

Contrast-dependent center-surround interactions & “normalizing” nonlinearities in visual cortex: A simple unified circuit model

Ken Miller

Dan Rubin

Jun Zhao

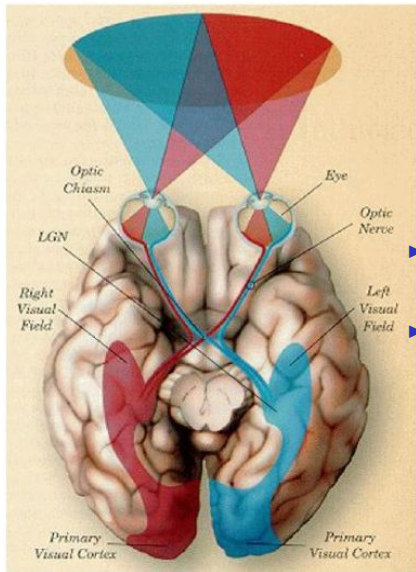
Brendan Murphy

Evan Schaffer

Experiments: Hirofumi Ozeki, Ian Finn, David Ferster

October 22, 2010

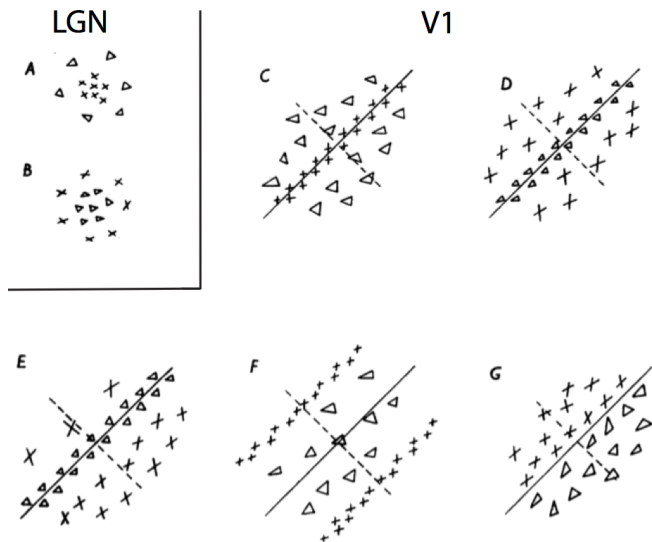
Primary visual cortex (V1)



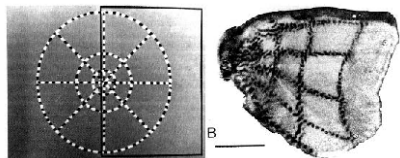
- ▶ The first area of cortex to receive visual information (from LGN)
- ▶ Neurons respond selectively to oriented visual stimuli

LGN and V1 Receptive Fields

LGN RFs are circularly symmetric; V1 RFs are orientation-tuned



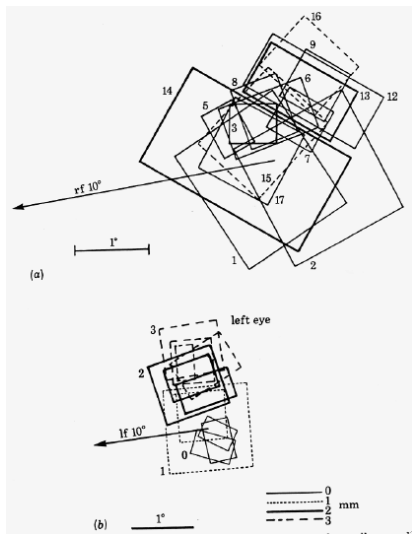
V1 has a retinotopic map



Tootell et al., 1988; scalebar = 1cm

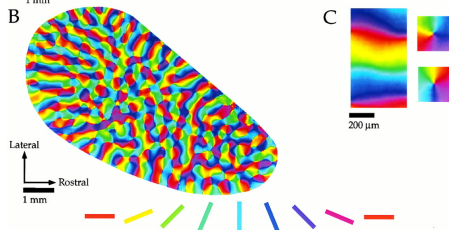
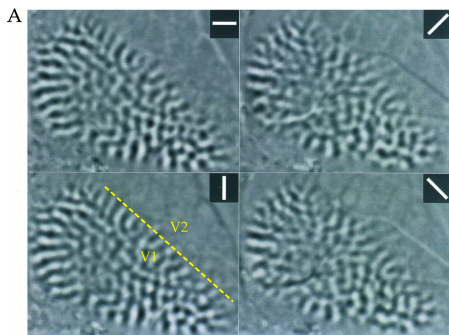
Right:

- ▶ TOP: RFs recorded in vertical penetration (\perp to surface). Positions stay \sim constant.
- ▶ BOTTOM: RFs recorded in horizontal penetration (\parallel to surface). 1mm movement \Rightarrow RFs $\sim \frac{1}{2}$ -overlapping.



