

# First Flames: Burning, Turbulence and Buoyancy

Jonathan Dursi (CITA), Frank Timmes (LANL),  
Mike Zingale (SUNY SB)

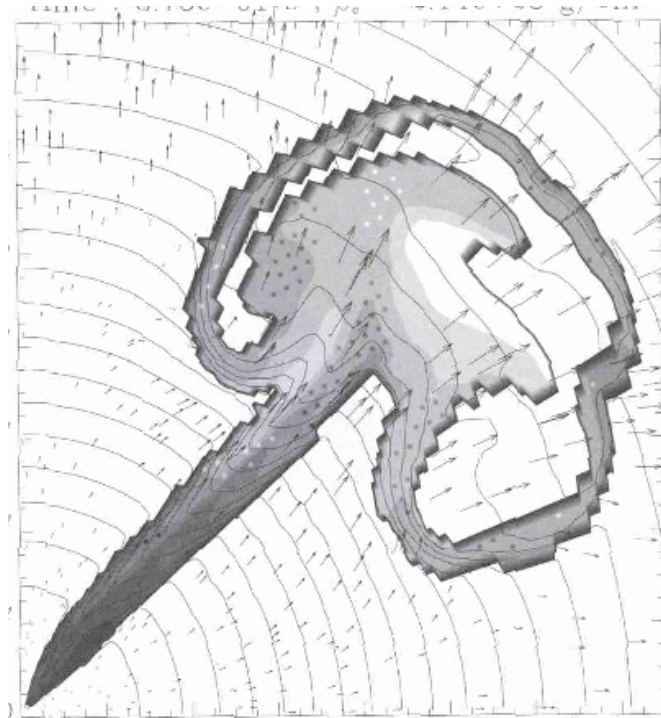
# Flame Ignition



- Highly nonlinear, transient phenomenon
- Interaction of nuclear reactions, conductivity, hydrodynamics
- Difficult to model

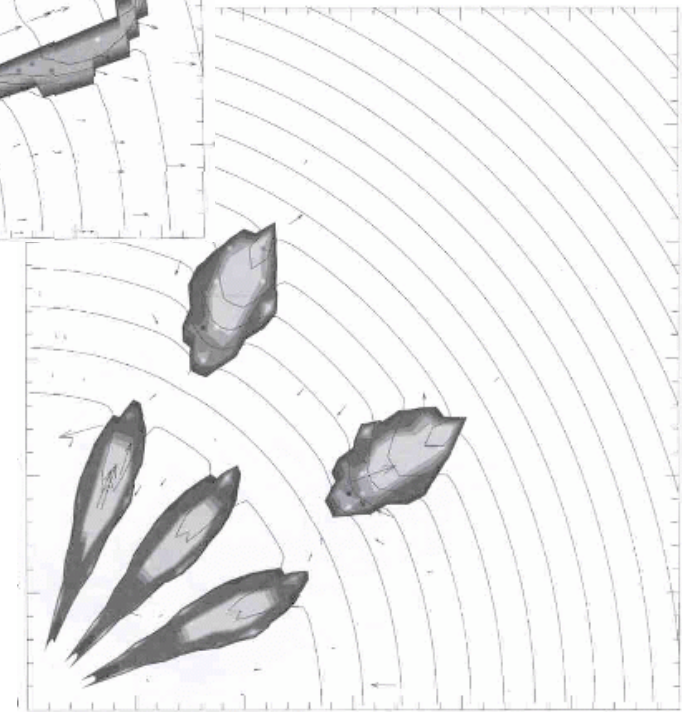
# Ignition

- Turbulent conditions
- Many potential 'flashpoints'
- Important to understand where/when points do ignite

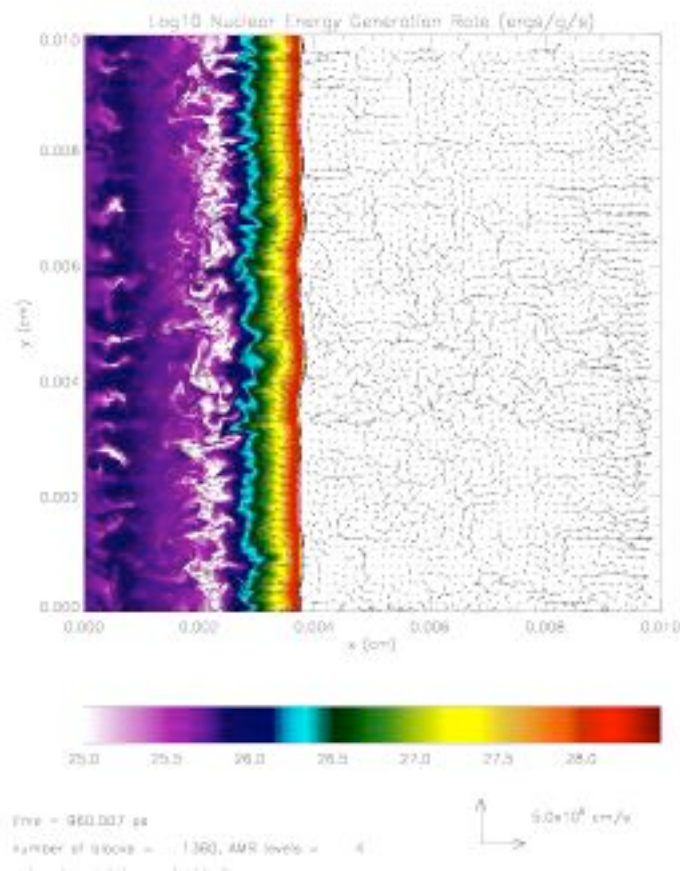


Niemeyer, Hillebrandt & Woosley (1996):

success of explosion can depend sensitively on number, location of ignition points



# Early Burning



- Ignition can occur on  $\sim$ cm scales
- Not resolved by large-scale simulation
- For initial conditions in large-scale simulations, need to map
  - turbulence  $\rightarrow$  ignition points
  - ignition  $\rightarrow$  early flame bubbles

# Outline

- Some notes on ignition
  - One-zone
  - Flame (ongoing)
  - Detonation
- Early burning: what happens next?
  - Characteristic size of flame bubbles
  - Flame model?

# Our contributions

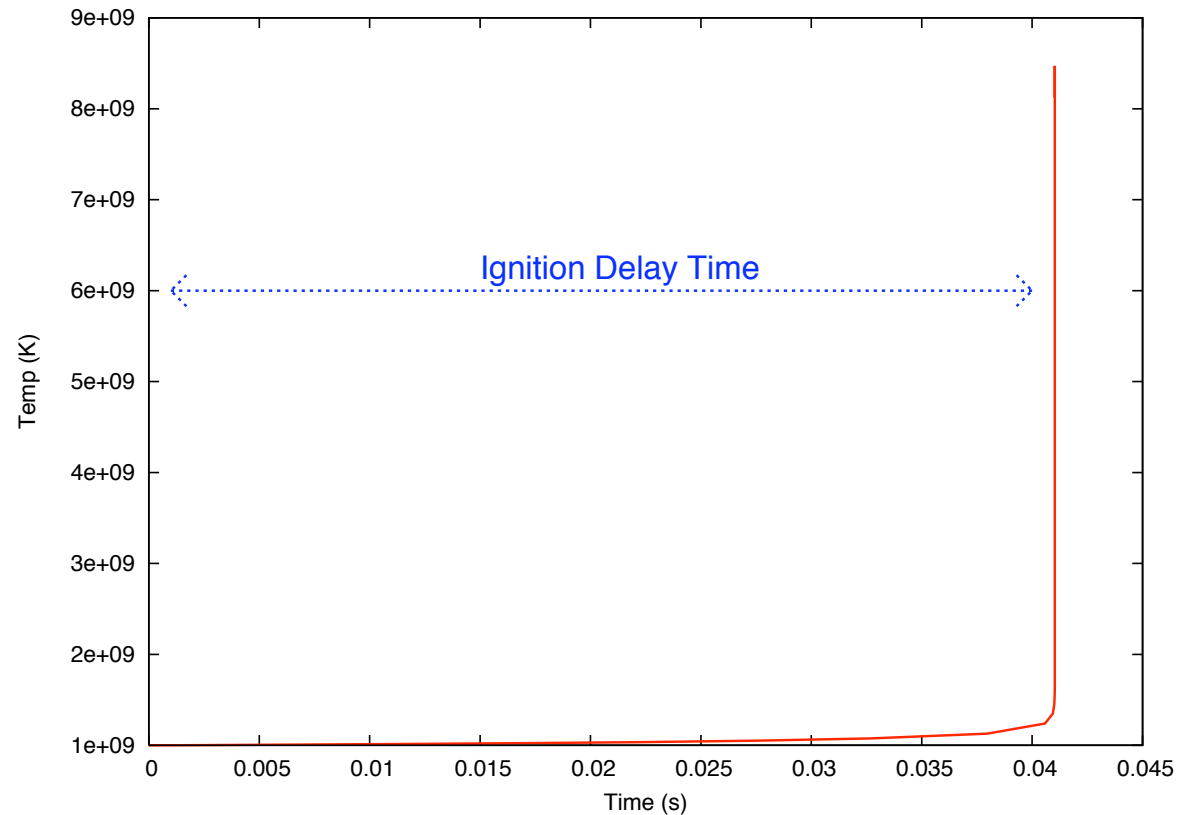
- Dursi & Timmes 2006:
  - One-zone ignition times
  - Very hard to ignite  $\text{det}^n$  at low densities: need much more than local supersonic flow. Geometric constraint.

