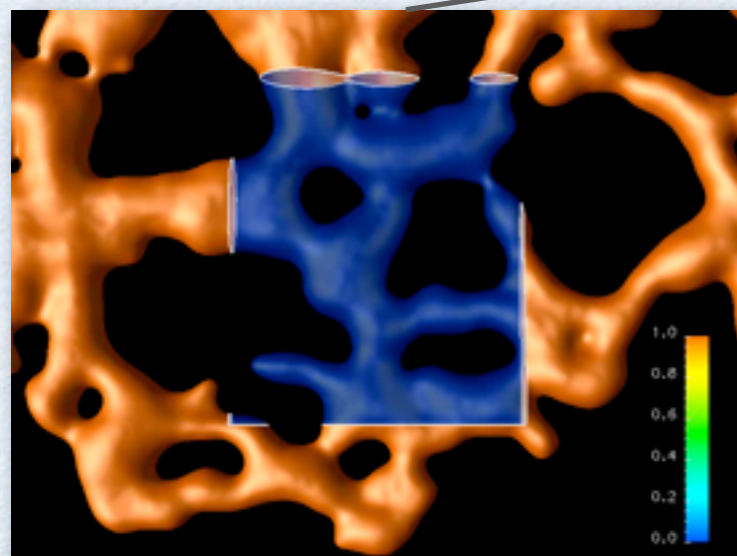
Water and CNTs



Cell Proliferation



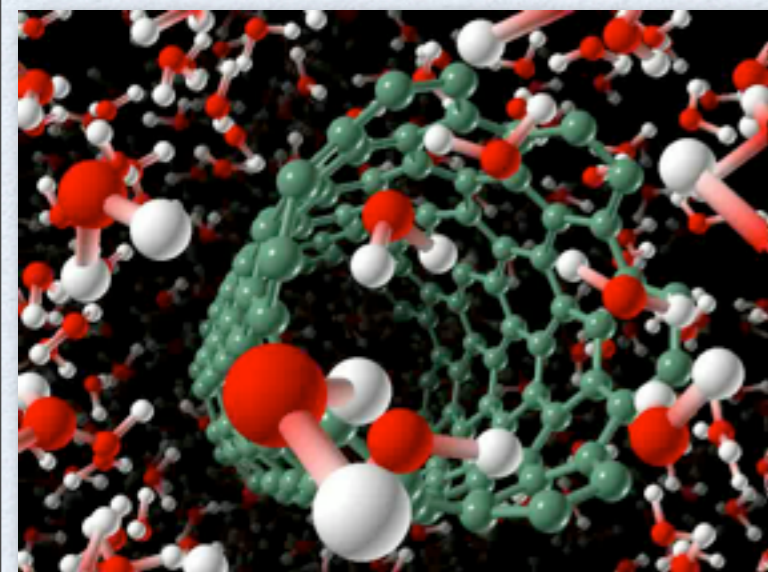
Cancer Modeling



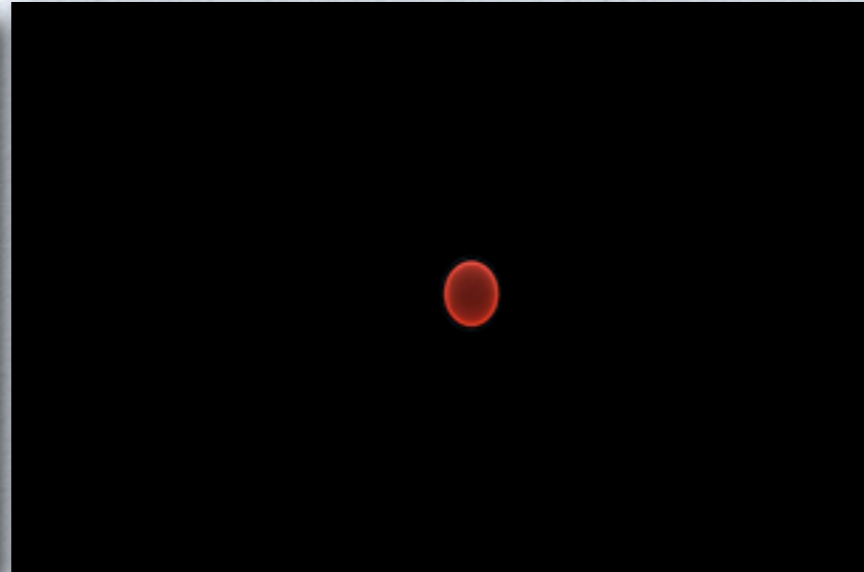
Diffusion in/on Cell Organelles

# multi Scale Simulations using Particles

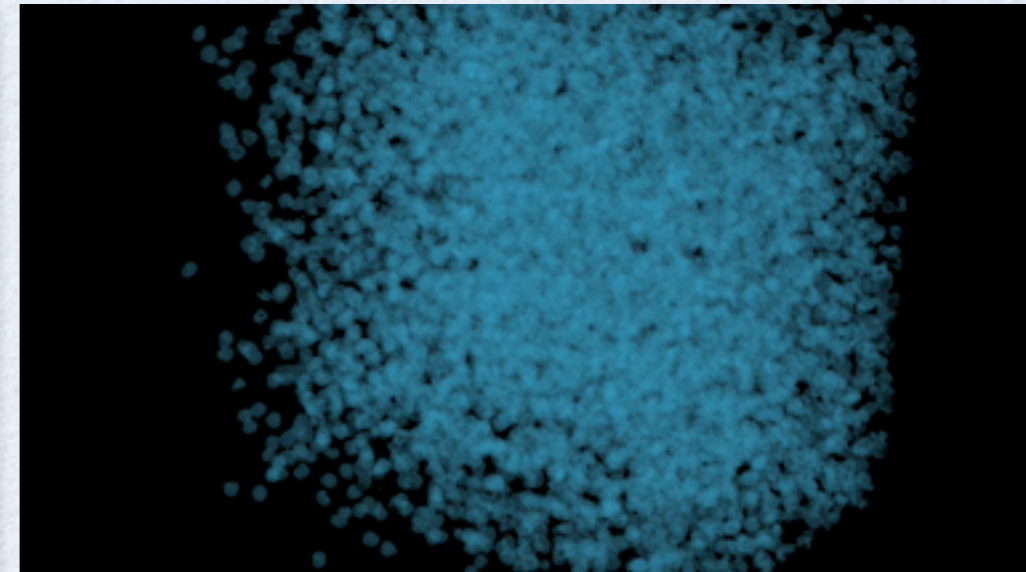
PK, *Ann. Rev. Fluid Mechanics*, 2005



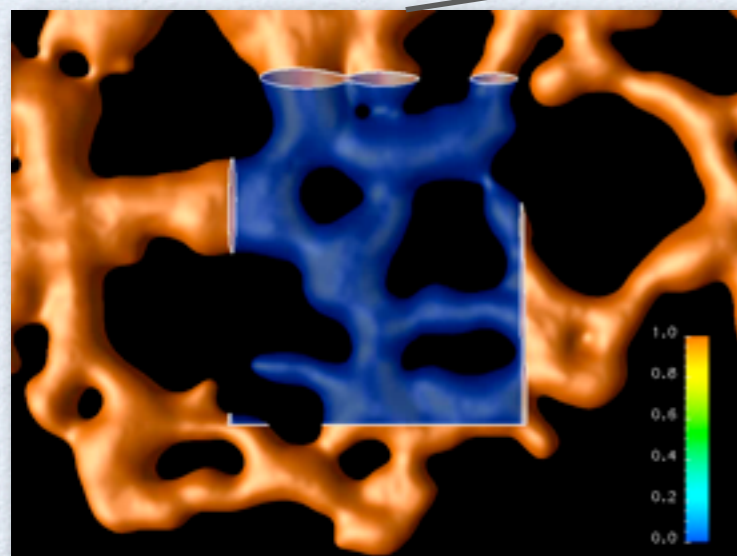
Water and CNTs



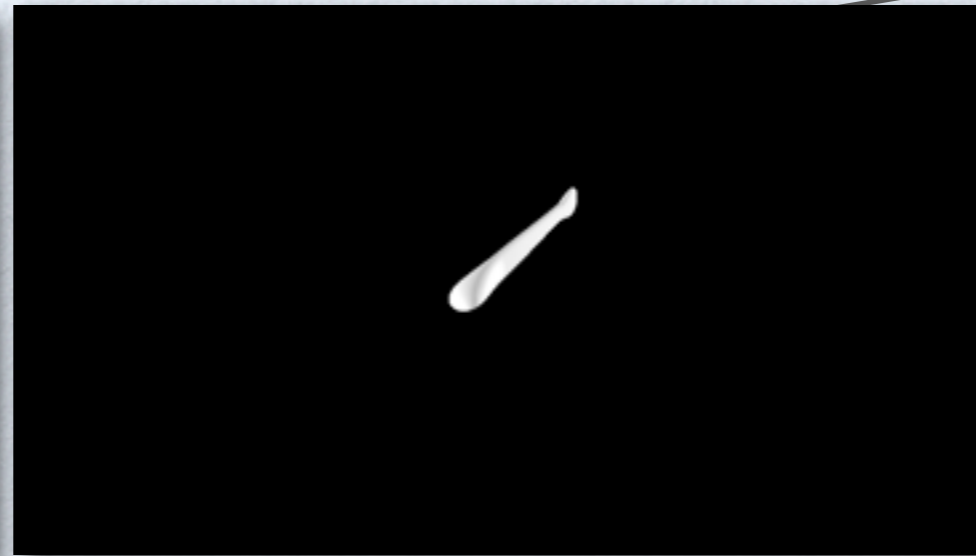
Cell Proliferation



Cancer Modeling



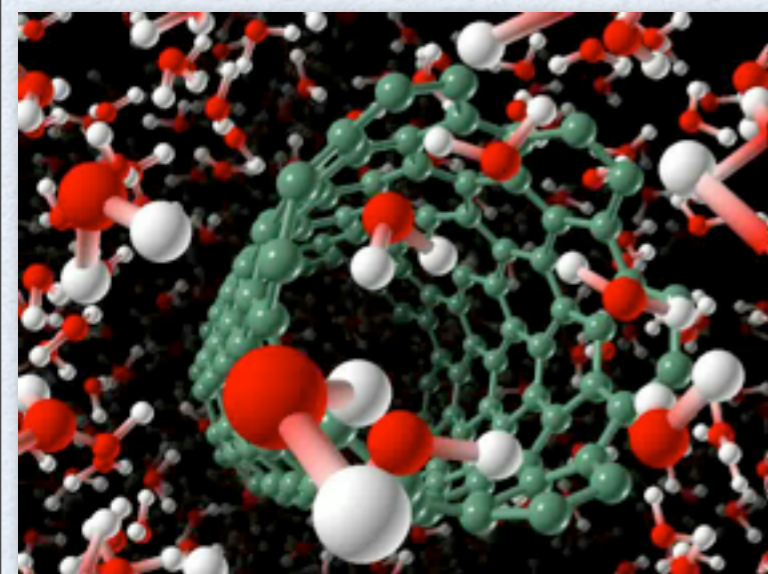
Diffusion in/on Cell Organelles



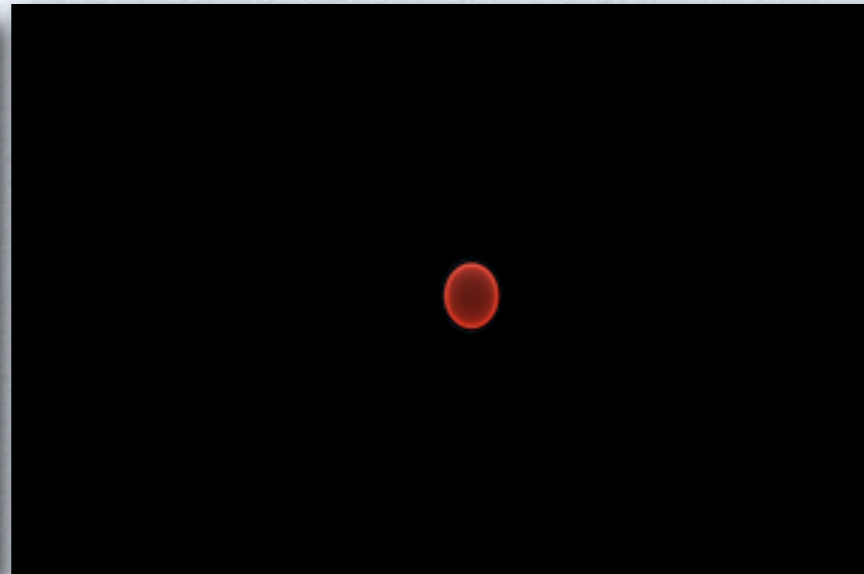
Swimming Organisms

# multi Scale Simulations using Particles

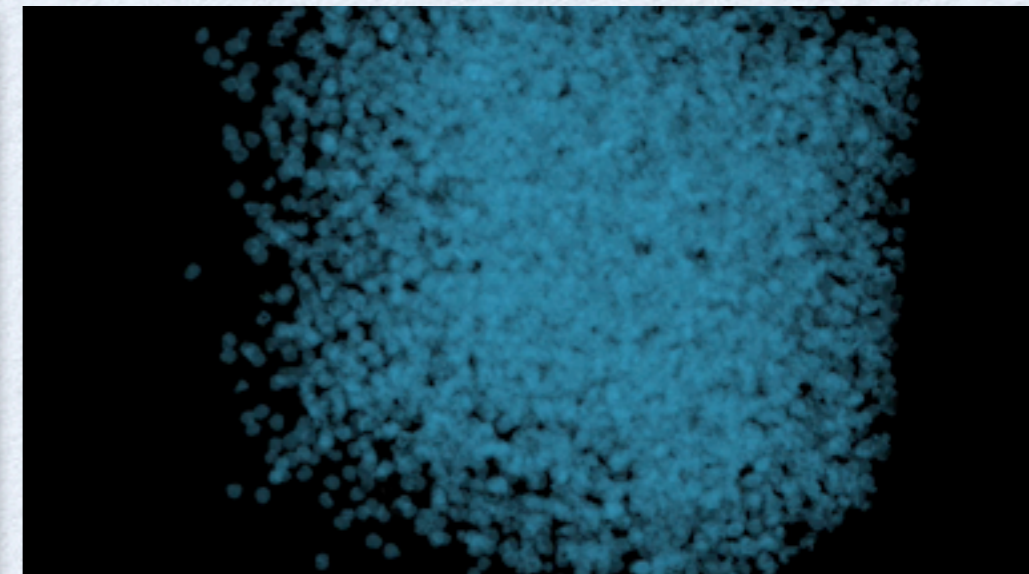
PK, *Ann. Rev. Fluid Mechanics*, 2005



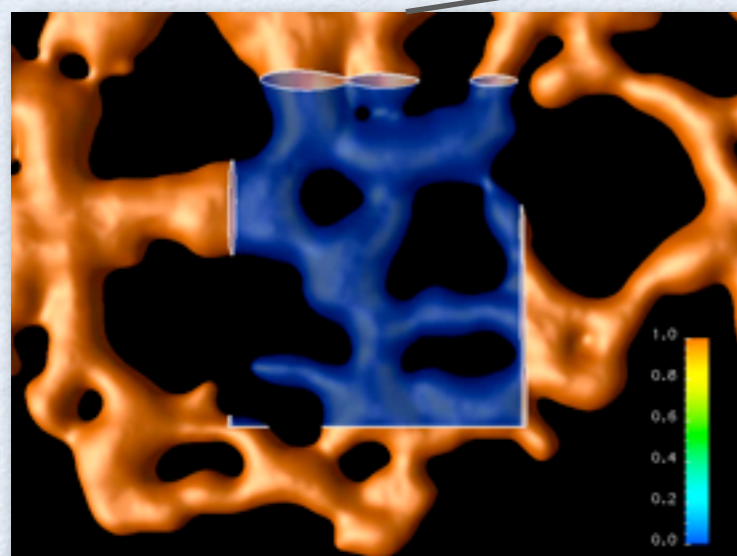
Water and CNTs



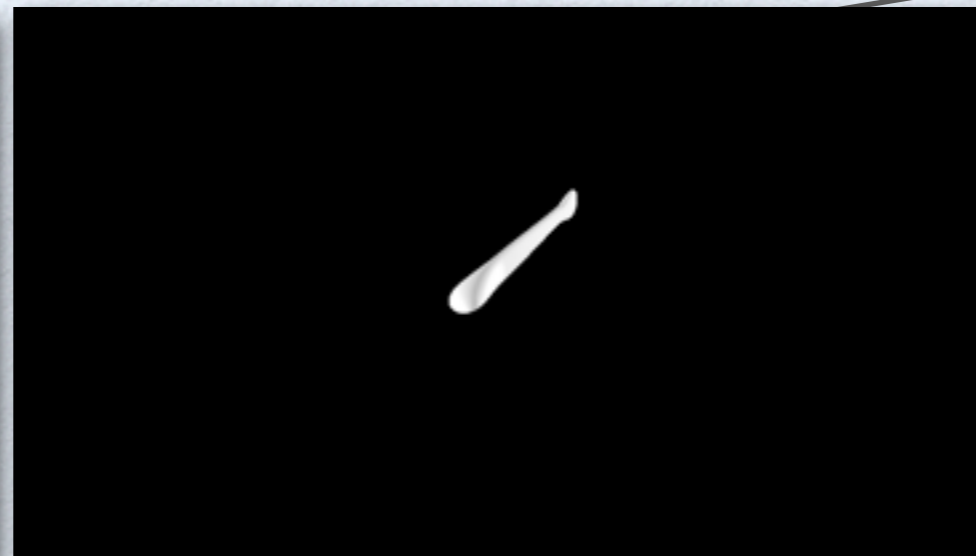
Cell Proliferation



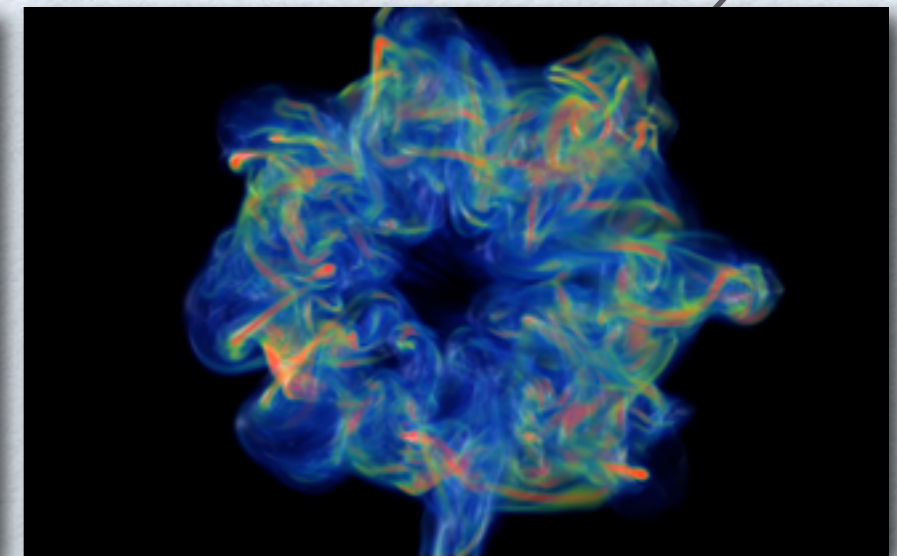
Cancer Modeling



Diffusion in/on Cell Organelles



Swimming Organisms



Vortex Rings

# FUNCTIONS and PARTICLES

## Integral Function Representation

$$\Phi(x) = \int \Phi(y) \delta(x - y) dy$$

## Function Mollification

$$\Phi_\epsilon(x) = \int \Phi(y) \zeta_\epsilon(x - y) dy$$

## Point Particle Quadrature

$$\Phi^h(x, t) = \sum_{p=1}^{N_p} h_p^d \Phi_p(t) \delta(x - x_p(t))$$

## Smooth Particle Quadrature

$$\Phi_\epsilon^h(x, t) = \sum_{p=1}^{N_p} h_p^d \Phi_p(t) \zeta_\epsilon(x - x_p(t))$$

# FUNCTIONS and PARTICLES

## Integral Function Representation

$$\Phi(x) = \int \Phi(y) \delta(x - y) dy$$

## Function Mollification

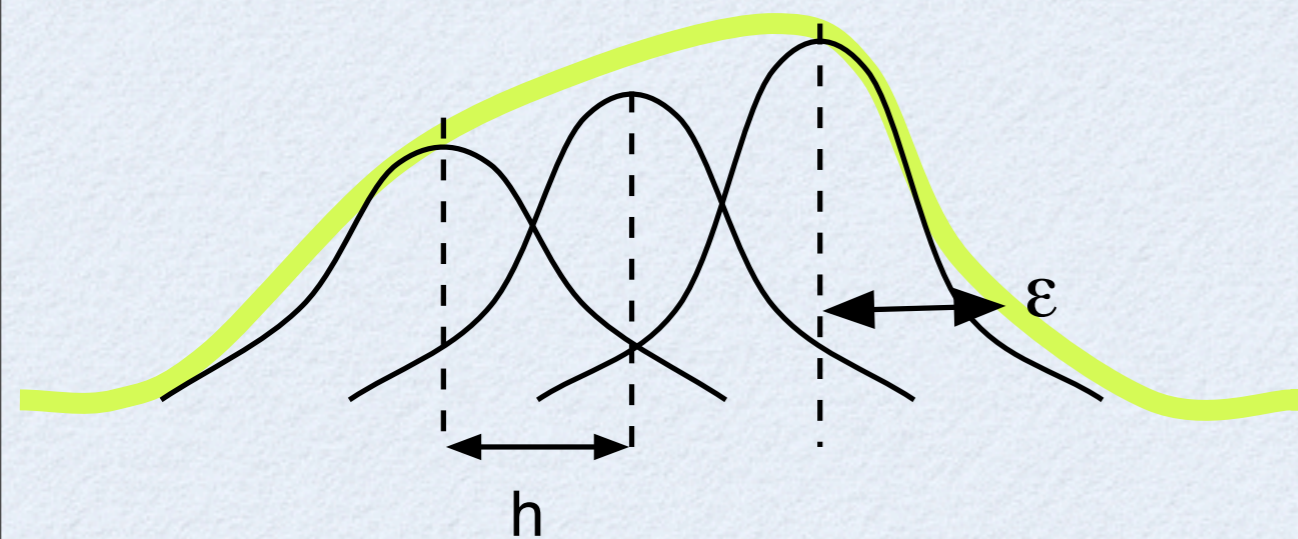
$$\Phi_\epsilon(x) = \int \Phi(y) \zeta_\epsilon(x - y) dy$$

## Point Particle Quadrature

$$\Phi^h(x, t) = \sum_{p=1}^{N_p} h_p^d \Phi_p(t) \delta(x - x_p(t))$$

## Smooth Particle Quadrature

$$\Phi_\epsilon^h(x, t) = \sum_{p=1}^{N_p} h_p^d \Phi_p(t) \zeta_\epsilon(x - x_p(t))$$



# FUNCTIONS and PARTICLES

## Integral Function Representation

$$\Phi(x) = \int \Phi(y) \delta(x - y) dy$$

## Function Mollification

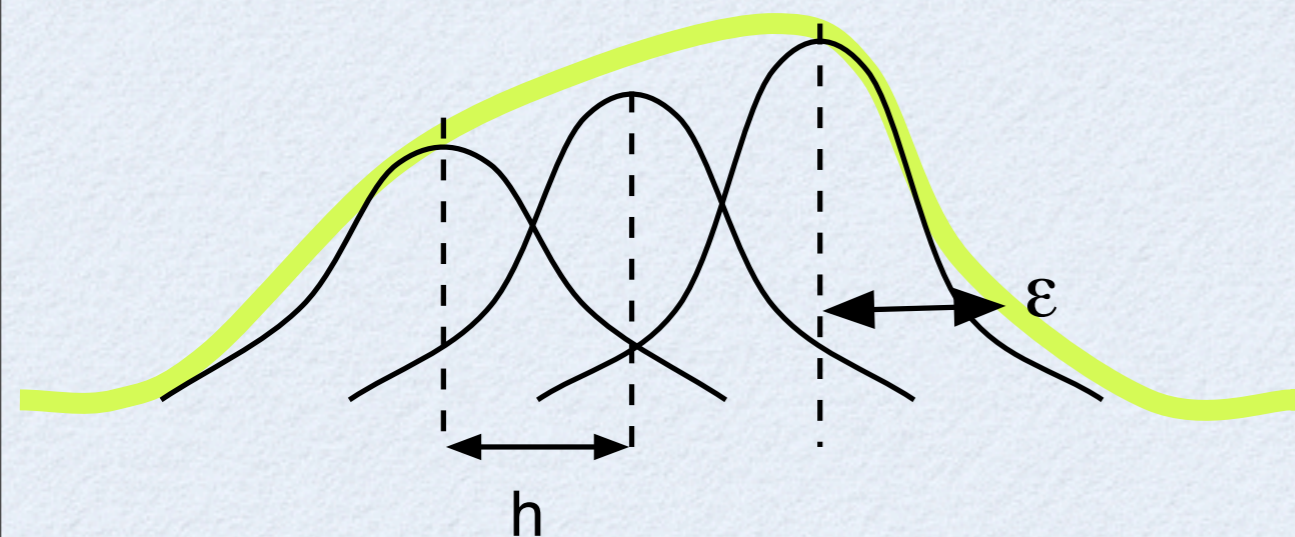
$$\Phi_\epsilon(x) = \int \Phi(y) \zeta_\epsilon(x - y) dy$$

## Point Particle Quadrature

$$\Phi^h(x, t) = \sum_{p=1}^{N_p} h_p^d \Phi_p(t) \delta(x - x_p(t))$$

## Smooth Particle Quadrature

$$\Phi_\epsilon^h(x, t) = \sum_{p=1}^{N_p} h_p^d \Phi_p(t) \zeta_\epsilon(x - x_p(t))$$



Particles are “mesh” free



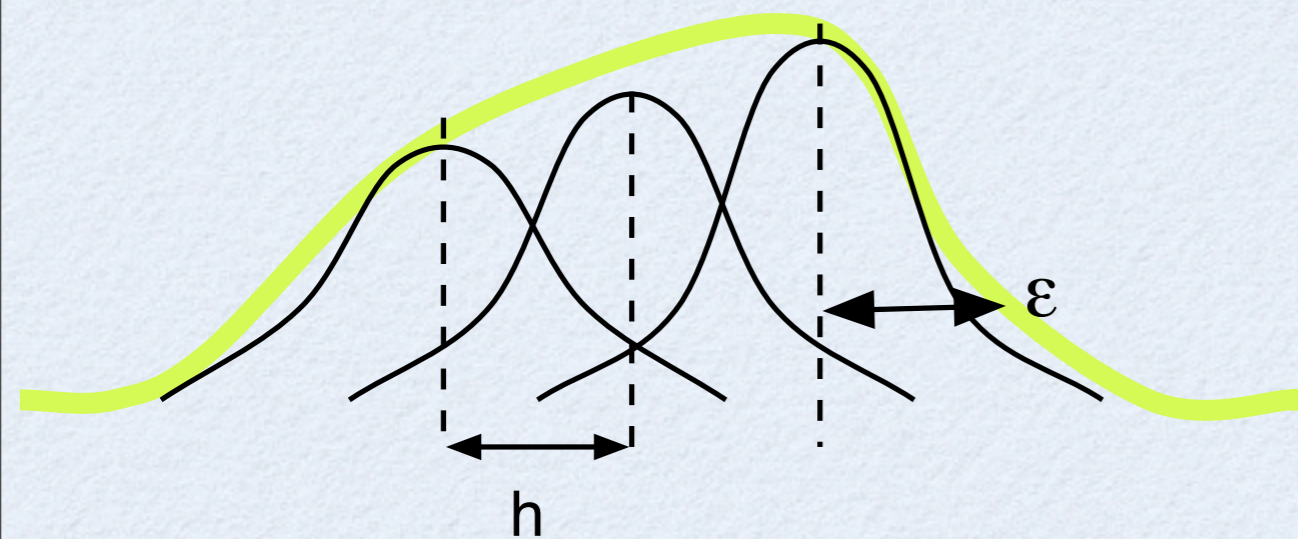
# FUNCTIONS and PARTICLES

## Integral Function Representation

$$\Phi(x) = \int \Phi(y) \delta(x - y) dy$$

## Function Mollification

$$\Phi_\epsilon(x) = \int \Phi(y) \zeta_\epsilon(x - y) dy$$



## Point Particle Quadrature

$$\Phi^h(x, t) = \sum_{p=1}^{N_p} h_p^d \Phi_p(t) \delta(x - x_p(t))$$

## Smooth Particle Quadrature

$$\Phi_\epsilon^h(x, t) = \sum_{p=1}^{N_p} h_p^d \Phi_p(t) \zeta_\epsilon(x - x_p(t))$$

Particles are “mesh” free



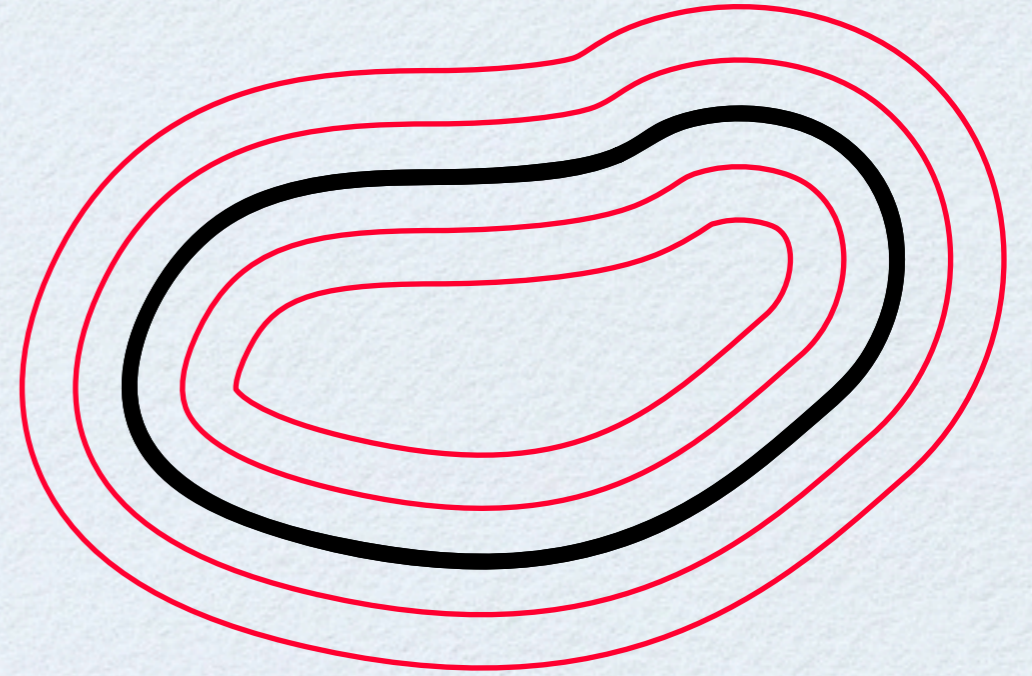


# EXAMPLE : LEVEL SETS

# EXAMPLE : LEVEL SETS



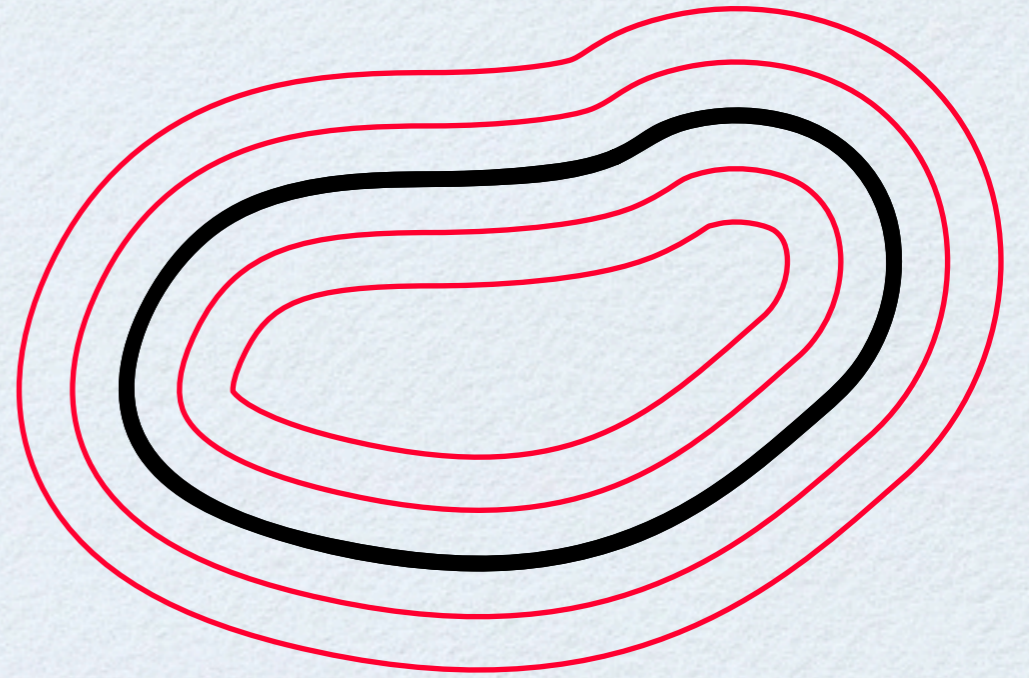
# EXAMPLE : LEVEL SETS



# EXAMPLE : LEVEL SETS

$$\Gamma(t) = \{\mathbf{x} \in \Omega \mid \phi(\mathbf{x}, t) = 0\}$$

$$|\nabla\phi| = 1$$



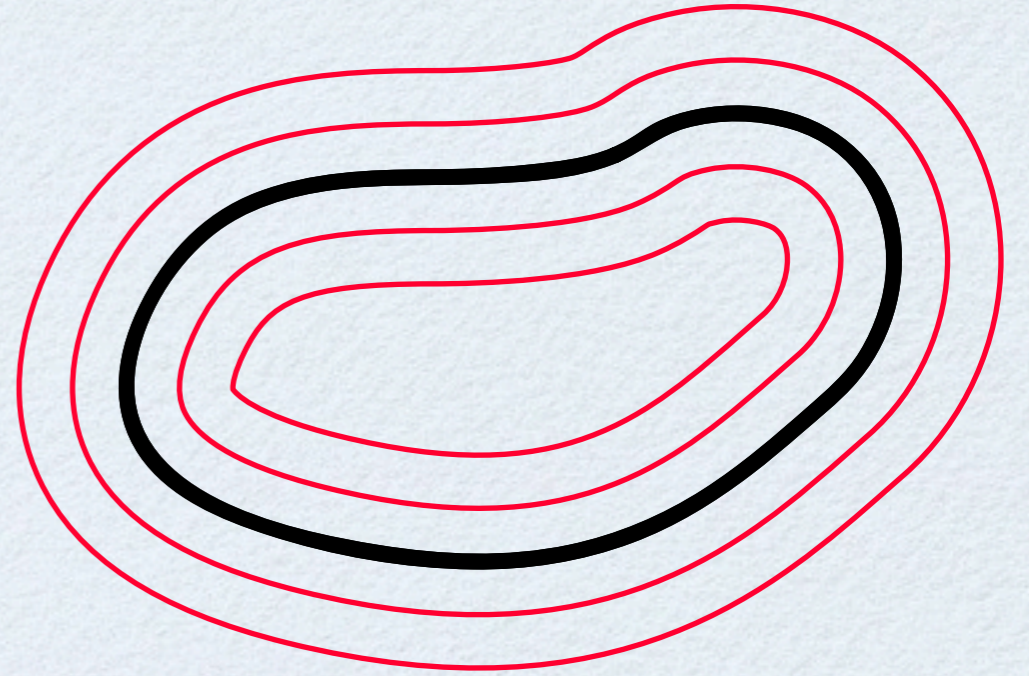
# EXAMPLE : LEVEL SETS

$$\Gamma(t) = \{\mathbf{x} \in \Omega \mid \phi(\mathbf{x}, t) = 0\}$$

$$|\nabla\phi| = 1$$

## EVOLVING THE LEVEL SETS

$$\frac{\partial\Phi}{\partial t} + u \cdot \nabla\Phi = 0$$



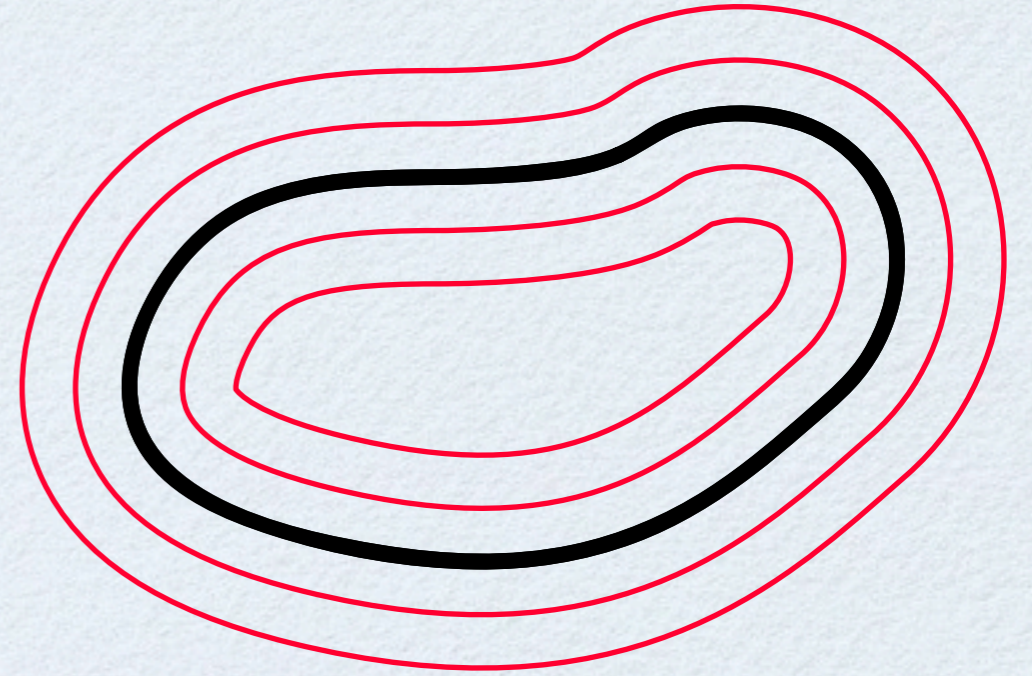
# EXAMPLE : LEVEL SETS

$$\Gamma(t) = \{\mathbf{x} \in \Omega \mid \phi(\mathbf{x}, t) = 0\}$$

$$|\nabla\phi| = 1$$

## EVOLVING THE LEVEL SETS

$$\frac{\partial\Phi}{\partial t} + \mathbf{u} \cdot \nabla\Phi = 0$$



## PARTICLES

$$\Phi_\epsilon^h(x, t) = \sum_{p=1}^{N_p} h_p^d \Phi_p(t) \zeta_\epsilon(x - x_p(t))$$

### Lagrangian Surface Transport

$$\frac{dx_p}{dt} = \mathbf{u}_p \quad \frac{D\Phi_p}{Dt} = 0$$



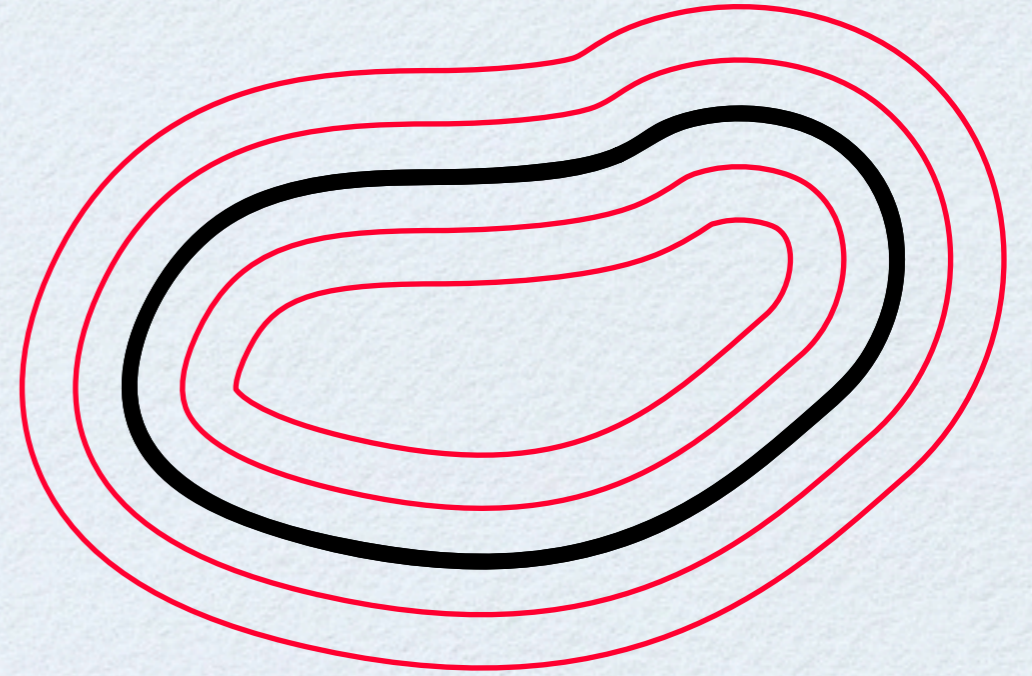
# EXAMPLE : LEVEL SETS

$$\Gamma(t) = \{ \mathbf{x} \in \Omega \mid \phi(\mathbf{x}, t) = 0 \}$$

$$|\nabla \phi| = 1$$

## EVOLVING THE LEVEL SETS

$$\frac{\partial \Phi}{\partial t} + \mathbf{u} \cdot \nabla \Phi = 0$$

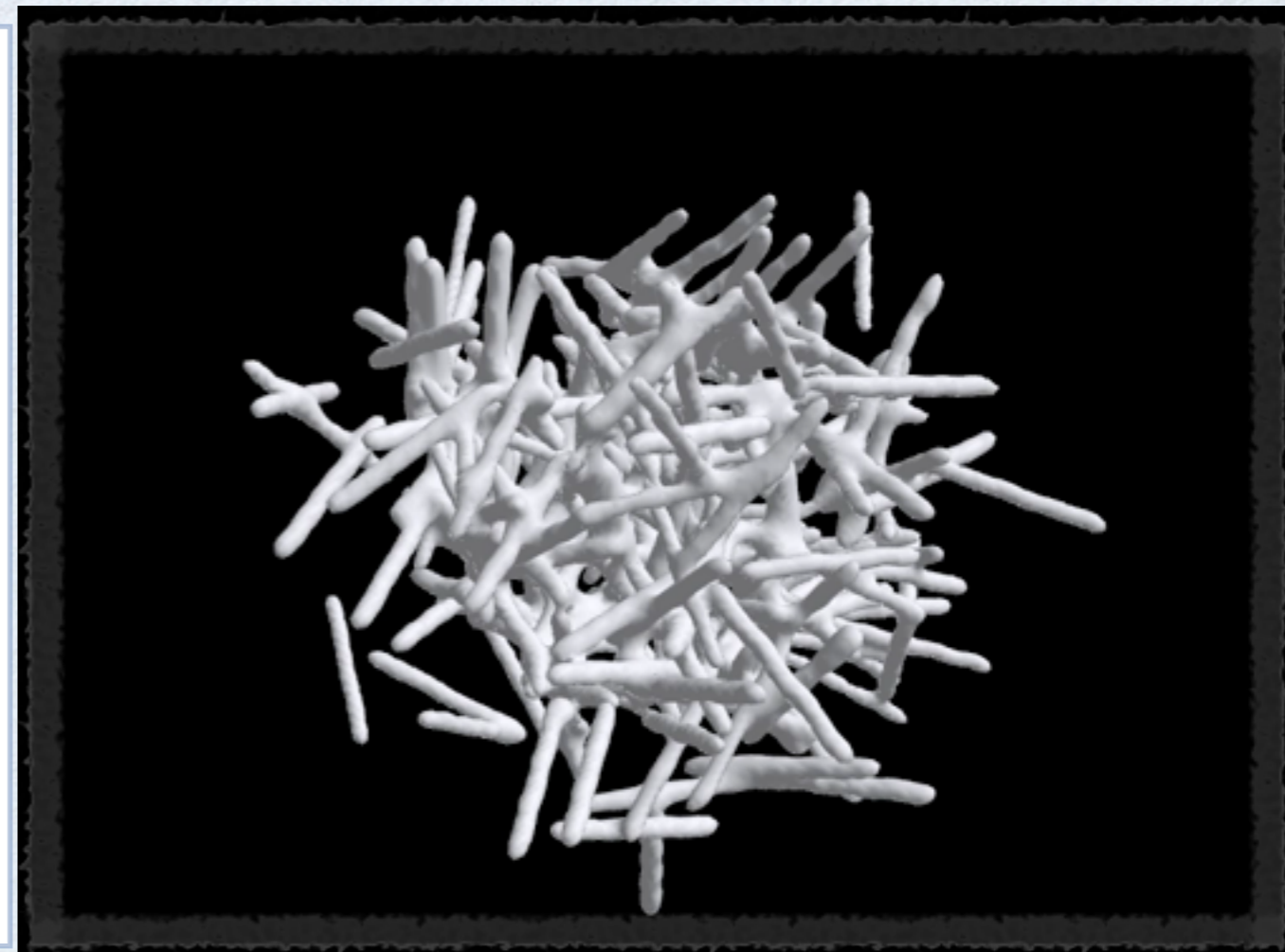


## PARTICLES

$$\Phi_\epsilon^h(x, t) = \sum_{p=1}^{N_p} h_p^d \Phi_p(t) \zeta_\epsilon(x - x_p(t))$$

### Lagrangian Surface Transport

$$\frac{dx_p}{dt} = \mathbf{u}_p \quad \frac{D\Phi_p}{Dt} = 0$$



# Lagrangian vs Eulerian Descriptions

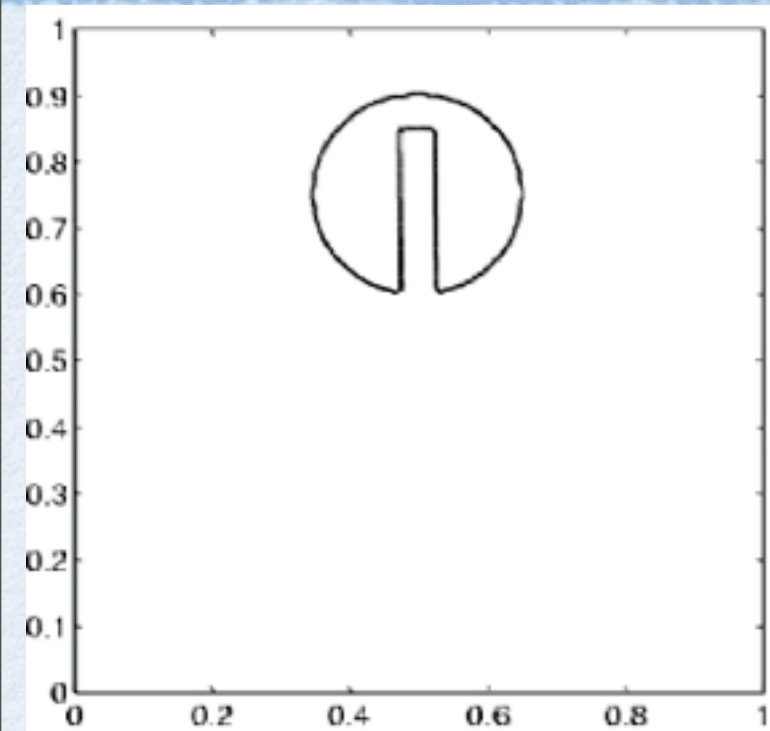
S. E. Hieber and P. Koumoutsakos. A Lagrangian particle level set method. *J. Computational Physics*, 210:342-367, 2005

$$\Phi(\mathbf{x}, t) = \Phi_0(\mathbf{x} - \mathbf{u}t)$$

- **PARTICLE LEVEL SETS** **exact** for rigid body motion

# Lagrangian vs Eulerian Descriptions

S. E. Hieber and P. Koumoutsakos. A Lagrangian particle level set method. *J. Computational Physics*, 210:342-367, 2005

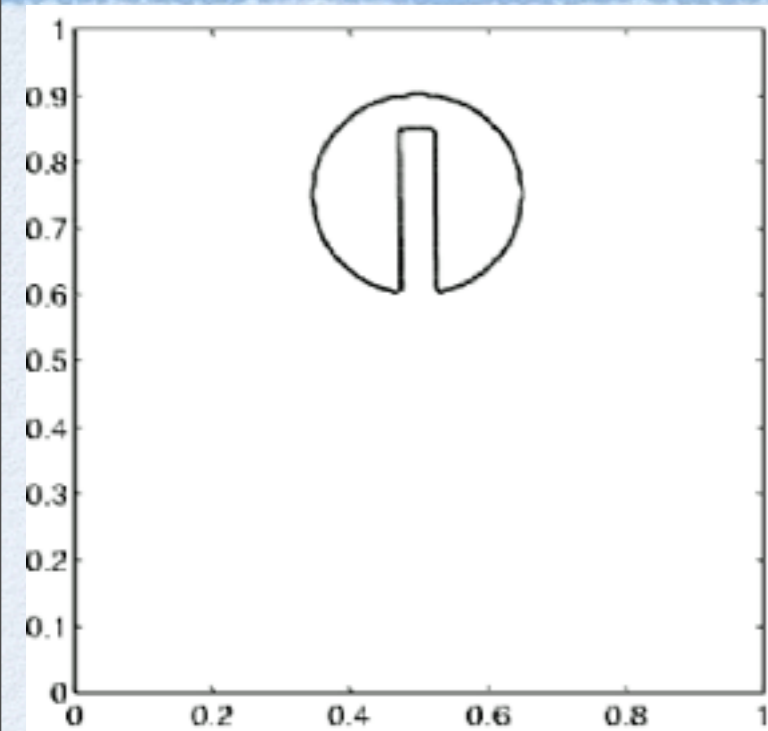


$$\Phi(\mathbf{x}, t) = \Phi_0(\mathbf{x} - \mathbf{u}t)$$

- **PARTICLE LEVEL SETS** **exact** for rigid body motion

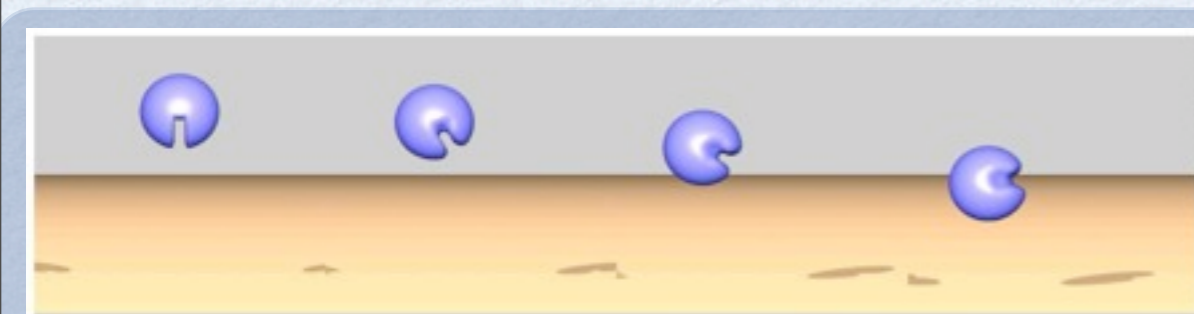
# Lagrangian vs Eulerian Descriptions

S. E. Hieber and P. Koumoutsakos. A Lagrangian particle level set method. *J. Computational Physics*, 210:342-367, 2005

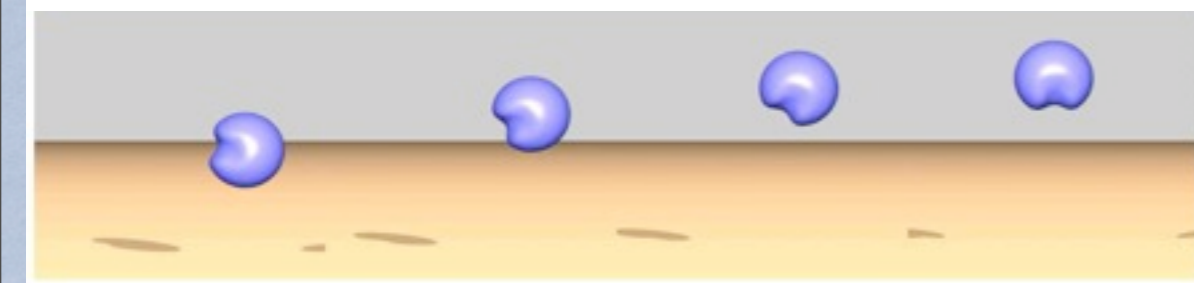


$$\Phi(\mathbf{x}, t) = \Phi_0(\mathbf{x} - \mathbf{u}t)$$

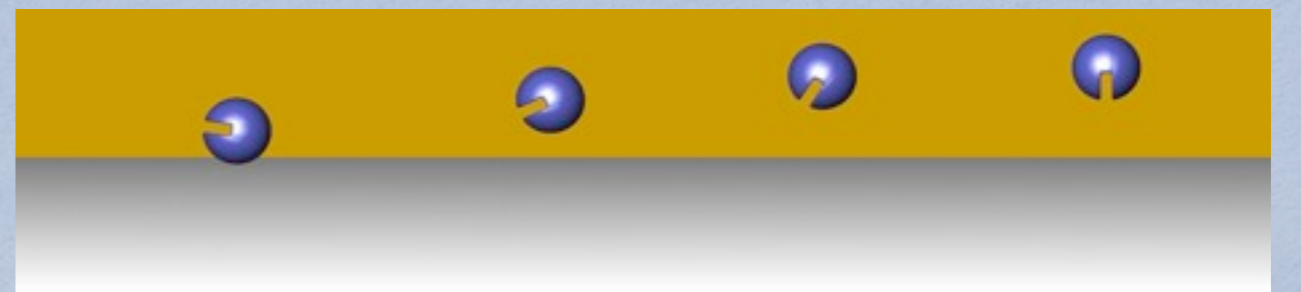
- **PARTICLE LEVEL SETS** **exact** for rigid body motion



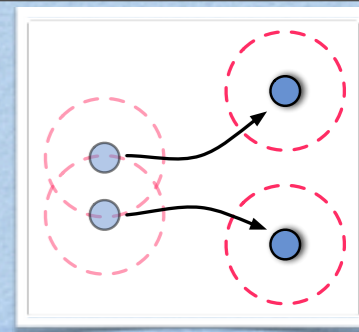
Hybrid Particle-Grid Level Sets  
(Enright and Fedkiw, 2002)



Lagrangian Particle Level Sets



# LAGRANGIAN DISTORTION



- loss of **overlap** -> loss of **convergence**

Particles follow flow trajectories - **Location distortion**

## EXAMPLE :

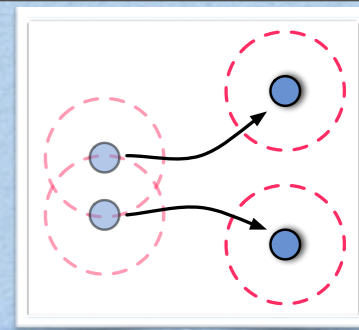
Incompressible 2D Euler Equations

$$\omega = \nabla \times \mathbf{u} \quad \nabla \cdot \mathbf{u} = 0$$

$$\frac{D\omega}{Dt} = 0$$

There is an **exact** axisymmetric solution

# LAGRANGIAN DISTORTION



- loss of **overlap** -> loss of **convergence**

Particles follow flow trajectories - **Location distortion**

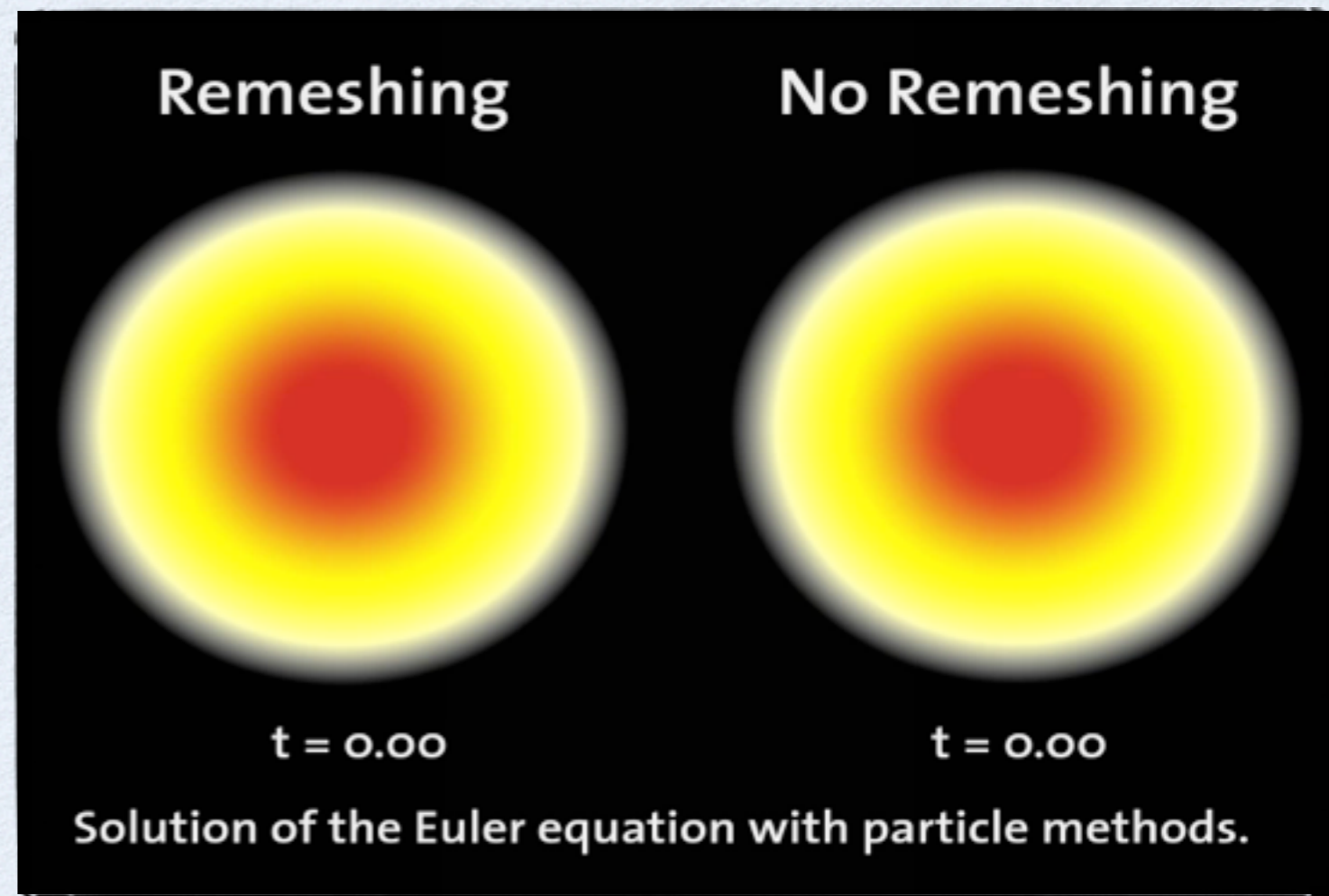
## EXAMPLE :

Incompressible 2D Euler Equations

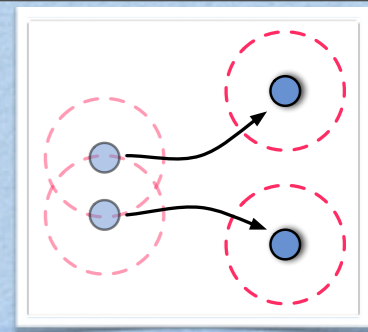
$$\omega = \nabla \times \mathbf{u} \quad \nabla \cdot \mathbf{u} = 0$$

$$\frac{D\omega}{Dt} = 0$$

There is an **exact** axisymmetric solution



# LAGRANGIAN DISTORTION



- loss of **overlap** -> loss of **convergence**

Particles follow flow trajectories - **Location distortion**

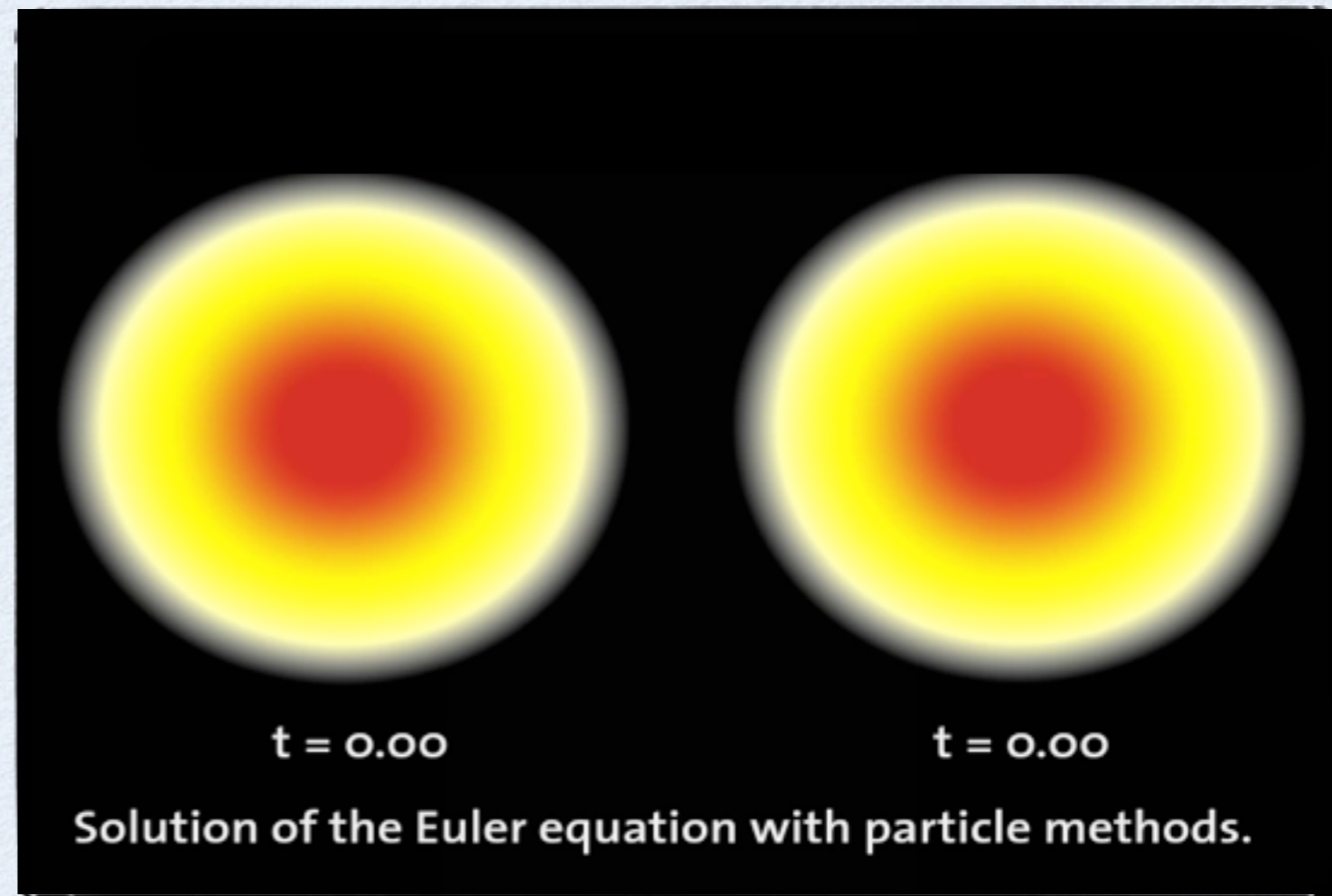
## EXAMPLE :