Hubel and Wiesel, 1977

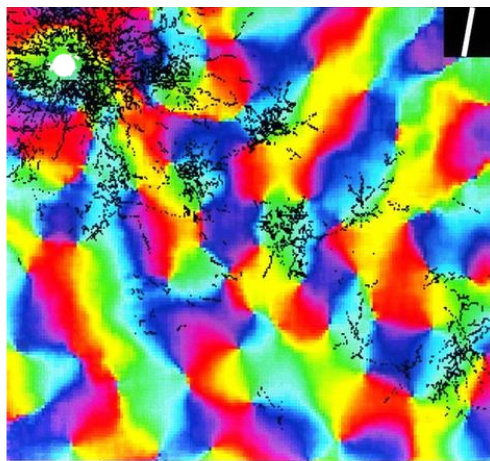
V1 has a map of orientation preference



Bosking et al 1997

- ▶ Preferred orientation is \sim constant from top to bottom of cortex at a given point
- ▶ Preferred orientation varies periodically with movement across the V1 surface
- ▶ Period ~ 1 mm: all orientations represented within a 1 mm^2 “functional unit”

Long-range V1 connections are orientation-tuned

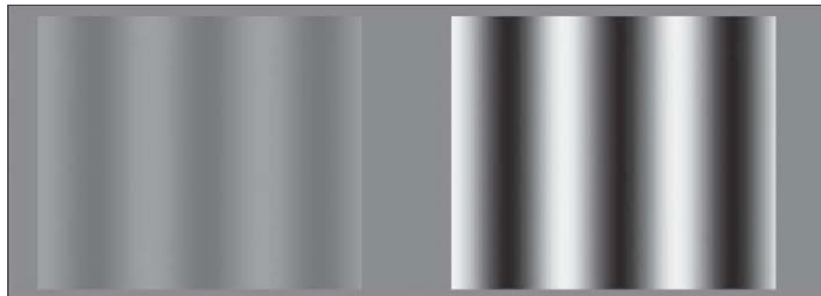


500 μm



Bosking et al 1997

Stimulus Contrast



LOW CONTRAST

HIGH CONTRAST

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- ▶ Similarly on motor side: we experience high-level motor plans/intentions (“grasp my pen”) invariant to, yet dependent on, detailed implementation.

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- ▶ How are objects knit together?
 - ▶ Long-range (contextual) interactions within one cortical area
 - ▶ Hierarchical feedforward/feedback between areas: larger invariant structures emerge gradually (small steps per area; e.g. V2, but not V1, responds to illusory contours)

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 - ▶ Context, attention appear to modulate **gain** of response

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- ▶ And of their nonlinear dependence on network activity level or stimulus contrast;
- ▶ Largely ignore laminar structure; imagine we are modeling interactions within layers 2/3
- ▶ Only consider “excitatory” and “inhibitory” neurons, without further divisions into subtypes

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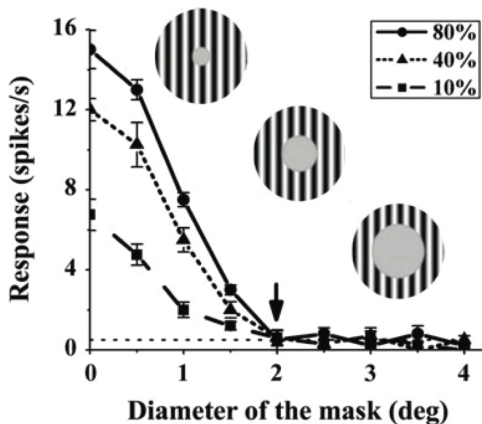
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- ▶ Instead, all of this can arise from simple, generic network dynamics, in which the entire network – both E and I cells – undergo the suppression, or loss of amplification;
- ▶ An expansive input-output cellular nonlinearity (which can be identical for E and I cells) automatically leads to the two regimes: a low-contrast “facilitative” regime and a high contrast “suppressive” regime

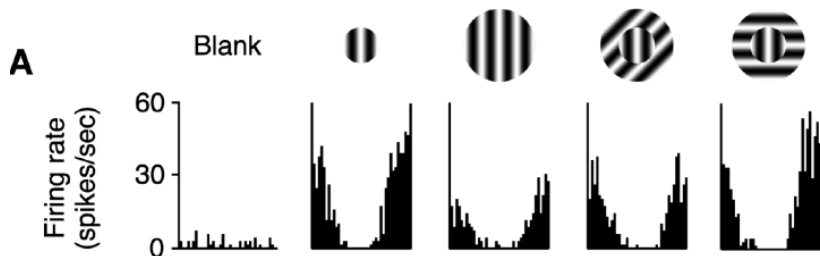
Surround Suppression

Classical Receptive Field (CRF or “center”): region in which appropriate visual stimuli elicit spikes:

Extra-Classical Receptive Field (ECRF or “surround”): region surrounding CRF; visual stimuli do not elicit spikes:



Surround Suppression



Ozeki, Finn, Schaffer, Miller and Ferster (2009)