# Our contributions

- Zingale & Dursi 2007:
  - Under given conditions, there is a characteristic size of a flame bubble - larger is shredded by motions, turbulence
  - This characteristic size may lead to new flame model

# One-zone ignition

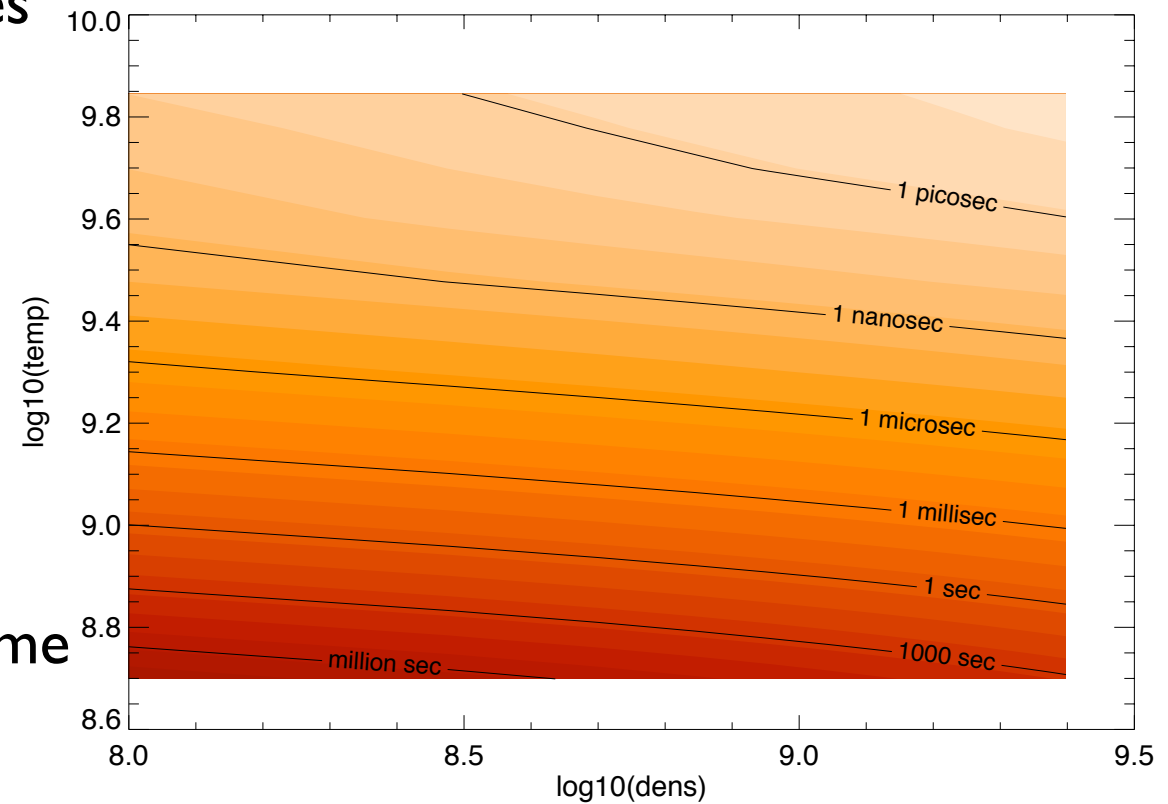
- Ignition: interaction of:
  - `chemistry`
  - hydrodynamics
  - conduction
- Even in one-zone model (no hydro, cond<sup>n</sup>) not trivial





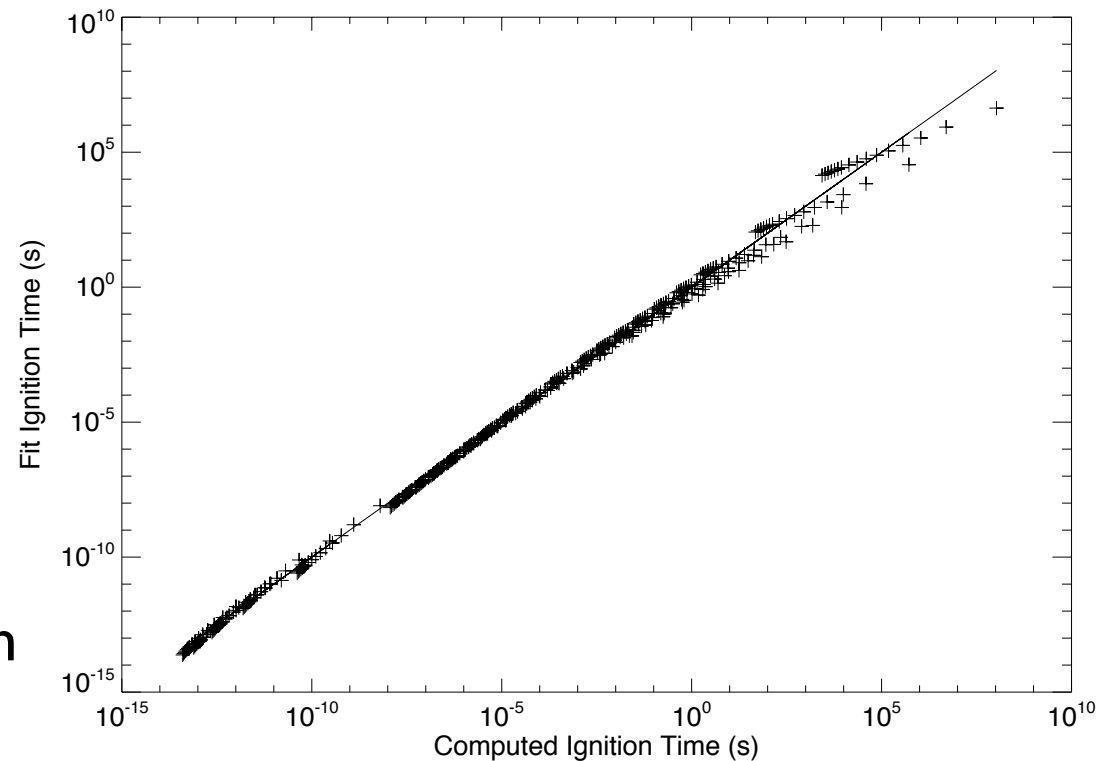
# One-zone ignition

- 'map out' ignition times for various conditions
- Density, temp, comp.
- Measurement of a 'burning time'
- ignition if burning time faster than flow, conduction times



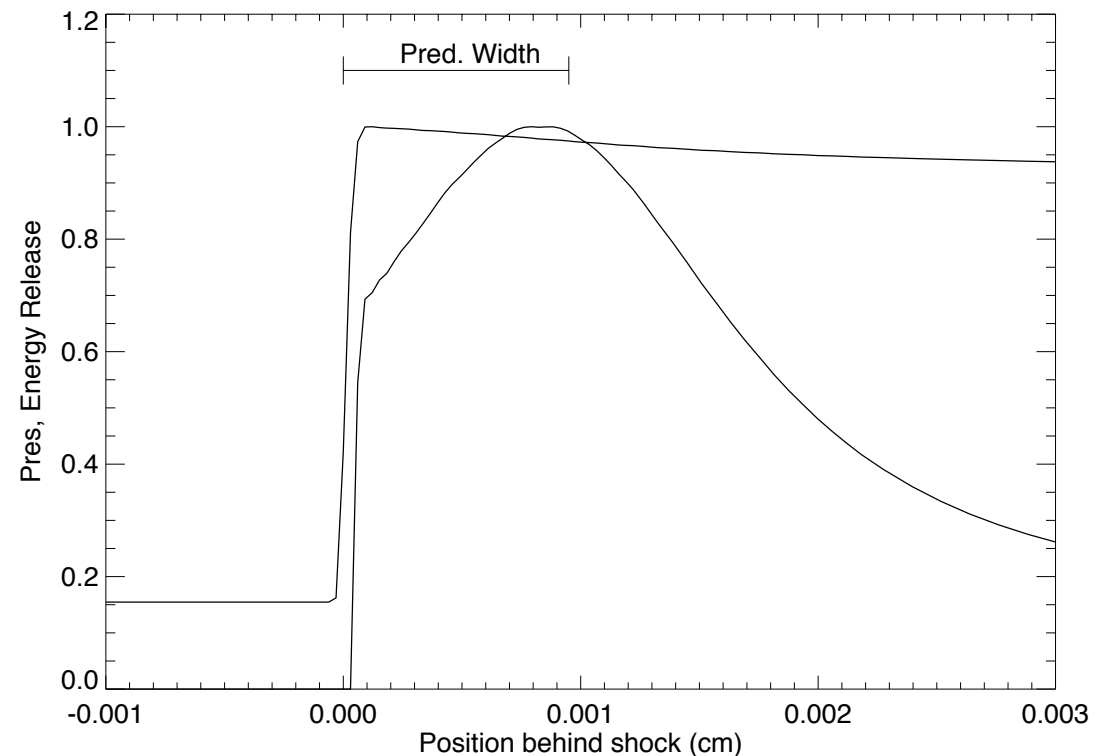
# One-zone ignition

- ~7000 calculations
- Can build ignition time fitting function
- Quite good over ~15 orders of magnitude in ignition time
- Surprising dependence on composition - eg, even modest amount of Ne