Incompressible 2D Euler Equations

$$\omega = \nabla \times \mathbf{u} \quad \nabla \cdot \mathbf{u} = 0$$

$$\frac{D\omega}{Dt} = 0$$

There is an **exact** axisymmetric solution



# SMOOTH PARTICLES MUST **OVERLAP**

## Integral Function Representation

$$\Phi(x) = \int \Phi(y) \delta(x - y) dy$$

## Function Mollification

$$\Phi_\epsilon(x) = \int \Phi(y) \zeta_\epsilon(x - y) dy$$

$$\int \zeta x^\alpha dx = 0^\alpha \quad 0 \leq \alpha < r$$

## Point Particle Quadrature

$$\Phi^h(x, t) = \sum_{p=1}^{N_p} h_p^d \Phi_p(t) \delta(x - x_p(t))$$

## Smooth Particle Quadrature

$$\Phi_\epsilon^h(x, t) = \sum_{p=1}^{N_p} h_p^d \Phi_p(t) \zeta_\epsilon(x - x_p(t))$$



# SMOOTH PARTICLES MUST **OVERLAP**

## Integral Function Representation

$$\Phi(x) = \int \Phi(y) \delta(x - y) dy$$

## Point Particle Quadrature

$$\Phi^h(x, t) = \sum_{p=1}^{N_p} h_p^d \Phi_p(t) \delta(x - x_p(t))$$

## Function Mollification

$$\Phi_\epsilon(x) = \int \Phi(y) \zeta_\epsilon(x - y) dy$$

## Smooth Particle Quadrature

$$\Phi_\epsilon^h(x, t) = \sum_{p=1}^{N_p} h_p^d \Phi_p(t) \zeta_\epsilon(x - x_p(t))$$

$$\int \zeta x^\alpha dx = 0^\alpha \quad 0 \leq \alpha < r$$

## TOTAL ERROR

$$\begin{aligned} \|\Phi - \Phi_\epsilon^h\| &\leq \|\Phi - \Phi_\epsilon\| + \|\Phi_\epsilon - \Phi_\epsilon^h\| \\ &\leq (C_1 \epsilon^r + C_2 \left(\frac{h}{\epsilon}\right)^m) \|\Phi\|_\infty \end{aligned}$$

# SMOOTH PARTICLES MUST **OVERLAP**

## Integral Function Representation

$$\Phi(x) = \int \Phi(y) \delta(x - y) dy$$

## Point Particle Quadrature

$$\Phi^h(x, t) = \sum_{p=1}^{N_p} h_p^d \Phi_p(t) \delta(x - x_p(t))$$

## Function Mollification

$$\Phi_\epsilon(x) = \int \Phi(y) \zeta_\epsilon(x - y) dy$$

## Smooth Particle Quadrature

$$\Phi_\epsilon^h(x, t) = \sum_{p=1}^{N_p} h_p^d \Phi_p(t) \zeta_\epsilon(x - x_p(t))$$

$$\int \zeta x^\alpha dx = 0^\alpha \quad 0 \leq \alpha < r$$

## TOTAL ERROR

$$\begin{aligned} \|\Phi - \Phi_\epsilon^h\| &\leq \|\Phi - \Phi_\epsilon\| + \|\Phi_\epsilon - \Phi_\epsilon^h\| \\ &\leq (C_1 \epsilon^r + C_2 \left(\frac{h}{\epsilon}\right)^m) \|\Phi\|_\infty \end{aligned}$$

# SMOOTH PARTICLES MUST **OVERLAP**

## Integral Function Representation

$$\Phi(x) = \int \Phi(y) \delta(x - y) dy$$

## Point Particle Quadrature

$$\Phi^h(x, t) = \sum_{p=1}^{N_p} h_p^d \Phi_p(t) \delta(x - x_p(t))$$

## Function Mollification

$$\Phi_\epsilon(x) = \int \Phi(y) \zeta_\epsilon(x - y) dy$$

## Smooth Particle Quadrature

$$\Phi_\epsilon^h(x, t) = \sum_{p=1}^{N_p} h_p^d \Phi_p(t) \zeta_\epsilon(x - x_p(t))$$

$$\int \zeta x^\alpha dx = 0^\alpha \quad 0 \leq \alpha < r$$

## TOTAL ERROR

$$\begin{aligned} \|\Phi - \Phi_\epsilon^h\| &\leq \|\Phi - \Phi_\epsilon\| + \|\Phi_\epsilon - \Phi_\epsilon^h\| \\ &\leq (C_1 \epsilon^r) + C_2 \left(\frac{h}{\epsilon}\right)^m \|\Phi\|_\infty \end{aligned}$$

# SMOOTH PARTICLES MUST **OVERLAP**

## Integral Function Representation

$$\Phi(x) = \int \Phi(y) \delta(x - y) dy$$

## Point Particle Quadrature

$$\Phi^h(x, t) = \sum_{p=1}^{N_p} h_p^d \Phi_p(t) \delta(x - x_p(t))$$

## Function Mollification

$$\Phi_\epsilon(x) = \int \Phi(y) \zeta_\epsilon(x - y) dy$$

## Smooth Particle Quadrature

$$\Phi_\epsilon^h(x, t) = \sum_{p=1}^{N_p} h_p^d \Phi_p(t) \zeta_\epsilon(x - x_p(t))$$

$$\int \zeta x^\alpha dx = 0^\alpha \quad 0 \leq \alpha < r$$

## TOTAL ERROR

$$\begin{aligned} \|\Phi - \Phi_\epsilon^h\| &\leq \|\Phi - \Phi_\epsilon\| + \|\Phi_\epsilon - \Phi_\epsilon^h\| \\ &\leq (C_1 \epsilon^r) + C_2 \left(\frac{h}{\epsilon}\right)^m \|\Phi\|_\infty \end{aligned}$$

# SMOOTH PARTICLES MUST OVERLAP

## Integral Function Representation

$$\Phi(x) = \int \Phi(y) \delta(x - y) dy$$

## Point Particle Quadrature

$$\Phi^h(x, t) = \sum_{p=1}^{N_p} h_p^d \Phi_p(t) \delta(x - x_p(t))$$

## Function Mollification

$$\Phi_\epsilon(x) = \int \Phi(y) \zeta_\epsilon(x - y) dy$$

## Smooth Particle Quadrature

$$\Phi_\epsilon^h(x, t) = \sum_{p=1}^{N_p} h_p^d \Phi_p(t) \zeta_\epsilon(x - x_p(t))$$

$$\int \zeta x^\alpha dx = 0^\alpha \quad 0 \leq \alpha < r$$

## TOTAL ERROR

$$\begin{aligned} \|\Phi - \Phi_\epsilon^h\| &\leq \|\Phi - \Phi_\epsilon\| + \|\Phi_\epsilon - \Phi_\epsilon^h\| \\ &\leq (C_1 \epsilon^r) + C_2 \left(\frac{h}{\epsilon}\right)^m \|\Phi\|_\infty \end{aligned}$$

Need  $h/\epsilon < 1$  for accuracy

**PARTICLES MUST OVERLAP**

# Are Particle Methods Grid Free ?

# Are Particle Methods Grid Free ?

## How to fix it ?

- Modify the smoothing kernels (SPH - Monaghan)
- Re-distribute particles with Voronoi Meshes (ALE - Russo)
- Re-initialise particle strengths (WRKPM - Liu, Belytchko)

# Are Particle Methods Grid Free ?

## How to fix it ?

- Modify the smoothing kernels (SPH - Monaghan)
- Re-distribute particles with Voronoi Meshes (ALE - Russo)
- Re-initialise particle strengths (WRKPM - Liu, Belytchko)

DOES NOT WORK  
EXPENSIVE - UNSTABLE  
EXPENSIVE



# Are Particle Methods Grid Free ?

## How to fix it ?

- Modify the smoothing kernels (SPH - Monaghan)
- Re-distribute particles with Voronoi Meshes (ALE - Russo)
- Re-initialise particle strengths (WRKPM - Liu, Belytchko)

DOES NOT WORK  
EXPENSIVE - UNSTABLE  
EXPENSIVE

**REMESHING** : Re-project particles on a mesh

# Are Particle Methods Grid Free ?

## How to fix it ?

- Modify the smoothing kernels (SPH - Monaghan)
- Re-distribute particles with Voronoi Meshes (ALE - Russo)
- Re-initialise particle strengths (WRKPM - Liu, Belytchko)

DOES NOT WORK  
EXPENSIVE - UNSTABLE  
EXPENSIVE

**REMESHING** : Re-project particles on a mesh

- NO MESH-FREE particle methods

# Are Particle Methods Grid Free ?

## How to fix it ?

- Modify the smoothing kernels (SPH - Monaghan)
  - Re-distribute particles with Voronoi Meshes (ALE - Russo)
  - Re-initialise particle strengths (WRKPM - Liu, Belytchko)
- DOES NOT WORK  
EXPENSIVE - UNSTABLE  
EXPENSIVE

**REMESHING** : Re-project particles on a mesh

- NO MESH-FREE particle methods
- Can use all the “tools” of mesh based methods

# Are Particle Methods Grid Free ?

## How to fix it ?

- Modify the smoothing kernels (SPH - Monaghan)
  - Re-distribute particles with Voronoi Meshes (ALE - Russo)
  - Re-initialise particle strengths (WRKPM - Liu, Belytchko)
- DOES NOT WORK  
EXPENSIVE - UNSTABLE  
EXPENSIVE

**REMESHING** : Re-project particles on a mesh

- NO MESH-FREE particle methods
- Can use all the “tools” of mesh based methods
- High CFL

# Are Particle Methods Grid Free ?

## How to fix it ?

- Modify the smoothing kernels (SPH - Monaghan)
  - Re-distribute particles with Voronoi Meshes (ALE - Russo)
  - Re-initialise particle strengths (WRKPM - Liu, Belytchko)
- DOES NOT WORK  
EXPENSIVE - UNSTABLE  
EXPENSIVE

**REMESHING** : Re-project particles on a mesh

- NO MESH-FREE particle methods
- Can use all the “tools” of mesh based methods
- High CFL
- Multiresolution & Multiscaling

# Are Particle Methods Grid Free ?

## How to fix it ?

- Modify the smoothing kernels (SPH - Monaghan)
- Re-distribute particles with Voronoi Meshes (ALE - Russo)
- Re-initialise particle strengths (WRKPM - Liu, Belytchko)

DOES NOT WORK  
EXPENSIVE - UNSTABLE  
EXPENSIVE

**REMESHING** : Re-project particles on a mesh

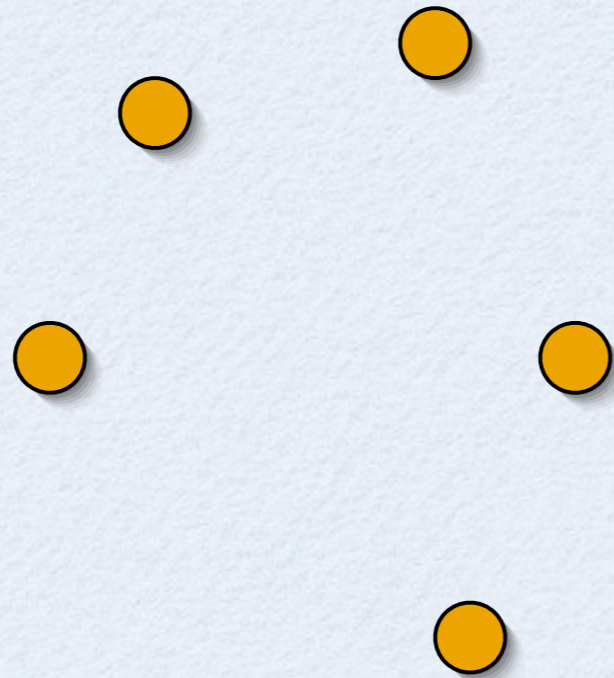
- NO MESH-FREE particle methods
- Can use all the “tools” of mesh based methods
- High CFL
- Multiresolution & Multiscaling
- .....

# Particle Remeshing

P. Koumoutsakos, Inviscid axisymmetrization of an elliptical vortex, **J. Comput. Phys.**, 1997

# Particle Remeshing

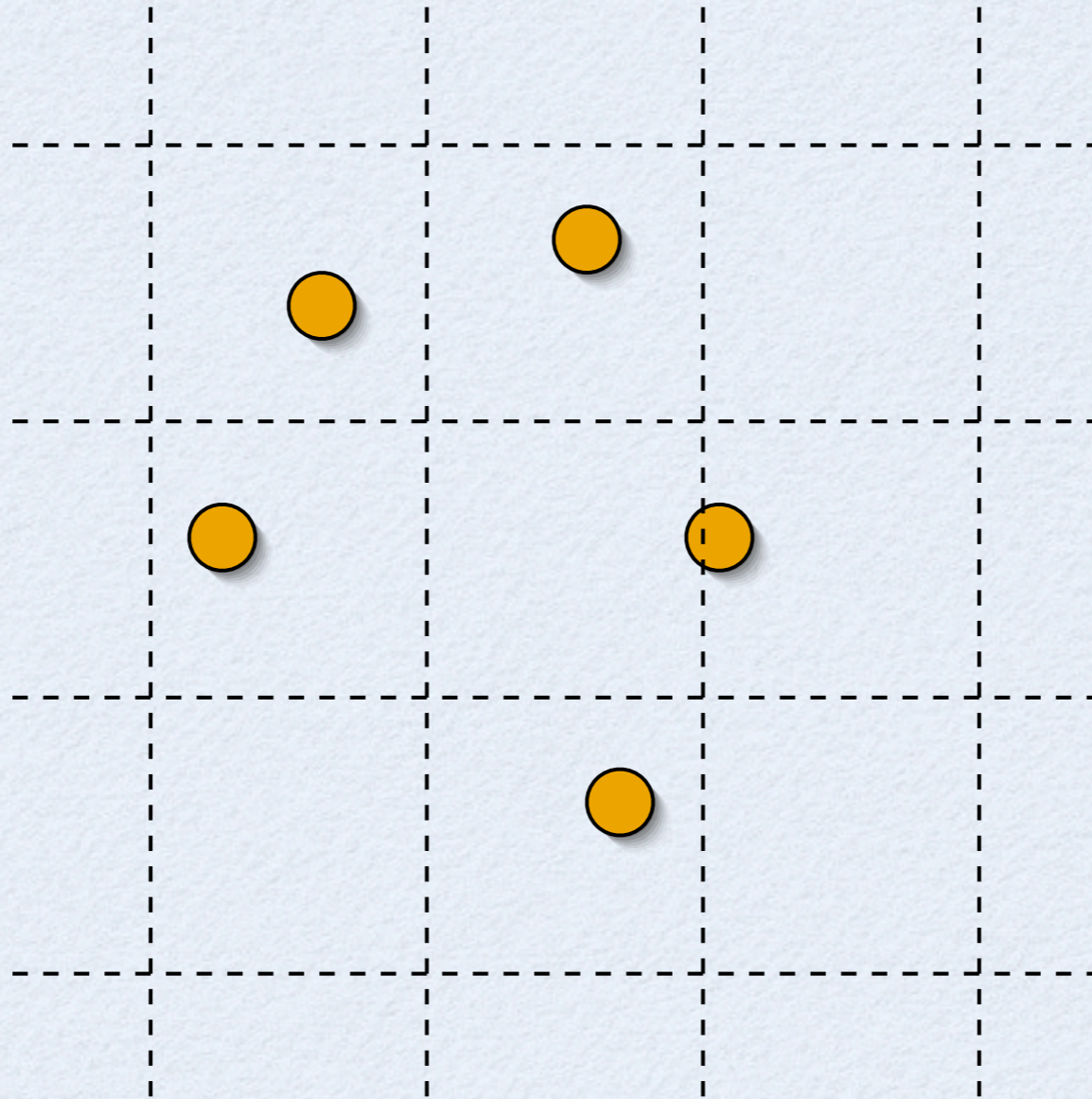
P. Koumoutsakos, Inviscid axisymmetrization of an elliptical vortex, **J. Comput. Phys.**, 1997





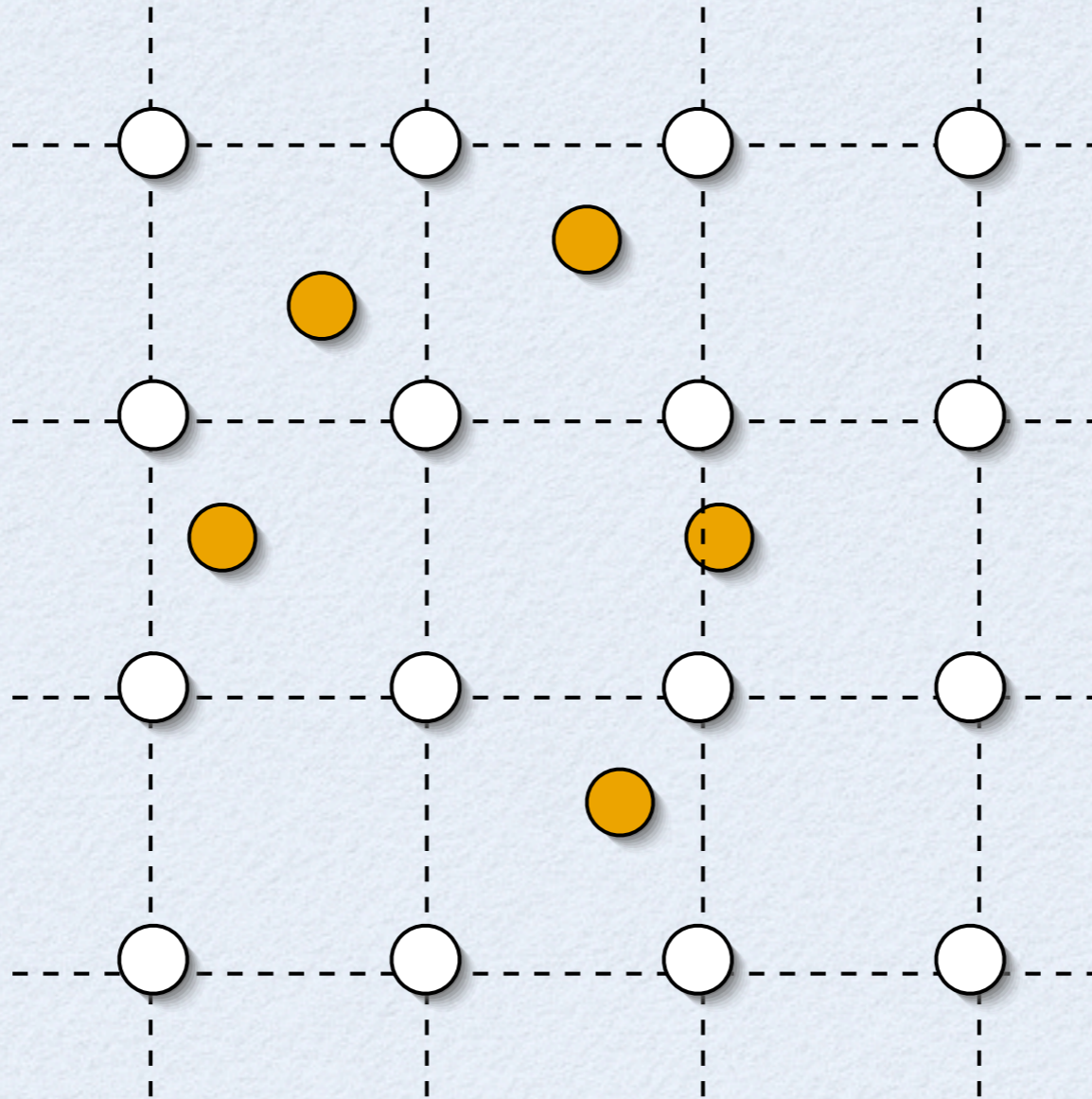
# Particle Remeshing

P. Koumoutsakos, Inviscid axisymmetrization of an elliptical vortex, **J. Comput. Phys.**, 1997



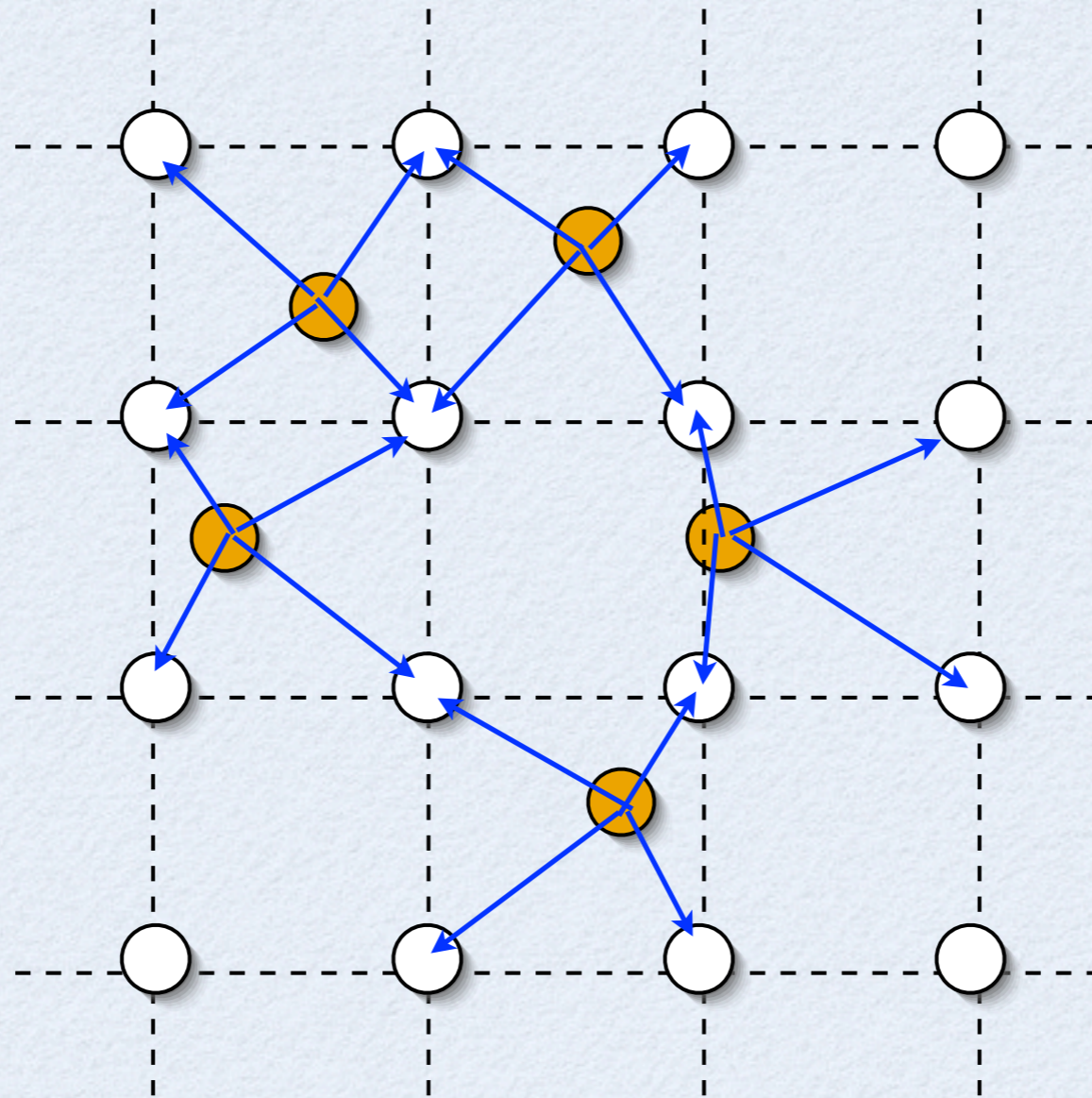
# Particle Remeshing

P. Koumoutsakos, Inviscid axisymmetrization of an elliptical vortex, *J. Comput. Phys.*, 1997



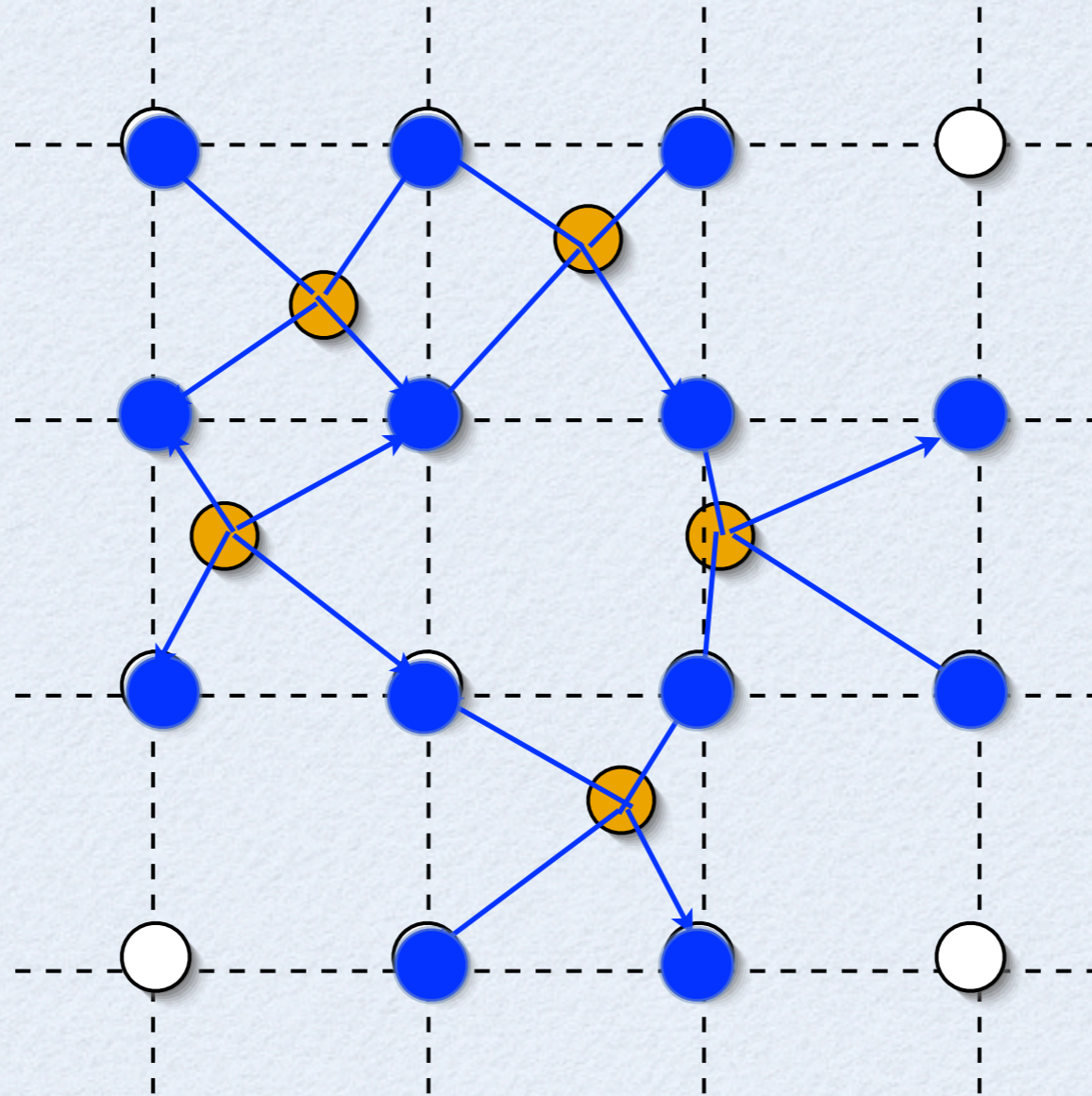
# Particle Remeshing

P. Koumoutsakos, Inviscid axisymmetrization of an elliptical vortex, *J. Comput. Phys.*, 1997



# Particle Remeshing

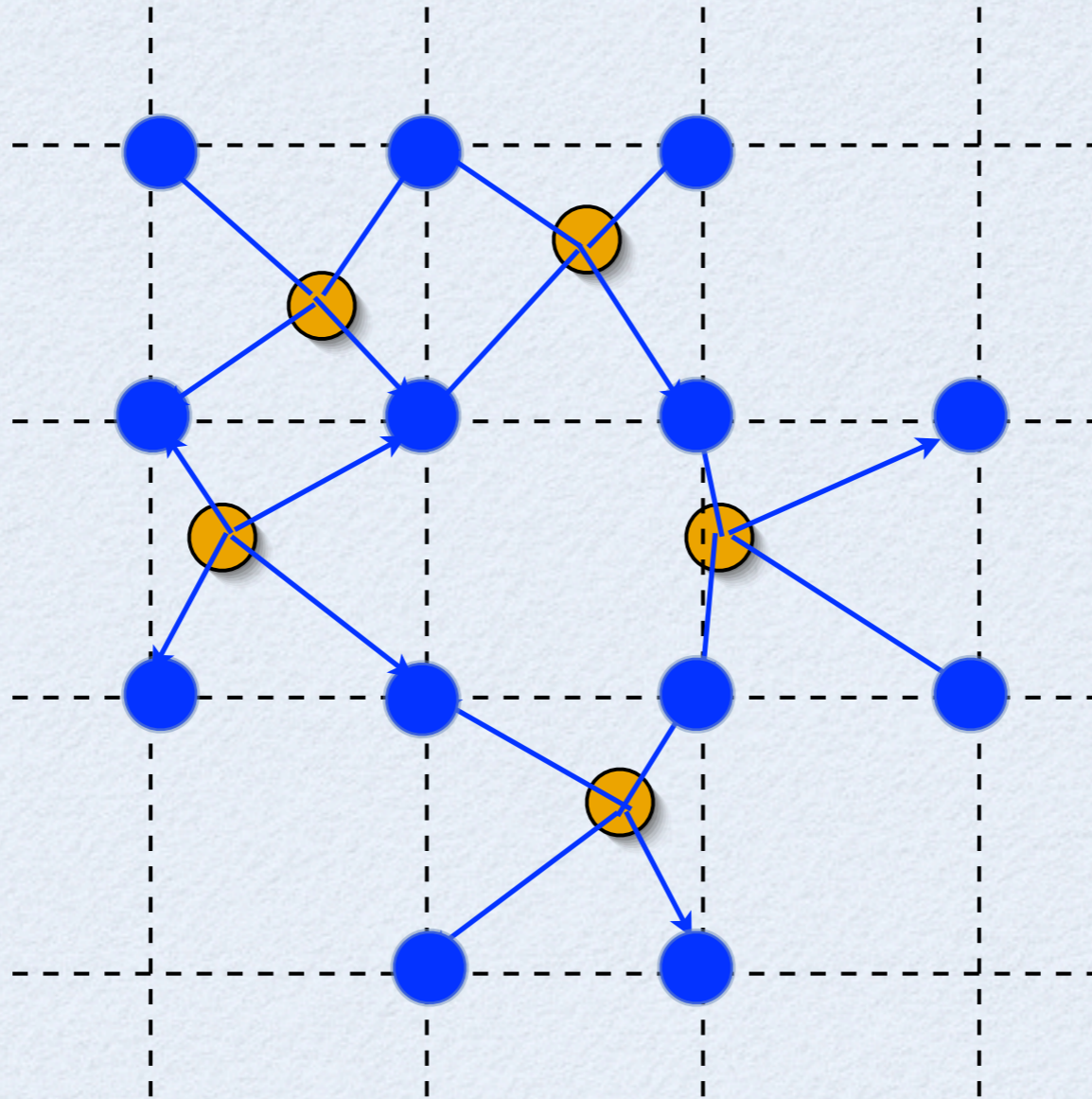
P. Koumoutsakos, Inviscid axisymmetrization of an elliptical vortex, *J. Comput. Phys.*, 1997



**Moment Conserving Interpolation :**  $Q_p^{\text{new}} = \sum_{p'} Q_{p'} M(j h - x_{p'})$

# Particle Remeshing

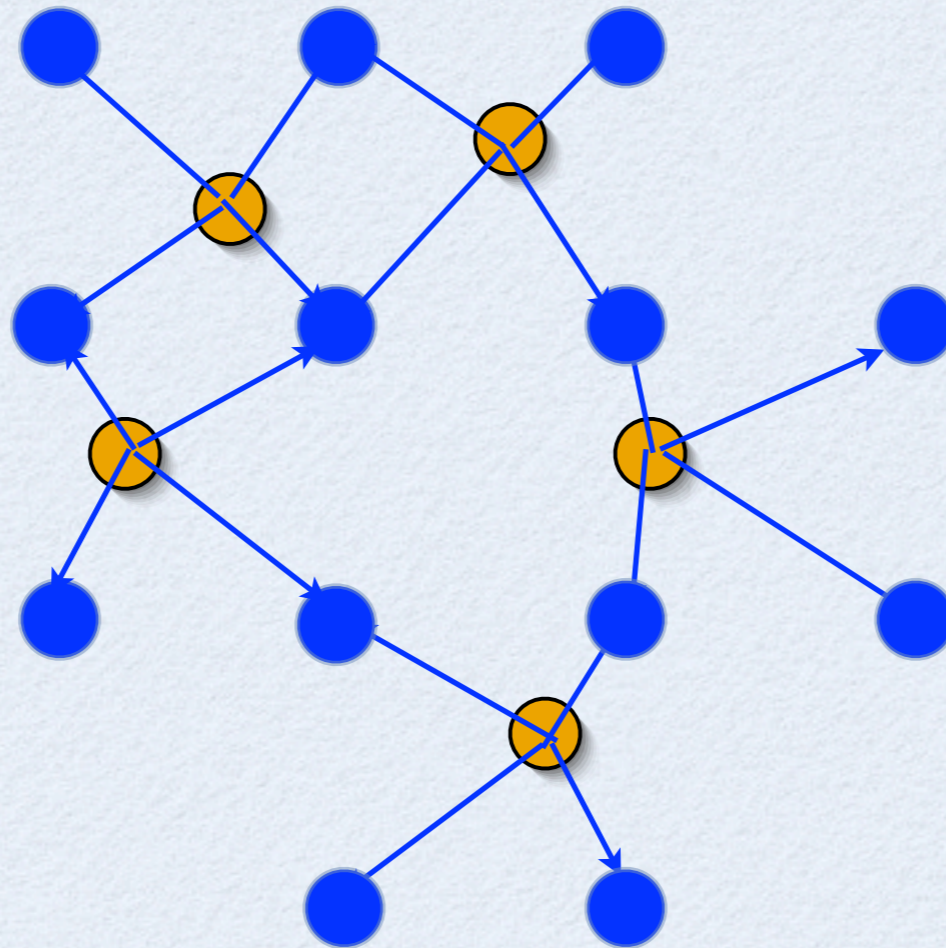
P. Koumoutsakos, Inviscid axisymmetrization of an elliptical vortex, *J. Comput. Phys.*, 1997



**Moment Conserving Interpolation :** 
$$Q_p^{\text{new}} = \sum_{p'} Q_{p'} M(j h - x_{p'})$$

# Particle Remeshing

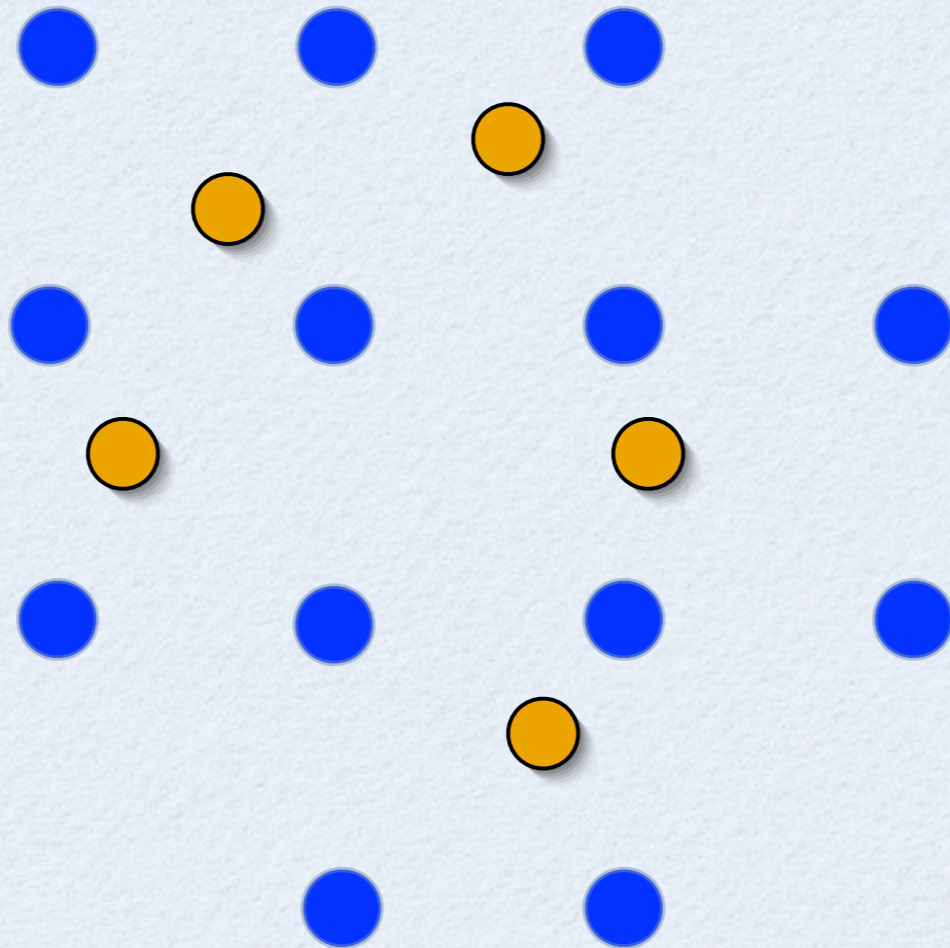
P. Koumoutsakos, Inviscid axisymmetrization of an elliptical vortex, *J. Comput. Phys.*, 1997



**Moment Conserving Interpolation :**  $Q_p^{\text{new}} = \sum_{p'} Q_{p'} M(j h - x_{p'})$

# Particle Remeshing

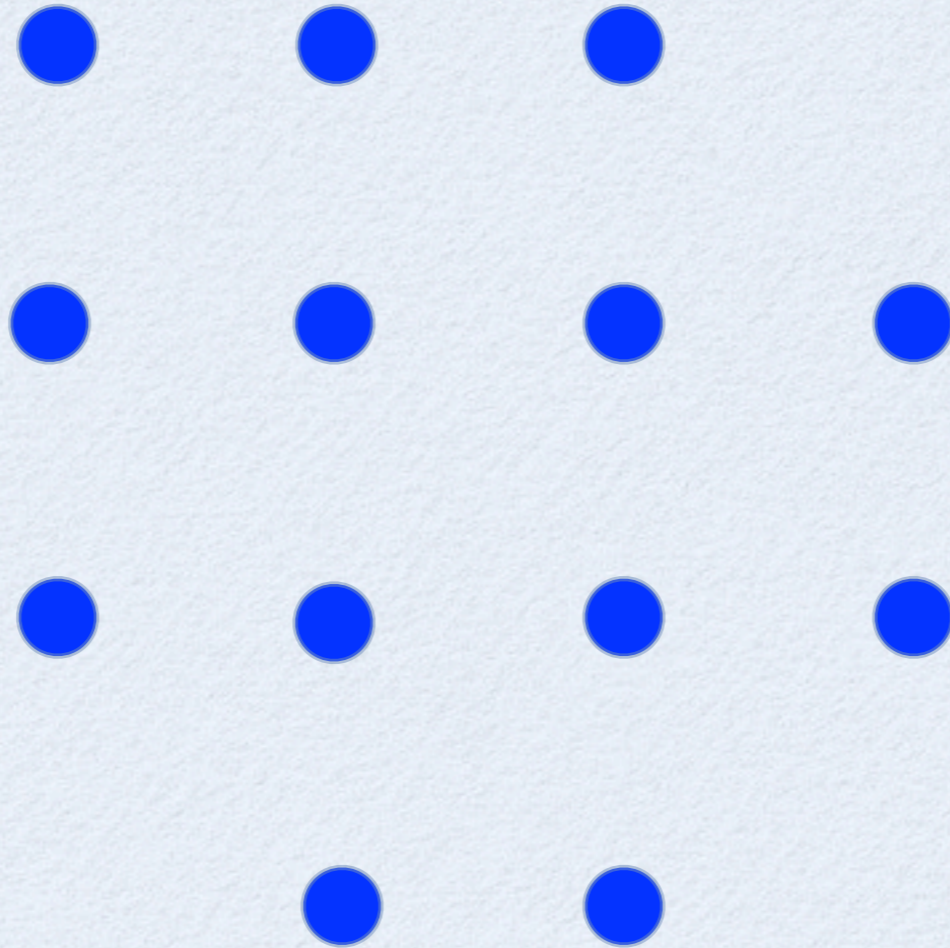
P. Koumoutsakos, Inviscid axisymmetrization of an elliptical vortex, *J. Comput. Phys.*, 1997



**Moment Conserving Interpolation :**  $Q_p^{\text{new}} = \sum_{p'} Q_{p'} M(j h - x_{p'})$

# Particle Remeshing

P. Koumoutsakos, Inviscid axisymmetrization of an elliptical vortex, *J. Comput. Phys.*, 1997

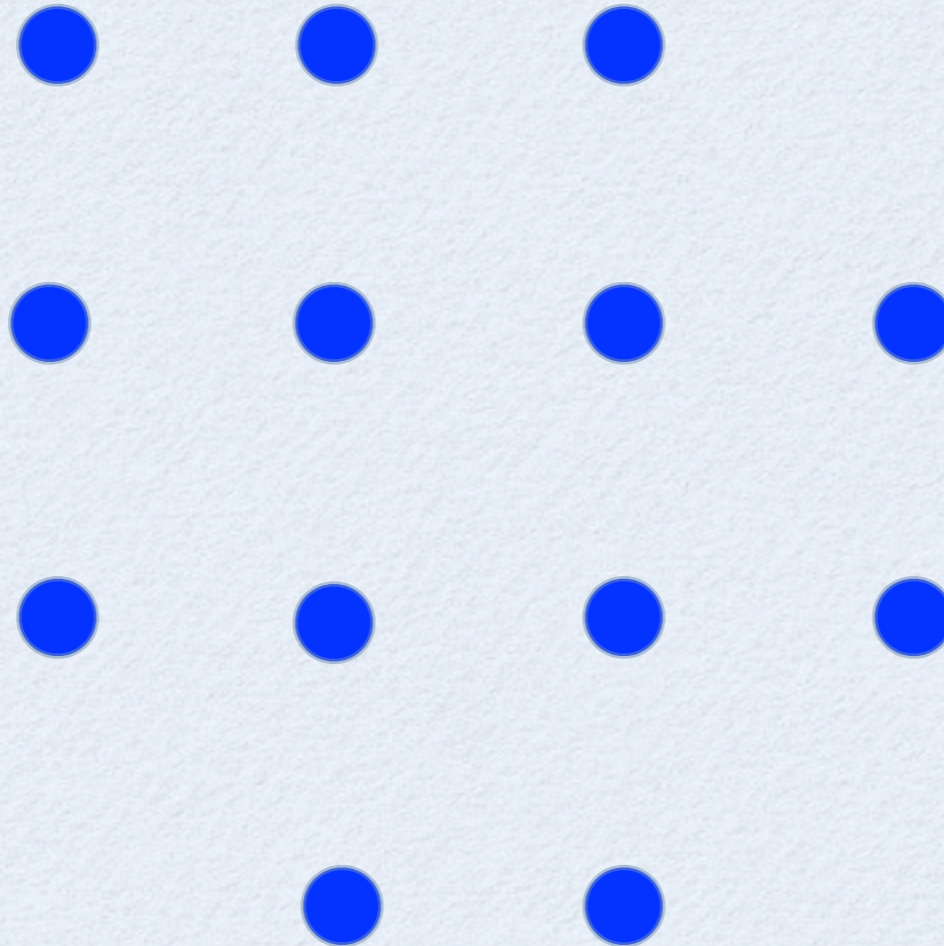
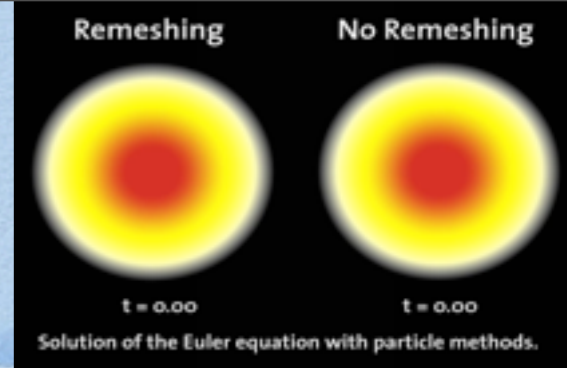


**Moment Conserving Interpolation :**  $Q_p^{\text{new}} = \sum_{p'} Q_{p'} M(j h - x_{p'})$



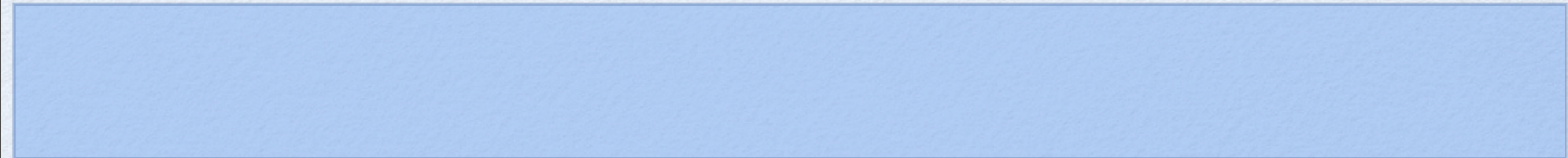
# Particle Remeshing

P. Koumoutsakos, Inviscid axisymmetrization of an elliptical vortex, *J. Comput. Phys.*, 1997



**Moment Conserving Interpolation :** 
$$Q_p^{\text{new}} = \sum_{p'} Q_{p'} M(j h - x_{p'})$$

# REMESHED PARTICLE METHODS



# REMESHED PARTICLE METHODS

1. ADVECT : Particles -> Large CFL

# REMESHED PARTICLE METHODS

1. ADVECT : Particles -> Large CFL

2. REMESH : Particles to Mesh -> Gather/Scatter

# REMESHED PARTICLE METHODS

1. ADVECT : Particles -> Large CFL

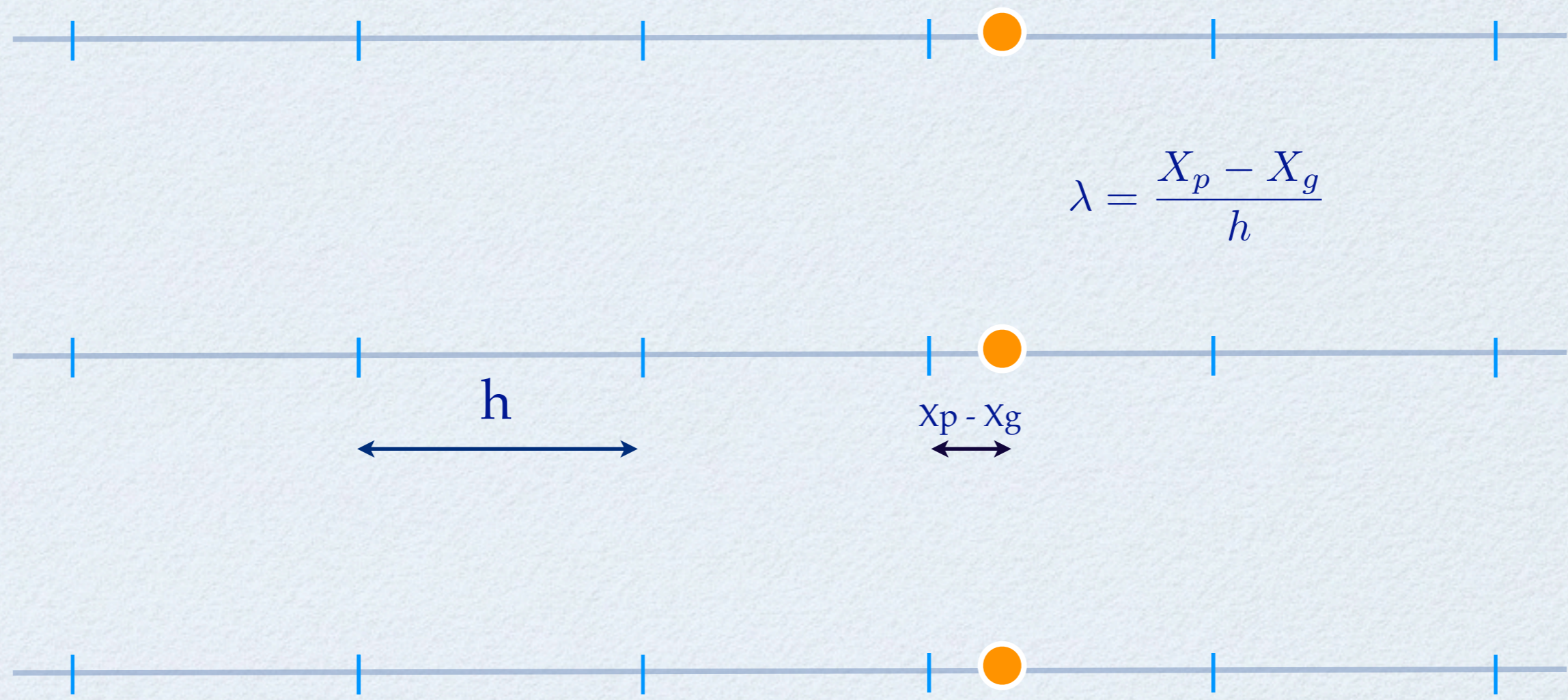
2. REMESH : Particles to Mesh -> Gather/Scatter

3. SOLVE : Poisson/Derivatives on Mesh -> FFTw/Ghosts

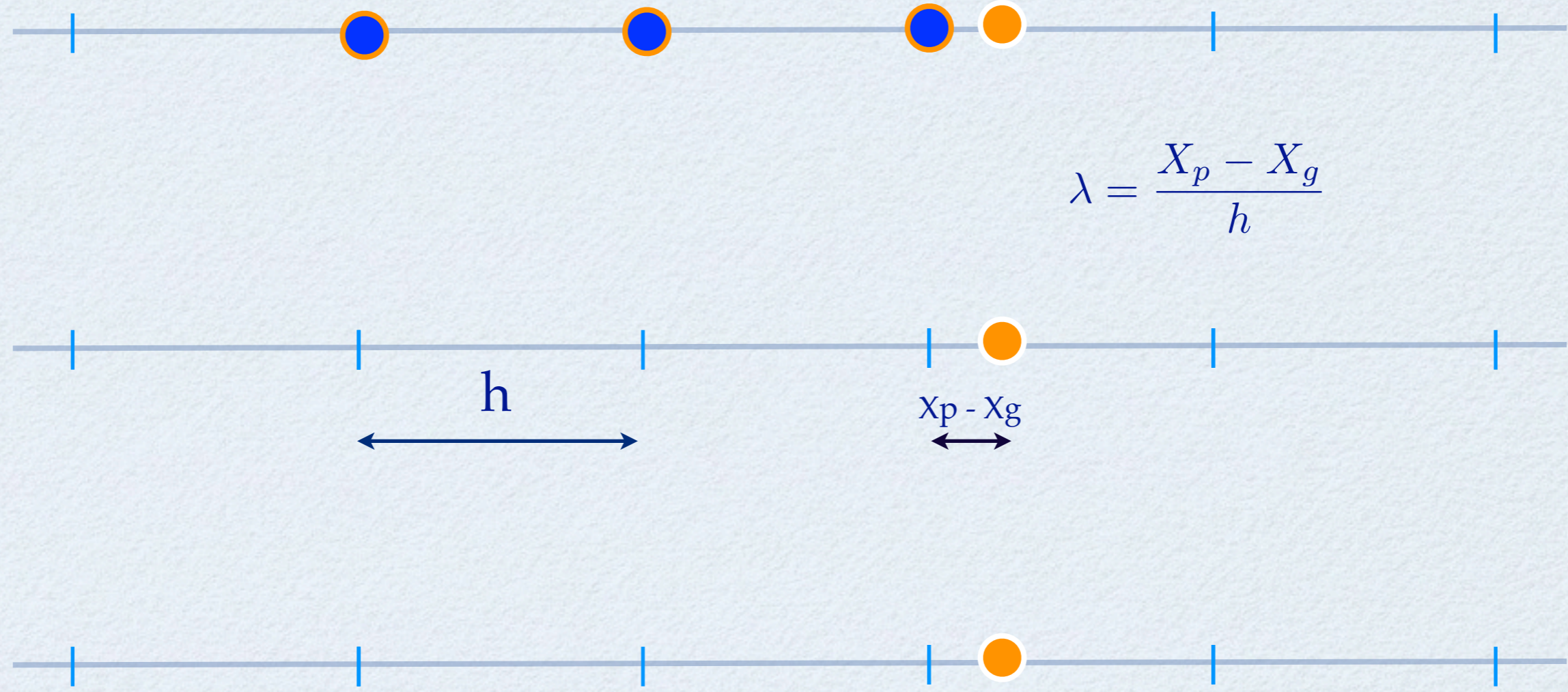
# REMESHED PARTICLE METHODS

1. ADVECT : Particles -> Large CFL
2. REMESH : Particles to Mesh -> Gather/Scatter
3. SOLVE : Poisson/Derivatives on Mesh -> FFTw/Ghosts
4. RESAMPLE : Mesh Nodes BECOME Particles

# Size of Remeshing Stencil = # Conserved Moments



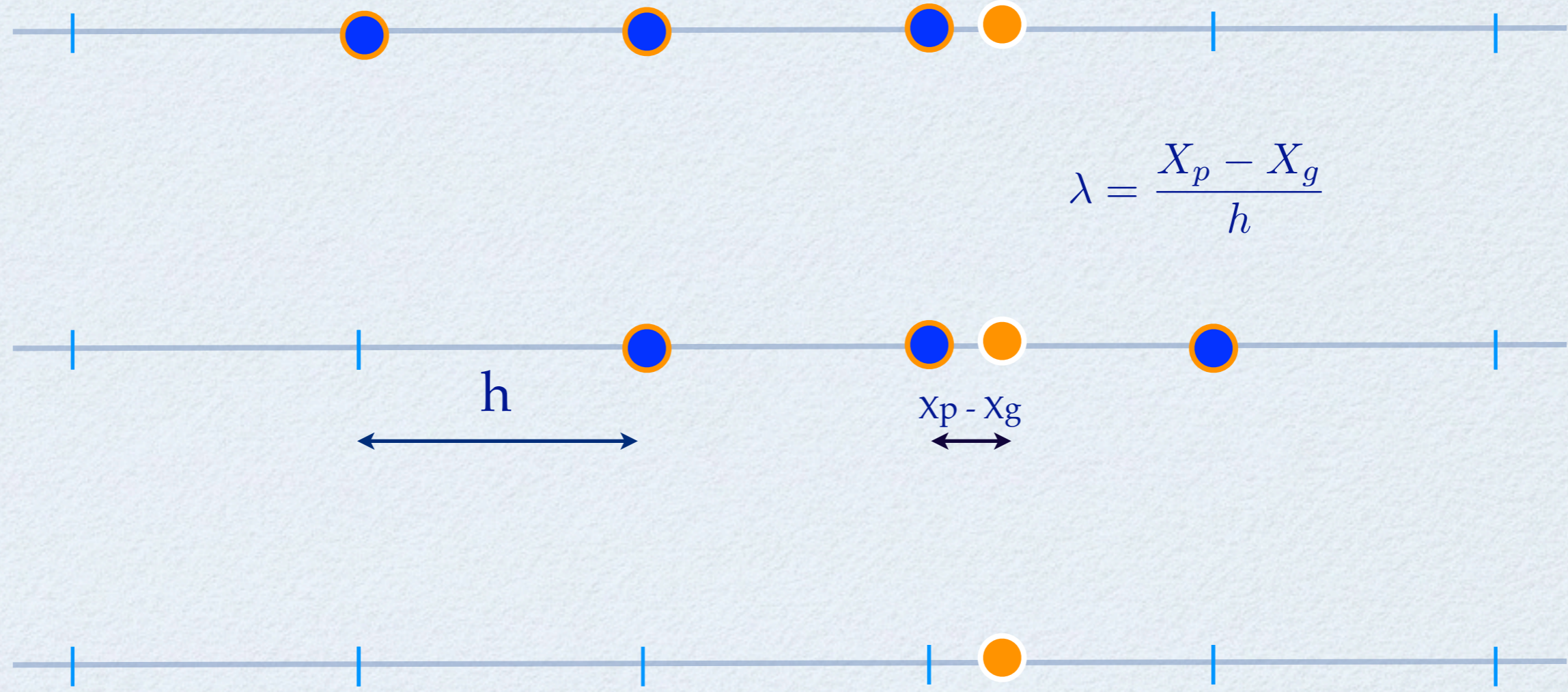
# Size of Remeshing Stencil = # Conserved Moments