Stimulus: 2 degree center, 20 degree surround, drifting grating

- ▶ Surround stimuli suppress responses to CRF stimuli
- ▶ Suppression is tuned for surround orientation, relative to center
- ▶ Found in $\sim 1/2$ of V1 cells in layers 2-4

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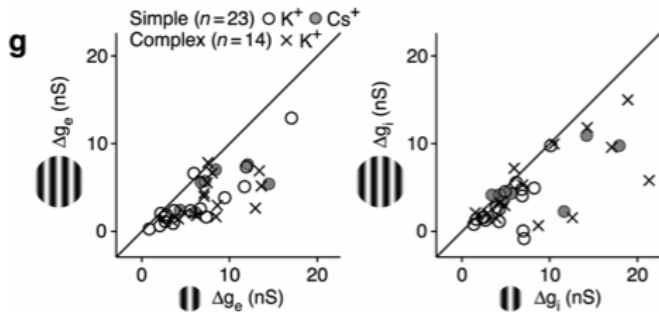
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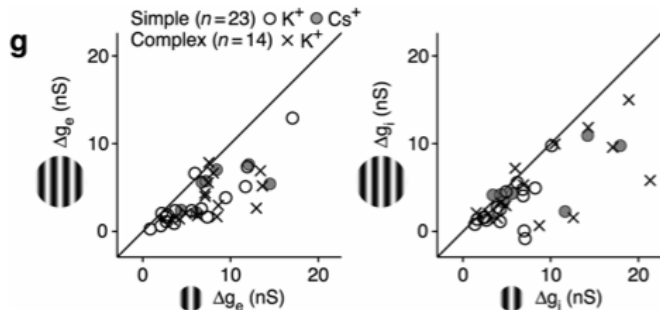
- ▶ Surround stimulus stimulates surrounding regions of cortex
- ▶ This evokes excitatory, orientation-tuned input into local region via long-range connections
- ▶ To cause suppression, this input must preferentially drive inhibitory cells (so these inhibitory cells would *not* be surround suppressed)
- ▶ Expectation: cells should receive increased inhibition when they undergo suppression

During Suppression, Both the Inhibition and Excitation That Cells Receive *Decrease*



Ozeki, Finn, Schaffer, Miller and Ferster (2009)

During Suppression, Both the Inhibition and Excitation That Cells Receive *Decrease*



Ozeki, Finn, Schaffer, Miller and Ferster (2009)

- ▶ Interpretation: During suppression, both excitatory and inhibitory cells are suppressed (lower their firing rates)
- ▶ Has been confirmed directly (Song and Li, 2008)

Q: How Can Addition of External Excitation Onto Inhibitory Cells Cause Both Excitatory and Inhibitory Firing Rates to Decrease?

A: This will happen iff

- ▶ Excitatory recurrence alone is strong enough to be unstable
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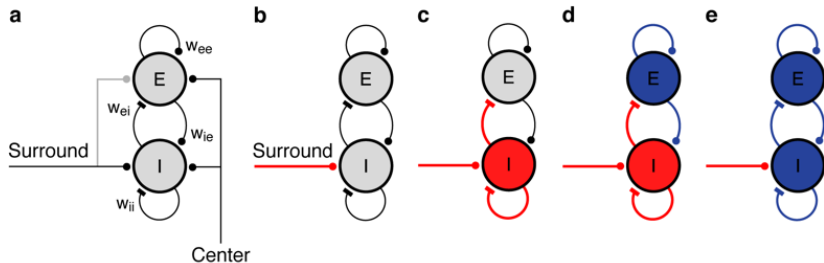
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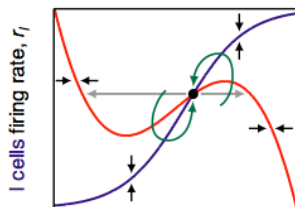
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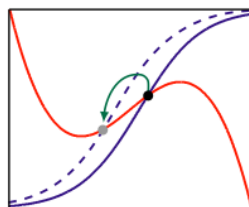
D

ISN model



E

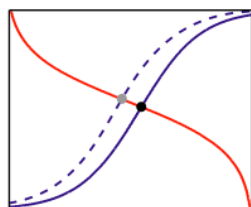
Effect of surround stimulus on ISN



E cells firing rate, r_E

F

Effect of surround stimulus on non-ISN



Nullclines

- Excitatory
- Inhibitory (Center alone)
- - - Inhibitory (Center + Surround)