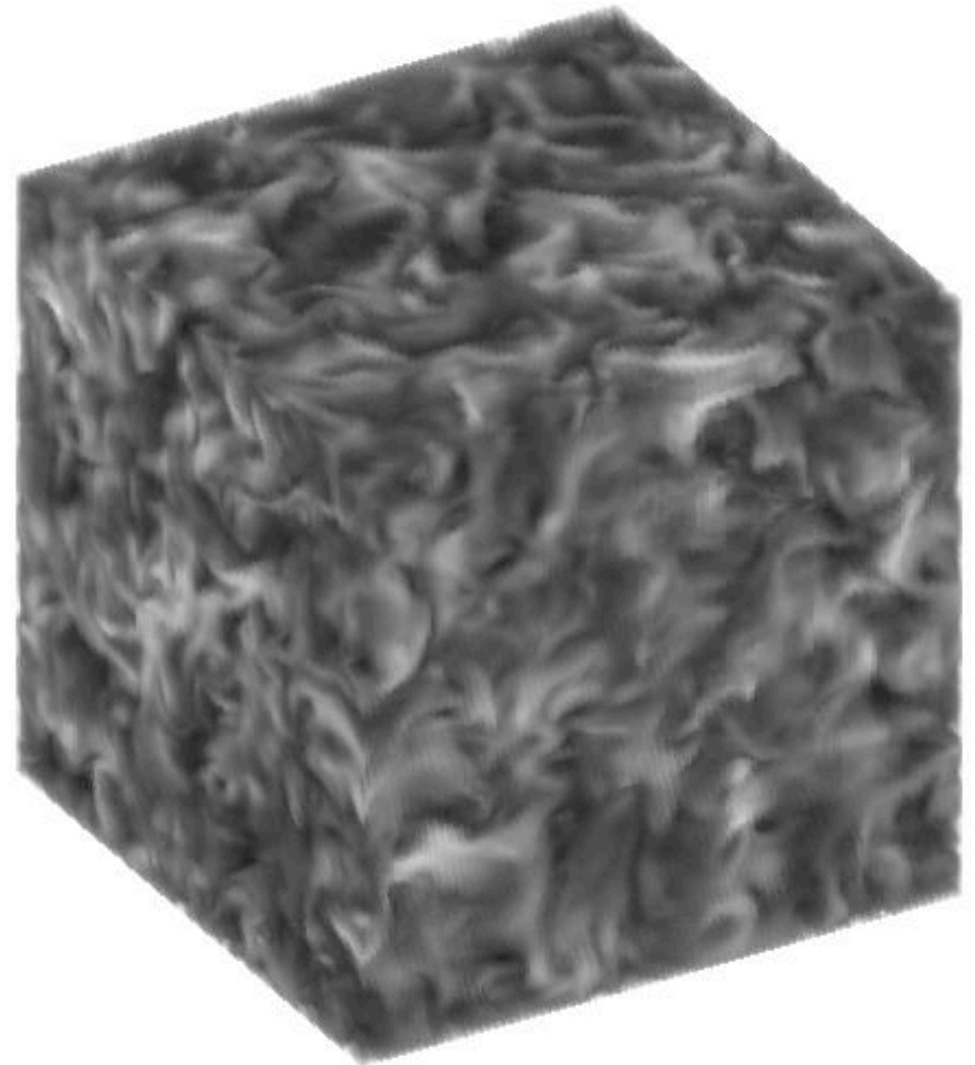
# One-zone ignition time

- Necessary input into ignition models
- Ignition time  $\tau_i$  must be compared to flow ( $\tau_h$ ) and conduction ( $\tau_c$ ) time scales
- Also directly gives detonation thickness - distance behind shock where burning occurs



# Flame ignition

- Only a small part of the question we really want answer to:
- Given a particular turbulent hotspot, can that point ignite before eddies/conduction diffuse it away?



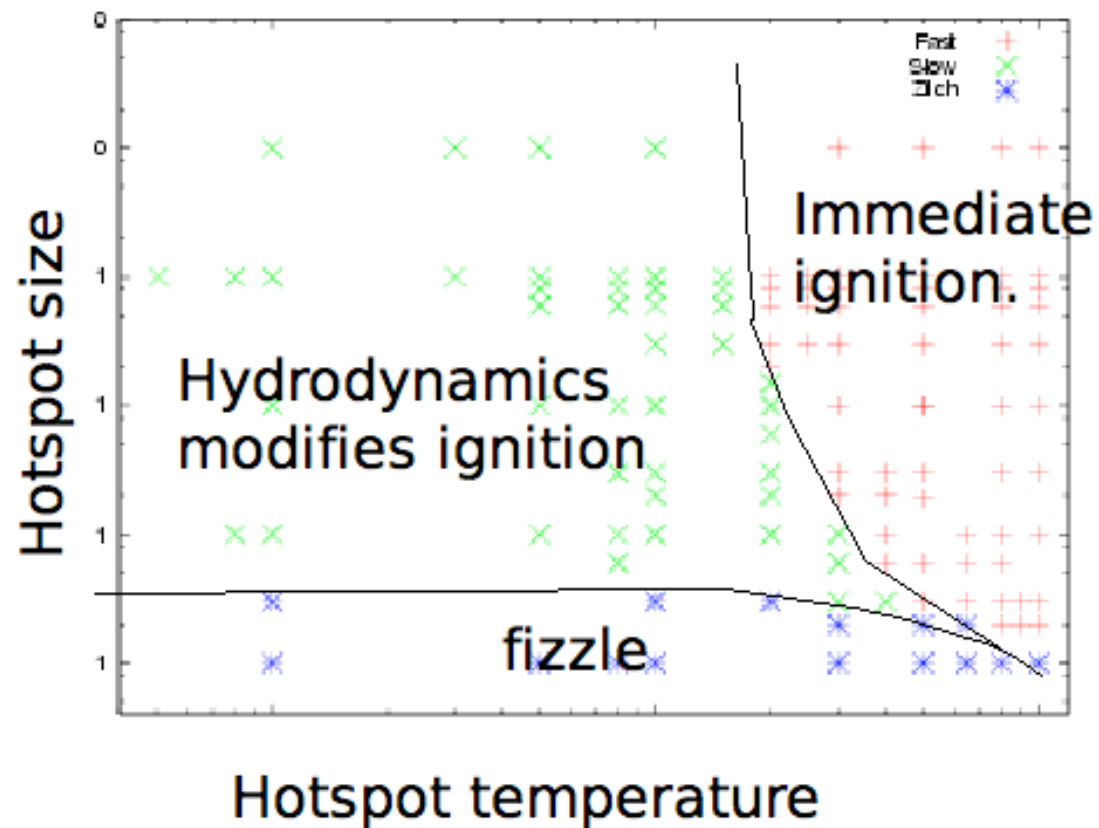
Spark-ignited counterflow flames:

Mastorakos, Marchione, Ahmed, Balachandran, Cambridge



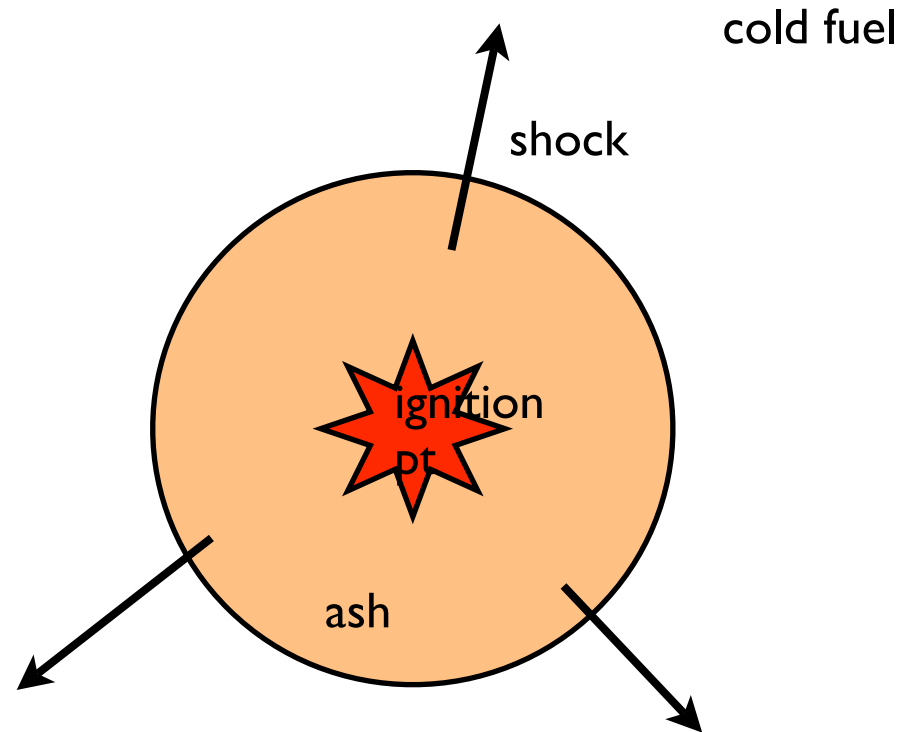
# Flame ignition

- Simplified setup:
- Spherical gaussian hotspot, quiescent flow
- Even still, huge parameter space
- Work with undergraduate students  
Doucette, Hiratsuka, ongoing



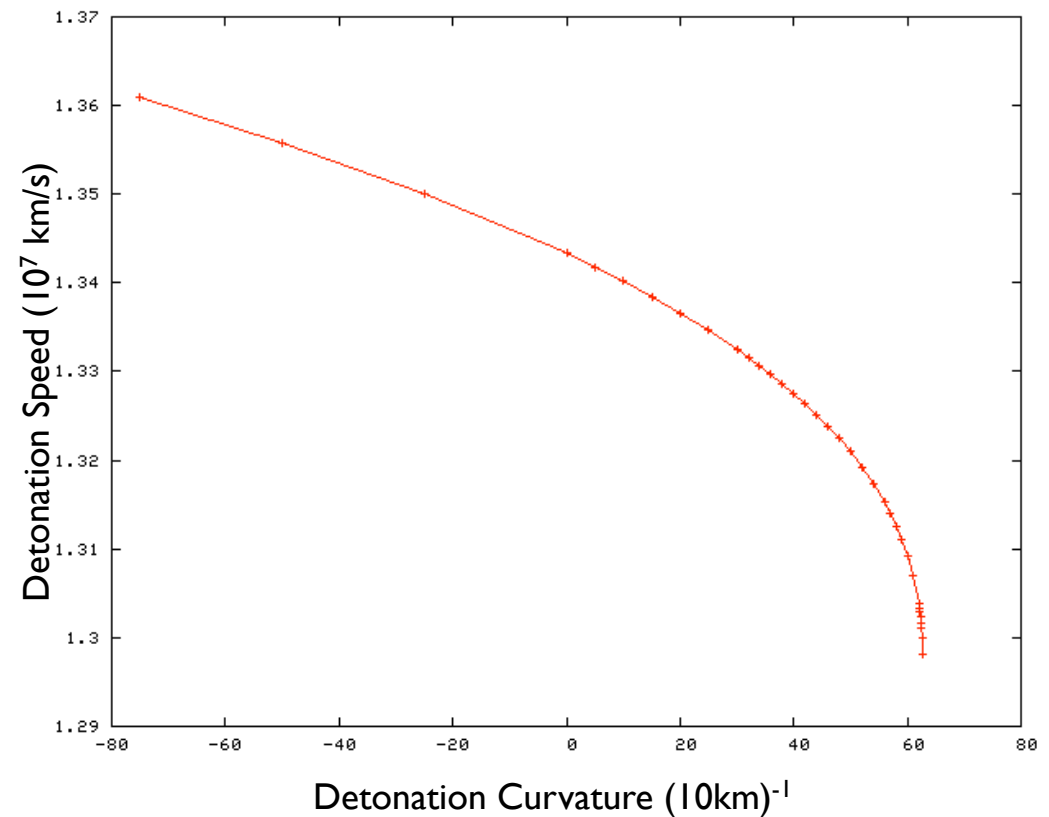
# Detonation Ignition

- Ignition at a point -- drives hot shock
- Shock must *slow down* to detonation speed for detonation to ignite
- How big a region? Naively, about a shock thickness ( $D\tau_i$ )
- About a factor of 5000 too small!