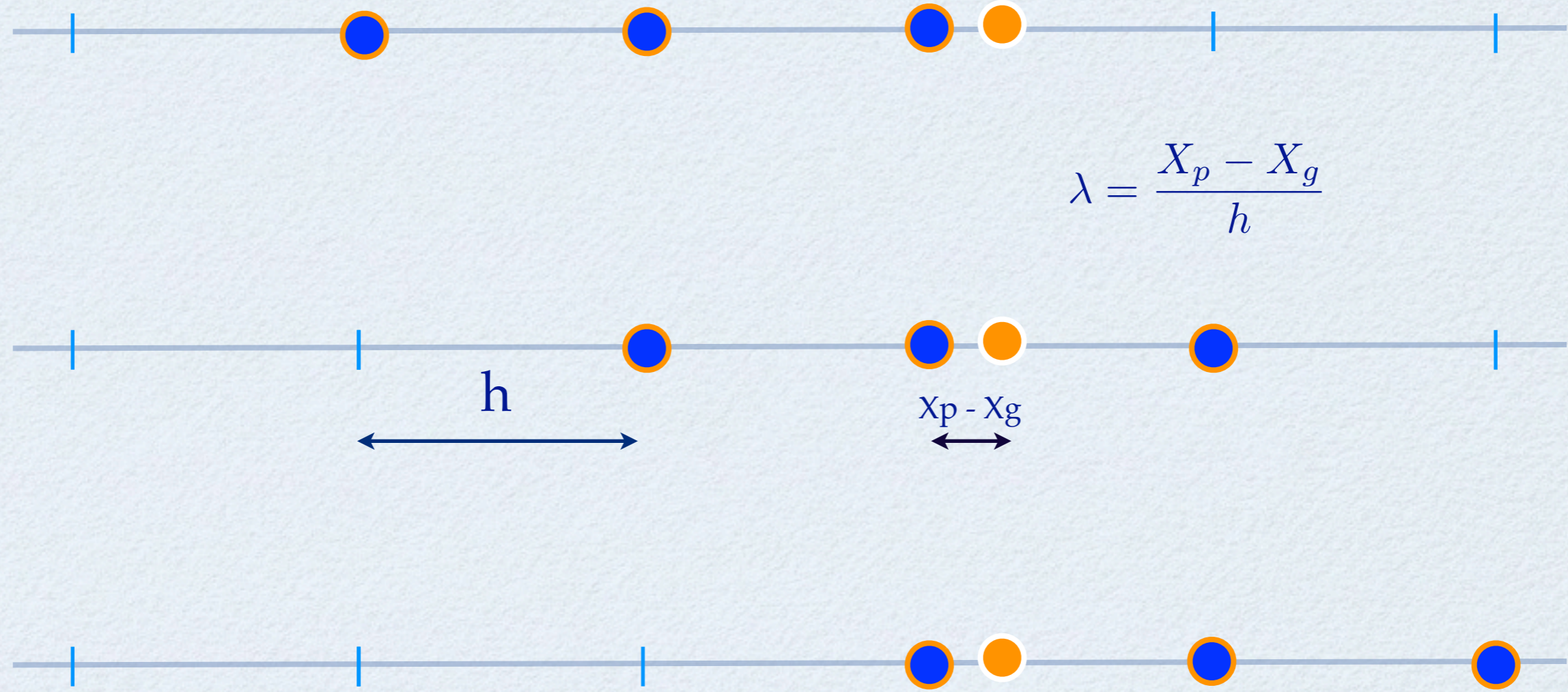
$$\lambda = \frac{X_p - X_g}{h}$$



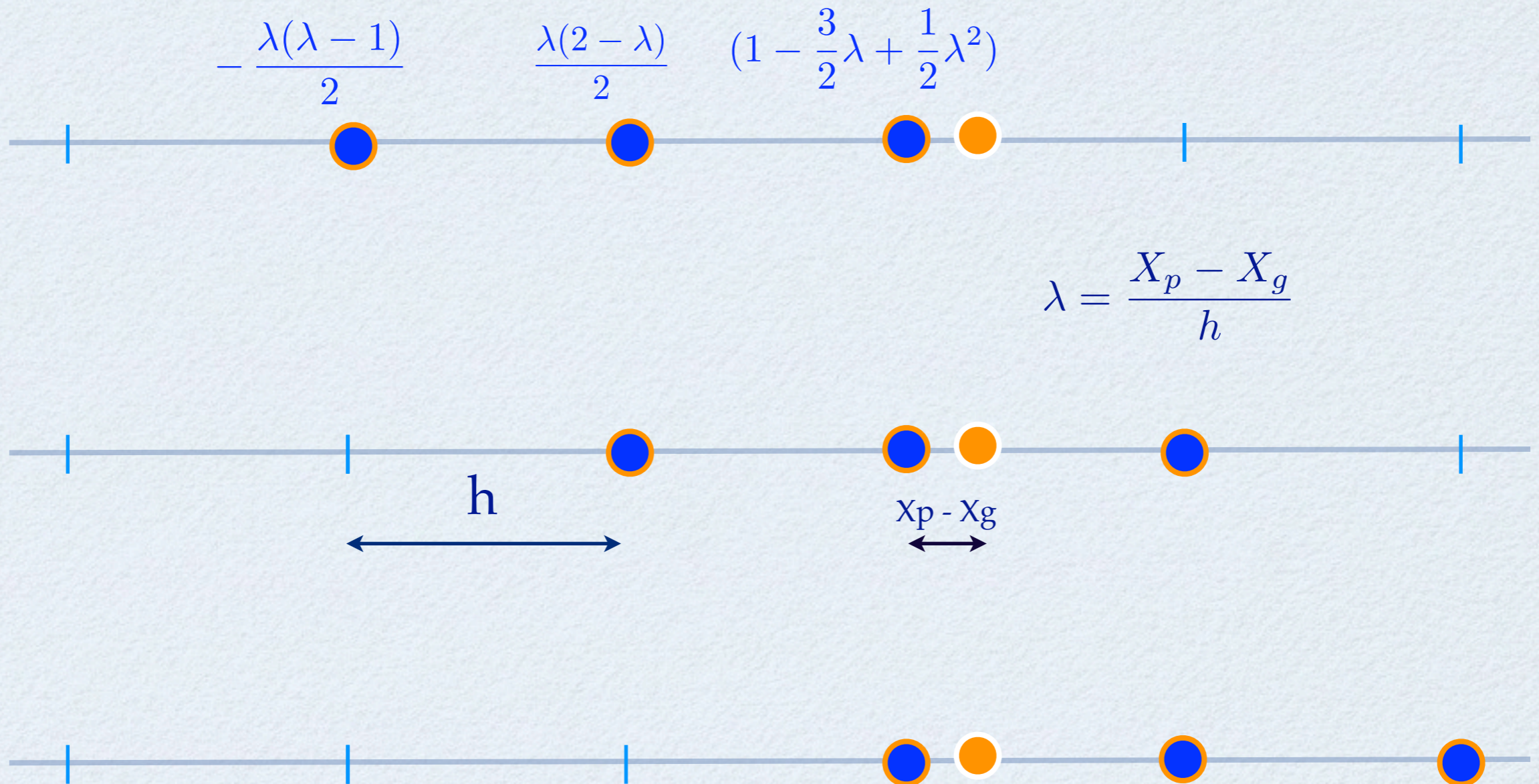
# Size of Remeshing Stencil = # Conserved Moments



# Size of Remeshing Stencil = # Conserved Moments



# Size of Remeshing Stencil = # Conserved Moments






$$\frac{\partial u}{\partial t} + a \frac{\partial u}{\partial x} = 0$$

$$\frac{\partial u}{\partial t} + a \frac{\partial u}{\partial x} = 0$$

$$u_p = u(x_p)h$$



$$\frac{\partial u}{\partial t} + a \frac{\partial u}{\partial x} = 0$$

$$u_p = u(x_p, t)$$


$$\frac{du_p}{dt} = 0$$
$$\frac{dx_p}{dt} = a$$

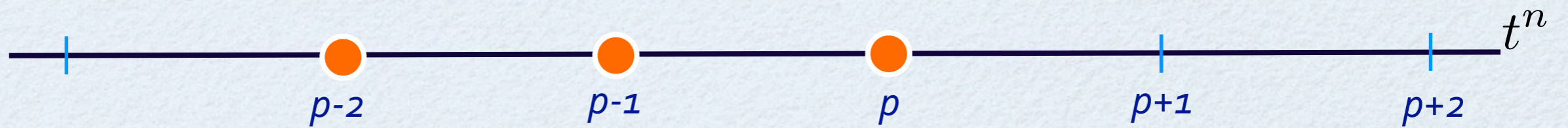
$$\frac{\partial u}{\partial t} + a \frac{\partial u}{\partial x} = 0$$

$$u_p = u(x_p)h$$



$$\begin{aligned} \frac{du_p}{dt} &= 0 \\ \frac{dx_p}{dt} &= a \end{aligned} \quad + \text{REMESH}$$





$$\frac{\partial u}{\partial t} + a \frac{\partial u}{\partial x} = 0$$

$u_p = u(x_p)h$

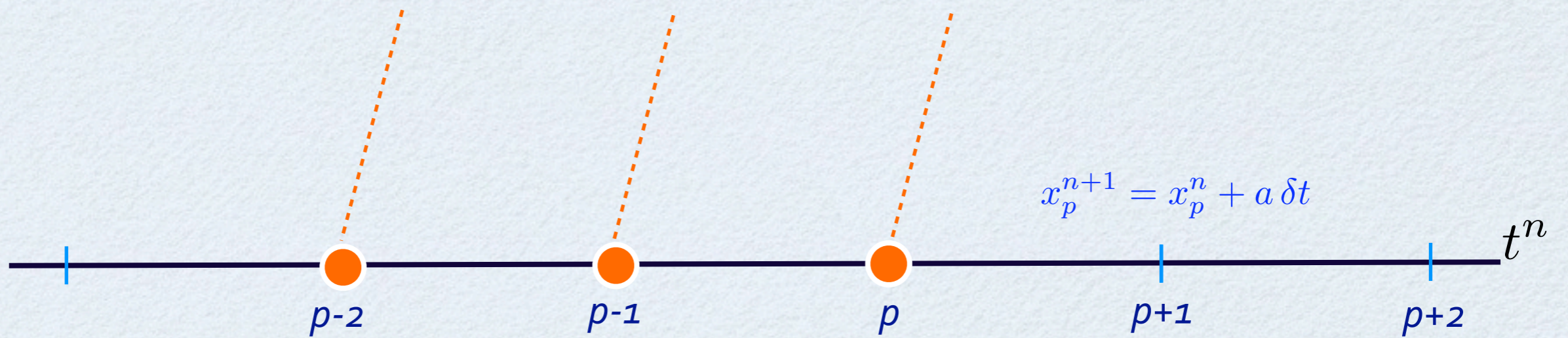
$$\begin{aligned} \frac{du_p}{dt} &= 0 \\ \frac{dx_p}{dt} &= a \end{aligned} \quad + \text{REMESH}$$



$$\frac{\partial u}{\partial t} + a \frac{\partial u}{\partial x} = 0$$

$u_p = u(x_p)h$

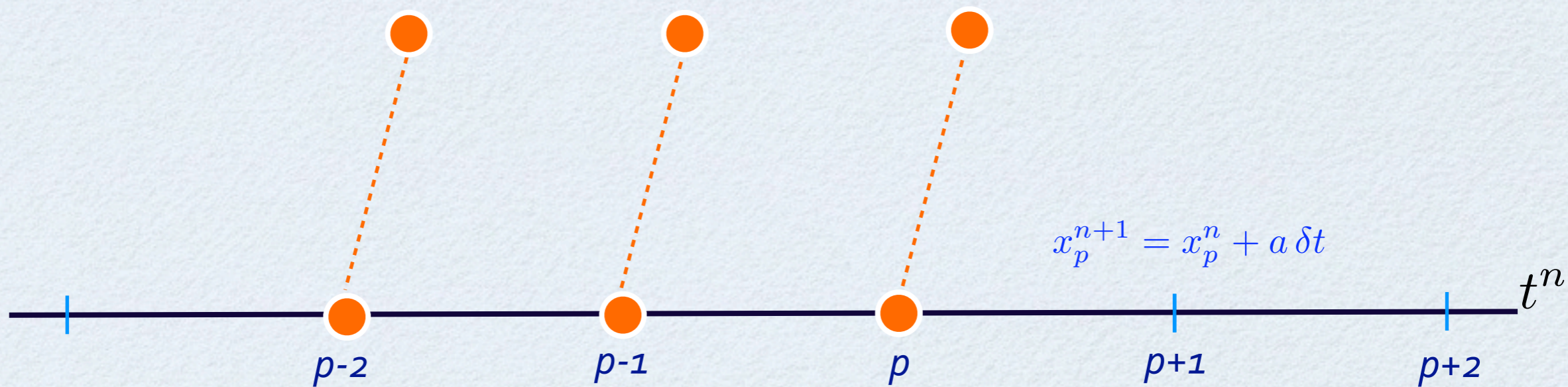
$$\begin{aligned} \frac{du_p}{dt} &= 0 \\ \frac{dx_p}{dt} &= a \end{aligned} \quad + \text{REMESH}$$



$$\frac{\partial u}{\partial t} + a \frac{\partial u}{\partial x} = 0$$

$u_p = u(x_p)h$

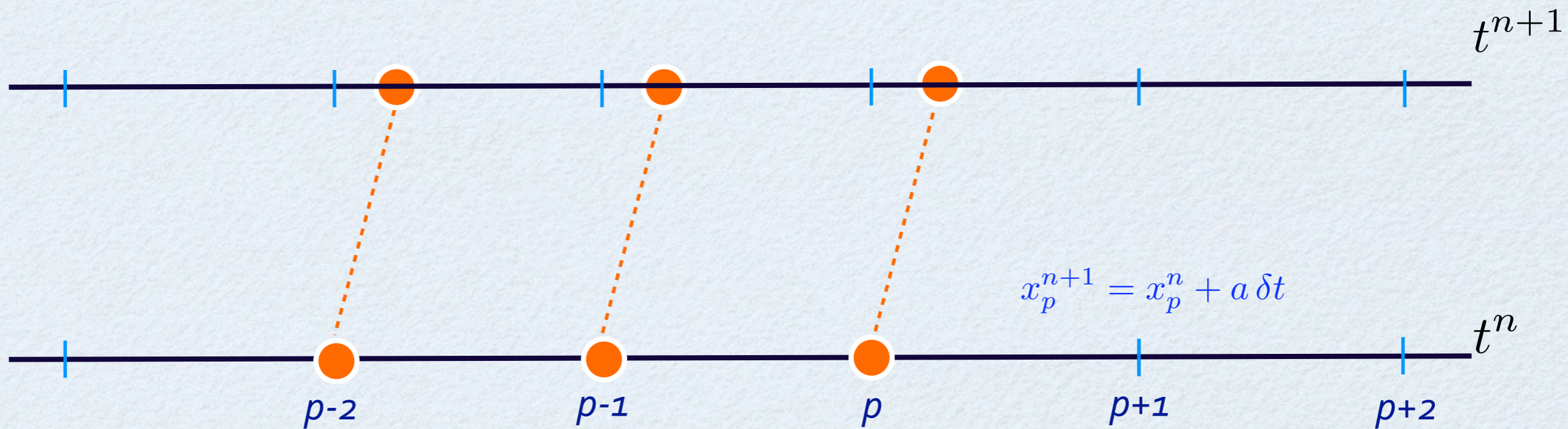
$$\begin{aligned} \frac{du_p}{dt} &= 0 \\ \frac{dx_p}{dt} &= a \end{aligned} \quad + \text{REMESH}$$



$$\frac{\partial u}{\partial t} + a \frac{\partial u}{\partial x} = 0$$

$u_p = u(x_p)h$

$$\begin{aligned} \frac{du_p}{dt} &= 0 \\ \frac{dx_p}{dt} &= a \end{aligned} \quad + \text{REMESH}$$



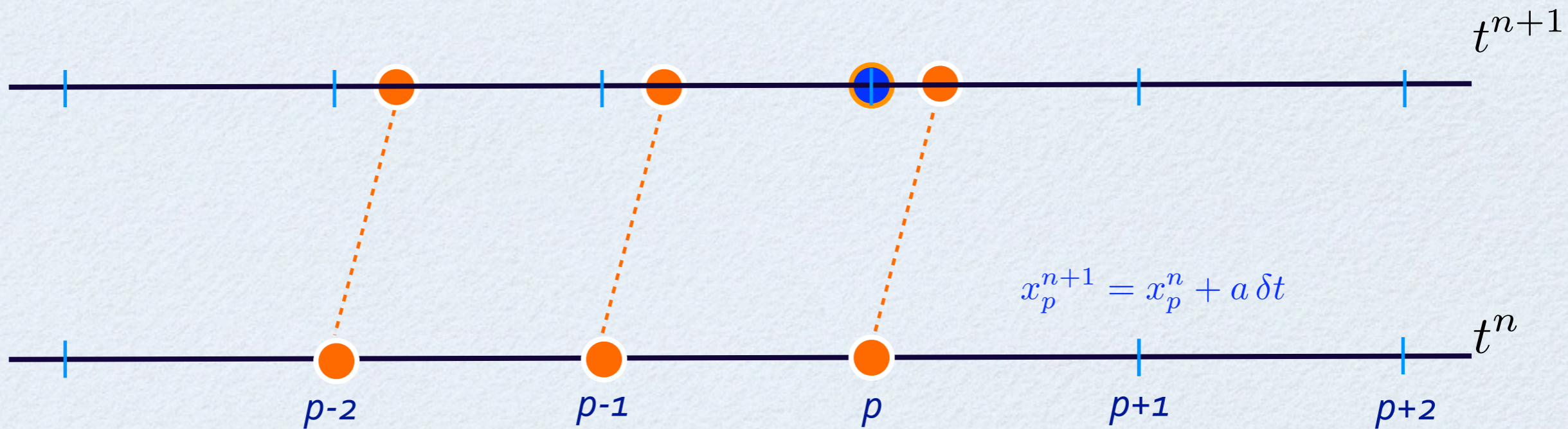
$$\frac{\partial u}{\partial t} + a \frac{\partial u}{\partial x} = 0$$

$$u_p = u(x_p)h$$

$$\frac{du_p}{dt} = 0$$

$$\frac{dx_p}{dt} = a$$

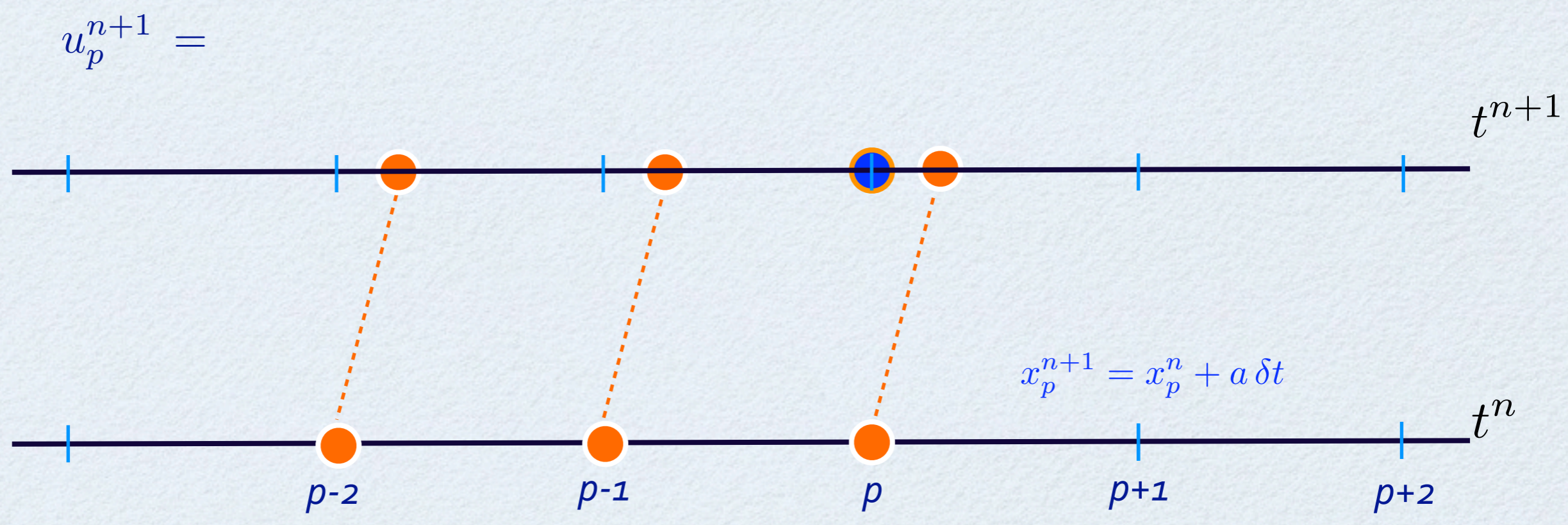
**+ REMESH**



$$\frac{\partial u}{\partial t} + a \frac{\partial u}{\partial x} = 0$$

$u_p = u(x_p)h$

$$\begin{aligned} \frac{du_p}{dt} &= 0 \\ \frac{dx_p}{dt} &= a \end{aligned} \quad + \text{REMESH}$$

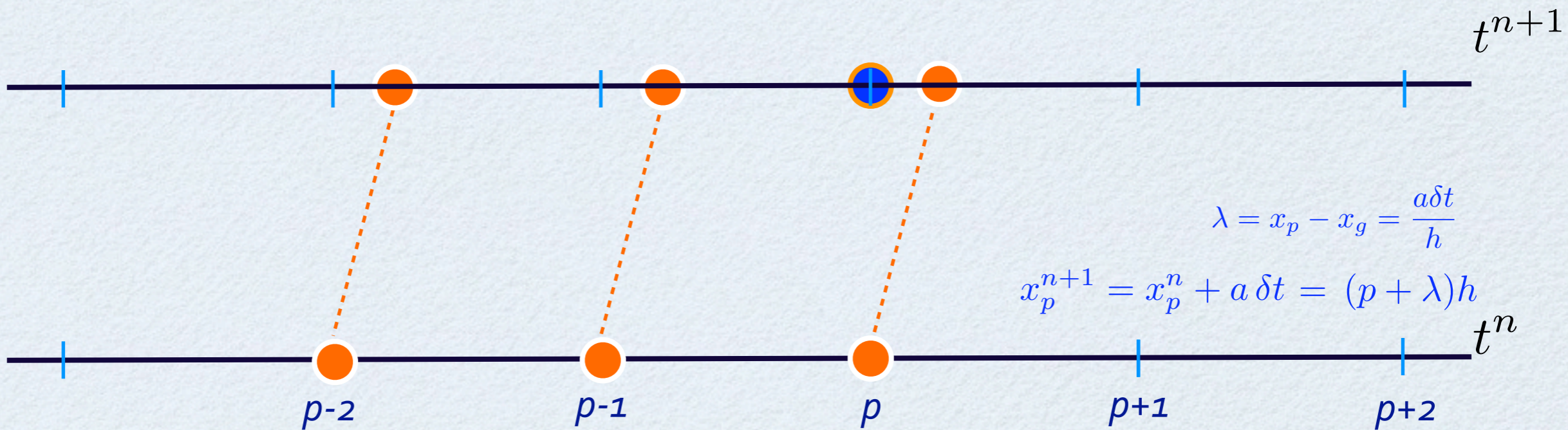


$$\frac{\partial u}{\partial t} + a \frac{\partial u}{\partial x} = 0$$

$u_p = u(x_p)h$

$$\begin{aligned} \frac{du_p}{dt} &= 0 \\ \frac{dx_p}{dt} &= a \end{aligned} \quad + \text{REMESH}$$

$$u_p^{n+1} =$$



$$\frac{\partial u}{\partial t} + a \frac{\partial u}{\partial x} = 0$$

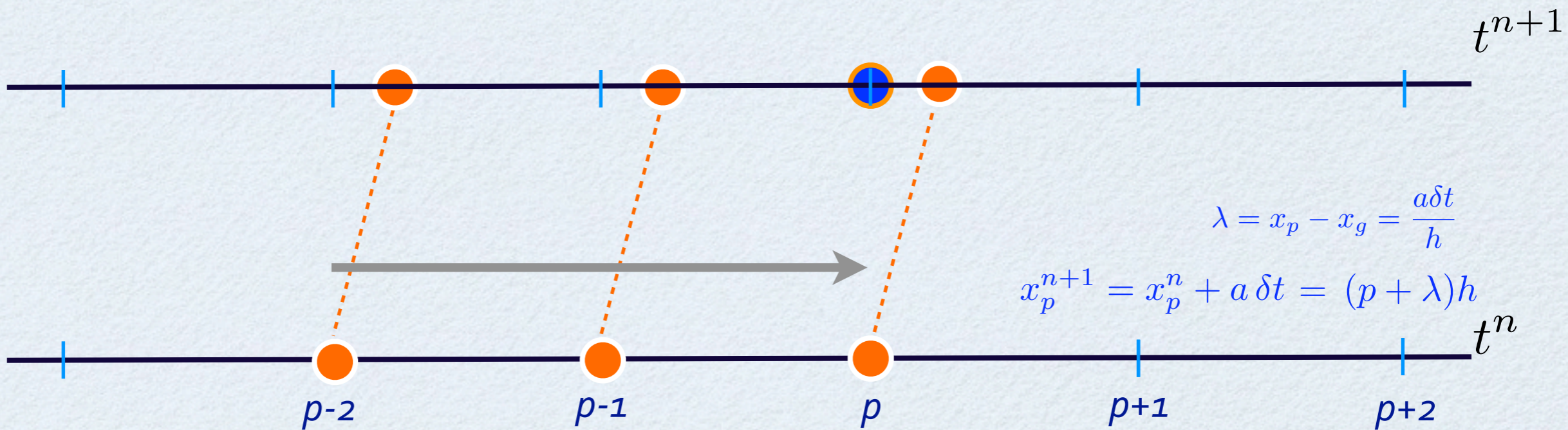
$$u_p = u(x_p)h$$

$$\frac{du_p}{dt} = 0$$
$$\frac{dx_p}{dt} = a$$

**+ REMESH**



$$u_p^{n+1} =$$



$$\frac{\partial u}{\partial t} + a \frac{\partial u}{\partial x} = 0$$

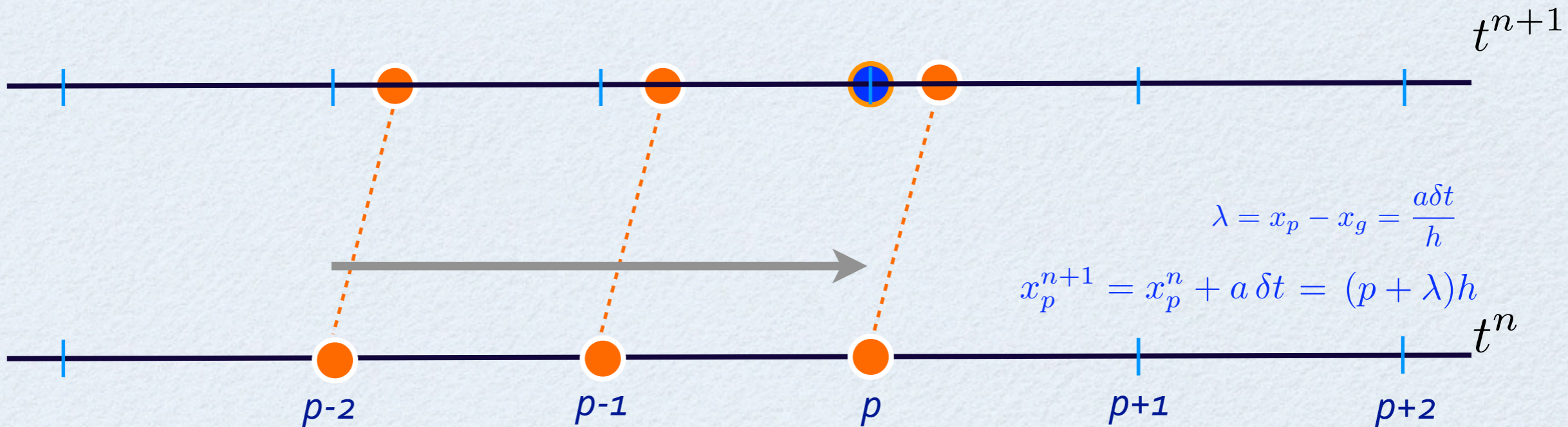
$$u_p = u(x_p)h$$

$$\frac{du_p}{dt} = 0$$

$$\frac{dx_p}{dt} = a$$

**+ REMESH**

$$u_p^{n+1} = -\frac{\lambda(\lambda-1)}{2} u_{p-2}^n$$



$$\frac{\partial u}{\partial t} + a \frac{\partial u}{\partial x} = 0$$

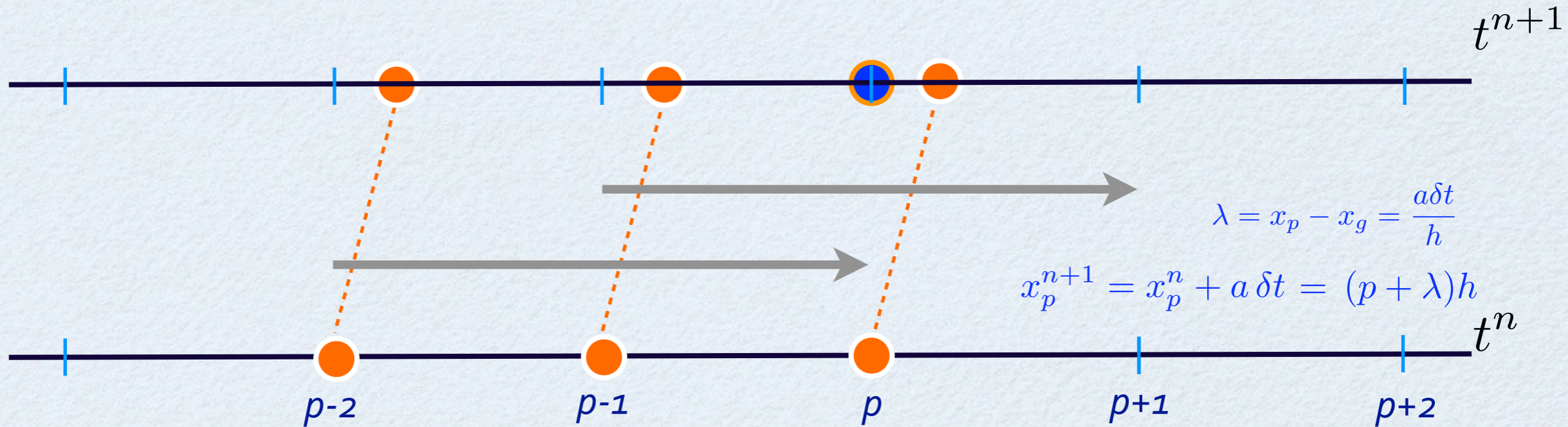
$$u_p = u(x_p)h$$

$$\frac{du_p}{dt} = 0$$

$$\frac{dx_p}{dt} = a$$

**+ REMESH**

$$u_p^{n+1} = -\frac{\lambda(\lambda-1)}{2} u_{p-2}^n$$



$$\frac{\partial u}{\partial t} + a \frac{\partial u}{\partial x} = 0$$

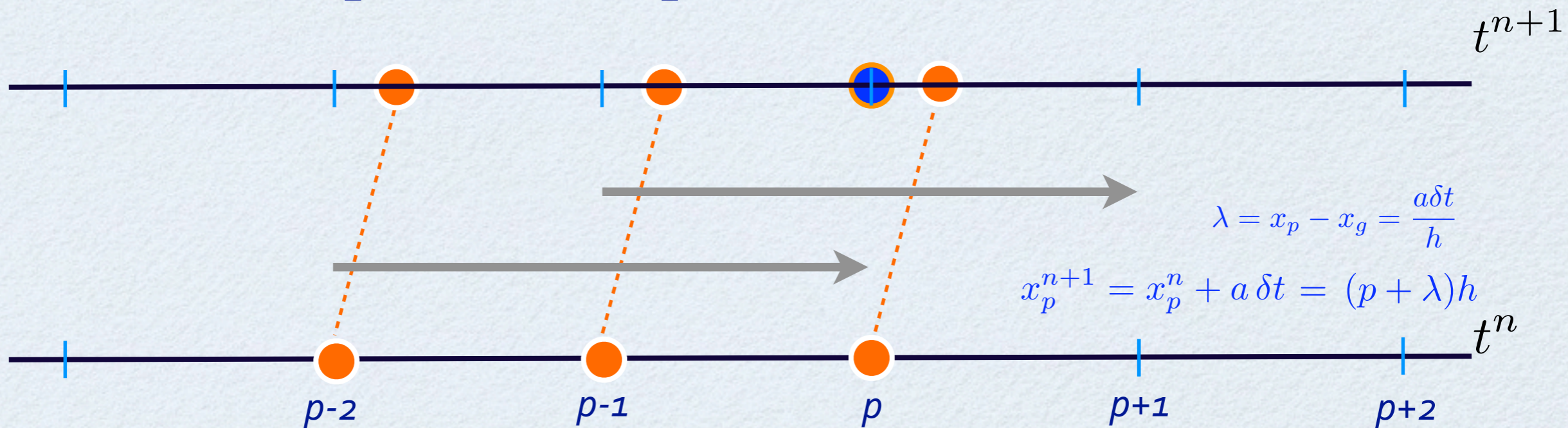
$$u_p = u(x_p)h$$

$$\frac{du_p}{dt} = 0$$

$$\frac{dx_p}{dt} = a$$

**+ REMESH**

$$u_p^{n+1} = -\frac{\lambda(\lambda-1)}{2}u_{p-2}^n + \frac{\lambda(2-\lambda)}{2}u_{p-1}^n +$$



$$\frac{\partial u}{\partial t} + a \frac{\partial u}{\partial x} = 0$$

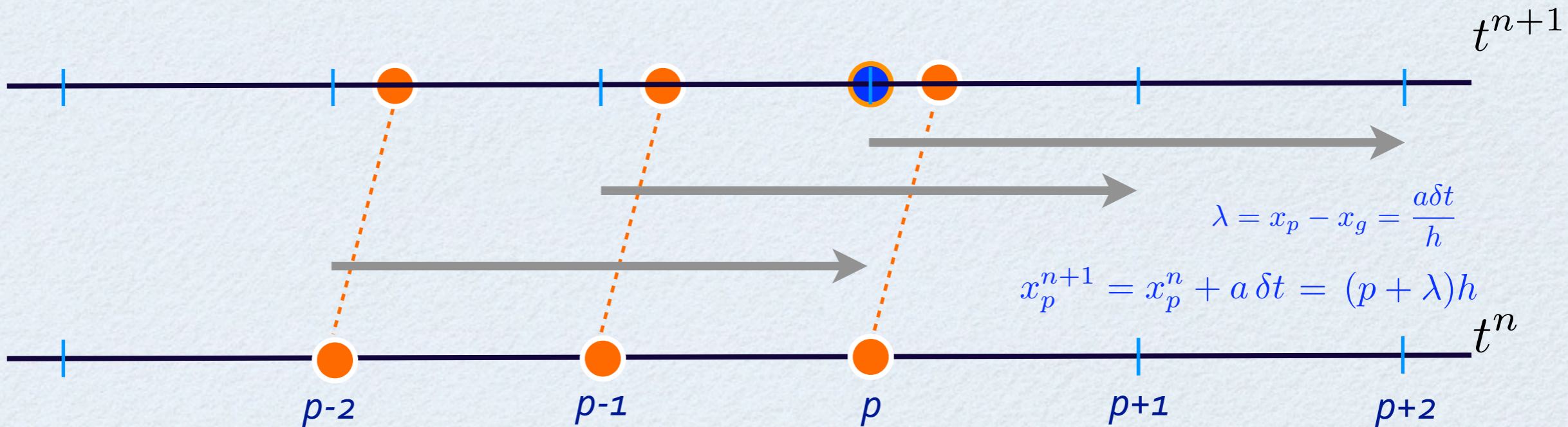
$$u_p = u(x_p)h$$

$$\frac{du_p}{dt} = 0$$

$$\frac{dx_p}{dt} = a$$

**+ REMESH**

$$u_p^{n+1} = -\frac{\lambda(\lambda-1)}{2}u_{p-2}^n + \frac{\lambda(2-\lambda)}{2}u_{p-1}^n +$$



$$\frac{\partial u}{\partial t} + a \frac{\partial u}{\partial x} = 0$$

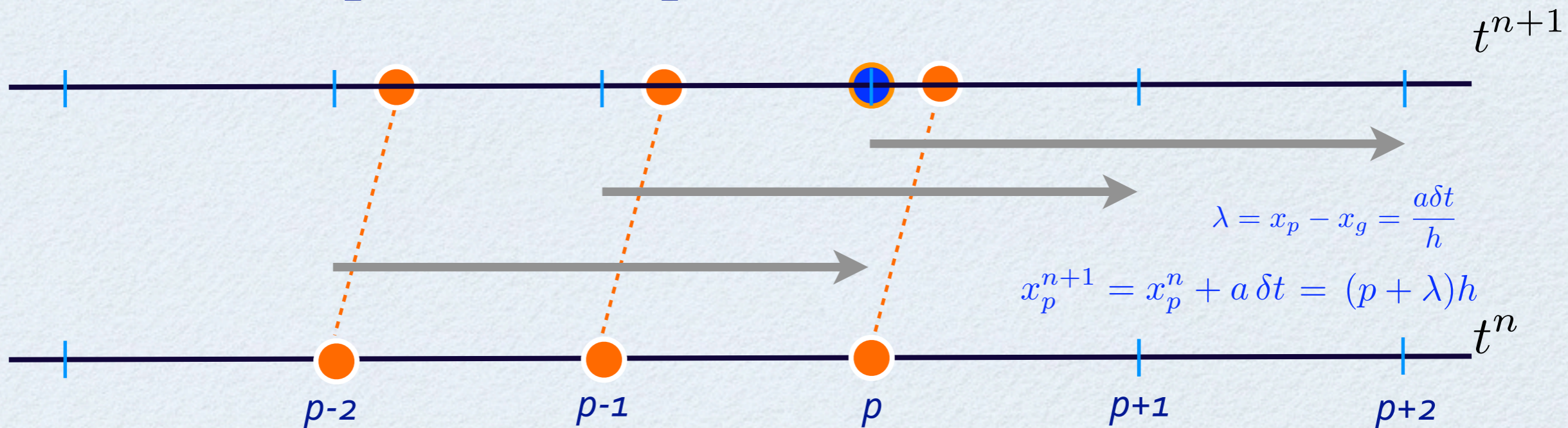
$$u_p = u(x_p)h$$

$$\frac{du_p}{dt} = 0$$

$$\frac{dx_p}{dt} = a$$

**+ REMESH**

$$u_p^{n+1} = -\frac{\lambda(\lambda-1)}{2}u_{p-2}^n + \frac{\lambda(2-\lambda)}{2}u_{p-1}^n + \left(1 - \frac{3}{2}\lambda + \frac{1}{2}\lambda^2\right)u_p^n$$



$$\frac{\partial u}{\partial t} + a \frac{\partial u}{\partial x} = 0$$

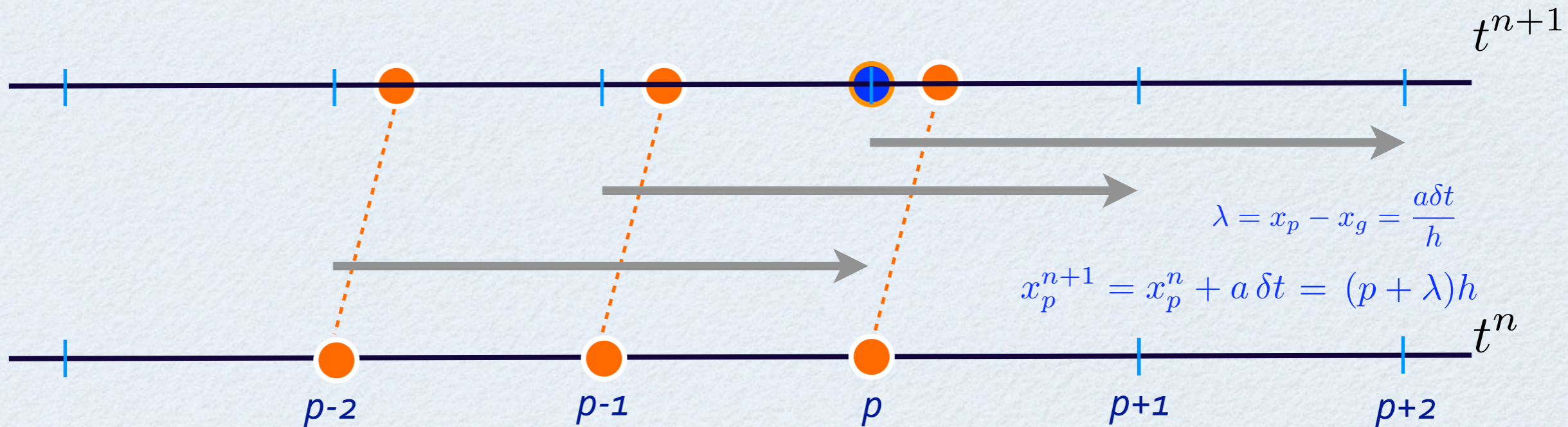
$$u_p = u(x_p)h$$

$$\frac{du_p}{dt} = 0$$

$$\frac{dx_p}{dt} = a$$

**+ REMESH**

$$u_p^{n+1} = -\frac{\lambda(\lambda-1)}{2}u_{p-2}^n + \frac{\lambda(2-\lambda)}{2}u_{p-1}^n + \left(1 - \frac{3}{2}\lambda + \frac{1}{2}\lambda^2\right)u_p^n$$



$$\frac{\partial u}{\partial t} + a \frac{\partial u}{\partial x} = 0$$

$$u_p = u(x_p)h$$

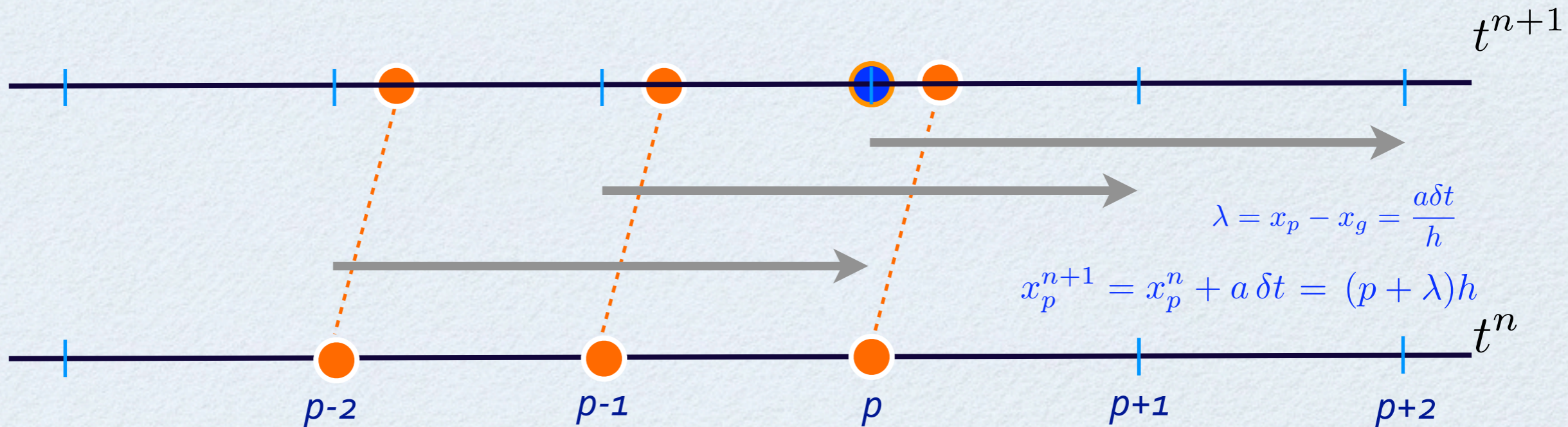
$$\frac{du_p}{dt} = 0$$

$$\frac{dx_p}{dt} = a$$

**+ REMESH**

$$u_p^{n+1} = u_p^n - \frac{\lambda}{2}(3u_p^n - 4u_{p-1}^n + 4u_{p-2}^n) + \frac{\lambda^2}{2}(u_p^n - 2u_{p-1}^n + u_{p-2}^n)$$

$$u_p^{n+1} = -\frac{\lambda(\lambda-1)}{2}u_{p-2}^n + \frac{\lambda(2-\lambda)}{2}u_{p-1}^n + \left(1 - \frac{3}{2}\lambda + \frac{1}{2}\lambda^2\right)u_p^n$$



$$\frac{\partial u}{\partial t} + a \frac{\partial u}{\partial x} = 0$$

$$u_p = u(x_p)h$$

$$\frac{du_p}{dt} = 0$$

$$\frac{dx_p}{dt} = a$$

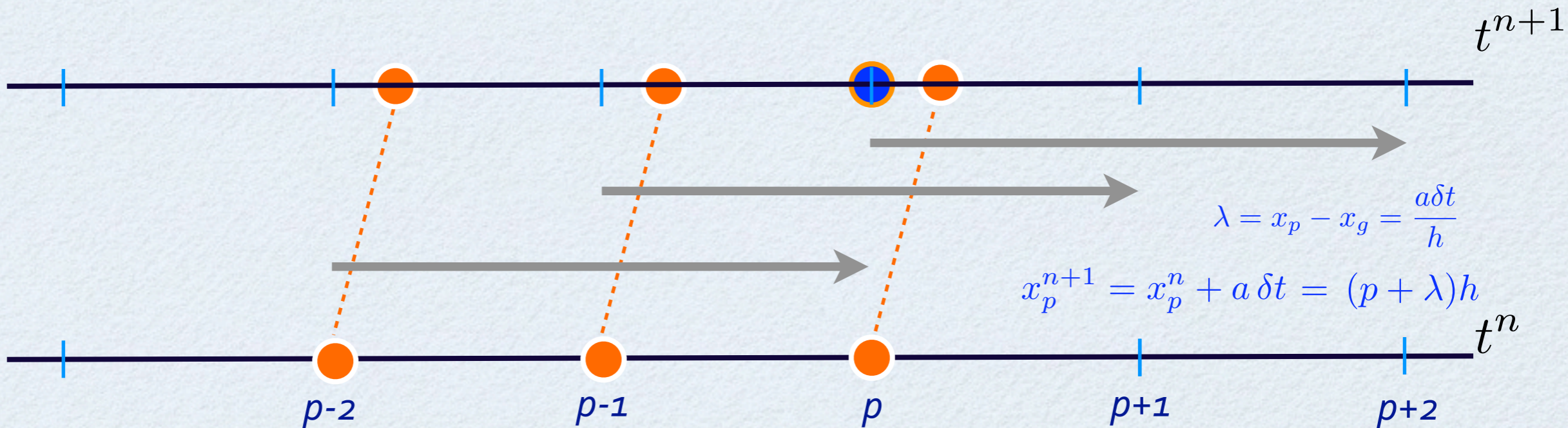
**+ REMESH**

$$u_p^{n+1} = u_p^n - \frac{\lambda}{2}(3u_p^n - 4u_{p-1}^n + 4u_{p-2}^n) + \frac{\lambda^2}{2}(u_p^n - 2u_{p-1}^n + u_{p-2}^n)$$

**Euler Advect + One-sided Remesh = Beam-Warming FD**



$$u_p^{n+1} = -\frac{\lambda(\lambda-1)}{2}u_{p-2}^n + \frac{\lambda(2-\lambda)}{2}u_{p-1}^n + \left(1 - \frac{3}{2}\lambda + \frac{1}{2}\lambda^2\right)u_p^n$$



$$\frac{\partial u}{\partial t} + a \frac{\partial u}{\partial x} = 0$$

$$u_p = u(x_p)h$$

$$\frac{du_p}{dt} = 0$$

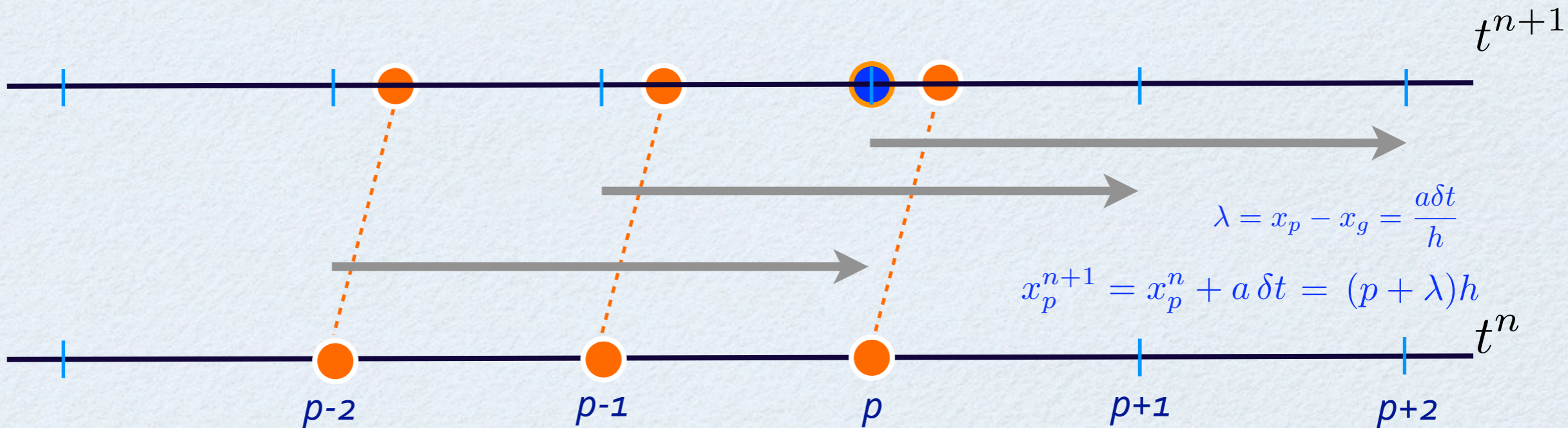
$$\frac{dx_p}{dt} = a$$

**+ REMESH**

$$u_p^{n+1} = u_p^n - \frac{\lambda}{2}(3u_p^n - 4u_{p-1}^n + 4u_{p-2}^n) + \frac{\lambda^2}{2}(u_p^n - 2u_{p-1}^n + u_{p-2}^n)$$

**Euler Advect + One-sided Remesh = Beam-Warming FD**

$$u_p^{n+1} = -\frac{\lambda(\lambda-1)}{2}u_{p-2}^n + \frac{\lambda(2-\lambda)}{2}u_{p-1}^n + \left(1 - \frac{3}{2}\lambda + \frac{1}{2}\lambda^2\right)u_p^n$$



$$\frac{\partial u}{\partial t} + a \frac{\partial u}{\partial x} = 0$$

$$u_p = u(x_p)h$$

$$\frac{du_p}{dt} = 0$$

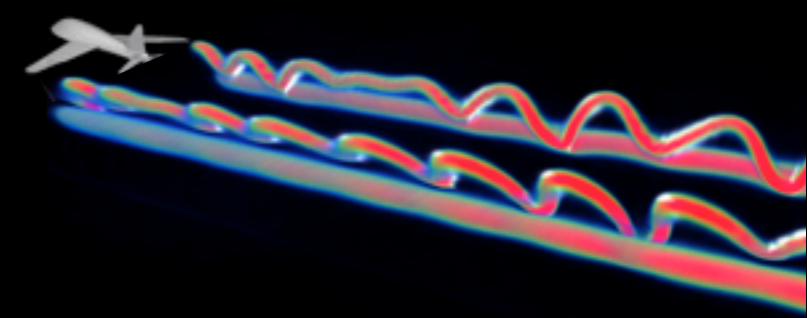
$$\frac{dx_p}{dt} = a$$

**+ REMESH**

$$u_p^{n+1} = u_p^n - \frac{\lambda}{2}(3u_p^n - 4u_{p-1}^n + 4u_{p-2}^n) + \frac{\lambda^2}{2}(u_p^n - 2u_{p-1}^n + u_{p-2}^n)$$

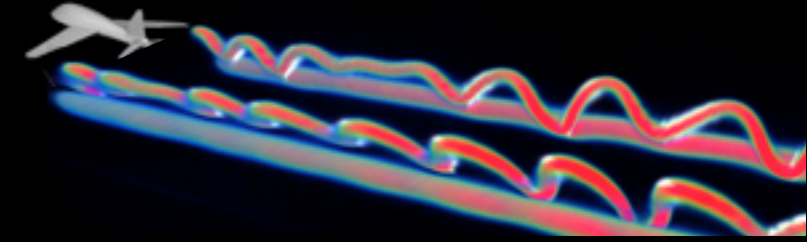
**Euler Advect + One-sided Remesh = Beam-Warming FD**

**Euler Advect + Central Remesh = Lax - Wendroff FD .....**

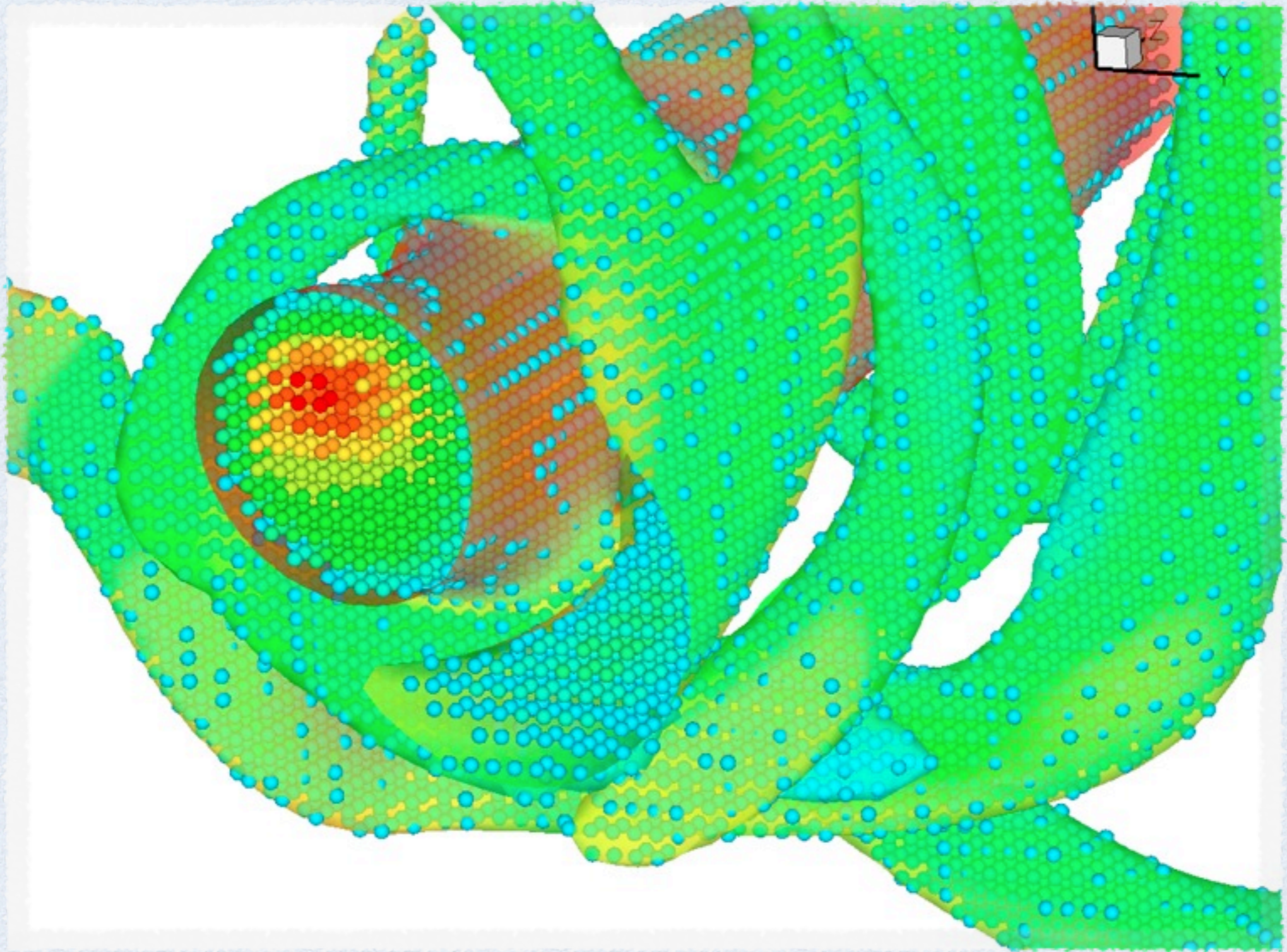


# 16K Cores – 10 Billion Particles – 60%

Runs at IBM Watson Center - BLue Gene/L

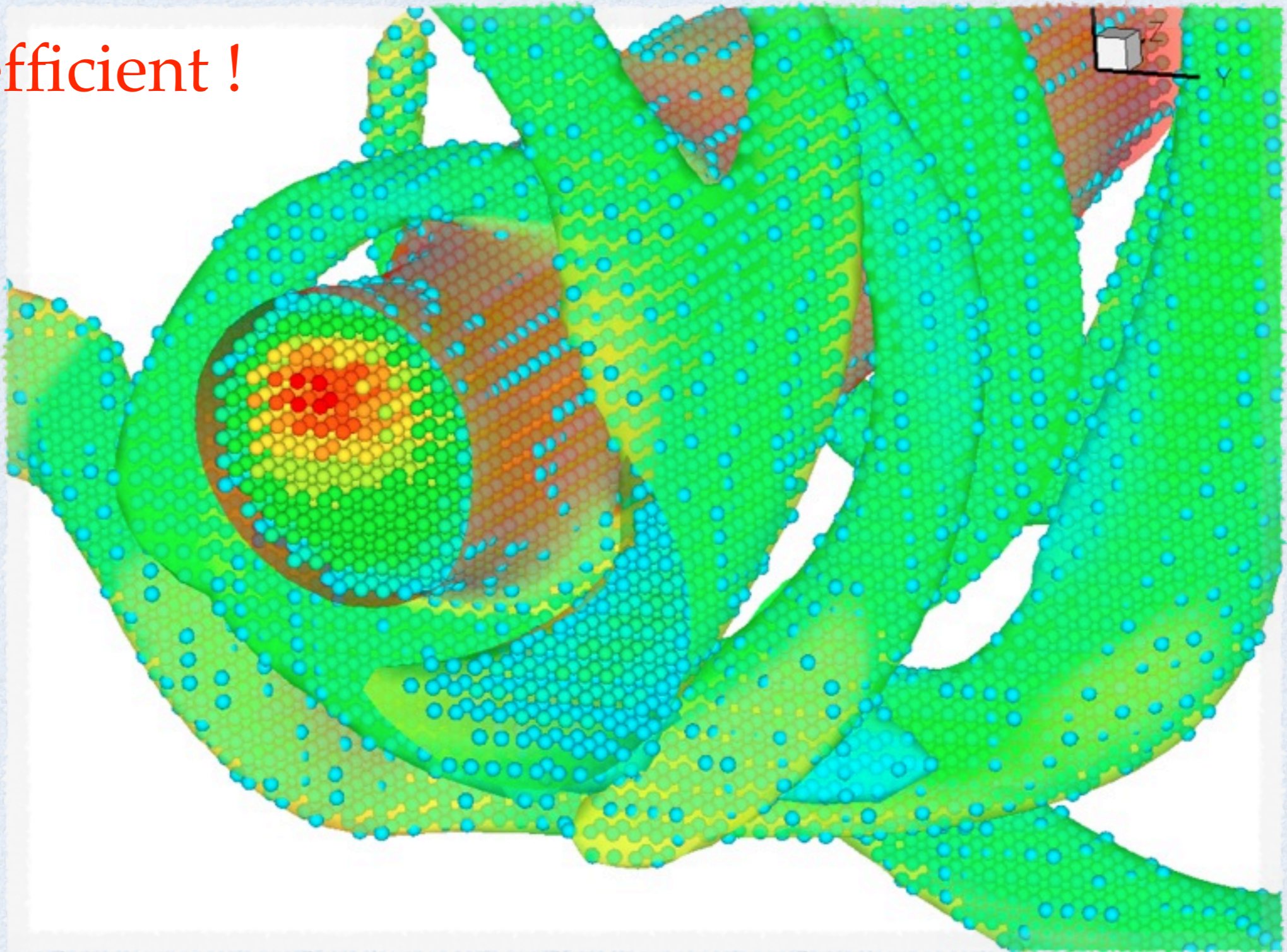


# PARTICLES ARE ADAPTIVE



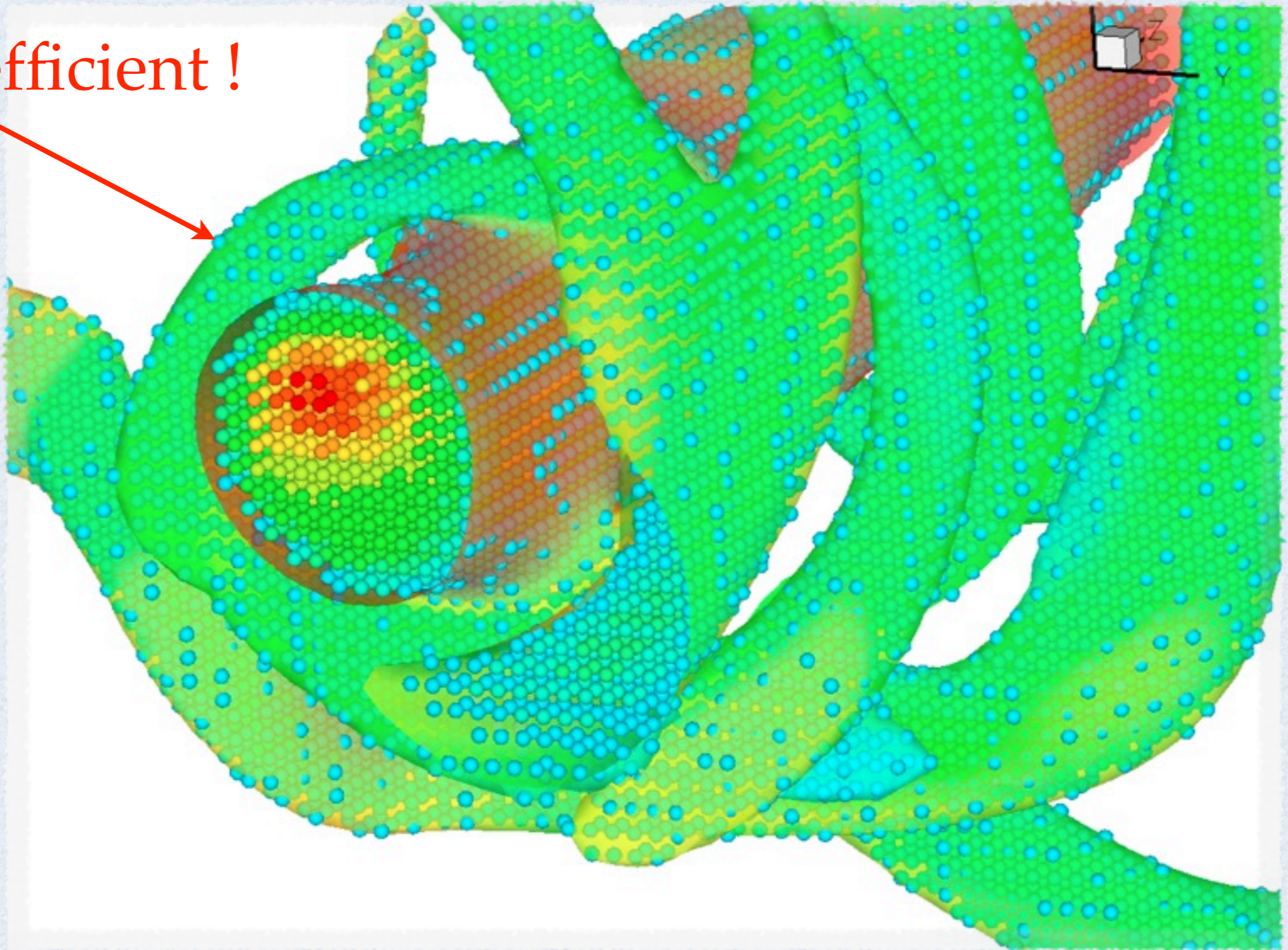
# PARTICLES ARE ADAPTIVE

yet inefficient !