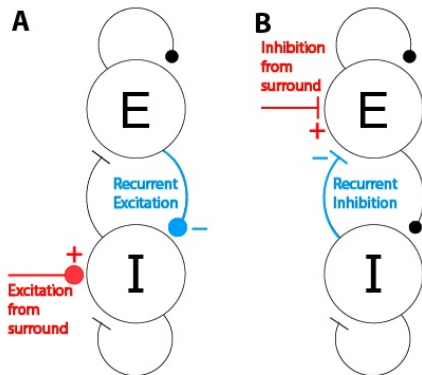
Trajectories

↓↑ r_E fixed

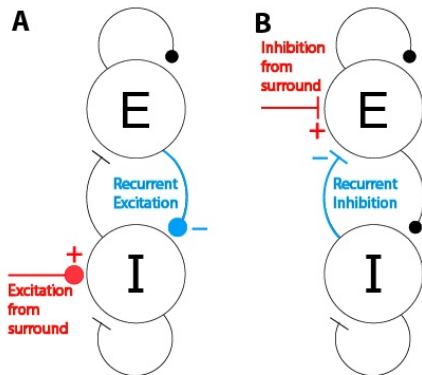
Fixed points

● Center alone

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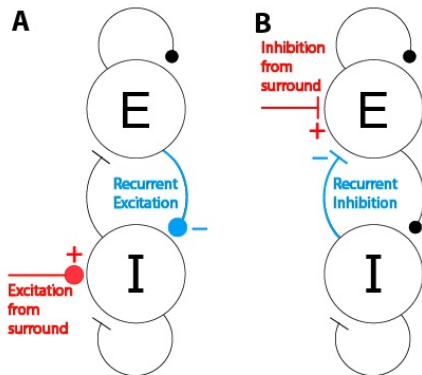


Common principle:

If E unstable

- ▶ Reduction in recurrent E is too large for reduction in E firing rate

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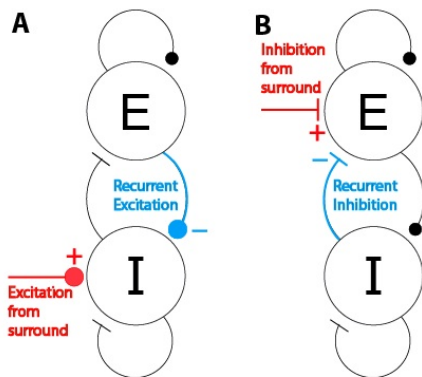


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If E stable:

- ▶ In new steady state, E must receive *more* inhibition and/or *less* external excitation
(can rule out the latter scenarios)

Predictions of the ISN Model

1. Should see a transient increase in inhibition at the onset of the surround, before the steady-state decrease of inhibition

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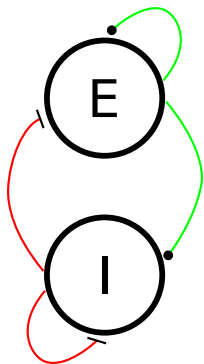
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Both verified (Ozeki et al. 2009)

Surround Suppression and the ISN Model: Conclusion

- ▶ Surround suppression is not inhibition – it is de-amplification:
 - ▶ Responses are normally amplified by recurrent excitation in balanced network (“balanced amplification”)
 - ▶ Surround stimulus adds bias toward inhibition \Rightarrow turns down gain for both E and I responses

Balanced Amplification

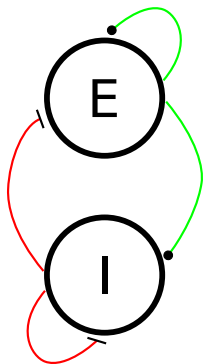


Because of separation of excitatory and inhibitory neurons, synaptic connectivity matrices are *non-normal*: $\mathbf{W}\mathbf{W}^T \neq \mathbf{W}^T\mathbf{W}$.

$$\mathbf{r} = \begin{pmatrix} r_E \\ r_I \end{pmatrix} \quad \mathbf{W} = \begin{pmatrix} \mathbf{W}_{EE} & -\mathbf{W}_{EI} \\ \mathbf{W}_{IE} & -\mathbf{W}_{II} \end{pmatrix}$$