# Detonation Ignition

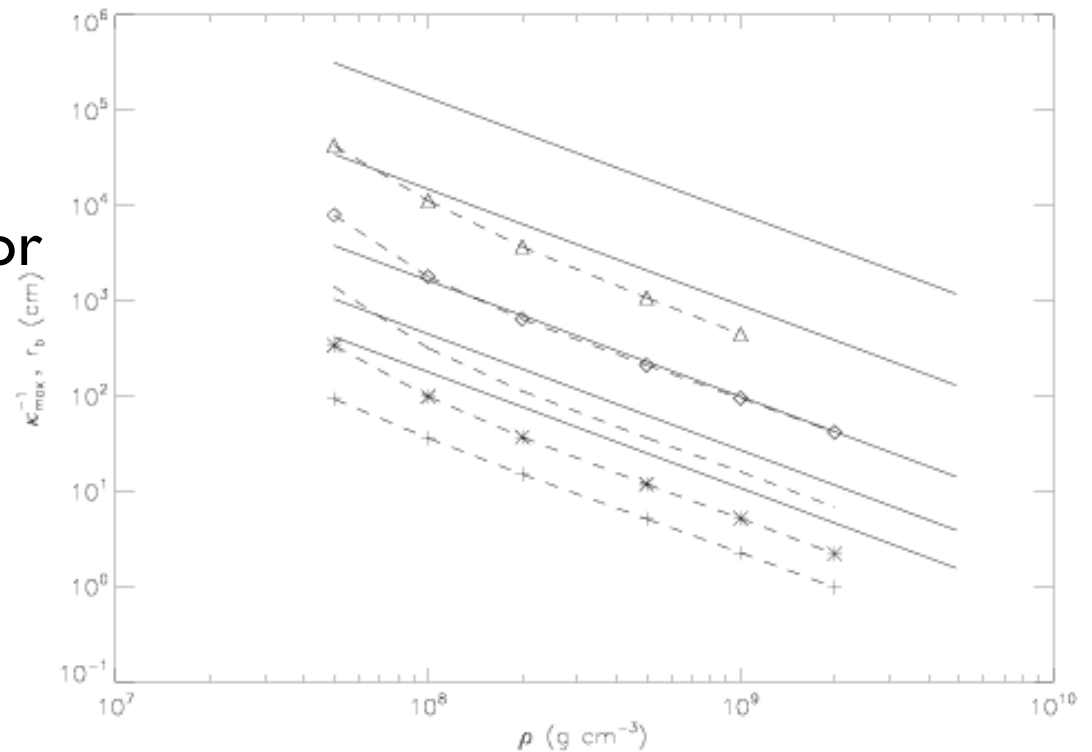
- Curvature strongly modifies detonation
- Speed drops with curvature
- Beyond certain point, no steady detonation.
- Size of region must be  $\sim 5000$  detonation thicknesses





# Detonation Ignition

- Corresponding physical size of region grows rapidly with decreasing density
- By  $5 \times 10^7$ , already  $\sim$ km for low carbon fraction
- **Hard** for purely local process to ignite detonation
- But **very easy** to spuriously numerically ignite detonation

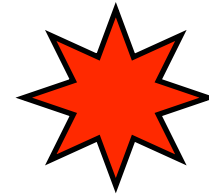


# Outline

- Some notes on ignition
  - One-zone
  - Flame (ongoing)
  - Detonation
- **Early burning: what happens next?**
  - Characteristic size of flame bubbles
  - Flame model?

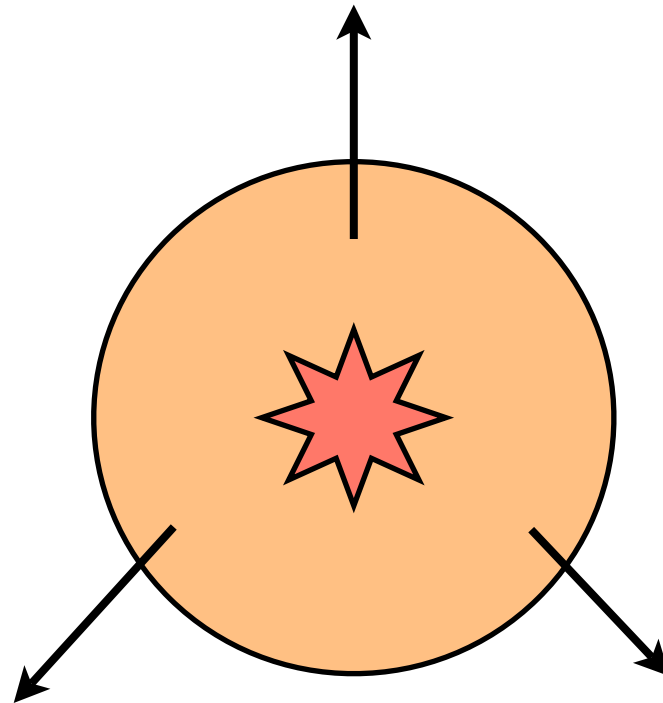
# First Burning

- Once a point ignites, what can happen?