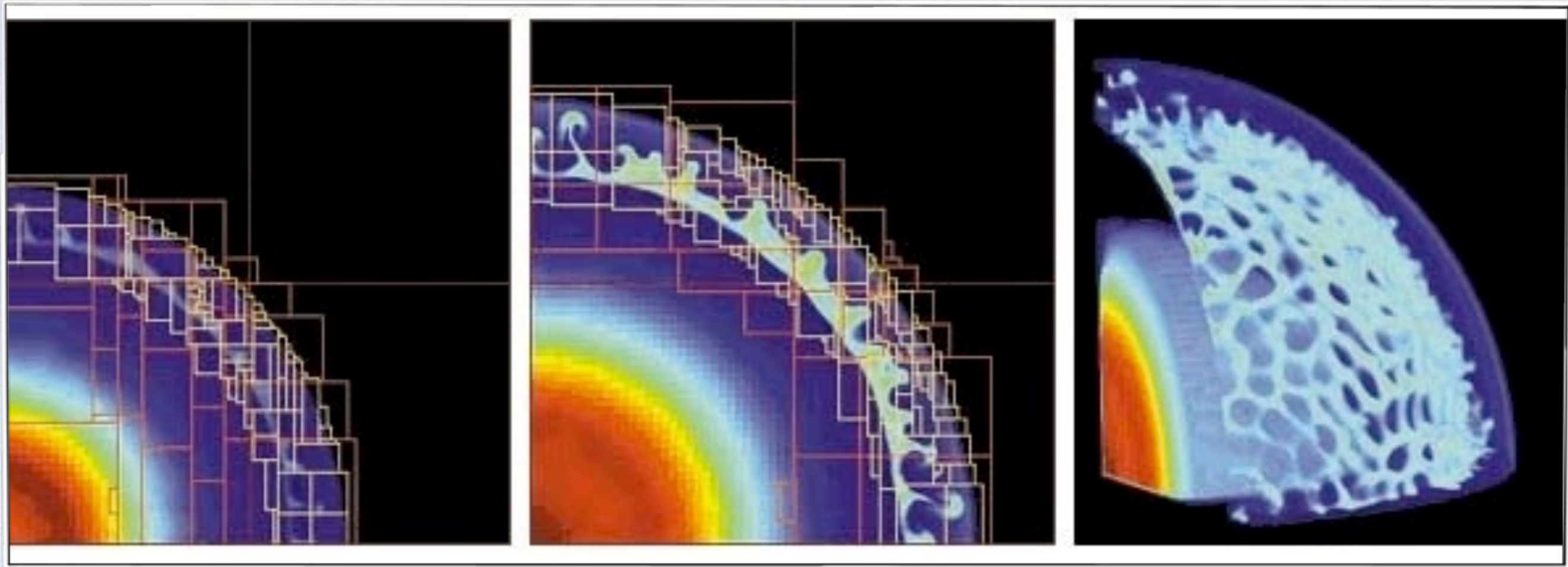


# PARTICLES ARE ADAPTIVE

yet inefficient !

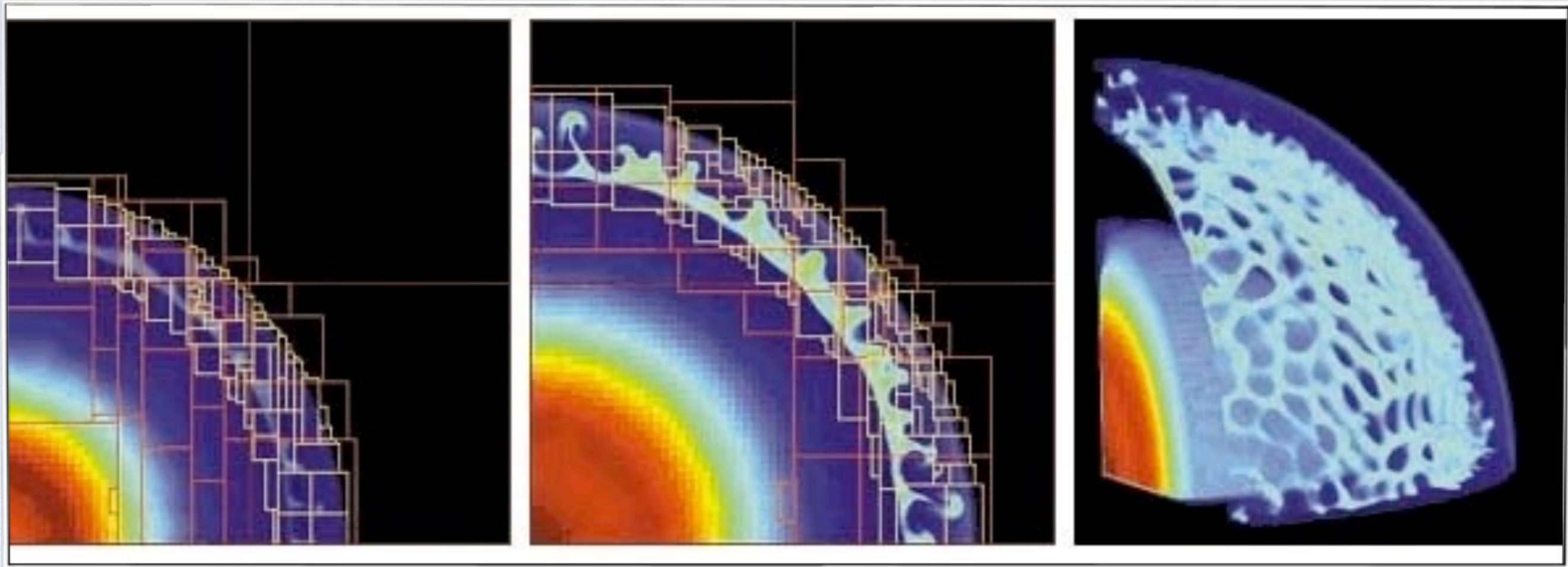


# Adaptive Mesh Refinement



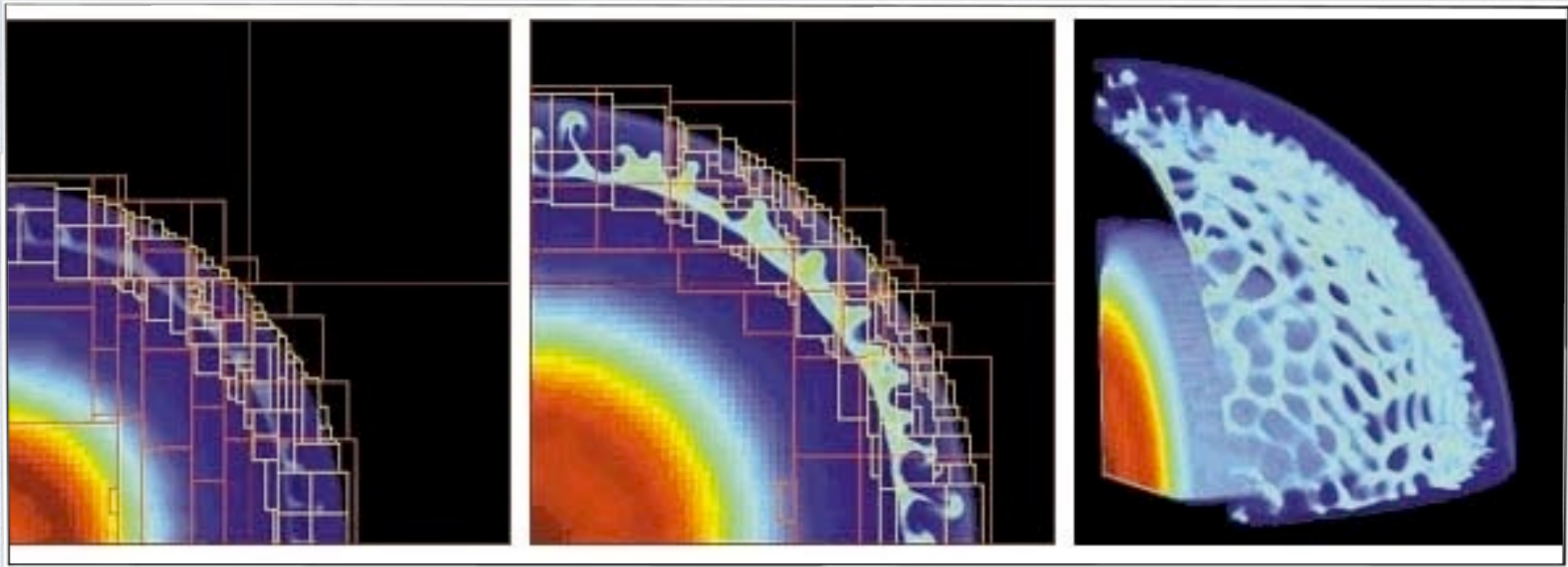


# Adaptive Mesh Refinement



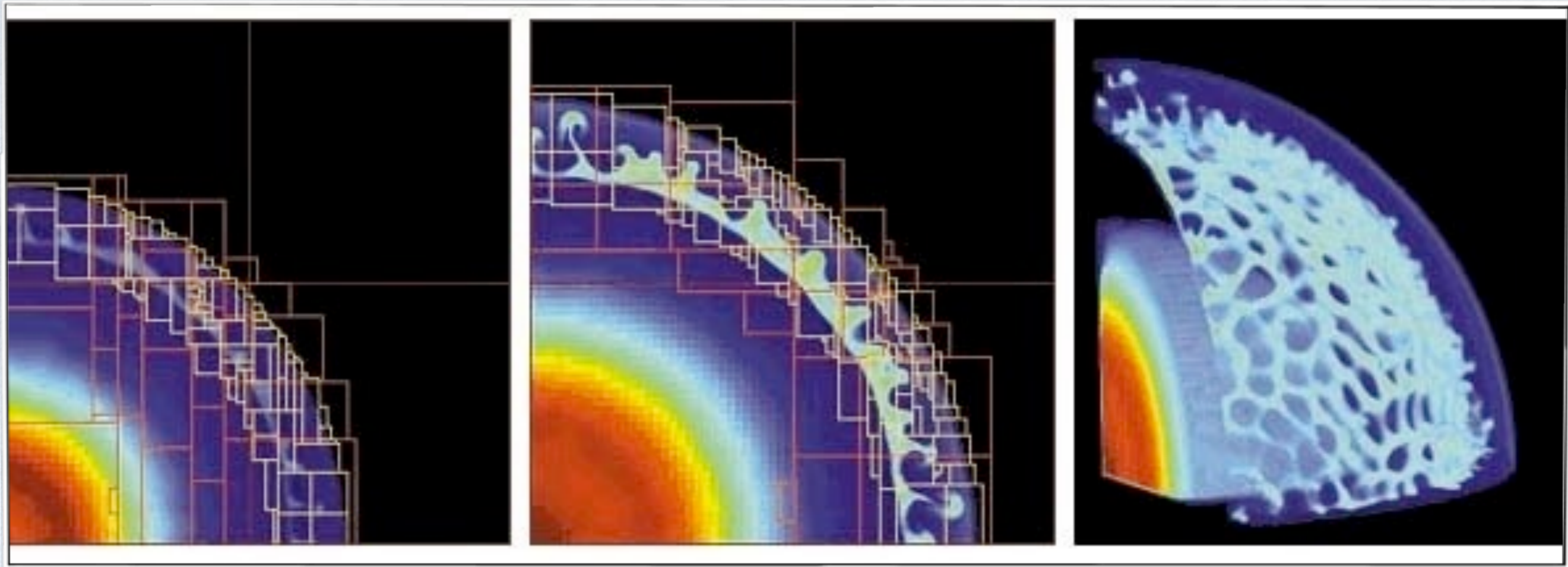
- Support of unstructured grids

# Adaptive Mesh Refinement



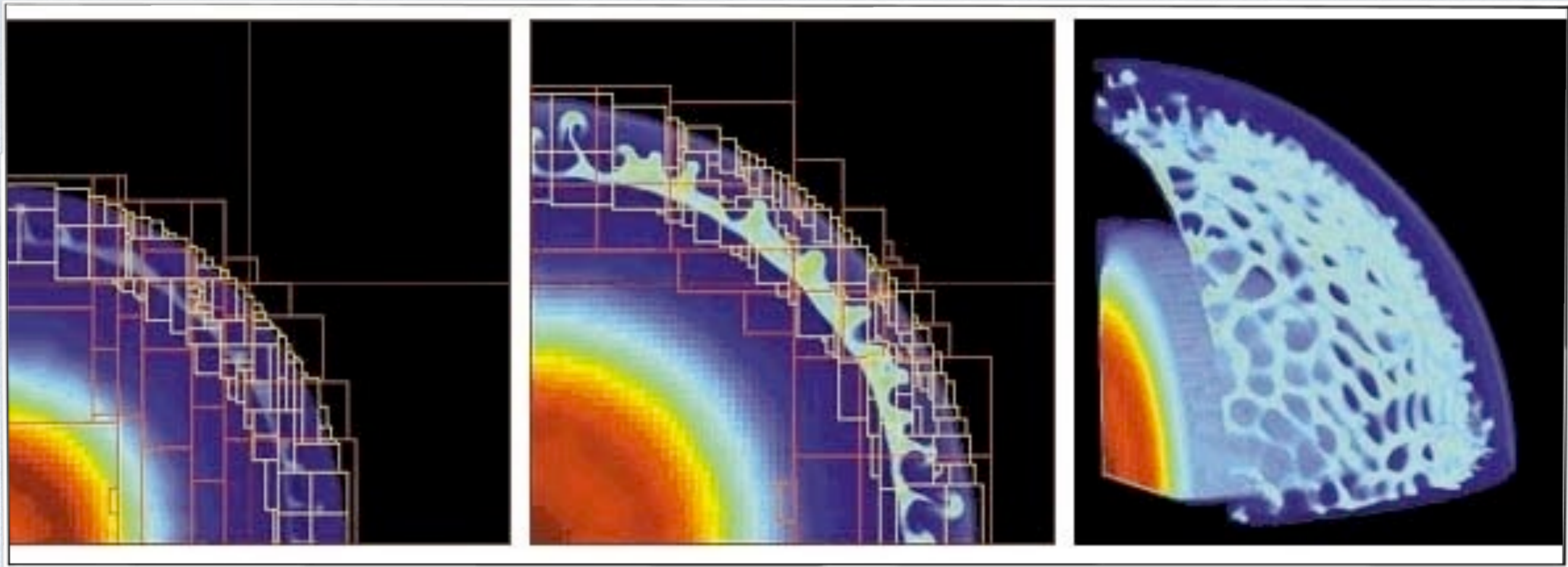
- Support of unstructured grids
- Different mesh orientations

# Adaptive Mesh Refinement



- Support of unstructured grids
- Different mesh orientations
- Low compression rate (Gradient, curvature)

# Adaptive Mesh Refinement



- Support of unstructured grids
- Different mesh orientations
- Low compression rate (Gradient, curvature)
- No explicit control on the compression error

# Wavelet Compression



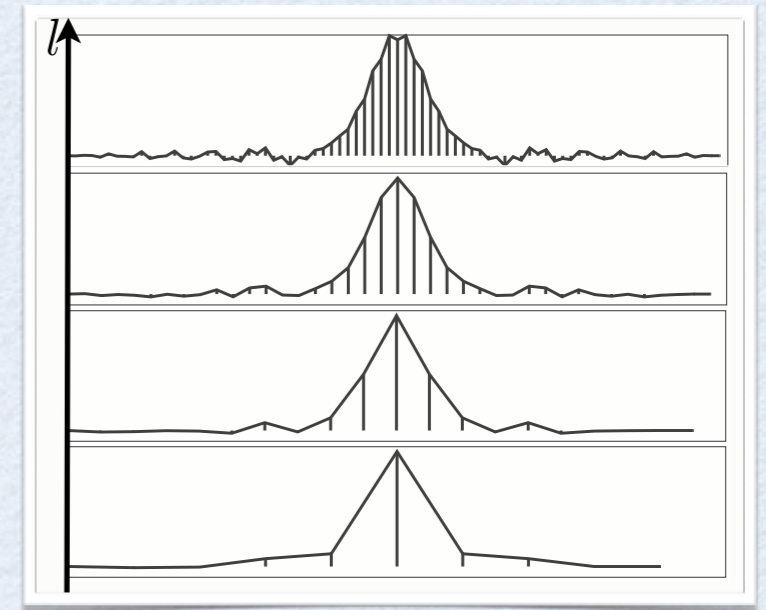
50:1

# Multiresolution function representation:

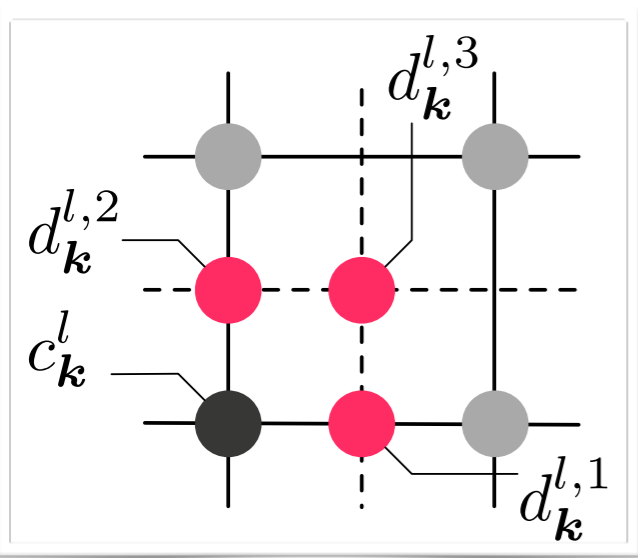
**Analysis** (collocation):  $d_k^l \sim | \text{fine} - \text{Prediction}(\text{coarse}) |$

$$q^L = \sum_k c_k^0 \zeta_k^0 + \sum_{l < L} \sum_k d_k^l \psi_k^l$$

GROUND LEVEL
DETAIL COEFFICIENTS



Each wavelet is associated with a specific grid point/particle (2D)



Compression / Adaptation:

**Discard** insignificant detail coefficients:  $|d_k^{l,m}| < \epsilon$

**Compressed** function representation:

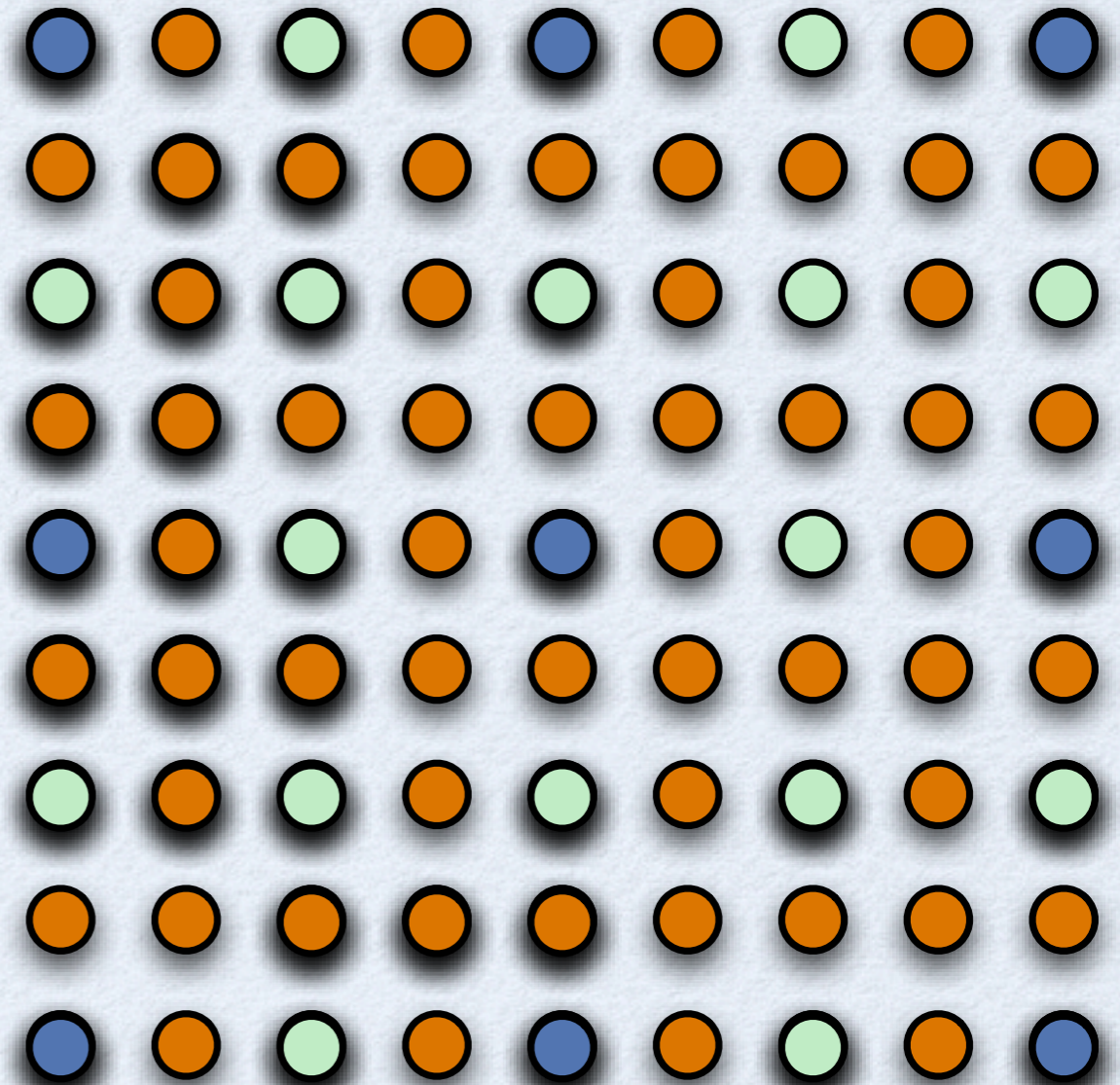
$$\|q^L - q_{\geq}^L\| < \epsilon \rightarrow \text{Adapted grid}$$

# PARTICLETS : REMESHED PARTICLES + WAVELETS

$$q^L = \sum_k c_k^0 \zeta_k^0 + \sum_{l < L} \sum_k d_k^l \psi_k^l$$

“ground” level      detail coefficients      wavelets

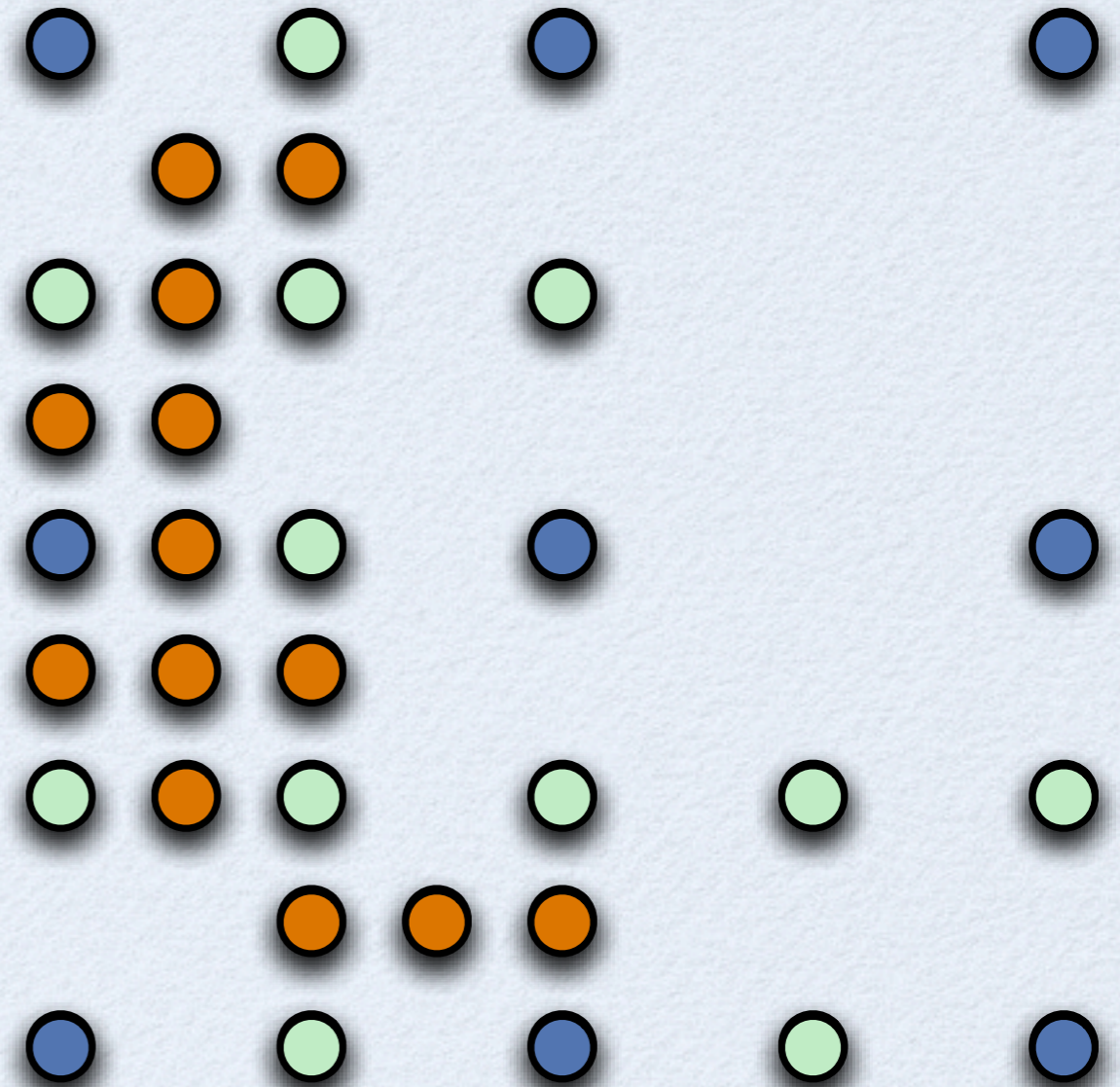
1. Remesh
2. Wavelets - Compress/Adapt
3. Convect
4. Wavelets Reconstruct
5. GOTO 1



# PARTICLETS : REMESHED PARTICLES + WAVELETS

$$q^L = \sum_k c_k^0 \zeta_k^0 + \sum_{l < L} \sum_k d_k^l \psi_k^l$$

"ground" level  $\nearrow$   $c_k^0$   
 detail coefficients  $\nearrow$   $d_k^l$   
 wavelets  $\nearrow$   $\psi_k^l$



1. Remesh
2. Wavelets - Compress/Adapt
3. Convect
4. Wavelets Reconstruct
5. GOTO 1

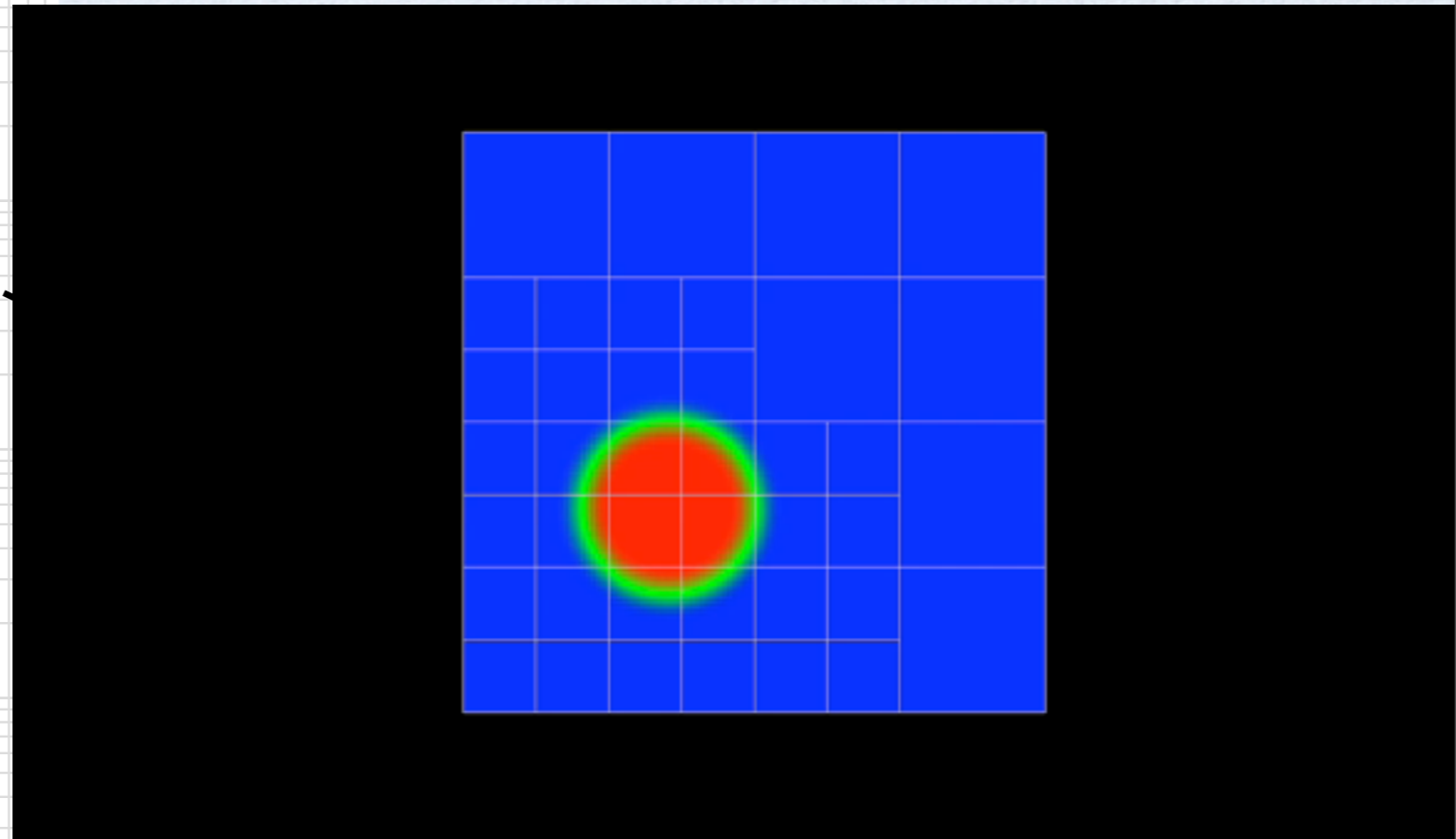
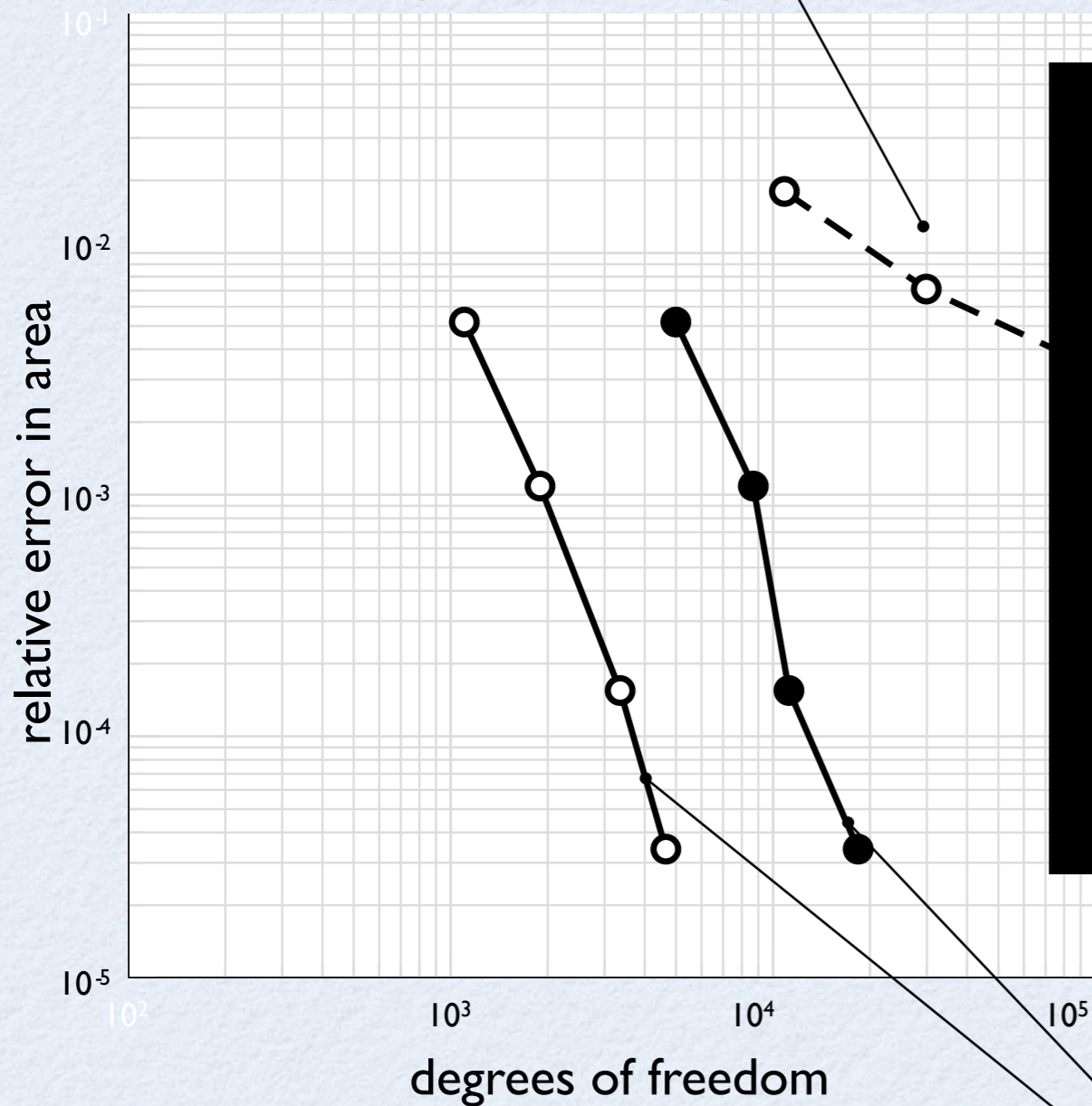


# MULTIRESOLUTION LEVEL SETS

M. Bergdorf, P. Koumoutsakos. A Lagrangian Particle-Wavelet Method, Multiscale Modeling and Simulation: A SIAM Interdisciplinary Journal, 5(3), 980-995, 2006

Enright, Fedkiw et al, 2002

dof = # grid points + aux. particles at  $t=0.0$



$CFL_{\max} \sim 40$

Present Method

dof = # active gp/particles at  $t=0.0$

dof = # active gp/particles at final time

# Shock Bubble Interaction

( $M=3$ ,  $At=0.8$ )

# Shock Bubble Interaction

( $M=3$ ,  $At=0.8$ )



# Shock Bubble Interaction

( $M=3$ ,  $At=0.8$ )



FINEST RESOLUTION EQUIVALENT : 8000 x 8000 uniform grid  
~40 times smaller adaptive grid



A photograph of a building under construction. The structure is heavily encased in a complex network of metal scaffolding. Large sections of the building's facade are covered in bright yellow insulation. The building's form is partially visible through the scaffolding, showing a series of horizontal and vertical elements. The sky is a uniform, overcast grey. In the foreground, a white architectural element, possibly a balcony or a walkway, is visible on the left side. The overall scene conveys a sense of active construction and structural complexity.

# **BOUNDARIES + ALGORITHMS**

# COUPLING AND BOUNDARY CONDITIONS

## Atomistic:

Molecular Dynamics

$m$  : mass  $r$  : position  $F$  : force

$$m \frac{d^2 r}{dt^2} = F$$

+  $F_c$

Boundary Conditions

## Continuum:

Navier–Stokes Eqs.

$\mathbf{u}$  : velocity,  $P$  : pressure,  $\rho$  : density,  $\nu$  : viscosity

$$\frac{D\mathbf{u}}{Dt} = -\frac{1}{\rho} \nabla P + \nu \nabla^2 \mathbf{u}$$
$$\frac{D\rho}{Dt} = \rho \nabla \cdot \mathbf{u}$$

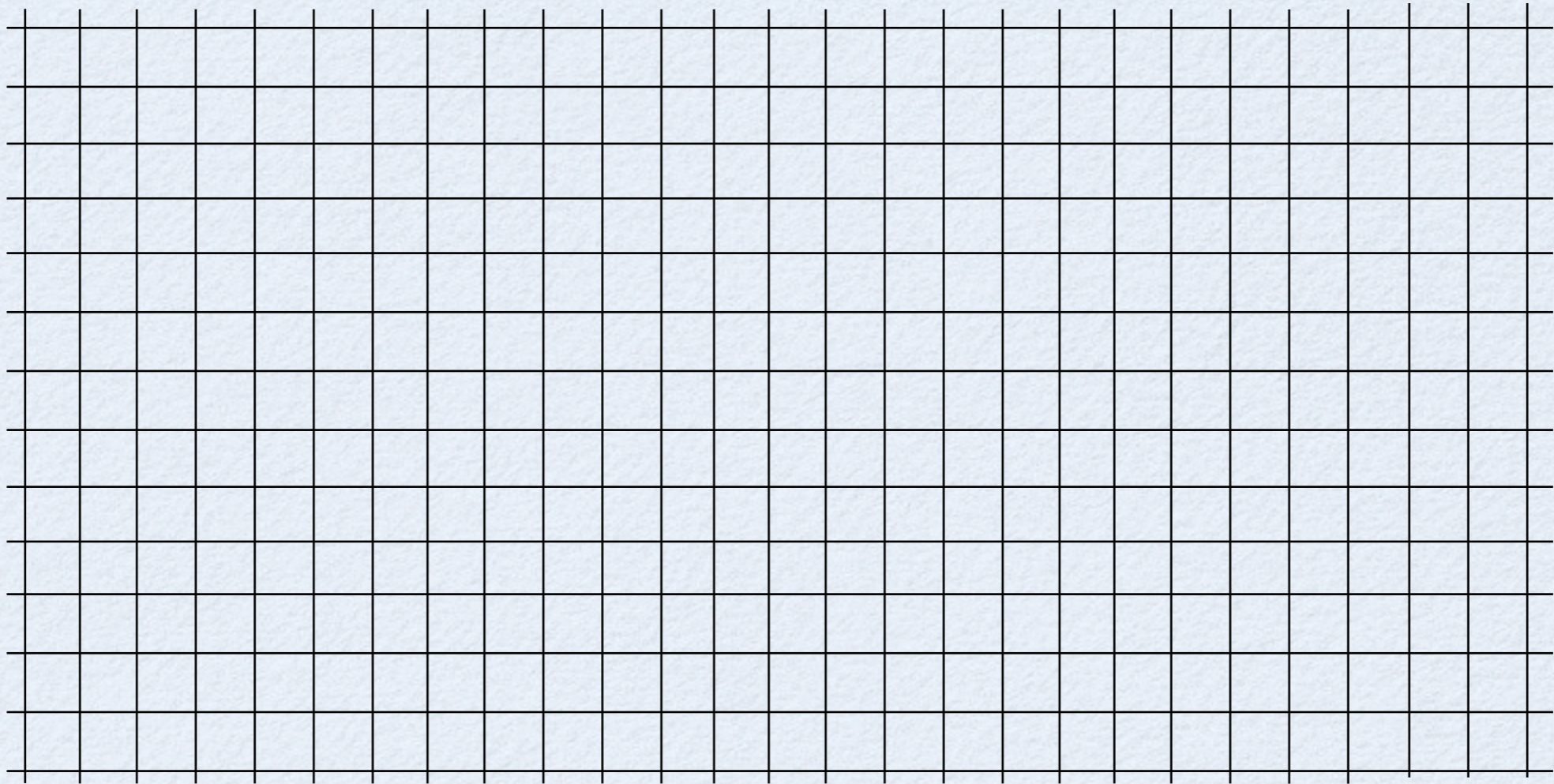
+  $F_a$

# Boundary Conditions = Coupling

$$\rho \frac{D\mathbf{u}}{Dt} = \nabla \cdot \boldsymbol{\sigma} + f(\text{enforces b.c.})$$

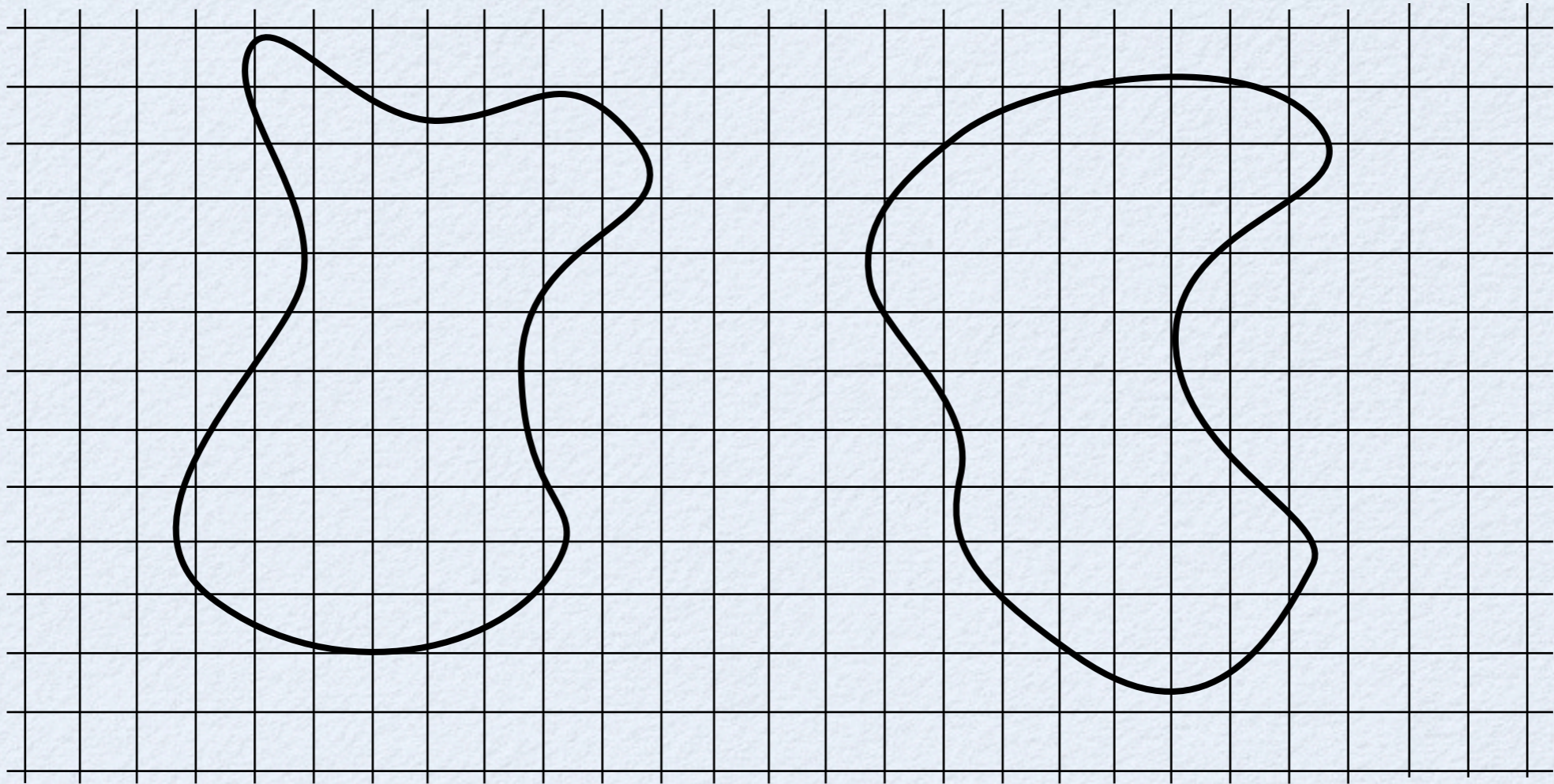


# Boundary Conditions = Coupling



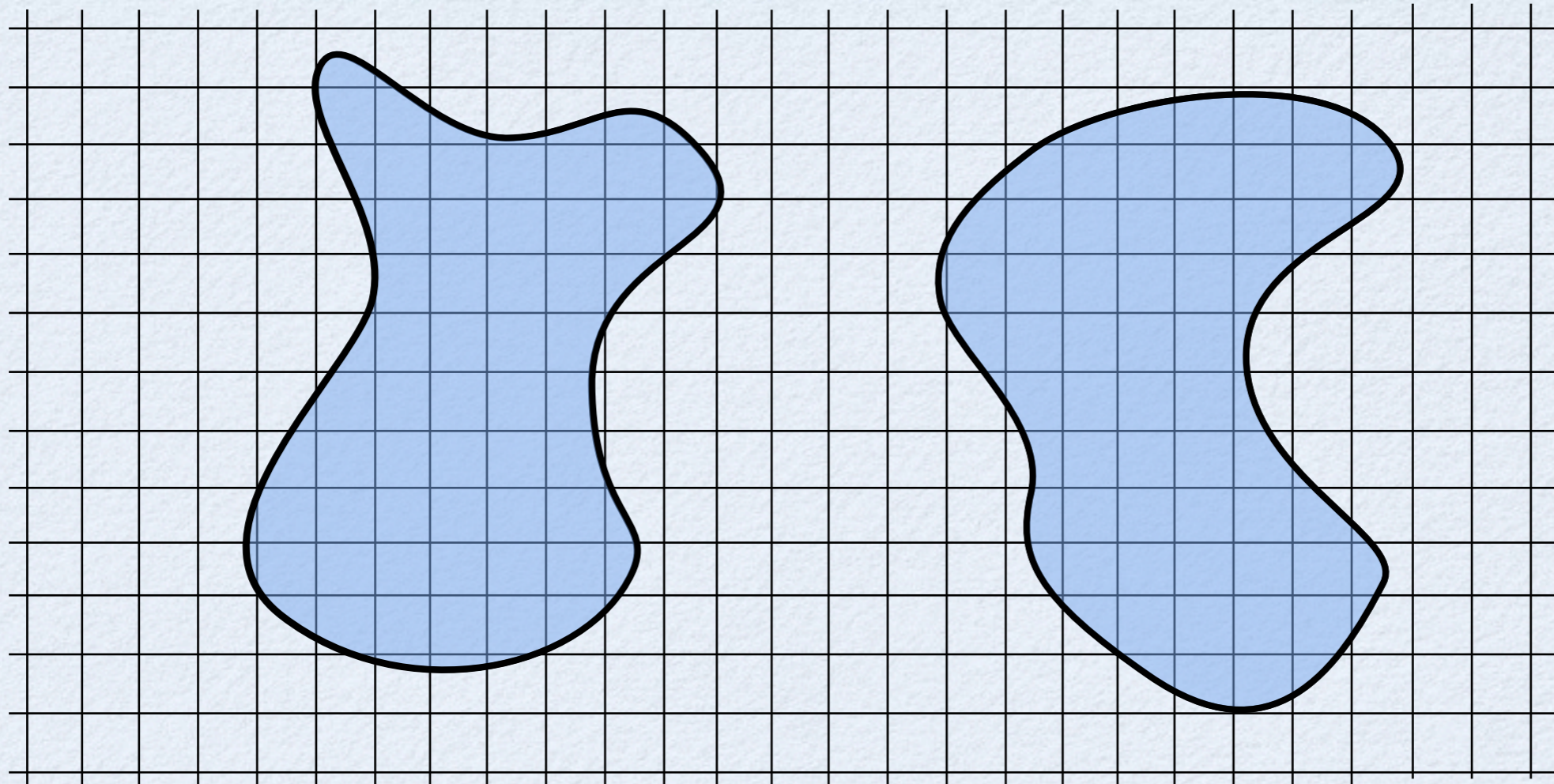
$$\rho \frac{D\mathbf{u}}{Dt} = \nabla \cdot \boldsymbol{\sigma} + f(\text{enforces b.c.})$$

# Boundary Conditions = Coupling



$$\rho \frac{D\mathbf{u}}{Dt} = \nabla \cdot \boldsymbol{\sigma} + f(\text{enforces b.c.})$$

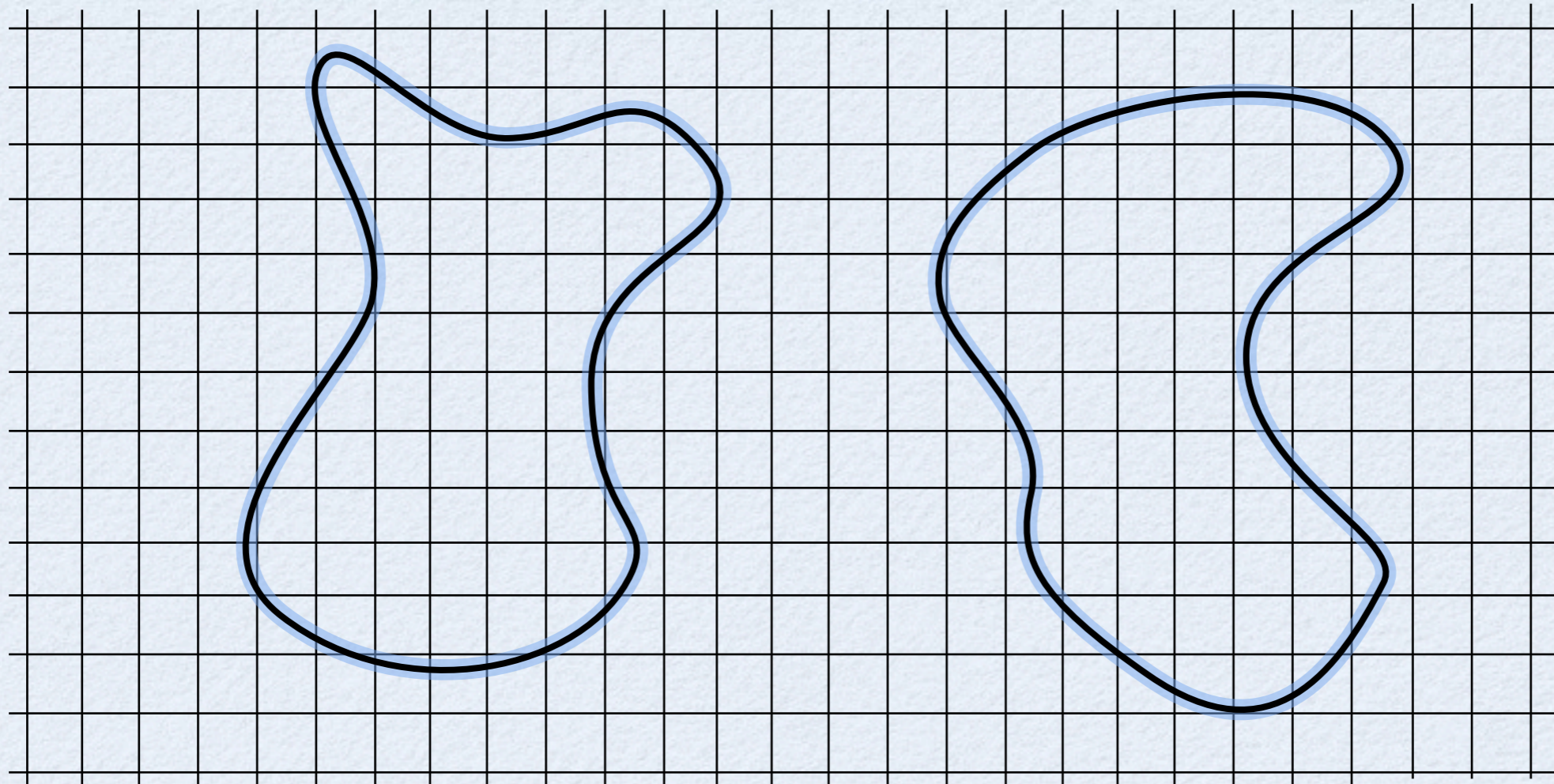
# Boundary Conditions = Coupling



$$\rho \frac{D\mathbf{u}}{Dt} = \nabla \cdot \boldsymbol{\sigma} + f(\text{enforces b.c.})$$

Penalization Method:  $f(\mathbf{x}) = \lambda \chi_S(\mathbf{u}_S - \mathbf{u})$

# Boundary Conditions = Coupling



$$\rho \frac{D\mathbf{u}}{Dt} = \nabla \cdot \boldsymbol{\sigma} + f(\text{enforces b.c.})$$

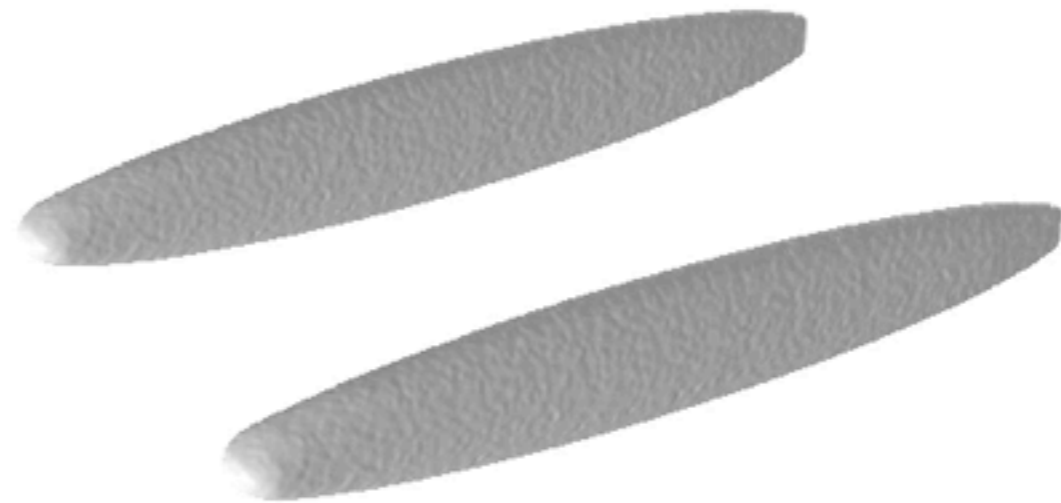
Penalization:  $f(\mathbf{x}) = \lambda \chi_S(\mathbf{u}_S - \mathbf{u})$

P. Angot, C. H. Bruneau, and P. Fabrie., Numer. Math. , 1999

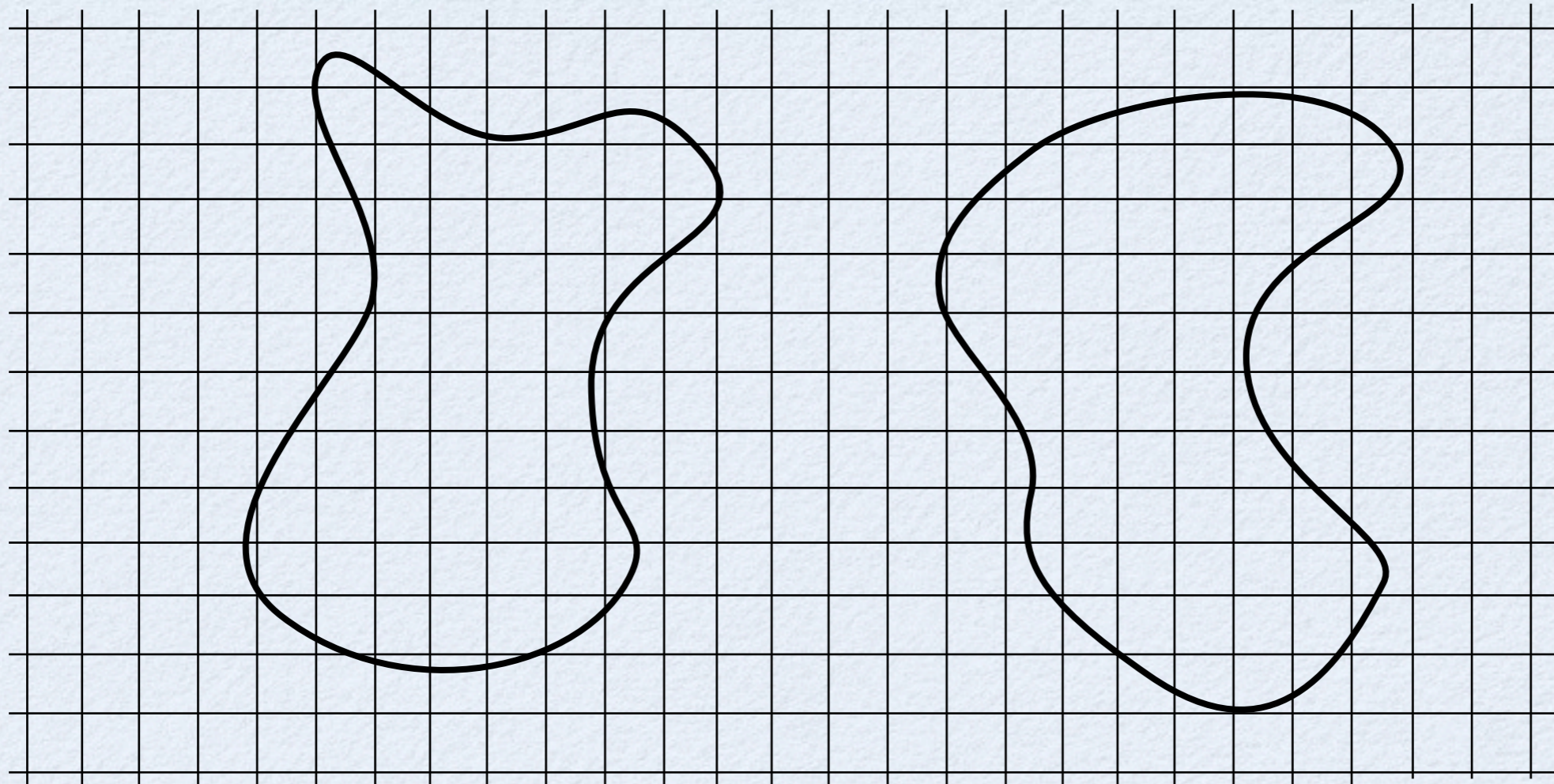
Immersed Boundary:  $f(\mathbf{x}) = \kappa \delta_S(\mathbf{x}_S - \mathbf{x})$

C.S. Peskin, J. Comput. Phys., (1977)

# FISH SCHOOLING



# Boundary Conditions = Coupling

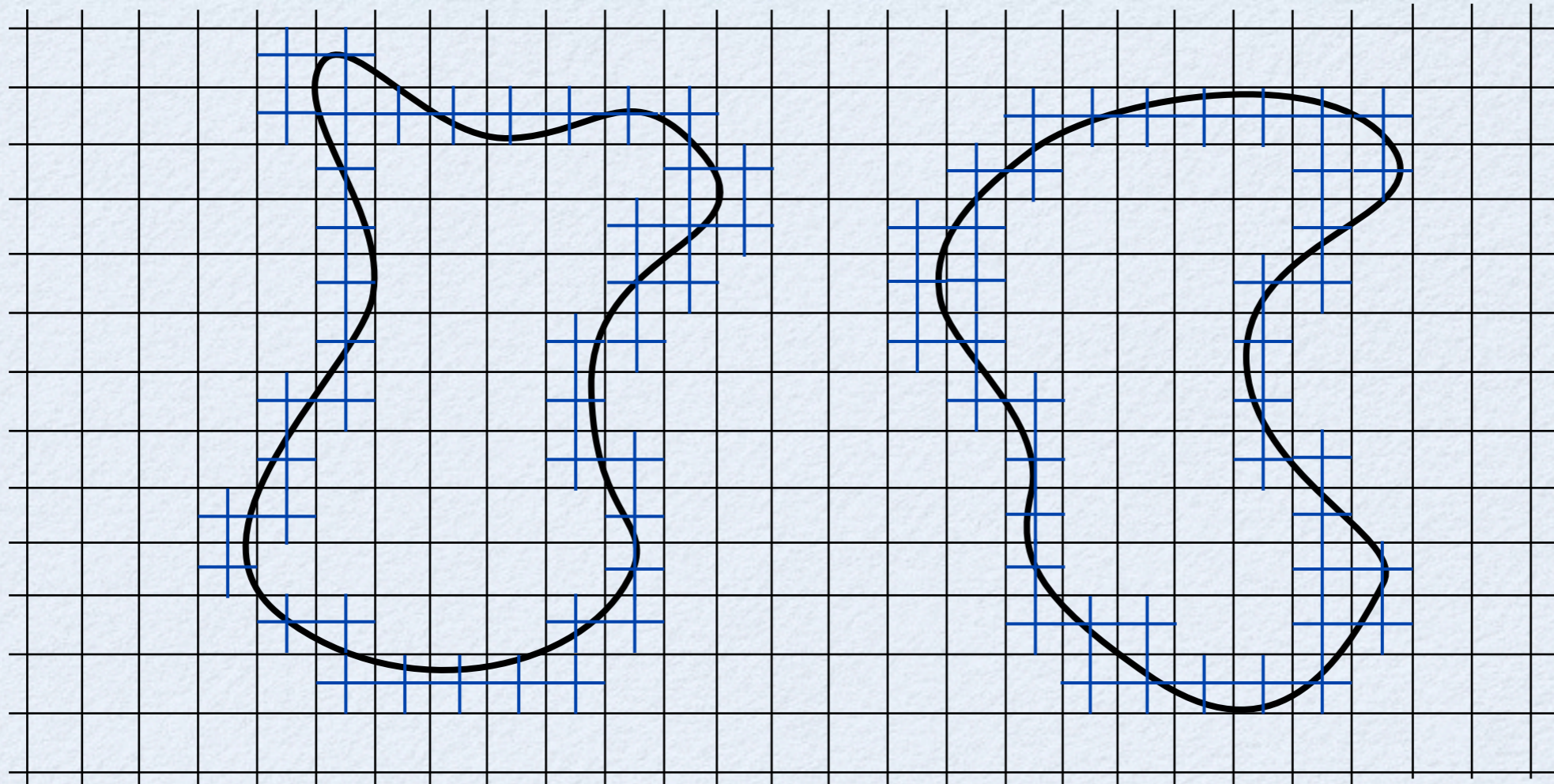


$$\rho \frac{D\mathbf{u}}{Dt} = \nabla \cdot \boldsymbol{\sigma} + f(\text{enforces b.c.})$$

Penalization Method:  $f(\mathbf{x}) = \lambda \chi_S(\mathbf{u}_S - \mathbf{u})$

Immersed Boundary Method:  $f(\mathbf{x}) = \kappa \delta_S(\mathbf{x}_S - \mathbf{x})$