$$\mathbf{W}_{XY} \geq 0$$

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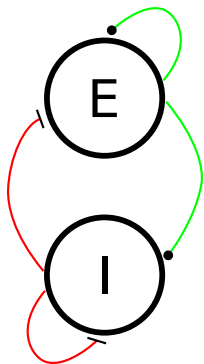
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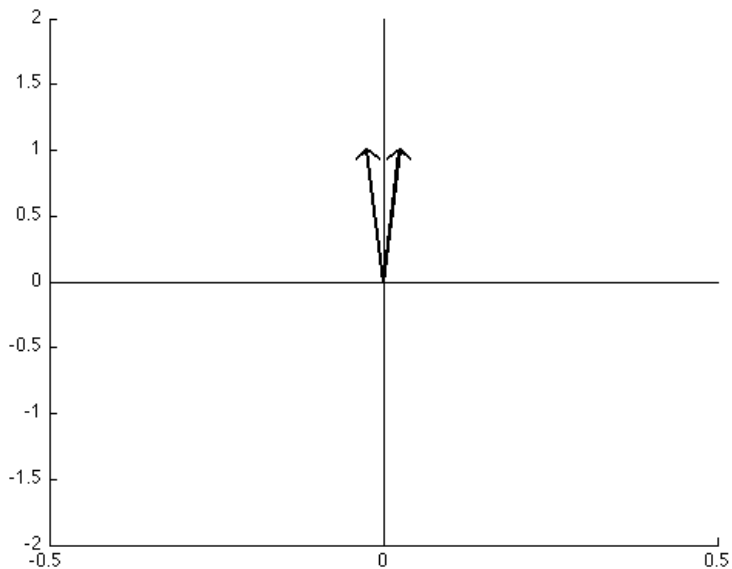
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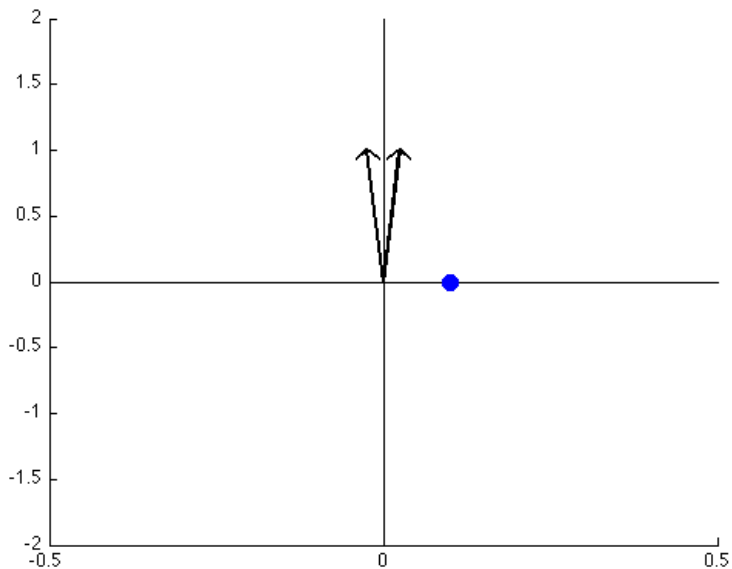
Non-normal \iff Eigenvectors are not orthogonal

\Rightarrow can have large amplification – large transient responses to small perturbations – not predicted by eigenvalues: well known in fluid mechanics (see book by Trefethen and Embree, 2005)

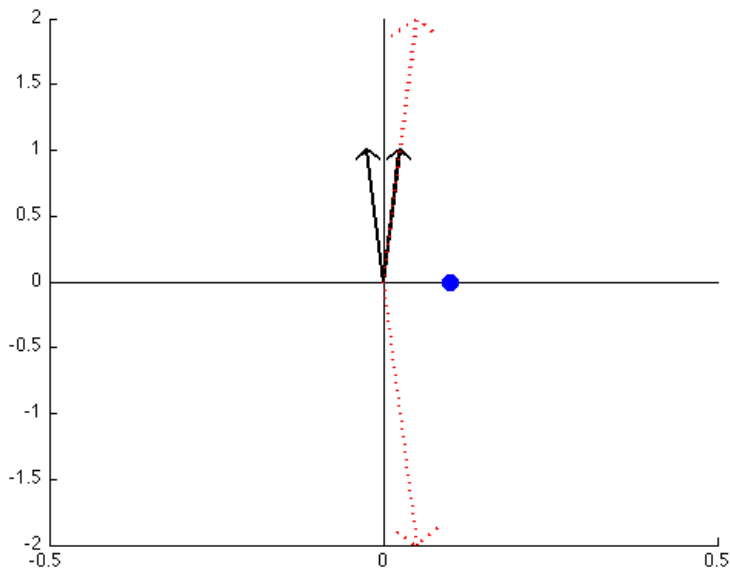
Intuition for Non-Normal Transient Responses