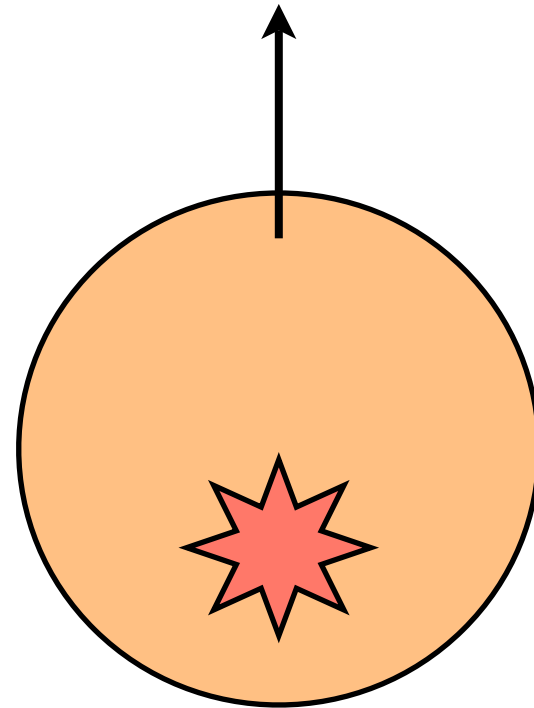
# First Burning

- Once a point ignites, what can happen?
- Spherical flame burning outwards



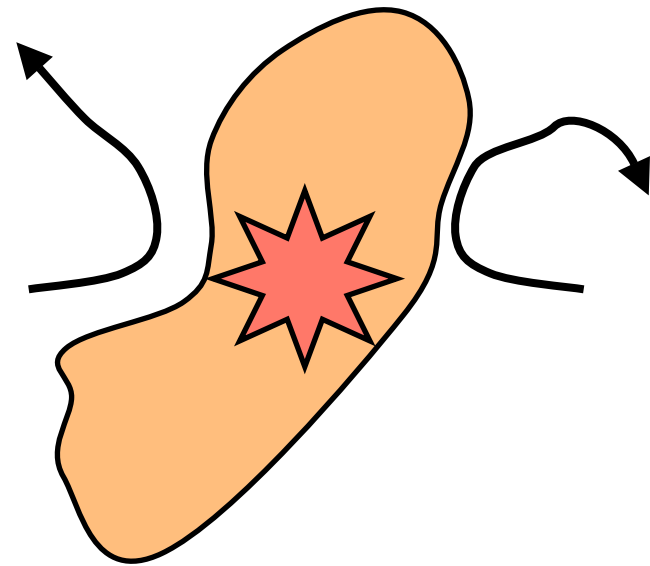
# First Burning

- Once a point ignites, what can happen?
- Buoyant rise



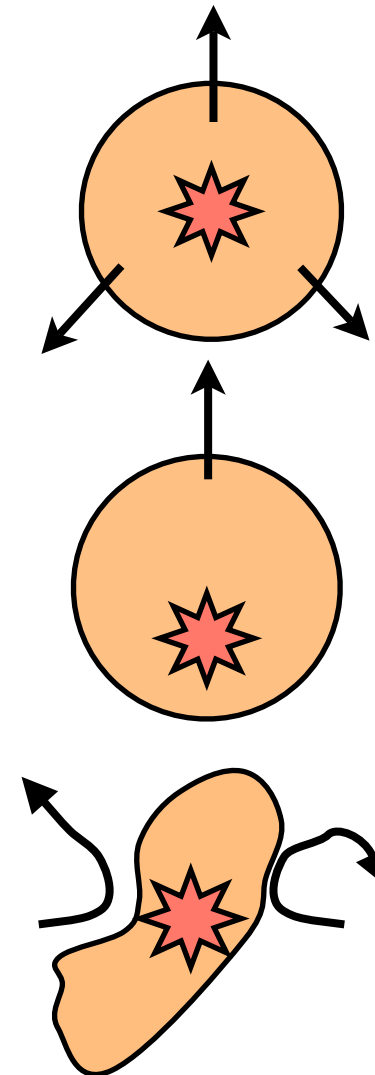
# First Burning

- Once a point ignites, what can happen?
- Distortion by turbulence

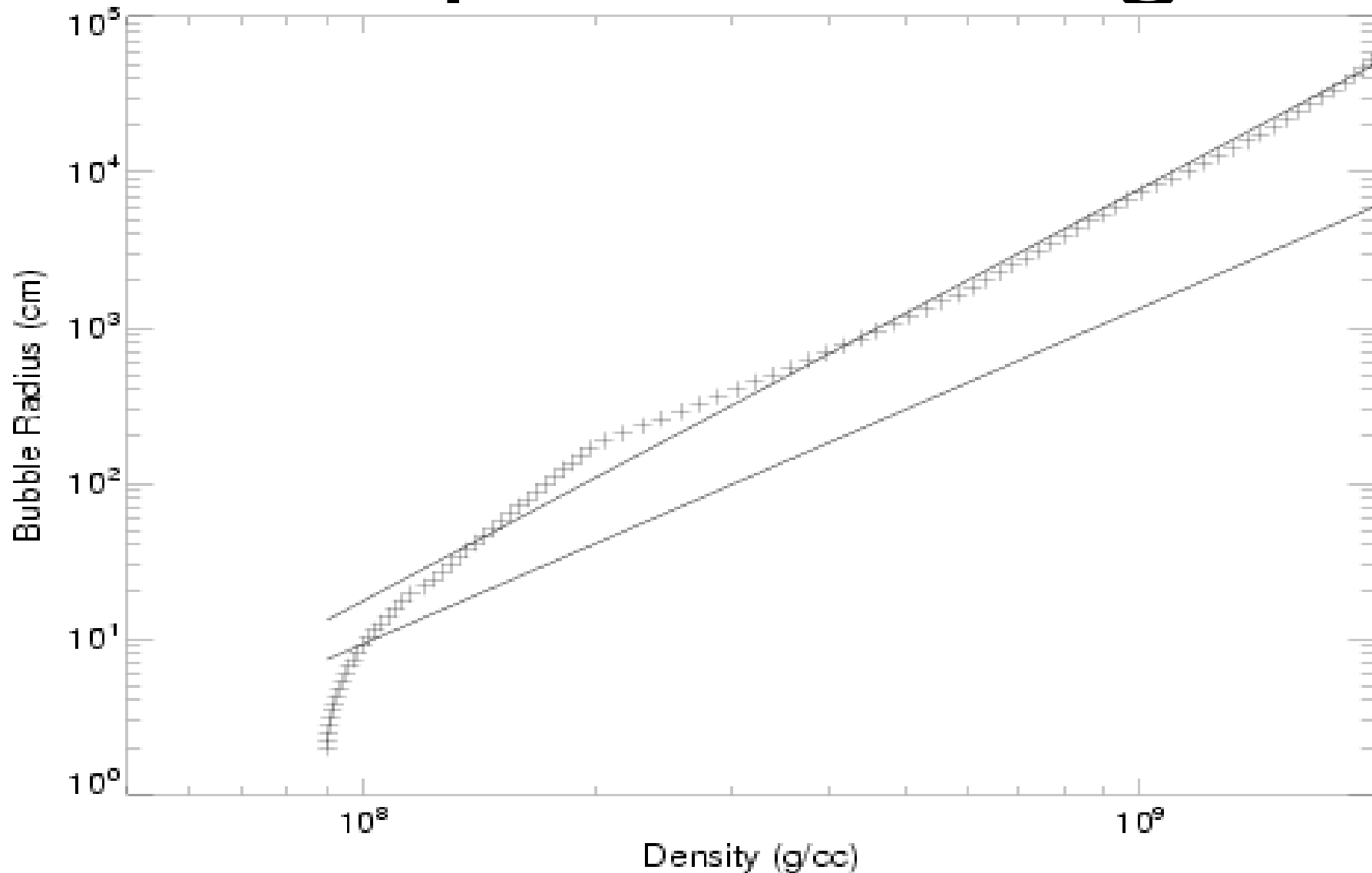


# First Burning

- Each has characteristic velocity
- Flame speed fixed at given dens
- Others bubble-size dependent
- Flame speed always wins until grows