# Boundary Conditions = Coupling

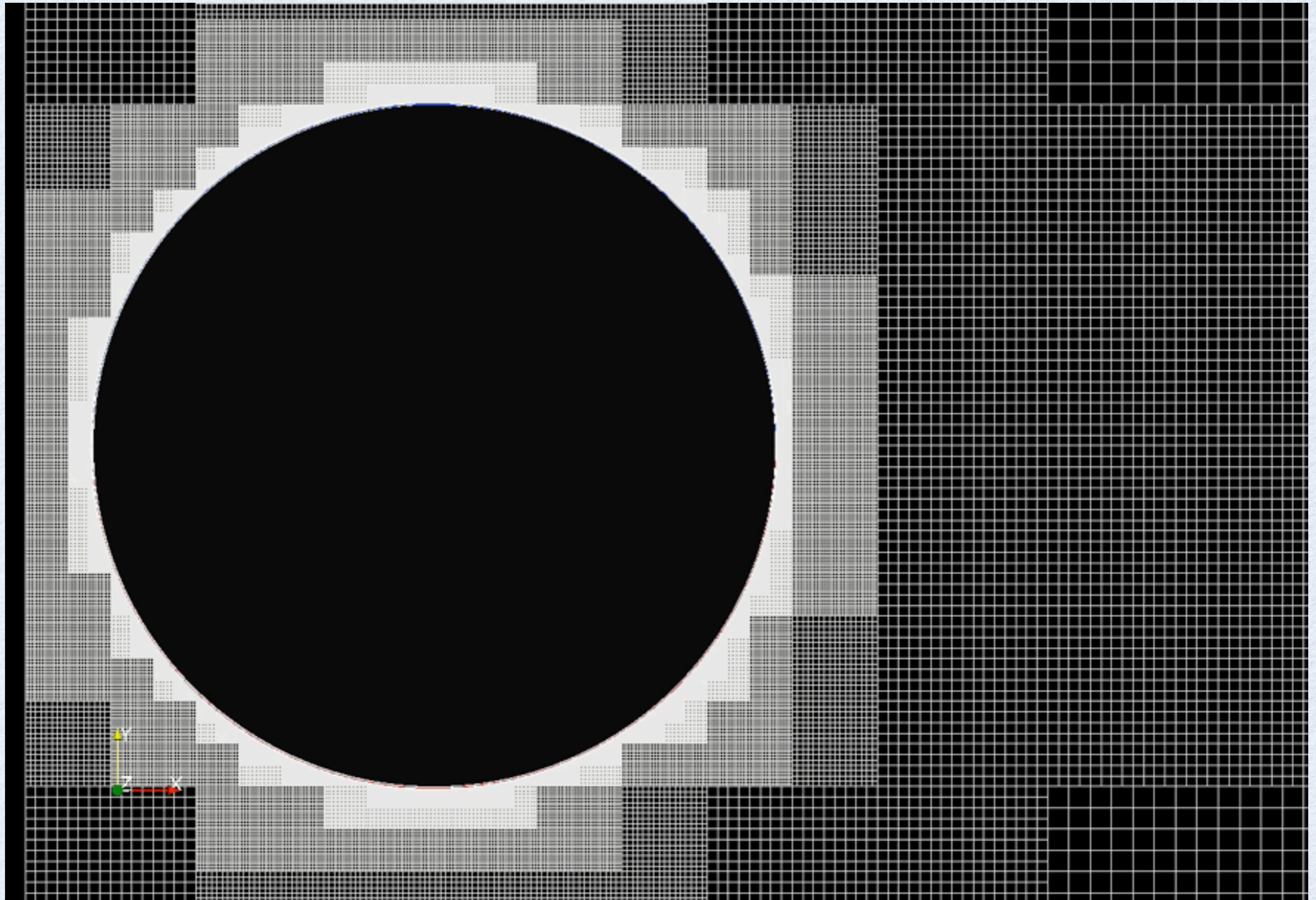


$$\rho \frac{D\mathbf{u}}{Dt} = \nabla \cdot \boldsymbol{\sigma} + f(\text{enforces b.c.})$$

Penalization Method:  $f(\mathbf{x}) = \lambda \chi_S(\mathbf{u}_S - \mathbf{u})$

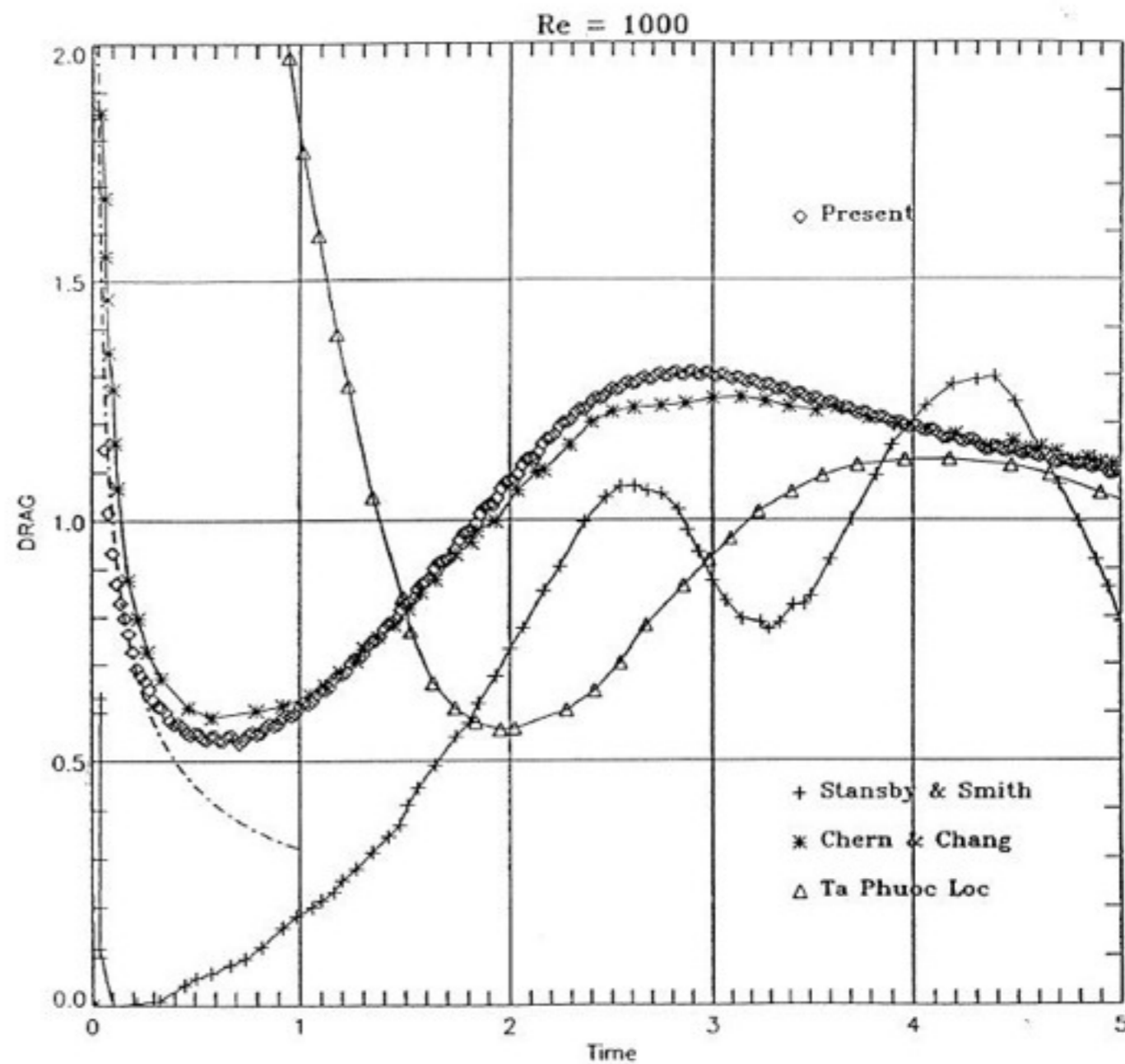
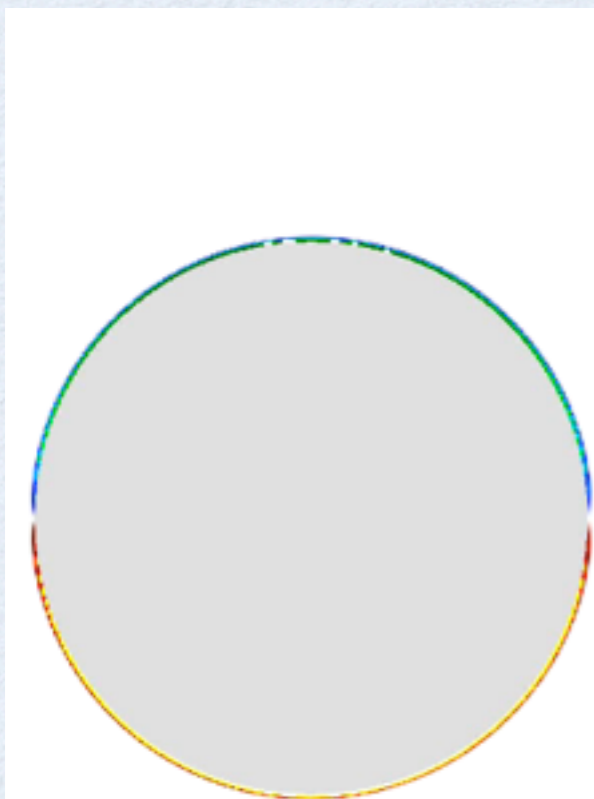
Immersed Boundary Method:  $f(\mathbf{x}) = \kappa \delta_S(\mathbf{x}_S - \mathbf{x})$

# Re 9500 : Multiresolution + Multicores + (multi)GPUs

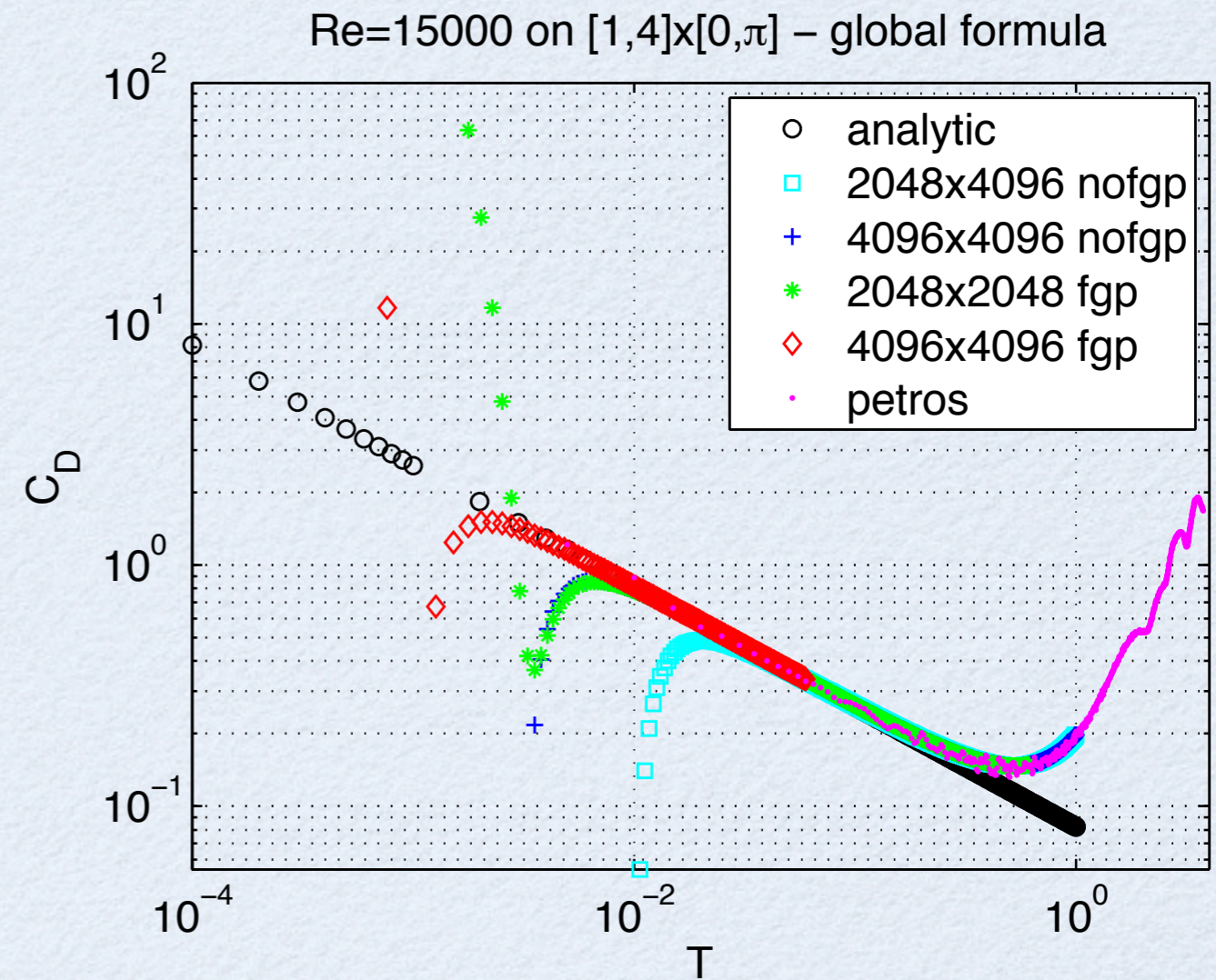
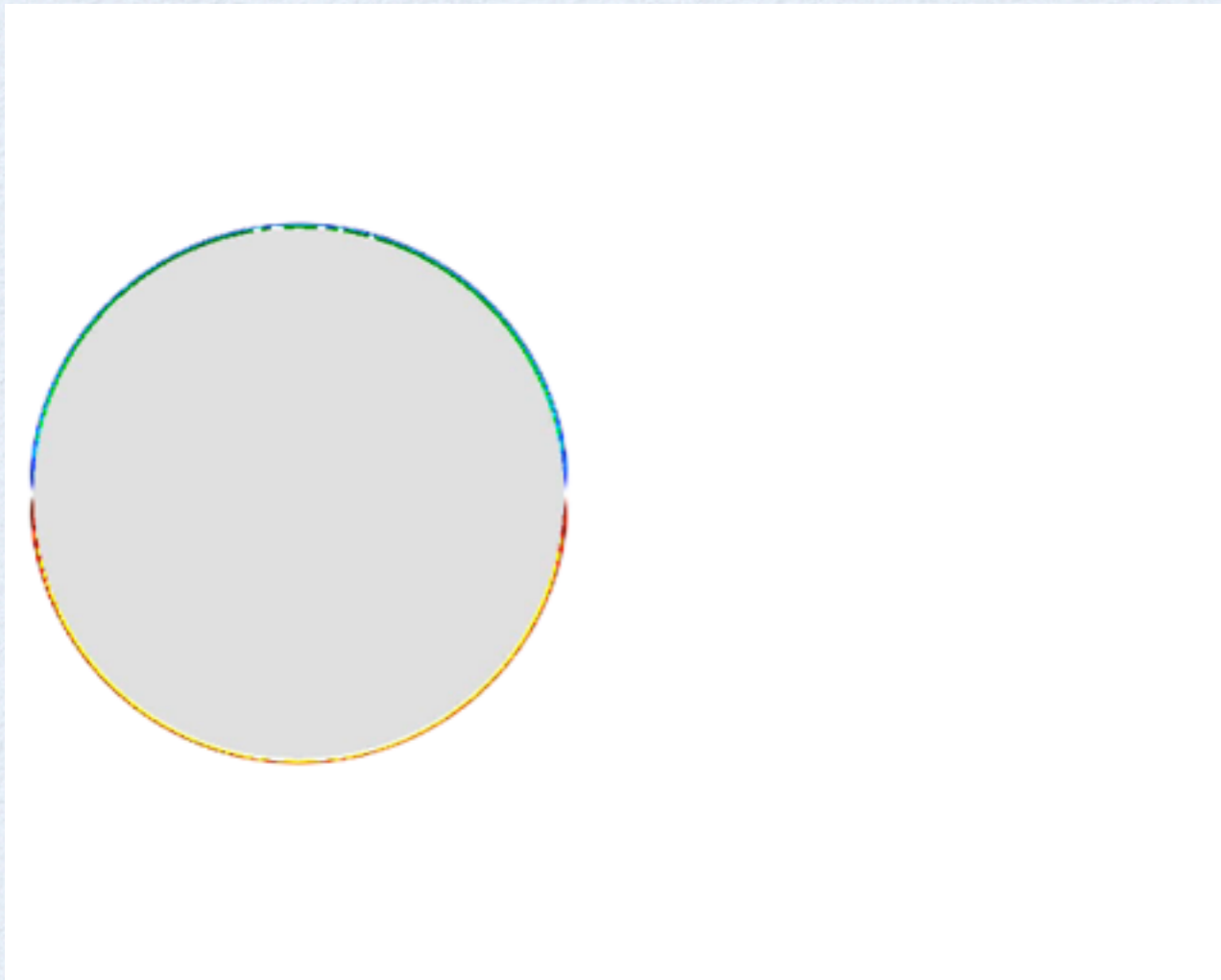




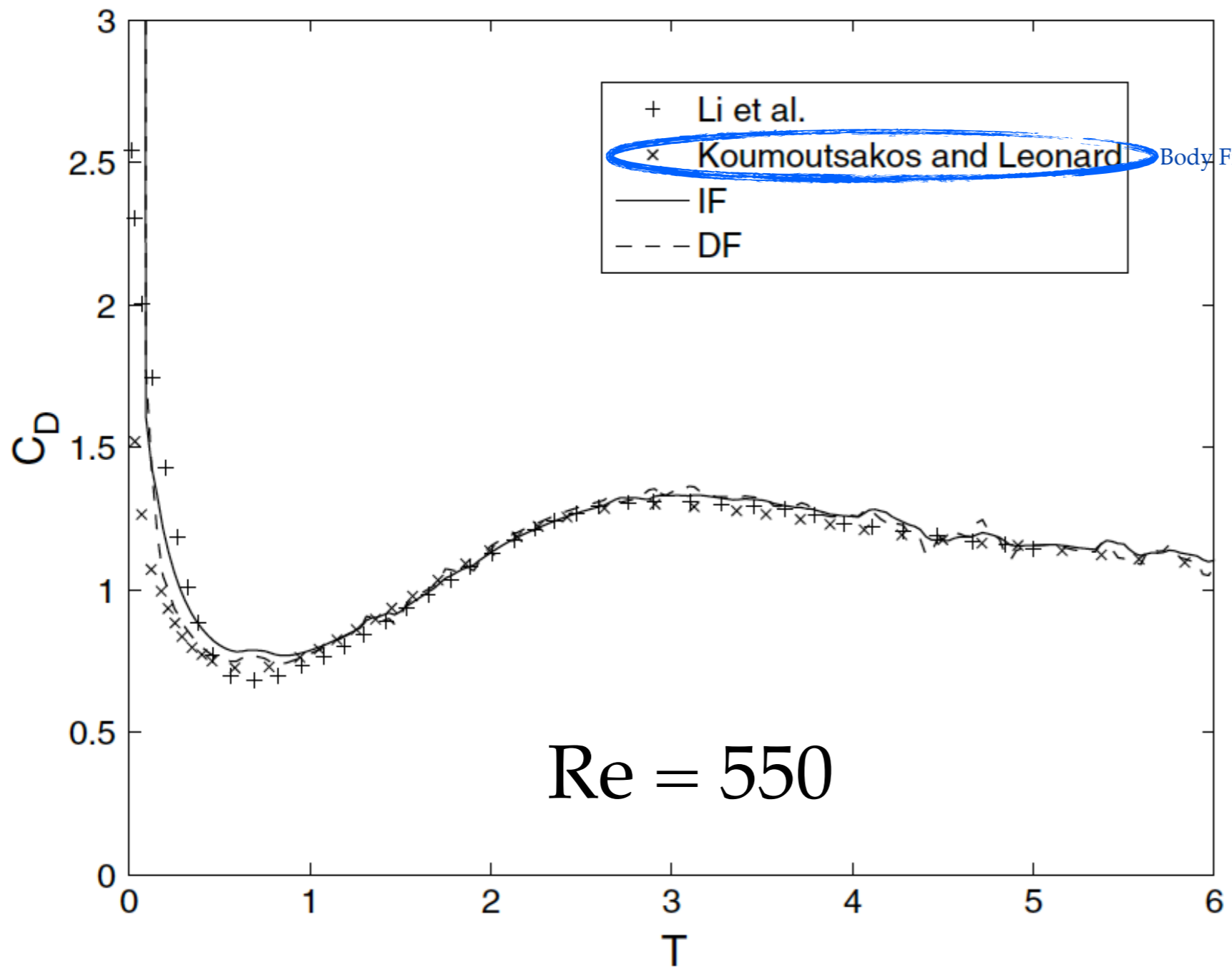
# Benchmark : The Impulsively Started Cylinder



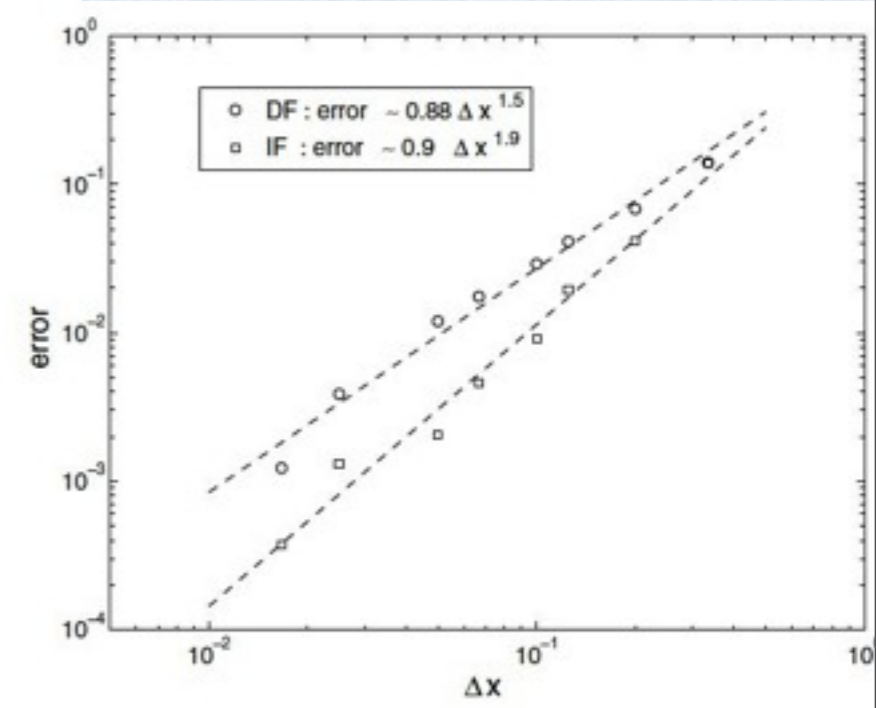
# Benchmark : The Impulsively Started Cylinder



# Lattice Boltzmann + Immersed Boundaries

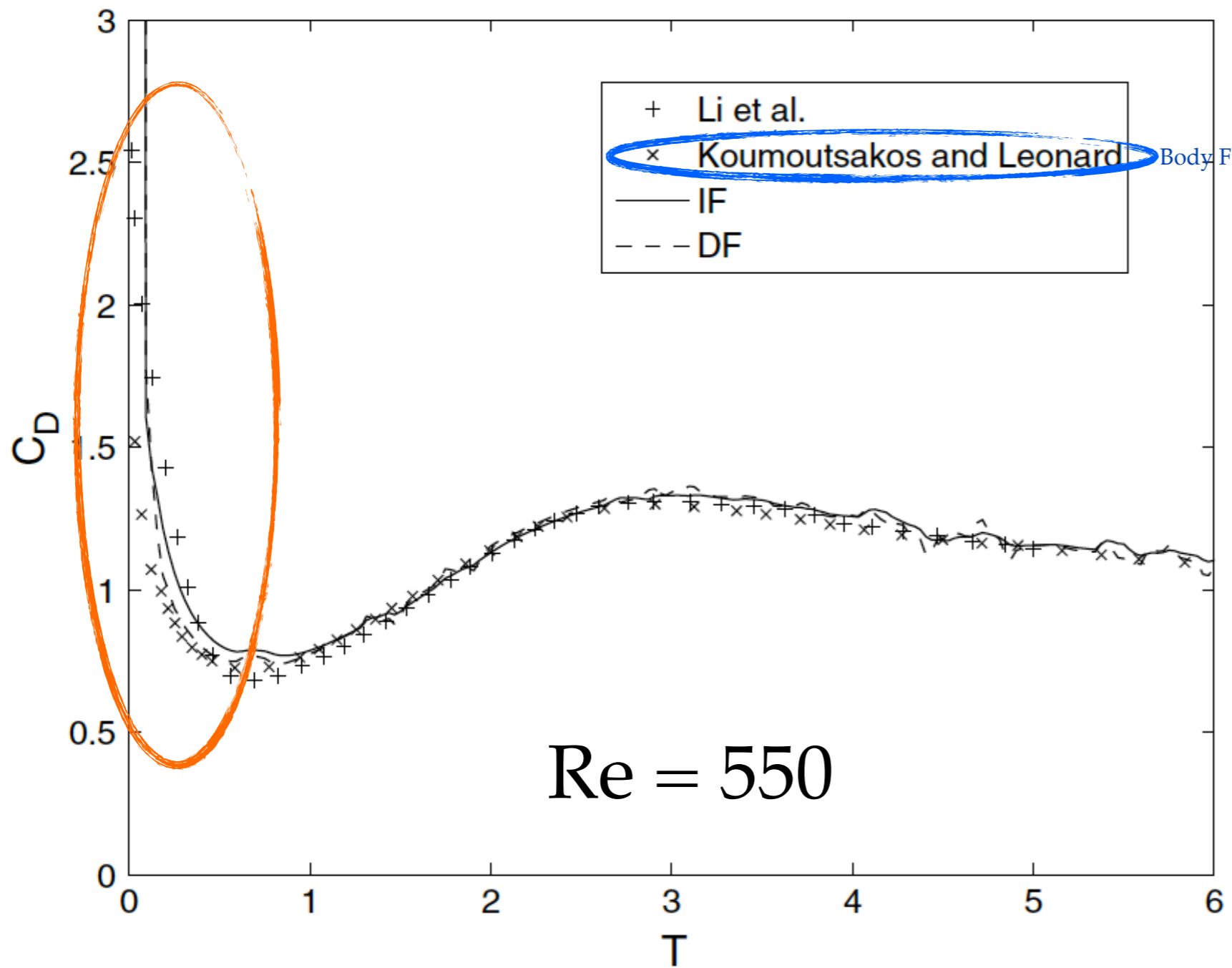


Body Fitted Grids + Vorticity Boundary Conditions

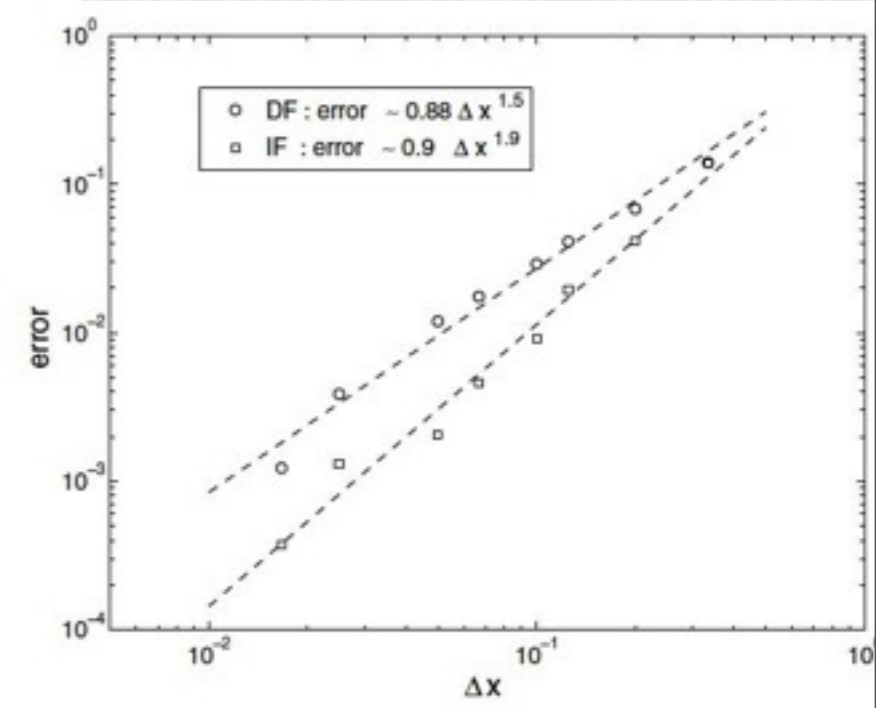


Convergence Rate

# Lattice Boltzmann + Immersed Boundaries

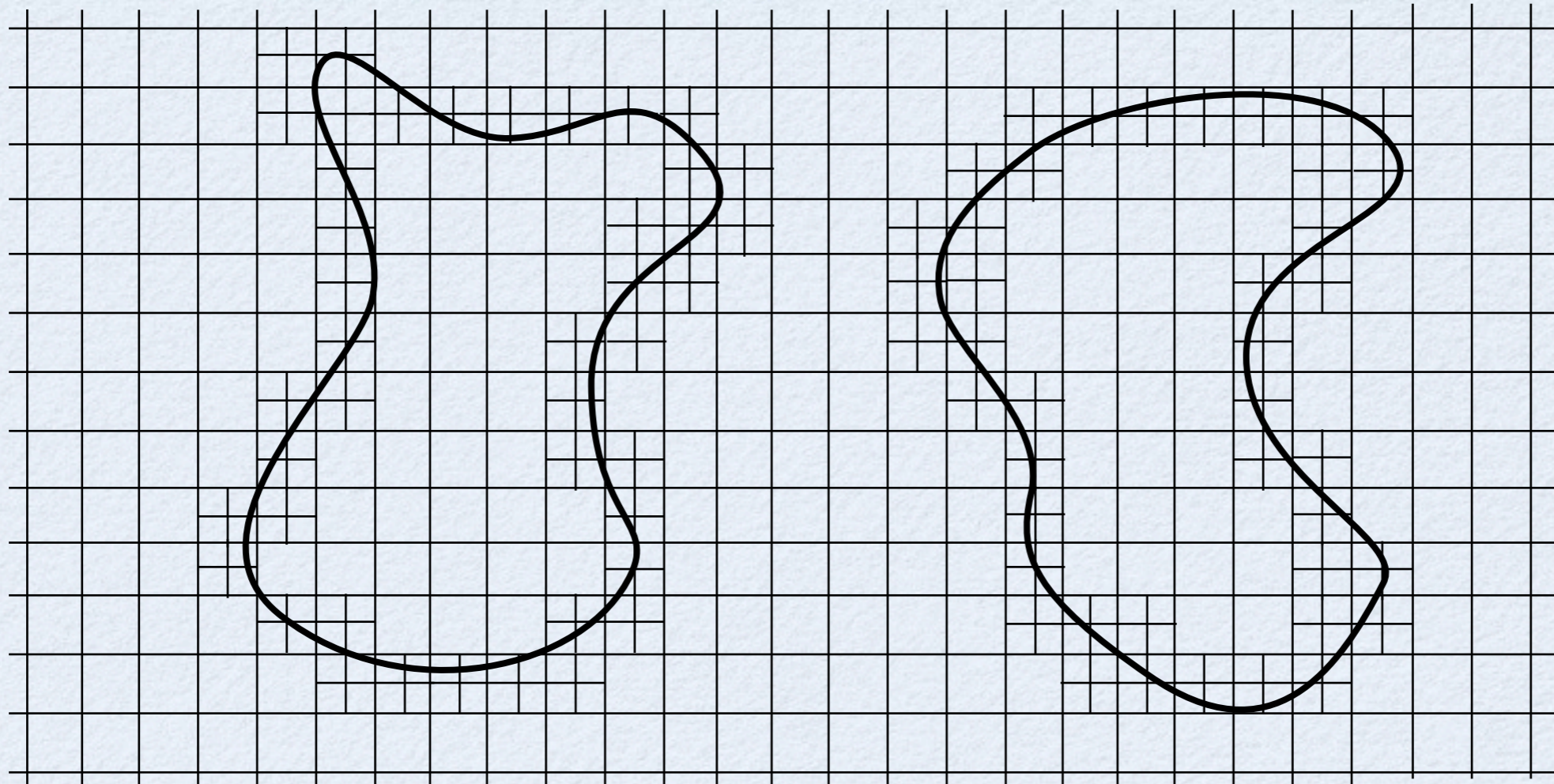


Body Fitted Grids + Vorticity Boundary Conditions



Convergence Rate

# Boundary Conditions = Coupling

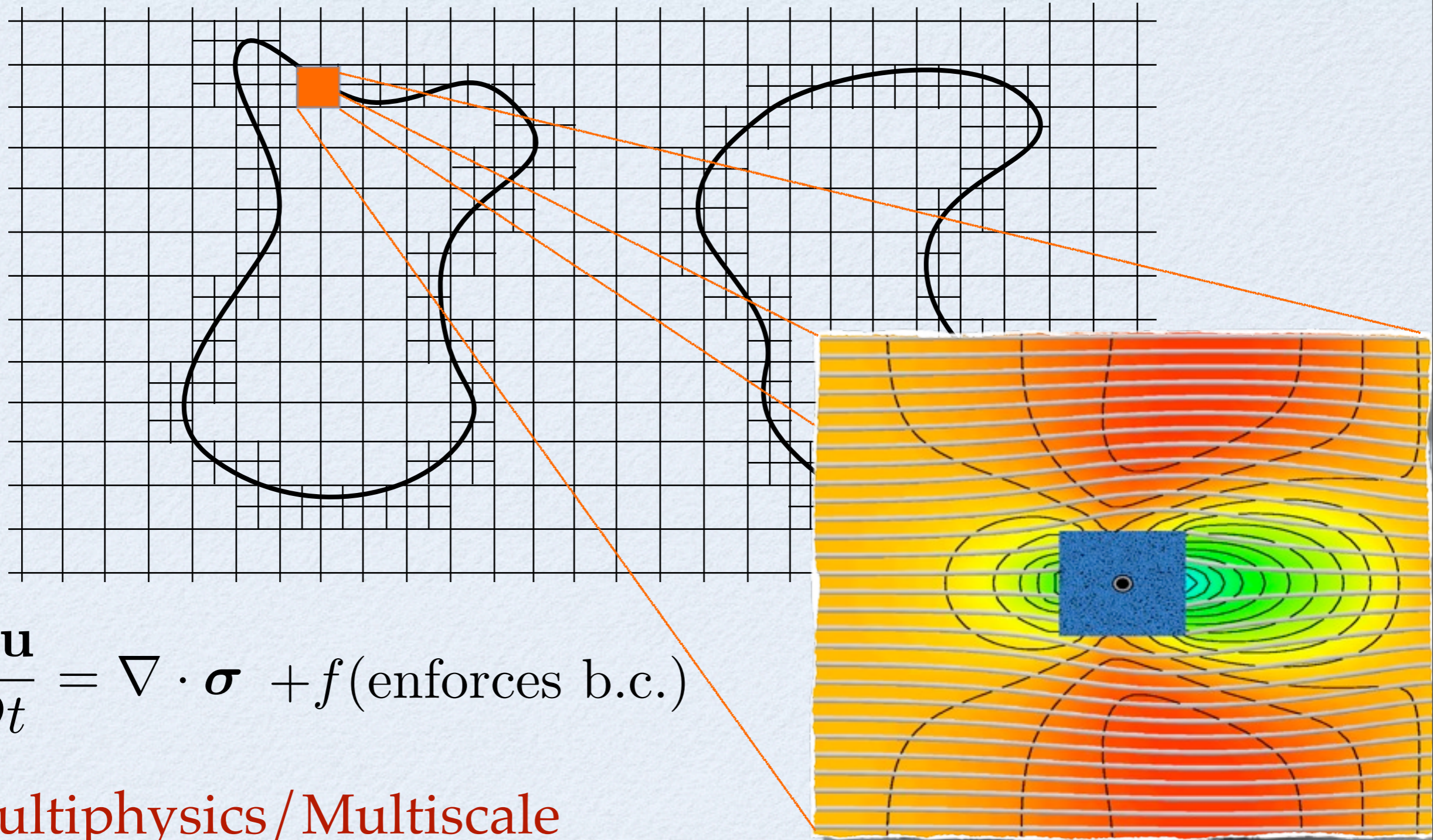


$$\rho \frac{D\mathbf{u}}{Dt} = \nabla \cdot \boldsymbol{\sigma} + f(\text{enforces b.c.})$$

Multiphysics / Multiscale

$$f(\mathbf{x}) \approx F(\text{Atomistic Simulations})$$

# Boundary Conditions = Coupling



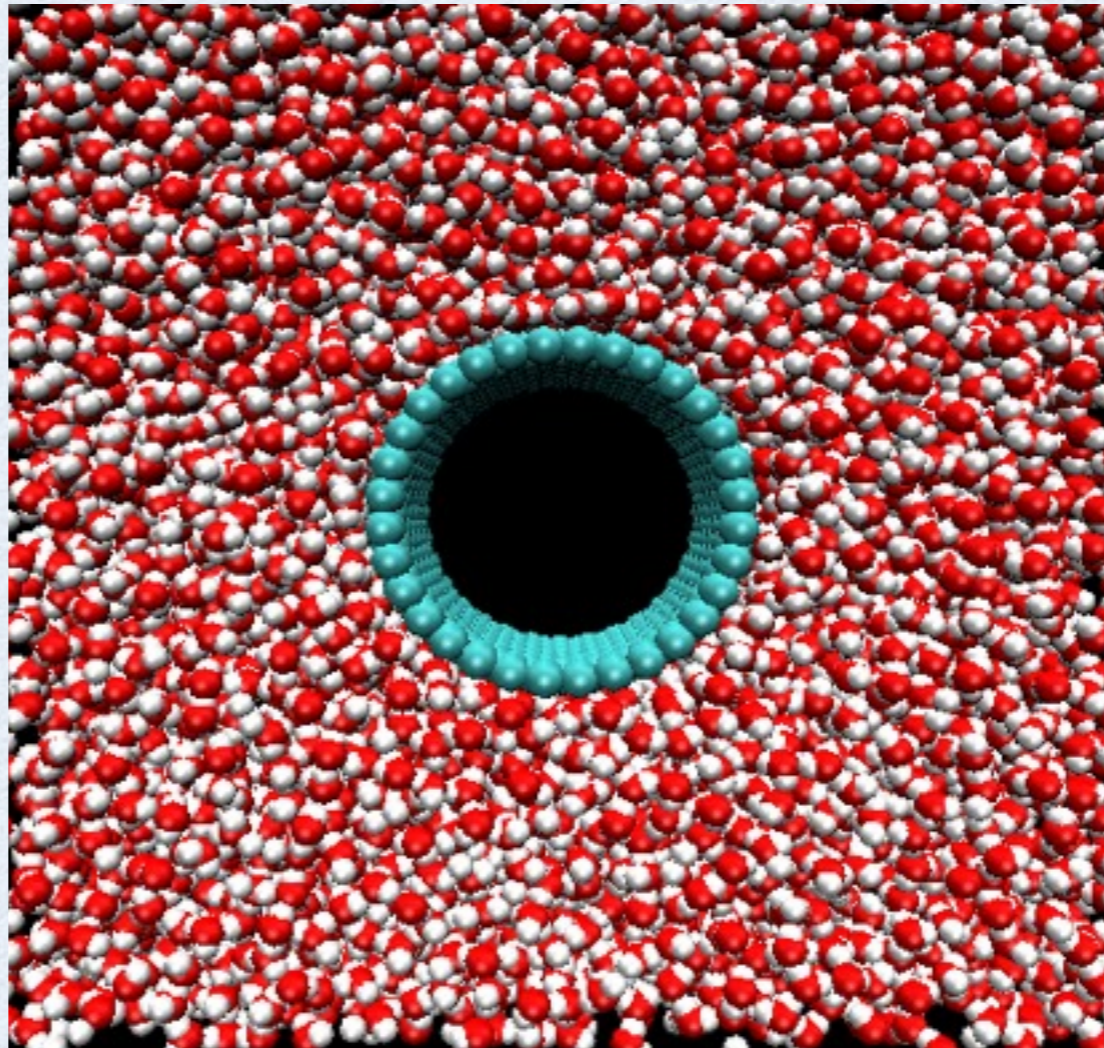
$$\rho \frac{D\mathbf{u}}{Dt} = \nabla \cdot \boldsymbol{\sigma} + f(\text{enforces b.c.})$$

Multiphysics / Multiscale

$$f(\mathbf{x}) \approx F(\text{Atomistic Simulations})$$

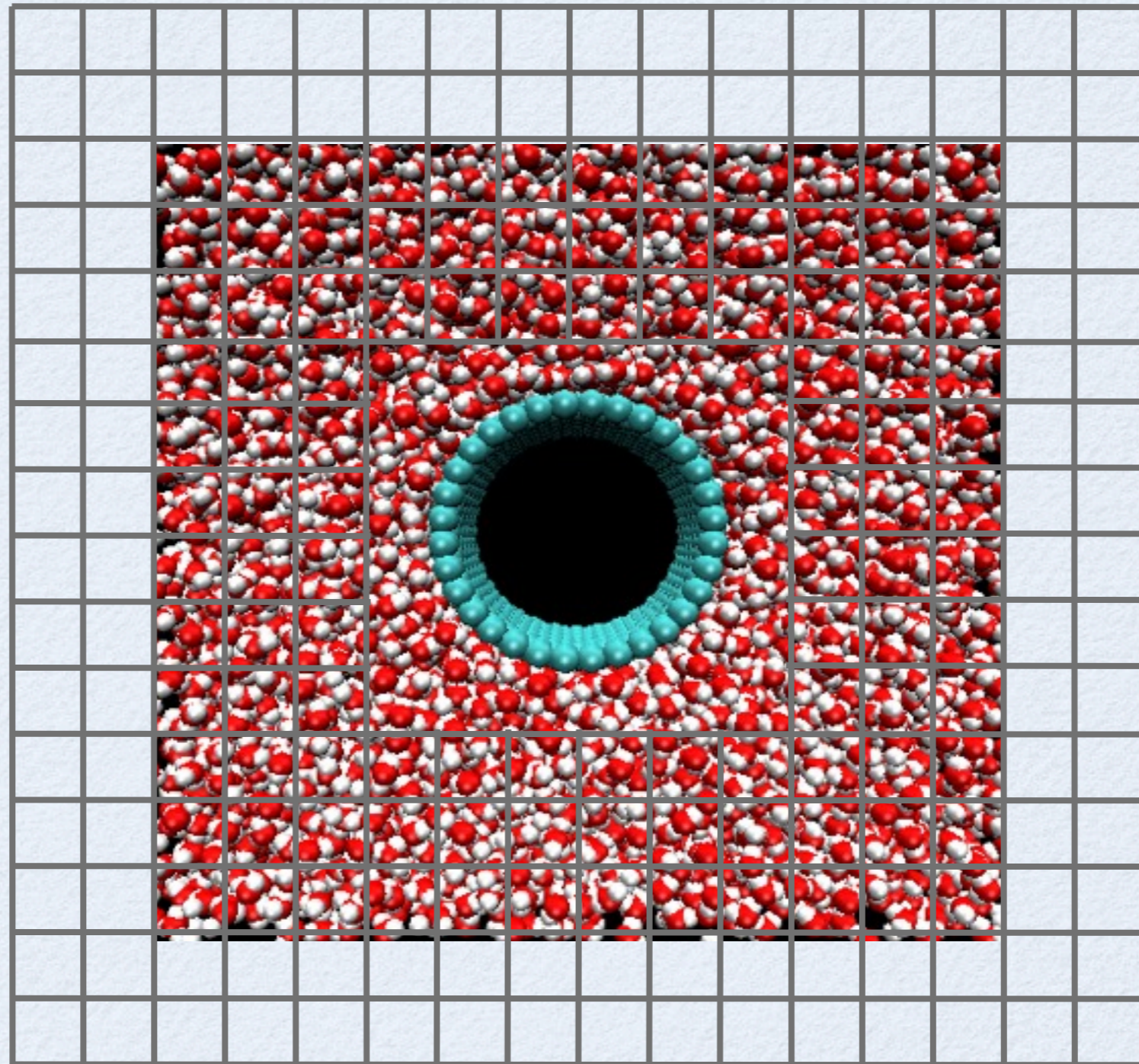
# Schwarz DD for Liquids

T. Werder, J. H. Walther, P. Koumoutsakos, Hybrid atomistic-continuum method for the simulation of dense fluid flow, **J. Computational Physics**, 205, 373 - 390, 2005



# Schwarz DD for Liquids

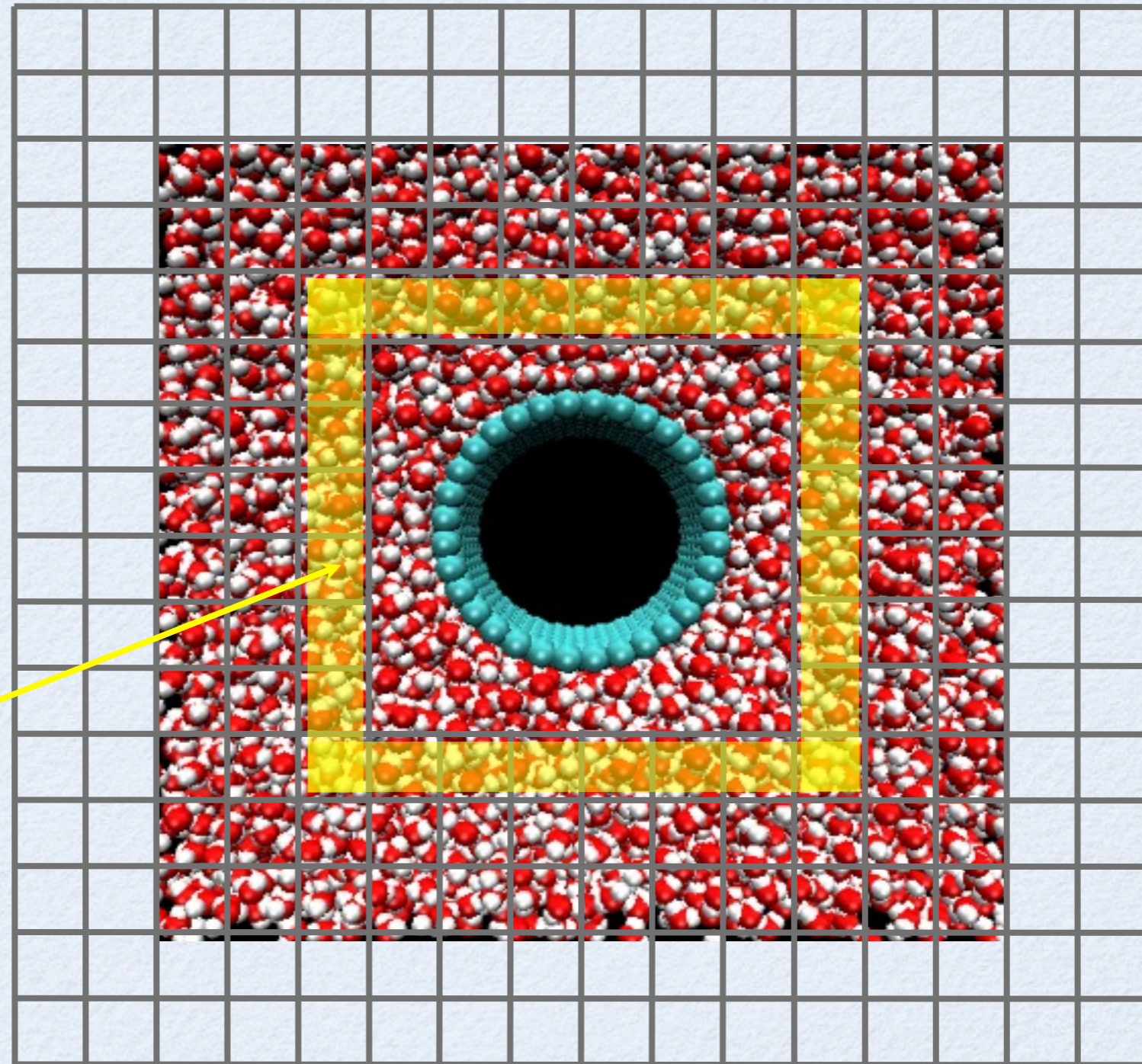
T. Werder, J. H. Walther, P. Koumoutsakos, Hybrid atomistic-continuum method for the simulation of dense fluid flow, **J. Computational Physics**, 205, 373 - 390, 2005





# Schwarz DD for Liquids

T. Werder, J. H. Walther, P. Koumoutsakos, Hybrid atomistic-continuum method for the simulation of dense fluid flow, **J. Computational Physics**, 205, 373 - 390, 2005



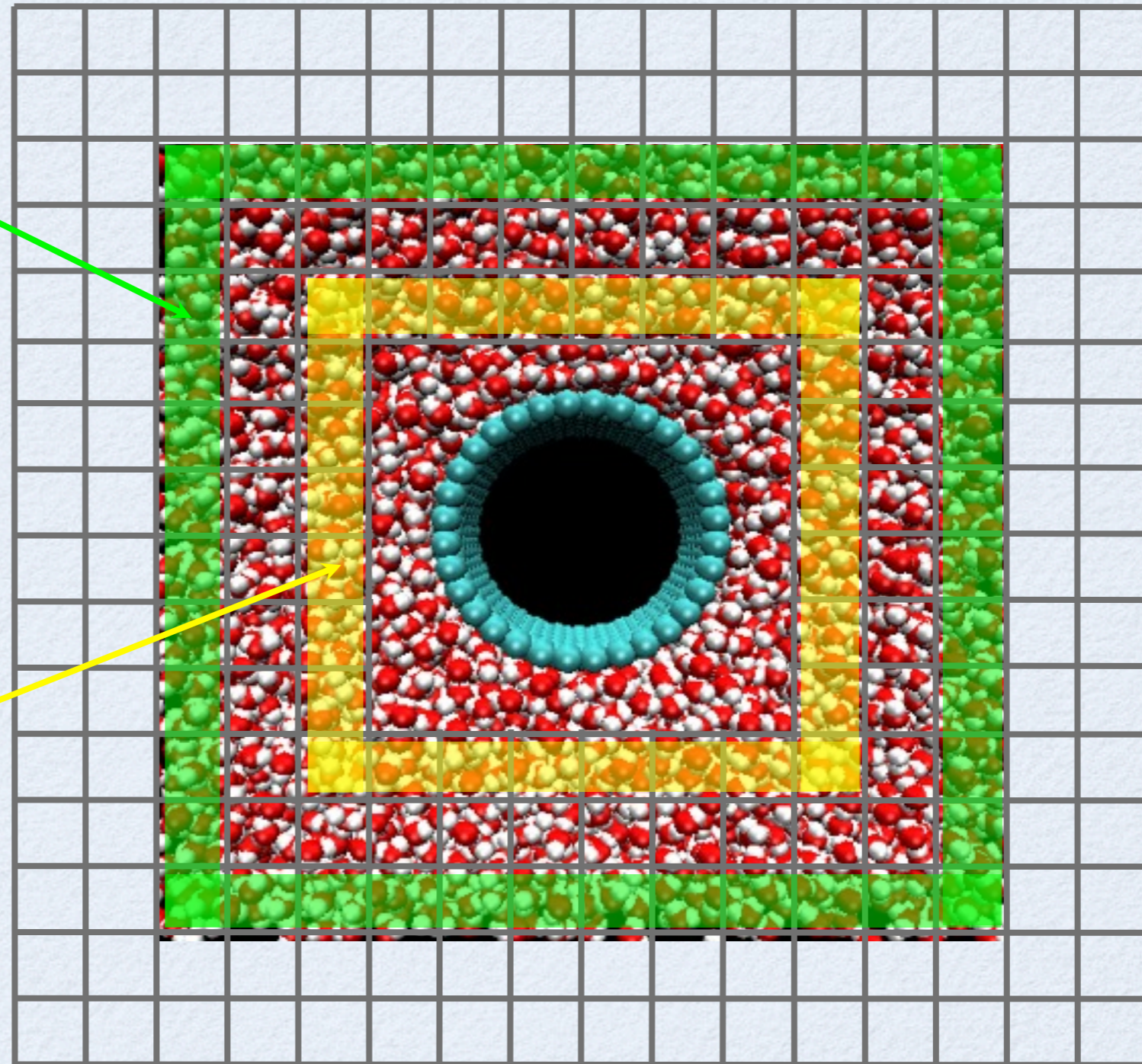
Measure  
 $A \rightarrow C$

# Schwarz DD for Liquids

T. Werder, J. H. Walther, P. Koumoutsakos, Hybrid atomistic-continuum method for the simulation of dense fluid flow, *J. Computational Physics*, 205, 373 - 390, 2005

Impose  
 $C \rightarrow A$

Measure  
 $A \rightarrow C$



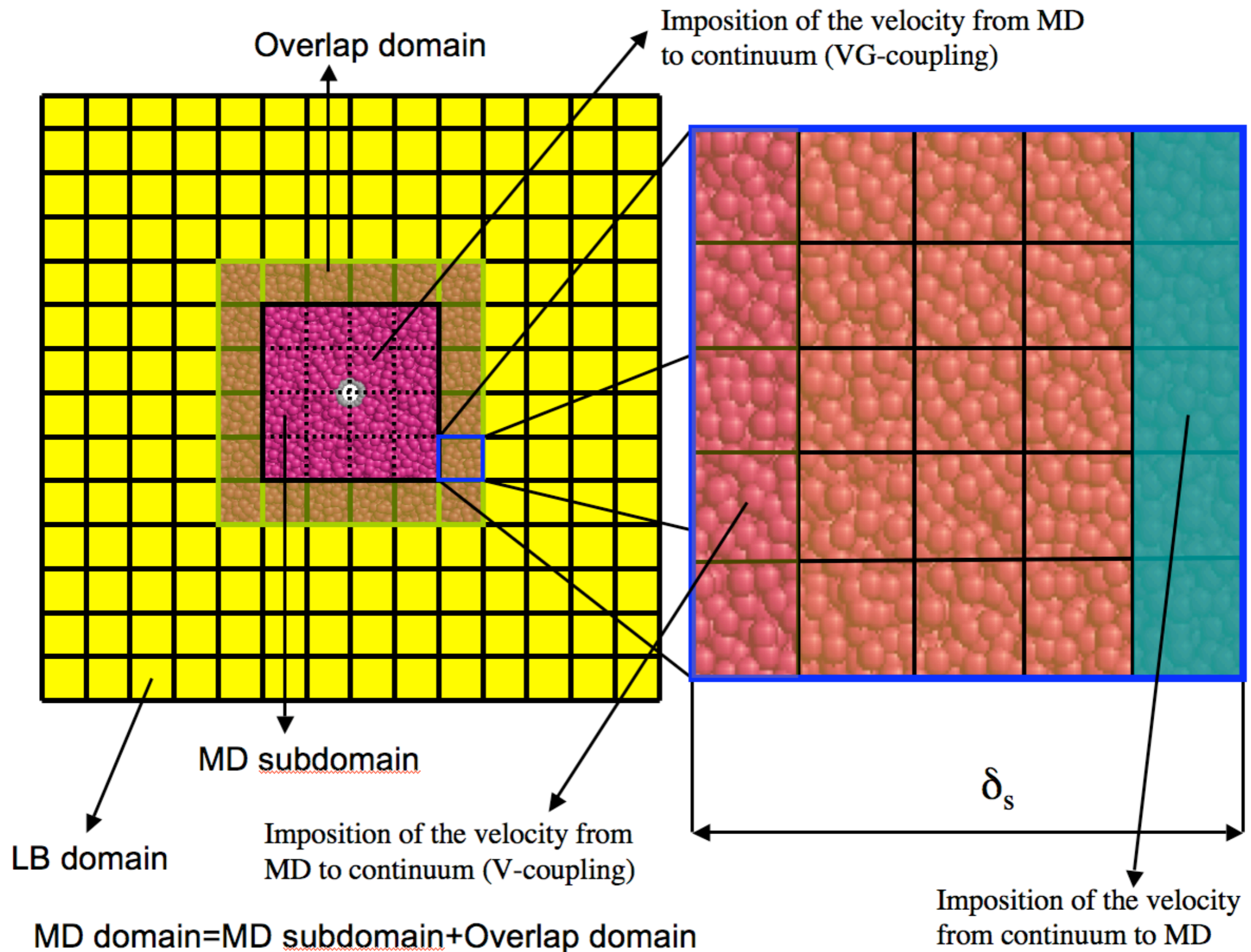
- Iterate, until the solution in the overlap region converges.
- Conservative scheme – transport coefficients in A and C

# Bridging FLUX & SCHWARZ DD Algorithms

Dupuis A., Kotsalis E.M, Koumoutsakos P., Coupling Lattice Boltzmann and Molecular Dynamics Models for Dense Fluids, **Physical Review E**, 75, 046704, 2007

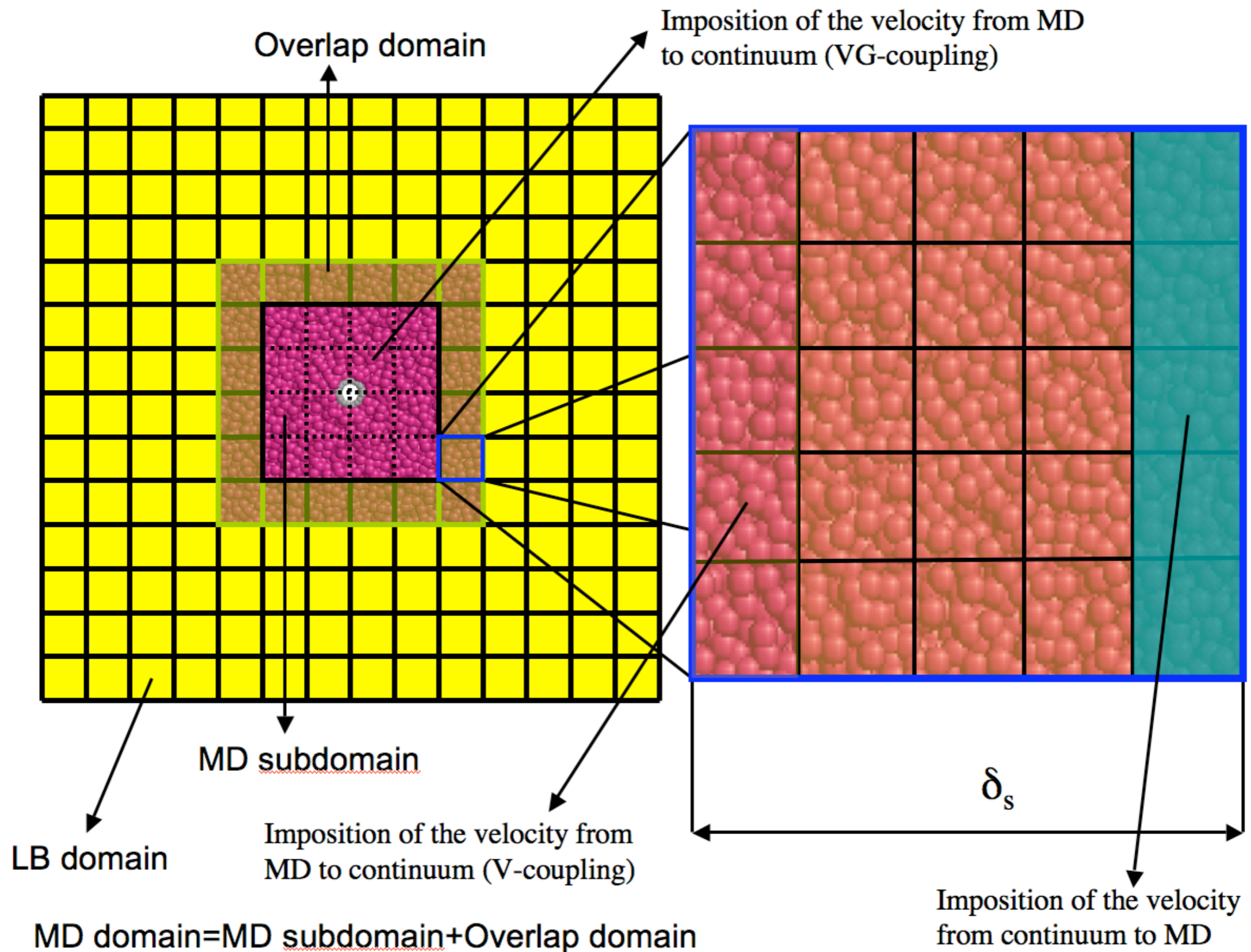
# Bridging FLUX & SCHWARZ DD Algorithms

Dupuis A., Kotsalis E.M, Koumoutsakos P., Coupling Lattice Boltzmann and Molecular Dynamics Models for Dense Fluids, *Physical Review E*, 75, 046704, 2007



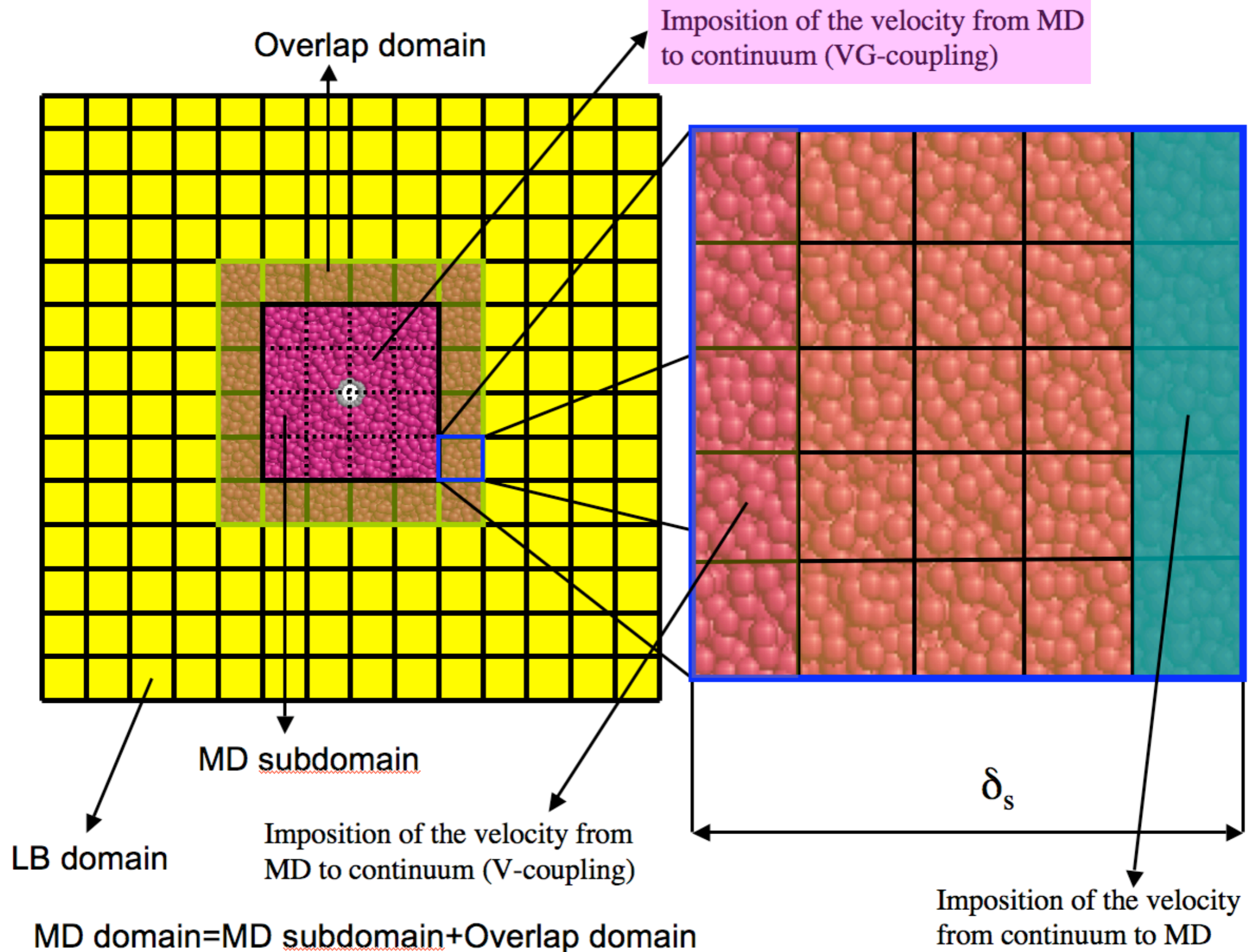
# Bridging FLUX & SCHWARZ DD Algorithms

Dupuis A., Kotsalis E.M, Koumoutsakos P., Coupling Lattice Boltzmann and Molecular Dynamics Models for Dense Fluids, *Physical Review E*, 75, 046704, 2007