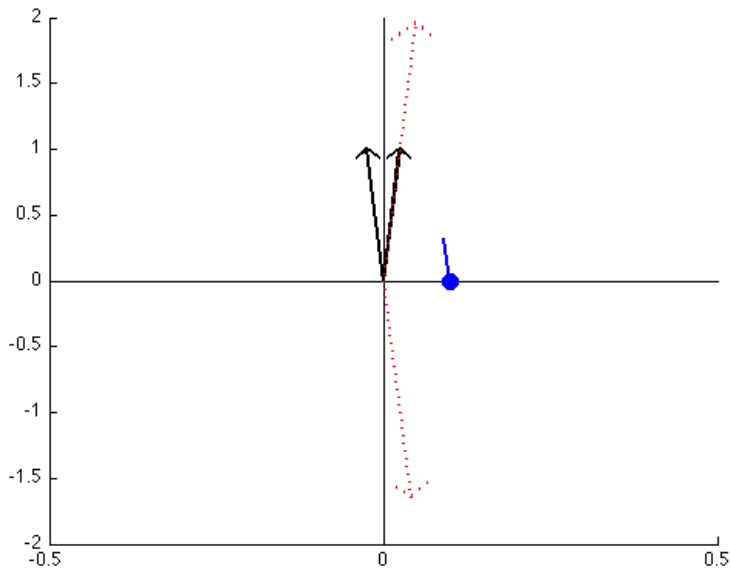
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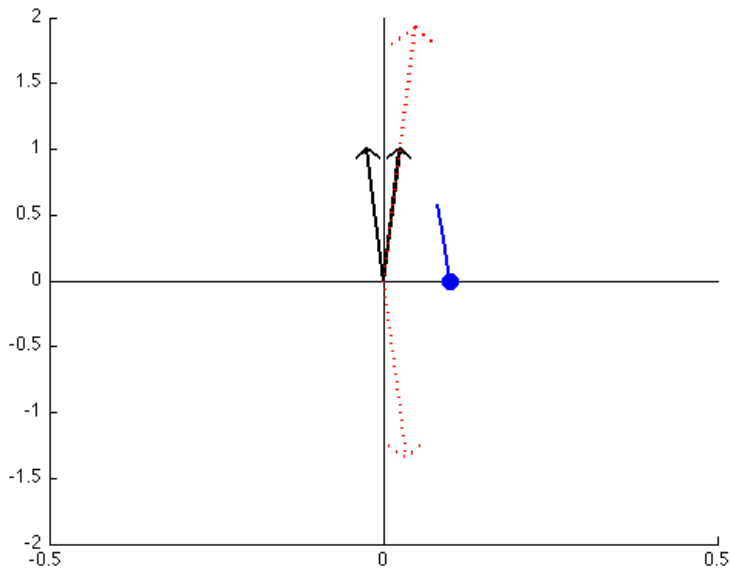
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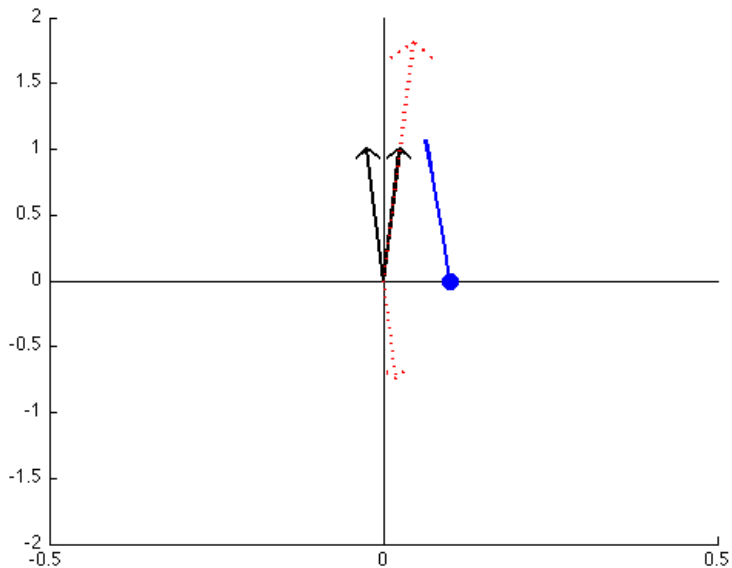
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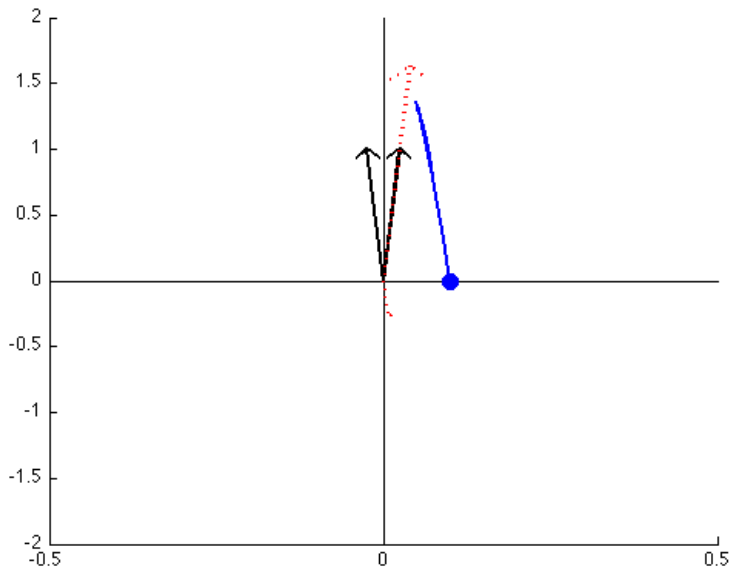