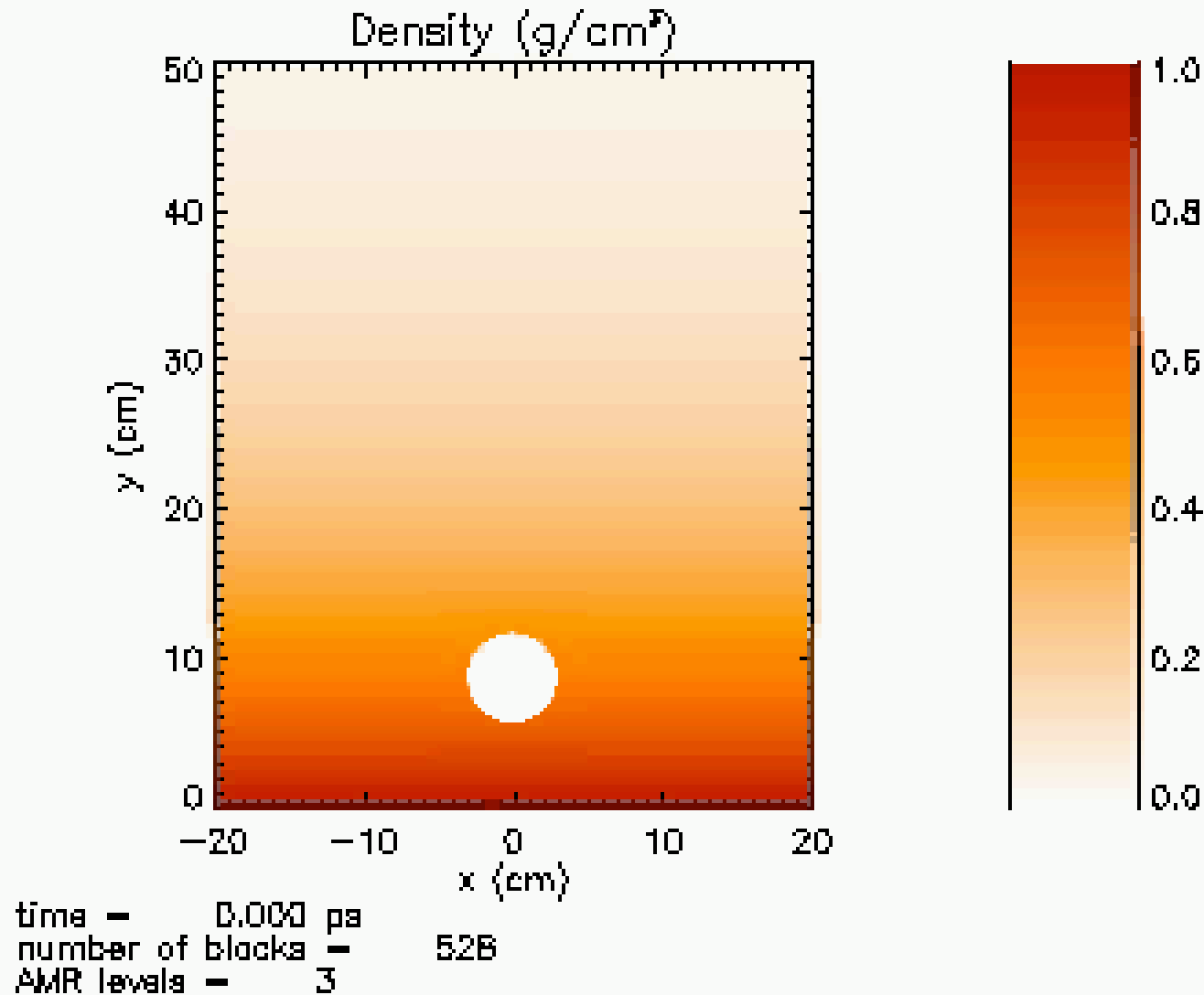


# Size where flame speed stops dominating

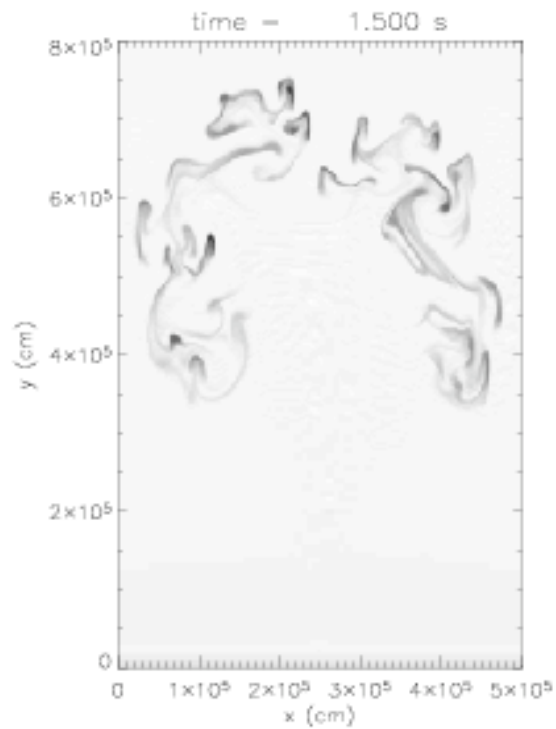
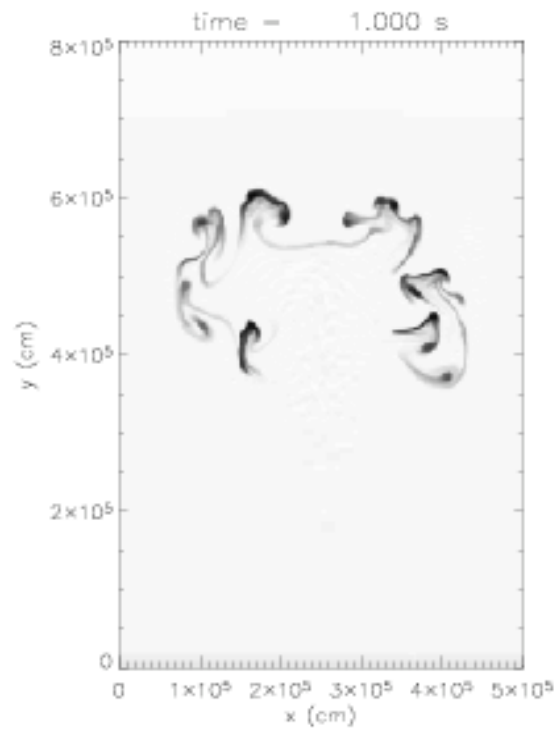
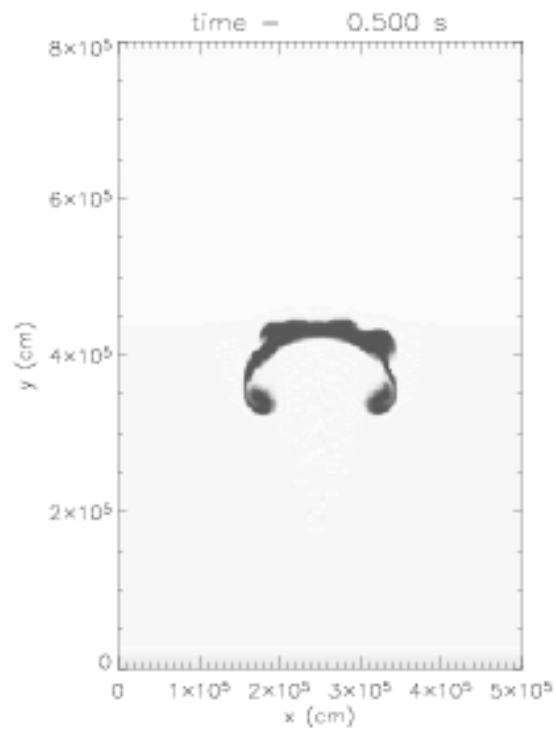
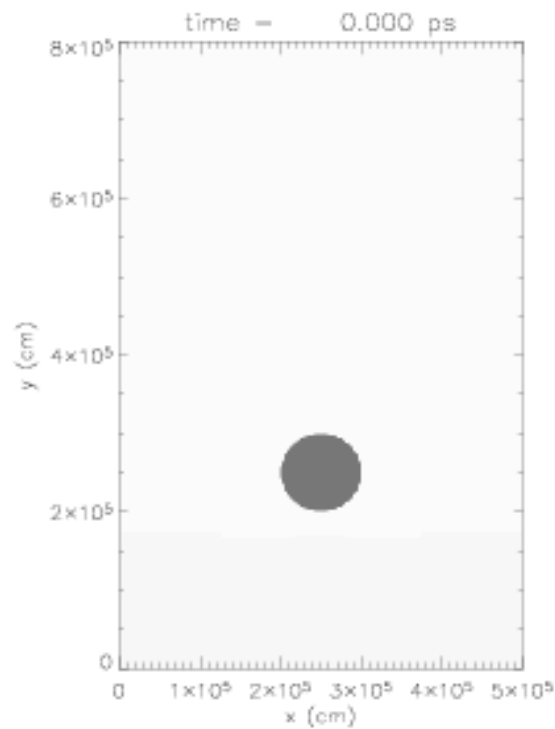




# What happens then?



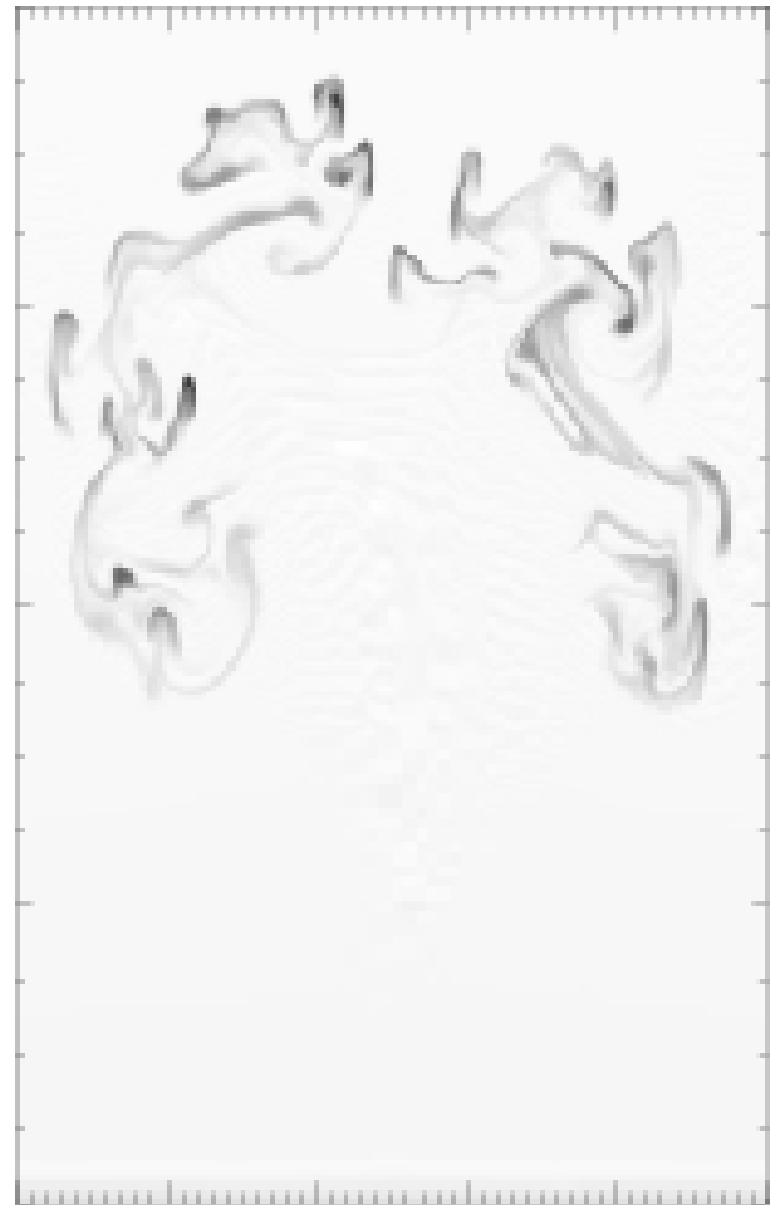
Robinson,  
Dursi et al  
(2003)



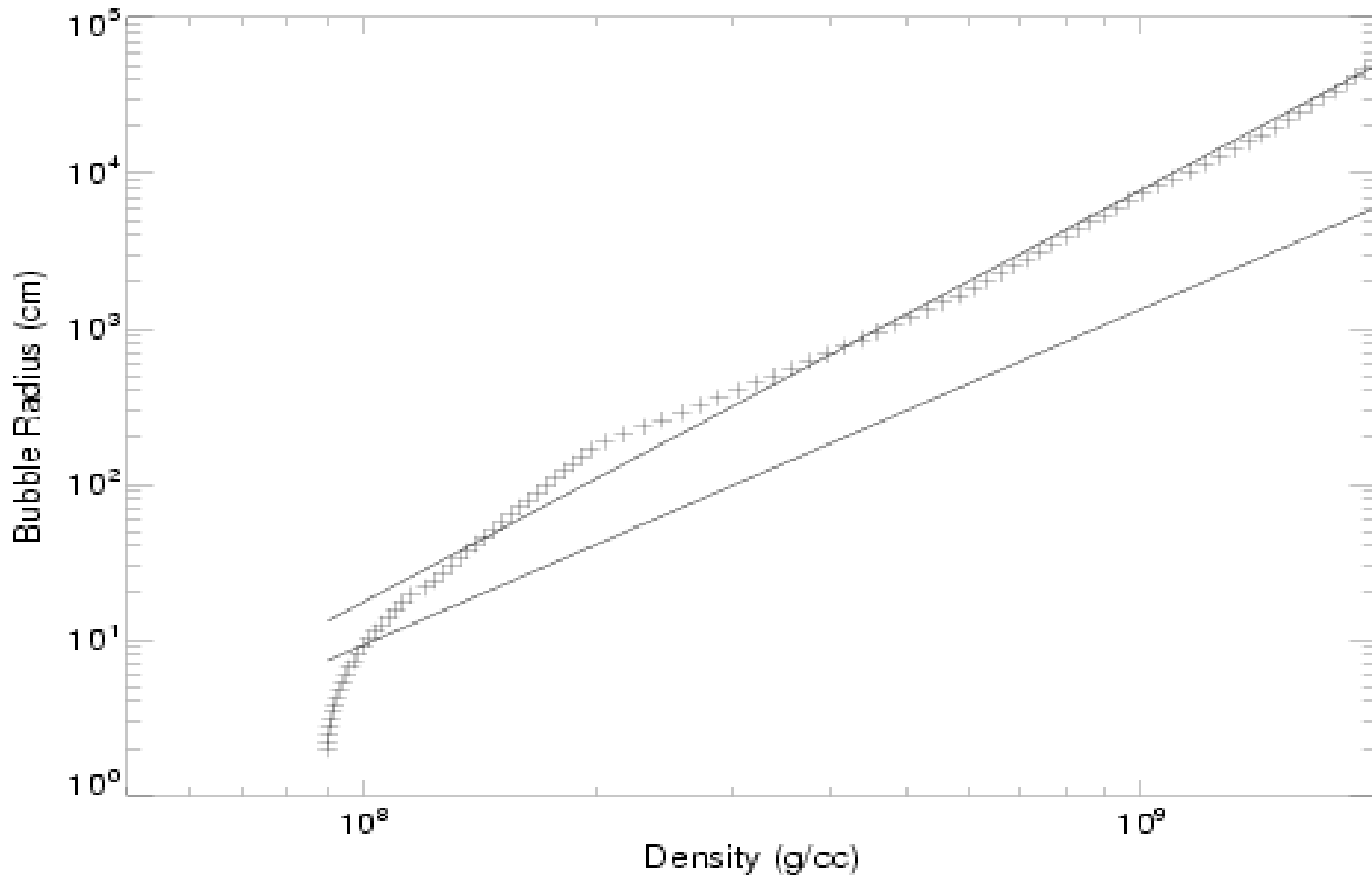
lapichino et al, (2006)

# Buoyant rise

- Vortical motions of bubbles own rise tear it apart
- Unless flame speed is faster
- Balance sets characteristic flame bubble size