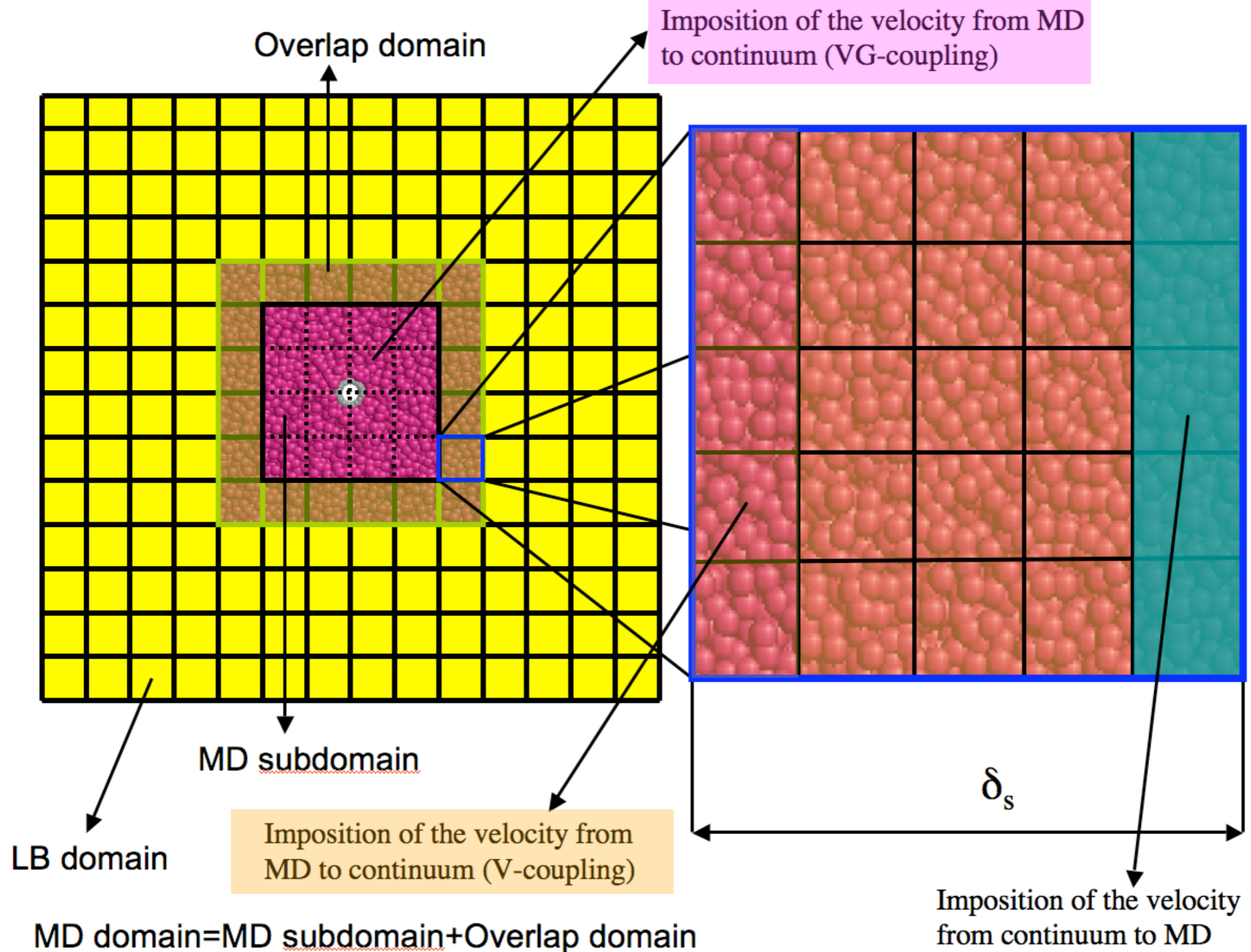
# Bridging FLUX & SCHWARZ DD Algorithms

Dupuis A., Kotsalis E.M, Koumoutsakos P., Coupling Lattice Boltzmann and Molecular Dynamics Models for Dense Fluids, *Physical Review E*, 75, 046704, 2007



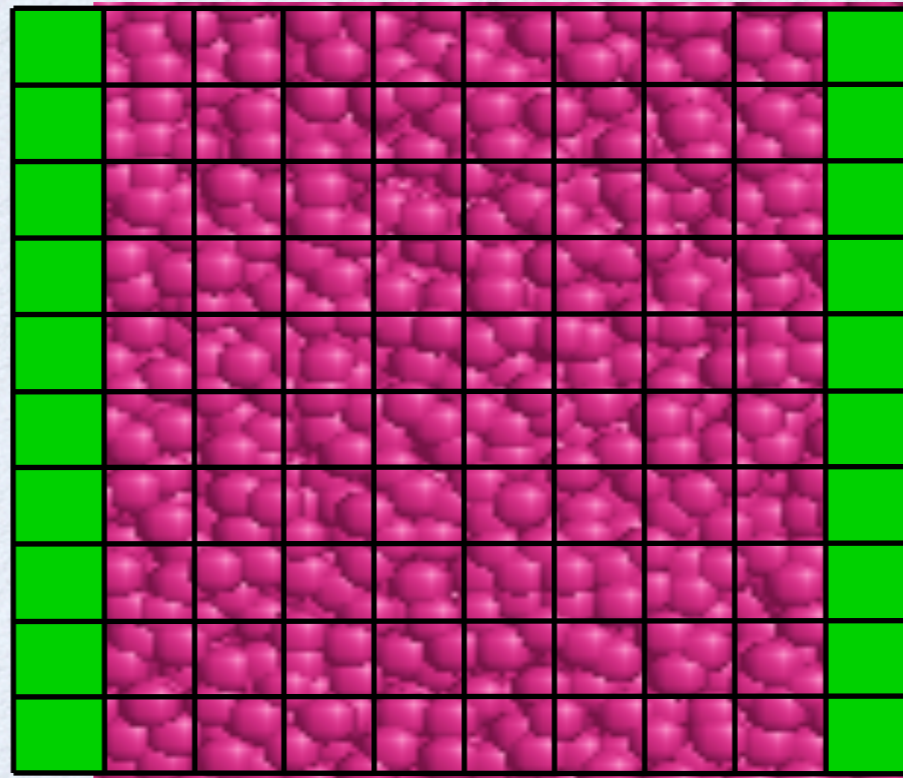
# Bridging FLUX & SCHWARZ DD Algorithms

Dupuis A., Kotsalis E.M, Koumoutsakos P., Coupling Lattice Boltzmann and Molecular Dynamics Models for Dense Fluids, *Physical Review E*, 75, 046704, 2007



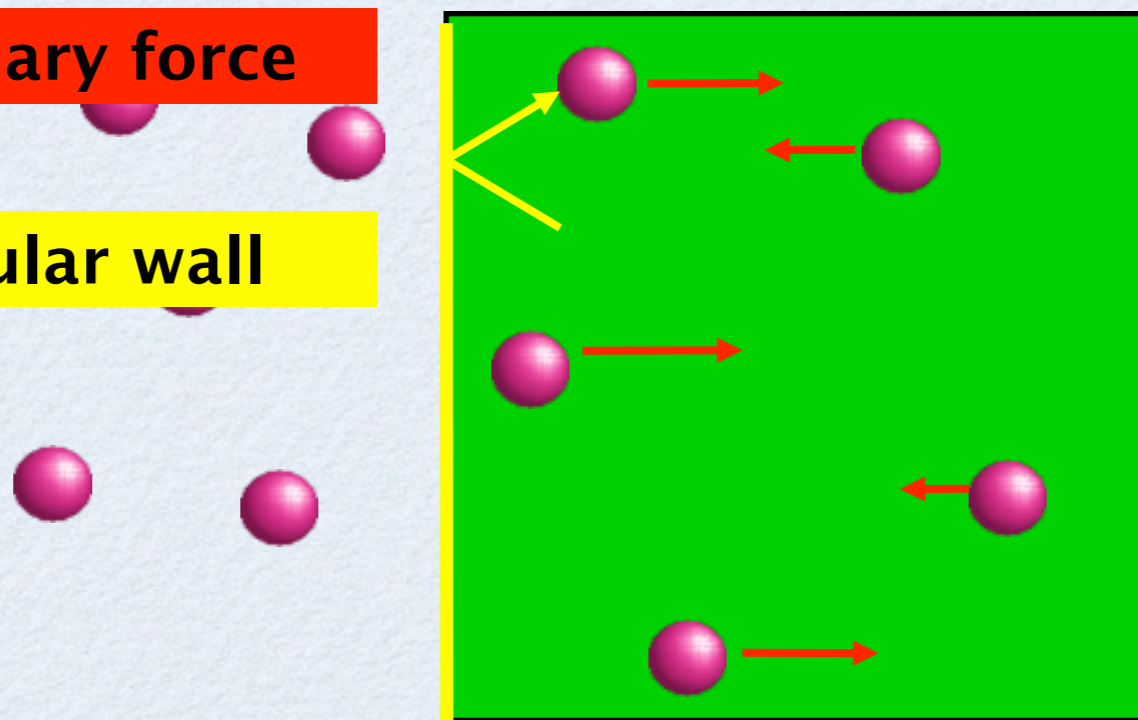
# TEST 1 : EQUILIBRIUM

Non-Periodic MD



Boundary force

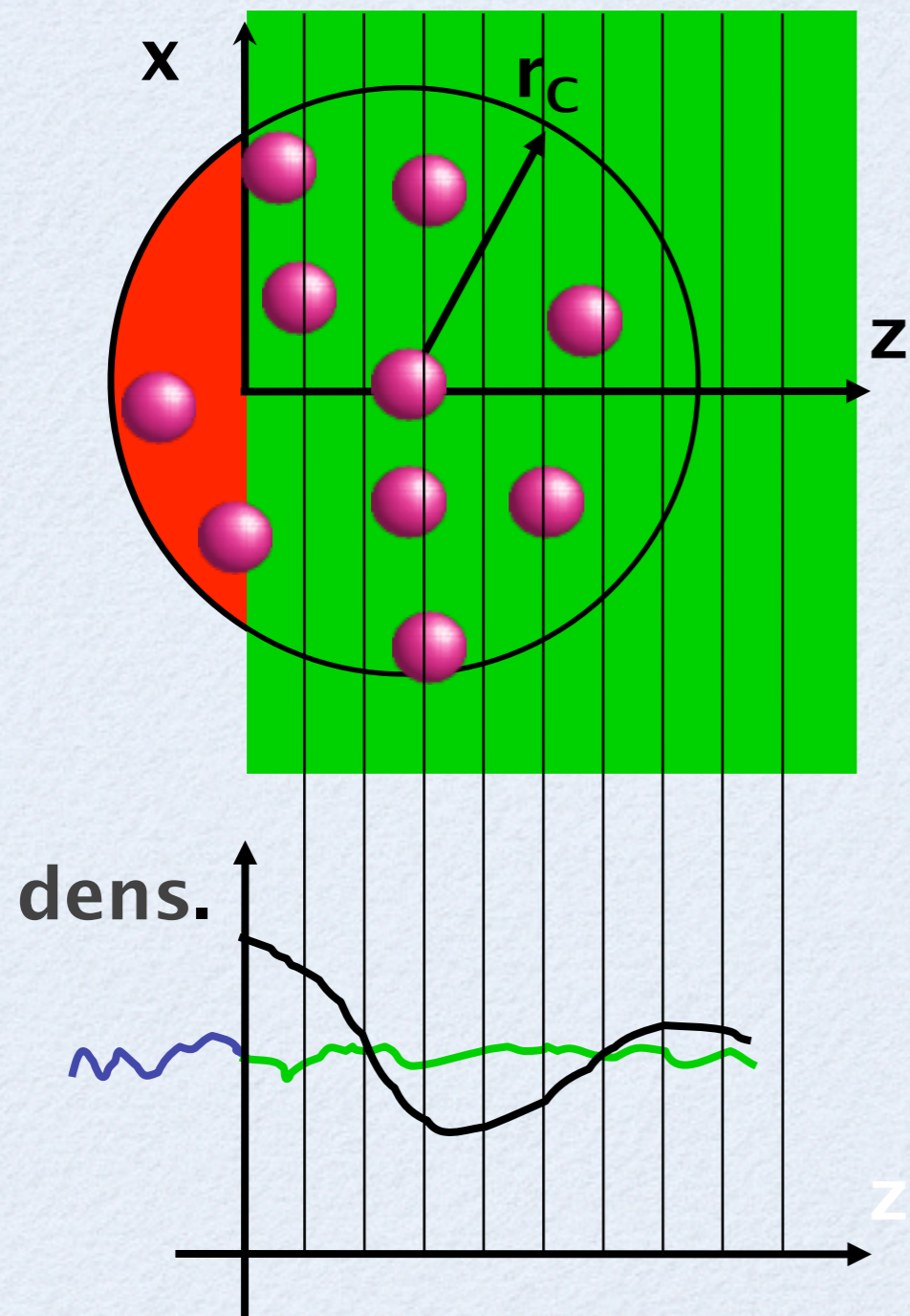
Specular wall





# NON\_PERIODICITY & BOUNDARY FORCE

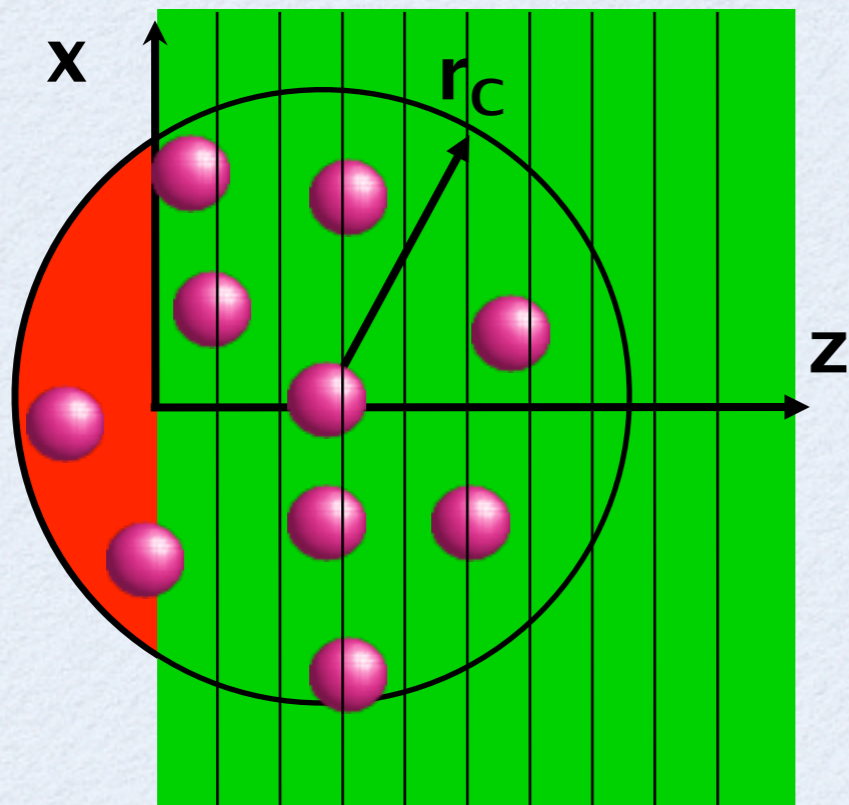
How can we account for the particles in the red domain?



# NON\_PERIODICITY & BOUNDARY FORCE

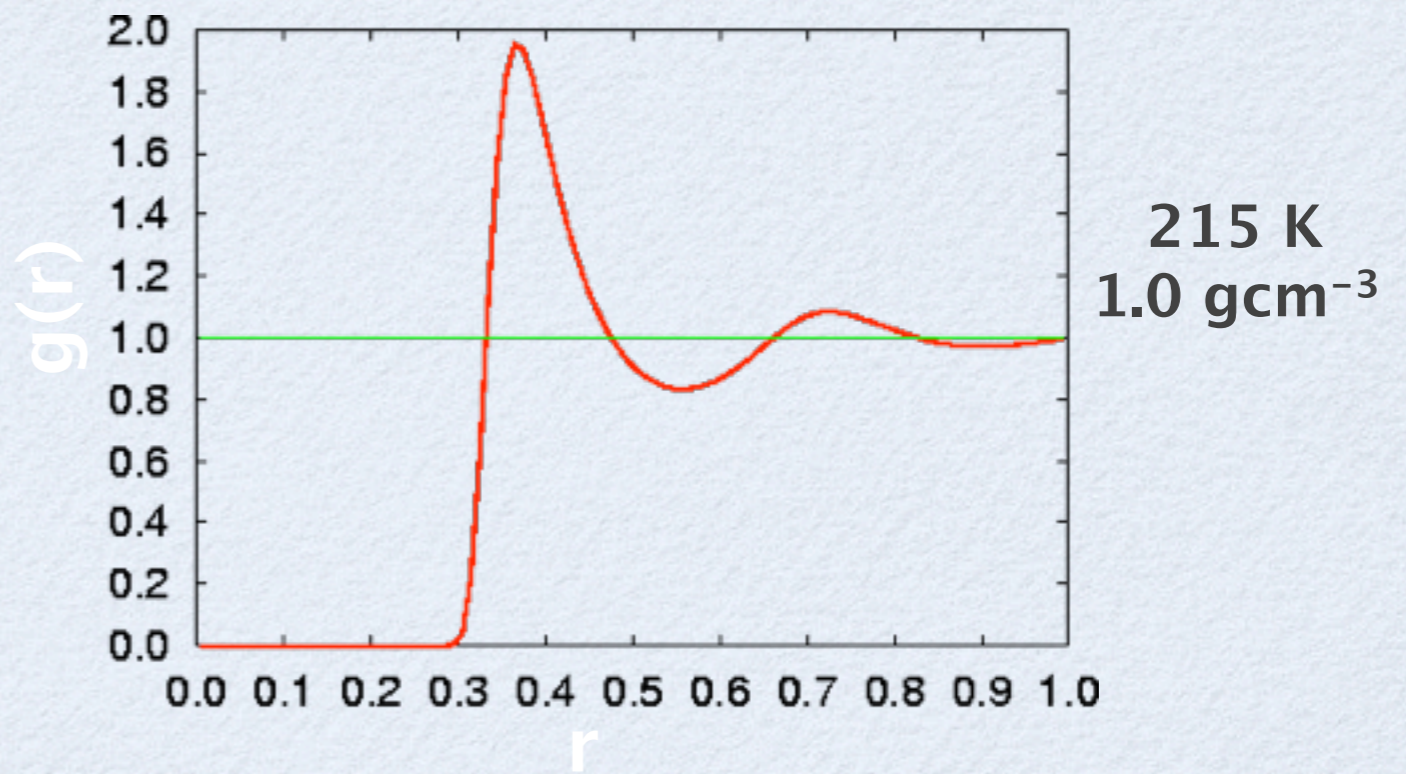
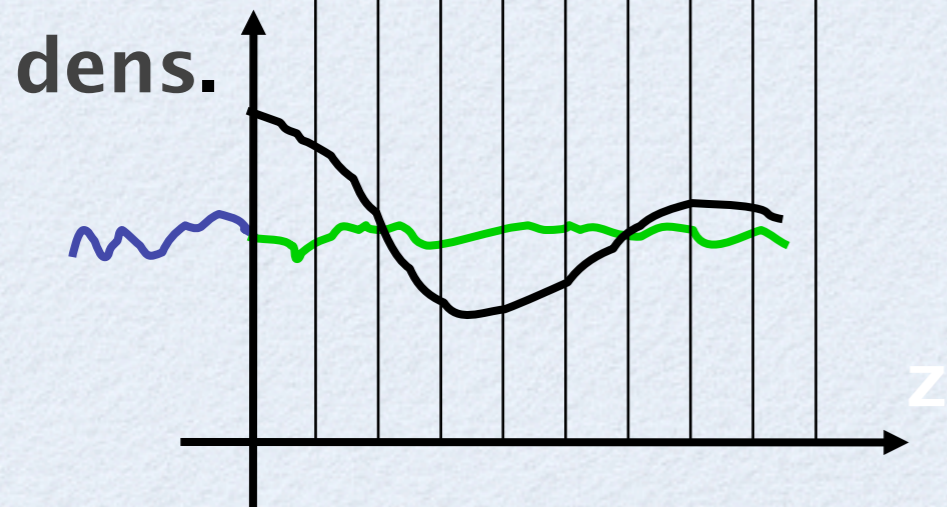
How can we account for the particles in the red domain?

Take fluid structure into



$$\rho(r) = \int_0^r 4\pi r'^2 \rho g(r') dr'$$

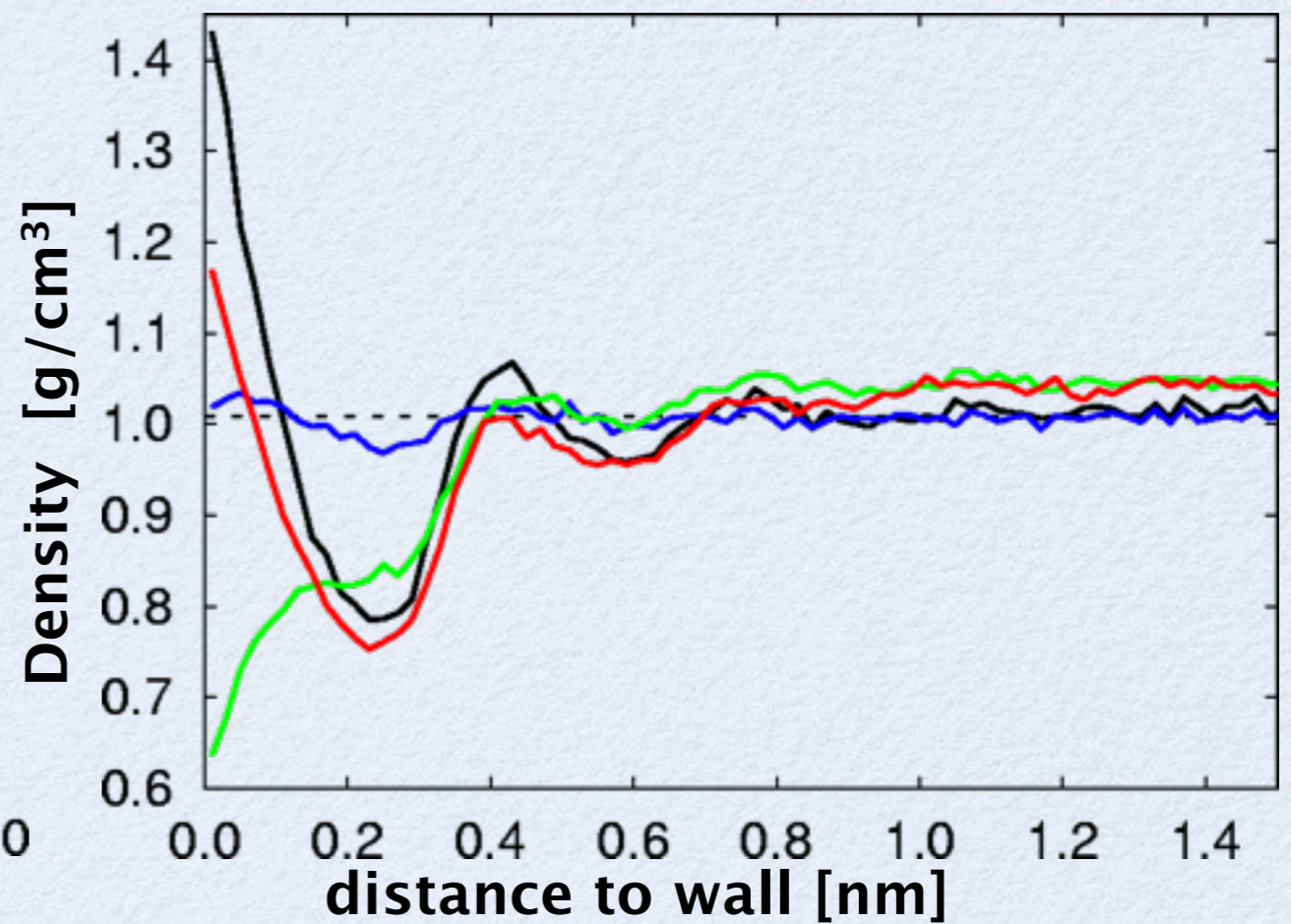
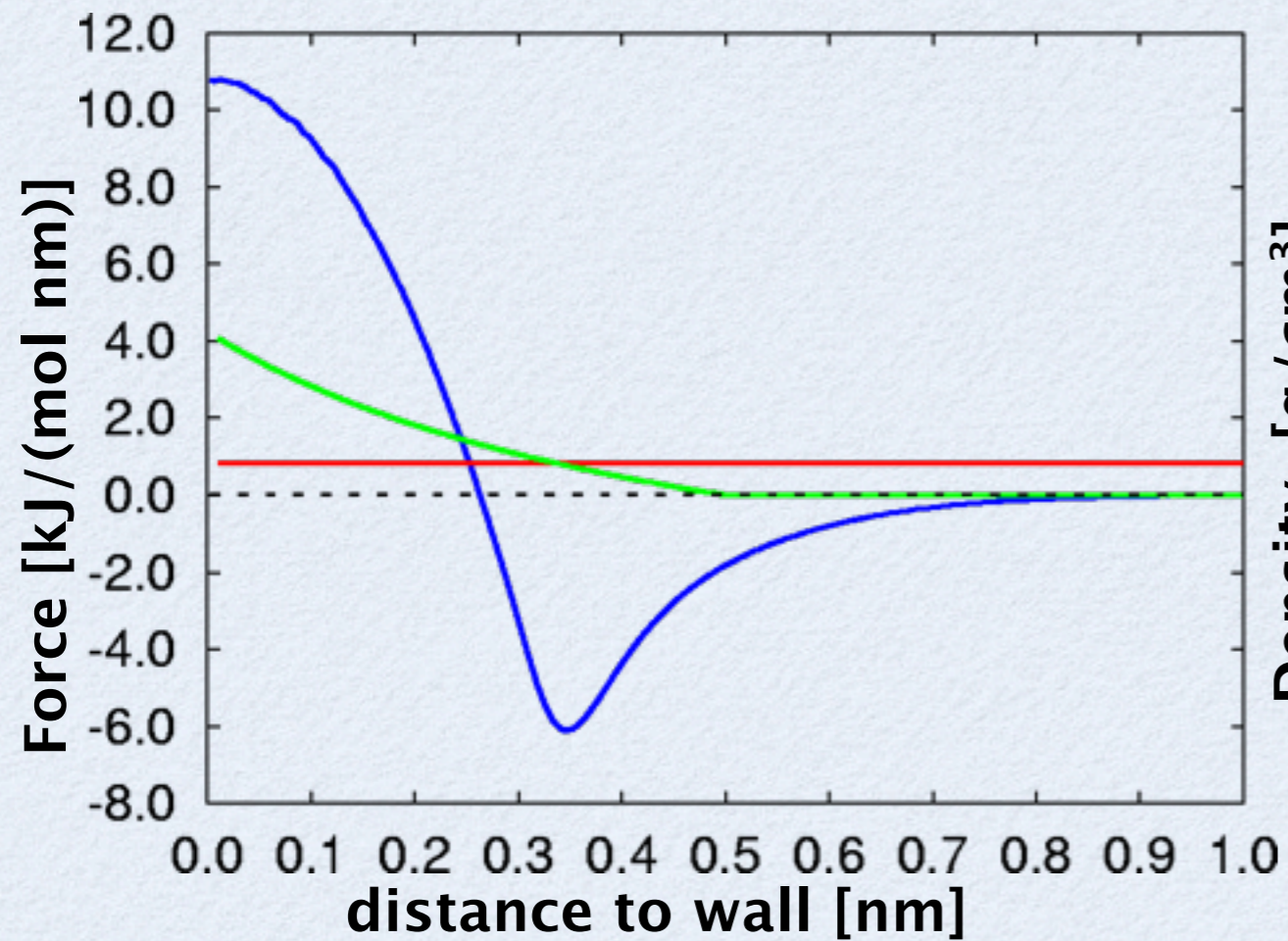
$$F_m(z) = -2\pi\rho \int_{\text{red}} g(r) \frac{\partial U(r)}{\partial r} \frac{z}{r} x dx dz$$



# A comparison of Forces

No force

Uniform distribution (O'Connell 1995<sup>A</sup>)



Repulsive (Nie et al. 2004)

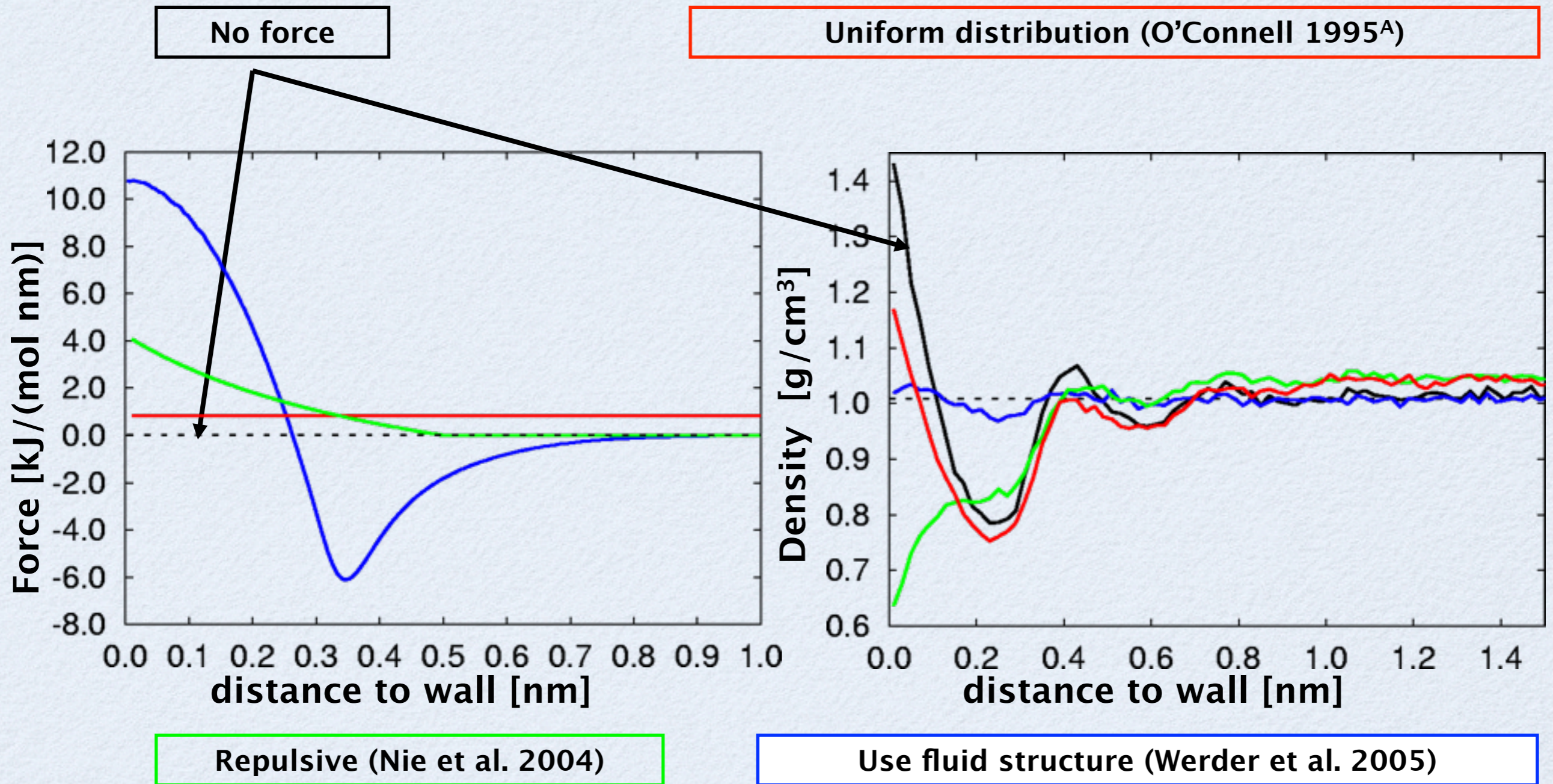
Use fluid structure (Werder et al. 2005)

S. T. O'Connell and P. A. Thompson. Molecular dynamics-continuum hybrid computations: A tool for studying complex fluid flow. *Phys. Rev. E*, 52(6):R5792-R5795, 1995

X. B. Nie, S. Y. Chen, W. N. E and M. O. Robbins. A continuum and molecular dynamics hybrid method for micro- and nano-fluid flow. *J. Fluid Mech.*, 500:55-64, 2004

T. Werder, J. H. Walther, and P. Koumoutsakos. Hybrid atomistic-continuum method for the simulation of dense fluid flow. *J. Comput. Phys.*, 205: 373-390, 2005.

# A comparison of Forces



S. T. O'Connell and P. A. Thompson. Molecular dynamics-continuum hybrid computations: A tool for studying complex fluid flow. *Phys. Rev. E*, 52(6):R5792-R5795, 1995

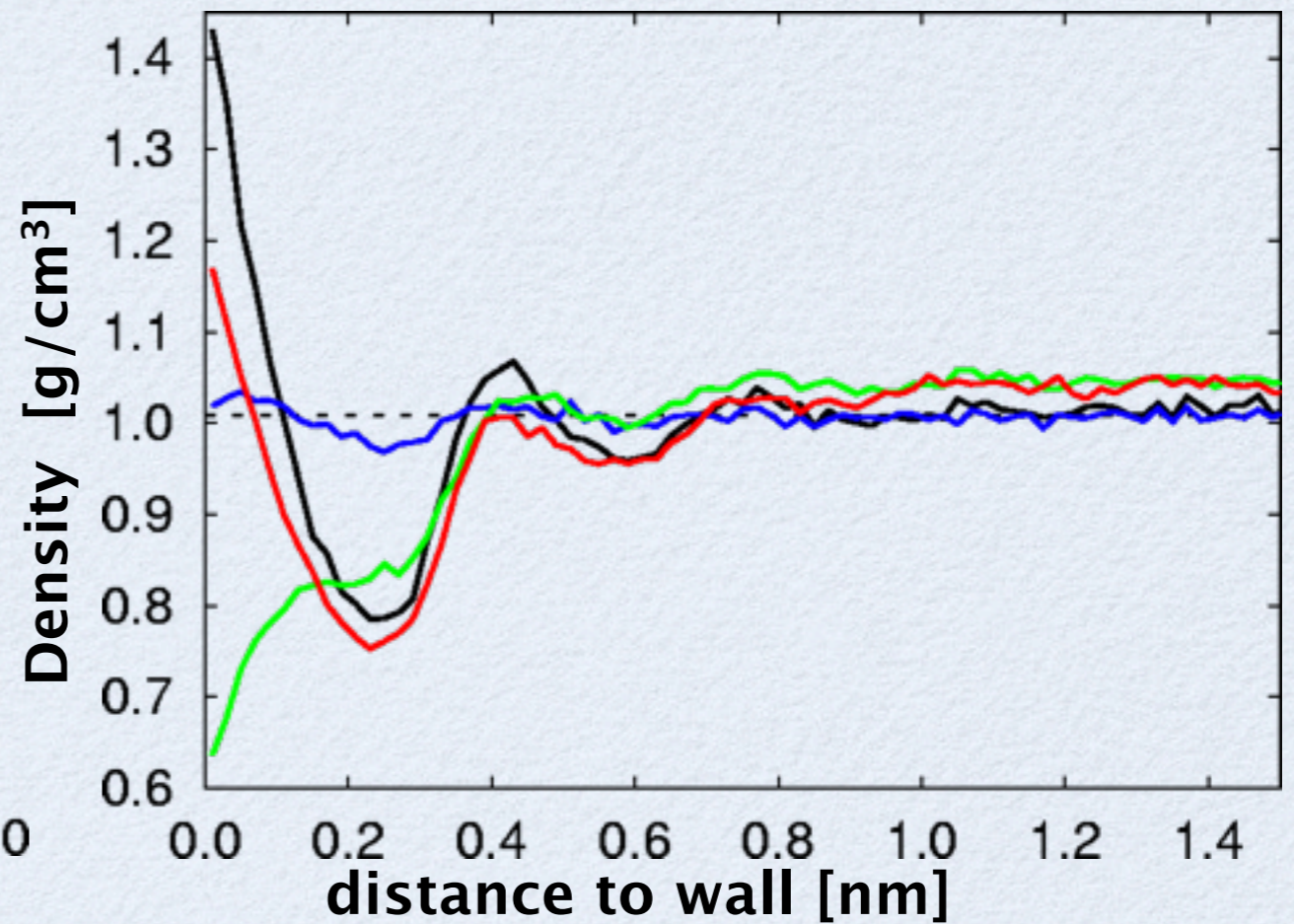
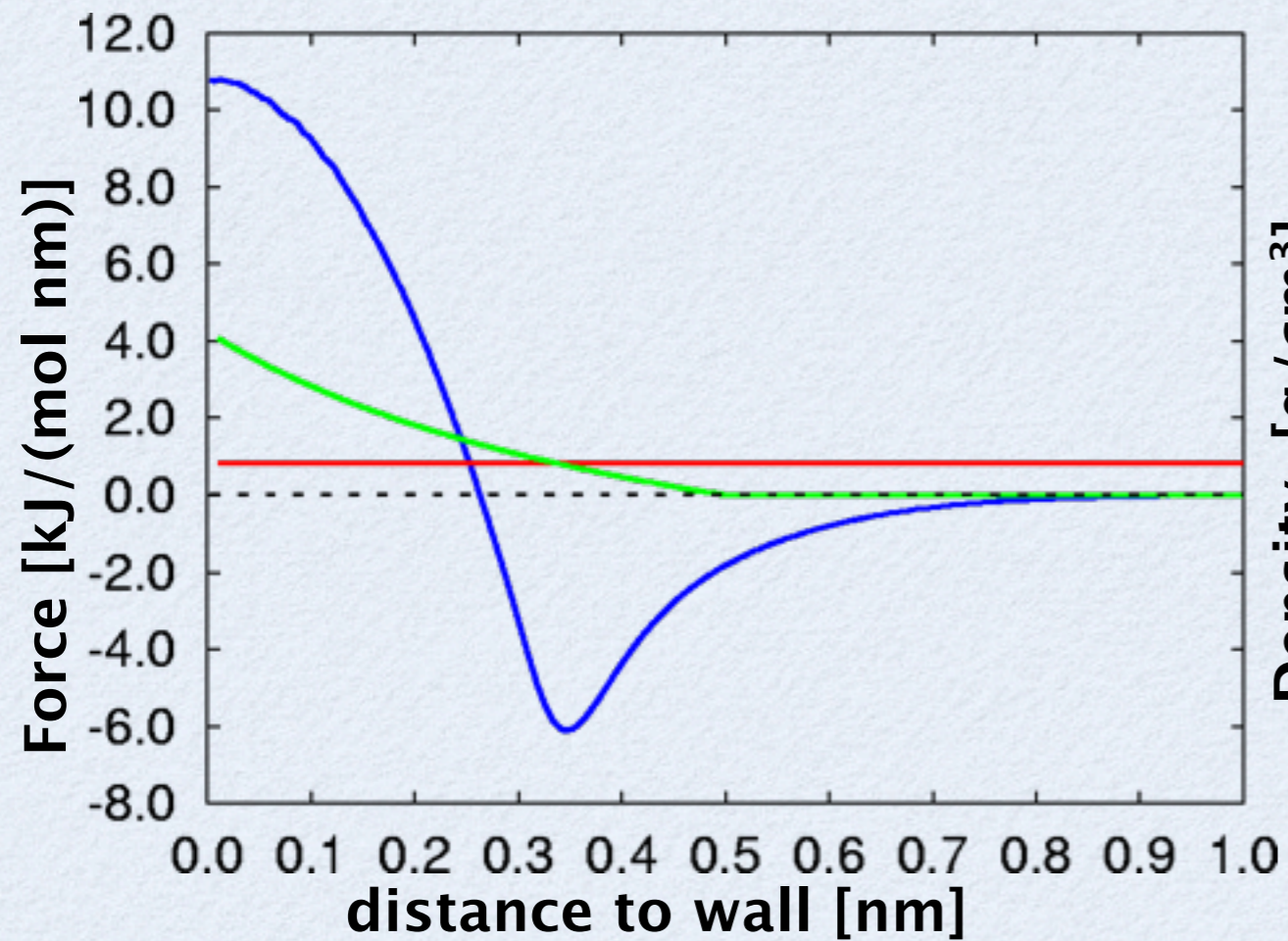
X. B. Nie, S. Y. Chen, W. N. E and M. O. Robbins. A continuum and molecular dynamics hybrid method for micro- and nano-fluid flow. *J. Fluid Mech.*, 500:55-64, 2004

T. Werder, J. H. Walther, and P. Koumoutsakos. Hybrid atomistic-continuum method for the simulation of dense fluid flow. *J. Comput. Phys.*, 205: 373-390, 2005.

# A comparison of Forces

No force

Uniform distribution (O'Connell 1995<sup>A</sup>)



Repulsive (Nie et al. 2004)

Use fluid structure (Werder et al. 2005)

S. T. O'Connell and P. A. Thompson. Molecular dynamics-continuum hybrid computations: A tool for studying complex fluid flow. *Phys. Rev. E*, 52(6):R5792-R5795, 1995

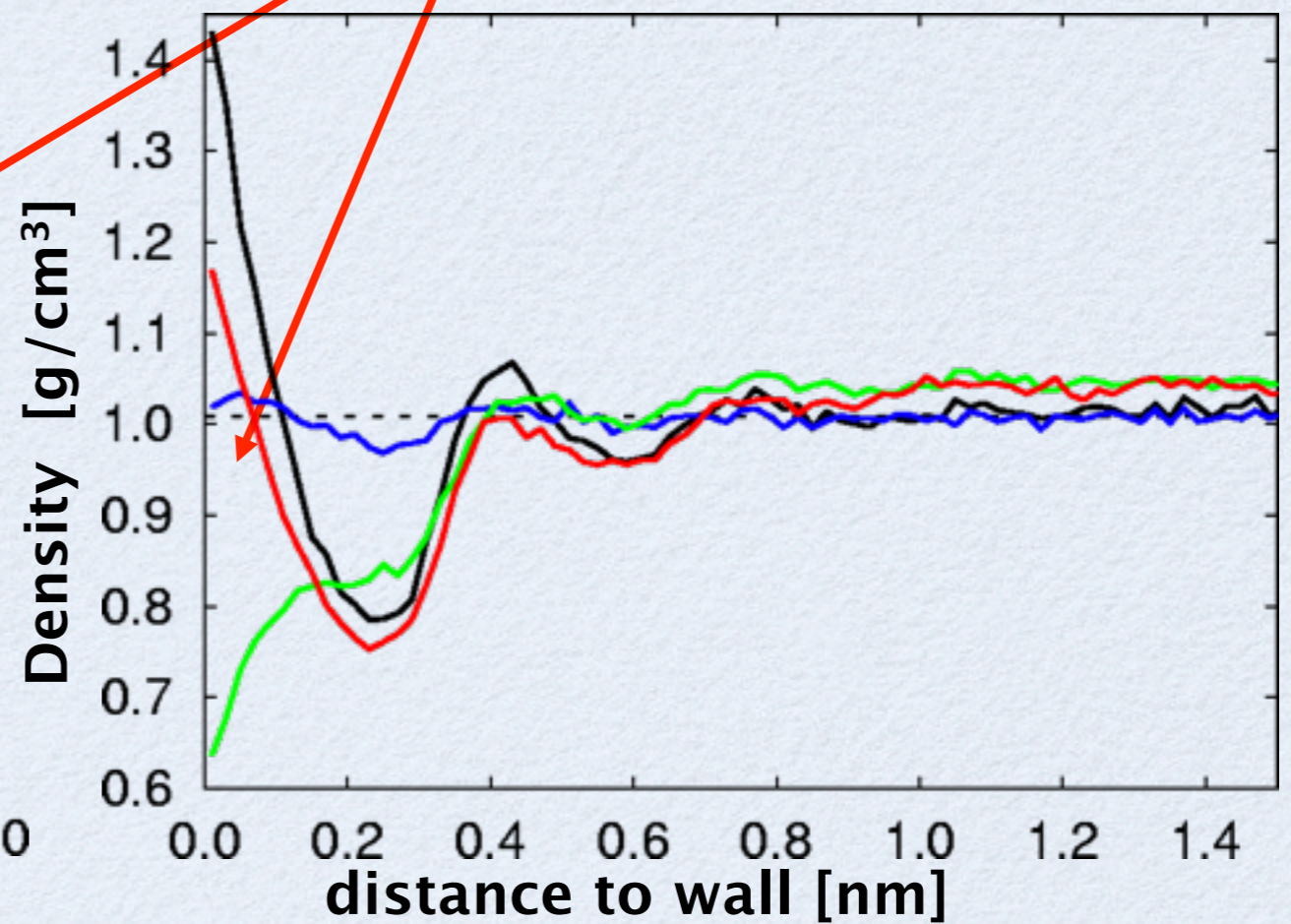
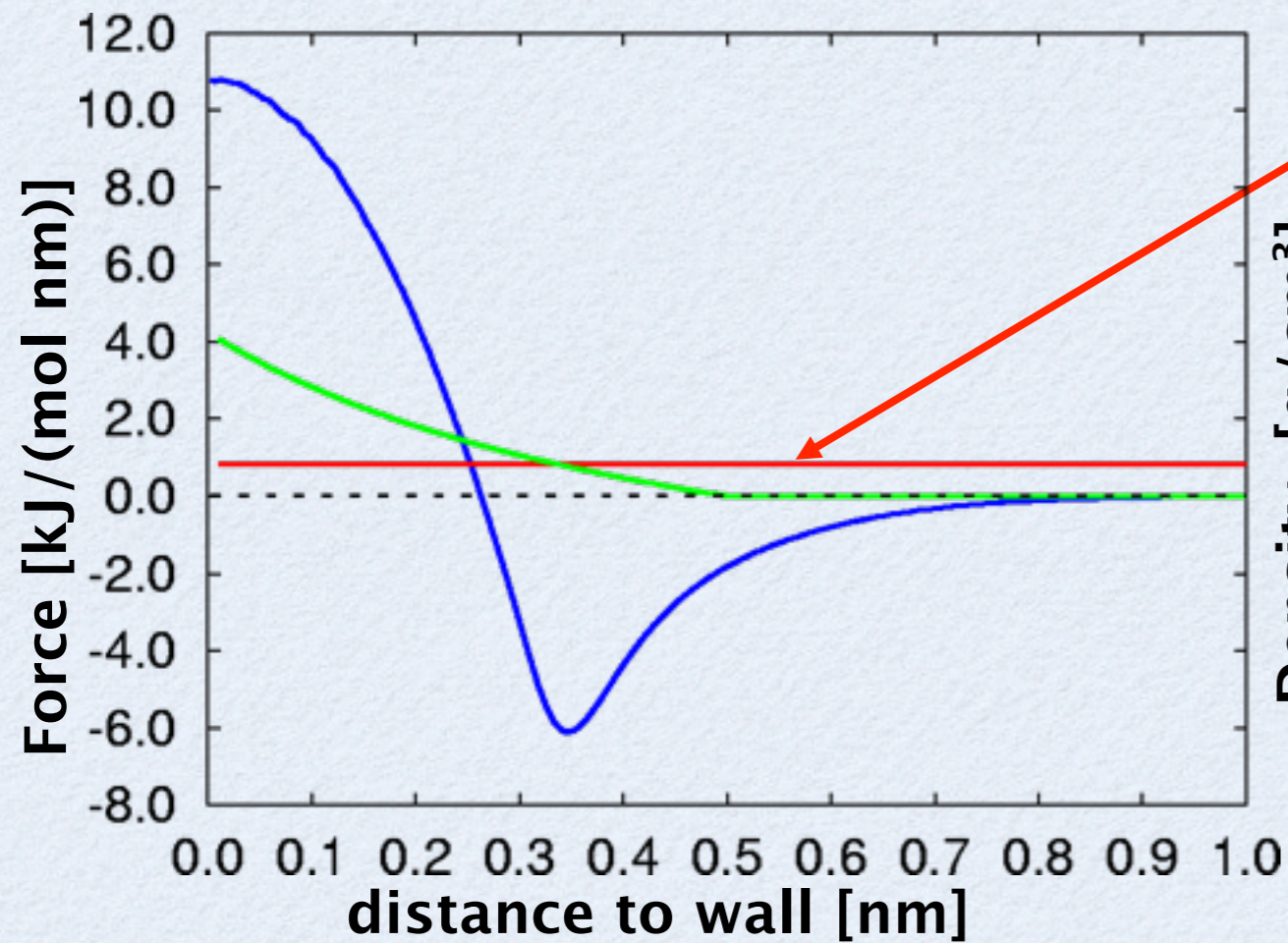
X. B. Nie, S. Y. Chen, W. N. E and M. O. Robbins. A continuum and molecular dynamics hybrid method for micro- and nano-fluid flow. *J. Fluid Mech.*, 500:55-64, 2004

T. Werder, J. H. Walther, and P. Koumoutsakos. Hybrid atomistic-continuum method for the simulation of dense fluid flow. *J. Comput. Phys.*, 205: 373-390, 2005.

# A comparison of Forces

No force

Uniform distribution (O'Connell 1995<sup>A</sup>)



Repulsive (Nie et al. 2004)

Use fluid structure (Werder et al. 2005)

S. T. O'Connell and P. A. Thompson. Molecular dynamics-continuum hybrid computations: A tool for studying complex fluid flow. *Phys. Rev. E*, 52(6):R5792-R5795, 1995

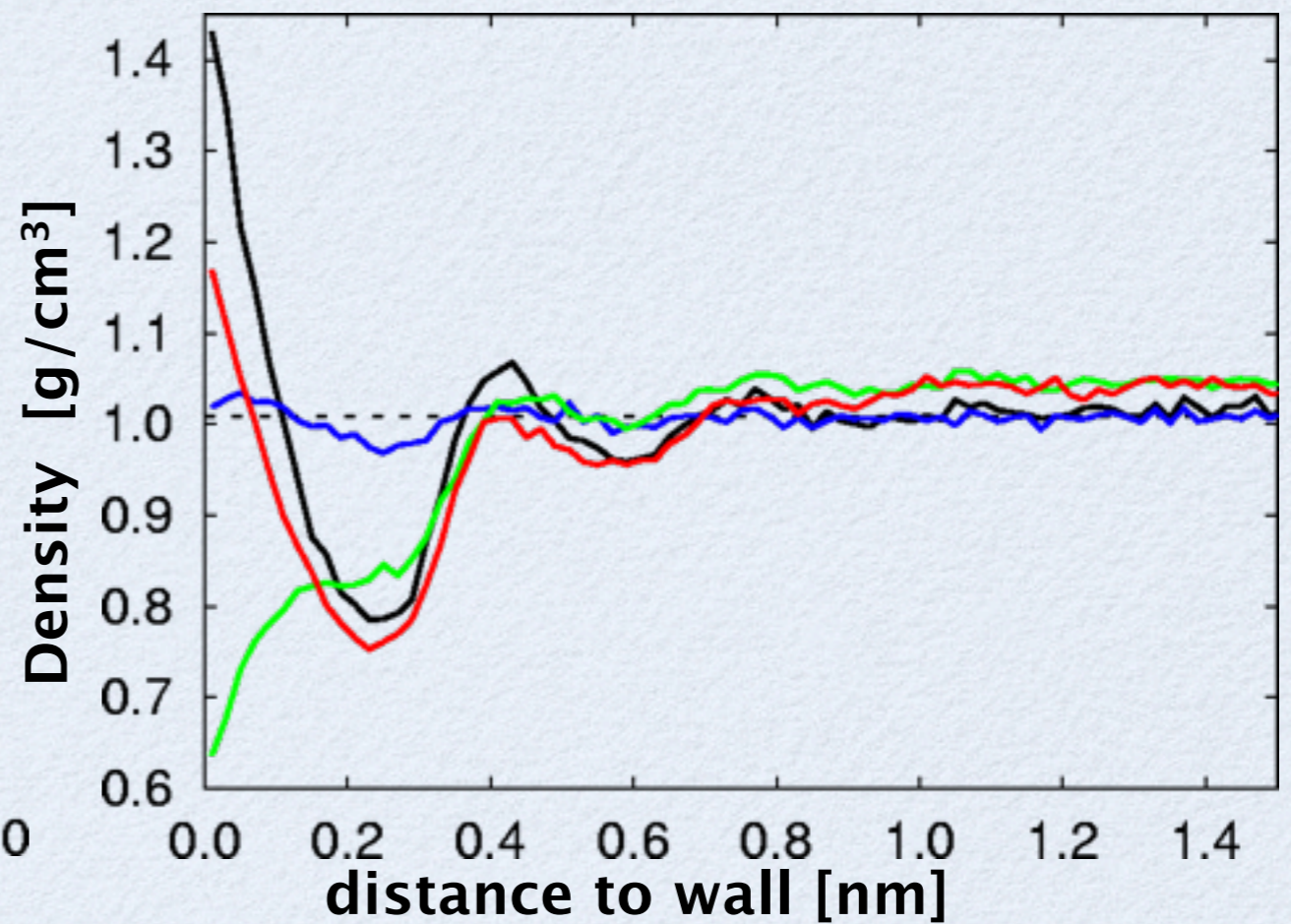
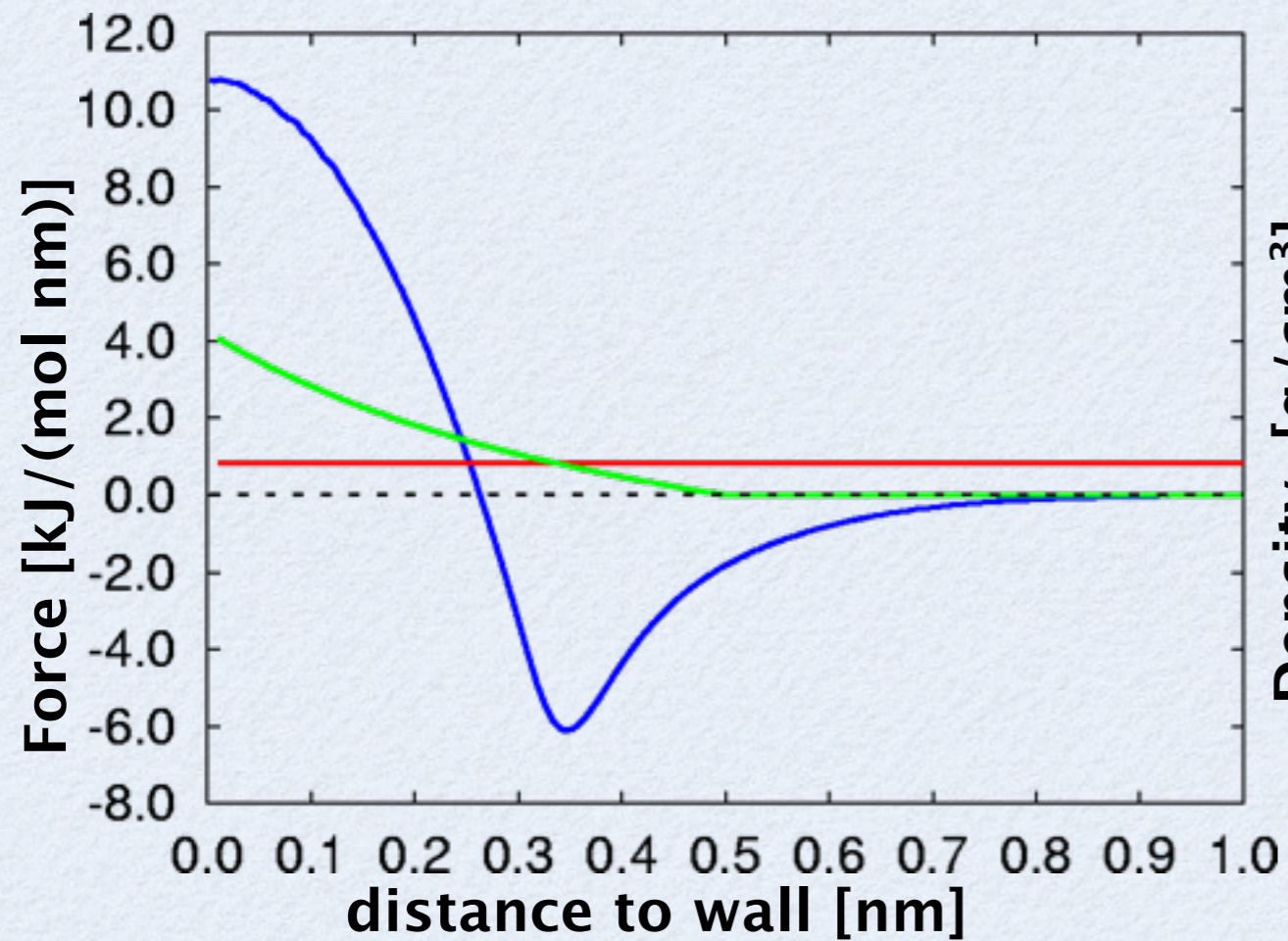
X. B. Nie, S. Y. Chen, W. N. E and M. O. Robbins. A continuum and molecular dynamics hybrid method for micro- and nano-fluid flow. *J. Fluid Mech.*, 500:55-64, 2004

T. Werder, J. H. Walther, and P. Koumoutsakos. Hybrid atomistic-continuum method for the simulation of dense fluid flow. *J. Comput. Phys.*, 205: 373-390, 2005.

# A comparison of Forces

No force

Uniform distribution (O'Connell 1995<sup>A</sup>)



Repulsive (Nie et al. 2004)

Use fluid structure (Werder et al. 2005)

S. T. O'Connell and P. A. Thompson. Molecular dynamics-continuum hybrid computations: A tool for studying complex fluid flow. *Phys. Rev. E*, 52(6):R5792-R5795, 1995

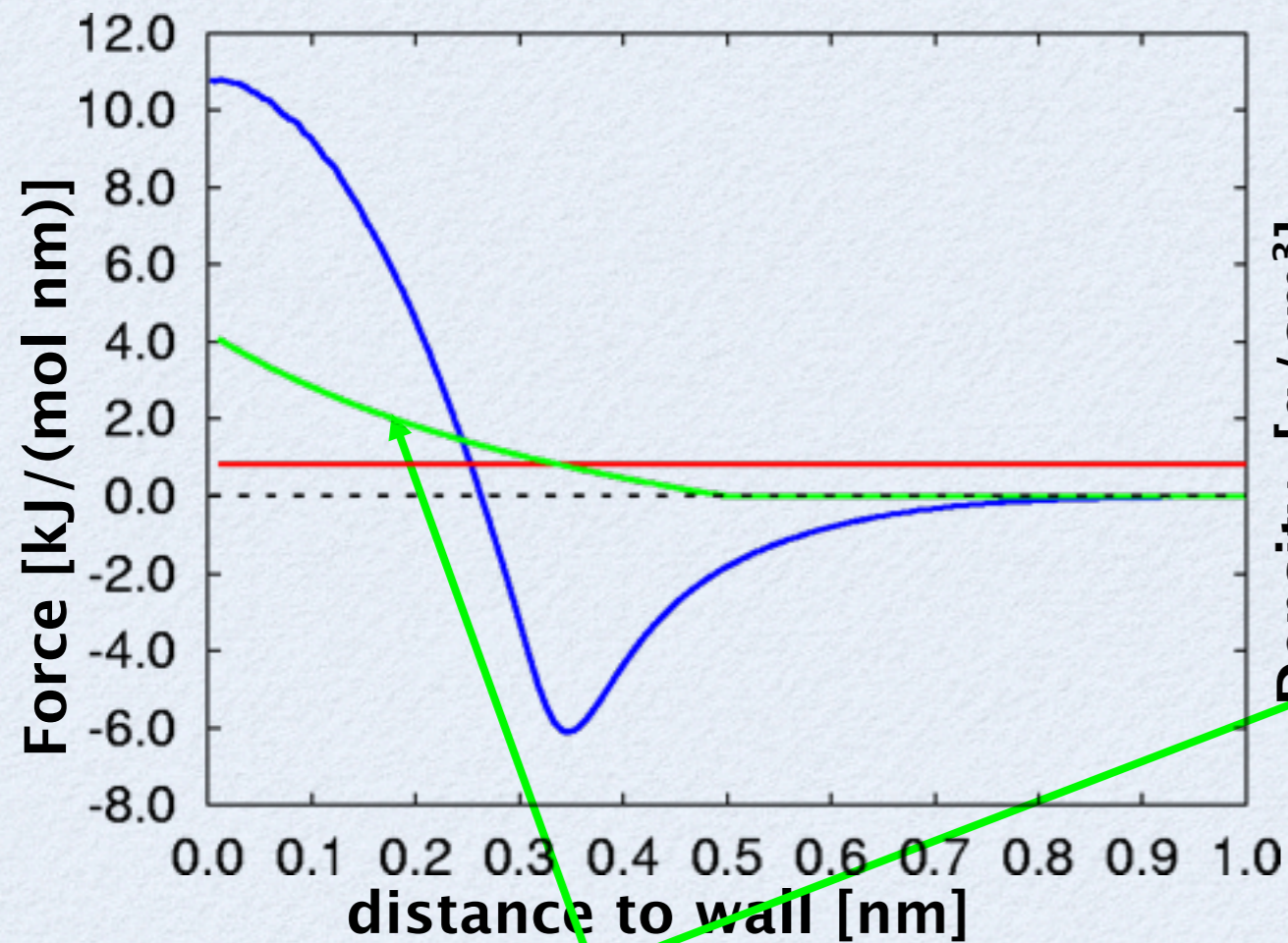
X. B. Nie, S. Y. Chen, W. N. E and M. O. Robbins. A continuum and molecular dynamics hybrid method for micro- and nano-fluid flow. *J. Fluid Mech.*, 500:55-64, 2004

T. Werder, J. H. Walther, and P. Koumoutsakos. Hybrid atomistic-continuum method for the simulation of dense fluid flow. *J. Comput. Phys.*, 205: 373-390, 2005.