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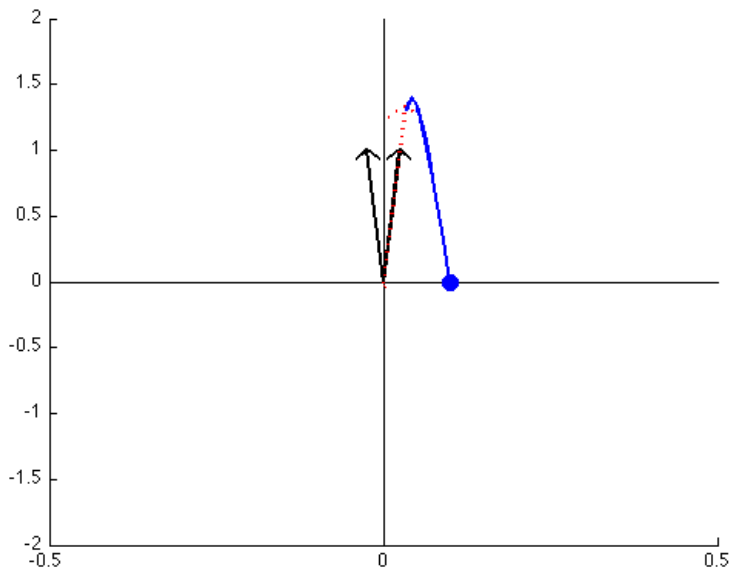
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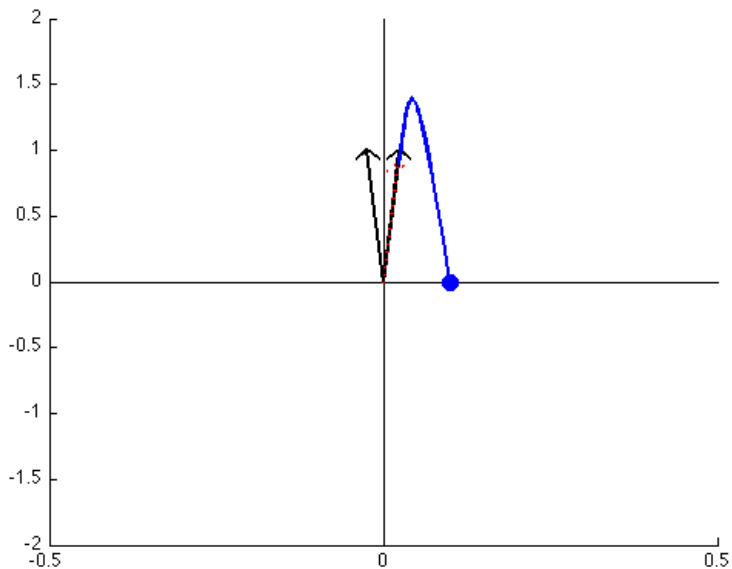
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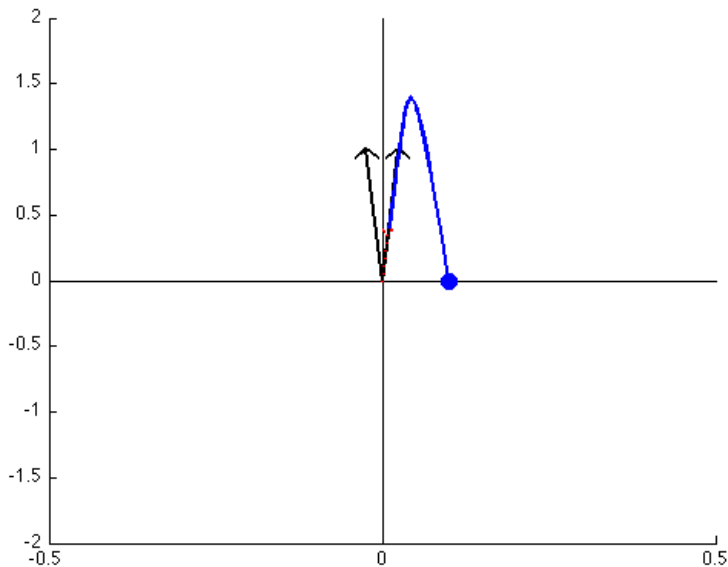
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Balanced amplification: Effective Feedforward Connections