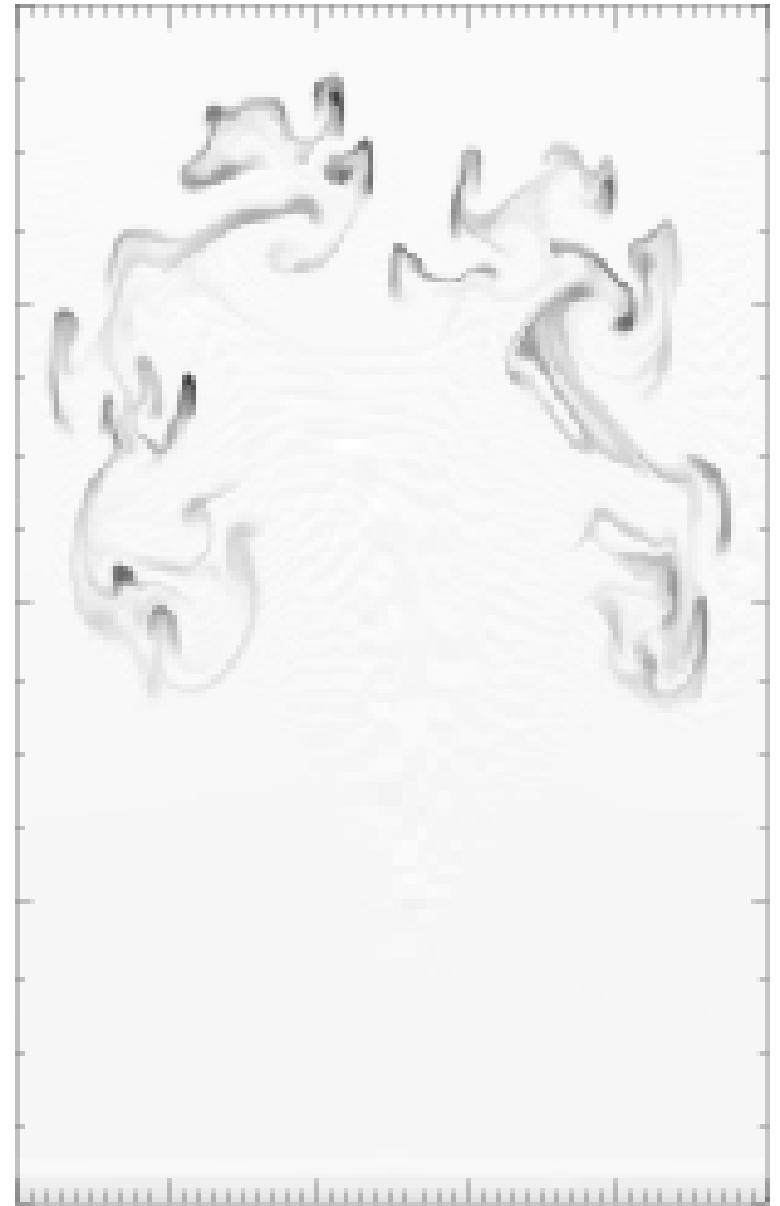


# Balance between two sets bubble size



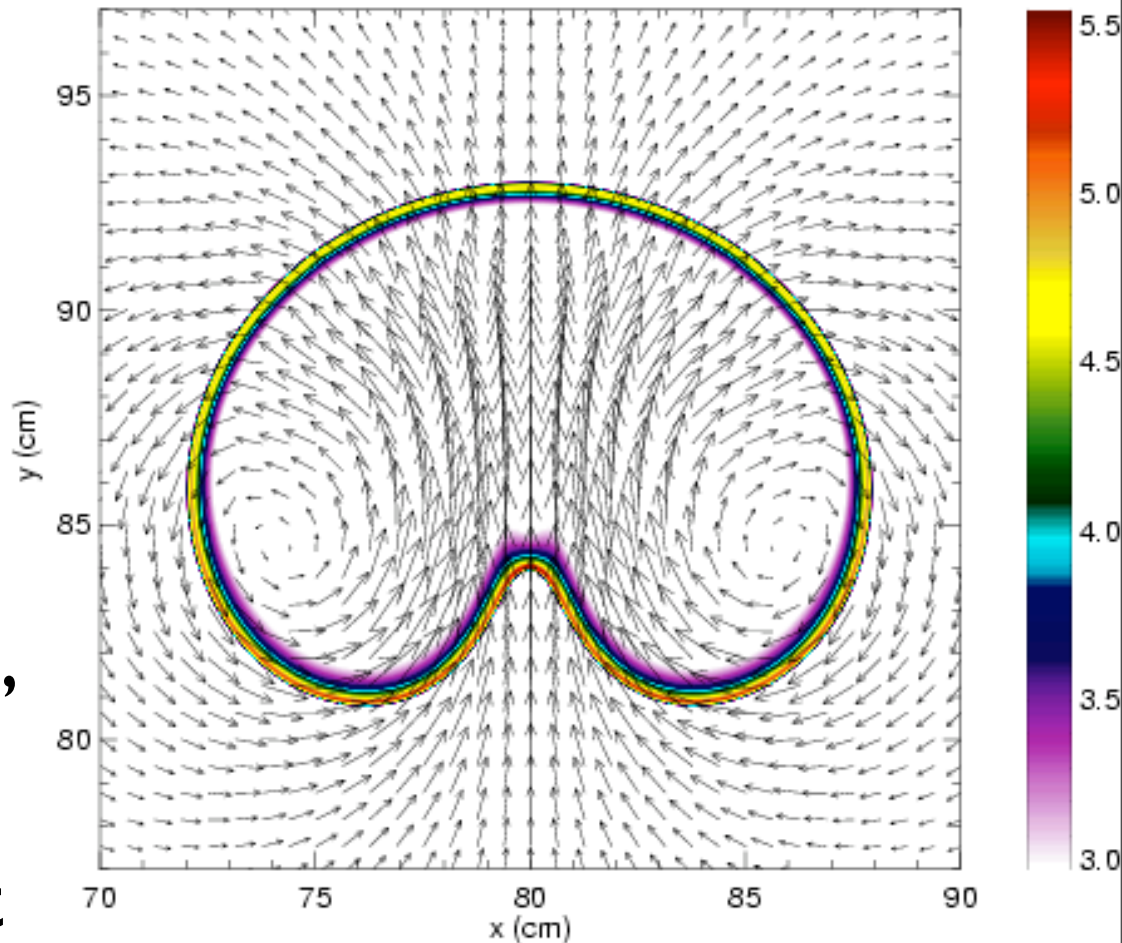
# Characteristic bubble Size

- Sets initial condition  
`flame bubble' size  
for large-scale  
simulation ( $\sim 0.5$  km)

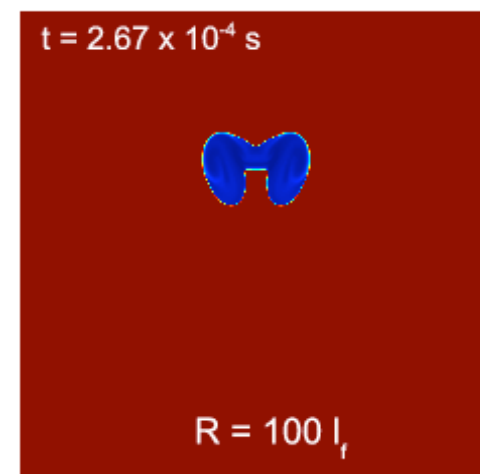
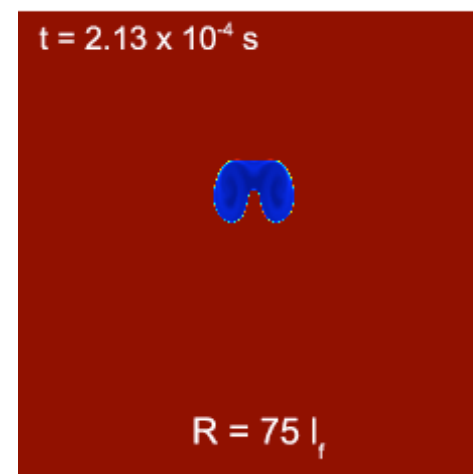
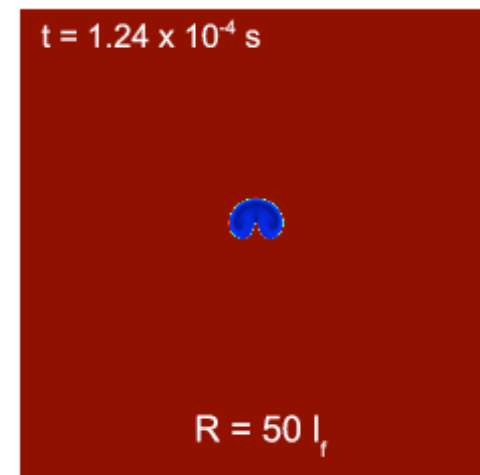
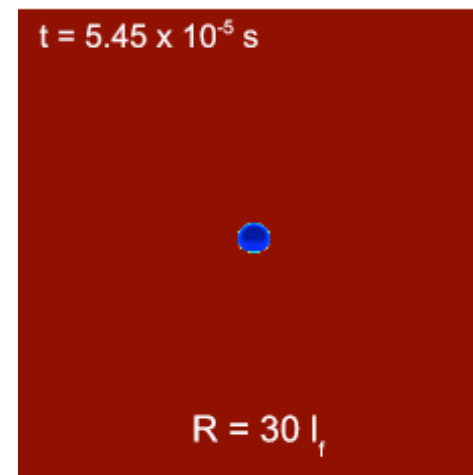
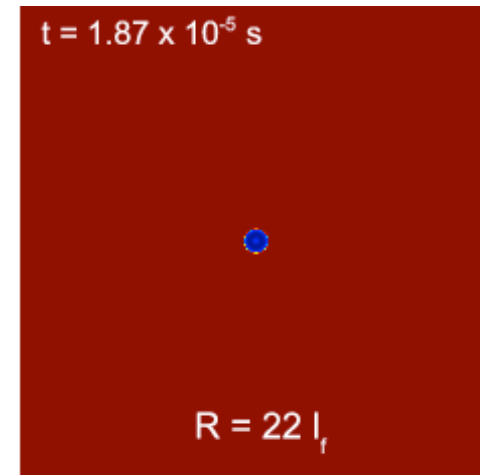
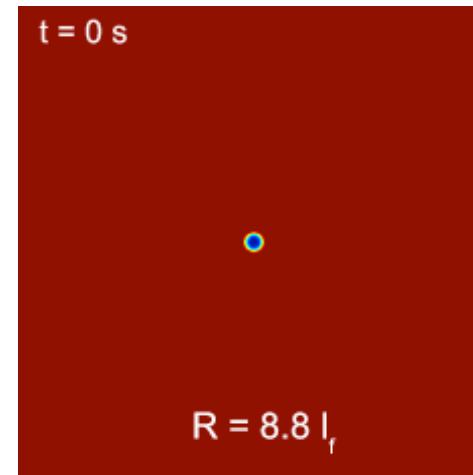