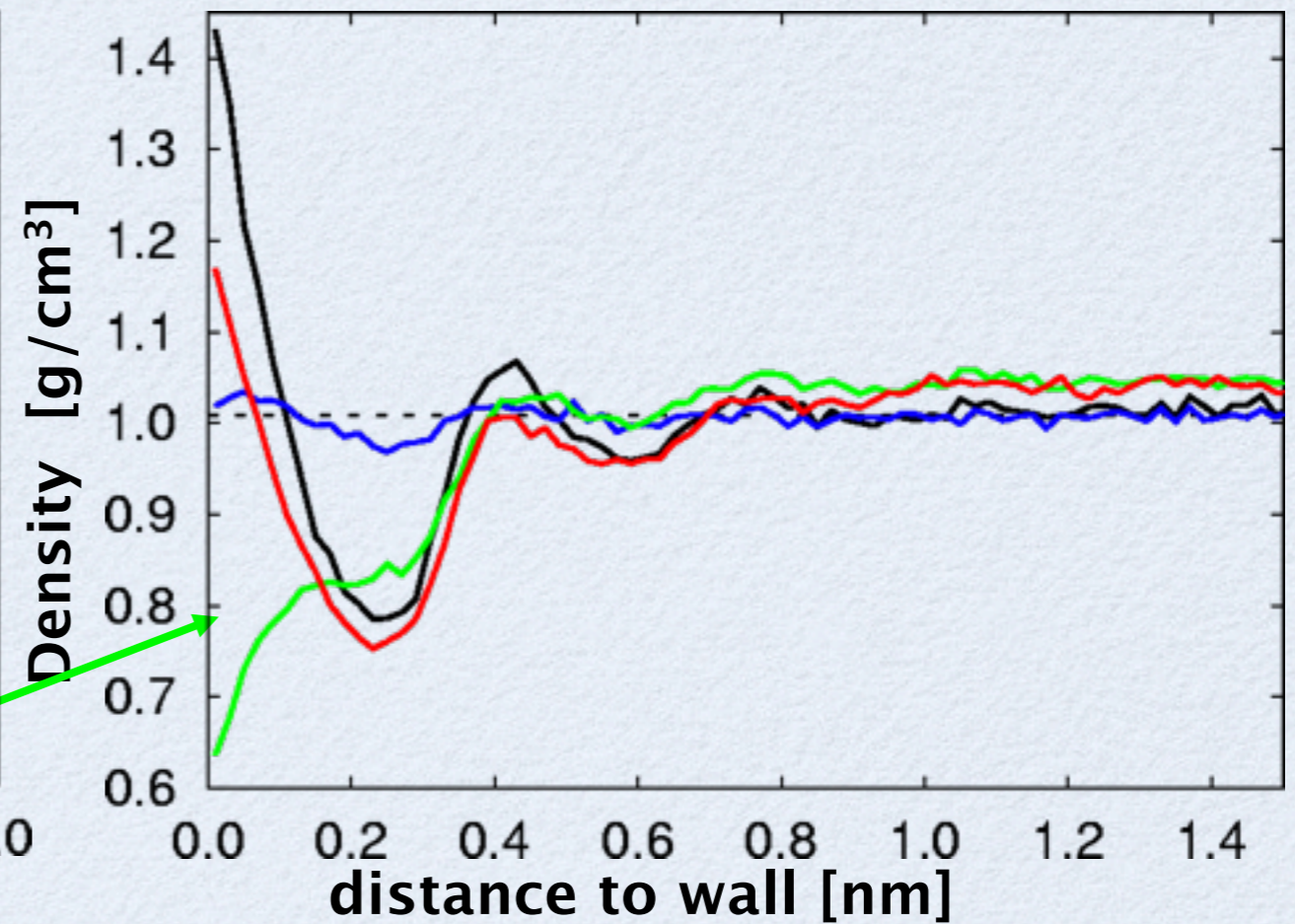
# A comparison of Forces

No force

Uniform distribution (O'Connell 1995<sup>A</sup>)



Repulsive (Nie et al. 2004)



Use fluid structure (Werder et al. 2005)

S. T. O'Connell and P. A. Thompson. Molecular dynamics-continuum hybrid computations: A tool for studying complex fluid flow. *Phys. Rev. E*, 52(6):R5792-R5795, 1995

X. B. Nie, S. Y. Chen, W. N. E and M. O. Robbins. A continuum and molecular dynamics hybrid method for micro- and nano-fluid flow. *J. Fluid Mech.*, 500:55-64, 2004

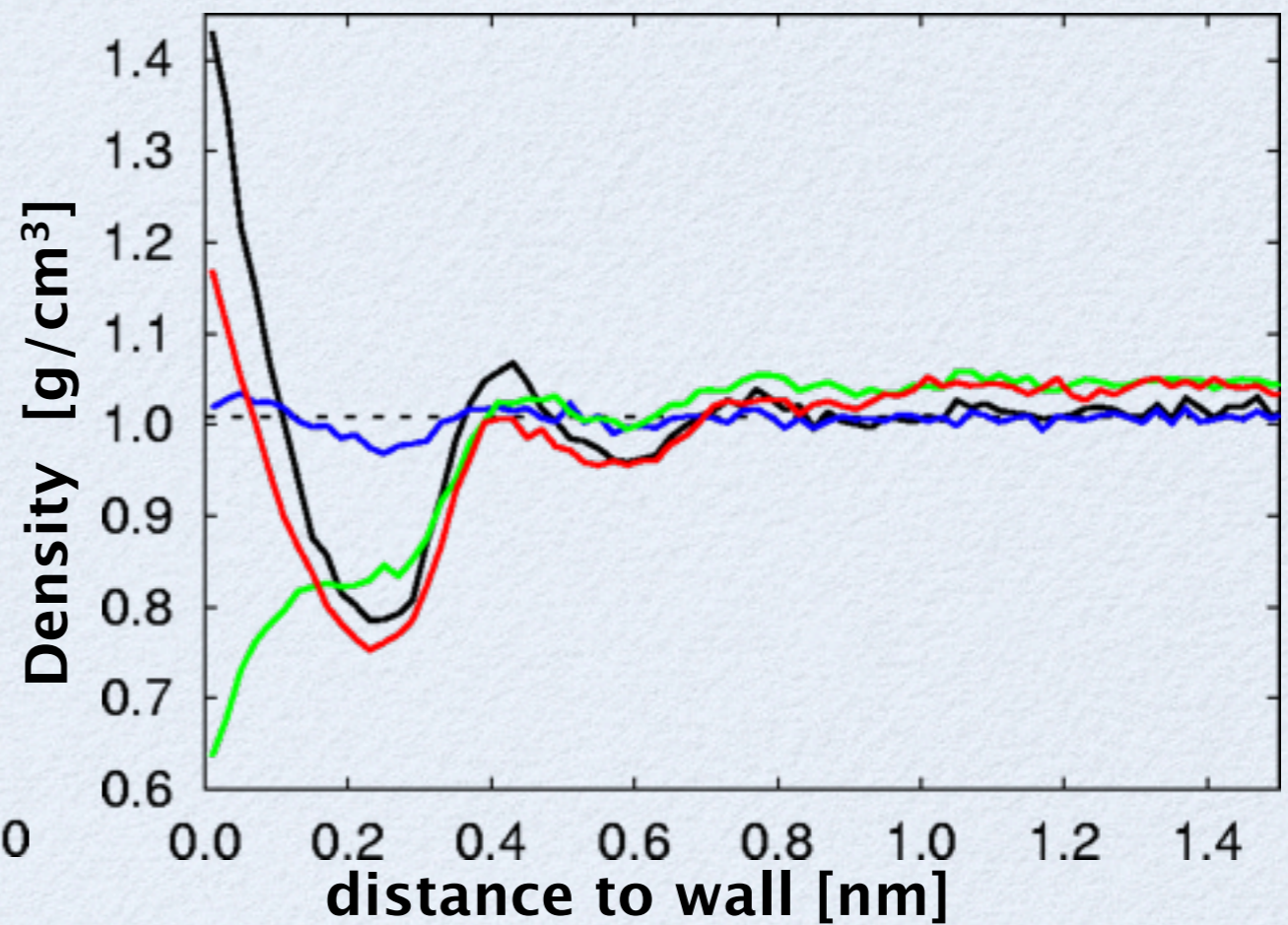
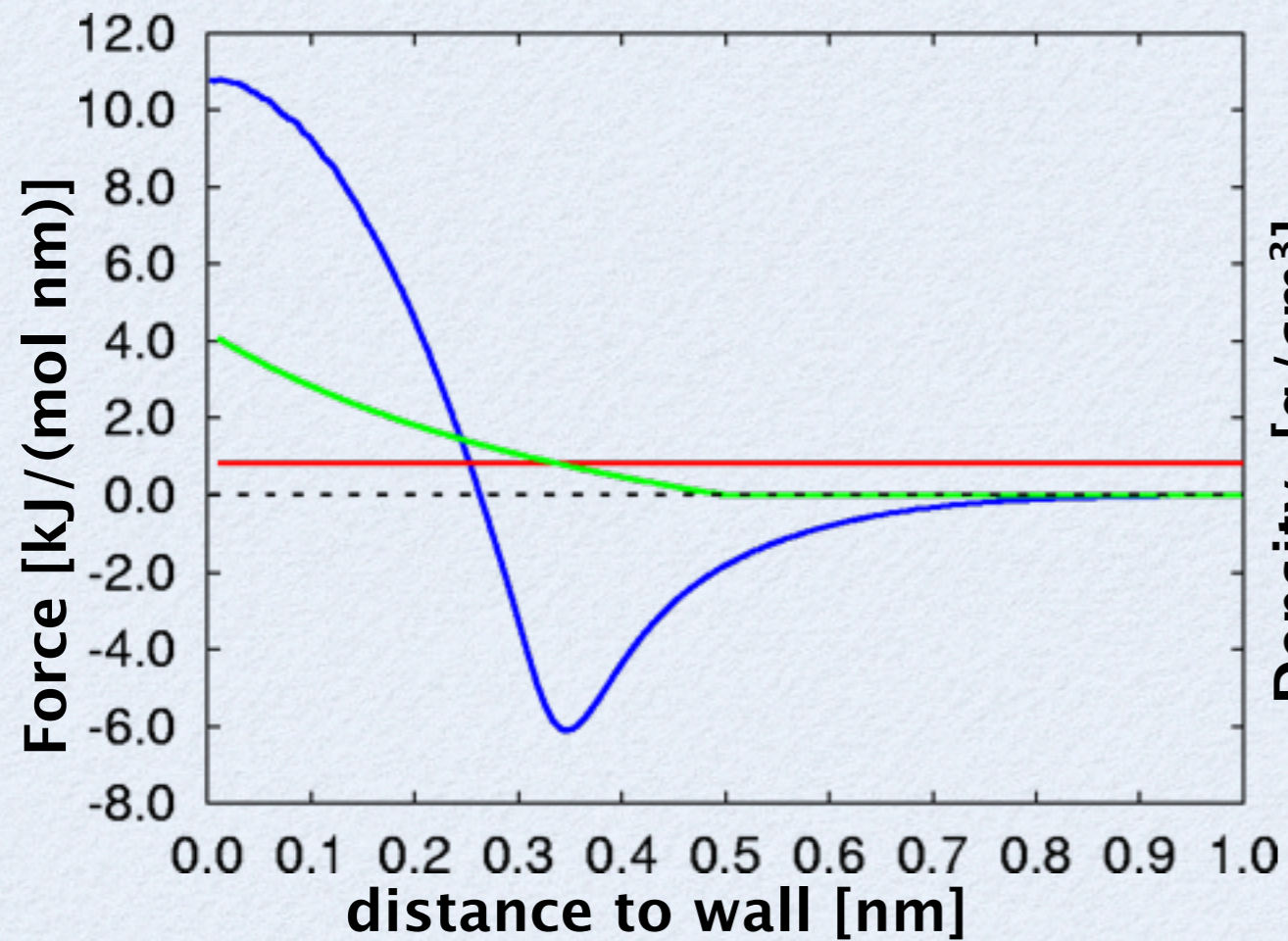
T. Werder, J. H. Walther, and P. Koumoutsakos. Hybrid atomistic-continuum method for the simulation of dense fluid flow. *J. Comput. Phys.*, 205: 373-390, 2005.



# A comparison of Forces

No force

Uniform distribution (O'Connell 1995<sup>A</sup>)



Repulsive (Nie et al. 2004)

Use fluid structure (Werder et al. 2005)

S. T. O'Connell and P. A. Thompson. Molecular dynamics-continuum hybrid computations: A tool for studying complex fluid flow. *Phys. Rev. E*, 52(6):R5792-R5795, 1995

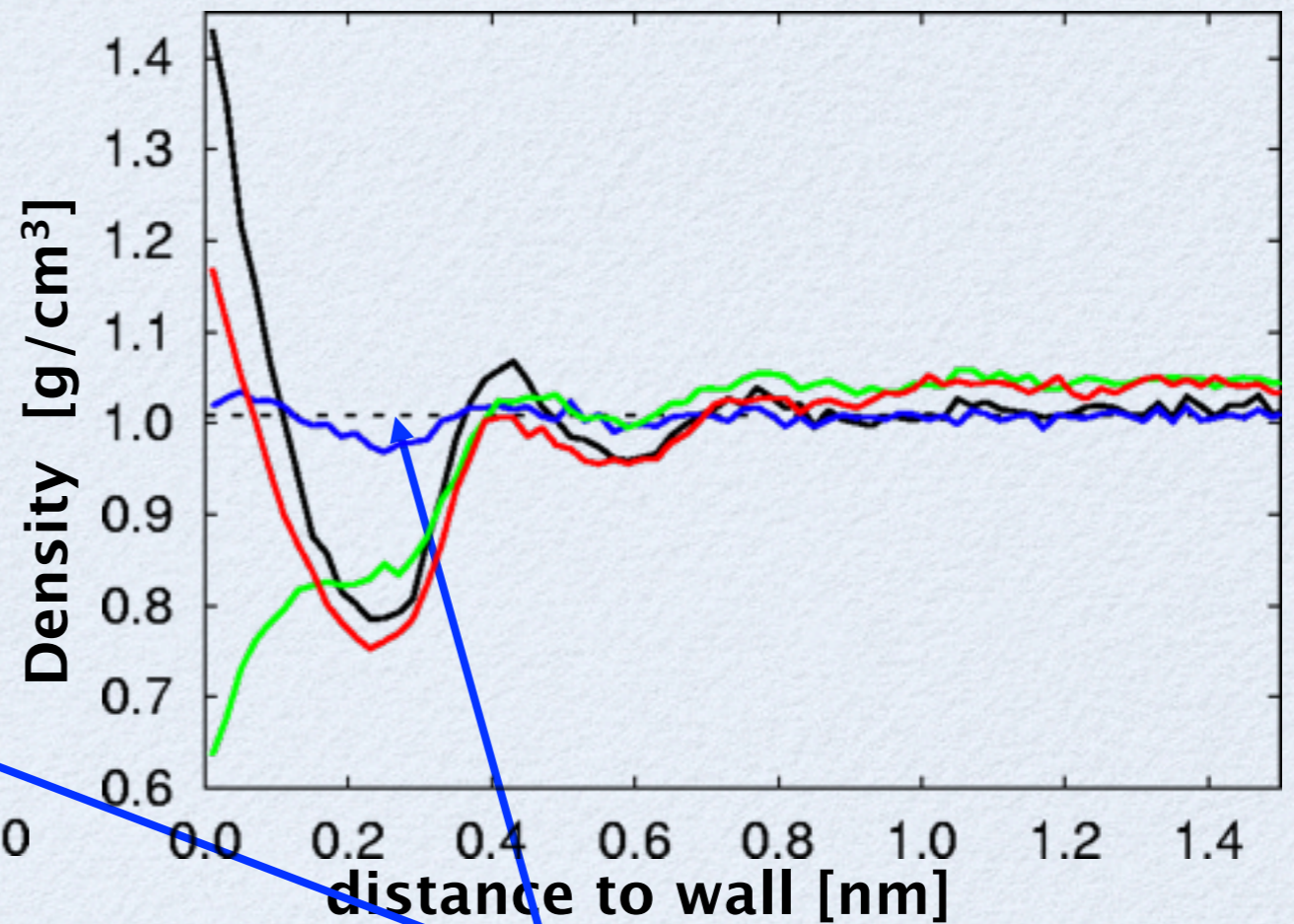
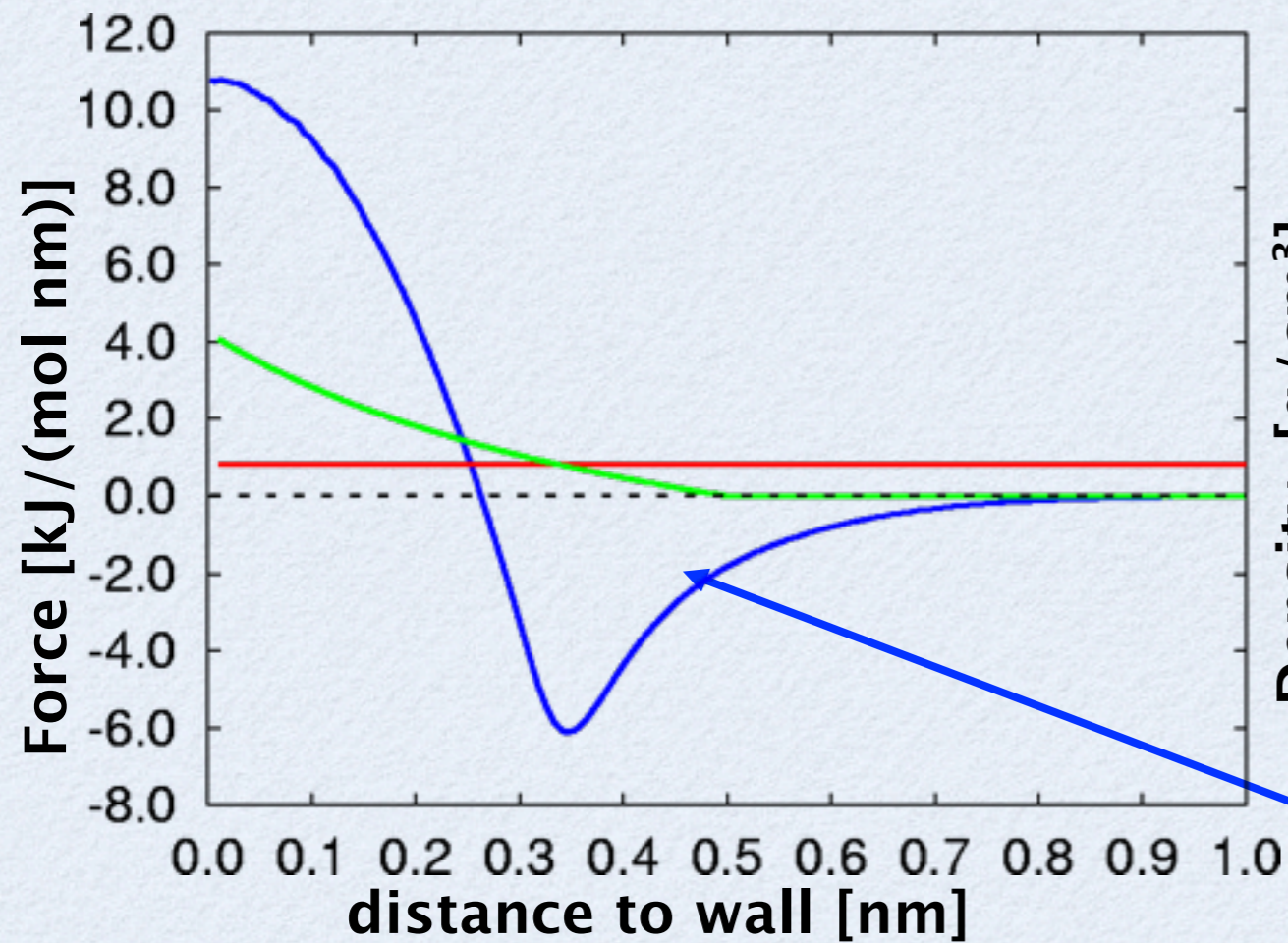
X. B. Nie, S. Y. Chen, W. N. E and M. O. Robbins. A continuum and molecular dynamics hybrid method for micro- and nano-fluid flow. *J. Fluid Mech.*, 500:55-64, 2004

T. Werder, J. H. Walther, and P. Koumoutsakos. Hybrid atomistic-continuum method for the simulation of dense fluid flow. *J. Comput. Phys.*, 205: 373-390, 2005.

# A comparison of Forces

No force

Uniform distribution (O'Connell 1995<sup>A</sup>)



Repulsive (Nie et al. 2004)

Use fluid structure (Werder et al. 2005)

S. T. O'Connell and P. A. Thompson. Molecular dynamics-continuum hybrid computations: A tool for studying complex fluid flow. *Phys. Rev. E*, 52(6):R5792-R5795, 1995

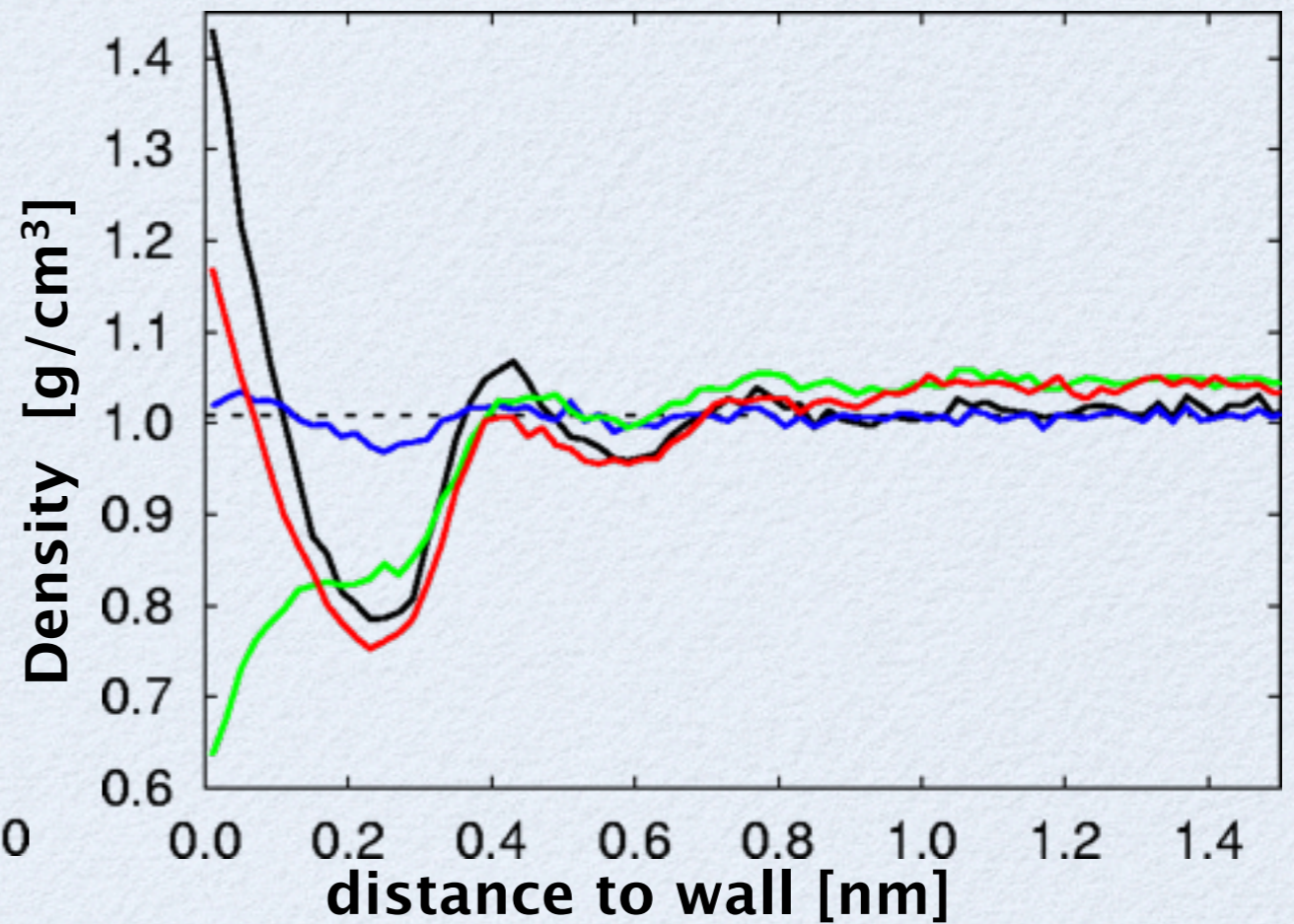
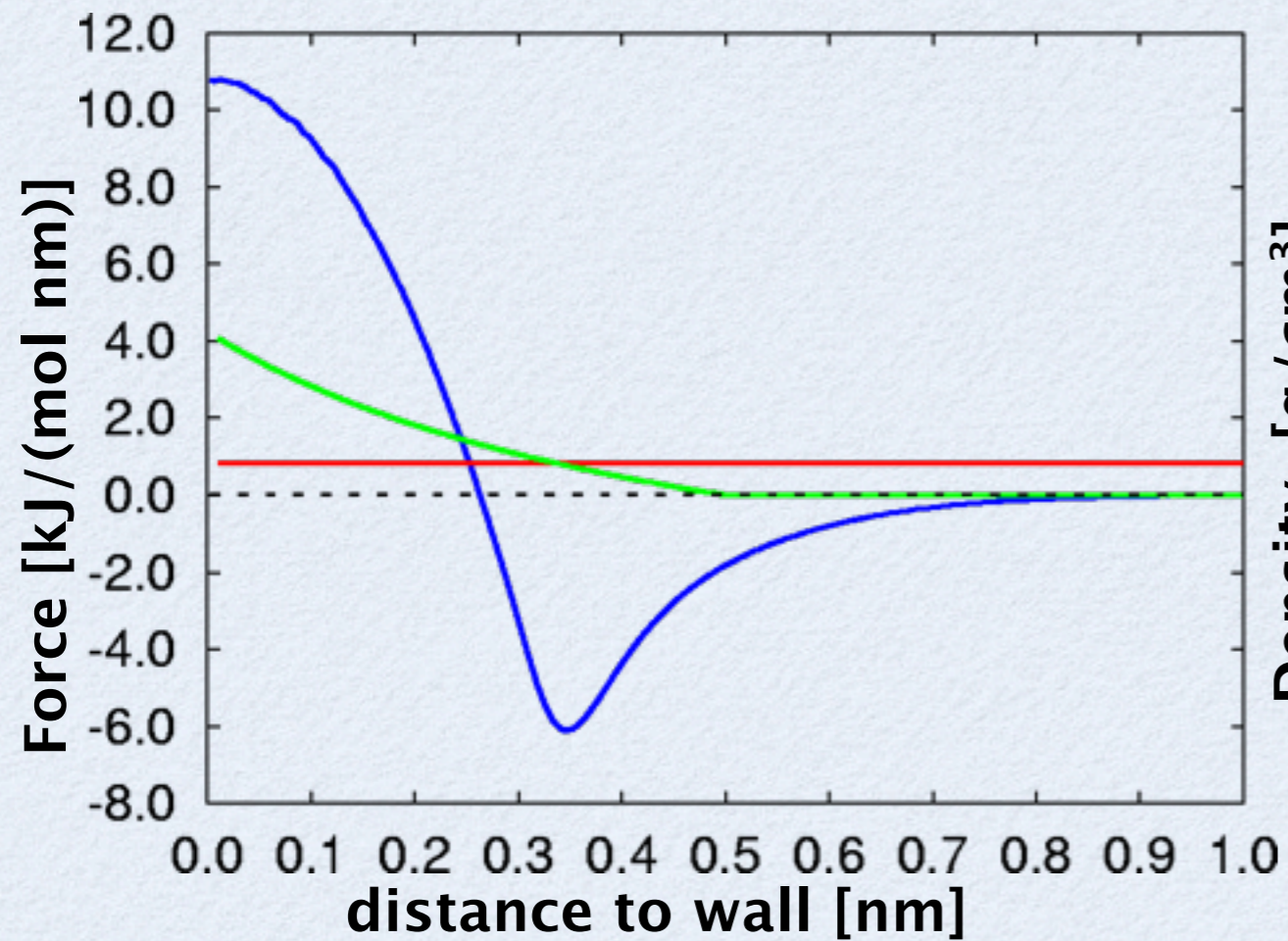
X. B. Nie, S. Y. Chen, W. N. E and M. O. Robbins. A continuum and molecular dynamics hybrid method for micro- and nano-fluid flow. *J. Fluid Mech.*, 500:55-64, 2004

T. Werder, J. H. Walther, and P. Koumoutsakos. Hybrid atomistic-continuum method for the simulation of dense fluid flow. *J. Comput. Phys.*, 205: 373-390, 2005.

# A comparison of Forces

No force

Uniform distribution (O'Connell 1995<sup>A</sup>)



Repulsive (Nie et al. 2004)

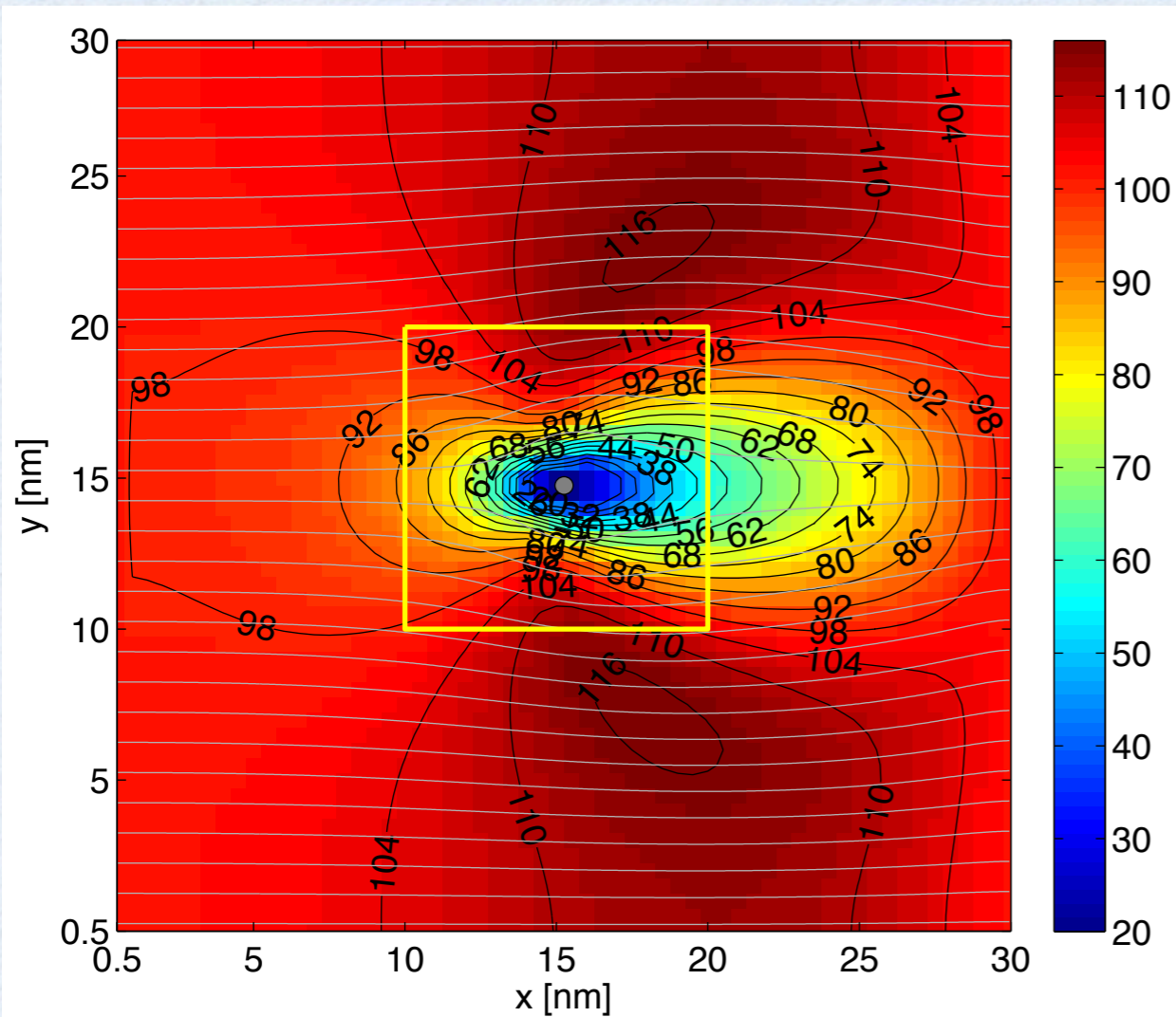
Use fluid structure (Werder et al. 2005)

S. T. O'Connell and P. A. Thompson. Molecular dynamics-continuum hybrid computations: A tool for studying complex fluid flow. *Phys. Rev. E*, 52(6):R5792-R5795, 1995

X. B. Nie, S. Y. Chen, W. N. E and M. O. Robbins. A continuum and molecular dynamics hybrid method for micro- and nano-fluid flow. *J. Fluid Mech.*, 500:55-64, 2004

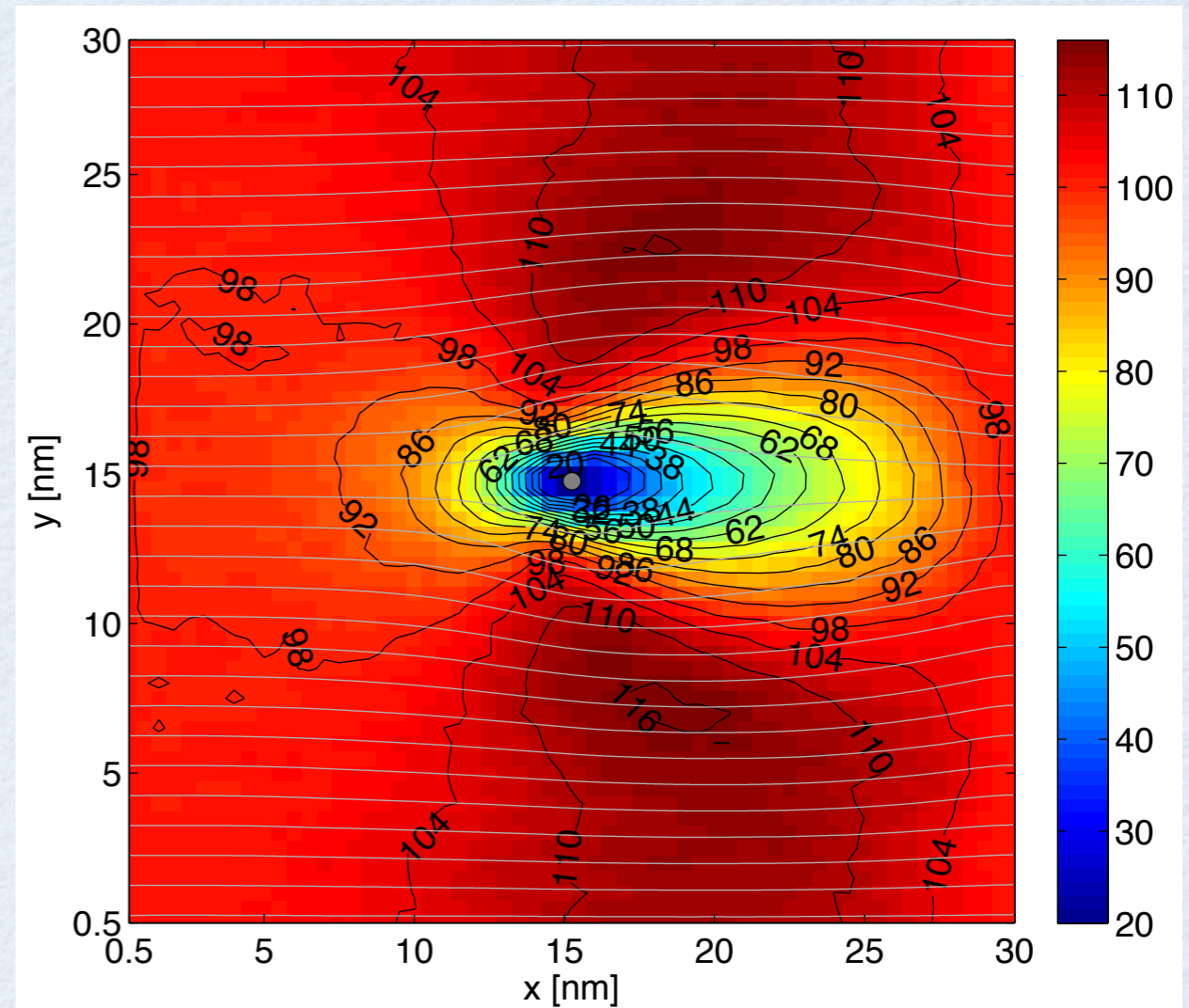
T. Werder, J. H. Walther, and P. Koumoutsakos. Hybrid atomistic-continuum method for the simulation of dense fluid flow. *J. Comput. Phys.*, 205: 373-390, 2005.

# MD vs Hybrid scheme



Hybrid solution

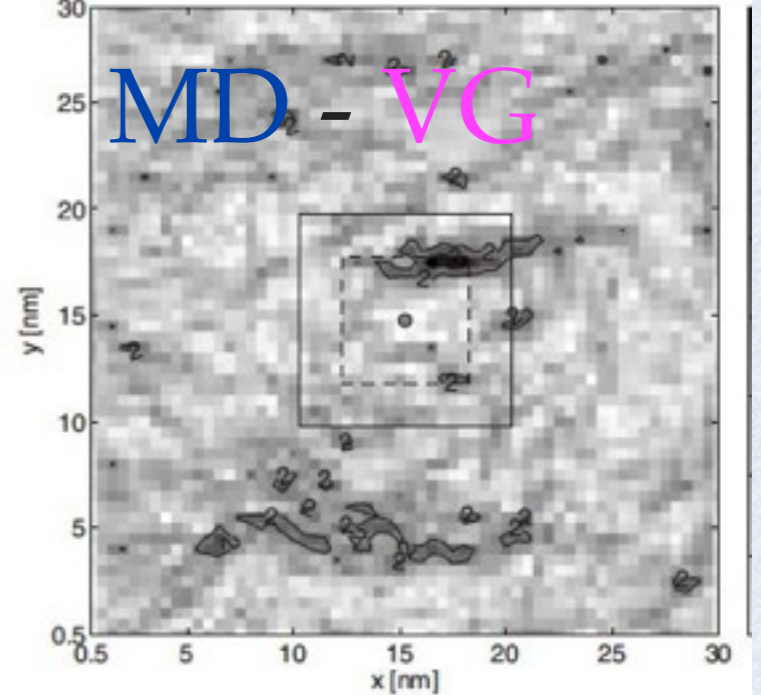
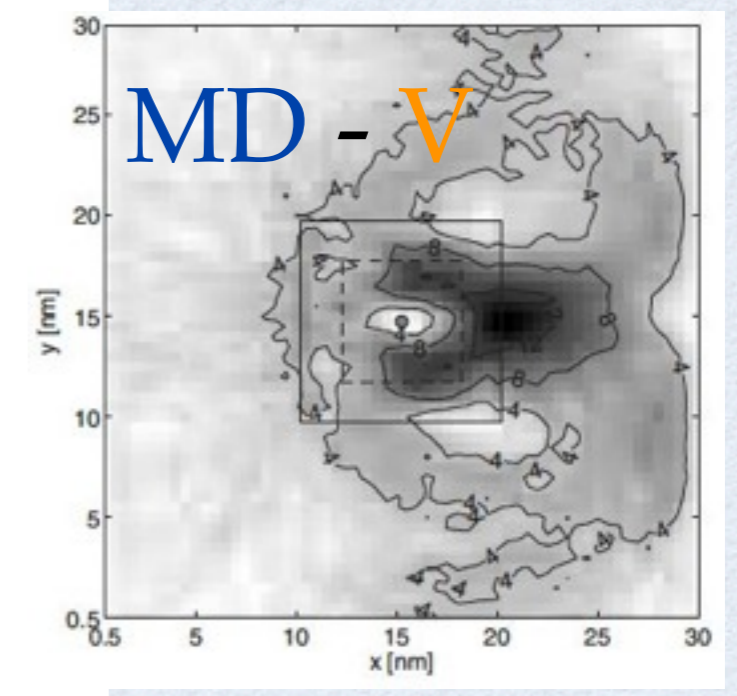
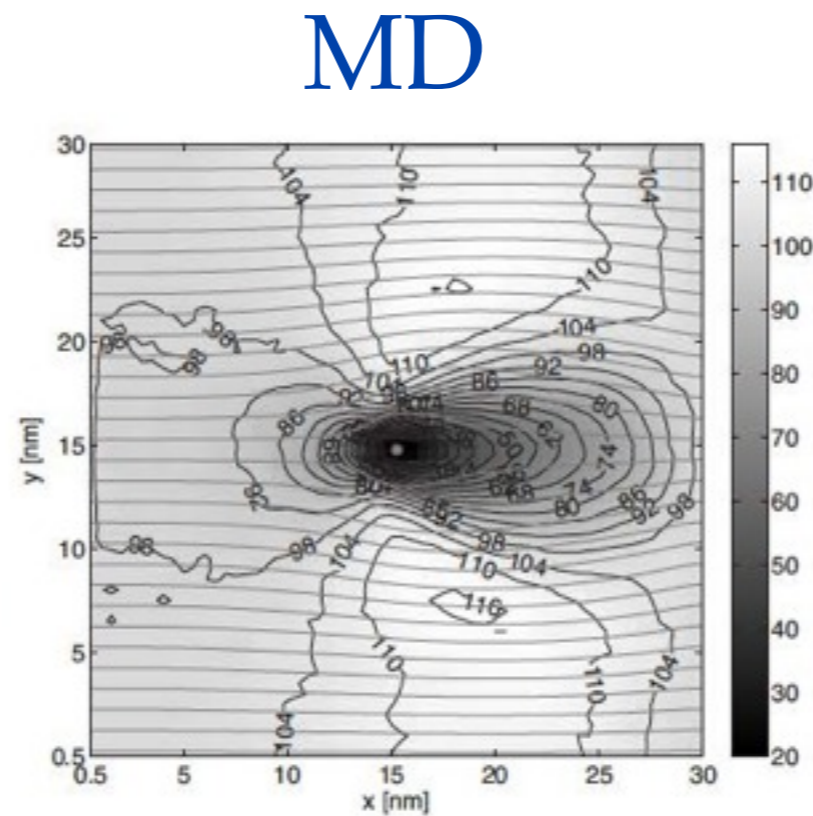
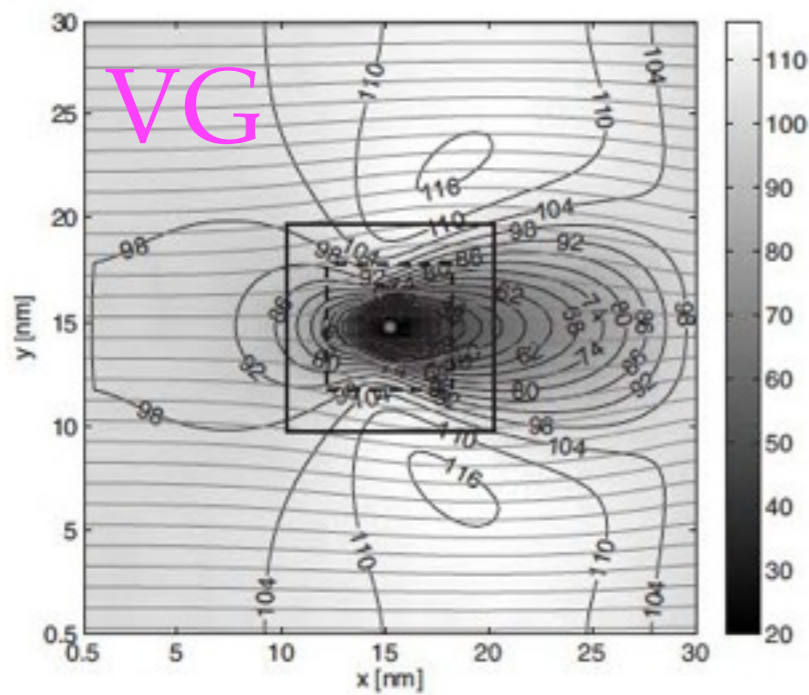
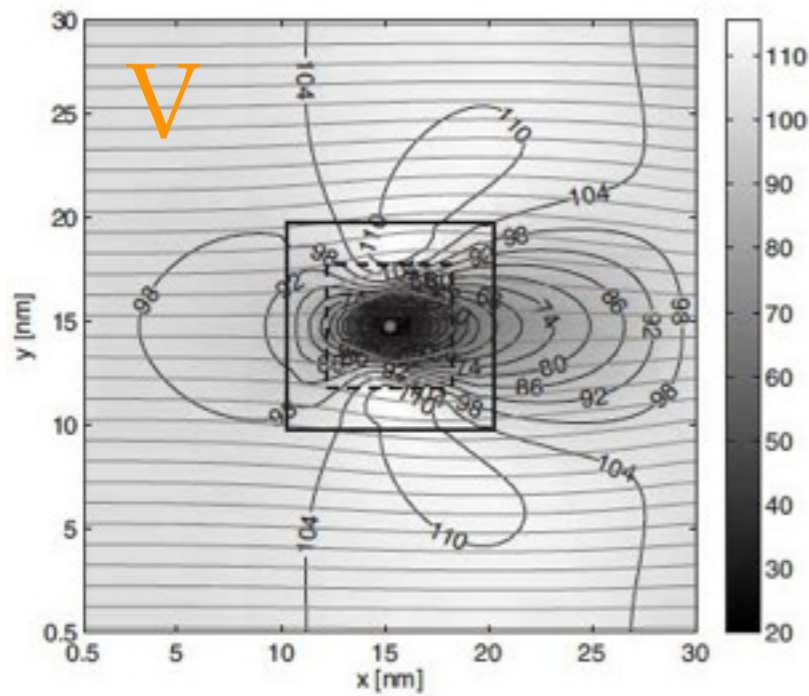
Relative Error ~  
1.3%



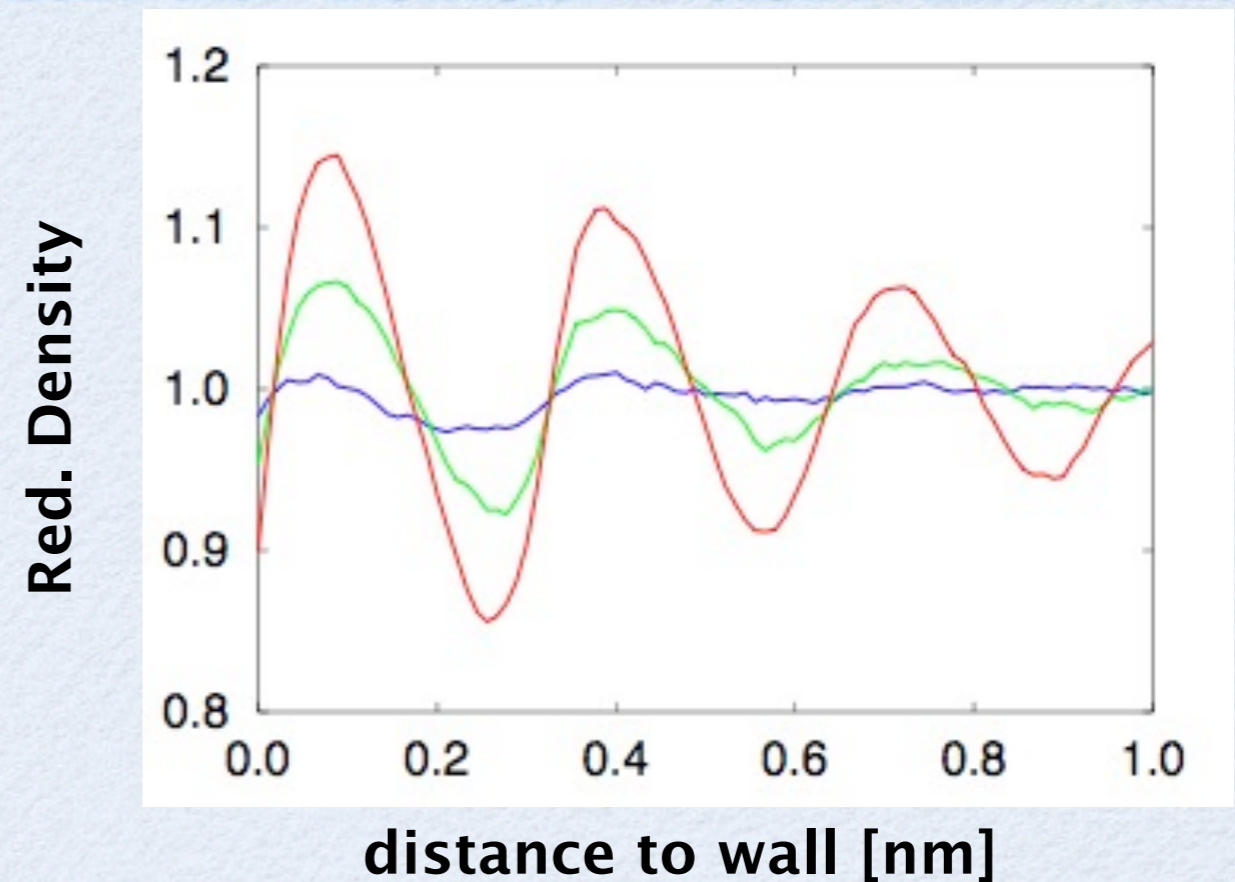
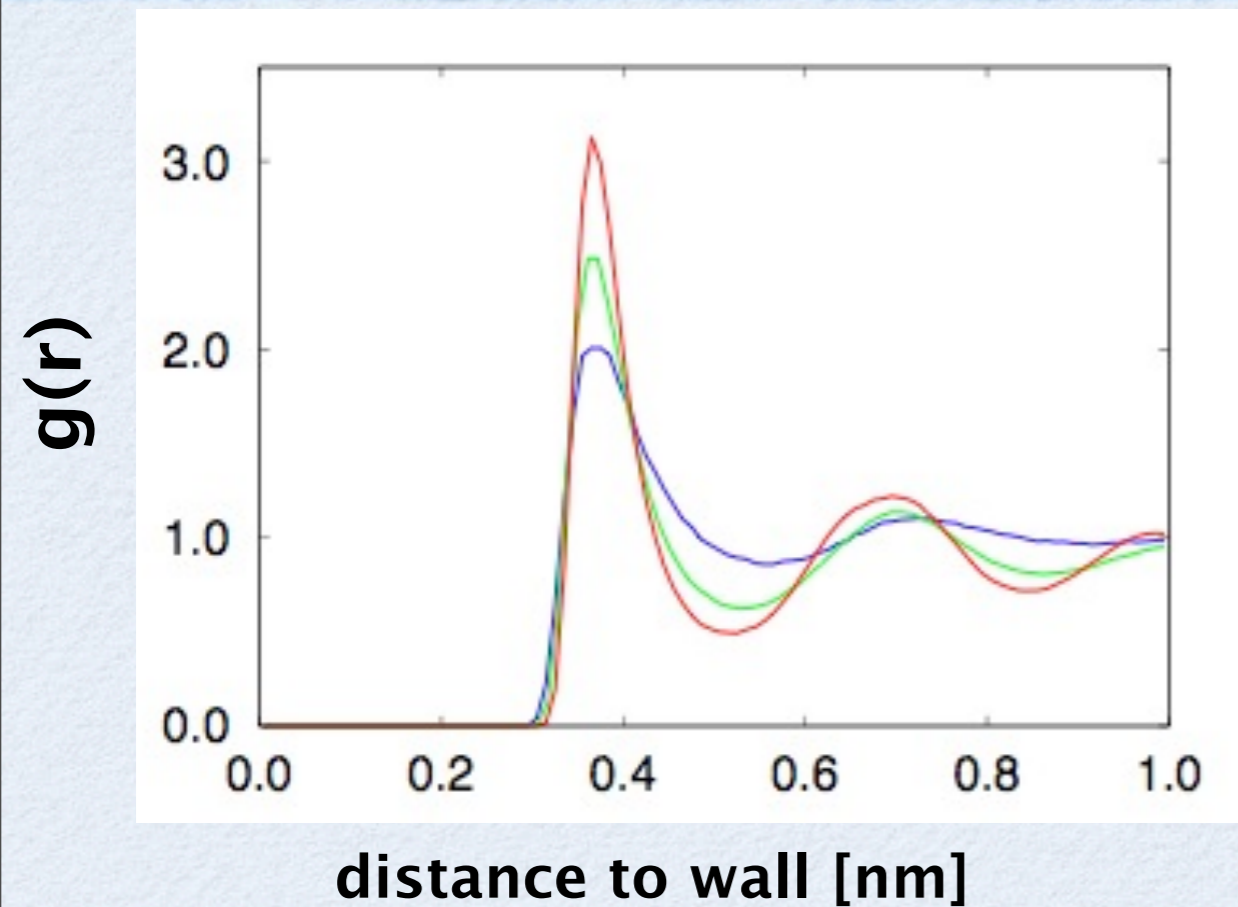
Reference MD solution

The hybrid scheme is  $\sim (L/R)^3$  times faster for a computational domain of size L and a MD subdomain of size R.

# Errors for Different Couplings



# The problem with density variations



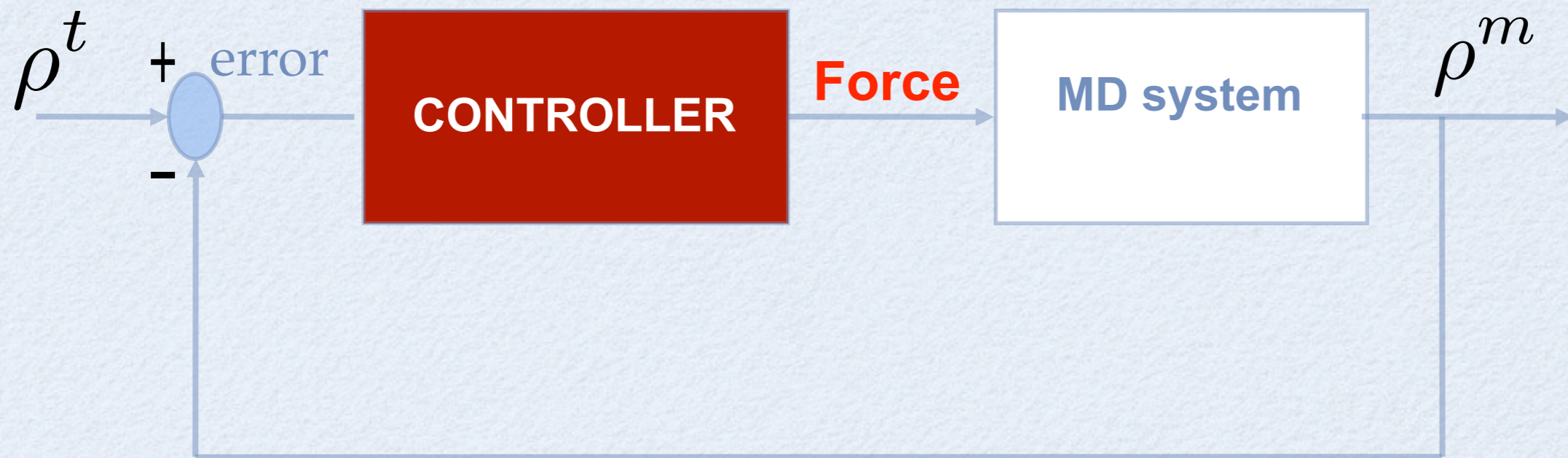
- $T = 84K, \rho = 1.5 \text{ gcm}^{-3}$
- $T = 131K, \rho = 1.35 \text{ gcm}^{-3}$
- $T = 215K, \rho = 1.0 \text{ gcm}^{-3}$

- Density variations depend on liquid state
- **Amplitude** proportional to **structural correlations** in the liquid

# a simple **Control approach to Coupling**

E.M. Kotsalis, J.H. Walther, and P. Koumoutsakos., Phys. Rev. E, 2007.