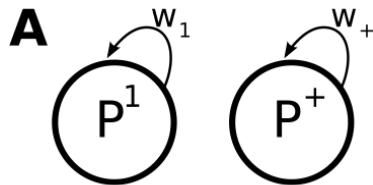
- ▶ Non-orthogonal eigenvectors \Rightarrow transformation to eigenvector basis is non-unitary (distorts space):
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Balanced amplification: Effective Feedforward Connections

- ▶ Non-orthogonal eigenvectors \Rightarrow transformation to eigenvector basis is non-unitary (distorts space):
 - ▶ Network activity is growing and then shrinking, but in eigenvector basis it appears to be monotonically shrinking
- ▶ Best simplification with a unitary (non-distorting) transformation: Schur decomposition:
 - ▶ Eigenvalues on diagonal
 - ▶ Upper diagonal nonzero = “Feedforward weights”; lower diagonal zero.

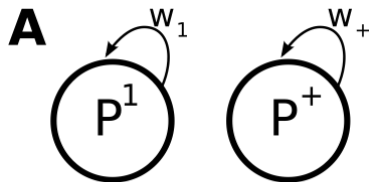
Balanced Amplification vs. Eigenvector Picture

Eigenvector picture:

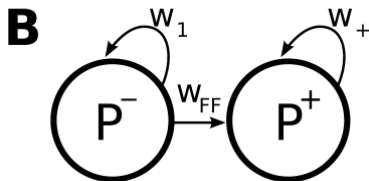


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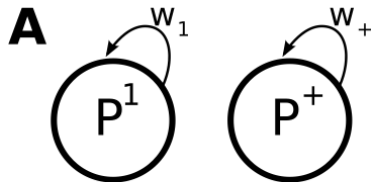


Schur picture:

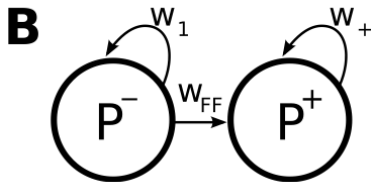


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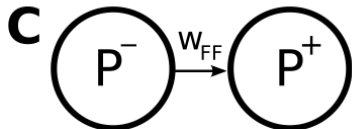
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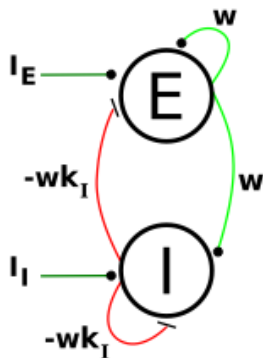
Schur picture:



Schur picture with small eigenvalues (“balanced”):



Surround suppression as loss of balanced amplification



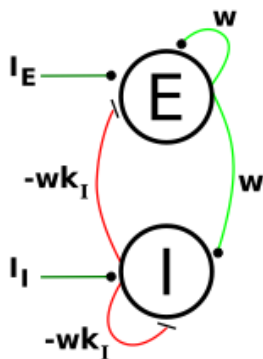
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Linear dynamics in terms of r_E and r_I :

$$\tau \frac{dr_E}{dt} = -r_E + wr_E - k_I wr_I$$

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Surround suppression as loss of balanced amplification



$$w_{FF} \equiv w(k_I + 1)$$
$$w_+ \equiv w(k_I - 1)$$

$$\mathbf{r} = \begin{pmatrix} r_E \\ r_I \end{pmatrix} \quad \mathbf{W} = \begin{pmatrix} w & -k_I w \\ w & -k_I w \end{pmatrix}$$

Linear dynamics in terms of r_E and r_I :

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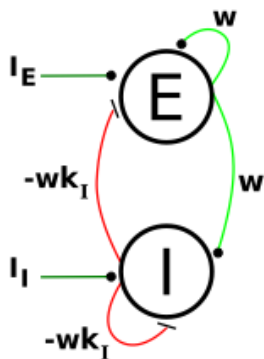
$$\tau \frac{dr_I}{dt} = -r_I + w r_E - k_I w r_I$$

Change variables to the sum and difference, $r_{\pm} = r_e \pm r_i$:

$$\tau \frac{dr_+}{dt} = -r_+ - w_+ r_+ + w_{FF} r_-$$

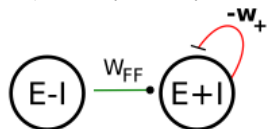
$$\tau \frac{dr_-}{dt} = -r_-$$

Surround suppression as loss of balanced amplification



$$w_{FF} \equiv w(k_I + 1)$$

$$w_+ \equiv w(k_I - 1)$$



$$\mathbf{r} = \begin{pmatrix} r_E \\ r_I \end{pmatrix} \quad \mathbf{W} = \begin{pmatrix} w & -k_I w \\ w & -k_I w \end{pmatrix}$$

Linear dynamics in terms of r_E and r_I :

$$\tau \frac{dr_E}{dt} = -r_E + w r_E - k_I w r_I$$

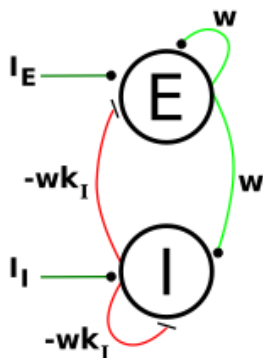
$$\tau \frac{dr_I}{dt} = -r_I + w r_E - k_I w r_I$$

Change variables to the sum and difference, $r_{\pm} = r_e \pm r_i$:

$$\tau \frac{dr_+}{dt} = -r_+ - w_+ r_+ + w_{FF} r_-$$

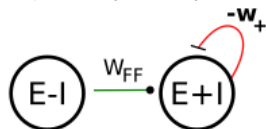
$$\tau \frac{dr_-}{dt} = -r_-$$

Surround suppression as loss of balanced amplification



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Linear dynamics in terms of r_E and r_I :

$$\tau \frac{dr_E}{dt} = -r_E + w r_E - k_I w r_I$$

$$\tau \frac{dr_I}{dt} = -r_I + w r_E - k_I w r_I$$

Change variables to the sum and difference, $r_{\pm} = r_e \pm r_i$:

$$\tau \frac{dr_+}{dt} = -r_+ - w_+ r_+ + w_{FF} r_-$$

$$\tau \frac{dr_-}{dt} = -r_-$$

Small E/I imbalances drive large balanced responses (e.g., surround suppression)