# Compared against simulations

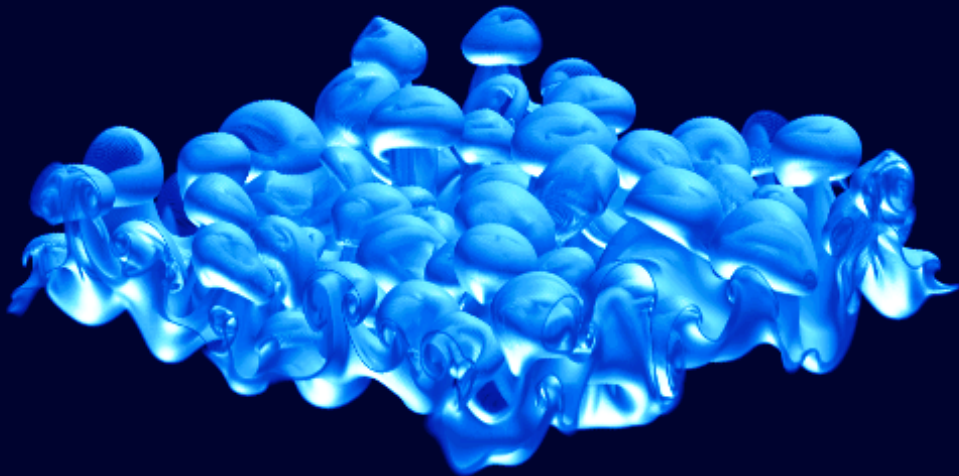
- Semi-analytic calculations comparisons of velocities checked with `real` flame code developed at LBNL (Zingale, Bell, Day, Rendleman)
- Note non-constant flame properties!



- Simple semi-analytic model for this case: flame speed  $\sim$  rise speed between 30-50 flame thicknesses in size



# Flame modeling



- Flame modeling based on planar picture of flame
- Simulations w/  $\sim 50$  flame thicknesses
- Turbulent, RT corrugation
- But much larger range of scales

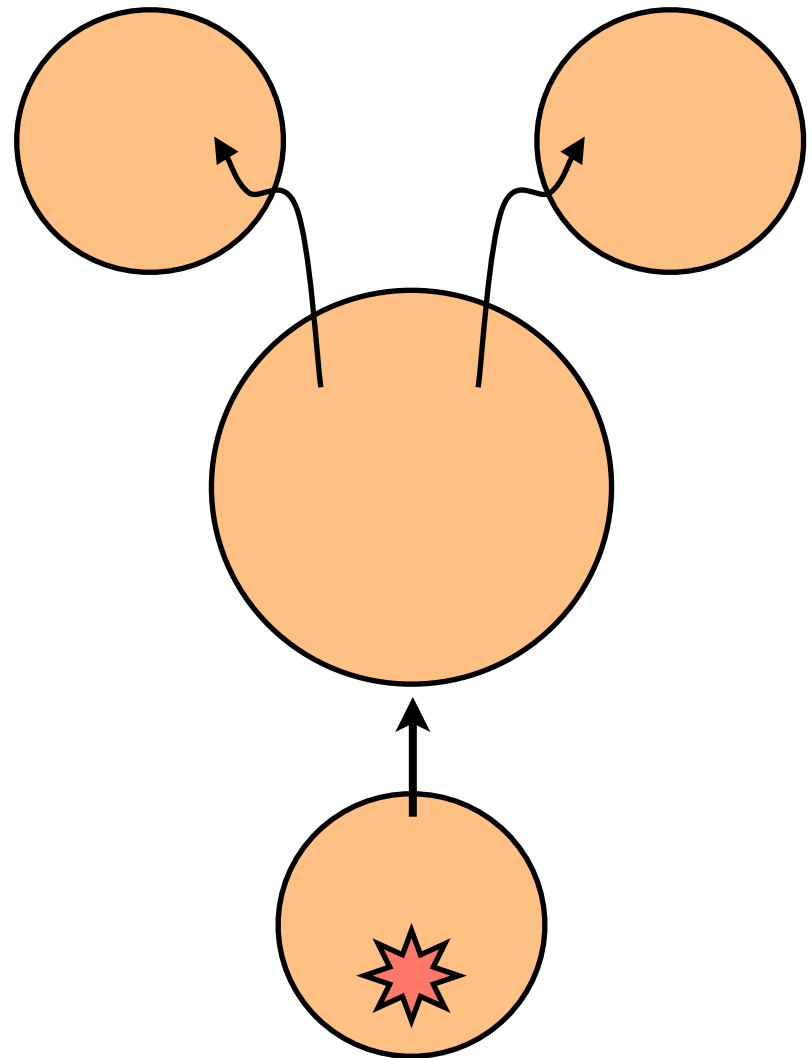
Zingale et al, (2005)

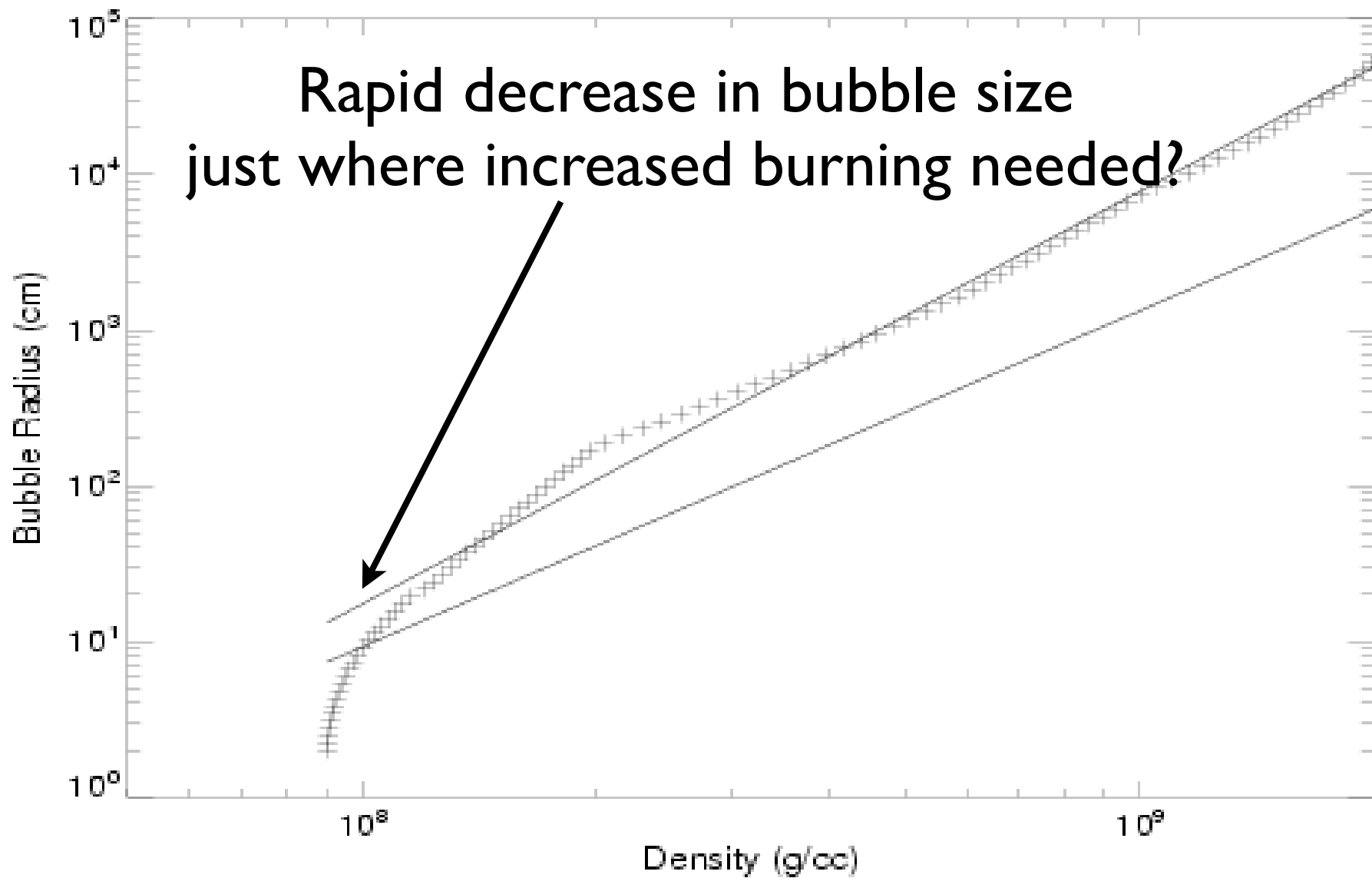


# 'Fragmenting Bubbles' Flame Model

- Volume  $V$  burning outwards, fragmenting into characteristic volumes

$$\frac{dV}{dt} = \left( \frac{3V}{R_f} \right) \dot{R}.$$





# Conclusions

- Flames burn out significantly ( $\sim$ km) before they start to rise
- Initial conditions need roughly this res
- Found typical burning bubble size
- Rapid decrease in size - increased burning?
- Is planar flame model appropriate?



# Characteristic Bubble Size

- Can also predict if burns through centre
- If ignites within  $\sim 25$  km will certainly burn through centre
- No remaining pool of fuel