- Controlling of the external boundary force
- measured density  $\rho^m \Rightarrow$  target density  $\rho^t$

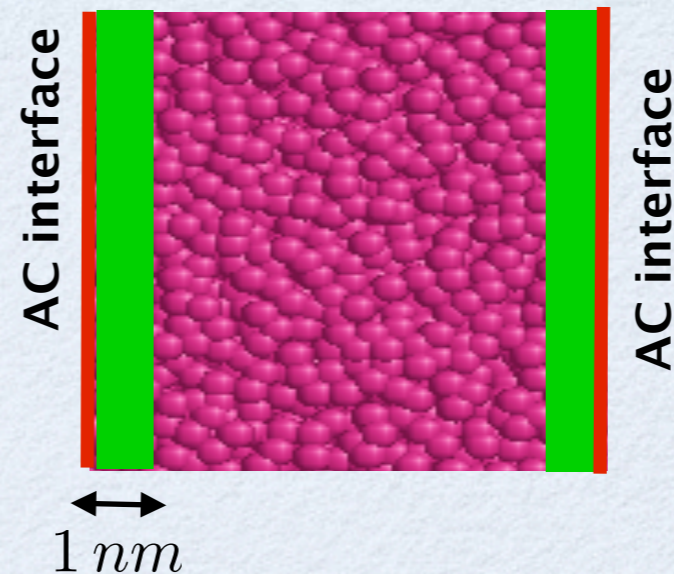


$$e(r) = \rho^t(r) - \rho^m(r)$$

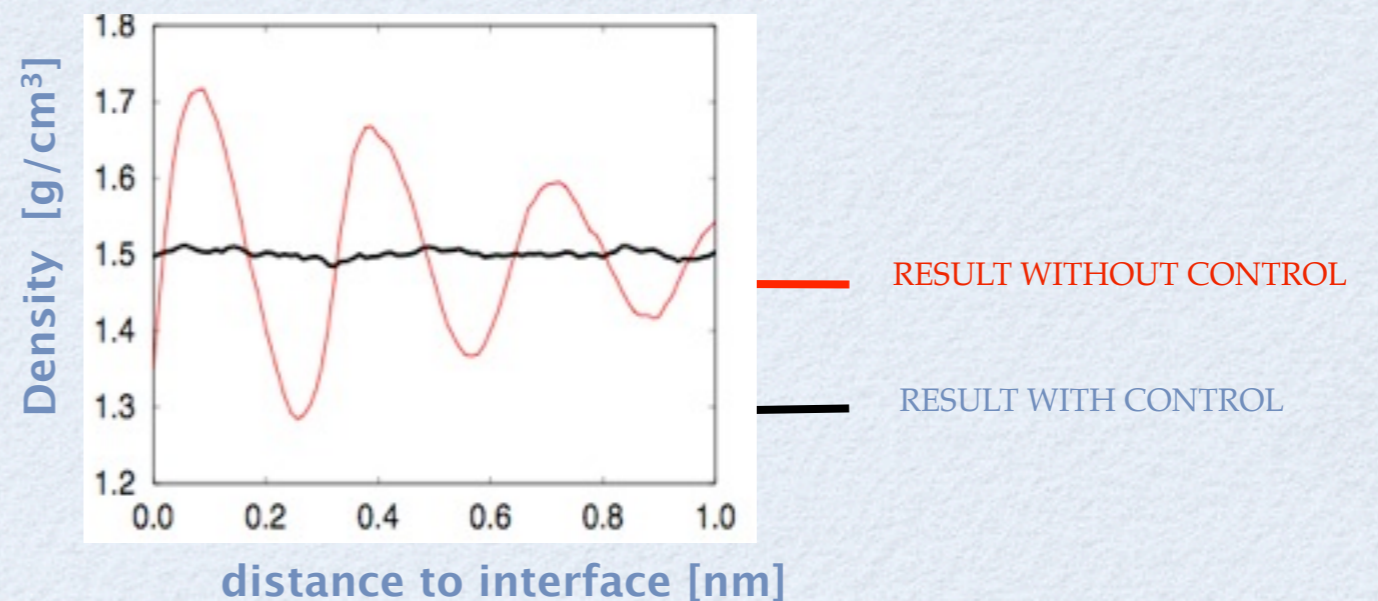
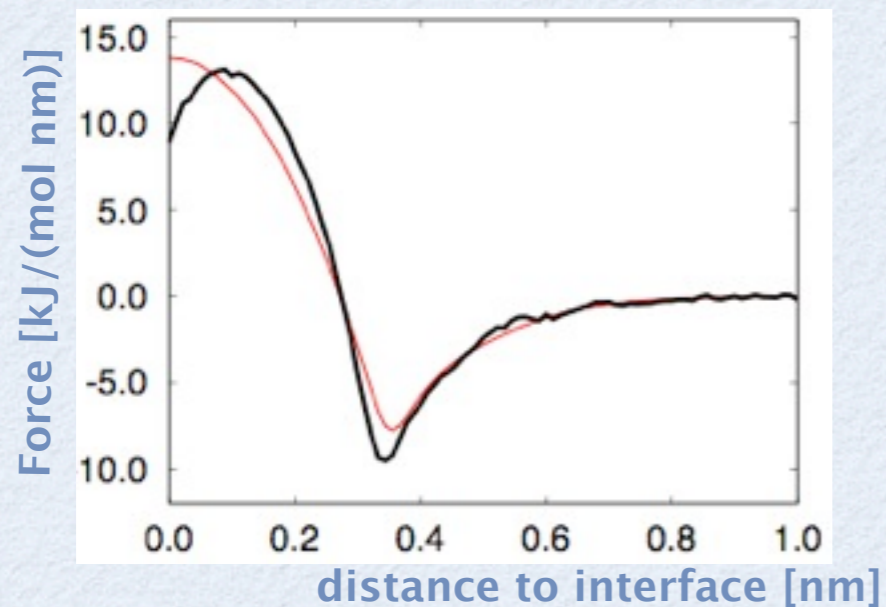
$$\mathbf{Force} = k \nabla \widetilde{e(r)}$$

# Results with Control Approach I

- at equilibrium (no flow)
- $T = 84K, \rho = 1.5gcm^{-3}$



AC interface = Elastic Boundary + External Force

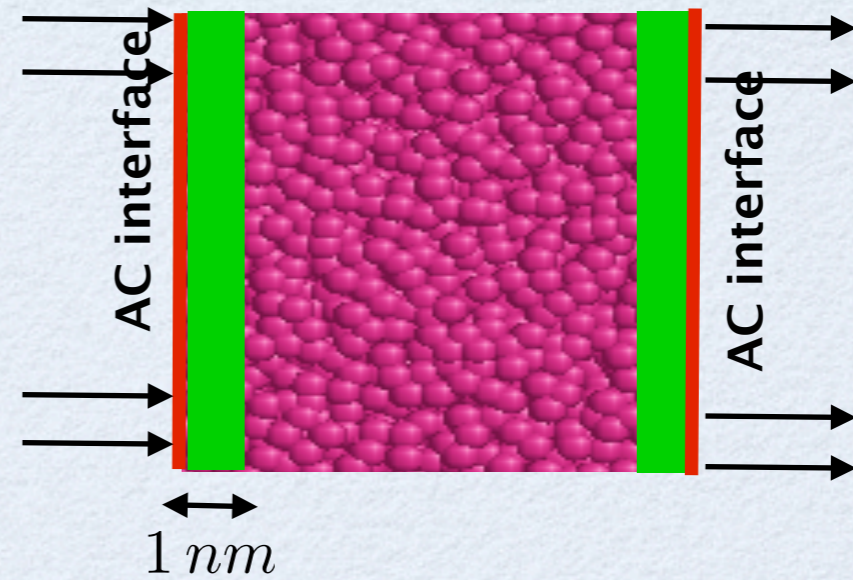


Controller deduces the boundary force



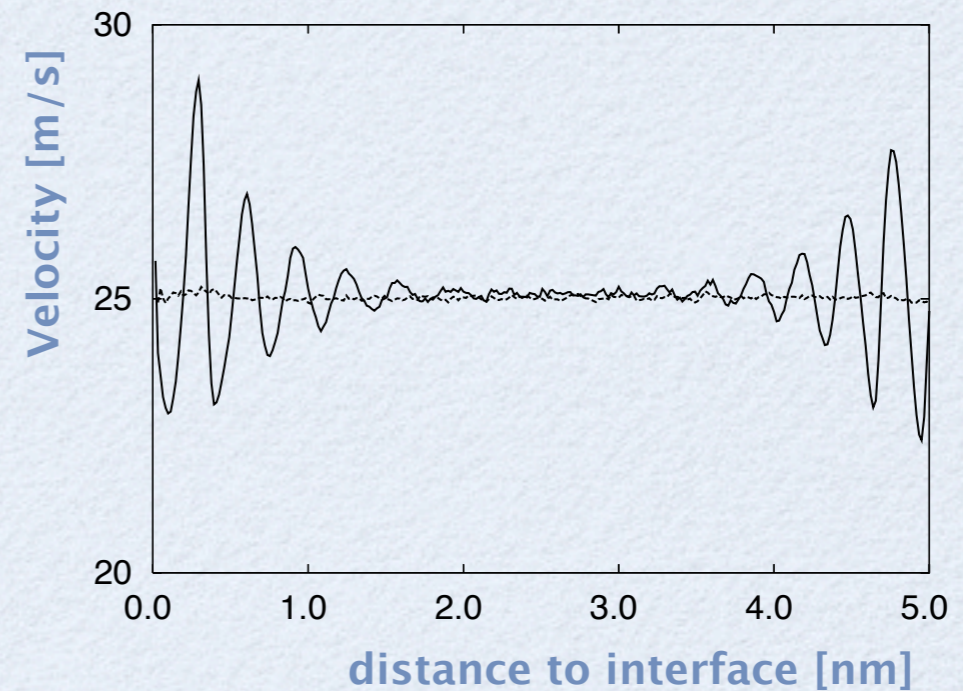
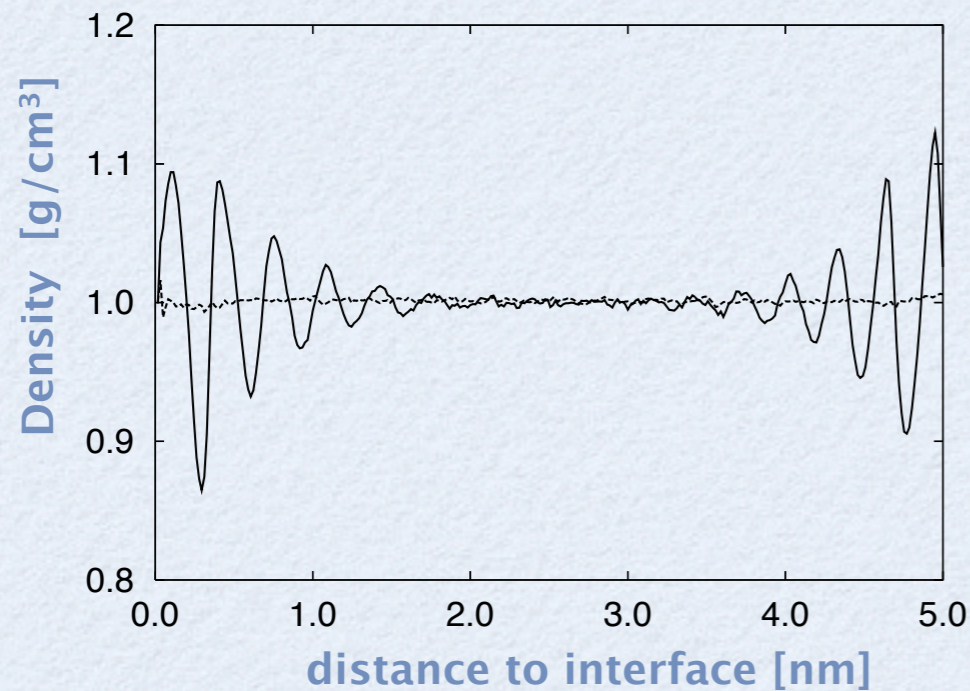
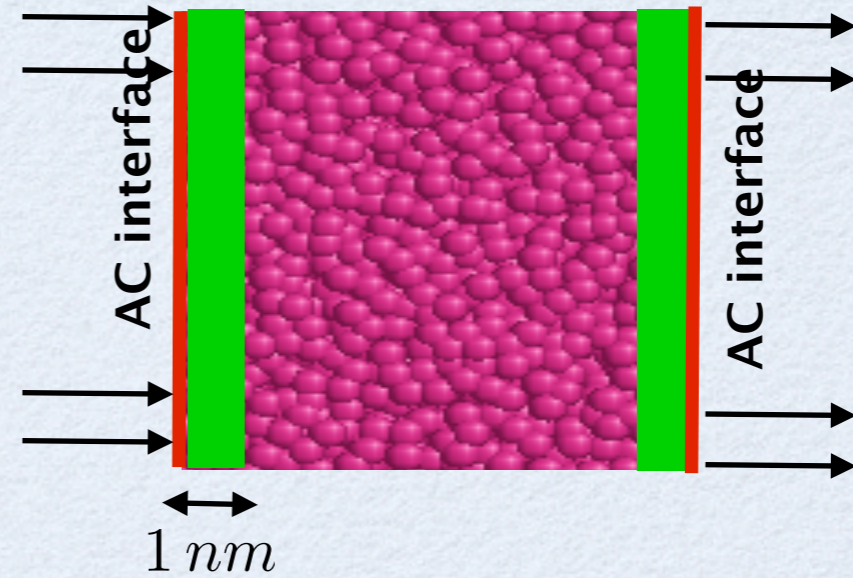
# Results with Control Approach II

- uniform flow
- $T = 131K, \rho = 1.35gcm^{-3}$



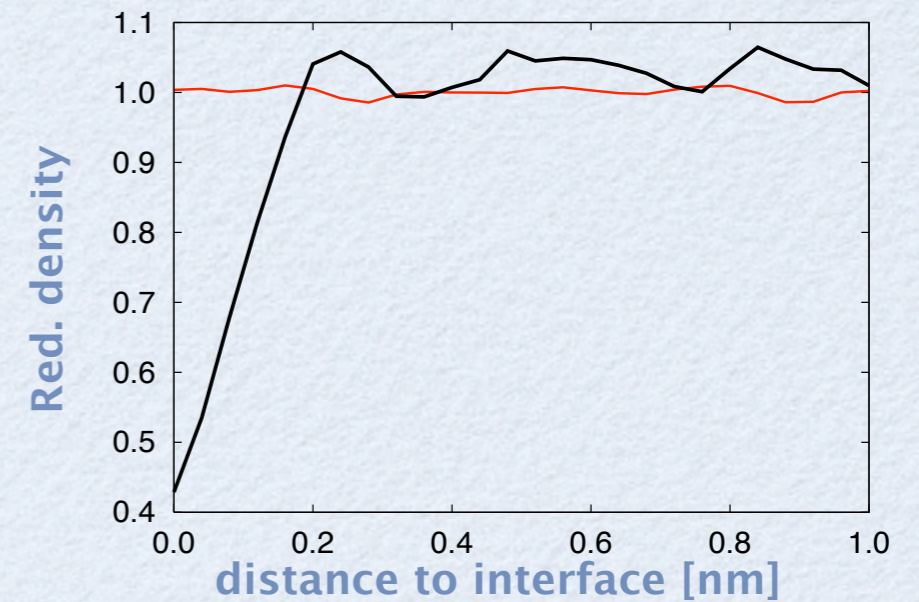
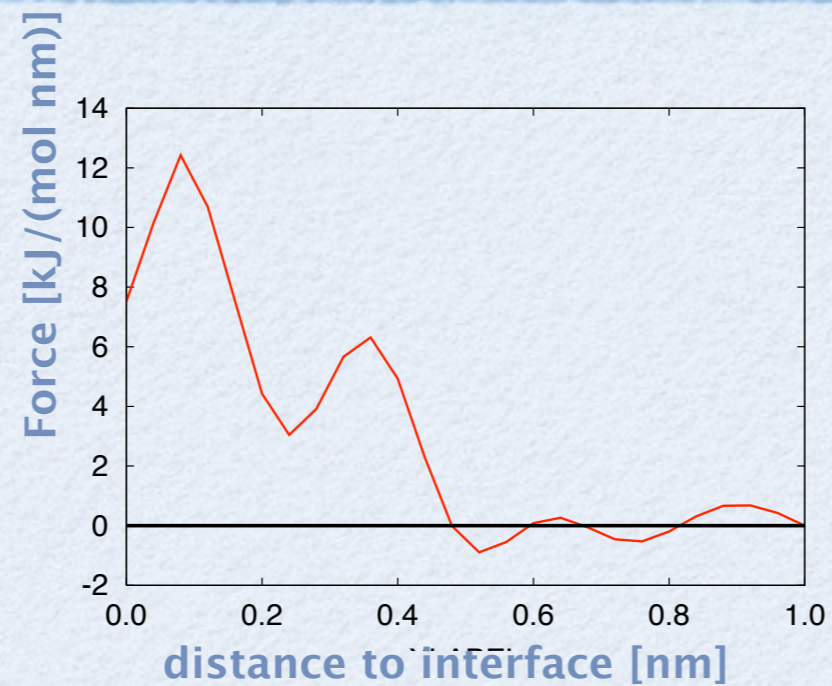
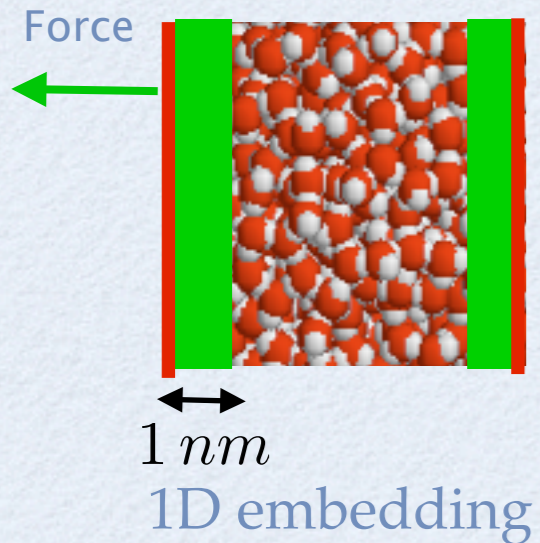
# Results with Control Approach II

- uniform flow
- $T = 131K, \rho = 1.35gcm^{-3}$



..... RESULT WITH CONTROL  
——— RESULT WITHOUT CONTROL

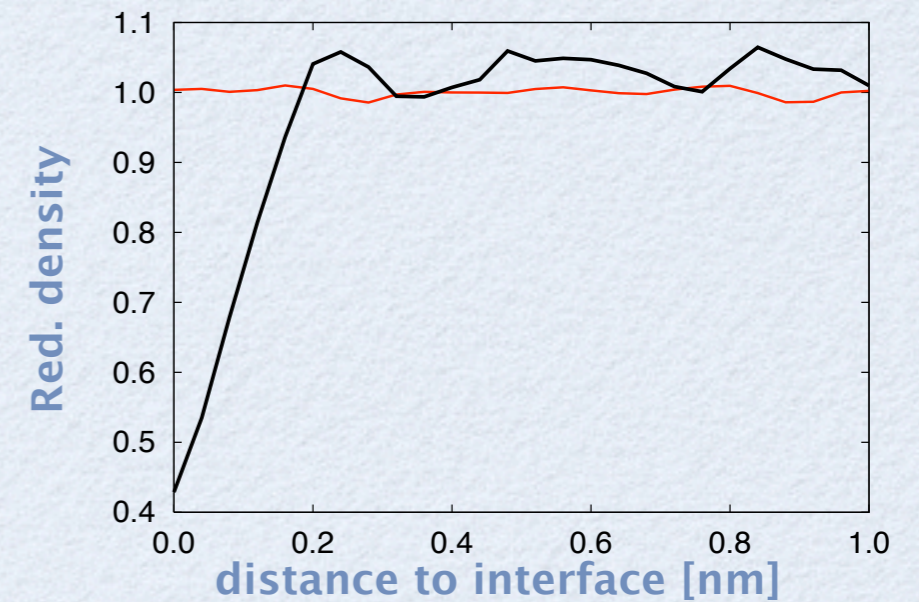
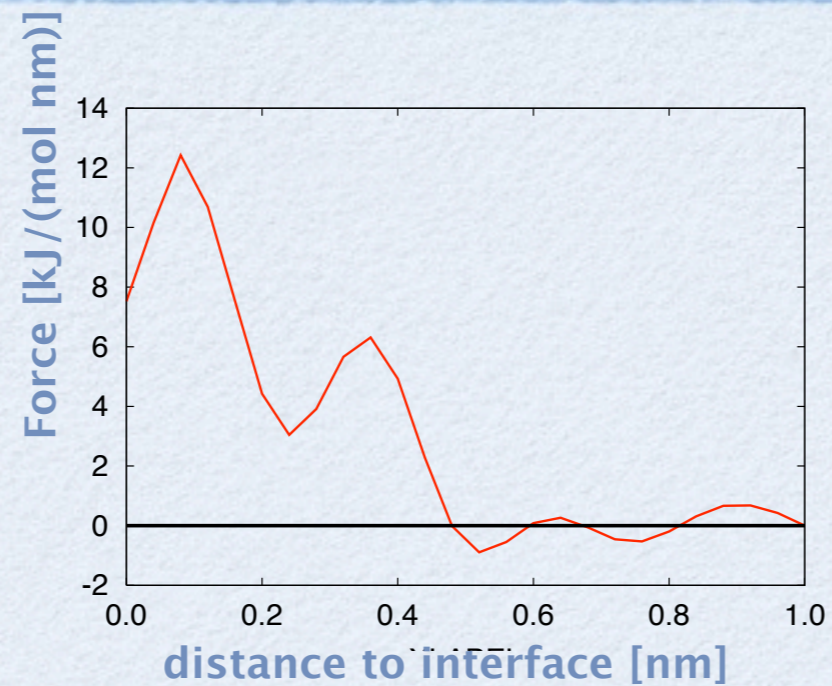
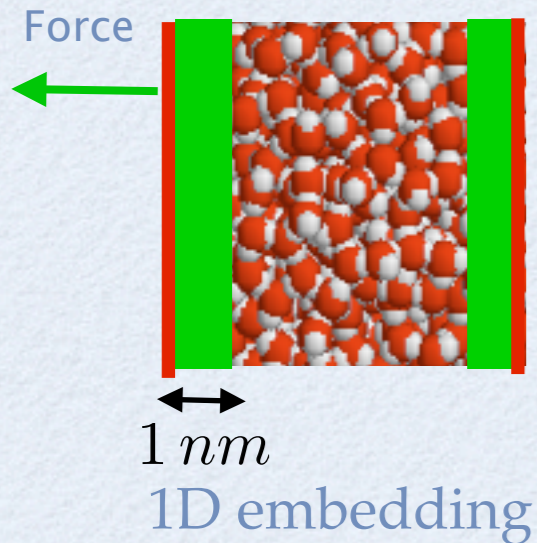
# AC Interface for Water at Equilibrium



— RESULT WITH CONTROL

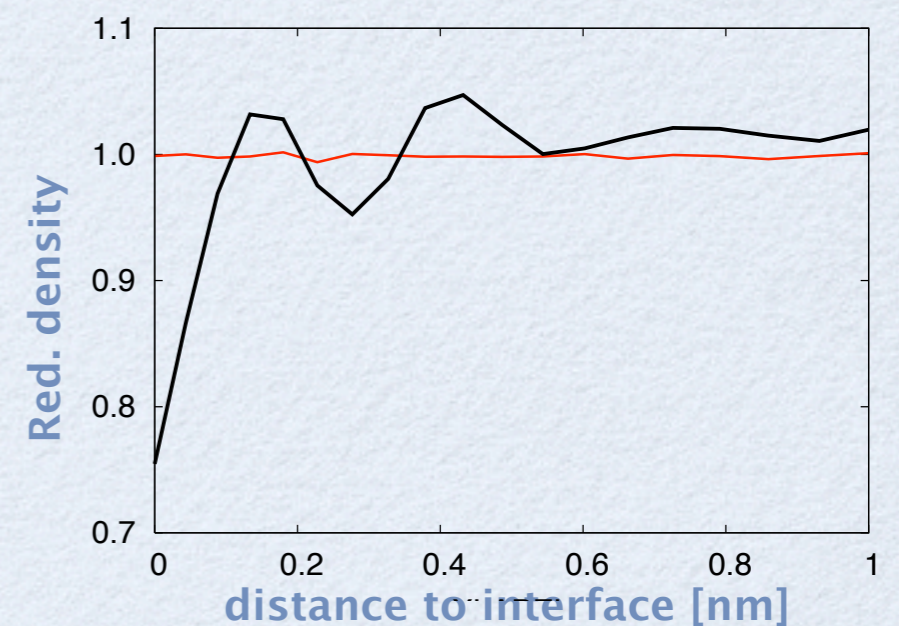
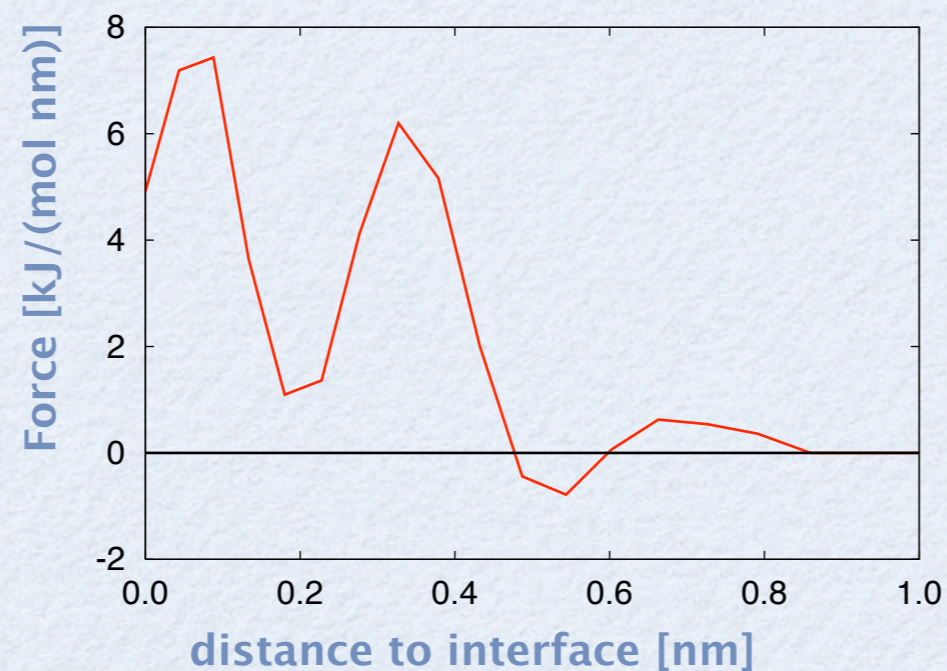
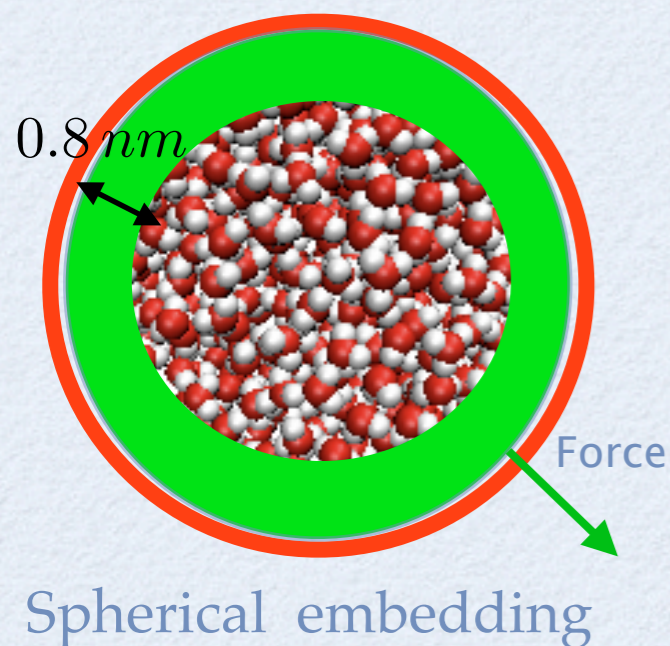
— RESULT WITHOUT CONTROL

# AC Interface for Water at Equilibrium

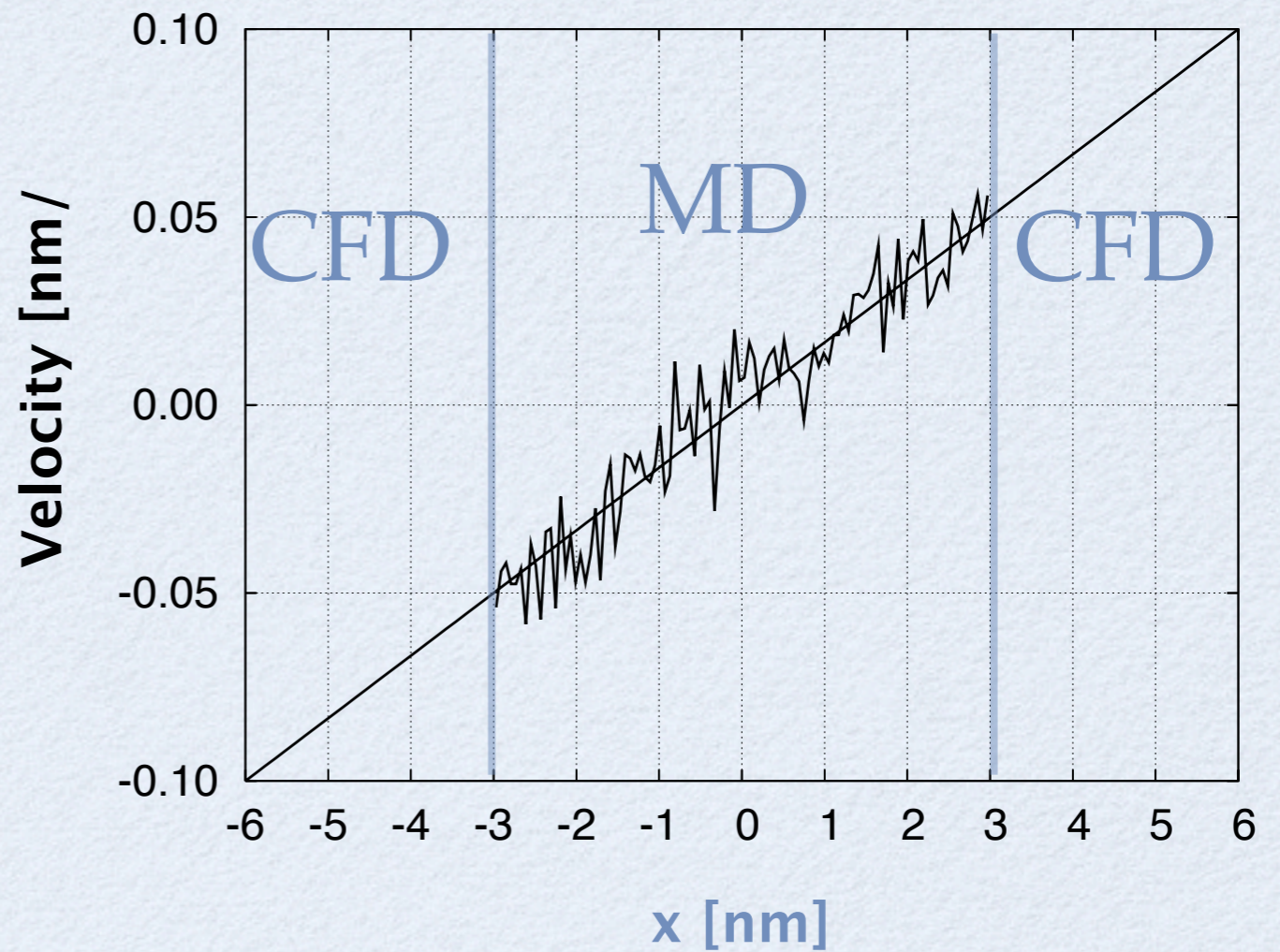
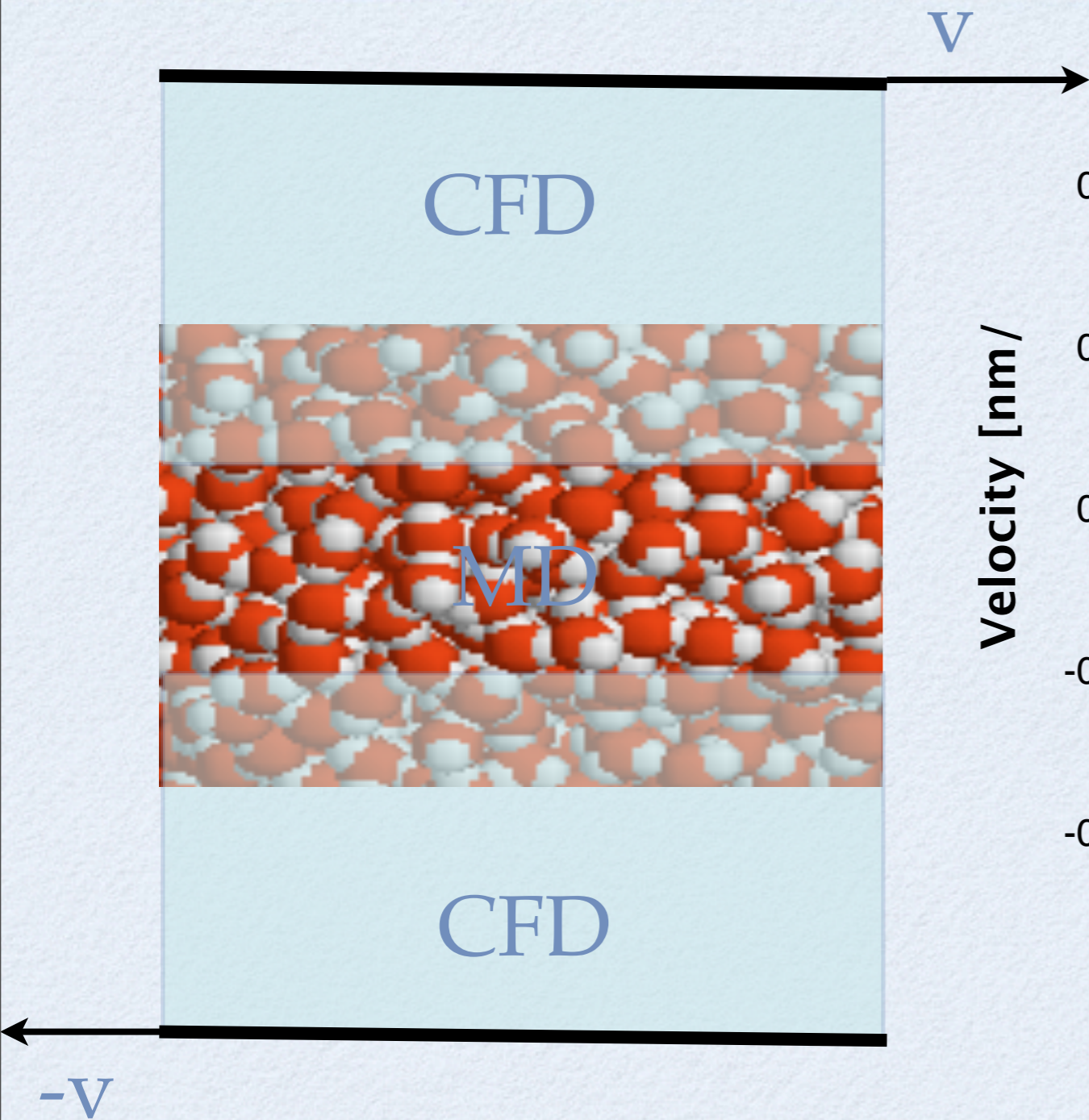


— RESULT WITH CONTROL

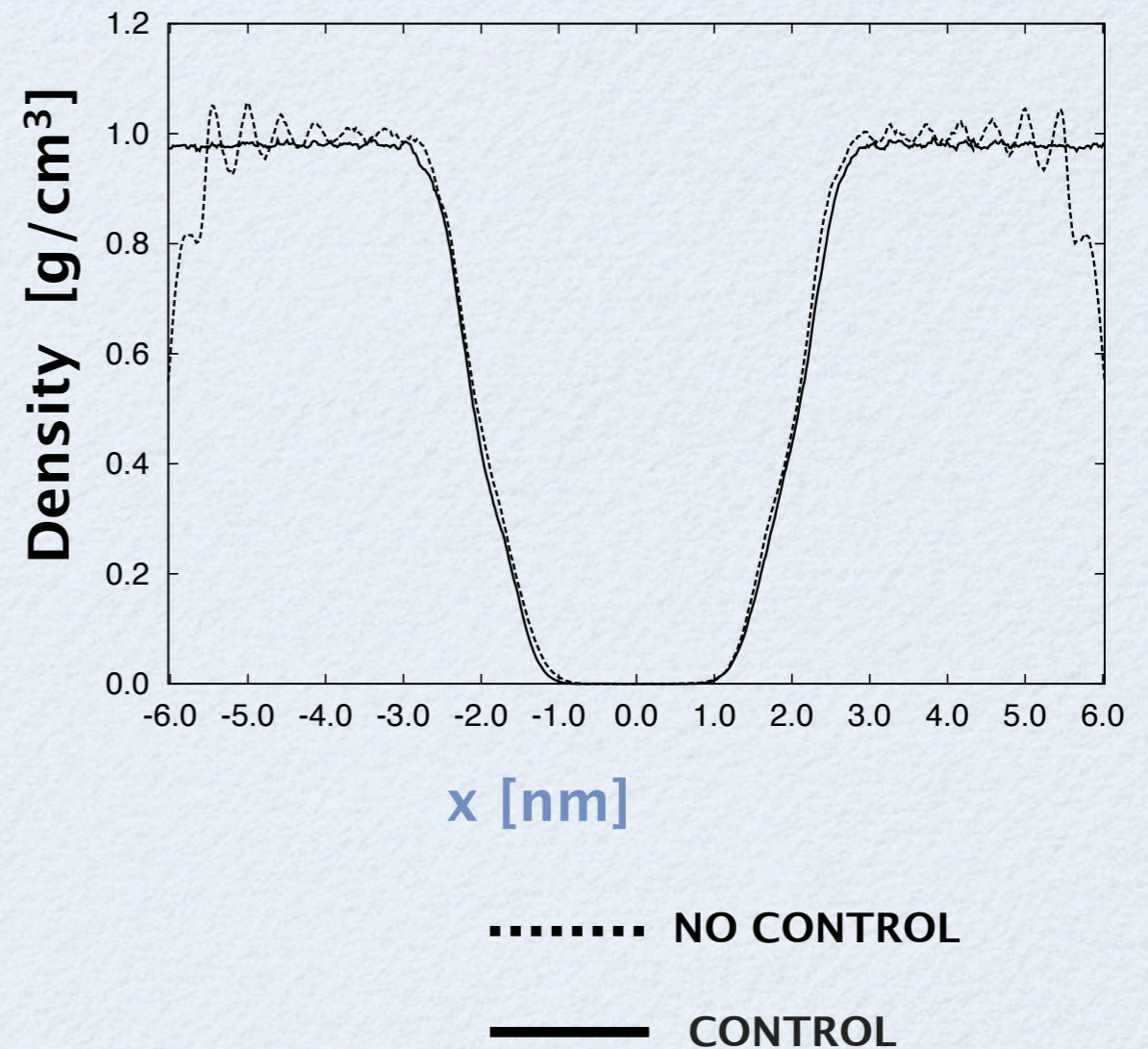
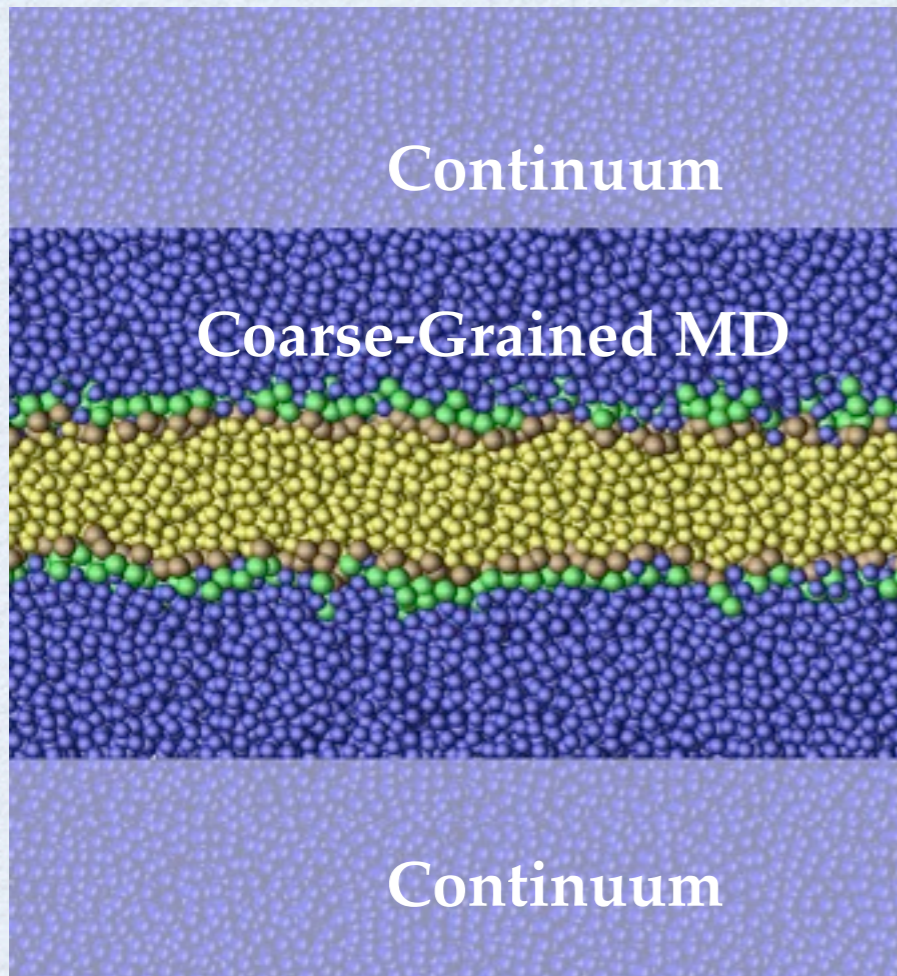
— RESULT WITHOUT CONTROL



# Water Couette Flow



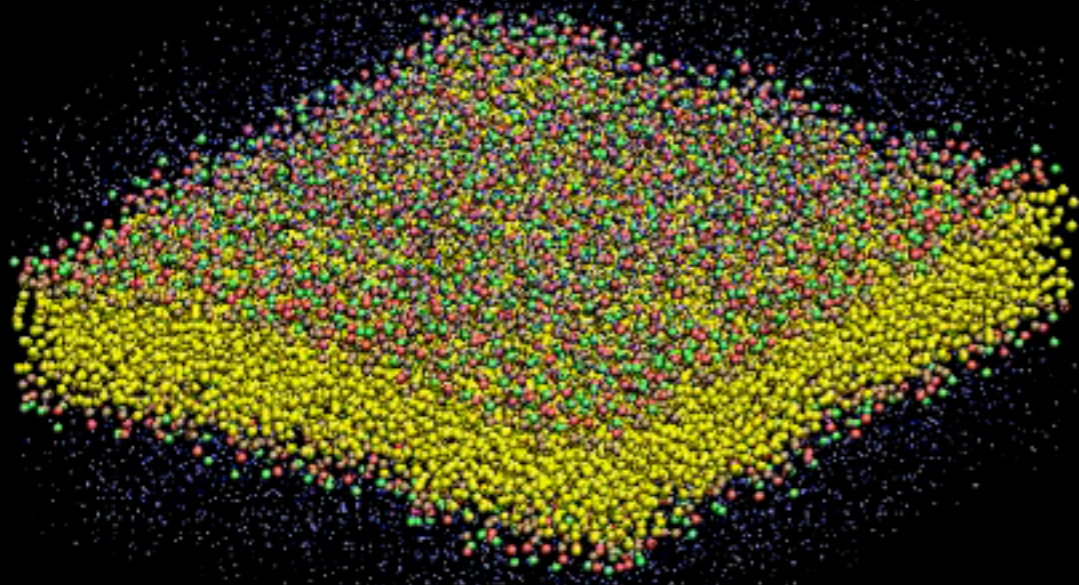
# Multiscale Membrane Simulation



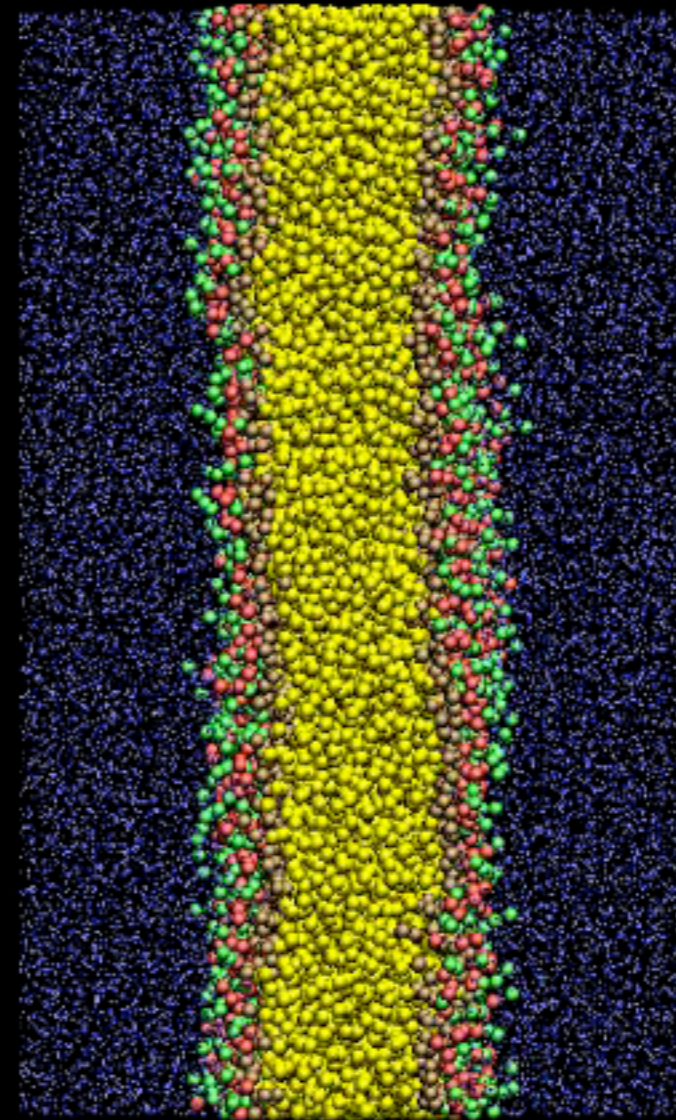
CG DPPC lipid surrounded by CG water.  
Size: 12 nm x 20 nm x 20 nm

- 26250 CG water molecules
- 1250 CG lipid molecules

# Multiscale Membrane Simulation



CG DPPC lipid surrounded by CG water.  
Size: 12 nm x 20 nm x 20 nm



- 26250 CG water molecules
- 1250 CG lipid molecules

# MULTISCALE METHODS



MULTISCALE METHODS

+



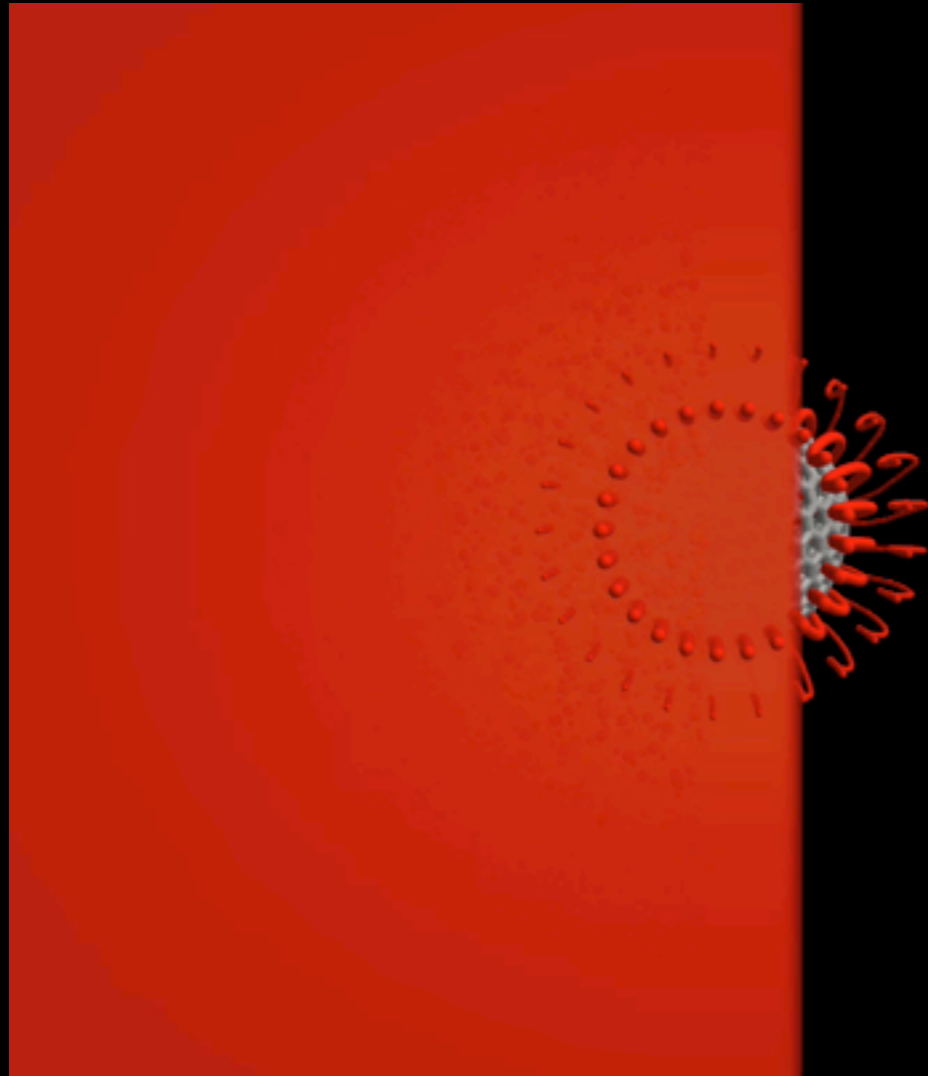
MD - Lattice-Boltzmann

MULTISCALE METHODS

+



MD - Lattice-Boltzmann

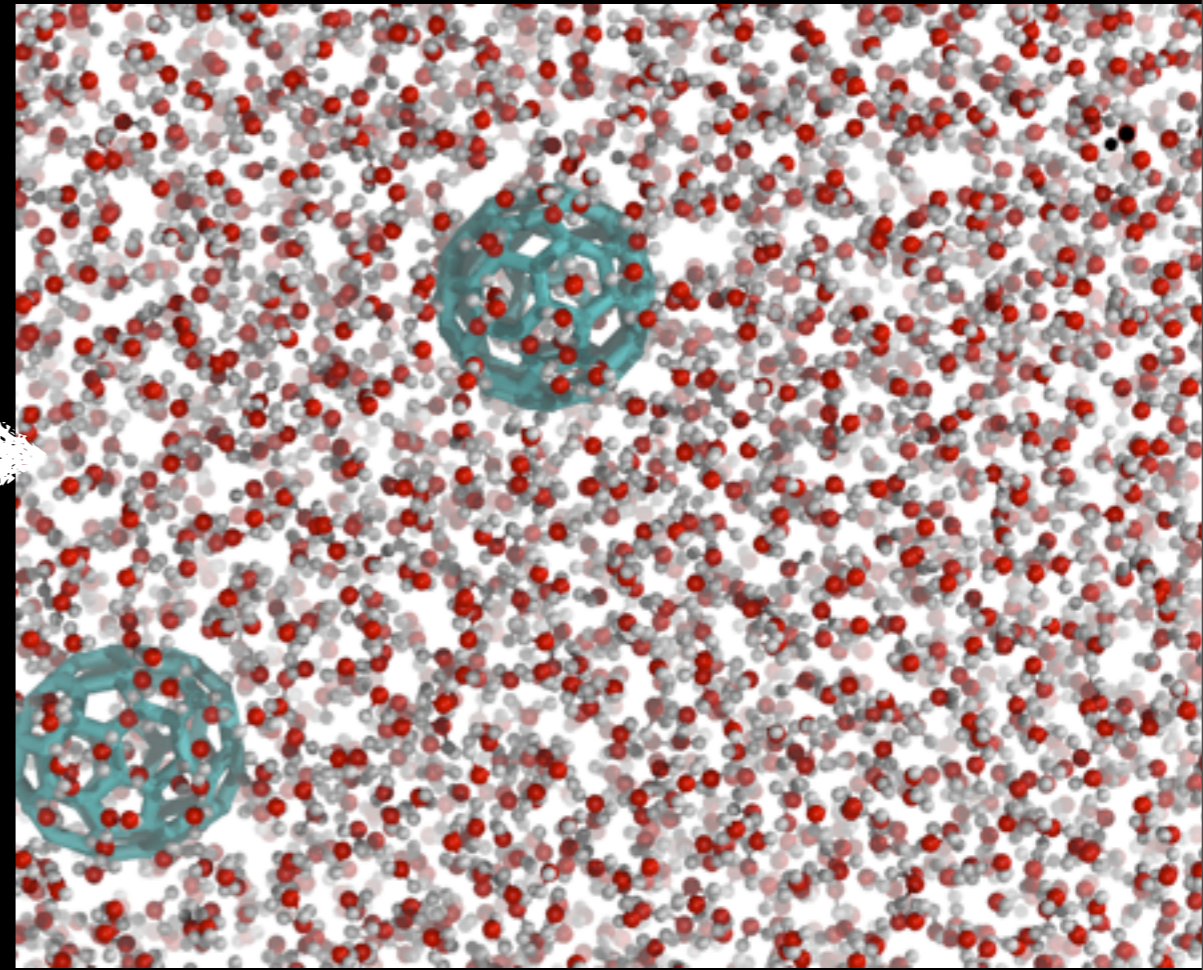
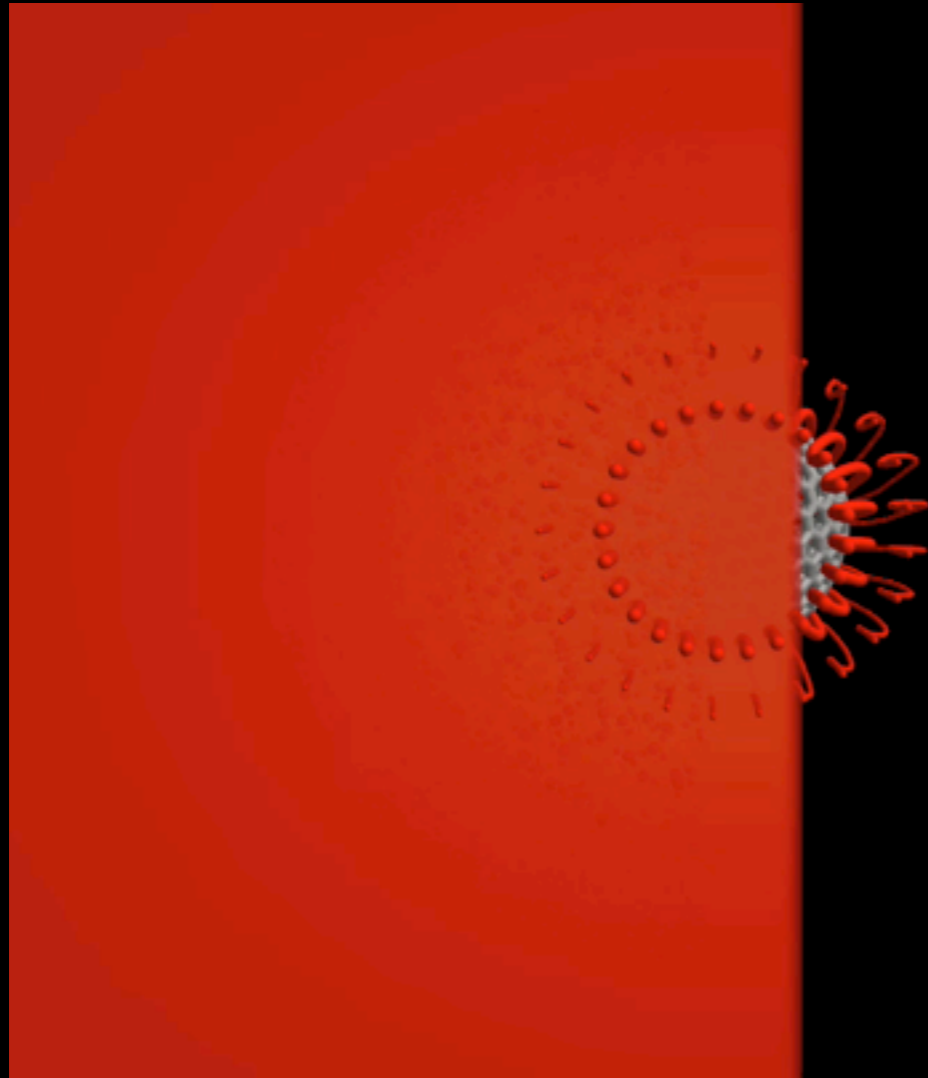


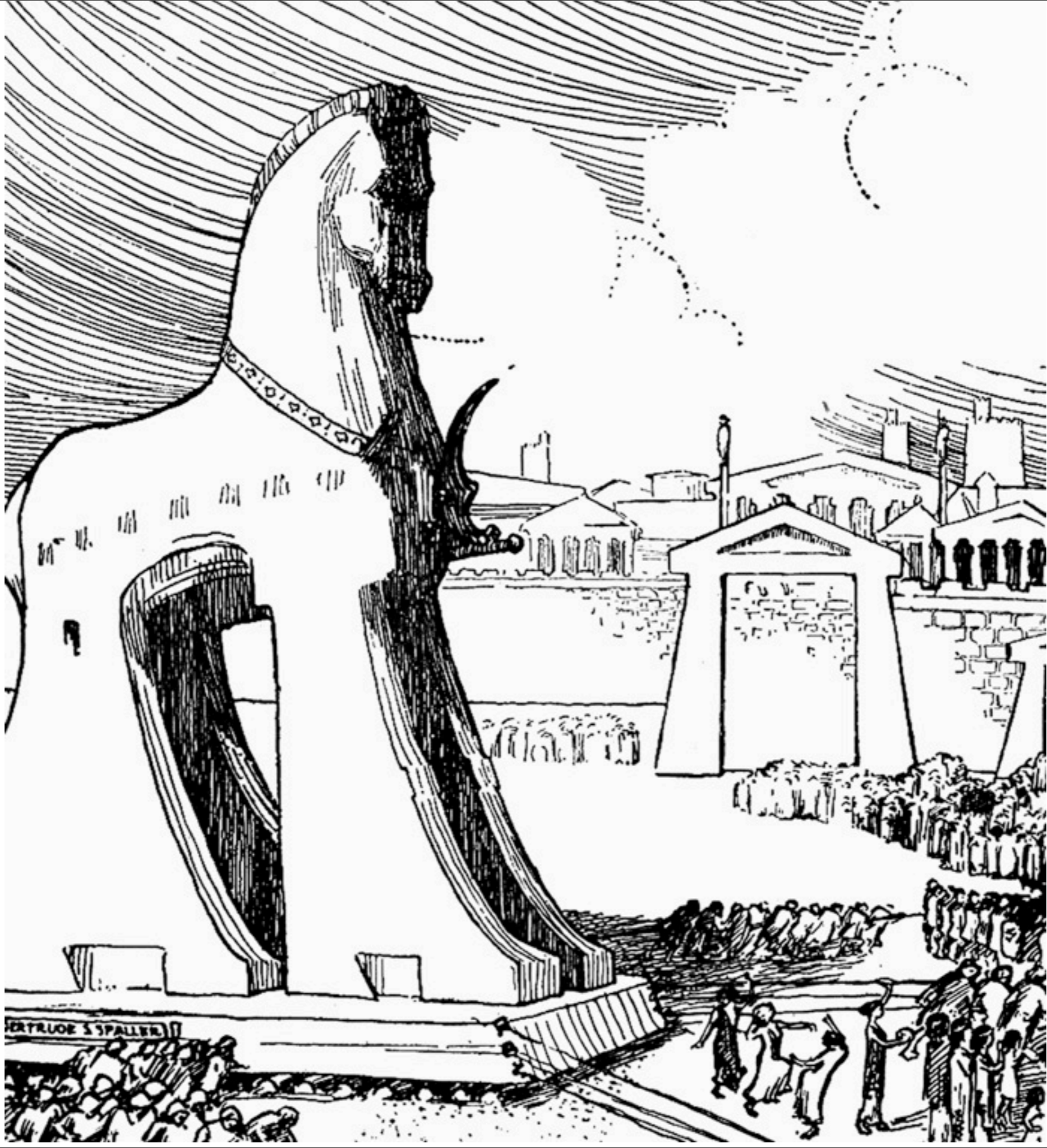
MULTISCALE METHODS

+



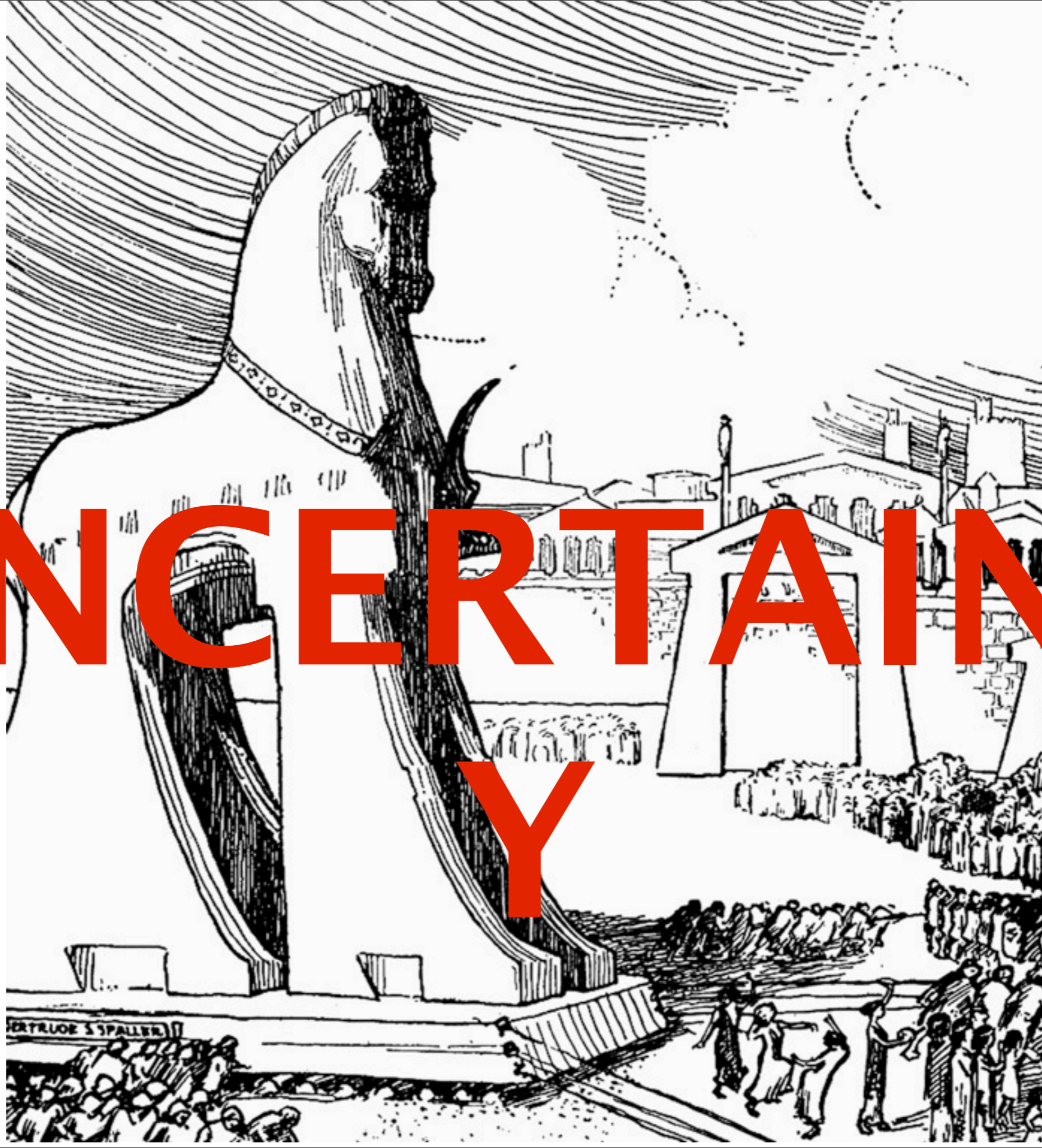
MD - Lattice-Boltzmann





VERTRUOE S SPALLER

# UNCERTAIN Y



VERTRUOE S PALLER

Bergdorf



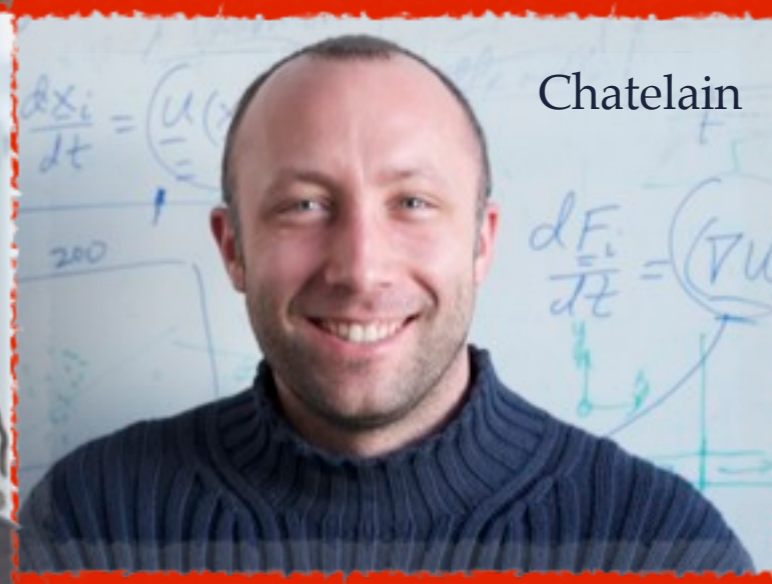
Walther



Rossinelli



Chatelain



Hedjazialhosseini

